Lab 2: Managing Sensors and Actuators with Raspberry Pi & Arduino using Wyliodrin Studio (2)

物聯網技術與應用(英) IoT/M2M Technologies and Applications

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Outline

- Automatic Lamp & Temperature Monitoring Application
  - Assembling Schematics *(Checkpoint 1)*
  - Coding with Blocks *(Checkpoint 2)*
  - Using Wyliodrin Dashboard *(Checkpoint 3)*
  - Task *(Checkpoint 4)*
- HTTP Application
  - Sending Sensor Values to Server *(Checkpoint 5)*
  - Controlling Actuators via Web *(Checkpoint 6)*

Attention!

Please, start your virtual machine, and connect your Raspberry Pi to the power source now!

AUTOMATIC LAMP & TEMPERATURE MONITORING APPLICATION

Goal

Simulating a smart-home environment with automatic lamp and temperature monitoring.

- Being able to know the room's temperature through the Wyliodrin Dashboard.
- When the room is getting dark, the lamp should be automatically turned on.
- When the room is having enough light, the lamp should be automatically turned off.

List of Components

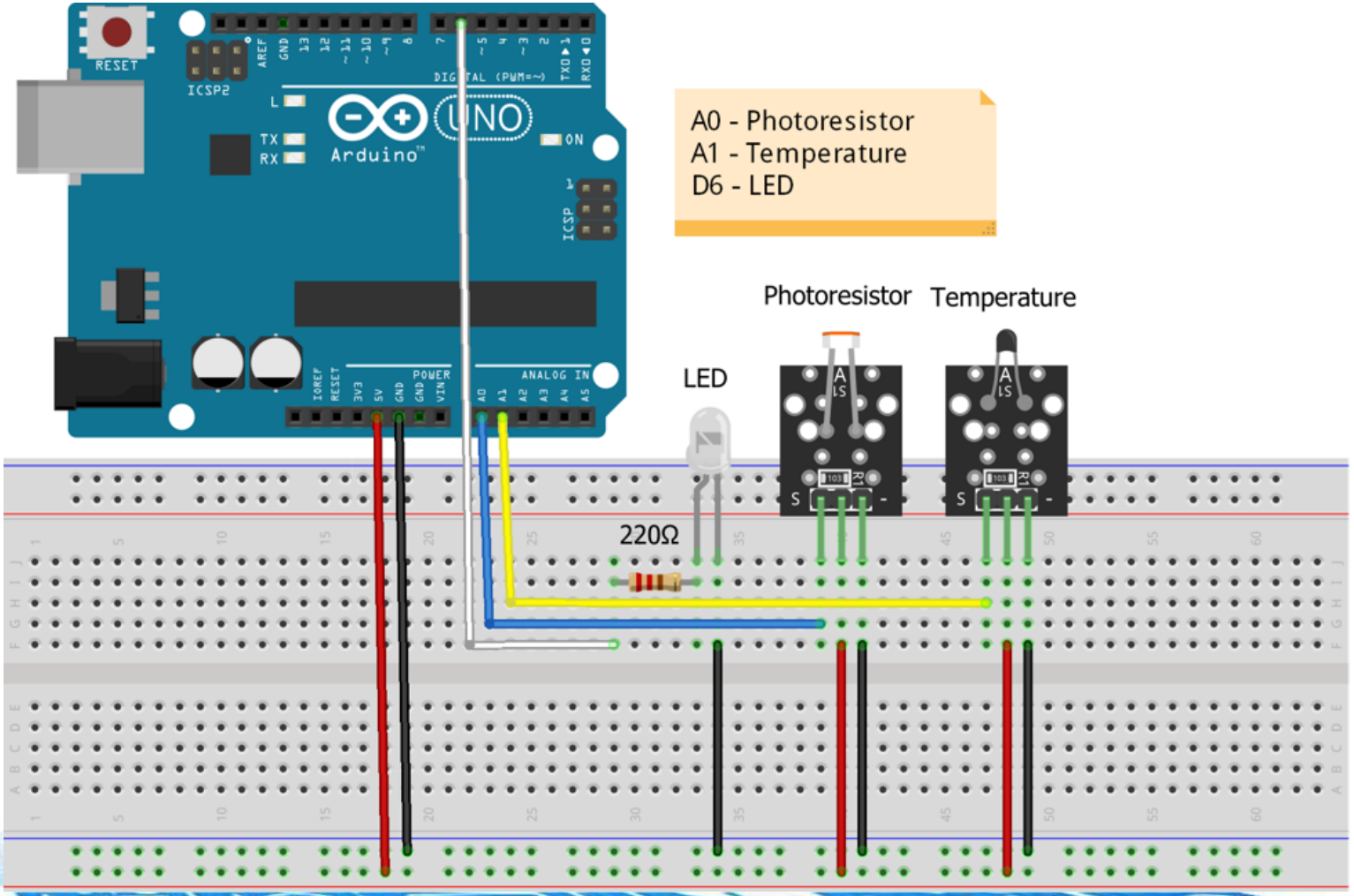
- 1 breadboard.
- 1 Raspberry Pi 3.
- 1 Arduino Uno
- 1 resistor 220Ω.
- 1 LED any color.
- 1 Arduino Photoresistor sensor module.
- 1 Arduino Temperature sensor module.
- Cables.

Schematics

Connect all the modules and components according to the schema.

Then **Connect Arduino to Raspberry with Arduino USB-cable**

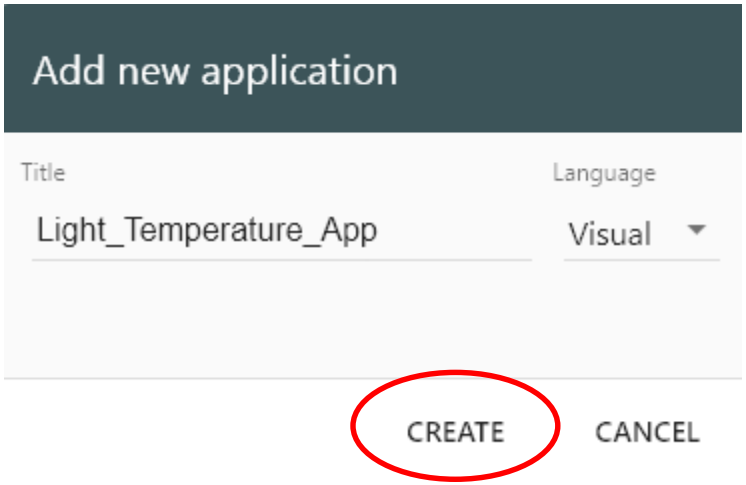
Ask TA if you are not sure how to connect the components.



CHECKPOINT 1!

