

HIL and MC lab handbook

TMR4243

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Skriv ordentlig
om labview/XML
delen av
FPGA
programmeringen

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Nomenclature

cRIO National Instruments compact reconfigurable input/output real-time embedded industrial controller

CSE1 Cybership Enterprise 1

RPi Raspberry Pi single-board computer

VI virtual instrument, a LabVIEW program

Introduction

Structure

Hva skal
denne
labben
handle
om?

Part I describes the laboratory facilities and equipment. A general overview of hardware and software.

Part II is a user guide intended for students of the course. Step-by-step instructions for development and deployment of programs to the real-time controller are given. Lower level details, intended for laboratory assistants, are given in Part V.

Part III gives the necessary theoretical background for the lab work.

Part IV holds the exercise texts.

Part I

Laboratory description

1 HIL-lab

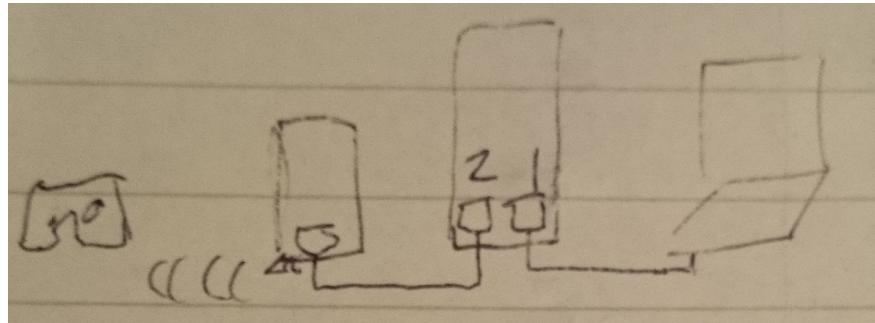


Figure 1: HIL setup

The lab consists of three equivalent setups, as illustrated in Figure 1, consisting of

- Sony Sixaxis wireless gamepad for PlayStation 3 (PS3)
- Raspberry Pi with Bluetooth dongle
- National Instruments (NI) cRIO-9024 compact reconfigurable input/output embedded real-time control and acquisition device
- Dell laptop

And what can we do with it

- k _____

Hva brukes
det enkelte
program-
met til?

1.1 Hardware

1.1.1 Real time hardware

CompactRIO

CompactRIO is a reconfigurable embedded control and acquisition system. The CompactRIO system's rugged hardware architecture includes I/O modules, a reconfigurable FPGA chassis, and an embedded controller. Additionally, CompactRIO is programmed with NI LabVIEW graphical programming tools and can be used in a variety of embedded control and monitoring applications. For more info visit the producer website

Sakset fra
ni.com/compactrio

1.2 Software

Only PC software, RPI and cRIO software in appendix.

MATLAB	Mathworks	Modelling
LabVIEW	National Instruments	
VeriStand	National Instruments	Interfacing, Real-time testing and simulation
NI MAX	National Instruments	Measurement & Automation Explorer: konfigurerer av cRIO
Qualisys?		

Table 1: Software

1.2.1 MATLAB

Hva brukes
det enkelte
program-
met til?

1.2.2 LabVIEW

LabVIEW - Real time module

National Instruments real-time technology offers reliable, deterministic performance for your time-critical applications. Use the LabVIEW Real-Time Module to develop and deploy complex real-time systems quickly and efficiently to the CompactRIO microprocessor.

1.2.3 VeriStand

1.2.4 NI MAX

1.2.5 Qualisys positioning system

The positioning system works by tracking reflectors placed on the ship with the use of high speed cameras.

Qualisys consists of three systems

- Qualisys Oqus: The cameras used to register/see the IR markers
- Qualisys Motion Capture Systems: is the system that process the data from Oqus
- Qualisys Track Manager: The userinterface to interact with Motion Capture System

1.3 Communication

.VxWorks RT targets - .out

RPi	192.168.1.22	for all
cRIO secondary ethernet	192.168.1.21	for all
cRIO primary ethernet	192.168.0.71 192.168.0.72 192.168.0.73 192.168.0.77	iimt-HILLab1-cRIO iimt-HILLab2-cRIO iimt-HILLab3-cRIO CSE1
Computer	192.168.0.41 192.168.0.42 192.168.0.43 192.168.0.	iimt-HILLab1-PC iimt-HILLab2-PC iimt-HILLab3-PC MClab
Subnet mask	255.255.255.0	for all

Table 2: IP addresses

All RPis and have the same IP address, but there is no IP conflict since they cRIO-RPi networks are separate and closed. The same goes for the cRIO secondary ethernet ports

2 MC-Lab

The Marine Cybernetics Laboratory is the newest test basin at the Marine Technology Centre. It is located in what was originally a storage tank for ship models made of paraffin wax.

As the name indicates, the facility is especially suited for tests of marine control systems, due to the relatively small size and advanced instrumentation package. It is also suitable for more specialised hydrodynamic tests, mainly due to the advanced towing carriage , which has capability for precise movement of models in 6 degrees of freedom.

The MCLab is operated by the Department of Marine Technology, and has been a Marie Curie EU Training Site (2002-2008). It is mainly used by Master and PhD-students, but it is also available for MARINTEK and external users.

The software in use was developed using rapid prototyping techniques and automatic code generation under Matlab/Simulink and Opal. The target PC onboard the vessel runs the QNX real-time operating system while experimental results are presented in real-time on a host PC using Labview.

