

Refinement Types for Elm

Master Thesis Report

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Topics of this Talk

- Introduction To Elm
- Type Inference
- Introduction to Liquid Types
- Liquid Type Inference

Introduction To Elm

Introduction To Elm: Elm Programming Language

- Invented by Evan Czaplicki as his master-thesis in 2012.
- Goal: Bring Function Programming to Web-Development
- Side-Goal: Learning-friendly design decisions
- Website: elm-lang.org

Characteristics

- Pure Functional Language (immutable, no side effect, everything is a function)
- Compiles to JavaScript (in the future also to WebAssembly)
- ML-like Syntax (we say `fun a b c` for *`fun(a, b, c)`*)
- Simpler than Haskell (no Type classes, no Monads)
- “No Runtime errors” (Out Of Memory, Stack Overflow, Function Equality)

Introduction To Elm: Hindley-Milner Type System

We will use the Hindley-Milner type system (used in ML, Haskell and Elm)

We say

T is a *mono type* $\Leftrightarrow T$ is a type variable

$\vee T$ is a type application

$\vee T$ is a algebraic type

$\vee T$ is a product type

$\vee T$ is a function type

T is a *poly type* $\Leftrightarrow T = \forall a. T'$

where T' is a mono type or poly type

and a is a symbol

T is a *type* $\Leftrightarrow T$ is a mono type $\vee T$ is a poly type.

Introduction To Elm: Hindley-Milner Type System

Example

1. $Nat ::= \mu C. 1 \mid Succ\ C$
2. $List = \forall a. \mu C. Empty \mid Cons\ a\ C$
3. $splitAt : \forall a. Nat \rightarrow List\ a \rightarrow (List\ a, List\ a)$

Introduction To Elm: Hindley-Milner Type System

The *values* of a type is the set corresponding to the type:

$$\text{values}(\text{Nat}) = \{1, \text{Succ } 1, \text{Succ Succ } 1, \dots\}$$

$$\text{values}(\text{List Nat}) = \bigcup_{n \in \mathbb{N}} \text{values}_n(\text{List Nat})$$

$$\text{values}_0(\text{List Nat}) = \{[]\}$$

$$\text{values}_n(\text{List Nat}) =$$

$$\{\text{Cons } a \ b \mid a \in \text{values}(\text{Nat}), b \in \text{values}_{n-1}(\text{List Nat})\}$$

Introduction To Elm: Order of Types

Let $n, m \in \mathbb{N}$, $T_1, T_2 \in \mathcal{T}$, a_i for all $i \in \mathbb{N}_0^n$ and $b_i \in \mathcal{V}$ for all $i \in \mathbb{N}_0^m$.

We define the partial order \sqsubseteq on poly types as

$$\forall a_1 \dots \forall a_n. T_1 \sqsubseteq \forall b_1 \dots \forall b_m. T_2 :\Leftrightarrow$$

$$\exists \Theta = \{(a_i, S_i) \mid i \in \mathbb{N}_1^n \wedge a_i \in \mathcal{V} \wedge S_i \in \mathcal{T}\}.$$

$$T_2 = [T_1]_{\Theta} \wedge \forall i \in \mathbb{N}_0^m. b_i \notin \text{free}(\forall a_1 \dots \forall a_n. T_1)$$

Example: $\forall a. a \sqsubseteq \forall a. \text{List } a \sqsubseteq \text{List Nat}$

Most General Type

$$\bar{\Gamma} : \Gamma \rightarrow \mathcal{T}$$

$$\bar{\Gamma}(T) := \forall a_1 \dots \forall a_n. T_0$$

such that $\{a_1, \dots, a_n\} = \text{free}(T') \setminus \{a \mid (a, _) \in \Gamma\}$

where $a_i \in \mathcal{V}$ for $i \in \mathbb{N}_0^n$ and T_0 is the mono type of T .

We say $\bar{\Gamma}(T)$ is *the most general type* of T .

