

### 3.3 Type Inference

Let us assume we can define a *interpretation* function

$$\llbracket \cdot \rrbracket : \text{values}_\Gamma(\langle \text{program} \rangle) \cup \text{values}_\Gamma(\langle \text{expression} \rangle) \rightarrow A$$

where  $\Gamma$  is a type context and  $A$  is a non-empty set. We will discuss the definition of such a function as well as the definition of  $A$  in the next section.

In this section we are more interested in the judgment  $\llbracket e \rrbracket \in \text{values}_\Gamma(T)$  for a given type  $T$  a type context  $\Gamma$  and an expression  $e$ . For now let us assume that the definition of  $A$  actually allows this.

#### 3.3.1 Typing Judgments

A judgment can arise from a set of logical inference rules [Pie+02].

##### Definition 3.1: inference rules

Let  $n \in \mathbb{N}$ ,  $P_i$  be sequents for all  $i \in \mathbb{N}$ . Let  $C$  be a sequent.

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We call

$$\frac{P_1 \dots P_n}{C}$$

an *inference rule*.

If a judgment holds, then there exists a set of logical inference rules that proves it.

We will see that the initial judgment ( $\llbracket e \rrbracket \in \text{values}_\Gamma(T)$ ) is dependent on another context, this time for variables instead of types:

##### Definition 3.2: Variable Context

$\Delta \in \mathcal{V} \rightarrow \mathcal{T}$  is called the *variable context*.

We also introduce a new syntax for saying a value is of some type.

##### Definition 3.3: type of value

Let  $T \in \mathcal{T}$ . Let  $\Gamma$  be a type context. Let  $e$  be arbitrary.

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We say  $e$  is of type  $T$  in the context of  $\Gamma$  (Notation:  $e :_\Gamma T$ ): $\Leftrightarrow$

$$e \in \text{values}_\Gamma(T)$$

Is  $\Gamma = \emptyset$  then we may write  $e : T$  instead of  $e :_\Gamma T$ .

The judgment in question can now be expressed more generally as

$$\Delta \vdash \llbracket e \rrbracket :_{\Gamma} T$$

where  $\Gamma$  is a type context,  $\Delta$  is a variable context,  $e \in \text{values}_{\Gamma}(\langle \text{program} \rangle) \cup \text{values}_{\Gamma}(\langle \text{expression} \rangle)$  and  $T$  is a type. Note that we originally assumed  $\Delta = \emptyset$ . Also, note that the values of  $\langle \text{program} \rangle$  and  $\langle \text{expression} \rangle$  are disjoint and therefore we will look at  $e : \langle \text{program} \rangle$  and  $e : \langle \text{expression} \rangle$  separately.

If the type  $T$  is known then we talk about *type checking* else we call the judgment a *type inference*. For inferring a type, the result is not necessary unique, that is why we might only want to find the most general type, meaning a type  $T_1$  such that

$$\underbrace{(\forall T_2 \in \mathcal{T} \wedge T_1 \sqsubseteq T_2 . e :_{\Gamma} T_2)}_{T_1 \text{ is a inferred type}} \wedge \underbrace{(\forall T_2 \in \mathcal{T} \wedge T_2 \sqsubseteq T_1 . \exists T_3 \in \mathcal{T} \wedge T_2 \sqsubseteq T_3 . \neg(e :_{\Gamma} T_3))}_{T_1 \text{ is sharp}}.$$

### 3.3.2 Auxiliary Definitions

We will need the semantics of  $\langle \text{type} \rangle$ , namely a function that maps  $\text{values}_{\Gamma}(\langle \text{type} \rangle)$  to  $\mathcal{T}$ .

#### Definition 3.4: Semantics of $\langle \text{type} \rangle$

Let  $n \in \mathbb{N}$ . Let  $t, t_1, t_2 : \langle \text{type} \rangle$  and  $c : \langle \text{upper-var} \rangle$ . Let  $t_i : \langle \text{type} \rangle$  for all  $i \in \mathbb{N}_3^n$  and  $v_i : \langle \text{lower-var} \rangle$  for all  $i \in \mathbb{N}_1^n$ . Let  $C$  be a symbol. Let  $\Gamma$  be a type context. Let  $\text{Nat} = \mu C. 1 \mid \text{Succ } C$ .