2.1 CSE1 - CS Enterprise I



Sakset
rett fra
nettiden
<http://www.ntnu.edu/imt/cybernetics-lab>

Figure 2: C/S Enterprise I

Control system

PWM

Digital output

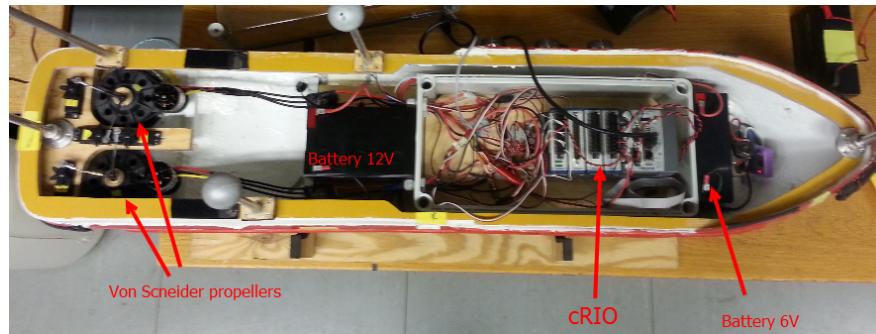


Figure 3: CSE1 - Hardware

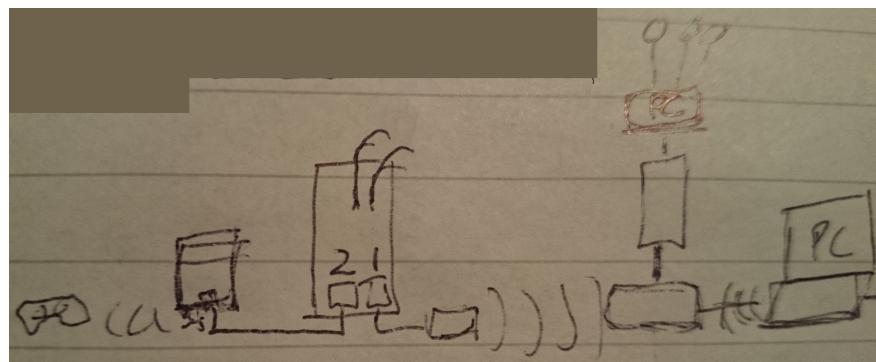


Figure 4: CSE1 setup

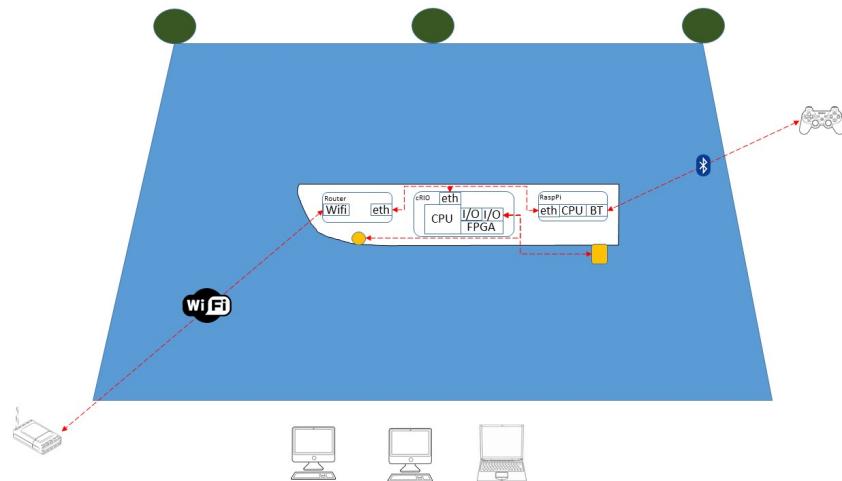


Figure 5: Towing carriage

2.2 Qualisys positioning system

2.3 Communication

For communication with the ship, the wireless network HILLab is used

2.4 Towing carriage

Carriage : towing speed 2 m/s, 5 (6) DOFs forced motions Current generation: 0-0.15m/s

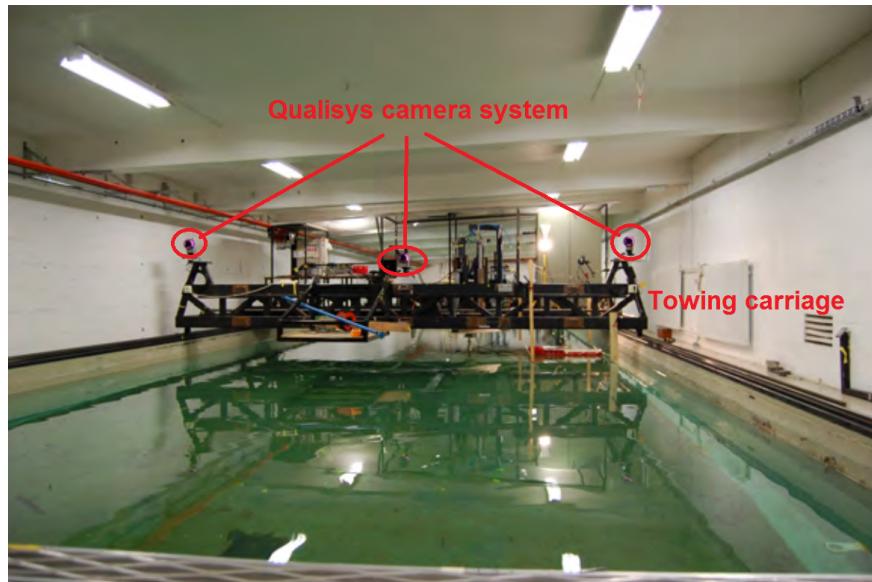


Figure 6: Towing carriage

2.5 Wave generator

The wave generator is located at the end of the tank and is operated from its own computer. It has the capability to create first order Stoke waves or irregular recreate different wave spectras such as JONSWAP or PM spectras.

Significant wave height $H_s = 0.3$ [m] with period T between 0.6 [s] and 1.5 [s]

2.5.1 First order Stoke waves

First order stoke waves are regular linear waves. Very nice to do calculations with, but not so representative for real life conditions. Described by potential theory

2.5.2 Irregular waves

Part II

Laboratory user guide

3 Simulink model compilation

3.1 Modelling

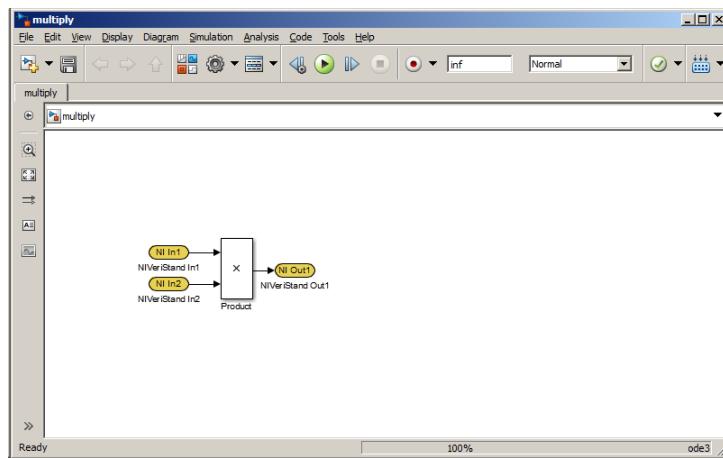


Figure 7: Simulink model for VeriStand

Simulink imports and outports located on the top-level of the simulation hierarchy in Simulink are available as imports and outports in NI VeriStand. Simulink imports and outports in submodels are available only if you place NI VeriStand import and outport blocks in the submodel in Simulink.

The Simulink model's relevant inputs and outputs should have special VeriStand ports, as seen in yellow in Figure 7. The figure shows an example used throughout this section: two inputs are multiplied to form an output.

The special ports are available in the Simulink Library Browser under NI VeriStand Blocks, see Figure 8.

The model should be saved [model name].mdl

3.2 Model configuration

1. Open the Configuration parameters window by _____
2. Configure solver as in Figure 9.
 - (a) Under “Simulation time”, “Stop time” must be “inf” for infinite, since the model should not stop by itself

