

## Filtrage Particulaire appliqué à la navigation

Nicolas Merlinge

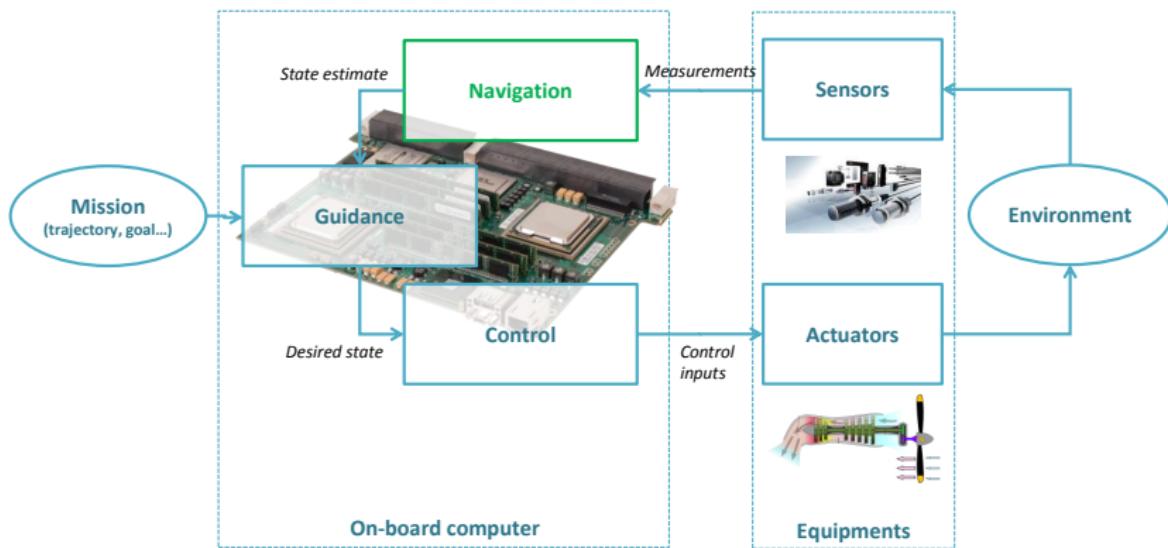
ROB-312



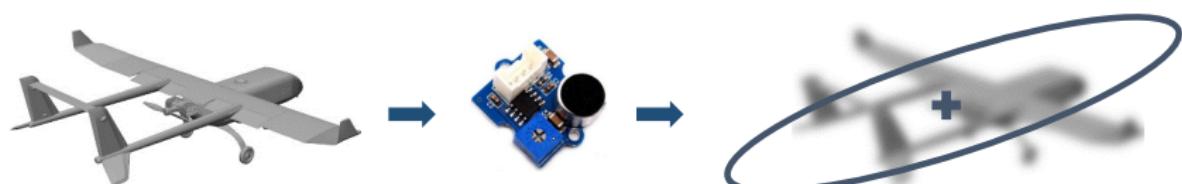
# Autonomous systems need to perform accurate localization



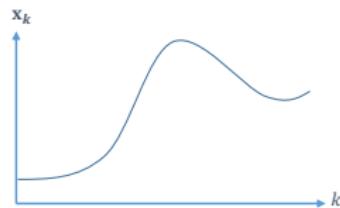
# Guidance, Navigation and Control (GNC)



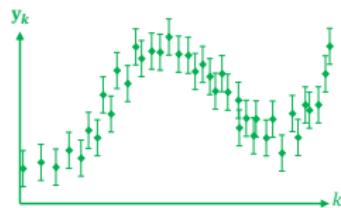
# State estimation for navigation



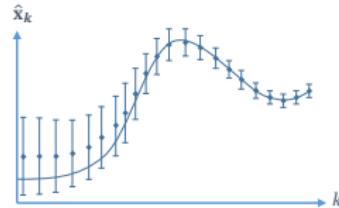
$x_k$  = position, velocity...



$y_k$  = measurements



$\hat{x}_k$  = estimated position, velocity...



State estimation consists in retrieving the vehicle's state from noisy and incomplete measurements and uncertain evolution model.

# Different ways to model the state density

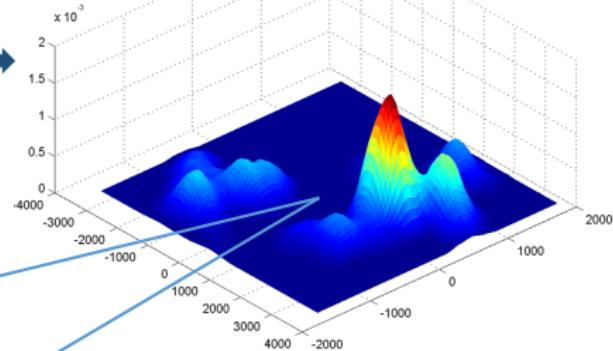


$x_k$  = position, velocity...



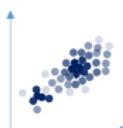
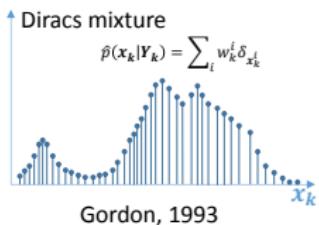
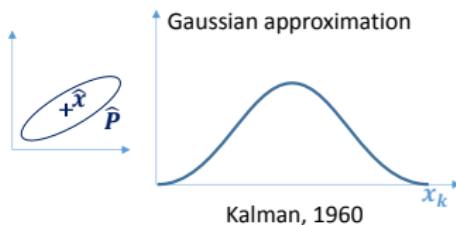
$y_k$  = measurement

Density:  $p(x_k|y_1, \dots, y_k)$



Kalman Filters

Particle Filters



## What we know

Theoretical state evolution (dynamical model):

$$\begin{aligned}\dot{\mathbf{x}} &= F(\mathbf{x}, \mathbf{u}) \\ \mathbf{x}_k &= f(\mathbf{x}_{k-1}, \mathbf{u}_k)\end{aligned}\tag{1}$$

Theoretical observation equation (sensor model):

$$\mathbf{y}_k = h(\mathbf{x}_k)\tag{2}$$

However, these equations are not totally representative of the actual system, e.g.:

- ▶ unexpected wind, friction, unmodeled dynamics...
- ▶ sensor noise, unmodeled disturbances...

