

Refinement Types for Elm

Master Thesis Report

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Topics of this Talk

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 - Introduction to Elm
 - Introduction to Refinement Types
 - Goals of the Thesis
- Formulizing the Elm language
 - Defining the Type system
 - Hindley-Milner Type System
 - Infering the Type of the Max Function
 - Quick introduction to K Framework
- Extending the Elm language
 - Defining Liquid types
 - Liquid Type Inference
 - The Inference Algorithm for Liquid Types
 - Revisiting the Max Function

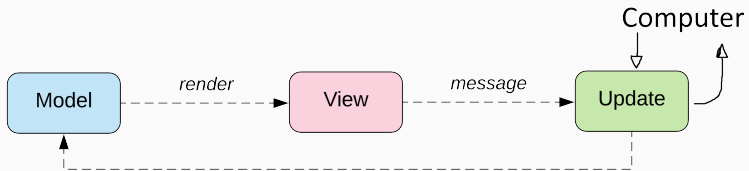
Background: Elm Programming Language

- Invented by Evan Czaplicki as his master-thesis in 2012.
- Goal: Bring Function Programming to Web-Development
- Side-Goal: Learning-friendly design decisions
- Website: elm-lang.org

Characteristics

- Pure Functional Language (immutable, no side effect, everything is a function)
- Compiles to JavaScript (in the future also to WebAssembly)
- ML-like Syntax (we say `fun a b c` for *fun(a, b, c)*)
- Simpler than Haskell (no Type classes, no Monads, only one way to do a given thing)
- “No Runtimes errors” (running out of memory, function equality and non-terminating functions still give runtime errors.)

Background: The Elm Architecture



Background: Refinement Types

Restricts the values of an existing type using a predicate.

Initial paper in 1991 by Tim Freeman and Frank Pfenning

- Initial concept was done in ML.
- Allows predicates with only $\wedge, \vee, =$, constants and basic pattern matching.
- Operates over algebraic types.
- Needed to specify **explicitly** all possible Values.

Example

$$\{a : (Bool, Bool) \mid a = (True, False) \vee a = (False, True)\}$$

$$\forall t. \{a : List\ t \mid a = Cons\ (b : t)\ (c : List\ t) \wedge c = Cons\ (d : t)\ []\}$$

Background: Liquid Types

Liquid Types (Logically Quantified Data Types) introduced in 2008

- Invented by Patrick Rondon, Ming Kawaguchi and Ranji Jhala
- Initial concept done in OCaml. Later also C, Haskell and TypeScript.
- Operates over Integers and Booleans. Later also Tuples and Functions.
- Allows predicates with logical operators, comparisons and addition.

Example

$$a : \{Bool \mid True\} \rightarrow \{\nu : Bool \mid (a \vee \nu) \wedge \neg(a \wedge \nu)\}$$

$$a : \{\nu : Int \mid 0 \leq a\} \rightarrow b : \{\nu : Int \mid 0 \leq b\}$$

$$\rightarrow \{\nu : Int \mid 0 \leq \nu \wedge a - b \leq \nu \wedge b - a \leq \nu\}$$

Goals of Thesis

1. Formal language similar to Elm
 - 1.1 A formal syntax
 - 1.2 A formal type system
 - 1.3 A denotational semantic
 - 1.4 A small step semantic (using K Framework) for rapid prototyping the language
 - 1.5 Proof that the type system is valid with respect to the semantics.
2. Extension of the formal language with Liquid Types
 - 2.1 Extending the formal syntax, formal type system and denotational semantic
 - 2.2 Proof that the extension infers the correct types.
 - 2.3 A Implementation (of the core algorithm) written in Elm for Elm.

Theory: Formalization of the Elm Type System

We will use the Hindley-Milner type system (used in ML, Haskell and Elm)

We say

T is a *mono type* $:\Leftrightarrow T$ is a type variable

$\vee T$ is a type application

$\vee T$ is a algebraic type

$\vee T$ is a product type

$\vee T$ is a function type

T is a *poly type* $:\Leftrightarrow T = \forall a. T'$

where T' is a mono type or poly type

and a is a symbol

T is a *type* $:\Leftrightarrow T$ is a mono type $\vee T$ is a poly type.