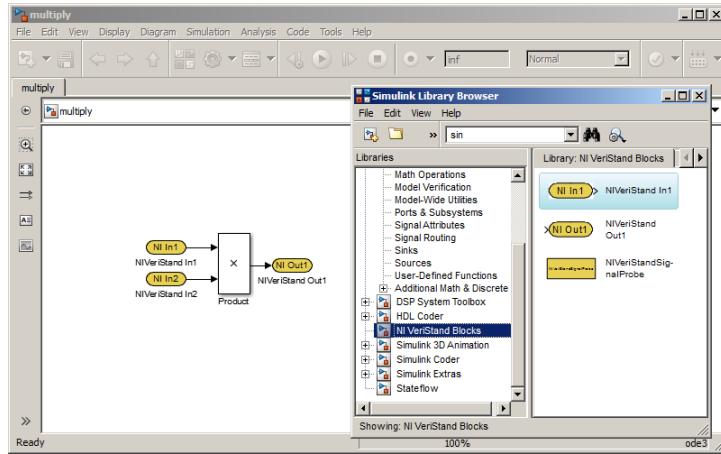


Figure 8: Simulink library

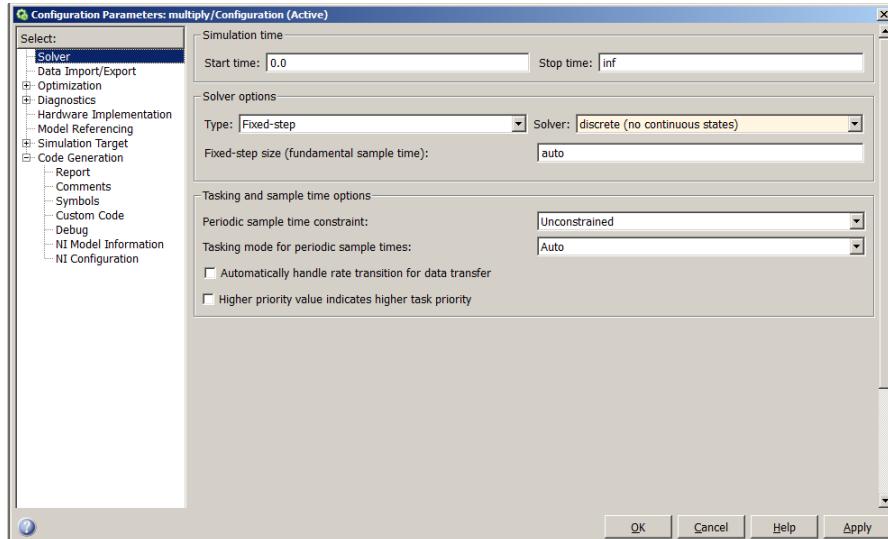


Figure 9: Simulink model configuration - solver

- (b) Under “Solver options”, “Type” should be set to “Fixed-step” and “Solver” to “discrete (no continuous states)”
- 3. Configure target, 10
- 4. Make sure that the WindRiver GNU Toolchain Setup Path is correct, Figure 11

3.3 Build

Creates a build folder, named NAME_niVeriStand_VxWorks_rtw, in the MATLAB Current Folder 12, need to change to the desired directory first

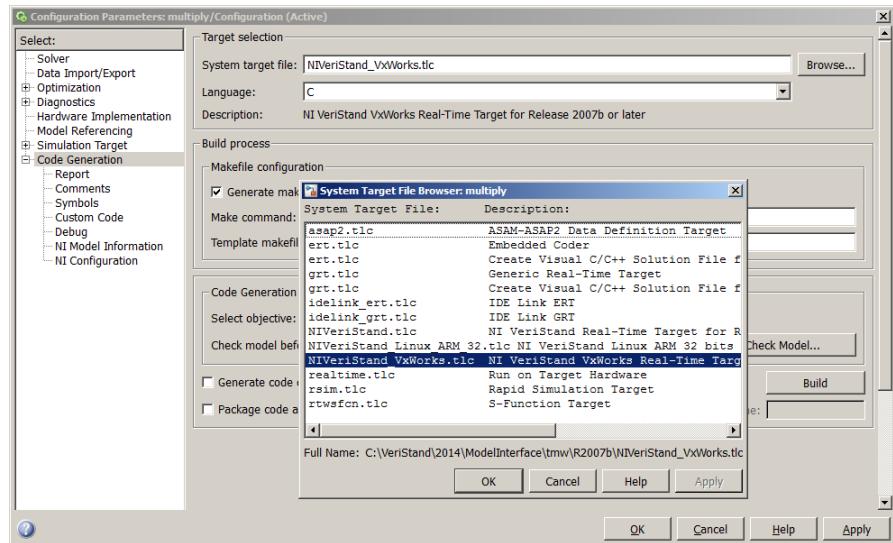


Figure 10: Simulink model configuration - target selection

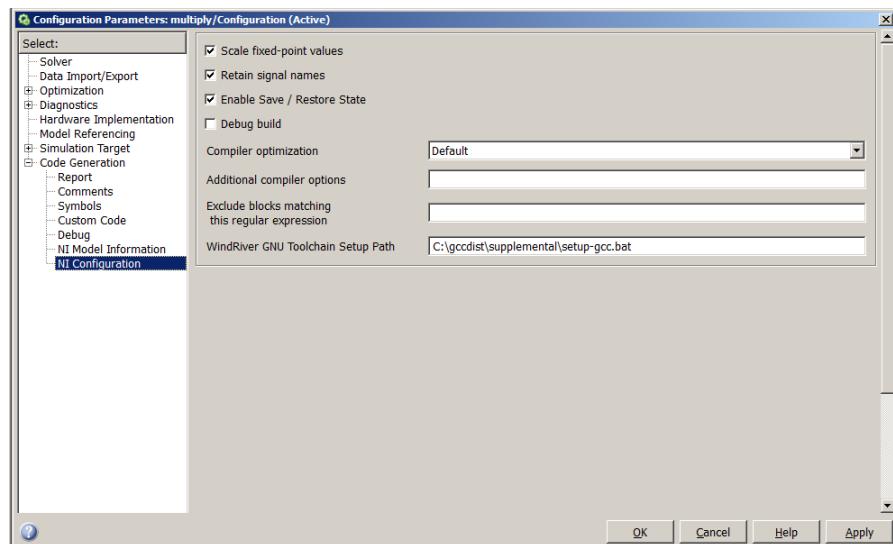


Figure 11: Simulink model configuration - NI configuration

In Simulink: Code → C/C++ Code → Build model or Ctrl+B or button
Model file [model name].out

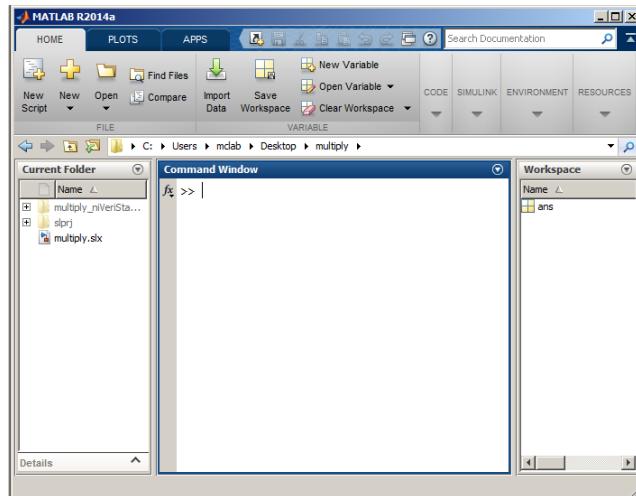


Figure 12: Matlab console

4 Model deployment

Models are deployed and interfaced through Veristand.