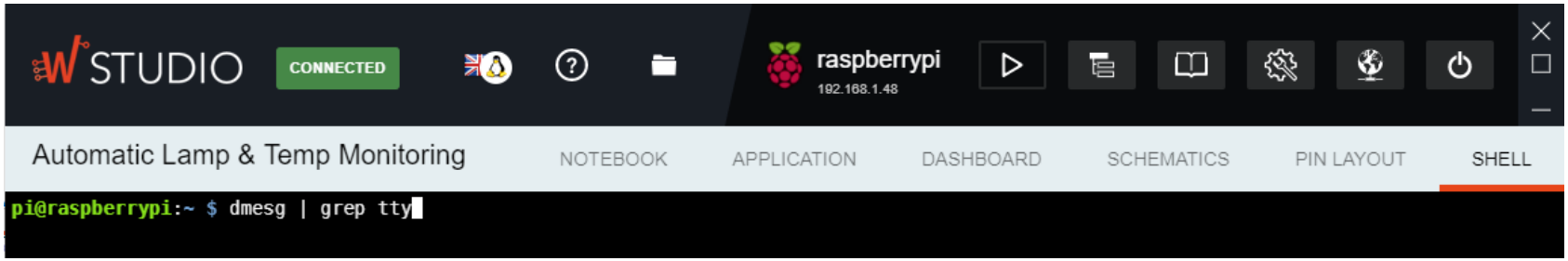
Implementation (1)

1. Create new application in Wyliodrin.
2. Type “Light_Temperature_App” for Title and choose “Visual” as Language.
3. Click the “Create” button.



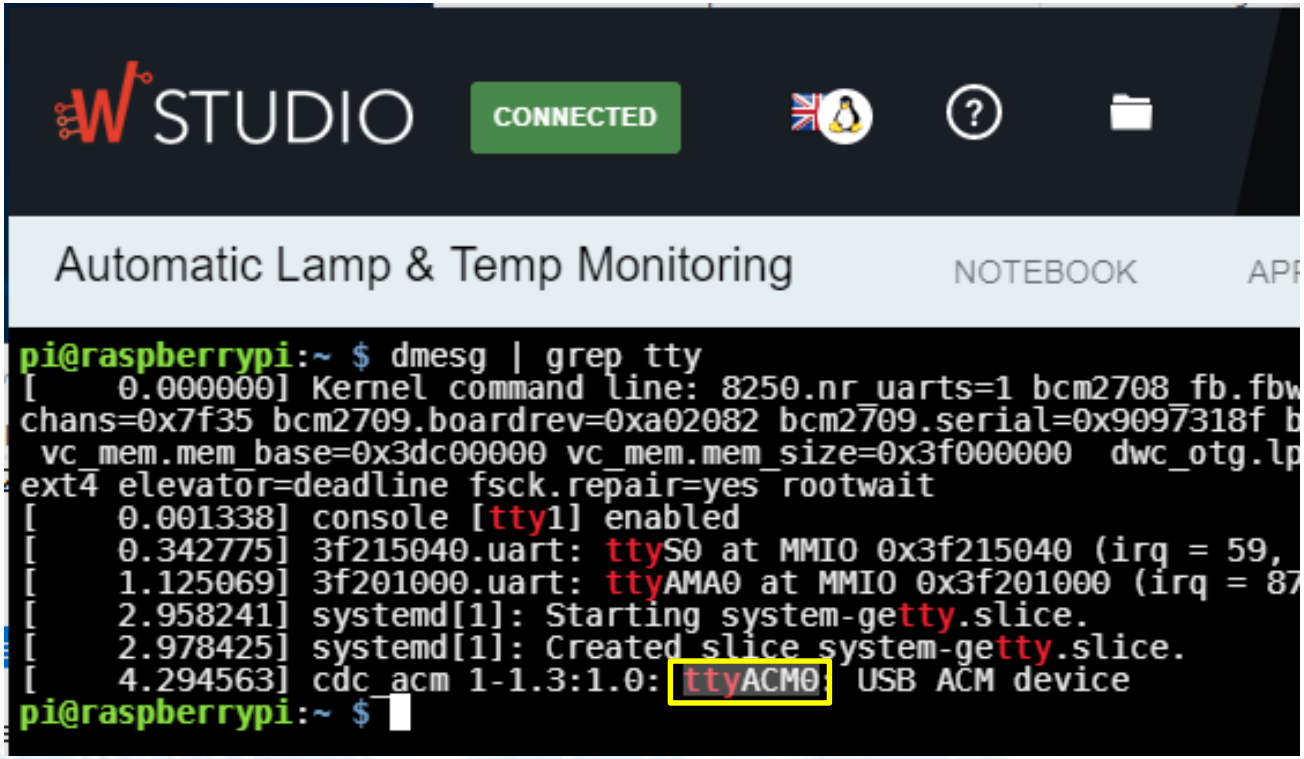
Implementation (2)

4. Click on the “Shell” tab.
5. Type “dmesg | grep tty” and press ENTER.



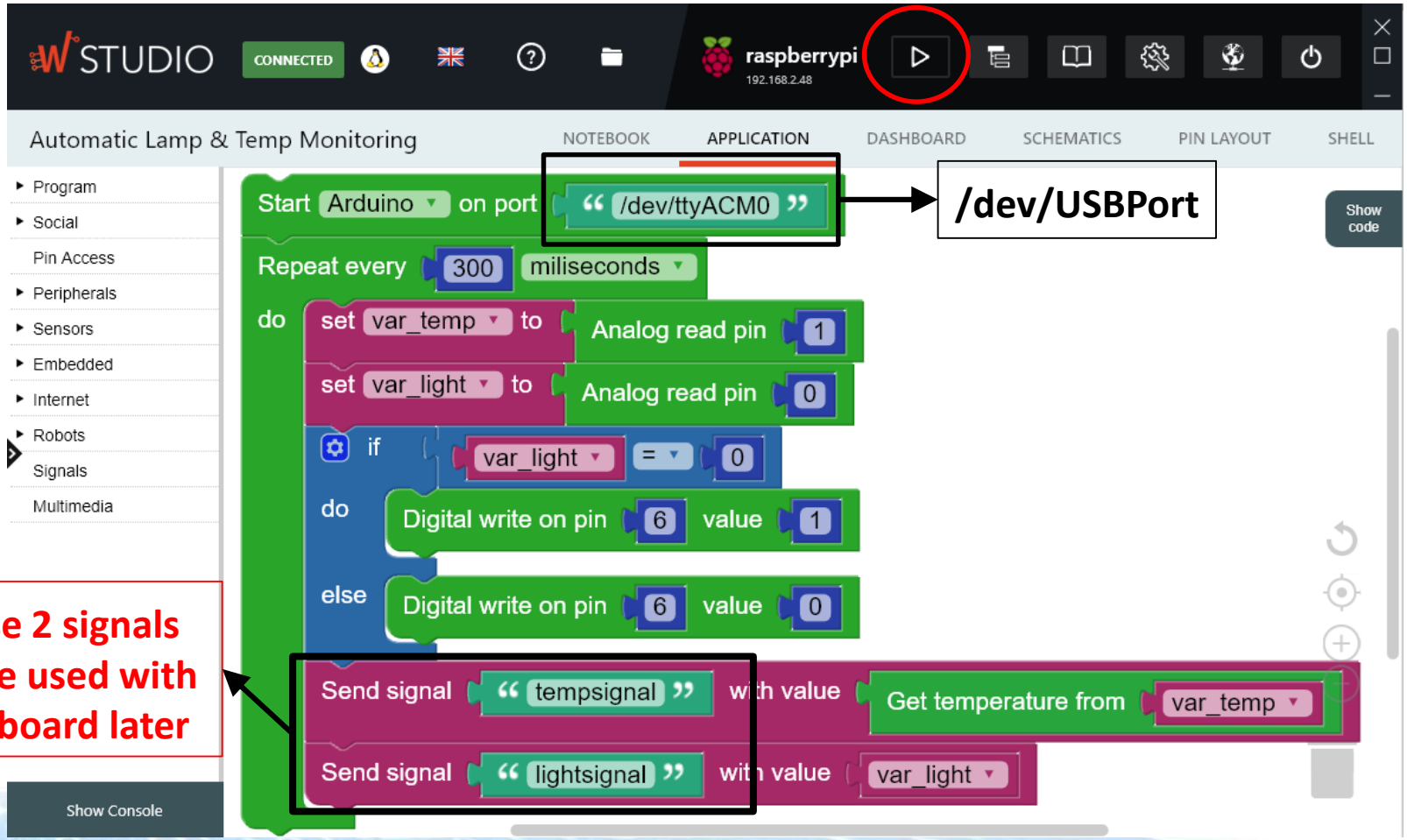
Implementation (3)

