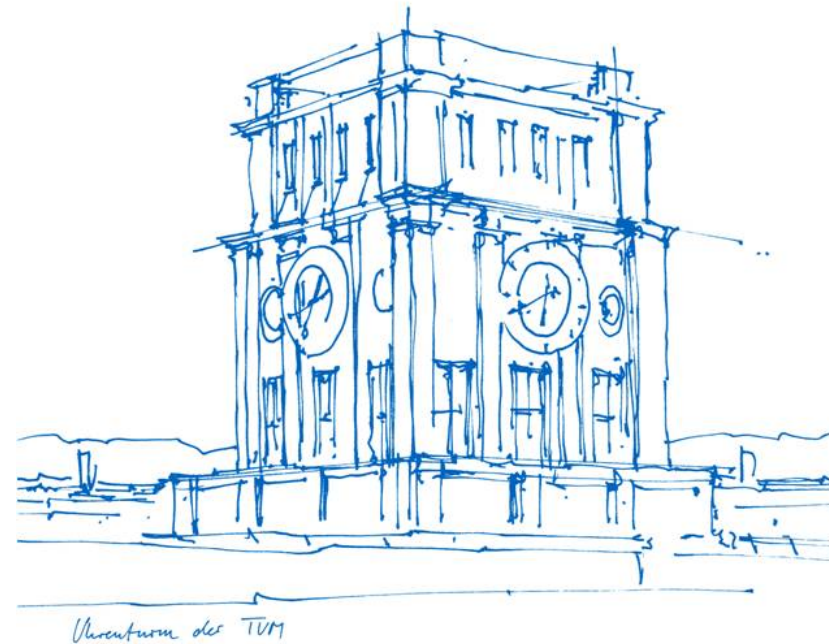




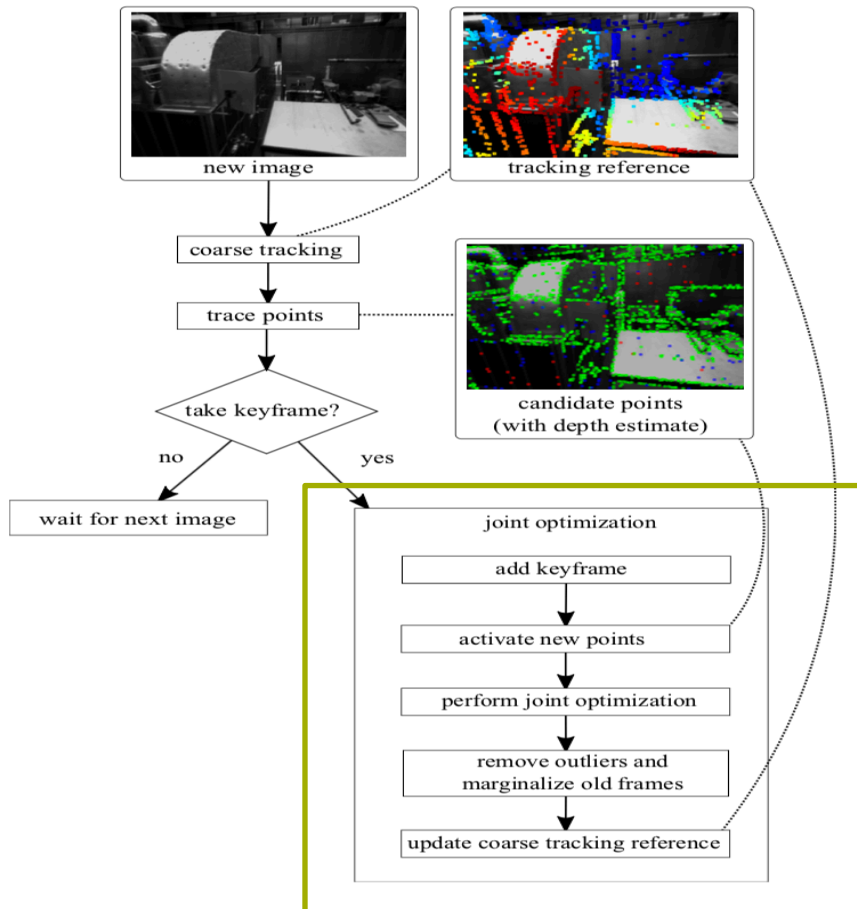
DSO 优化部分讲解

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DSO 流程框架



论文：2.3内容

1. Weighted Gauss-Newton 优化方法
2. Marginalization 介绍
3. First Estimate Jacobian介绍

Weighted Gauss-Newton Method

$$\hat{\theta} = \arg \min_{\theta} r^T(\hat{\theta}) \Sigma_r^{-1} r(\hat{\theta})$$