1. Start VeriStand 13

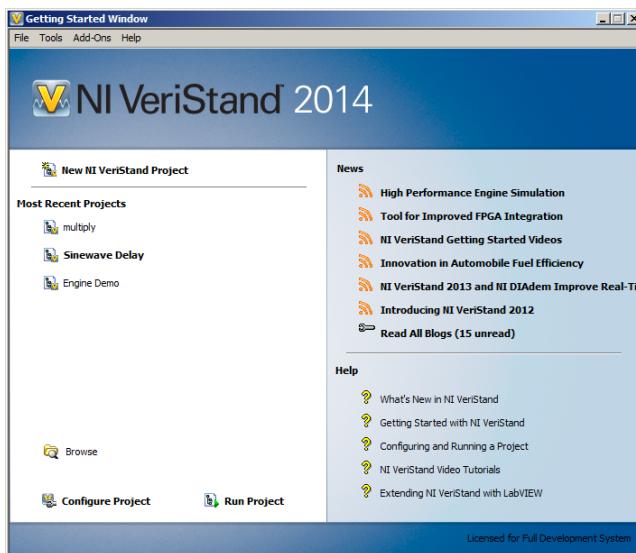


Figure 13: VeriStand

2. In the project explorer
3. In System Explorer

Veristand osv

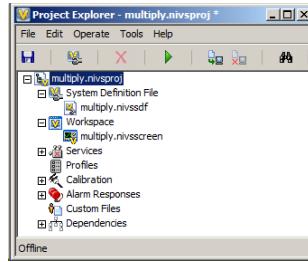


Figure 14: VeriStand Project Explorer

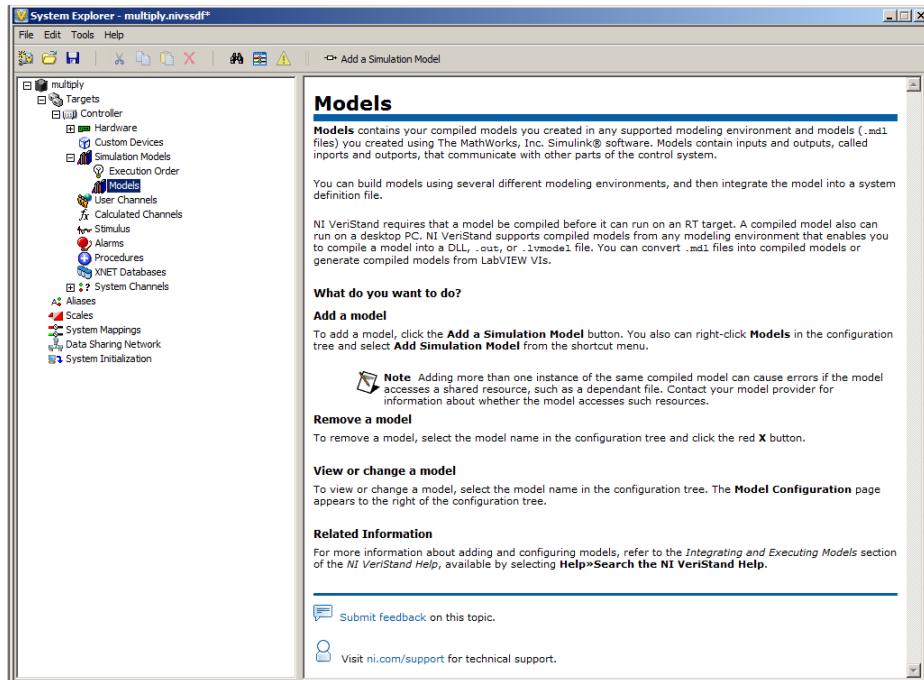


Figure 15: VeriStand - System Explorer

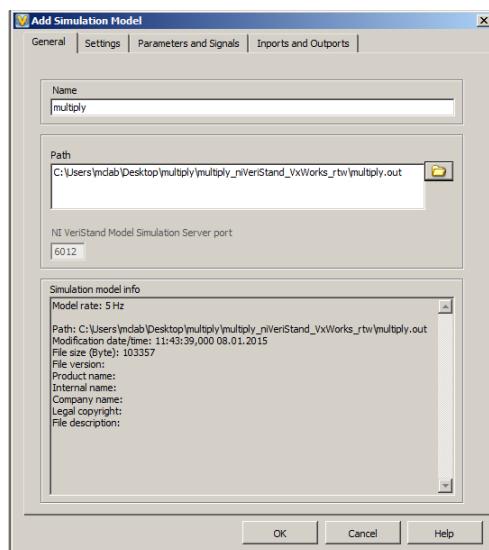


Figure 16: VeriStand - System Explorer Model

5 System interfacing

work space

5.0.1 Development for new algorithms in modules in Simulink

5.0.2 Development with structural changes in I/O or Labview UI

6 Deploying basic VI

1. Open LabVIEW
2. Create project
3. Blank project
4. In the left pane tree, right-click Project: XXX, New -> Targets and devices
5. Keep setting Existing target or device, Discover an existing target(s) or device(s)
6. In the tree, expand Real-Time CompactRIO, wait for search and select the cRIO
7. In the Project Explorer, drag and drop the VI to the device
8. Right-click the VI, Run

7 Running CSE1

7.0.3 Startup procedure

Connecting to Cybership Enterprise 1 (RT CompactRIO - NI-cRIO9024-CSE1 (192.168.0.77))

1. Place “Main battery” (large fat one) beneath wireless antenna, adjacent to waterproof box, between the wires, with battery terminals furthest away from it.
2. Place “Servo battery” (small slim one) at bow between tunnel thruster and waterproof box, with battery terminals closest to the waterproof box.
3. Positive battery terminal (“RED-port”) at portside and negative battery terminal (“BLACK-port”) at starboard side
Connect wire with red isolation (“RED-wire”) to “RED-port” and wire with black isolation (“BLACK-wire”) to “BLACK-port”
4. Connect first the “RED-wire” before the “BLACK-wire” to the batteries.
5. The “Main battery” (large fat one) should be connected first then wait a few sec (5s) before connecting the “Servo battery” (small slim one).
6. Note: it should not matter in which order it is done, but from experience connecting “RED-wire” before “BLACK-wire” gives a much higher probability for communication with the CompactRIO on Cybership Enterprise 1 (99-100%’ish) than connecting the “BLACK-wire” before the “RED-wire” (25%ish), and it is a habit to connect main before the servo, since main powers “CompactRIO” while servo powers “D-Link wireless bridge”
7. There should be 3 red lights lighting up, one at bow in a purple box for indicating power to tunnel thruster two close to “Main battery”, one on each side for each Voith Schneider propeller

Nam sin prosedyre fra readme.txt

8. The indicators on “ACT/LiNK” port 1 should light up (green) to indicate communication with “HILLab”

9. Test communication:

- Open “Command Promt”
- write: ping 192.168.0.77

A successfull ping should return somthing like

```
C:\Documents and Settings\mcl>ping 102.168.0.77
```

```
Pinging 192.168.0.77: bytes=32 time = 5ms TTL=64
Pinging 192.168.0.77: bytes=32 time = 5ms TTL=64
Pinging 192.168.0.77: bytes=32 time = 5ms TTL=64
Pinging 192.168.0.77: bytes=32 time = 2ms TTL=64
```

```
Ping statistics for 192.168.0.77:
Packets: Sent = 4, Received = 4, Lost = 0 <0% loss>,
Approximate round trip times in milli-seconds:
Minimum =2ms, Maximum = 5ms, Average = 4ms
```

10. The most imprtant thing is that you receive packets in return, the time might vary but the important thing is that it responds to the ping.
11. If Lost = 100% meaning no repons means either “Laptop” or “CompactRIO” is unable to communicate with “HILLab”.
12. Check Laptop is connected to wireless network “HILLab”, if not connect to it “HILLab”
13. Check ACT/LiNK” port 1 are showing activity e.g. are lit, blinking, if not check ethernet cable is connected to “ACT/LiNK” port 1 and to the “D-Link Wireless Bridge” if not connect to those Battery gives power to “CompactRIO” and “D-Link”, lights/indicators are lit/blinking if not check wiring
14. Check battery voltages, “Main battery” should be 10 Volt or more, maximum around 13 Volt, regular 11 to 12 Volt, low 10 Volt “Servo battery” should be in 5 Volt or more, max around 6.4 Volt, regular around 6 Volt
15. Note: Black wire should always be the last to be connected, and “Main Battery” first

7.0.4 Template: DP control system

8 Troubleshooting

typiske feil

batteri

nettverk

Part III

Theory

9 HIL

DNV, Hardware in the Loop Testing (HIL)

Johansen, Sørensen, Experiences with HIL Simulator Testing of Power Management Systems

Smogeli, Introduction to third- party HIL testing

Johansen, Fossen, Vik, Hardware-in-the-loop Testing of DP systems

Pivano, Experiences from seven years of DP software testing

DNV, Rules for Classification of Ships (Part 6, Ch 22)

Ambrosovskaya, Approach for Advanced Testing of DP Control System

Selvam, System Verification Helps Validate Complex Integrated Systems

A. Veksler prøveforelesning:

- Increased complexity marine vessels increases the need for testing and verification.
- A reasonably new approach to this is Hardware-In-the-Loop testing, or HIL.
- Widely used in the automotive industry
- Can be seen as something in between simulation testing and full scale testing
 - More realistic than a simulation, less realistic than a full-scale testing
 - Mathematical models of the systems that are not included as hardware.
- A real-time simulator, constructed by hardware and software, that is
 - configured for the control system under consideration
 - embedded in external hardware
 - and interfaced to the target system or component through appropriate I/O
- Advantages:
 - Another layer of independent verification
 - Allows testing emergency procedures that would be too dangerous on a real vessel
- Disadvantages:

- Initial investment to set up a HIL simulator for a particular system.
The resources could be spent on simulation testing or full scale testing.
- Supplements, but does not replace, proper software design techniques
 - * As with all software testing, it typically executes only a fraction of the control system code.