We define

$$\begin{aligned} \llbracket \cdot \rrbracket_{\Gamma} &: \text{values}_{\Gamma}(\langle \text{type} \rangle) \rightarrow \mathcal{T} \\ \llbracket \text{Bool} \rrbracket_{\Gamma} &= \mu_{-}. \text{True} \mid \text{False} \\ \llbracket \text{Int} \rrbracket_{\Gamma} &= \mu_{-}. 0 \mid \text{Pos Nat} \mid \text{Neg Nat} \\ \llbracket \text{List} \rrbracket_{\Gamma} &= \forall a. \mu C. [] \mid \text{Cons } a \ C \\ \llbracket "(" \ t_1 \ , \ t_2 \ ")" \rrbracket_{\Gamma} &= \{1 : \llbracket t_1 \rrbracket_{\Gamma}, 2 : \llbracket t_2 \rrbracket_{\Gamma}\} \\ \llbracket "\{\}" \rrbracket_{\Gamma} &= \{\} \\ \llbracket "\{ " \ v_1 \ " : " \ t_1 \ " , " \ \dots \ " , " \ v_n \ " : " \ t_n \ " \}" \rrbracket_{\Gamma} &= \{v_1 : \llbracket t_1 \rrbracket_{\Gamma}, \dots, v_n : \llbracket t_n \rrbracket_{\Gamma}\} \\ \llbracket t_1 \ " \rightarrow " \ t_2 \rrbracket_{\Gamma} &= \llbracket t_1 \rrbracket_{\Gamma} \rightarrow \llbracket t_2 \rrbracket_{\Gamma} \\ \llbracket c \ t_1 \ \dots \ t_n \rrbracket &= \llbracket [c] \rrbracket_{\Gamma}(t_1, \dots, t_n) \end{aligned}$$

Additionally, we will need to introduce a pattern matching function:

$$\text{match}_{\Theta} : \text{value}(\langle \text{type} \rangle) \times \text{value}(\langle \text{exp} \rangle) \rightarrow \{\text{True}, \text{False}\}$$

for a given substitution  $\Theta$ . The function will be defined afterwards. For now its definition will be arbitrary.

We can already state two universal inference rules for any Hindley-Milner type system.

### Definition 3.5: Instantiation, Generalization

Let  $T', T \in \mathcal{T}$  and  $e \in \text{values}(\langle \text{program} \rangle) \cup \text{values}(\langle \text{expression} \rangle)$ . Let  $a$  be a type variable. Let  $\Delta$  be a variable context. Let  $A$  be a set and  $\llbracket \cdot \rrbracket : \text{values}(\langle \text{program} \rangle) \cup \text{values}(\langle \text{expression} \rangle) \rightarrow A$

$$\frac{T' \sqsubseteq T \quad \Delta \vdash \llbracket e \rrbracket :_{\Gamma} T'}{\Delta \vdash \llbracket e \rrbracket :_{\Gamma} T} \quad [Instantiation]$$

$$\frac{(a, \_) \notin \Delta \quad \Delta \vdash \llbracket e \rrbracket :_{\Gamma} T}{\Delta \vdash \llbracket e \rrbracket :_{\Gamma} \forall a. T} \quad [Generalization]$$

The *[Instantiation]* rule says that if a type can be inferred, the same holds for a more specific type. The *[Generalization]* rule states the opposite: if a type with a free variable can be inferred, then the same holds for a poly type, binding the free variable.

### 3.3.3 Inference Rules for Programs

The inference rules for programs will done statement for statement. Note that every statement has one rule that can be applied, statement with optional parameters have a rule with and one without the optional parameter.