Example

1. $Nat ::= \mu C. 1 \mid Succ\ C$
2. $List = \forall a. \mu C. Empty \mid Cons\ a\ C$
3. $splitAt : \forall a. Nat \rightarrow List\ a \rightarrow (List\ a, List\ a)$

Theory: Formalization of the Elm Type System

The *values* of a type is the set corresponding to the type:

$$\text{values}(\text{Nat}) = \{1, \text{Succ } 1, \text{Succ Succ } 1, \dots\}$$

$$\text{values}(\text{List Nat}) = \bigcup_{n \in \mathbb{N}} \text{values}_n(\text{List Nat})$$

$$\text{values}_0(\text{List Nat}) = \{[]\}$$

$$\text{values}_n(\text{List Nat}) =$$

$$\{[]\} \cup \{\text{Cons } a \ b \mid a \in \text{values}(\text{Nat}), b \in \text{values}_{n-1}(\text{List Nat})\}$$

Introduction To Elm: Hindley-Milner Type System

The *values* of a type is the set corresponding to the type:

$$\text{values}(\text{Nat}) = \{1, \text{Succ } 1, \text{Succ Succ } 1, \dots\}$$

$$\text{values}(\text{List Nat}) = \bigcup_{n \in \mathbb{N}} \text{values}_n(\text{List Nat})$$

$$\text{values}_0(\text{List Nat}) = \{[]\}$$

$$\text{values}_n(\text{List Nat}) =$$

$$\{\text{Cons } a \ b \mid a \in \text{values}(\text{Nat}), b \in \text{values}_{n-1}(\text{List Nat})\}$$

Introduction To Elm: Order of Types

Let $n, m \in \mathbb{N}$, $T_1, T_2 \in \mathcal{T}$, a_i for all $i \in \mathbb{N}_0^n$ and $b_i \in \mathcal{V}$ for all $i \in \mathbb{N}_0^m$.

We define the partial order \sqsubseteq on poly types as

$$\forall a_1 \dots \forall a_n. T_1 \sqsubseteq \forall b_1 \dots \forall b_m. T_2 :\Leftrightarrow$$

$$\exists \Theta = \{(a_i, S_i) \mid i \in \mathbb{N}_1^n \wedge a_i \in \mathcal{V} \wedge S_i \in \mathcal{T}\}.$$

$$T_2 = [T_1]_{\Theta} \wedge \forall i \in \mathbb{N}_0^m. b_i \notin \text{free}(\forall a_1 \dots \forall a_n. T_1)$$

Example: $\forall a. a \sqsubseteq \forall a. \text{List } a \sqsubseteq \text{List Nat}$

Most General Type

$$\bar{\Gamma} : \Gamma \rightarrow \mathcal{T}$$

$$\bar{\Gamma}(T) := \forall a_1 \dots \forall a_n. T_0$$

such that $\{a_1, \dots, a_n\} = \text{free}(T') \setminus \{a \mid (a, _) \in \Gamma\}$

where $a_i \in \mathcal{V}$ for $i \in \mathbb{N}_0^n$ and T_0 is the mono type of T .

We say $\bar{\Gamma}(T)$ is *the most general type* of T .

Type Inference: Inferring the Type of the Max Function

```
max : Int -> Int -> Int;  
max =  
  \a -> \b ->  
    if  
      (<) a b  
    then  
      b  
    else  
      a
```

Type Inference: Inferring the Type of the Max Function

$$\frac{(a, \bar{\Gamma}(T)) \in \Delta}{\Gamma, \Delta \vdash a : T}$$

New rules:

$$\overline{\Gamma, \Delta \cup \{(a, \bar{\Gamma}(T))\} \vdash a : T} \quad \overline{\Gamma, \Delta \cup \{(b, \bar{\Gamma}(T))\} \vdash b : T}$$

Type Inference: Inferring the Type of the Max Function

```
max : Int -> Int -> Int;
max =
  \a -> \b ->
    if
      (<) a b
    then
      b                --> a1
    else
      a                --> a2
```


Type Inference: Inferring the Type of the Max Function

$$\overline{\Gamma, \Delta \vdash "<)" : Int \rightarrow Int \rightarrow Bool}$$

$$\frac{\Gamma, \Delta \vdash e_1 : T_1 \rightarrow T_2 \quad \Gamma, \Delta \vdash e_2 : T_1}{\Gamma, \Delta \vdash e_1 \ e_2 : T_2}$$

New rule:

$$\frac{\Gamma, \Delta \vdash e_1 : Int \quad \Gamma, \Delta \vdash e_2 : Int}{\Gamma, \Delta \vdash "<)" \ e_1 \ e_2 : Bool}$$