Asgeir

- HIL testing is accomplished by connecting a simulation PC in the system's communication network.
- Inputs to the equipment under test are simulated.
- The controllers respond as they would in a dynamic environment.
- Simulator responds to output from the controllers as the dynamic system would
- Software (core SW and/or configuration) errors are exposed.

9.1 Real-time computing

9.2 SIL

10 Control theory

Part IV

Lab exercises and expected results

11 Pendulum lab

12 Non-minimum phase lab

13 Estimation lab

14 The guidance lab

Part V

Equipment setup and configuration

A cRIO

A.1 Ethernet ports

A.1.1 Primary

Set fixed IP, set fixed IP on HIL-computers

A.1.2 Secondary ethernet port

Enabling the port

1. Start *NI MAX*
2. In the left pane tree, select the cRIO under *Remote Systems*
3. Open the *Network Settings* tab (located at the bottom of the window)
4. Set *Adapter Mode* to *TCP/IP Network*
5. Set *Configure IPv4 Address* to *Static*

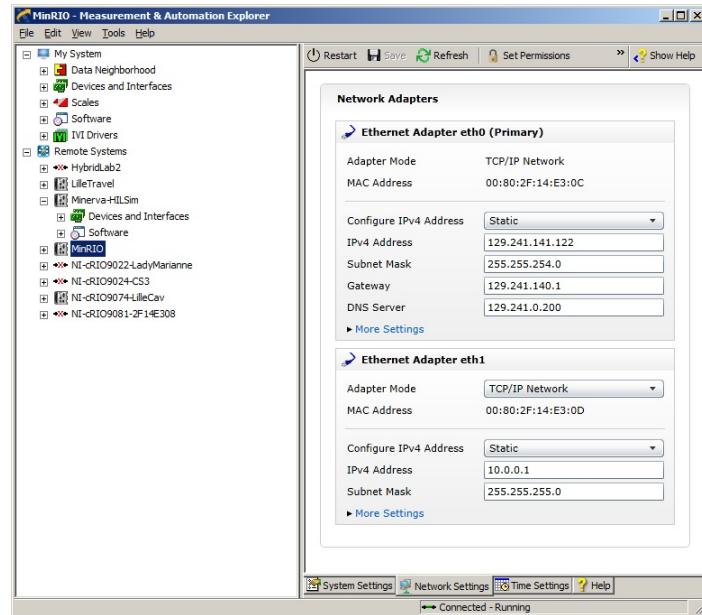


Figure 17: NI MAX - Network Settings

A.2 Install NI Veristand Engine

A.3 Installing custom device driver

In order to use a RPi to send joystick commands to the cRIO it is necessary to build a custom device driver. In our case Torgeir Wahl has built a driver, and this guide will show how to install the driver.

The first step is to copy the whole directory (folder named WL_Joystick) of the custom device driver into the correct directory on your computer:

C:\Users\Public\Documents\National Instruments\NI VeriStand 2014\Custom Devices

The directory should now contain something like Figure 18.

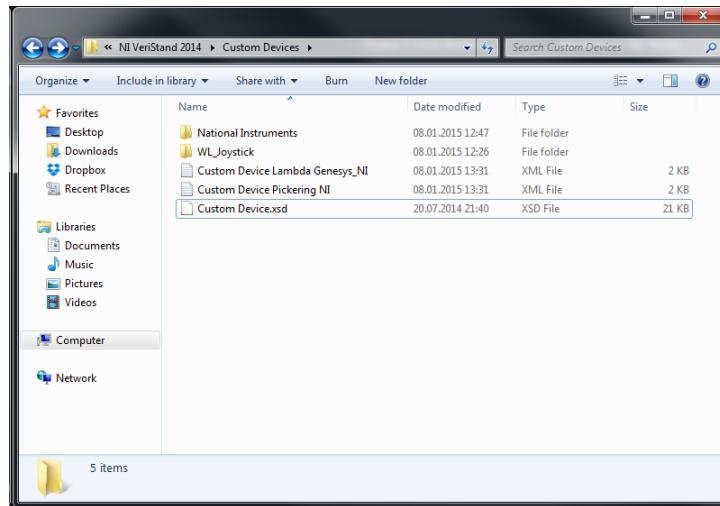


Figure 18: Custom device folder

The next step is to add custom device to your project. This is done in the system explorer, which is found as seen in Figure 19.

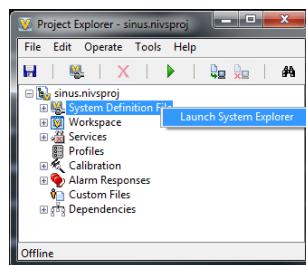


Figure 19: VeriStand launch system explorer

When in the system explorer, adding the custom device should be as simple as right clicking the custom device pane and choosing WL_Joystick, as in Figure 20. If you do not find the custom device WL_Joystick, the most likely problem is that the placement of the custom device folder from step 1 is wrong.

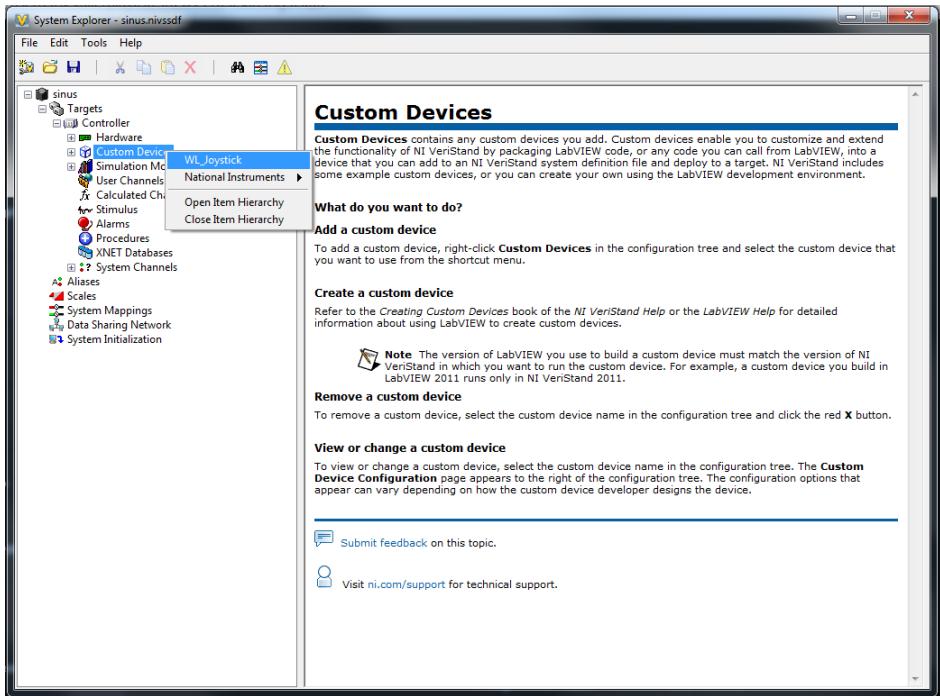


Figure 20: Custom device selection

If the installation is successful you should be able to see WL_Joystick folder under custom devices as seen in the red box in Figure 21. Here you will also see the different inputs from the custom device, in this case it is joystick axis.