6. Look at the last line in the output of executing “dmesg | grep tty” command.
7. Please notice and remember the highlighted string in your screen. It is the **USBPort** of your connected Arduino with Raspberry Pi via USB. You may have different port. You will use this **USBPort** in the next steps.



Implementation (4)

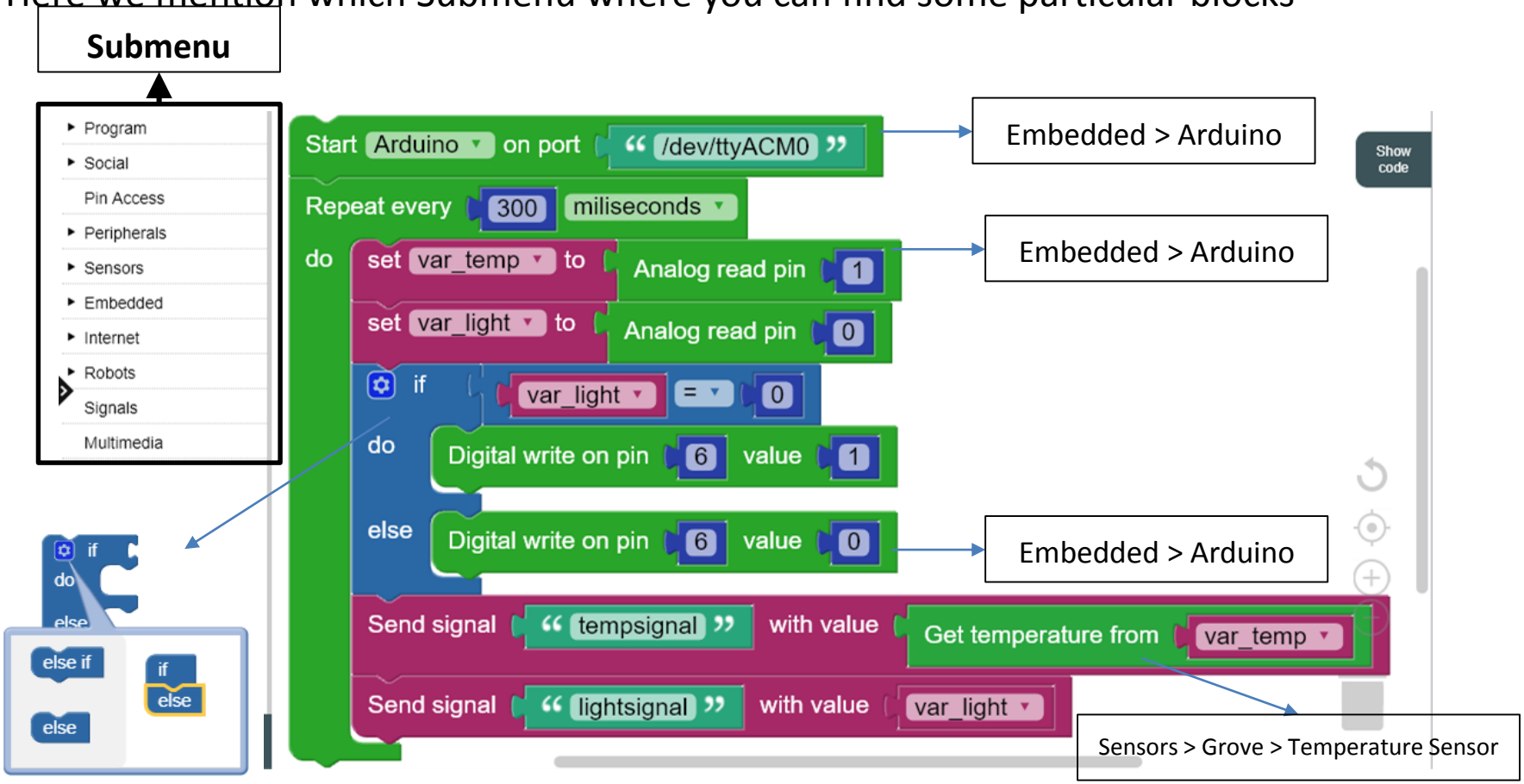
8. Click on “Application” tab and follow the code blocks as shown below.
9. Run your application.