Type Inference: Inferring the Type of the Max Function

$$\overline{\Gamma, \Delta \cup \{(a, \overline{\Gamma}(T))\}} \vdash a : T} \quad \overline{\Gamma, \Delta \cup \{(b, \overline{\Gamma}(T))\}} \vdash b : T}$$

$$\frac{\Gamma, \Delta \vdash e_1 : Int \quad \Gamma, \Delta \vdash e_2 : Int}{\Gamma, \Delta \vdash "(<)" e_1 e_2 : Bool}$$

The most general type of *Int* is *Int*

New rule:

$$\overline{\Gamma, \Delta \cup \{(a, Int), (b, Int)\}} \vdash "(<) a b" : Bool}$$

Type Inference: Inferring the Type of the Max Function

```
max : Int -> Int -> Int;
max =
  \a -> \b ->
    if
      (<) a b          --> Bool
    then
      b                --> Int
    else
      a                --> Int
```

Type Inference: Inferring the Type of the Max Function

$$\overline{\Gamma, \Delta \cup \{(a, Int), (b, Int)\} \vdash "(<)" e_1 e_2 : Bool}$$

$$\frac{\Gamma, \Delta \vdash e_1 : Bool \quad \Gamma, \Delta \vdash e_2 : T \quad \Gamma, \Delta \vdash e_3 : T}{\Gamma, \Delta \vdash \text{"if" } e_1 \text{ "then" } e_2 \text{ "else" } e_3 : T}$$

New rule:

$$\overline{\Gamma, \Delta \cup \{(a, Int), (b, Int)\} \vdash \text{"if"}(<) a b \text{ then } b \text{ else } a : Int}$$

Type Inference: Inferring the Type of the Max Function

```
max : Int -> Int -> Int;  
max =  
  \a -> \b ->  
    if                                --> Int  
      (<) a b  
    then  
      b                                --> Int  
    else  
      a                                --> Int
```

Type Inference: Inferring the Type of the Max Function

$$\frac{\Gamma, \Delta \cup \{(a, \bar{\Gamma}(T_1))\} \vdash e : T_2}{\Gamma, \Delta \vdash " \setminus " a " - > " e : T_1 \rightarrow T_2}$$

The most general type of *Int* is *Int*

Type Inference: Inferring the Type of the Max Function

Therefore we conclude

$$\frac{}{\Gamma, \Delta \cup \{(a, \text{Int})\} \vdash "\backslash b - > \text{if } (<) \text{ a b then b else a}" : \text{Int} \rightarrow \text{Int}}$$

$$\frac{}{\Gamma, \Delta \vdash "\backslash a - > \backslash b - > \text{if } (<) \text{ a b then b else a}" : \text{Int} \rightarrow \text{Int} \rightarrow \text{Int}}$$

Type Inference: Inferring the Type of the Max Function

```
max : Int -> Int -> Int;
max =                                --> Int -> Int -> Int
  \a -> \b ->
    if                                --> Int
      (<) a b
    then
      b                                --> Int
    else
      a                                --> Int
```


- Created in 2003 by Grigore Rosu
- Maintained and developed by the research groups FSL (Illinois,USA) and FMSE (Lasi,Romania).
- Framework for designing and formalizing programming languages.
- Based on Rewriting systems.

K Framework - K File

```
require "unification.k"
require "elm-syntax.k"

module ELM-TYPESYSTEM
  imports DOMAINS
  imports ELM-SYNTAX

  configuration <k> $PGM:Exp </k>
                <tenv> .Map </tenv>

  //..

  syntax KResult ::= Type
endmodule
```

K Framework - Syntax

syntax denotes a syntax

- strict - Evaluate the inner expression first
- right/left - Evaluate left/right expression first
- bracket - Notation for Brackets

syntax Type

```
::= "bool"  
  | "int"  
  | "{}Type"  
  | "{" ListTypeFields "}"Type" [strict]  
  | Type "->" Type             [strict,right]  
  | LowerVar  
  | "(" Type ")"               [bracket]  
  | ..
```

K Framework - Rules

- rules will be executed top to bottom
- `rule . => .` denotes a rewriting rule
- `. ~> .` denotes a concatenation of two processes(KItems)
- `.` denotes the empty process (`rule . ~> A => A`)
- `requires` denotes a precondition to the rule
- `?T` denotes an existentially quantified variable