To connect the joystick to the input ports of the Simulink model. You open the system configuration mappings (click the button marked by the arrow in Figure 21).

You then simply find the ports you would like to connect, mark them and click the connect button. Figure 22 a joystick output is connected to an input port on the Simulink model.

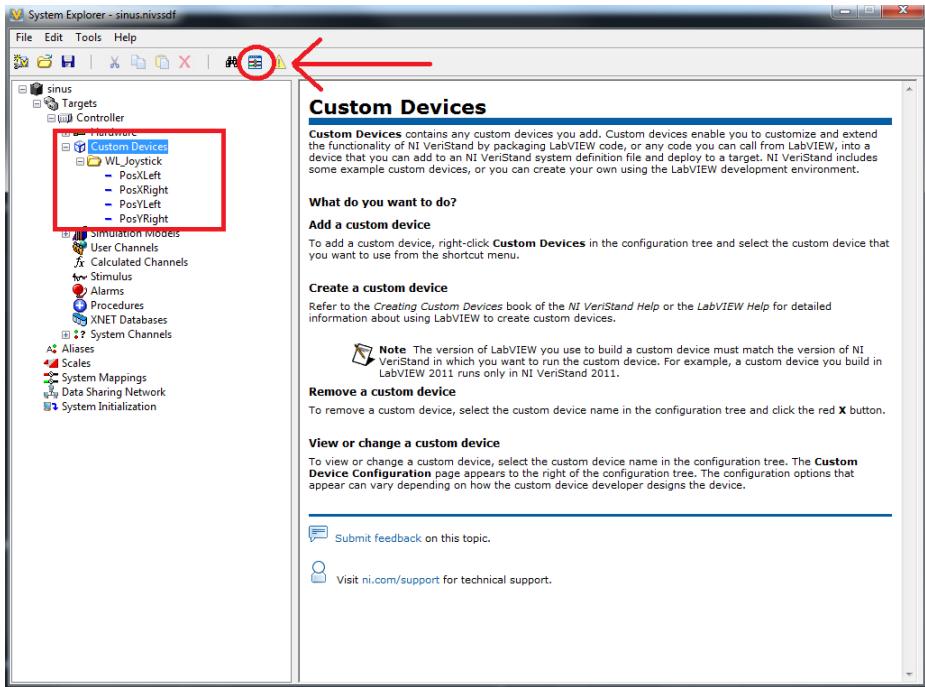


Figure 21: VeriStand

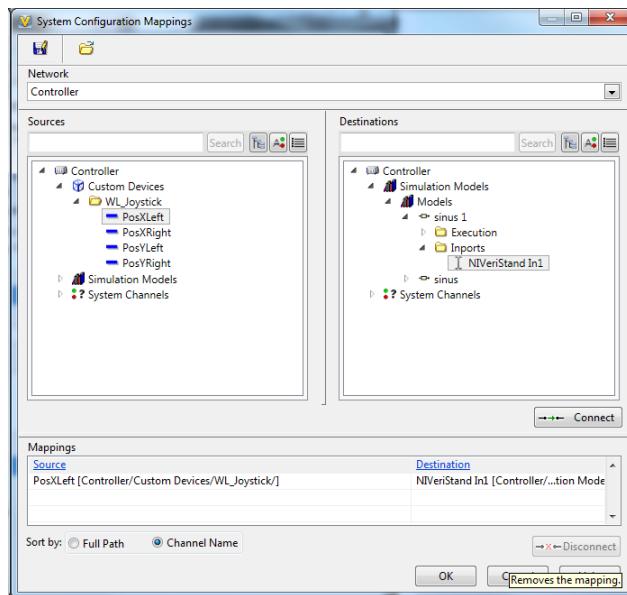


Figure 22: VeriStand System Configuration Mappings

A.4 Creating custom device driver

PWM, analog inn, analog ut

A.4.1 PWM output

VeriStand FPGA programming LabView -> Create project -> All -> NI VeriStand FPGA project -> Compact RIO -> Discover existing system -> Velge eget utstyr -> Vente på discovering -> I Project explorer *.vi (er bitfilen) *.fpgaconfig (egentlig XML) Endre på *.vi Fjerne overfølgende pakker Oppdatere antall pakker i XML-filen og fjerne pakker som ikke er aktuelle, oppdatere tall på beholdte pakker. Kompiler

Kopier bit-file ut i samme mappe som *.fpgaconfig I System explorer, FPGA -> Add FPGA target -> Finne *.fpgaconfig

A.4.2 Analog input

A.5 Veristand FPGA programmering

In order to access the analogue and digital I/O modules on our cRIO from Veristand, it is necessary to create a FPGA target in Labview with Labview and you will have to write a custom XML file.

A.5.1 Create Labview FPGA target and XML

The first step is

<https://decibel.ni.com/content/docs/DOC-13815>

A.5.2 Install in veristand

The Veristand software does not recognize the physical I/O components of the cRIO. It is necessary to write a specific FPGA mapping for the specific setup. This results in a XML file that maps the ports.

To add this file to your Veristand project, enter the system explorer and find the FPGA pane under *targets\controller\hardware\chassis*, as seen in figure 23.

The next step is to find your XML file. In this case called cRIO-9113 Ex, it is very important that the XML file is placed on level above the FPGA bitfile folder in the directory system, as the files are really being used are the FPGA bitfiles.

The menu in should now look something like Figure 24, here you can see the analogue input signals and the digital output PWM signals. These can again be linked to other signals as seen in Figure22.

PWM

tick = FPGA clock pulse

$$\text{tick in seconds} = 1/\text{frequency} = 1/40\text{MHz} = 1/(40 * 10^6) = 25 * 10^{-9} = 25\text{ns}$$

