Facilitator: Olof Sjögren
Participants: Gabriel Brattgård, Oscar Sanner, Olof Sjögren, Alex Phu, Yenan Wang
Location: Campus Johanneberg
Date: 08/09/2020

Meeting Agenda

Group meeting for group GoAyo.

§1 Objectives

- Finish up RAD with user stories.
- Sketch on GUI in the next meeting.
- Start a sketch on UML if time allows.

§2 Reports

No assignments before this meeting.

§3 Discussion Items

- What is the core functionality we should create User Stories for?
    - Secondary functionality to create User Stories for?
- How should we structure the GUI?

§4 Outcomes and Assignments

Outcomes:
- Progress on the user stories has been made and the core functionality is now represented. Several other additional lower priority features have also been made into user stories.
- Potential names for the application were discussed, including but not limited to:
    - Debtify
    - DebtyFi
    - WiseSplit
    - Simplify
- A first low-level GUI-prototype was sketched on a whiteboard.
- The general functionality and user flow were discussed.
- A potential UML-structure was discussed.
    - Noted that new/additional features may need refactoring of the UML. Potential features should therefore be accounted for in the first iterations of the UML to make it easier for expansion and modularity.

Assignments:

- The next meeting
  - Alex & Yenan: Will be setting up the low-level prototype in Android Studios.
  - Olof, Oscar & Gabriel: Will be sketching the UML-diagram for the application.

§5 End of Meeting

- A basic GUI needs to be prototyped as well as a UML diagram for the application structure.
- More user stories for additional functionality can always be added as well as epics.
- User stories need to be divided into/represented in tasks.
- Decide which stories that should be included in the first version.

- A work session for the assignments is scheduled for tomorrow, Wednesday 09/09 at 15:00.
- The next group meeting will take place on Thursday 10/09 at 13:15.