Type Inference

Type Inference: Inferring the Type of the Max Function

```
max : Int -> Int -> Int;  
max =  
  \a -> \b ->  
    if  
      (<) a b  
    then  
      b  
    else  
      a
```

Type Inference: Inferring the Type of the Max Function

$$\frac{(a, \overline{\Gamma}(T)) \in \Delta}{\Gamma, \Delta \vdash a : T}$$

New rules:

$$\overline{\Gamma, \Delta \cup \{(a, \overline{\Gamma}(T))\} \vdash a : T} \quad \overline{\Gamma, \Delta \cup \{(b, \overline{\Gamma}(T))\} \vdash b : T}$$

Type Inference: Inferring the Type of the Max Function

```
max : Int -> Int -> Int;  
max =  
  \a -> \b ->  
    if  
      (<) a b  
    then  
      b                --> a1  
    else  
      a                --> a2
```

Type Inference: Inferring the Type of the Max Function

$$\overline{\Gamma, \Delta \vdash "<)" : Int \rightarrow Int \rightarrow Bool}$$

$$\frac{\Gamma, \Delta \vdash e_1 : T_1 \rightarrow T_2 \quad \Gamma, \Delta \vdash e_2 : T_1}{\Gamma, \Delta \vdash e_1 \ e_2 : T_2}$$

New rule:

$$\frac{\Gamma, \Delta \vdash e_1 : Int \quad \Gamma, \Delta \vdash e_2 : Int}{\Gamma, \Delta \vdash "<)" \ e_1 \ e_2 : Bool}$$

Type Inference: Inferring the Type of the Max Function

$$\overline{\Gamma, \Delta \cup \{(a, \overline{\Gamma}(T))\}} \vdash a : T} \quad \overline{\Gamma, \Delta \cup \{(b, \overline{\Gamma}(T))\}} \vdash b : T}$$

$$\frac{\Gamma, \Delta \vdash e_1 : Int \quad \Gamma, \Delta \vdash e_2 : Int}{\Gamma, \Delta \vdash "(<)" e_1 e_2 : Bool}$$

The most general type of *Int* is *Int*

New rule:

$$\overline{\Gamma, \Delta \cup \{(a, Int), (b, Int)\}} \vdash "(<) a b" : Bool}$$

Type Inference: Inferring the Type of the Max Function

```
max : Int -> Int -> Int;
max =
  \a -> \b ->
    if
      (<) a b          --> Bool
    then
      b                --> Int
    else
      a                --> Int
```


Type Inference: Inferring the Type of the Max Function

$$\overline{\Gamma, \Delta \cup \{(a, Int), (b, Int)\} \vdash "(<)" e_1 e_2 : Bool}$$

$$\frac{\Gamma, \Delta \vdash e_1 : Bool \quad \Gamma, \Delta \vdash e_2 : T \quad \Gamma, \Delta \vdash e_3 : T}{\Gamma, \Delta \vdash "if" e_1 "then" e_2 "else" e_3 : T}$$

New rule:

$$\overline{\Gamma, \Delta \cup \{(a, Int), (b, Int)\} \vdash "if(<) a b then b else a" : Int}$$

Type Inference: Inferring the Type of the Max Function

```
max : Int -> Int -> Int;  
max =  
  \a -> \b ->  
    if                                --> Int  
      (<) a b  
    then  
      b                                --> Int  
    else  
      a                                --> Int
```

Type Inference: Inferring the Type of the Max Function

$$\frac{\Gamma, \Delta \cup \{(a, \bar{\Gamma}(T_1))\} \vdash e : T_2}{\Gamma, \Delta \vdash " \backslash " a " - > " e : T_1 \rightarrow T_2}$$

The most general type of *Int* is *Int*

Type Inference: Inferring the Type of the Max Function

Therefore we conclude

$$\frac{}{\Gamma, \Delta \cup \{(a, \text{Int})\} \vdash "\backslash b - > \text{if } (<) \text{ a b then b else a}" : \text{Int} \rightarrow \text{Int}}$$

$$\frac{}{\Gamma, \Delta \vdash "\backslash a - > \backslash b - > \text{if } (<) \text{ a b then b else a}" : \text{Int} \rightarrow \text{Int} \rightarrow \text{Int}}$$

Type Inference: Inferring the Type of the Max Function

```
max : Int -> Int -> Int;
max =                                --> Int -> Int -> Int
  \a -> \b ->
    if                               --> Int
      (<) a b
    then
      b                               --> Int
    else
      a                               --> Int
```

Introduction to Liquid Types

Introduction to Liquid Types: Refinement Types

Restricts the values of an existing type using a predicate.

Initial paper in 1991 by Tim Freeman and Frank Pfenning

- Initial concept was done in ML.
- Allows predicates with only $\wedge, \vee, =$, constants and basic pattern matching.
- Operates over algebraic types.
- Needed to specify **explicitly** all possible Values.