# What we **don't** know (uncertainties)

- ▶ Initial state uncertainty



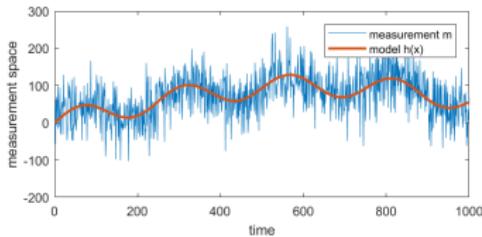
- ▶ Process noise (dynamics)

$$\mathbf{x}_k = f(\mathbf{x}_{k-1}, \mathbf{u}_k) + \mathbf{w}_k$$



- ▶ Measurement noise (and potentially some bias)

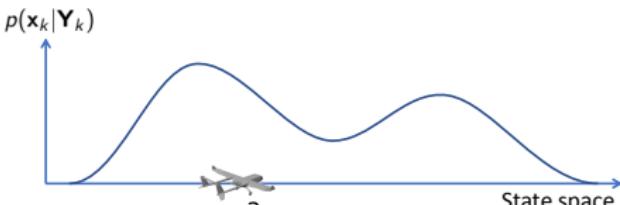
$$\mathbf{y}_k = h(\mathbf{x}_k) + \mathbf{v}_k$$



# A way to model uncertainties: probability distribution functions

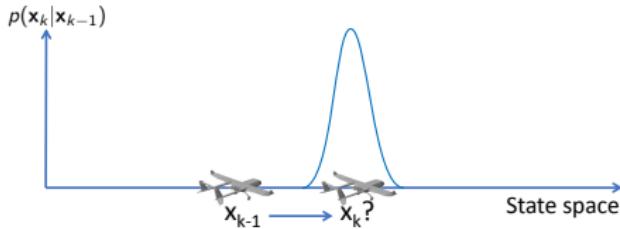
- ▶ State distribution:

$$p(\mathbf{x}_k | \mathbf{y}_1, \dots, \mathbf{y}_k) \triangleq p(\mathbf{x}_k | \mathbf{Y}_k)$$



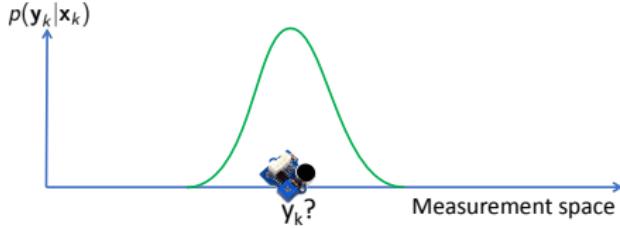
- ▶ Process noise distribution

$$p(\mathbf{x}_k | \mathbf{x}_{k-1})$$



- ▶ Measurement distribution

$$p(\mathbf{y}_k | \mathbf{x}_k)$$



# Optimal filter equations (Bayesian filtering)

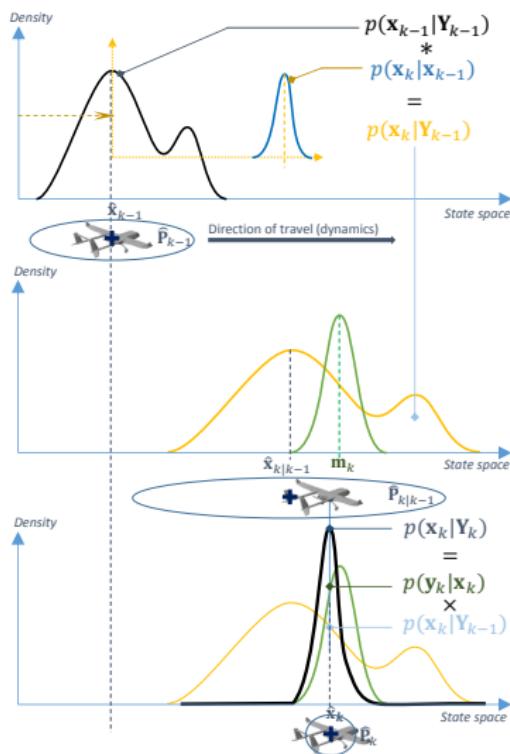
State density propagation (dynamics, Chapman-Kolmogorov equation):

$$p(\mathbf{x}_k | \mathbf{Y}_{k-1}) = \int p(\mathbf{x}_k | \mathbf{x}_{k-1}) p(\mathbf{x}_{k-1} | \mathbf{Y}_{k-1}) d\mathbf{x}_{k-1} \quad (3)$$

State density correction/update (measurements, Bayes rule):

$$p(\mathbf{x}_k | \mathbf{Y}_k) \propto p(\mathbf{y}_k | \mathbf{x}_k) p(\mathbf{x}_k | \mathbf{Y}_{k-1}) \quad (4)$$

# Optimal filter equations (Bayesian filtering)



## (a) Prediction

Convolution of the **prior conditional density** with the state transition density. The transition density accounts for the deterministic dynamics  $f_k$  and its uncertainty (process noise  $w_k$ ).

## (b) Predicted density, new measurement

Step (a) results in the **predicted conditional density**, whose support is usually larger than the prior density.

A measurement  $y_k$  is now available. It will introduce information in the estimation.