These 2 signals will be used with Dashboard later

Information

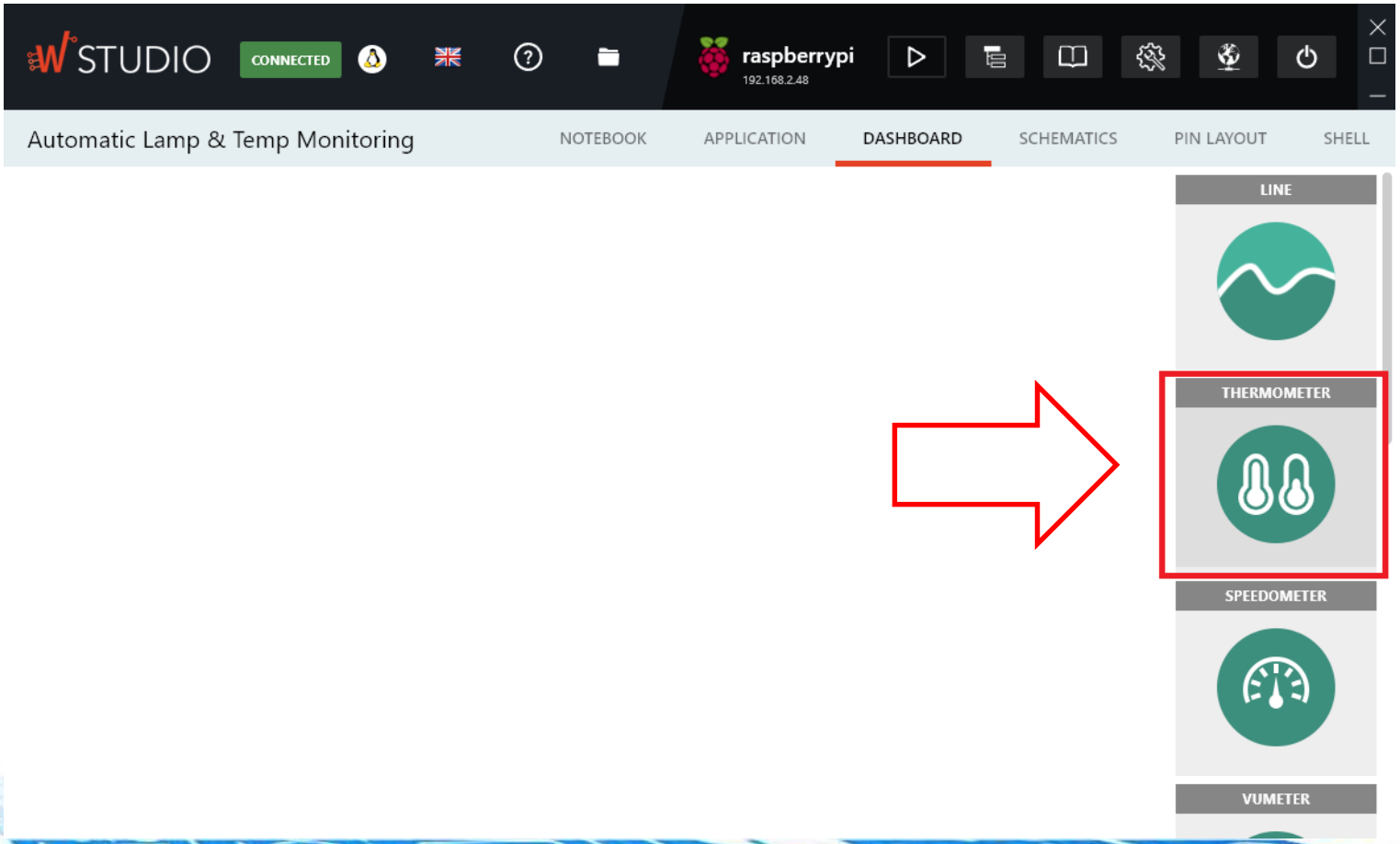
Here we mention which Submenu where you can find some particular blocks



CHECKPOINT 2!

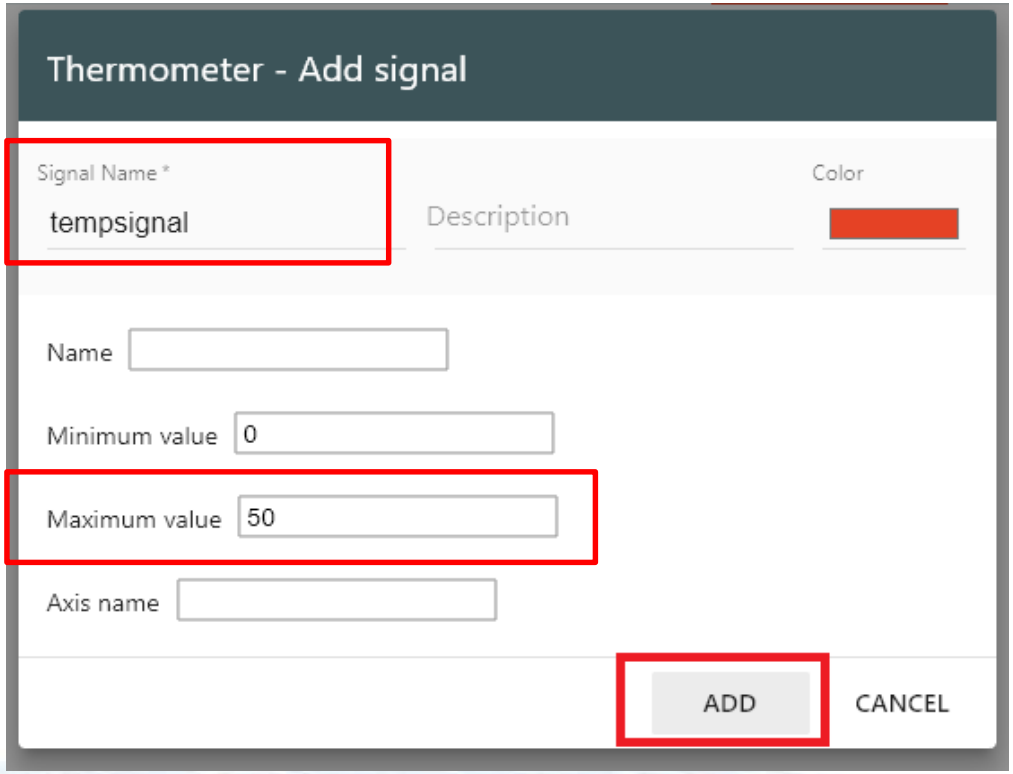
Signals and Dashboard (1)

1. Click on “Dashboard” tab.
2. On the right panel, click on “Thermometer”.



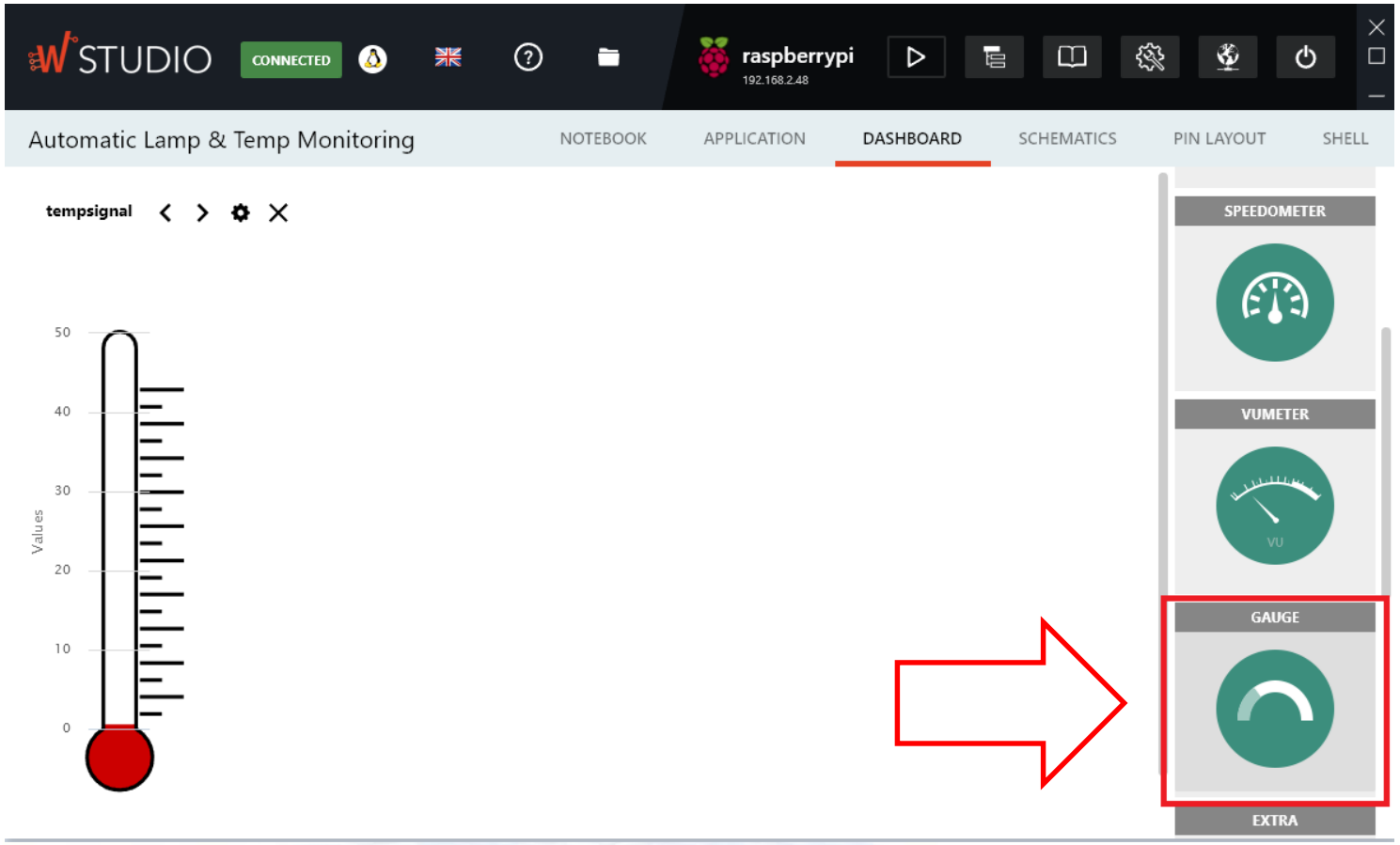
Signals and Dashboard (2)