### Definition 3.6: Inference rules for programs

Let  $n, m \in \mathbb{N}$ . Let  $k_i \in \mathbb{N}$  for all  $i \in \mathbb{N}_1^m$ . Let  $T, T_1, T_2, T_3 \in \mathcal{T}$  Let  $v : \langle \text{lower-var} \rangle, e : \langle \text{exp} \rangle, t : \langle \text{type} \rangle$ . Let  $v_i : \langle \text{lower-var} \rangle$  for all  $i \in \mathbb{N}_1^n$ . Let  $s : \langle \text{list-statement} \rangle$ . Let  $c : \langle \text{lower-var} \rangle$  and  $c_i : \langle \text{lower-var} \rangle$  for all  $i \in \mathbb{N}_1^m$ . Let  $t_{i,j} : \langle \text{type} \rangle$  for all  $i \in \mathbb{N}_1^m$  and  $j \in \mathbb{N}_1^{k_i}$ . Let  $mt : \langle \text{maybe-main-sign} \rangle$  and  $me : \langle \text{exp} \rangle$ . Let  $\Gamma$  be a type context and  $\Delta$  a variable context. Let  $A$  be a set and  $\llbracket \cdot \rrbracket : \text{values}(\langle \text{program} \rangle) \cup \text{values}(\langle \text{expression} \rangle) \rightarrow A$ .

The inference rules for programs are defined in table 1.

**TConstant, TConstant2** Check if  $v$  is still free then add  $(v, T_1)$  to the variable context and evaluate the next statement.

**TAlias** Check if  $c$  is still free.  $\{v_1, \dots, v_2\}$  needs to be the set of all free variables in  $T_2$ . If all checks are valid we add  $(v, T_1)$  to the type context and evaluate the next statement.

**TCustomType** Similar to *[TAlias]* we add  $(v, T_1)$  to the type context with the only difference that we explicitly define  $T_1$  as an algebraic type.

**TMain, TMain2** Evaluate  $e$ .

Table 1: Inference rules for programs

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$\frac{(v, \_) \notin \Delta \quad \Delta \vdash \llbracket e \rrbracket :_{\Gamma} T_1 \quad \Delta \cup \{(v, T_1)\} \vdash \llbracket s \quad mt \quad \text{"main"} = " \quad me \rrbracket :_{\Gamma} T_2}{\Delta \vdash \llbracket v \quad "=" \quad e \quad "; \quad s \quad mt \quad \text{"main"} = " \quad me \rrbracket :_{\Gamma} T_2}$	$[TConstant]$
$\frac{(v, \_) \notin \Delta \quad \Delta \vdash \llbracket e \rrbracket :_{\Gamma} T_1 \quad \llbracket t \rrbracket_{\Gamma} = T_1 \quad \Delta \cup \{(v, T_1)\} \vdash \llbracket s \quad mt \quad \text{"main"} = " \quad me \rrbracket :_{\Gamma} T_2}{\Delta \vdash \llbracket v \quad ":" \quad t \quad "; \quad v \quad "=" \quad e \quad "; \quad s \quad mt \quad \text{"main"} = " \quad me \rrbracket :_{\Gamma} T_2}$	$[TConstant2]$
$\frac{(c, \_) \notin \Gamma \quad (c, \_) \notin \Delta \quad \llbracket t \rrbracket_{\Gamma} = T_1 \quad T_2 \text{ is a mono type} \quad \{v_1 \dots v_n\} = \text{free}(T_2) \quad \forall v_1 \dots \forall v_n. T_2 = T_1 \quad \Delta \cup \{(c, T_1)\} \vdash \llbracket s \quad mt \quad \text{"main"} = " \quad me \rrbracket :_{\Gamma \cup \{(c, (T_1))\}} T_3}{\Delta \vdash \llbracket \text{"type alias"} \quad c \quad v_1 \dots v_n \quad "=" \quad t \quad "; \quad s \quad mt \quad \text{"main"} = " \quad me \rrbracket :_{\Gamma} T_3}$	$[TAlias]$
$\frac{(c, \_) \notin \Gamma \quad (c, \_) \notin \Delta \quad \{v_1 \dots v_n\} = \text{free}(T_2) \quad \forall v_1 \dots \forall v_n. T_2 = T_1 \quad \mu C. c_1 \llbracket t_{1,1} \rrbracket_{\Gamma} \dots \llbracket t_{1,k_1} \rrbracket_{\Gamma} \mid \dots \mid c_m \llbracket t_{m,1} \rrbracket_{\Gamma} \dots \llbracket t_{m,k_m} \rrbracket_{\Gamma} = T_2 \quad \Delta \cup \{(c, T_1)\} \vdash \llbracket s \quad mt \quad \text{"main"} = " \quad me \rrbracket :_{\Gamma \cup \{(c, (T_1))\}} T_3}{\Delta \vdash \left[ \begin{array}{l} \text{"type"} \quad c \quad v_1 \dots v_n \quad "=" \\ c_1 \quad t_{1,1} \dots t_{1,k_1} \mid \dots \mid c_m \quad t_{m,1} \dots t_{m,k_m} \\ "; \quad s \quad mt \quad \text{"main"} = " \quad me \end{array} \right] :_{\Gamma} T_3}$	$[TCustomType]$
$\frac{\Delta \vdash \llbracket e \rrbracket :_{\Gamma} T}{\Delta \vdash \llbracket \text{"main"} = " \quad e \rrbracket :_{\Gamma} T}$	$[TMain]$
$\frac{\Delta \vdash \llbracket e \rrbracket :_{\Gamma} T \quad \llbracket t \rrbracket_{\Gamma} = T}{\Delta \vdash \llbracket \text{"main"} : " \quad t \quad "; \quad \text{main} = " \quad e \rrbracket :_{\Gamma} T}$	$[TMain2]$