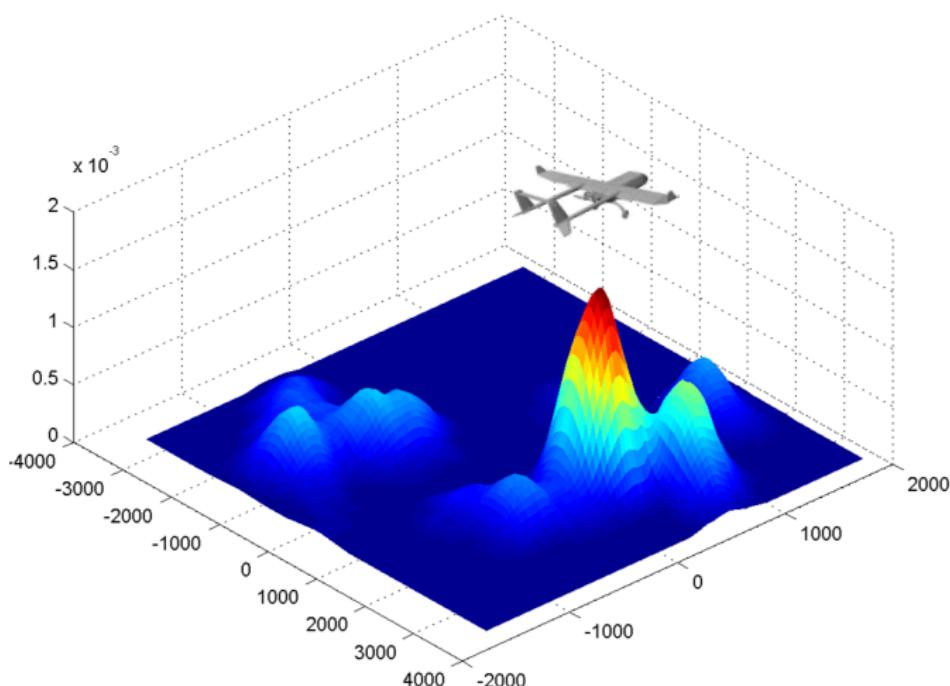
## (c) Correction

The predicted density is multiplied with the measurement density, leading to the **posterior conditional density**.

Its support is usually smaller than the predicted density. It yields a refined estimate  $\hat{x}_k$  and covariance  $\bar{P}_k$ .

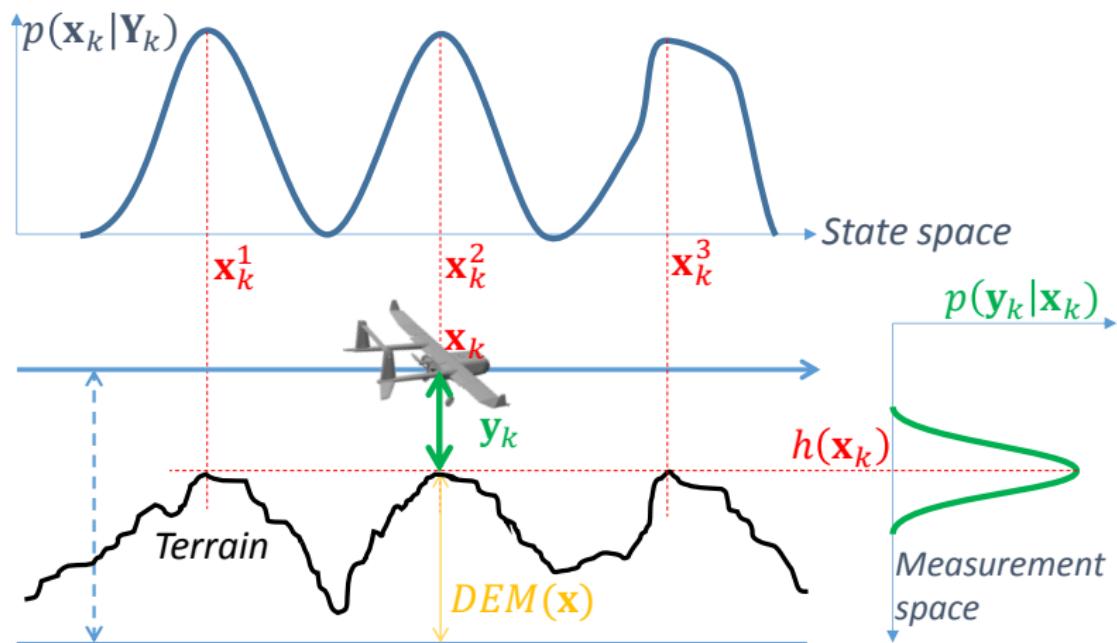
Then, one can iterate back to step (a) for further time-steps.

# Multimodal state density (example: Terrain Aided Navigation)



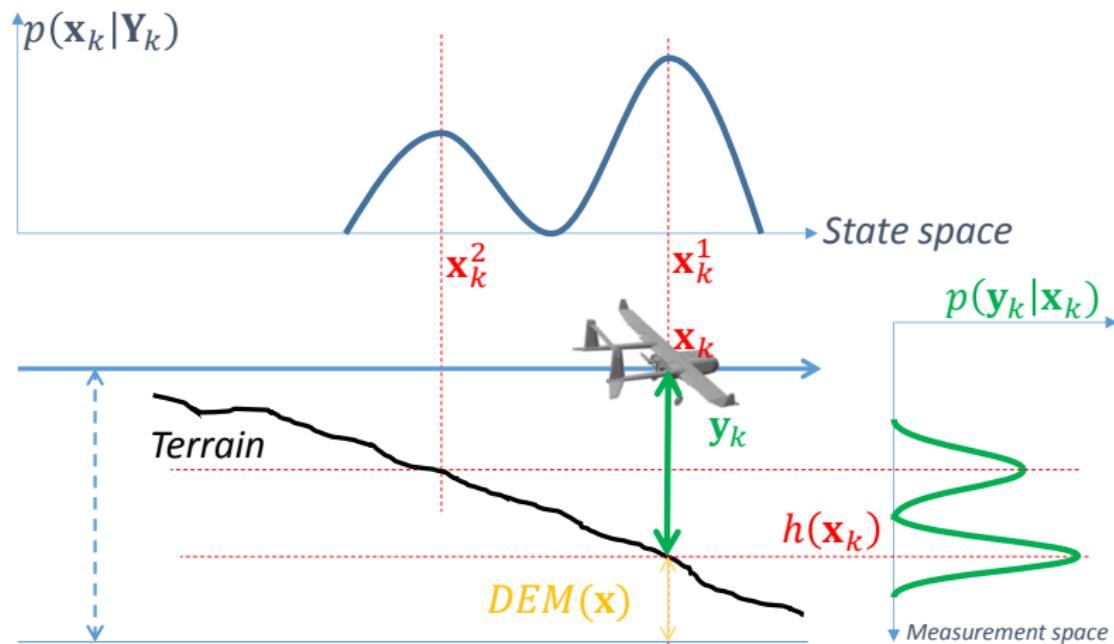
State density  $p(\mathbf{x}_k | \mathbf{Y}_k)$