Example

$$\{a : (Bool, Bool) \mid a = (True, False) \vee a = (False, True)\}$$

Introduction to Liquid Types: Liquid Types

Liquid Types (Logically Quantified Data Types) introduced in 2008

- Invented by Patrick Rondon, Ming Kawaguchi and Ranji Jhala
- Initial concept done in OCaml. Later also C, Haskell and TypeScript.
- Operates over Integers and Booleans. Later also Tuples and Functions.
- Allows predicates with logical operators, comparisons and addition.

Example

$$a : Bool \rightarrow b : Bool \rightarrow \{\nu : Bool \mid \nu = (a \vee b) \wedge \neg(a \wedge b)\}$$

$$\begin{aligned} a : Int \rightarrow b : Int \rightarrow \{ \nu : Int \\ & \mid (\nu = a \wedge \nu > b) \\ & \vee (\nu = b \wedge \nu > a) \\ & \vee (\nu = a \wedge \nu = b) \} \end{aligned}$$

$$(/) : Int \rightarrow \{\nu : Int \mid \neg(\nu = 0)\} \rightarrow Int$$

Introduction to Liquid Types: Logical Qualifier Expressions

$$\begin{aligned} \text{IntExp} ::= & \mathbb{Z} \\ & | \text{IntExp} + \text{IntExp} \\ & | \text{IntExp} \cdot \mathbb{Z} \\ & | \mathcal{V} \end{aligned}$$
$$\begin{aligned} Q ::= & \text{True} \\ & | \text{False} \\ & | \text{IntExp} < \mathcal{V} \\ & | \mathcal{V} < \text{IntExp} \\ & | \mathcal{V} = \text{IntExp} \\ & | Q \wedge Q \\ & | Q \vee Q \\ & | \neg Q \end{aligned}$$

Introduction to Liquid Types: Defining Liquid Types

T is a *liquid type* $:\Leftrightarrow T$ is of form $\{a : Int \mid r\}$

where T_0 is a type, a is a symbol, $r \in \mathcal{Q}$,

$Nat := \mu C.1 \mid Succ\ C$

and $Int := \mu _ .0 \mid Pos\ Nat \mid Neg\ Nat$.

$\vee T$ is of form $a : \hat{T}_1 \rightarrow \hat{T}_2$

where a is a symbol, \hat{T}_2 and \hat{T}_1 are liquid types

Liquid Type Inference

Liquid Type Inference: Inferring the Type of the Max Function

```
max : a:{ v:Int|True } -> b:{ v:Int|True }  
  -> { v:Int | (||) ((&&) ((=) v a) ((>) v b))  
      ( (||) ((&&) ((=) v b) ((>) v a))  
        ((&&) ((=) v a) ((=) v b))  
    } };
```

```
max =  
  \a -> \b ->  
    if  
      (<) a b  
    then  
      b  
    else  
      a
```

Liquid Type Inference: Inferring the Type of the Max Function

$$\frac{\begin{array}{l} \{\nu : \hat{T} \mid \nu = a\} <_{\Theta, \Lambda} \{\nu : \hat{T} \mid r\} \\ (a, \{\nu : \hat{T} \mid r\}) \in \Delta \quad (a, \{\nu : \hat{T} \mid r\}) \in \Theta \end{array}}{\Gamma, \Delta, \Theta, \Lambda \vdash a : \{\nu : \hat{T} \mid \nu = a\}}$$

New rule:

$$\frac{\begin{array}{l} \{\nu : \hat{T} \mid \nu = a\} <_{\Theta, \Lambda} \{\nu : \hat{T} \mid r\} \\ (a, \{\nu : \hat{T} \mid r\}) \in \Delta \quad (a, \{\nu : \hat{T} \mid r\}) \in \Theta \end{array}}{\Gamma, \Delta, \Theta, \Lambda \vdash a : \{\nu : \hat{T} \mid \nu = a\}} \quad \frac{\begin{array}{l} \{\nu : \hat{T} \mid \nu = b\} <_{\Theta, \Lambda} \{\nu : \hat{T} \mid r\} \\ (b, \{\nu : \hat{T} \mid r\}) \in \Delta \quad (b, \{\nu : \hat{T} \mid r\}) \in \Theta \end{array}}{\Gamma, \Delta, \Theta, \Lambda \vdash b : \{\nu : \hat{T} \mid \nu = b\}}$$