`syntax Exp ::= Type`

`rule E1:Type E2:Type`

`=> E1 =Type (E2 -> ?T:Type)`

`~> ?T`

`syntax KResult ::= Type`

Example for Formally Inferring the Type

```
let  
  model = []  
in  
((::) 1) model
```

0. $\Gamma := \emptyset, \Delta := \emptyset$

[List] 1. $\Gamma, \Delta \vdash [] : \forall a. \text{List } a$

[LetIn] 2. $\Delta := \Delta \cup (\text{model} \mapsto \forall a. \text{List } a)$

[Int] 3. $\Gamma, \Delta \vdash 1 : \text{Int}$

[Call] 4. $\Gamma, \Delta \vdash (::) 1 : \text{List Int} \rightarrow \text{List Int}$

[Variable] 5. $\Gamma, \Delta \vdash \text{model} : \forall a. \text{List } a$

[Call] 6. $\Gamma, \Delta \vdash ((::) 1) \text{ model} : \text{List Int}$

Formal Inference Rules - List

```
rule []Exp => list ?A:Type

<k>
let
  model = list ?A0:Type
in
  ((::) (intExp 1)) (variable model)
</k>
<tenv> .Map </tenv>
```

Formal Inference Rules - LetIn

```
rule <k> let X = T:Type in E => E ~> setTenv(TEnv)
...</k>
```

```
<tenv> TEnv
```

```
=> TEnv[ X
```

```
<- forall
```

```
  (#metaKVariables(T)
```

```
    -Set #metaKVariables(setTenv(TEnv)))
```

```
  .
```

```
  ( #freezeKVariables(T, setTenv(TEnv)):>Type)
```

```
  ]
```

```
</tenv>
```

```
<k>((::) (intExp 1)) (variable model)</k>
```

```
<tenv> [model <- forall A0 . (list (#freeze(A0)))]</tenv>
```

Formal Inference Rules - Cons, Int

```
rule (::) => ?A:Type -> ( list ?A ) -> ( list ?A )
```

```
rule intExp I:Int => int
```

```
<k>
```

```
((?A1:Type -> ( list ?A1 ) -> ( list ?A1 )) int)  
  (variable model)
```

```
</k>
```

```
<tenv>
```

```
[model <- forall A0 . (list (#freeze(A0)))]
```

```
</tenv>
```


Formal Inference Rules - Apply

```
rule E1:Type E2:Type => E1 =Type (E2 -> ?T:Type) ~> ?T
```

```
<k>
```

```
(( list int ) -> ( list int )) (variable model)
```

```
</k>
```

```
<tenv>
```

```
  [model <- forall A0 . (list (#freeze(A0)))]
```

```
</tenv>
```

Formal Inference Rules - Variable

```
rule <k> variable X:Id => #renameMetaKVariables(T, Tvs)
  ...</k>
  <tenv>... X |-> forall Tvs . T
  ...</tenv>
```

```
<k>
(( list int ) -> ( list int )) (list ?A2)
</k>
<tenv>
  [model <- forall A0 . (list (#freeze(A0)))]
</tenv>
```

Formal Inference Rules - Apply

<k>

list int

</k>

<tenv>

[model <- forall A0 . (list (#freeze(A0)))]

</tenv>

Introduction to Liquid Types: Refinement Types

Restricts the values of an existing type using a predicate.

Initial paper in 1991 by Tim Freeman and Frank Pfenning

- Initial concept was done in ML.
- Allows predicates with only $\wedge, \vee, =$, constants and basic pattern matching.
- Operates over algebraic types.
- Needed to specify **explicitly** all possible Values.

Example

$$\{a : (Bool, Bool) \mid a = (True, False) \vee a = (False, True)\}$$

Introduction to Liquid Types: Liquid Types

Liquid Types (Logically Quantified Data Types) introduced in 2008

- Invented by Patrick Rondon, Ming Kawaguchi and Ranji Jhala
- Initial concept done in OCaml. Later also C, Haskell and TypeScript.
- Operates over Integers and Booleans. Later also Tuples and Functions.
- Allows predicates with logical operators, comparisons and addition.