## Multimodal state density (example: Terrain Aided Navigation)



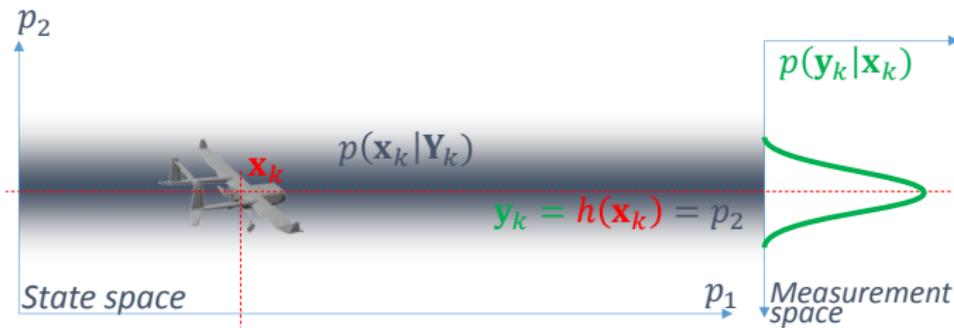
Non injective observation equation (e.g. terrain elevation) may yield several admissible states (peaks in posterior state density).

# Multimodal likelihood



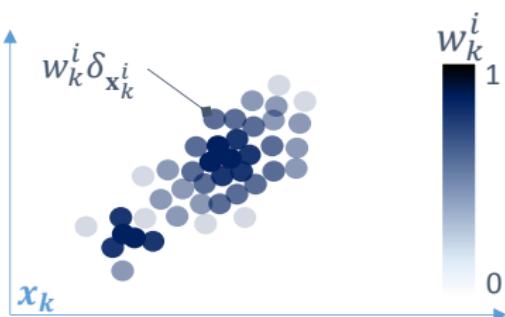
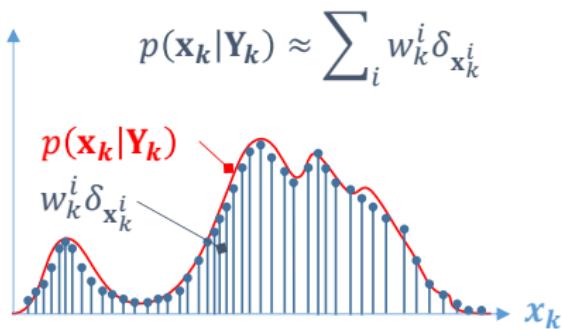
Multimodal measurement noise (likelihood density) yields several admissible states.

# Incomplete measurements



Incomplete measurements (e.g. state variable  $p_2$  not observable)  
leads to an infinity of admissible states.

# State density approximation



$$p(\mathbf{x}_k | \mathbf{Y}_k) \approx \sum_{i=1}^N w_k^i \delta(\mathbf{x}_k - \mathbf{x}_k^i) \quad (5)$$

$\mathbf{x}_k$  : actual state

$\mathbf{x}_k^i$  : particle  $i$  state

$w_k^i$  : particle  $i$  weight ( $\sum_i w_k^i = 1$ )

## Particle Filter (theory): prediction and correction

State density propagation (dynamics, Chapman-Kolmogorov equation):

$$\begin{aligned} p(\mathbf{x}_k | \mathbf{Y}_{k-1}) &= \int p(\mathbf{x}_k | \mathbf{x}_{k-1}) p(\mathbf{x}_{k-1} | \mathbf{Y}_{k-1}) d\mathbf{x}_{k-1} \\ \sum_{i=1}^N w_{k-1}^i \delta(\mathbf{x}_k - \mathbf{x}_k^i) &\leftarrow \sum_{i=1}^N w_{k-1}^i \delta(\mathbf{x}_k - (\mathbf{f}(\mathbf{x}_{k-1}^i, \mathbf{u}_k) + \mathbf{v}_k^i)) \end{aligned} \quad (6)$$

State density correction/update (measurements, Bayes rule):

$$\sum_{i=1}^N w_k^i \delta(\mathbf{x}_k - \mathbf{x}_k^i) \leftarrow \frac{p(\mathbf{y}_k | \mathbf{x}_k) p(\mathbf{x}_k | \mathbf{Y}_{k-1})}{\sum_{i=1}^N w_{k-1}^i p(\mathbf{y}_k | \mathbf{x}_k^i) \delta(\mathbf{x}_k - \mathbf{x}_k^i)} \quad (7)$$

## Particle Filter (in practice): prediction and correction

State density propagation (dynamics, Chapman-Kolmogorov equation):

$$\textcolor{orange}{x}_k^i = f(\mathbf{x}_{k-1}^i, \mathbf{u}_k) + \textcolor{blue}{v}_k^i \quad (8)$$