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### 3.3.4 Inference Rules for Expressions

In the inference rules  $[TConstant]$ ,  $[TConstant2]$  and  $[Main]$ ,  $[Main2]$  we used a judgment for expressions. We will now give the corresponding inference rules. As before, each expression has one or two rules depending on optional parameters.

#### Definition 3.7: Inference rules for expressions

Let  $n \in \mathbb{N}$ . Let  $T, T_0, T_1, T_2, T_3 \in \mathcal{T}$ . Let  $v, v_0, v_1, v_2, v_3 : \langle \text{lower-var} \rangle$ . Let  $e, e_0, e_1, e_2, e_3 : \langle \text{exp} \rangle$ . Let  $T_i : \mathcal{T}$  for all  $i \in \mathbb{N}_4^n$ . Let  $v_i : \langle \text{lower-var} \rangle$  for  $i \in \mathbb{N}_4^n$ . Let  $a_i : \mathcal{V}$  for all  $i \in \mathbb{N}_4^n$ . Let  $e_i : \langle \text{exp} \rangle$  for all  $i \in \mathbb{N}_4^n$ . Let  $p : \langle \text{pattern} \rangle$ ,  $le : \langle \text{list.exp} \rangle$ ,  $lc : \langle \text{list-case} \rangle$ ,  $lef : \langle \text{list-exp-field} \rangle$ ,  $c : \langle \text{upper-var} \rangle$  and  $t : \langle \text{type} \rangle$ . Let  $\Gamma$  be a type context and  $\Delta$  a variable context. Let  $A$  be a set and  $\llbracket \cdot \rrbracket : \text{values}(\langle \text{statement} \rangle) \cup \text{values}(\langle \text{expression} \rangle) \rightarrow A$ .

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The inference rules for expressions can be found in table 2.