Example

$$a : Bool \rightarrow b : Bool \rightarrow \{\nu : Bool \mid \nu = (a \vee b) \wedge \neg(a \wedge b)\}$$

$$\begin{aligned} a : Int \rightarrow b : Int \rightarrow \{ \nu : Int \\ & \mid (\nu = a \wedge \nu > b) \\ & \vee (\nu = b \wedge \nu > a) \\ & \vee (\nu = a \wedge \nu = b) \} \end{aligned}$$

$$(/) : Int \rightarrow \{\nu : Int \mid \neg(\nu = 0)\} \rightarrow Int$$

Introduction to Liquid Types: Logical Qualifier Expressions

$IntExp ::= \mathbb{Z}$
| $IntExp + IntExp$
| $IntExp \cdot \mathbb{Z}$
| \mathcal{V}

$Q ::= True$
| $False$
| $IntExp < \mathcal{V}$
| $\mathcal{V} < IntExp$
| $\mathcal{V} = IntExp$
| $Q \wedge Q$
| $Q \vee Q$
| $\neg Q$

Introduction to Liquid Types: Defining Liquid Types

T is a *liquid type* $:\Leftrightarrow T$ is of form $\{a : Int \mid r\}$

where T_0 is a type, a is a symbol, $r \in \mathcal{Q}$,

$Nat := \mu C.1 \mid Succ\ C$

and $Int := \mu _ .0 \mid Pos\ Nat \mid Neg\ Nat$.

$\vee T$ is of form $a : \{b : Int \mid r\} \rightarrow \hat{T}$

where a, b are symbols, $r \in \mathcal{Q}$, \hat{T} and \hat{T}_1 are liquid types.

Subtyping Condition

We say c is a *Subtyping Condition* $:\Leftrightarrow c$ is of form $\hat{T}_1 <_{\Theta, \Lambda} \hat{T}_2$
where \hat{T}_1, \hat{T}_2 are a liquid types or templates, Θ is a type
variable context and $\Lambda \subset \mathcal{Q}$.

Liquid Type Inference: Inferring the Type of the Max Function

```
max : a:{ v:Int|True } -> b:{ v:Int|True }  
  -> { v:Int | (||) ((&&) ((=) v a) ((>) v b))  
      ( (||) ((&&) ((=) v b) ((>) v a))  
        ((&&) ((=) v a) ((=) v b))  
    } };
```

```
max =  
  \a -> \b ->  
    if  
      (<) a b  
    then  
      b  
    else  
      a
```

Liquid Type Inference: Inferring the Type of the Max Function

$$\frac{\begin{array}{l} \{\nu : \hat{T} \mid \nu = a\} <_{:\Theta, \Lambda} \{\nu : \hat{T} \mid r\} \\ (a, \{\nu : \hat{T} \mid r\}) \in \Delta \quad (a, \{\nu : \hat{T} \mid r\}) \in \Theta \end{array}}{\Gamma, \Delta, \Theta, \Lambda \vdash a : \{\nu : \hat{T} \mid \nu = a\}}$$

New rule:

$$\frac{\begin{array}{l} \{\nu : \hat{T} \mid \nu = a\} <_{:\Theta, \Lambda} \{\nu : \hat{T} \mid r\} \\ (a, \{\nu : \hat{T} \mid r\}) \in \Delta \quad (a, \{\nu : \hat{T} \mid r\}) \in \Theta \end{array}}{\Gamma, \Delta, \Theta, \Lambda \vdash a : \{\nu : \hat{T} \mid \nu = a\}} \quad \frac{\begin{array}{l} \{\nu : \hat{T} \mid \nu = b\} <_{:\Theta, \Lambda} \{\nu : \hat{T} \mid r\} \\ (b, \{\nu : \hat{T} \mid r\}) \in \Delta \quad (b, \{\nu : \hat{T} \mid r\}) \in \Theta \end{array}}{\Gamma, \Delta, \Theta, \Lambda \vdash b : \{\nu : \hat{T} \mid \nu = b\}}$$

Liquid Type Inference: Inferring the Type of the Max Function

```
max : a:{ v:Int|True } -> b:{ v:Int|True }  
  -> { v:Int | (||) ((&&) ((=) v a) ((>) v b))  
      ( (||) ((&&) ((=) v b) ((>) v a))  
        ((&&) ((=) v a) ((=) v b))  
    } };
```

```
max =  
  \a -> \b ->  
    if  
      (<) a b  
    then  
      b      --> {v:Int| True }  
    else  
      a      --> {v:Int| True }
```