$\mathbf{v}_k^i \quad \forall i \in [1, N]$ : random sample of process noise

State density correction/update (measurements, Bayes rule):

$$w_k^i \propto \textcolor{orange}{w}_{k-1}^i \textcolor{green}{p}(\mathbf{y}_k | \mathbf{x}_k^i) \quad (9)$$

## Particle Filter: state estimation

Maximum *a posteriori* (hard to compute in the general case):

$$\hat{\mathbf{x}}_k = \operatorname{argmax}_{\mathbf{x}_k} p(\mathbf{x}_k | \mathbf{Y}_k) \quad (10)$$

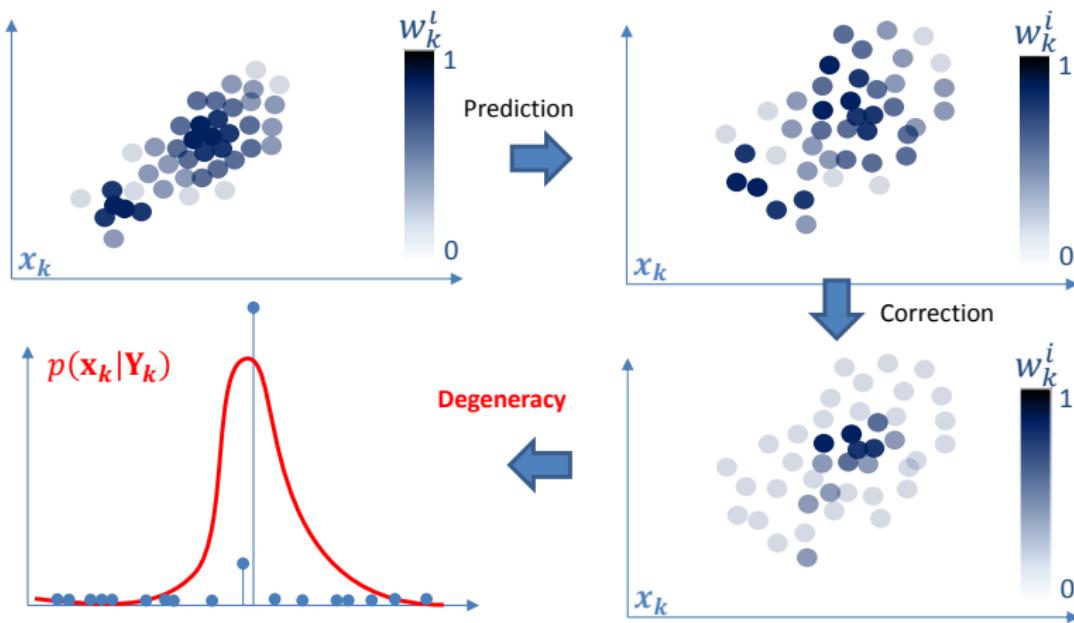
Least square approximation:

$$\hat{\mathbf{x}}_k \approx \sum_{i=1}^N w_k^i \mathbf{x}_k^i \quad (11)$$

Empirical covariance:

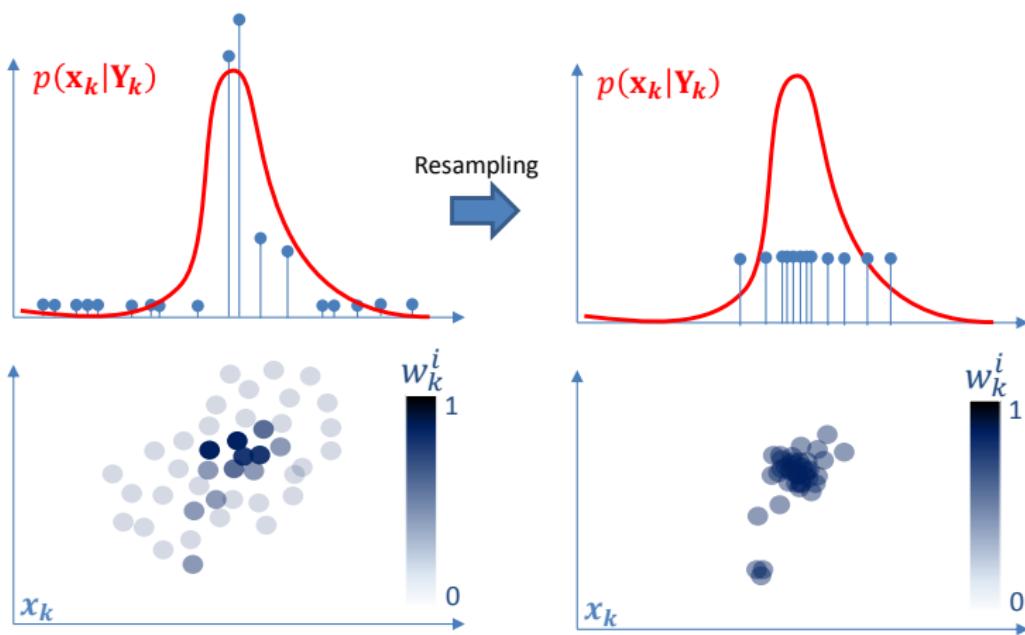
$$\hat{\mathbf{P}}_k = \sum_{i=1}^N w_k^i (\mathbf{x}_k^i - \hat{\mathbf{x}}_k)(\mathbf{x}_k^i - \hat{\mathbf{x}}_k)^T \quad (12)$$

# Prediction, correction, and degeneracy phenomenon



After a number of [prediction-correction] cycles, a majority of particle weights will tend to 0 while a small number (or only one) will tend to 1:  
That is the weights degeneracy phenomenon.

# Resampling



The resampling step aims to duplicate strong-weighted particles to keep an appropriate description of the state density **when degeneracy is about to occur**. Low-weighted particles are destroyed to keep  $N$  unchanged.