3. Type “tempsignal” on Signal Name.
4. Change “Maximum value” to “50”.
5. Click on “Add” button.



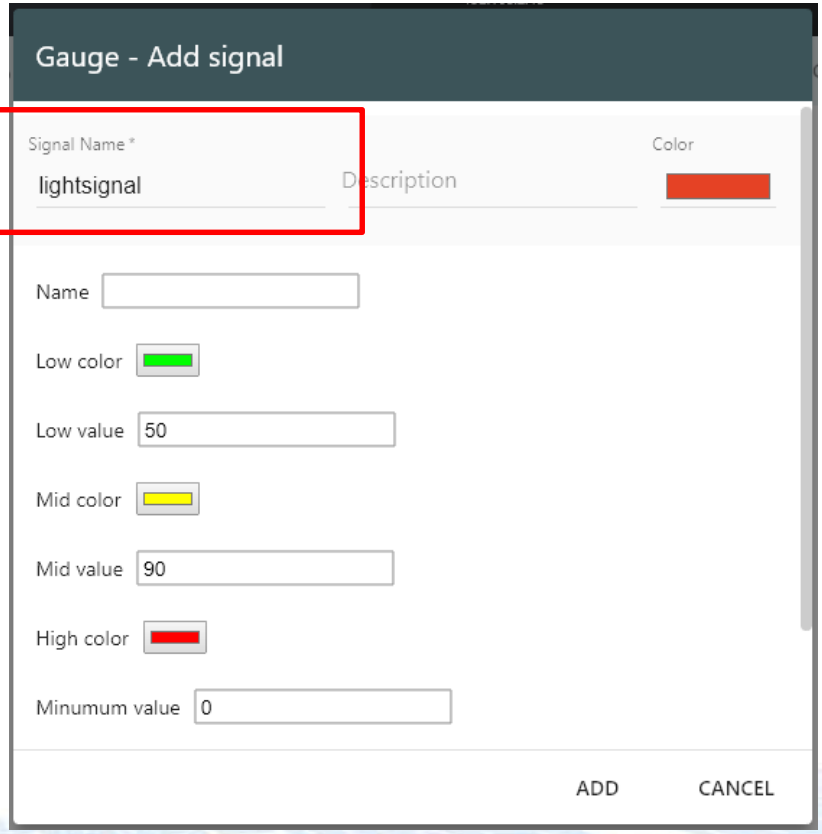
Signals and Dashboard (3)

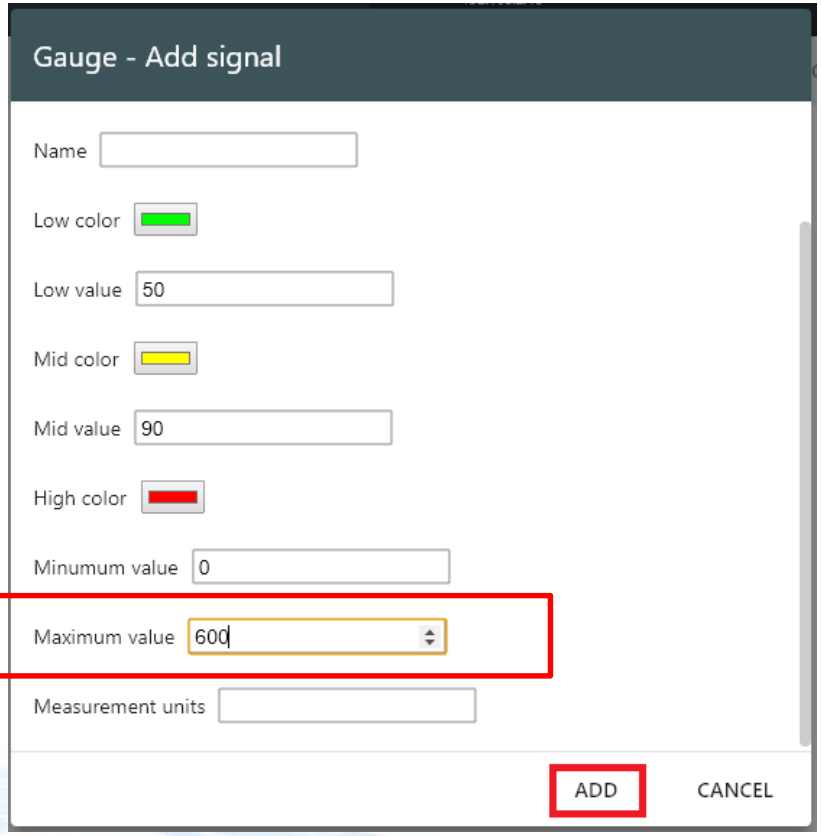
6. On the right panel, click on “Gauge”.