Table 2: Inference rules for expressions

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$\frac{(v, T) \in \Delta}{\Delta \vdash \llbracket v \rrbracket :_{\Gamma} T}$	$[TVariable]$
$\frac{\Gamma, \Delta \vdash \text{match}_{\Theta}(T_1, p) \quad \Delta \cup \Theta \vdash \llbracket e \rrbracket :_{\Gamma} T_2}{\Delta \vdash \llbracket "\backslash" p \text{ "->" } e \rrbracket :_{\Gamma} T_1 \rightarrow T_2}$	$[TLambda]$
$\frac{\llbracket e_1 \rrbracket_{\Gamma} : T_1 \quad \llbracket e_2 \rrbracket_{\Gamma} : T_2}{\Delta \vdash \llbracket "(" e_1 " , " e_2 ")" \rrbracket :_{\Gamma} \{1 : T_1, 2 : T_2\}}$	$[TTuple]$
$\Delta \vdash \llbracket "[]" \rrbracket :_{\Gamma} \forall a. List\ a$	$[TEmptyList]$
$\frac{\Delta \vdash \llbracket e \rrbracket :_{\Gamma} T \quad \Delta \vdash \llbracket "[" le "]" \rrbracket :_{\Gamma} List\ T}{\Delta \vdash \llbracket "[" e " , " le "]" \rrbracket :_{\Gamma} List\ T}$	$[TList]$
$\frac{e : \langle \text{int} \rangle}{\Delta \vdash \llbracket e \rrbracket :_{\Gamma} Int}$	$[TInt]$
$\frac{e : \langle \text{bool} \rangle}{\Delta \vdash \llbracket e \rrbracket :_{\Gamma} Bool}$	$[TBool]$
$\frac{\Delta \vdash \llbracket e_1 \rrbracket :_{\Gamma} T_1 \rightarrow T_2 \quad \Delta \vdash \llbracket e_2 \rrbracket :_{\Gamma} T_1}{\Delta \vdash \llbracket e_1\ e_2 \rrbracket :_{\Gamma} T_2}$	$[TCall]$
$\frac{\Delta \vdash \llbracket e_1 \rrbracket :_{\Gamma} T_1 \quad \Gamma, \Delta \vdash \text{match}_{\Theta}(T_1, \llbracket p \rrbracket) \quad \Delta \cup \Theta \vdash \llbracket e_2 \rrbracket :_{\Gamma} T_2}{\Delta \vdash \llbracket "\text{case" } e_1 \text{ "of" } "[" p \text{ "->" } e_2 "]" \rrbracket :_{\Gamma} T_2}$	$[TSingleCaseOf]$
$\frac{\Delta \vdash \llbracket e_1 \rrbracket :_{\Gamma} T_1 \quad \Gamma, \Delta \vdash \text{match}_{\Theta}(T_1, \llbracket p \rrbracket) \quad \Delta \cup \Theta \vdash \llbracket e_2 \rrbracket :_{\Gamma} T_2 \quad \Delta \vdash \llbracket "\text{case" } e_1 \text{ "of" } "[" lc "]" \rrbracket :_{\Gamma} T_2}{\Delta \vdash \llbracket "\text{case" } e_1 \text{ "of" } "[" p \text{ "->" } e_2 ";" lc "]" \rrbracket :_{\Gamma} T_2}$	$[TCaseOf]$