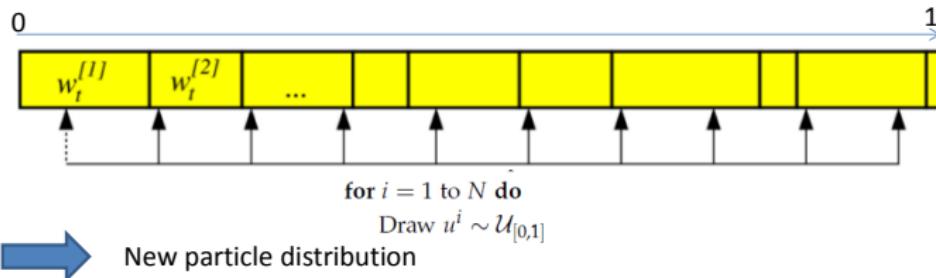
# Multinomial Resampling

The most commonly used resampling technique is Multinomial Resampling:

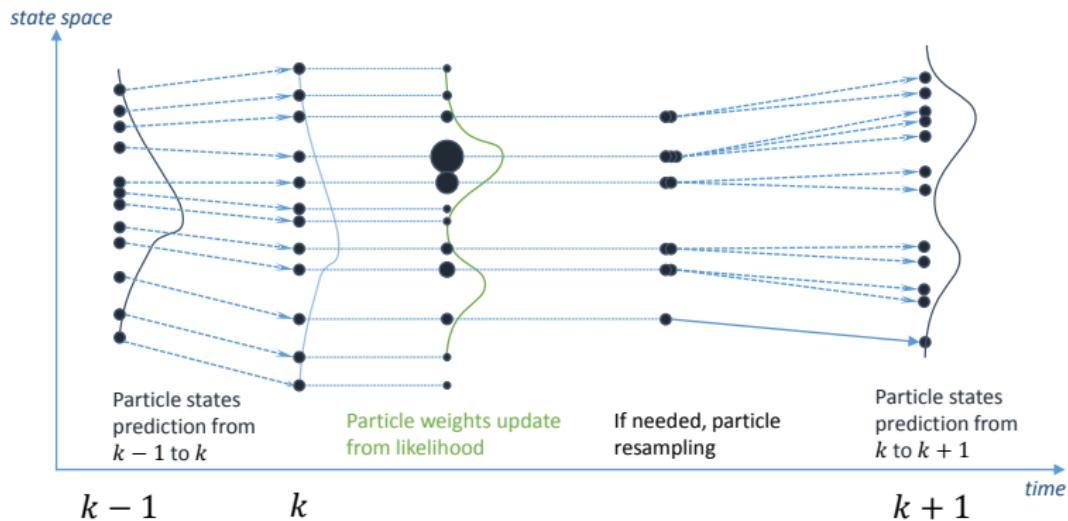
*Input:* particle weights  $\{w^i\}_{i \in [1, N]}$

*Output:* number of new instances per particles  $\{n^i\}_{i \in [1, N]}$

- 1: Initialise the duplication counters to  $n^i = 0 \forall i \in [1, N]$
- 2: **for**  $i = 1$  to  $N$  **do**
- 3:     Draw  $u^i \sim \mathcal{U}_{[0,1]}$
- 4:     Find  $j \in [1, N]$  such that  $u^i \in \left] \sum_{l=1}^{j-1} w^l, \sum_{l=1}^j w^l \right]$
- 5:     Count  $n^j = n^j + 1$
- 6: **end for**
- 7: Return  $n^i \forall i \in [1, N]$

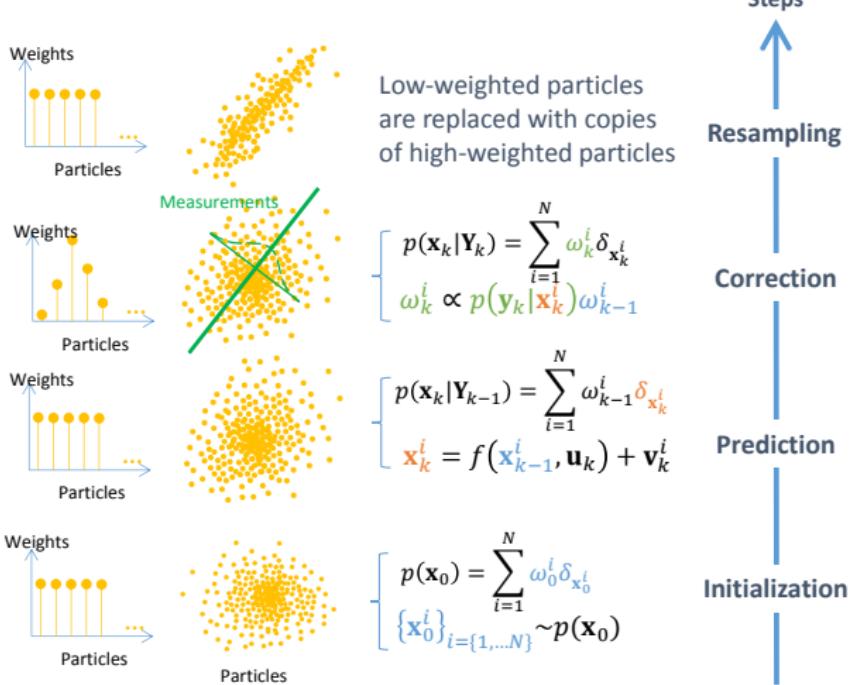


# Prediction, correction, and resampling



# SIR-PF scheme

## Particle Filter



# PF formulation example with Gaussian uncertainties

**Initialization:** draw:

$$\left\{ \mathbf{x}_0^i \sim \mathcal{N}(\hat{\mathbf{x}}_0, \hat{\mathbf{P}}_0) \right\}_{i \in [1, N]} \quad (13)$$