Signals and Dashboard (4)

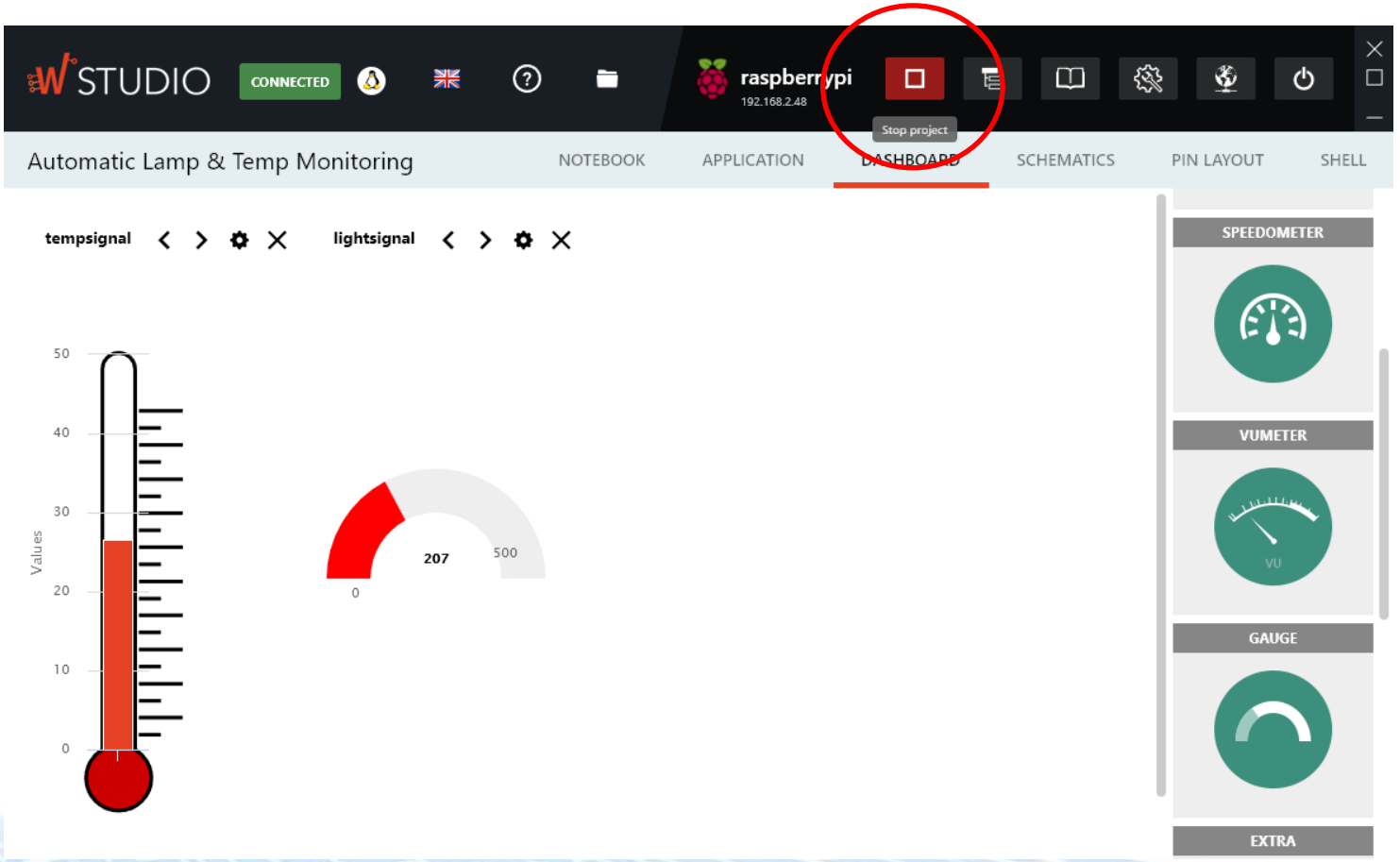
7. Type “lightsignal” on Signal Name.
8. Change “Maximum value” to “600”.
9. Click on “Add” button.





Signals and Dashboard (5)

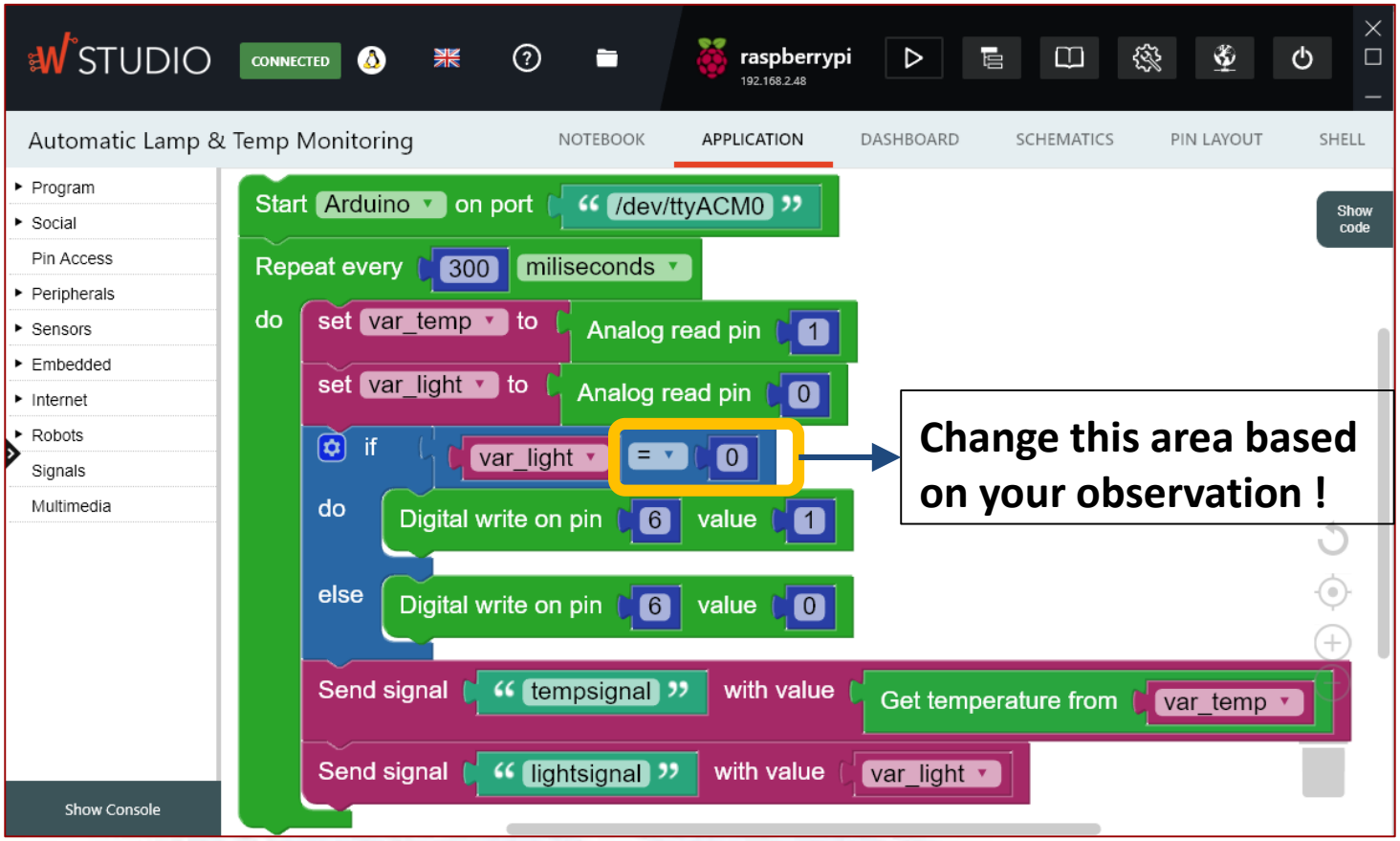
10. Run the project.
11. Now you can monitor light intensity and temperature from Dashboard.