Liquid Type Inference: Inferring the Type of the Max Function

```
max : a:{ v:Int|True } -> b:{ v:Int|True }  
  -> { v:Int | (||) ((&&) ((=) v a) ((>) v b))  
      ( (||) ((&&) ((=) v b) ((>) v a))  
        ((&&) ((=) v a) ((=) v b))  
    } };
```

```
max =  
  \a -> \b ->  
    if  
      (<) a b --> Bool  
    then  
      b      --> {v:Int| True }  
    else  
      a      --> {v:Int| True }
```

Liquid Type Inference: Inferring the Type of the Max Function

$$\overline{\Gamma, \Delta \cup \{(a, \{\nu : \text{Int} \mid r_0\}), (b, \{\nu : \text{Int} \mid r_1\})\}, \Theta, \Lambda \vdash "<" e_1 e_2 : \text{Bool}}$$

$$\frac{\begin{array}{c} \Gamma, \Delta, \Theta, \Lambda \vdash e_1 : \text{Bool} \quad e_1 : e'_1 \\ \Gamma, \Delta, \Theta, \Lambda \cup \{e'_1\} \vdash e_2 : \hat{T} \quad \Gamma, \Delta, \Theta, \Lambda \cup \{\neg e'_1\} \vdash e_3 : \hat{T} \end{array}}{\Gamma, \Delta, \Theta, \Lambda \vdash \text{"if" } e_1 \text{"then" } e_2 \text{"else" } e_3 : \hat{T}}$$

New rule:

$$\frac{\begin{array}{c} \{(a, \{\nu : \text{Int} \mid r_0\}), (b, \{\nu : \text{Int} \mid r_1\})\} \in \Delta \\ \Gamma, \Delta, \Theta, \Lambda \cup \{a < b\} \vdash b : \{\nu : \text{Int} \mid r_2\} \\ \Gamma, \Delta, \Theta, \Lambda \cup \{\neg(a < b)\} \vdash a : \{\nu : \text{Int} \mid r_2\} \end{array}}{\Gamma, \Delta, \Theta, \Lambda \vdash \text{"if" } a < b \text{"then" } b \text{"else" } a : \{\nu : \text{Int} \mid r_2\}}$$

Liquid Type Inference: Inferring the Type of the Max Function

$$\begin{array}{c}
 \{\nu : \hat{T} \mid \nu = a\} <_{:\Theta, \Lambda} \{\nu : \hat{T} \mid r\} \\
 (a, \{\nu : \hat{T} \mid r\}) \in \Delta \quad (a, \{\nu : \hat{T} \mid r\}) \in \Theta \\
 \hline
 \Gamma, \Delta, \Theta, \Lambda \vdash a : \{\nu : \hat{T} \mid \nu = a\} \\
 \\
 \{\nu : \hat{T} \mid \nu = b\} <_{:\Theta, \Lambda} \{\nu : \hat{T} \mid r\} \\
 (b, \{\nu : \hat{T} \mid r\}) \in \Delta \quad (b, \{\nu : \hat{T} \mid r\}) \in \Theta \\
 \hline
 \Gamma, \Delta, \Theta, \Lambda \vdash b : \{\nu : \hat{T} \mid \nu = b\}
 \end{array}$$

$$\begin{array}{c}
 \{(a, \{\nu : \text{Int} \mid r_0\}), (b, \{\nu : \text{Int} \mid r_1\})\} \in \Delta \\
 \Gamma, \Delta, \Theta, \Lambda \cup \{a < b\} \vdash b : \{\nu : \text{Int} \mid r_2\} \\
 \Gamma, \Delta, \Theta, \Lambda \cup \{\neg(a < b)\} \vdash a : \{\nu : \text{Int} \mid r_2\} \\
 \hline
 \Gamma, \Delta, \Theta, \Lambda \vdash \text{"if" } a < b \text{ "then" } b \text{ "else" } a : \{\nu : \text{Int} \mid r_2\}
 \end{array}$$

Liquid Type Inference: Inferring the Type of the Max Function

Subtyping Rule

$$\frac{\Gamma, \Delta, \Theta, \Lambda \vdash e : \hat{T}_1 \quad \hat{T}_1 <_{:\Theta, \Lambda} \hat{T}_2 \quad \text{wellFormed}(\hat{T}_2, \Theta)}{\Gamma, \Delta, \Theta, \Lambda \vdash e : \hat{T}_2}$$

$$\{a_1 : \text{Int} \mid r_1\} <_{:\Theta, \Lambda} \{a_2 : \text{Int} \mid r_2\} :\Leftrightarrow$$