Eirik:
FPGA-
greier osv

Eirik:
Skriv or-
dentlich
om lab-
view/XML
delen av
FPGA
progra-
meringen

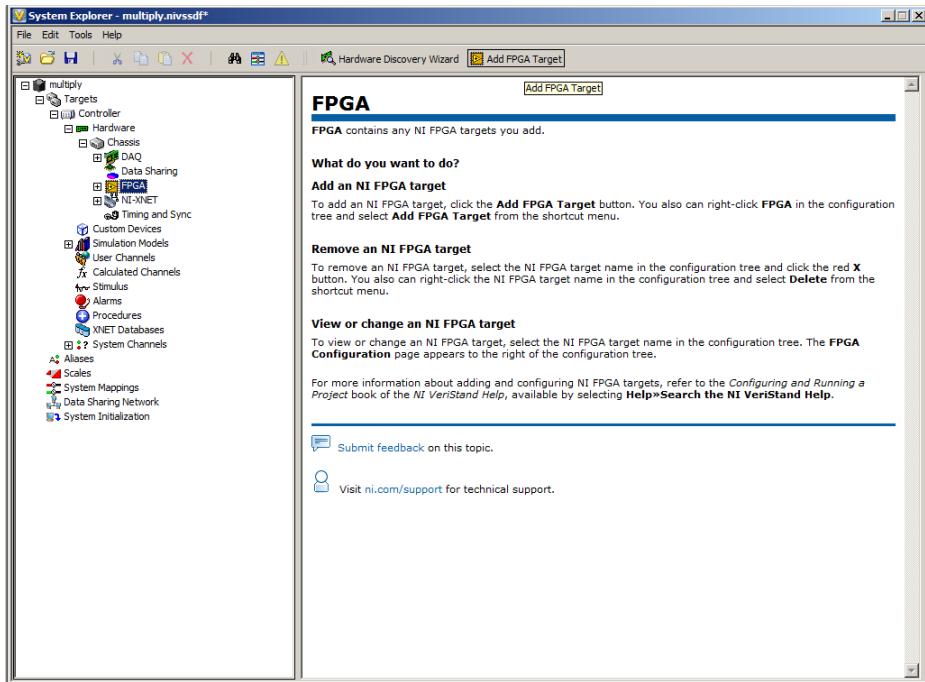


Figure 23: FPGA1

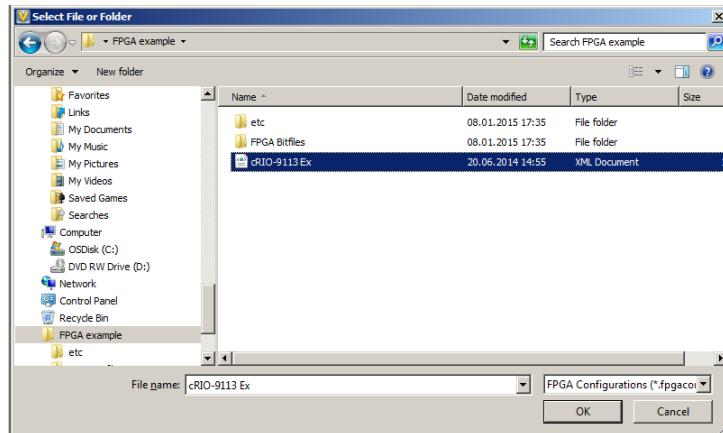


Figure 24: FPGA2

output at 50 Hz demands output every $40MHz/50Hz = (40 * 10^6)/50 = 800000$ tick

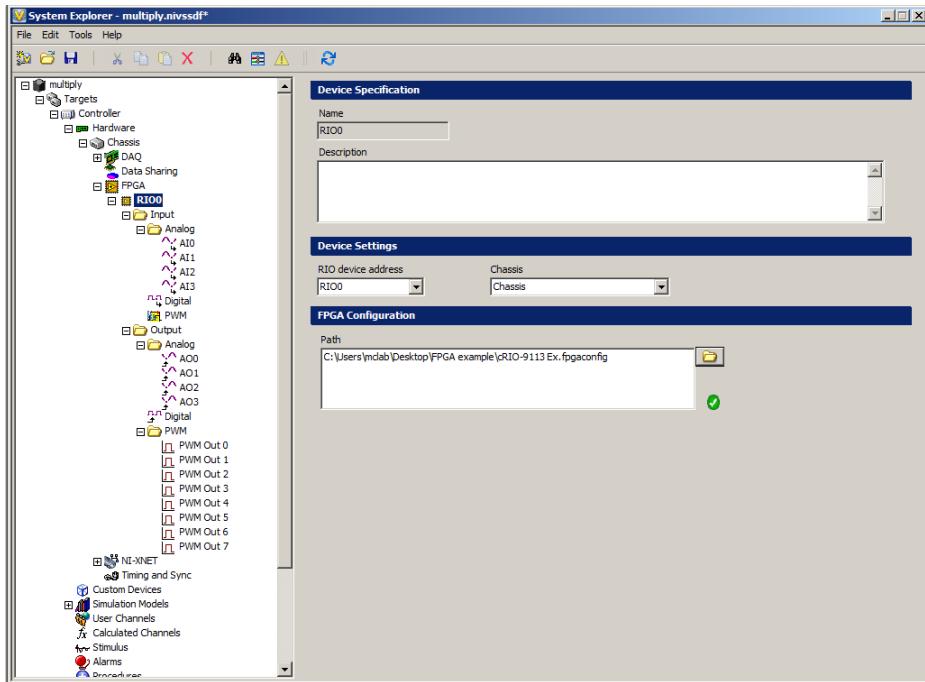


Figure 25: FPGA3

B Raspberry Pi

B.1 OS installation

Windows	Linux, OSX
Win32 Disk Imager	dd
Advanced IP scanner	nmap
Putty	ssh

Table 3: RPi utilities

Description using a Windows desktop, but also possible in Mac and Linux. See table B.1.

B.1.1 Download

- newest raspbian image for instance on <http://www.raspberrypi.org/>, currently 2014-09-09-wheezy-raspbian.img. Extract if zip.
- Win32 Disk Imager for instance <http://sourceforge.net/projects/win32diskimager/>
- Advanced IP scanner <http://www.advanced-ip-scanner.com/>.

- Putty <http://www.chiark.greenend.org.uk/~sgtatham/putty/download.html>

B.1.2 Write image to SD card

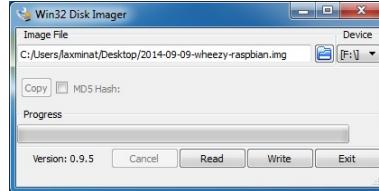


Figure 26: Disk Imager

Run Win32 Disk Imager as administrator

Select the image file

Make sure you have the right drive

Push write

Figure 26.

B.1.3 Terminal access

Description using a Windows desktop, but also possible in Mac and Linux. Then image writer is XXX and putty is XXX.

Determining RPi IP address This step can be skipped if the IP is known.

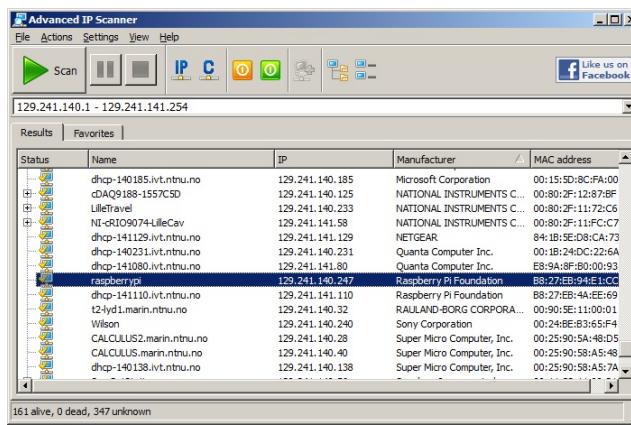


Figure 27: Advanced IP Scanner

By default the RPi has name *raspberrypi*. The IP is given in the next column, as in Figure 27.

Connect via SSH The RPi may be accessed through the network, i.e. without having to directly connect a monitor and keyboard.

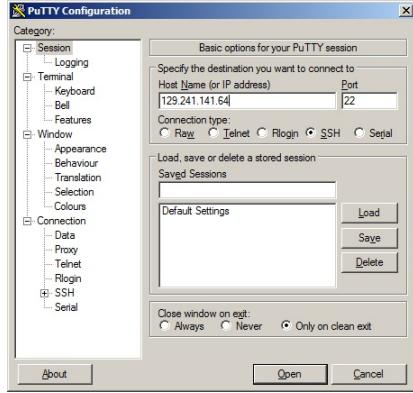


Figure 28: Putty settings

Figure 28

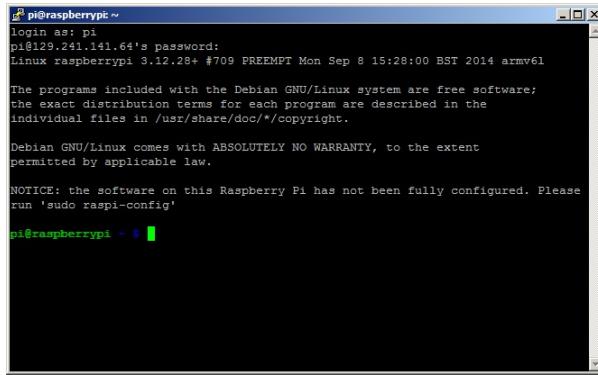


Figure 29: SSH connection

Figure 29

Putty <http://www.chiark.greenend.org.uk/~sgtatham/putty/download.html>

Default RPi are

Username: pi
Password: raspberry

However, the password is changed to the MC-lab standard.