CHECKPOINT 3!

Task

Please change the condition and the value in the highlighted area to trigger the LED's on status based on your observation in the Dashboard. Example: > 100.



CHECKPOINT 4!

HTTP APPLICATION

SENDING SENSOR VALUES TO A SERVER

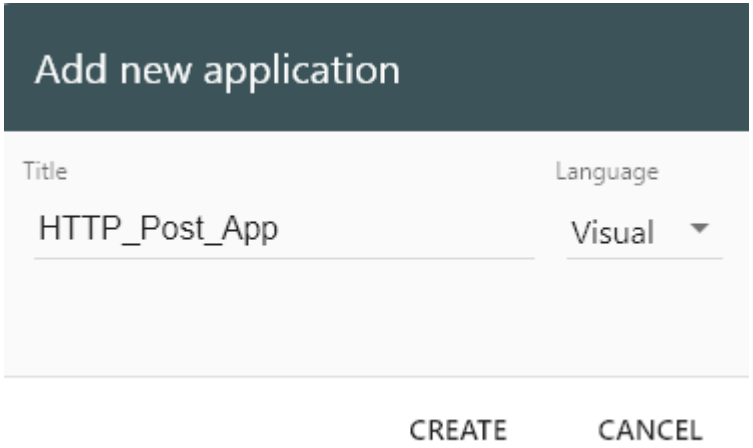
Goal

- Sending values of sensors to a server via HTTP Post.

We will reuse the schematics from our previous application (Light Intensity and Temperature Alarm Application)

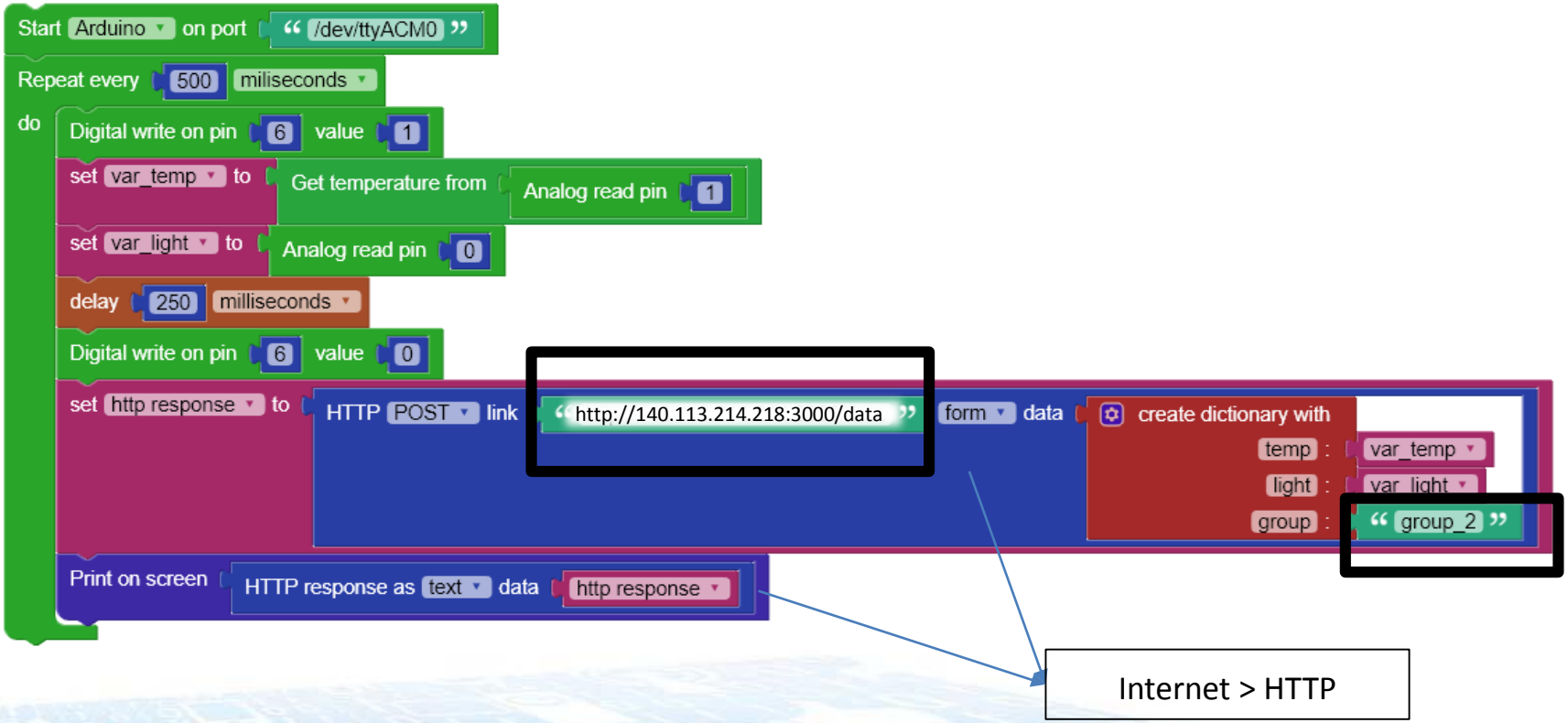
Implementation (1)

1. Create a new “Visual” application called “HTTP_Post_App”.



Implementation (2)

2. Follow the code blocks as shown below.
3. Please type "**YOUR_GROUP_ID**" in the highlighted value of "group".
4. Please type "**http://140.113.214.218:3000/data**" for "link".
5. Run the application.



Implementation (3)

6. After you run the application, check the server's response in the console.

CHECKPOINT 5!

HTTP APPLICATION

CONTROLLING ACTUATORS VIA WEB

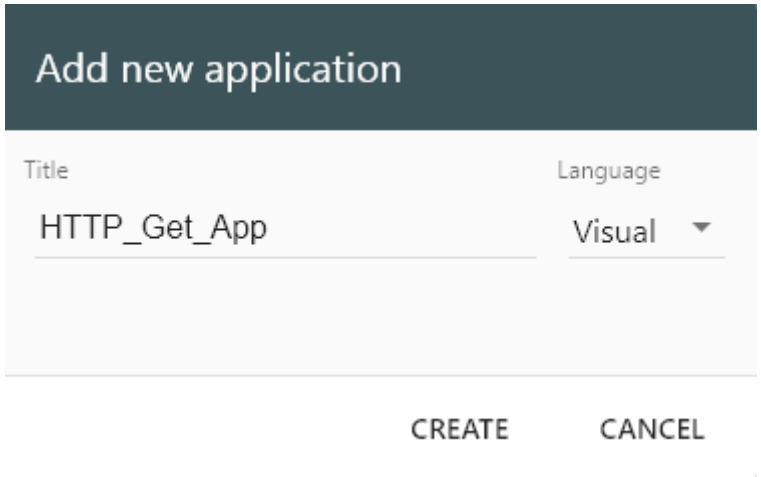
Goal

- Turning On/Off LEDs via Web using HTTP Get.