Let $\{(b_1, T_1), \dots, (b_n, T_n)\} = \Theta$ in

$\forall k_1 \in \text{value}_\Gamma(T_1) \dots \forall k_n \in \text{value}_\Gamma(T_n).$

$\forall n \in \mathbb{N}. \forall e \in \Lambda.$

$$[[e]]_{\{(a_1, n), (b_1, k_1), \dots, (b_n, k_n)\}}$$

$$\wedge [[r_1]]_{\{(a_1, n), (b_1, k_1), \dots, (b_n, k_n)\}}$$

$$\Rightarrow [[r_2]]_{\{(a_2, n), (b_1, k_1), \dots, (b_n, k_n)\}}$$

Liquid Type Inference: Inferring the Type of the Max Function

Find $r_2 \in \mathcal{Q}$ such that

$$[[((a < b) \wedge \nu = b) \Rightarrow r_2]]_{\{(a, \{\nu: \text{Int} | r_0\}), (b, \{\nu: \text{Int} | r_1\})\}}$$

and

$$[[((\neg(a < b) \wedge \nu = a) \Rightarrow r_2)]_{\{(a, \{\nu: \text{Int} | r_0\}), (b, \{\nu: \text{Int} | r_1\})\}}]$$

are valid.

Use SMT-Solver to find a solution.

Sharpest solution: $r_2 := ((a < \nu \wedge \nu = b) \vee (\neg(\nu < b) \wedge \nu = a))$

Template

We say \hat{T} is a *template* $:\Leftrightarrow \hat{T}$ is of form $\{\nu : \text{Int} \mid [k]_S\}$

where $k \in \mathcal{K}$ and $S : \mathcal{V} \rightarrow \mathcal{Q}$

The Inference Algorithm

$$\text{Infer} : \mathcal{P}(\mathcal{C}) \rightarrow (\mathcal{K} \multimap \mathcal{Q})$$

$$\text{Infer}(C) =$$

$$\text{Let } V := \bigcup_{\hat{\tau}_1 <_{\Theta, \wedge} \hat{\tau}_2 \in C} \{a \mid (a, _) \in \Theta\}$$

$$Q_0 := \text{Init}(V),$$

$$A_0 := \{(\kappa, Q_0) \mid \kappa \in \bigcup_{c \in C} \text{Var}(c)\},$$

$$A := \text{Solve}\left(\bigcup_{c \in C} \text{Split}(c), A_0\right)$$

$$\text{in } \{(\kappa, \bigwedge Q) \mid (\kappa, Q) \in A\}$$

The Inference Algorithm: Step 1 (Split)

$$\text{Split} : \mathcal{C} \rightarrow \mathcal{P}(\mathcal{C}^-)$$

$$\begin{aligned} \text{Split}(a : \{\nu : \text{Int}|q_1\} \rightarrow \hat{T}_2 <_{:\Theta, \wedge} a : \{\nu : \text{Int}|q_3\} \rightarrow \hat{T}_4) = \\ \{\{\nu : \text{Int}|q_3\} <_{:\Theta, \wedge} \{\nu : \text{Int}|q_1\}\} \cup \text{Split}(\hat{T}_2 <_{:\Theta \cup \{(a, q_3)\}, \wedge} \hat{T}_4)\} \end{aligned}$$

$$\begin{aligned} \text{Split}(\{\nu : \text{Int}|q_1\} <_{:\Theta, \wedge} \{\nu : \text{Int}|q_2\}) = \\ \{\{\nu : \text{Int}|q_1\} <_{:\Theta, \wedge} \{\nu : \text{Int}|q_2\}\} \end{aligned}$$

$$\mathcal{C} := \{c \mid c \text{ is a subtyping condition}\}$$

$$\begin{aligned} \mathcal{C}^- := \{ & \{\nu : \text{Int}|q_1\} <_{:\Theta, \wedge} \{\nu : \text{Int}|q_2\} \\ & \mid (q_1 \in \mathcal{Q} \vee q_1 = [k_1]_{S_1} \text{ for } k_1 \in \mathcal{K}, S_1 \in \mathcal{V} \rightarrow \text{IntExp}) \\ & \wedge (q_2 \in \mathcal{Q} \vee q_2 = [k_2]_{S_2} \text{ for } k_2 \in \mathcal{K}, S_2 \in \mathcal{V} \rightarrow \text{IntExp}) \}. \end{aligned}$$