Liquid Type Inference: Inferring the Type of the Max Function

```
max : a:{ v:Int|True } -> b:{ v:Int|True }  
  -> { v:Int | (||) ((&&) ((=) v a) ((>) v b))  
      ( (||) ((&&) ((=) v b) ((>) v a))  
        ((&&) ((=) v a) ((=) v b))  
    } };
```

```
max =  
  \a -> \b ->  
    if  
      (<) a b  
    then  
      b      --> {v:Int| True }  
    else  
      a      --> {v:Int| True }
```

Liquid Type Inference: Inferring the Type of the Max Function

```
max : a:{ v:Int|True } -> b:{ v:Int|True }  
  -> { v:Int | (||) ((&&) ((=) v a) ((>) v b))  
      ( (||) ((&&) ((=) v b) ((>) v a))  
        ((&&) ((=) v a) ((=) v b))  
    } };
```

```
max =  
  \a -> \b ->  
    if  
      (<) a b --> Bool  
    then  
      b      --> {v:Int| True }  
    else  
      a      --> {v:Int| True }
```


Liquid Type Inference: Inferring the Type of the Max Function

$$\overline{\Gamma, \Delta \cup \{(a, \{\nu : \text{Int} \mid r_0\}), (b, \{\nu : \text{Int} \mid r_1\})\}, \Theta, \Lambda \vdash "<" e_1 e_2 : \text{Bool}}$$

$$\frac{\begin{array}{c} \Gamma, \Delta, \Theta, \Lambda \vdash e_1 : \text{Bool} \quad e_1 : e'_1 \\ \Gamma, \Delta, \Theta, \Lambda \cup \{e'_1\} \vdash e_2 : \hat{T} \quad \Gamma, \Delta, \Theta, \Lambda \cup \{\neg e'_1\} \vdash e_3 : \hat{T} \end{array}}{\Gamma, \Delta, \Theta, \Lambda \vdash \text{"if" } e_1 \text{"then" } e_2 \text{"else" } e_3 : \hat{T}}$$

New rule:

$$\frac{\begin{array}{c} \{(a, \{\nu : \text{Int} \mid r_0\}), (b, \{\nu : \text{Int} \mid r_1\})\} \in \Delta \\ \Gamma, \Delta, \Theta, \Lambda \cup \{a < b\} \vdash b : \{\nu : \text{Int} \mid r_2\} \\ \Gamma, \Delta, \Theta, \Lambda \cup \{\neg(a < b)\} \vdash a : \{\nu : \text{Int} \mid r_2\} \end{array}}{\Gamma, \Delta, \Theta, \Lambda \vdash \text{"if" } a < b \text{"then" } b \text{"else" } a : \{\nu : \text{Int} \mid r_2\}}$$

Liquid Type Inference: Inferring the Type of the Max Function

$$\begin{array}{c}
 \{\nu : \hat{T} \mid \nu = a\} <_{:\Theta, \Lambda} \{\nu : \hat{T} \mid r\} \\
 (a, \{\nu : \hat{T} \mid r\}) \in \Delta \quad (a, \{\nu : \hat{T} \mid r\}) \in \Theta \\
 \hline
 \Gamma, \Delta, \Theta, \Lambda \vdash a : \{\nu : \hat{T} \mid \nu = a\} \\
 \\
 \{\nu : \hat{T} \mid \nu = b\} <_{:\Theta, \Lambda} \{\nu : \hat{T} \mid r\} \\
 (b, \{\nu : \hat{T} \mid r\}) \in \Delta \quad (b, \{\nu : \hat{T} \mid r\}) \in \Theta \\
 \hline
 \Gamma, \Delta, \Theta, \Lambda \vdash b : \{\nu : \hat{T} \mid \nu = b\} \\
 \\
 \{(a, \{\nu : \text{Int} \mid r_0\}), (b, \{\nu : \text{Int} \mid r_1\})\} \in \Delta \\
 \Gamma, \Delta, \Theta, \Lambda \cup \{a < b\} \vdash b : \{\nu : \text{Int} \mid r_2\} \\
 \Gamma, \Delta, \Theta, \Lambda \cup \{\neg(a < b)\} \vdash a : \{\nu : \text{Int} \mid r_2\} \\
 \hline
 \Gamma, \Delta, \Theta, \Lambda \vdash \text{"if" } a < b \text{ "then" } b \text{ "else" } a : \{\nu : \text{Int} \mid r_2\}
 \end{array}$$