B.1.4 Finalize configuration

Figure 30

sudo raspi-config

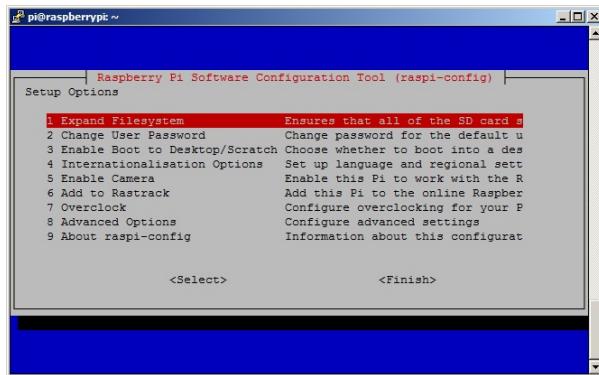


Figure 30: RPi configuration tool

Update configuration tool 8 Advanced Options

A9 Update

Expand filesystem 1 Expand Filesystem

Finish

Yes to reboot now

You will need to reconnect through SSH.

Change password 2 Change User Password

Update and upgrade

```
sudo apt-get update
sudo apt-get upgrade -y
```

Upgrade is time consuming. 10min approx.

B.1.5 Set fixed IP

Do not do if using a DHCP Network

```
sudo nano /etc/network/interfaces

auto eth0
iface eth0 inet static
    address 192.168.1.22
    netmask 255.255.255.0
```

Ctrl+X

Y

reboot, reconnect

B.2 PS3 Controller installation and configuration

You are now ready start getting the software for the PS3 controller. This guide is a direct copy of the content in link nr 4 and 6. Without the stuff about Retropie and gaming generally.

You now need your PI to be online and the Bluetooth dongle to be connected to the PI directly not to the USB hub. Type the following into the command line.

B.2.1 Download and install bluetooth utilities

BlueZ is the official Linux Bluetooth stack. It provides support for core Bluetooth layers and protocols.

Then you type the following command. This will take a few minutes

```
sudo apt-get install bluez-utils bluez-compat bluez-hcidump  
libusb-dev libbluetooth-dev joystick checkinstall -y
```

When the installation is finished type:

```
hciconfig
```

And something similar should appear:

```
pi@raspberrypi ~ $ hciconfig  
hci0: Type: BR/EDR Bus: USB  
BD Address: 00:02:72:BF:BC:8F ACL MTU: 1022:8 SCO MTU: 121:3  
UP RUNNING PSCAN  
RX bytes:16777722 acl:289271 sco:0 events:116 errors:0  
TX bytes:2561 acl:53 sco:0 commands:56 errors:0
```

The important thing is that it says UP RUNNING PSCAN and not DOWN.

This confirms the installation.

Most experienced errors were due to typos.

B.2.2 Bluetooth pairing

sixpair.c. (Only required if the SIXAXIS is to be used with a non-PS3 Bluetooth master.) The SIXAXIS apparently does not support the standard Bluetooth pairing procedure; instead, pairing is done over USB, which is arguably simpler and more secure. This command-line utility searches USB buses for SIXAXIS controllers and tells them to connect to a new Bluetooth master.

You now have fixed the Bluetooth settings the next step is to get the software pairing the Bluetooth dongle and the PS3 controller. Start by typing:

download

```
wget http://www.pab.org/sixlinux/sixpair.c
```

compile

```
gcc -o sixpair sixpair.c -lusb
```

To test your connection. You have to connect your controller by USB cable before the next step

run

```
sudo ./sixpair
```

Fredrik: fikk ikke ladet kontrollen på mac. Måtte gå via pc til eirik. Den kontrollen som det star HIL-LAB 4 virker ikke.

If you are successful you should see something like the lines below. The two addresses at the end of the line will only be the same if you have paired the Bluetooth dongle and PS3 controller before. First time they will be different.

```
Current Bluetooth master: 00:02:72:BF:BC:8F  
Setting master bd_addr to: 00:02:72:BF:BC:8F
```

B.2.3 PS3 driver

QtSixA is the Sixaxis Joystick Manager. It can connect PS3 hardware (Sixaxis/DualShock3 and Keypads) to a Linux-compatible machine.

Next step is to install the software that manages the PS3 controller. Type the following commands to download and install.

Download

```
wget http://sourceforge.net/projects/qtsixa/files/QtSixA%201.5.1/QtSixA-1.5.1-src.tar.gz
```

Install

```
tar xfz QtSixA-1.5.1-src.tar.gz  
cd QtSixA-1.5.1/sixad  
make  
sudo mkdir -p /var/lib/sixad/profiles  
sudo checkinstall -y
```

Run test reboot

You are now ready to test the controller. Disconnect the controller from the USB cable and press the PS button (the round button in the middle) to turn it on. Then type

```
sudo sixad -start This runs in the background. The command under is the real test  
turn on controller  
ctrl-c  
sudo jstest /dev/input/js0
```

You should now see the terminal window being filled with numbers that SHOULD change as you move the analogue sticks and press the buttons on the controller

Running PS3 service at boot To get the programme to run at boot type:

```
sudo update-rc.d sixad defaults  
sudo reboot
```

After boot, wait about a minute to make let the service start, write in sudo jstest /dev/input/js0 to check if the controller works. Note: the controller must be on

B.2.4 PS3 server

Transfer WinSCP

```
jscont.c
```

Install

```
g++ -o jscont jscont.c  
test, turn of controller  
../jscont  
waits until you turn on paired PS3 controller  
Ctrl+C
```

Make run at boot

Disable the login at start-up.

```
sudo nano /etc/inittab
```

Here we find the line below and change

```
1:2345:respawn:/sbin/getty --noclear 38400 tty1  
to  
1:2345:respawn:/sbin/getty --autologin pi --noclear 38400 tty1  
Typos in this line may result in catastrophic failure.
```

Change booth script Final step is to make the script run at boot. This is accomplished by changing the hidden file .bashrc in your home directory (/home/pi/.bashrc) adding the command to start your python script at the end of the file. In my case

```
sudo nano /home/pi/.bashrc  
add at the very end of the file  
sudo ./jscont
```

Now the Raspberry PI should be sending PS3 control signals at start-up. The string sent out by serial_PS3_final.py is in the order:

```
[left_x_aks, left_y_aks, right_x_aks, right_y_aks, arrow_up, arrow_righth, arrow_down,  
arrow_left, L2, R2, L1, R1, triangle, circle, x, square]
```

The PS3 controller has to be turned on when the PI is started up. And it takes about 1 minute from power up until the script is running. Nothing says that the script is supposed to start when playstation is activated

jscont.c

C Qualisys

calibration

Part VI

Misc

D Contributers and points of contact

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Table 4: POCs

See Table D

E Suppliers

Laptops	Dell
cRIO	National Instruments
VSP	Thrusters were ordere at www.cornwallmodelboats.co.uk/ acatalog/voith_schottel.html . Per 2014, availability is variable.

Table 5: Suppliers

F YouTube demonstration

<http://www.youtube.com/watch?v=MiESJsIZ004>

G To do list

- Etablere fargekoder for simulinkblokker (spesielt “ikke røre”-farge)
- Konsekvent notasjon: C/S Enterprise 1 eventuelt CSE1
- Forklaring av hva realtime betyr i HW og SW
- Troubleshooting-prosedyrer for de vanligste feilene
- Implementere “fail to zero” for når kommunikasjonen avbrytes.
- legge til IMU/gyro på båten

H Software needed

- Matlab
- Labview
- LabVIEW development system
- LabVIEW Real-Time Module
- LabVIEW FPGA Module (recommended)
- NI-RIO driver
- VeriStand