**Prediction step:**

$$\mathbf{x}_k^i = f(\mathbf{x}_{k-1}^i, \mathbf{u}_k) + \mathbf{v}_k^i \quad (14)$$

$$\text{where } \mathbf{v}_k^i \sim \mathcal{N}(0, \mathbf{Q}_k) \quad \forall i \in [1, N]$$

**Correction step:**

Weights update:

$$\tilde{w}_k^i = w_{k-1}^i \exp \left( -\frac{1}{2} (\mathbf{y}_k - h(\mathbf{x}_k^i))^T \mathbf{R}_k^{-1} (\mathbf{y}_k - h(\mathbf{x}_k^i)) \right) \quad (15)$$

Weights normalization:

$$w_k^i = \frac{\tilde{w}_k^i}{\sum_i \tilde{w}_k^i} \quad (16)$$

**Estimation:**

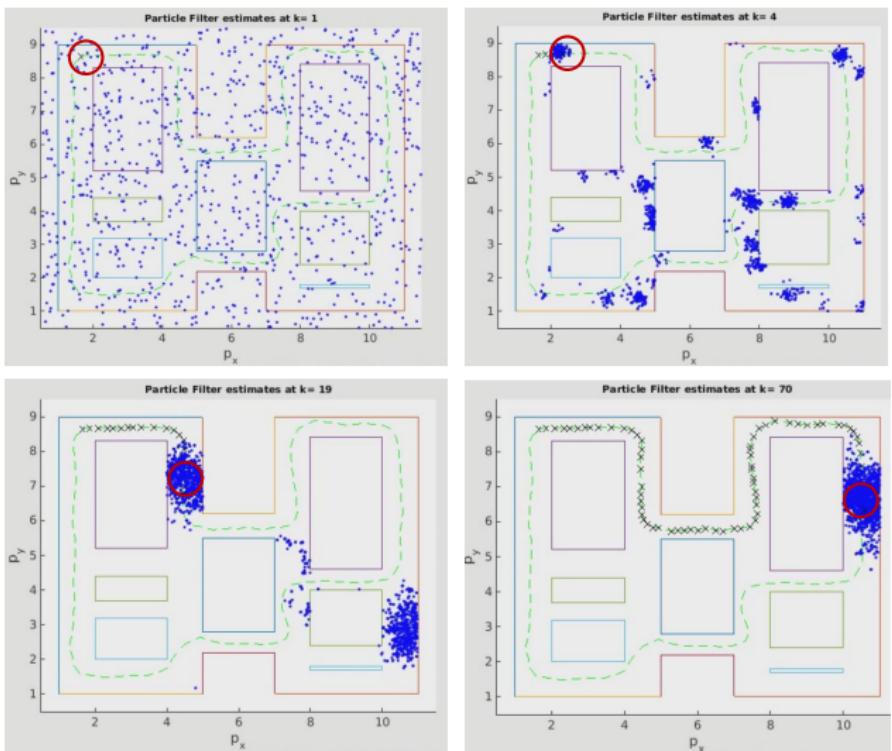
$$\hat{\mathbf{x}}_k = \sum_{i=1}^N w_k^i \mathbf{x}_k^i \quad \hat{\mathbf{P}}_k = \sum_{i=1}^N w_k^i (\mathbf{x}_k^i - \hat{\mathbf{x}}_k) (\mathbf{x}_k^i - \hat{\mathbf{x}}_k)^T \quad (17)$$

**Resampling** (cf slide 21) if:

$$N_{\text{eff}} = \frac{1}{\sum_i (w_k^i)^2} < \theta_{\text{eff}} N \quad (18)$$

$$\text{where } \theta_{\text{eff}} \in [0, 1], \text{ (usually 0.5)}$$

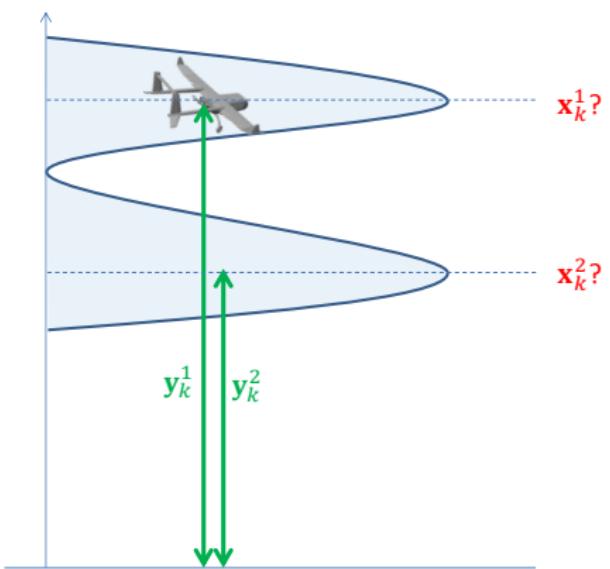
# Ex1: Indoor navigation without knowledge of initial position