$\frac{(v, \_) \notin \Delta \quad \Delta \vdash \llbracket e_1 \rrbracket :_{\Gamma} T_1 \quad \Delta \cup \{(v, T_1)\} \vdash \llbracket e_2 \rrbracket :_{\Gamma} T_2}{\Delta \vdash \llbracket \text{"let" } v \text{"=" } e_1 \text{"in" } e_2 \rrbracket :_{\Gamma} T_2}$	$[TLetIn]$
$\frac{(v, \_) \notin \Delta \quad \llbracket t \rrbracket_{\Gamma} = T_1 \quad \Delta \vdash \llbracket e_1 \rrbracket :_{\Gamma} T_1 \quad \Delta \cup \{(v, T_1)\} \vdash \llbracket e_2 \rrbracket :_{\Gamma} T_2}{\Delta \vdash \llbracket \text{"let" } v \text{"::" } t \text{";" } v \text{"=" } e_1 \text{"in" } e_2 \rrbracket :_{\Gamma} T_2}$	$[TLetIn2]$
$\frac{(v_1, \{v_2 : T, \dots\}) \in \Delta}{\Delta \vdash \llbracket v_1 \text{"." } v_2 \rrbracket :_{\Gamma} T}$	$[TGetter]$
$\frac{\Delta \vdash \llbracket e \rrbracket :_{\Gamma} T_2 \quad T_1 = \{v_2 : T_2, \dots\} \quad (v_1, T_1) \in \Delta}{\Delta \vdash \llbracket \text{"{" } v_1 \text{" " } v_2 \text{"=" } e \text{"}" } \rrbracket :_{\Gamma} T_1}$	$[TSingleSetter]$
$\frac{lef : \langle \text{list-exp-field} \rangle \quad \Delta \vdash \llbracket e \rrbracket :_{\Gamma} T_2 \quad T_1 = \{v_2 : T_2, \dots\} \quad (v_1, T_1) \in \Delta \quad \Delta \vdash \llbracket \text{"{" } v \text{" " } lef \text{"}" } \rrbracket :_{\Gamma} T_1}{\Delta \vdash \llbracket \text{"{" } v \text{" " } v_2 \text{"=" } e \text{"," } lef \text{"}" } \rrbracket :_{\Gamma} T_1}$	$[TSetter]$
$\vdash \llbracket \text{"{" } \rrbracket : \{\}$	$[TEmptyRecord]$
$\frac{\Delta \vdash \forall i \in \mathbb{N}_1^n. \llbracket e_i \rrbracket :_{\Gamma} T_i}{\Delta \vdash \llbracket \text{"{" } v_1 \text{"=" } e_1 \text{" ," } \dots \text{" ," } v_n \text{"=" } e_n \text{"}" } \rrbracket :_{\Gamma} \{v_1 : T_1, \dots, v_n : T_n\}}$	$[TRecord]$
$\frac{\Delta \vdash \llbracket e_1 \rrbracket :_{\Gamma} Bool \quad \Delta \vdash \llbracket e_2 \rrbracket :_{\Gamma} T \quad \Delta \vdash \llbracket e_3 \rrbracket :_{\Gamma} T}{\Delta \vdash \llbracket \text{"if" } e_1 \text{"then" } e_2 \text{"else" } e_3 \rrbracket :_{\Gamma} T}$	$[TIfElse]$
$\frac{\Delta \vdash \llbracket e_1 \rrbracket :_{\Gamma} T_1 \rightarrow T_2 \quad \Delta \vdash \llbracket e_2 \rrbracket :_{\Gamma} T_2 \rightarrow T_3}{\Delta \vdash \llbracket e_1 \text{">>" } e_2 \rrbracket :_{\Gamma} T_1 \rightarrow T_3}$	$[TComposition]$
$\frac{\Delta \vdash \llbracket e_1 \rrbracket :_{\Gamma} T_1 \quad \Delta \vdash \llbracket e_2 \rrbracket :_{\Gamma} T_1 \rightarrow T_2}{\Delta \vdash \llbracket e_1 \text{" >" } e_2 \rrbracket :_{\Gamma} T_2}$	$[TPipe]$
$\vdash \llbracket \text{"(  )" } \rrbracket : Bool \rightarrow Bool \rightarrow Bool$	$[TOr]$
$\vdash \llbracket \text{"(&&)" } \rrbracket : Bool \rightarrow Bool \rightarrow Bool$	$[TAnd]$
$\vdash \llbracket \text{"not" } \rrbracket : Bool \rightarrow Bool$	$[TNot]$
$\vdash \llbracket \text{"(==)" } \rrbracket : Int \rightarrow Int \rightarrow Bool$	$[TEqual]$
$\vdash \llbracket \text{"(<)" } \rrbracket : Int \rightarrow Int \rightarrow Bool$	$[TLess]$
$\vdash \llbracket \text{"(/)" } \rrbracket : Int \rightarrow Int \rightarrow int$	$[TDivide]$
$\vdash \llbracket \text{"(*)}" } \rrbracket : Int \rightarrow Int \rightarrow int$	$[TMultiply]$
$\vdash \llbracket \text{"(-)" } \rrbracket : Int \rightarrow Int \rightarrow int$	$[TMinus]$
$\vdash \llbracket \text{"(+)" } \rrbracket : Int \rightarrow Int \rightarrow int$	$[TPlus]$
$\vdash \llbracket \text{"(::)" } \rrbracket : \forall a. a \rightarrow List\ a \rightarrow List\ a$	$[TCons]$

$$\vdash \llbracket \text{"foldl"} \rrbracket : \forall a. \forall b. (a \rightarrow b \rightarrow b) \rightarrow b \rightarrow \text{List } a \rightarrow b \quad [TFoldl]$$


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**TVariable** Find the type in the context.