The Inference Algorithm: Step 2 (Solve)

$Init : \mathcal{P}(\mathcal{V}) \rightarrow \mathcal{P}(\mathcal{Q})$

$$\begin{aligned} Init(V) ::= & \{0 < \nu\} \\ & \cup \{a < \nu \mid a \in V\} \\ & \cup \{\nu < 0\} \\ & \cup \{\nu < a \mid a \in V\} \\ & \cup \{\nu = a \mid a \in V\} \\ & \cup \{\nu = 0\} \\ & \cup \{a < \nu \vee \nu = a \mid a \in V\} \\ & \cup \{\nu < a \vee \nu = a \mid a \in V\} \\ & \cup \{0 < \nu \vee \nu = 0\} \\ & \cup \{\nu < 0 \vee \nu = 0\} \\ & \cup \{\neg(\nu = a) \mid a \in V\} \\ & \cup \{\neg(\nu = 0)\} \end{aligned}$$

The Inference Algorithm: Step 2 (Solve)

Solve : $\mathcal{P}(C^-) \times (\mathcal{K} \multimap \mathcal{P}(\mathcal{Q})) \rightarrow (\mathcal{K} \multimap \mathcal{P}(\mathcal{Q}))$

Solve(C, A) =

Let $S := \{(k, \bigwedge Q) \mid (k, Q) \in A\}$.

If there exists $(\{\nu : Int \mid q_1\} <_{\Theta, \wedge} \{\nu : Int \mid [k_2]_{S_2}\}) \in C$ such that

$\neg(\forall z \in \mathbb{Z}. \forall i_1 \in \text{value}_\Gamma(\{\nu : Int \mid r'_1\}) \dots \forall i_n \in \text{value}_\Gamma(\{\nu : Int \mid r'_n\}))$

$[[r_1 \wedge p]]_{\{(\nu, z), (b_1, i_1), \dots, (b_n, i_n)\}} \Rightarrow [[r_2]]_{\{(\nu, z), (b_1, i_1), \dots, (b_n, i_n)\}}$

then Solve($C, \text{Weaken}(c, A)$) else A

SMT statement:

$$((\bigwedge_{j=0}^n [r'_j]_{\{(\nu, b_j)\}}) \wedge r_1 \wedge p) \wedge \neg r_2$$

with free variables $\nu \in \mathbb{Z}$ and $b_i \in \mathbb{Z}$ for $i \in \mathbb{N}_1^n$.

The Inference Algorithm: Step 3 (Weaken)

$$\text{Weaken} : \mathcal{C}^- \times (\mathcal{K} \multimap \mathcal{P}(\mathcal{Q})) \multimap (\mathcal{K} \multimap \mathcal{P}(\mathcal{Q}))$$

$$\text{Weaken}(\{\nu : \text{Int}|x\} <_{:\Theta, \wedge} \{\nu : \text{Int}|[k_2]_{S_2}\}, A) =$$

$$\text{Let } S := \{(k, \bigwedge Q) \mid (k, Q) \in A\},$$

$$Q_2 := \{ q$$

$$\mid q \in A(k_2)$$

$$\wedge (\forall z \in \mathbb{Z}. \forall i_1 \in \text{value}_\Gamma(\{\nu : \text{Int}|r'_1\}) \dots \forall i_n \in \text{value}_\Gamma(\{\nu : \text{Int}|r'_n\}).$$

$$[[r_1 \wedge p]]_{\{(\nu, z), (b_1, i_1), \dots, (b_n, i_n)\}} \Rightarrow [[[q]_{S_2}]]_{\{(\nu, z), (b_1, i_1), \dots, (b_n, i_n)\}}))$$

$$\text{in } \{(k, Q) \mid (k, Q) \in A \wedge k \neq k_2\} \cup \{(k_2, Q_2)\}$$

SMT statement:

$$\neg((\bigwedge_{j=0}^n [r'_j]_{\{(\nu, b_j)\}}) \wedge r_1 \wedge p) \vee r_2$$

with free variables $\nu \in \mathbb{Z}$ and $b_i \in \mathbb{Z}$ for $i \in \mathbb{N}_1^n$ and $r_2 := [q]_{S_2}$.

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