Refinement Types for Elm

Second Master Thesis Report

Lucas Payr 31 January 2019

Current State

- 1. Formal language similar to Elm
 - 1.1 A formal syntax (DONE)
 - 1.2 A formal type system (DONE)
 - 1.3 A denotational semantic (DONE)
 - 1.4 A small step semantic (using K Framework)
 (WORK IN PROGRESS)
 - 1.5 Proof that the type system is valid with respect to the semantics
- 2. Extension of the formal language with Liquid Types
- 3. A type checker implementation written in Elm for Elm.

Topics of this Talk

- Quick introduction to K Framework
- Discuss the formal type system based on an example
- Compare the implemented type checker in K Framework with the formal type system
- Live demonstration using the given example.

K Framework

- Created in 2003 by Grigore Rosu
- Maintained and developed by the research groups FSL (Illinois, USA) and FMSE (Lasi, Romania).
- Framework for designing and formalizing programming languages.
- Based on Rewriting systems.

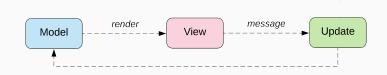
Background: Elm Programming Language

- Invented by Evan Czaplicki as his master-thesis in 2012.
- Goal: Bring Function Programming to Web-Development
- Side-Goal: Learning-friendly design decisions
- Website: elm-lang.org

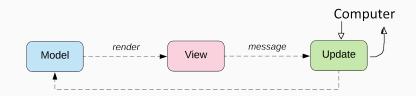
Characteristics

- Pure Functional Language (immutable, no side effect, everything is a function)
- Compiles to JavaScript (in the future also to WebAssembly)
- ML-like Syntax (we say fun a b c for fun(a, b, c))
- Simpler than Haskell (no Type classes, no Monads, only one way to do a given thing)
- "No Runtimes errors" (running out of memory, function equality and non-terminating functions still give runtime errors.)

Background: The Elm Architecture



Background: The Elm Architecture



Example

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Background: Refinement Types

Restricts the values of an existing type using a predicate.

Initial paper in 1991 by Tim Freeman and Frank Pfenning

- Initial concept was done in ML.
- Allows predicates with only $\land, \lor, =$, constants and basic pattern matching.
- Operates over algebraic types.
- Needed to specify explicitly all possible Values.

```
\{a: (Bool, Bool)|\ a = (True, False) \lor a = (False, True)\} \forall t. \{a: List\ t| a = Cons\ (b:t)\ (c: List\ t) \land c = Cons\ (d:t)\ [\ ]\}
```

Background: Liquid Types

Liquid Types (Logically Quantified Data Types) introduced in 2008

- Invented by Patrick Rondan, Ming Kawaguchi and Ranji Jhala
- Initial concept done in OCaml. Later also C, Haskell and TypeScript.
- Operates over Integers and Booleans. Later also Tuples and Functions.
- Allows predicates with logical operators, comparisons and addition.

```
\{(a:Bool,b:Bool)|(a\lor b)\land \neg(a\land b)\}\{(a:Int,b:Int)|a\le b\}
```

Goals of Thesis

- 1. Formal language similar to Elm
 - 1.1 A formal syntax
 - 1.2 A formal type system
 - 1.3 A denotational semantic
 - 1.4 A small step semantic (using K Framework) for rapid prototyping the language
 - 1.5 Proof that the type system is valid with respect to the semantics.
- 2. Extension of the formal language with Liquid Types
 - 2.1 A formal syntax
 - 2.2 A formal type system
 - 2.3 A denotational semantic
 - 2.4 A small step semantic (using K Framework) for rapid prototyping the type checker
 - 2.5 Proof that the extension infers the correct types.
- 3. A type checker implementation written in Elm for Elm.

Problems Addressed by the Type System

- Division by zero errors
- Off by one errors
- Proving the correctness of very simple programs
- Clearer interfaces

Theory: Formalization of the Elm Type System

We will use the Hindley-Milner type system (used in ML, Haskell and Elm)

We say

T is a mono type : \Leftrightarrow T is a type variable

 \lor T is a type application

 \vee T is a algebraic type

 \vee T is a product type

 \vee T is a function type

T is a poly type : $\Leftrightarrow T = \forall a.T'$

where T' is a mono type or poly type and a is a symbol

T is a type : $\Leftrightarrow T$ is a mono type $\vee T$ is a poly type.

Theory: Formalization of the Elm Type System

- 1. *Nat* ::= μ *C*.1 | *Succ C*
- 2. List = $\forall a.\mu C.Empty \mid Cons \ a \ C$
- 3. splitAt : $\forall a.Nat \rightarrow List \ a \rightarrow (List \ a, List \ a)$

Theory: Formalization of the Elm Type System

The values of a type is the set corresponding to the type:

```
\mathsf{values}(\mathit{Nat}) = \{1, \mathit{Succ}\ 1, \mathit{Succ}\ \mathsf{Succ}\ 1, \dots\} \mathsf{values}(\mathit{List}\ \mathit{Nat}) = \bigcup_{n \in \mathbb{N}} \mathsf{values}_n(\mathit{List}\ \mathit{Nat}) \mathsf{values}_0(\mathit{List}\ \mathit{Nat}) = \{[\ ]\} \mathsf{values}_n(\mathit{List}\ \mathit{Nat}) = \{[\ ]\} \cup \{\mathit{Cons}\ a\ b | a \in \mathsf{values}(\mathit{Nat}), b \in \mathsf{values}_{n-1}(\mathit{List}\ \mathit{Nat})\}
```

Theory: Definition of Liquid Types

Definition (Sketch)

Let T be a Type Application of Int, tuples and functions. Let q be a logical formula consisting of

- Logical operations: ¬, ∧, ∨
- Logical constants: True, False
- Comparisons: $<, \leq, =, \neq$
- Integer operations: $+, \cdot c$ where c is a constant
- Integer constants: 0, 3, 42, . . .
- Bound variables: a, b, c, . . .

Then we call the syntactic phrase $\{a: T|q(a)\}$ a Liquid Type.

Theory: Definition of Liquid Types

```
Let Nat = \{a : Int | a > 0\} in \{ \{(a : Nat, b : Nat) | a + b < 42\} \rightarrow \{(c : Nat, d : Nat) | c \le d\}  | (a = c \land b = d) \lor (b = c \land a = d)  \}
```

Theory: Revisiting the Problems

Division by zero errors

$$(/): Int \rightarrow \{a: Int | a \neq 0\} \rightarrow Int$$

Off by one errors

Let
$$Pos = \{a : Int | 0 \le a \land a < 8\}$$
 in $get : (Pos, Pos) \rightarrow Chessboard \rightarrow Maybe Figure$

Proving the correctness of very simple programs

$$\mathsf{swap}: \{ (a: \mathit{Int}, b: \mathit{Int}) \rightarrow (c: \mathit{Int}, d: \mathit{Int}) | b = c \land a = d \}$$

Clearer interfaces

length : List
$$a \rightarrow \{a : Int | a \geq 0\}$$

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Started thesis in July 2019

Expected finish at the end of 2020