Liquid Type Inference: Inferring the Type of the Max Function

Subtyping Rule

$$\frac{\Gamma, \Delta, \Theta, \Lambda \vdash e : \hat{T}_1 \quad \hat{T}_1 <_{\Theta, \Lambda} \hat{T}_2 \quad \text{wellFormed}(\hat{T}_2, \Theta)}{\Gamma, \Delta, \Theta, \Lambda \vdash e : \hat{T}_2}$$

$$\{a_1 : \text{Int} \mid r_1\} <_{\Theta, \Lambda} \{a_2 : \text{Int} \mid r_2\} :\Leftrightarrow$$

Let $\{(b_1, T_1), \dots, (b_n, T_n)\} = \Theta$ in

$\forall k_1 \in \text{value}_{\Gamma}(T_1) \dots \forall k_n \in \text{value}_{\Gamma}(T_n).$

$\forall n \in \mathbb{N}. \forall e \in \Lambda.$

$$[[e]]_{\{(a_1, n), (b_1, k_1), \dots, (b_n, k_n)\}}$$

$$\wedge [[r_1]]_{\{(a_1, n), (b_1, k_1), \dots, (b_n, k_n)\}}$$

$$\Rightarrow [[r_2]]_{\{(a_2, n), (b_1, k_1), \dots, (b_n, k_n)\}}$$

Liquid Type Inference: Inferring the Type of the Max Function

Find $r_2 \in \mathcal{Q}$ such that

$$[[((a < b) \wedge \nu = b) \Rightarrow r_2]]_{\{(a, \{\nu: \text{Int}|r_0\}), (b, \{\nu: \text{Int}|r_1\})\}}$$

and

$$[[((\neg(a < b) \wedge \nu = a) \Rightarrow r_2)]_{\{(a, \{\nu: \text{Int}|r_0\}), (b, \{\nu: \text{Int}|r_1\})\}}$$

are valid.

Use SMT-Solver to find a solution.

Sharpest solution: $r_2 := ((a < \nu \wedge \nu = b) \vee (\neg(\nu < b) \wedge \nu = a))$

Liquid Type Inference: Inferring the Type of the Max Function

```
max : a:{ v:Int|True } -> b:{ v:Int|True }  
  -> { v:Int | (||) ((&&) ((=) v a) ((>) v b))  
      ( (||) ((&&) ((=) v b) ((>) v a))  
        ((&&) ((=) v a) ((=) v b))  
    } };  
  
max =  
  \a -> \b ->  
    if      --> {v:Int  
      (<) a b -- | (||) ((&&) ((<) a v) ((=) v b))  
    then    --      ((&&) (not ((<) a v)) ((=) v a))  
      --    }  
      b      --> {v:Int| r_0 }  
    else  
      a      --> {v:Int| r_1 }
```

Liquid Type Inference: Inferring the Type of the Max Function

We infer the type

$$a : \{\nu : \text{Int} \mid r_0\} \rightarrow b : \{\nu : \text{Int} \mid r_1\} \\ \rightarrow \{\nu : \text{Int} \mid (a < \nu \wedge \nu = b) \vee (\neg(\nu < b) \wedge \nu = a)\}$$

The type annotation says the type should be

$$a : \{\nu : \text{Int} \mid \text{True}\} \rightarrow b : \{\nu : \text{Int} \mid \text{True}\} \\ \rightarrow \{\nu : \text{Int} \\ \mid (a < \nu \wedge \nu = b) \\ \vee (b < \nu \wedge \nu = a) \\ \vee (\nu = a \wedge \nu = b)\}$$

Liquid Type Inference: Inferring the Type of the Max Function

We set $r_0 = \text{True}$, $r_1 = \text{True}$ and prove

$$(a < v \wedge v = b) \vee (b < v \wedge v = a) \vee (v = a \wedge v = b)$$

is equivalent to

$$(a < v \wedge v = b) \vee (\neg(v < b) \wedge v = a)$$

using the Subtype-rule and an SMT-Solver.

Current State

1. Formal language similar to Elm **(DONE)**
2. Extension of the formal language with Liquid Types
 - 2.1 A formal syntax **(DONE)**
 - 2.2 A formal type system **(WORK IN PROGRESS)**
 - 2.3 Proof that the extension infers the correct types.
3. A type checker implementation written in Elm for Elm.

Started thesis in July 2019

Expected finish in Summer 2021