**TLambda** Elm allows the parameters of a function to be pattern matched. Therefore, we first need to find a matching type  $T_1$  and can then infer the type of  $e$  by including the additional bindings  $\Theta$  to the context.

**TTuple** Find the types of  $e_1$  and  $e_2$ , then construct the tuple.

**TEmptyList** The empty list is a literal for every list, therefore we can infer the list poly type.

**TSingleList, TList** Recursively we check that every element has the same type.

**TInt, TBool** The type of literals can be inferred without any restrictions.

**TCall** The first expression needs to be a function that the second type can be passed to.

**TSingleCaseOf, TCaseOf** First match the type of the expression  $e_1$  to the pattern, then use the additional bindings  $\Theta$  to obtain the type of  $e_2$ . As all patterns need to have the same type, we can then recursively check the other patterns as well.

**TLetIn, TLetIn2** The variable  $v$  may not have a value assigned in the context  $\Gamma$ . If so, we can infer the type  $T_1$  of  $e_1$  and add  $(v, T_1)$  to the context before we evaluate  $e_2$ . For  $[TLetIn2]$  we already the type is already given as  $t$ . Note that  $t$  can be more specific as the type we would usually infer.

**TGetter** The second variable  $v_2$  is a label of the record, that is bound to  $v_1$ .

**TSingleSetter, TSetter** Setters can not change the type in Elm. But we still need to ensure that the fields are also correctly typed.

**TEmptyRecord** The empty record can be directly inferred, as it has only one element.

**TRecord** Each field and its value must be given at the same time. That is why we can not use a recursive definition.

**TIfElse** The first expression  $e_1$  needs to be a boolean and the branches  $e_2, e_3$  must have the same type.

**TComposition, TPipe** The pipe applies the first expression to the second. The composition is similar to the pipe, but results in a function.

**TOr, TAnd, TNot, TEqual, TDivide, TMultiply, TMinus, TPlus, TCons, TFoldl** These functions can be seen as lambda function literals.

### Example 3.1

In example ?? we have looked at the syntax for a list reversing function. We can now prove the typing of the `reverse` function for  $\Gamma = \emptyset, \Delta = \emptyset$  and  $T = \forall a. \text{List } a \rightarrow \text{List } a$ .

```
reverse : List a -> List a
```



```
reverse =
  foldl (::) []
```

Let  $T_1 = \text{List } a$ ,  $T_0 = \text{List } a \rightarrow \text{List } a$  and  $T_2 = a \rightarrow \text{List } a \rightarrow \text{List } a$

$$\begin{array}{c}
 (4) \frac{\top}{\vdash \llbracket \text{"foldl"} \rrbracket : \forall a. T_2 \rightarrow T_1 \rightarrow T_0} \quad \frac{\top}{\vdash \llbracket \text{" (::)"} \rrbracket : T_2} \quad (3) \\
 (1) \frac{\vdash \llbracket \text{"foldl (::)"} \rrbracket : \forall a. T_1 \rightarrow T_0}{\vdash \llbracket \text{"(foldl (::)) []"} \rrbracket : \forall a. T_0} \quad \frac{\top}{\vdash \llbracket \text{" []"} \rrbracket : \forall a. T_1} \quad (2) \\
 \hline
 \vdash \llbracket \text{"(foldl (::)) []"} \rrbracket : \forall a. T_0 \quad (1)
 \end{array}$$

(1)[*TCall*], (2)[*TEmptyList*], (3)[*TCons*], (4)[*TFoldl*]

## References

- [Pie+02] B.C. Pierce et al. *Types and Programming Languages*. The MIT Press. MIT Press, 2002. ISBN: 9780262162098. URL: <https://books.google.at/books?id=ti6zoAC9Ph8C>.