We will reuse the schematics from our previous application (Automatic Lamp & Temperature Monitoring Application)

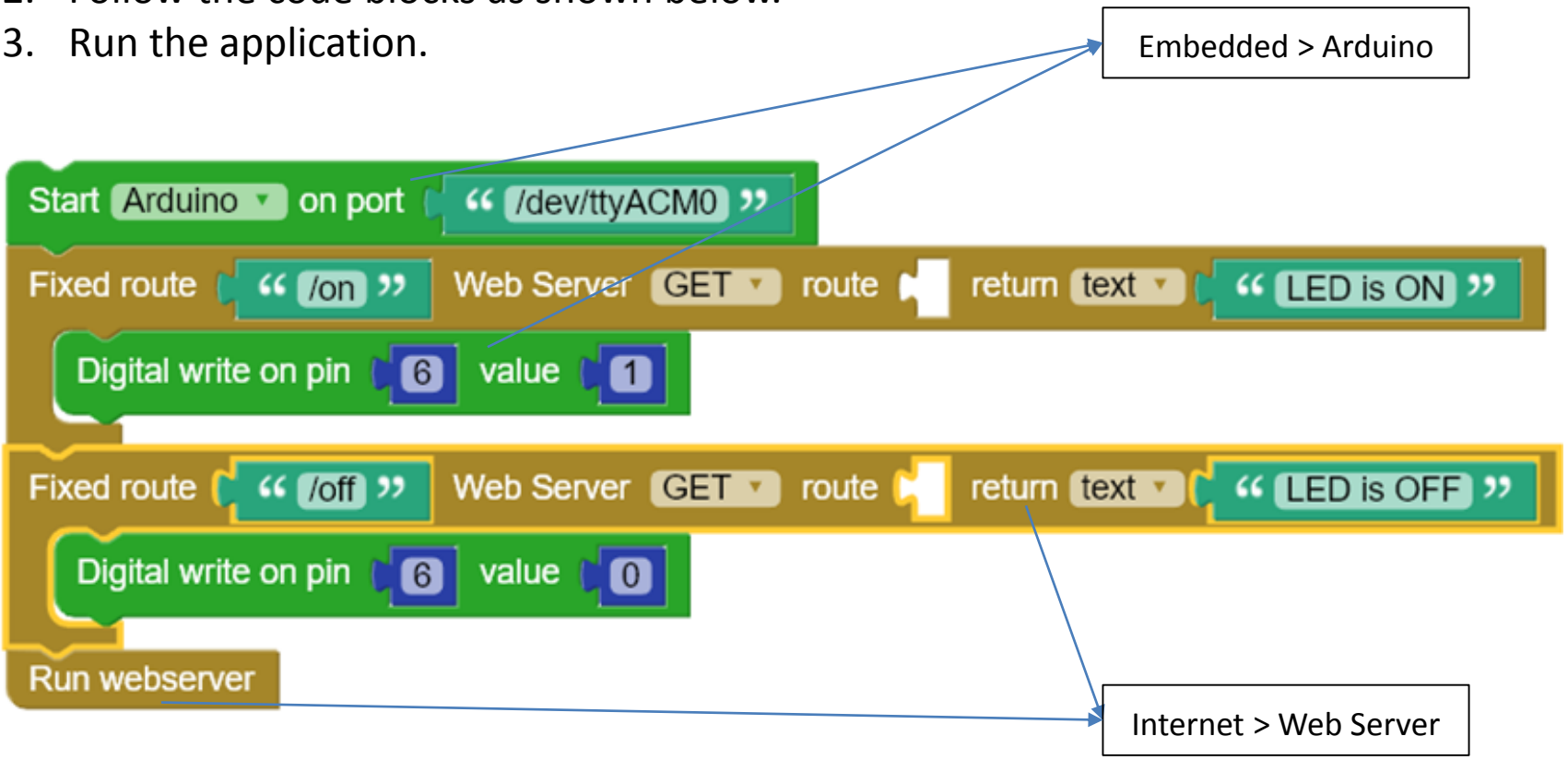
Implementation (1)

1. Create a new “Visual” application called “HTTP_Get_App”.



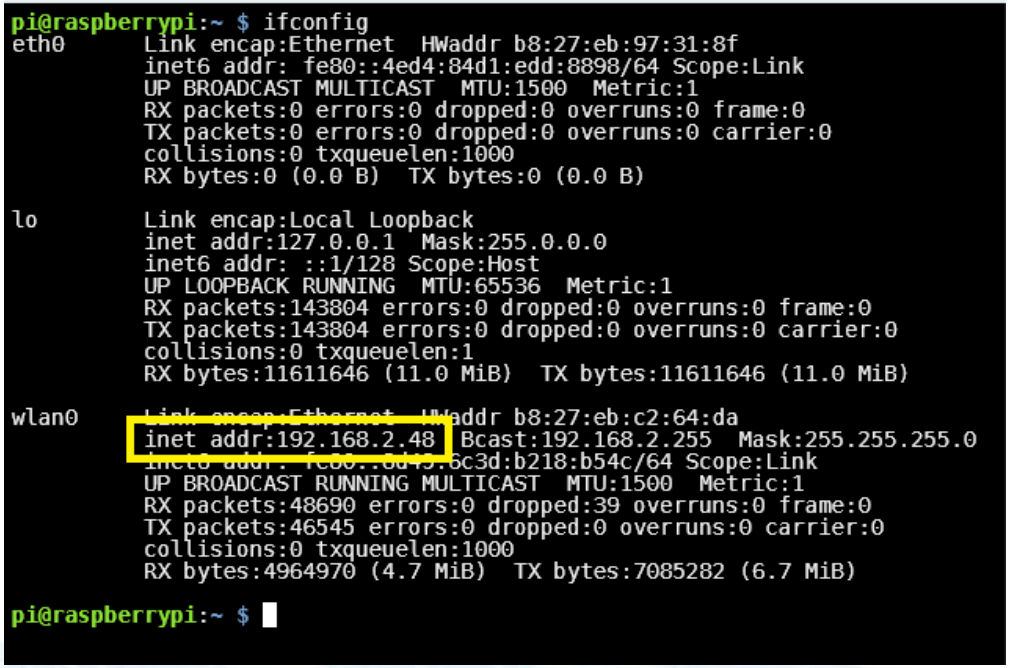
Implementation (2)

2. Follow the code blocks as shown below.
3. Run the application.



Implementation (3)

4. Open a Web browser in your PC or VM and target to the following URLs:
   http://YOUR.RASPBERRY.IP.ADDRESS:5000/on
   http://YOUR.RASPBERRY.IP.ADDRESS:5000/off
5. If you forgot your Raspberry Pi's IP address, you can get it by typing "ifconfig" in the Wyliodrin "Shell".



Implementation (4)

6. The browser will show the corresponding message (as shown in the example below).
7. Please verify that the status of your LEDs in your breadboard is correct.

CHECKPOINT 6!