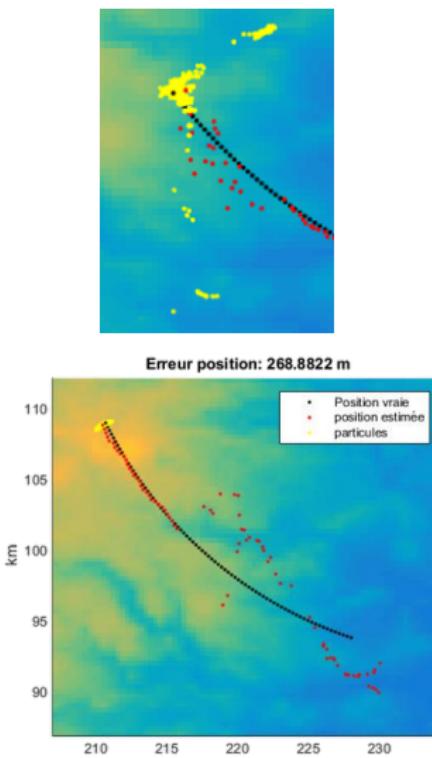
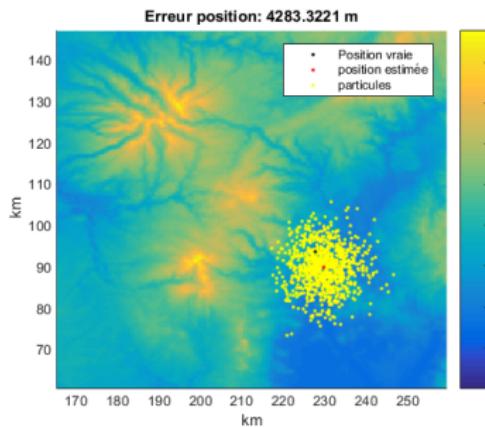
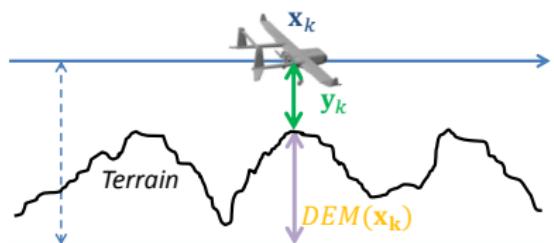
Position estimation using Particle Filter

<https://www.youtube.com/watch?v=qSNGoHi7o2U>

## Ex2: Faulty measurement on redundant sensors



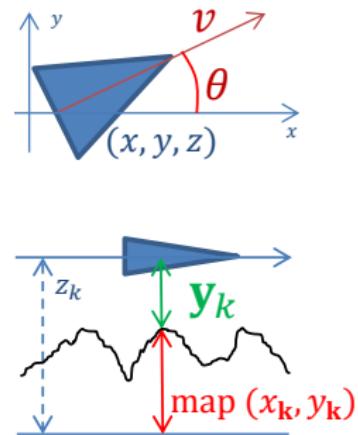
## Ex3: Terrain aided navigation



**State:**  $\mathbf{x}_k = [x_k, y_k, z_k, \theta_k]^T$ , **Control:**  $\mathbf{u}_k = [v_k, \omega_k]^T$

## Dynamics:

$$\mathbf{x}_{k+1} = f(\mathbf{x}_k, \mathbf{u}_k) = \begin{bmatrix} x_k + v_k \Delta t \cos \theta_k \\ y_k + v_k \Delta t \sin \theta_k \\ z_k \\ \theta_k + \Delta t \omega_k \end{bmatrix}$$



**Measurements** (e.g., radar altimeter or laser telemeter):

$$\mathbf{y}_k = h(\mathbf{x}_k) + \mathbf{v}_k = z_k - \text{lectureCarte}(x_k, y_k) + \mathbf{v}_k$$

where  $\mathbf{v}_k \sim \mathcal{N}(0, \mathbf{R})$  and  $\mathbf{R} = 20^2 \text{ m}^2$ .

# SIR-PF advantages and limitations

## Advantages

- ▶ Tackles non-linear dynamics and measurement models
- ▶ Tackles non-differentiable models (no linearization)
- ▶ Tackles non-Gaussian uncertainties and multimodal state densities (ambiguities)
- ▶ Can start with huge initial uncertainty
- ▶ Relatively easy to implement

## Limitations:

- ▶ Computationally demanding
- ▶ May converge to erroneous local state density maximum
- ▶ Can be hard to tune (number of particles, choice of noise modeling, resampling threshold)

# More advanced Particle Filters

Original algorithm:

- ▶ Sequential Importance Resampling Particle Filter (SIR-PF) [2]

More advanced algorithms:

- ▶ Rao-Blackwellized Particle Filter (RBPF) [7]
- ▶ Regularized Particle Filter (RPF) [4]
- ▶ Kalman Particle Kernel Filter (KPKF) [6]
- ▶ (Weighted) Ensemble Kalman Filter (WEnKF/EnKF) [3]
- ▶ Adaptive Approximate Bayesian Computational Particle Filter (A2BC-PF) [10]
- ▶ Box Particle Filter (BPF) [8]
- ▶ Box Regularized Particle Filter (BRPF) [9]
- ▶ ...

1. Prendre en main et décrire sous forme de schéma la structure du code *FiltrageParticulaire\_terrainNavigation.m* et repérer les différents paramètres (réglage du filtre, simulation...).
2. Compléter le code avec les équations du filtre PF (prédition, correction, ré-échantillonnage slide 24), le modèle dynamique et le modèle de mesure (slide 28) à l'aide de la fonction *hobs(x<sub>k</sub>, params)* et commenter les résultats;
3. Faire varier le bruit de dynamique du filtre (matrice  $\mathbf{Q}_f$ ) sur les différentes variables d'état et expliquer le comportement des particules.
4. Faire varier le bruit de mesure du filtre (matrice  $\mathbf{R}_f$ ) entre  $10^2$  et  $100^2$  et expliquer les résultats.
5. Faire varier le nombre de particules  $N$  et expliquer les résultats.
6. Faire varier le seuil de ré-échantillonnage *threshold\_resampling*. Pour les valeurs de 0, 0.5 et 1, tracer des histogrammes des poids (*hist(wp)*) et identifier le phénomène de dégénérescence et l'impact du ré-échantillonnage.
7. Simuler un trou de mesures entre  $t = 50$  s et  $t = 75$  s en utilisant la variable *is\_measurementValid* et expliquer les résultats.
8. Modifier la fréquence des mesures (passer à 0.1 Hz) en utilisant la variable *is\_measurementValid* et expliquer les résultats.
9. Proposer une autre façon de ré-échantillonner les poids, en remplacement de la fonction *select.p* (qui s'utilise comme: *indp = select(wp)* avec *wp* l'ensemble des poids et *indp* la liste des indices des nouvelles particules par rapport aux anciennes), la coder puis commenter les résultats.. Vous pourrez vous aider de [11].

# Bibliography

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