$$r(\hat{\theta}) = \left\| I_{ref} - I_{target} \right\|_2$$

$$r(\theta) = r(\hat{\theta}) + J(\hat{\theta} - \theta)$$

$$\frac{1}{2} \frac{\partial(r^T(\theta) \Sigma_r^{-1} r(\theta))}{\partial \theta^T} = J^T \hat{\theta} \Sigma_r^{-1} (J_{\hat{\theta}} \widehat{\Delta \theta} + r(\hat{\theta}) - r(\theta)) = 0$$

Normal equation:

$$M \widehat{\Delta \theta} = m$$

$$M = J_{\hat{\theta}}^T \Sigma_r^{-1} J_{\hat{\theta}}, \quad m = J_{\hat{\theta}}^T \Sigma_r^{-1} (r(\theta) - r(\hat{\theta}))$$

We suppose that each state with covariance 1, According to Covariance Propagation

$$\Sigma_r = J_r \Sigma_{\hat{\theta}} J_r^T \approx J_r \Sigma_{\theta} J_r^T$$

假设 $\hat{\theta}$ noise
是服从高斯分布的

Schur Complementation

$$x + y = 1$$

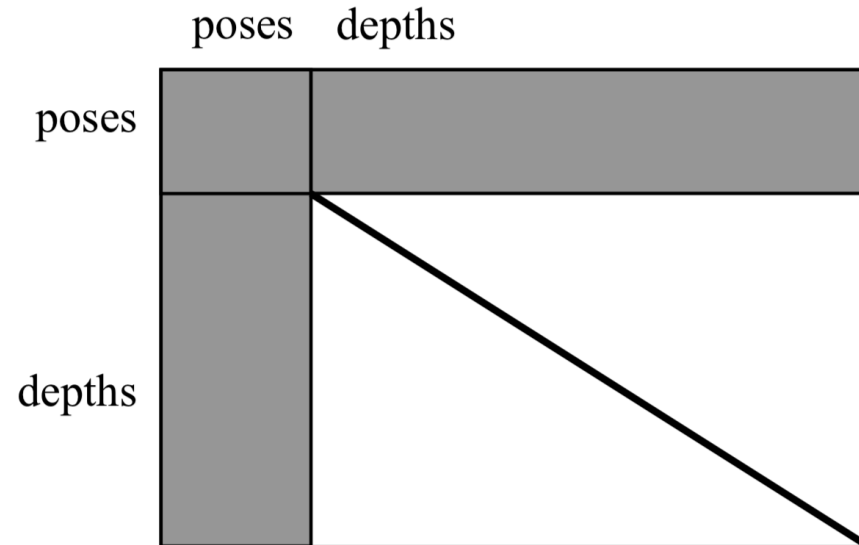
$$x - y = 1$$

$$x = y + 1 \rightarrow 2y + 1 = 1 \rightarrow y$$

$$\begin{bmatrix} \mathbf{H}_{\alpha\alpha} & \mathbf{H}_{\alpha\beta} \\ \mathbf{H}_{\beta\alpha} & \mathbf{H}_{\beta\beta} \end{bmatrix} \begin{bmatrix} \delta \mathbf{x}_{\alpha} \\ \delta \mathbf{x}_{\beta} \end{bmatrix} = \begin{bmatrix} \mathbf{b}_{\alpha} \\ \mathbf{b}_{\beta} \end{bmatrix}$$

$$\widehat{\mathbf{H}}_{\alpha\alpha} = \mathbf{H}_{\alpha\alpha} - \mathbf{H}_{\alpha\beta} \mathbf{H}_{\beta\beta}^{-1} \mathbf{H}_{\beta\alpha}$$

$$\widehat{\mathbf{b}}_{\alpha} = \mathbf{b}_{\alpha} - \mathbf{H}_{\alpha\beta} \mathbf{H}_{\beta\beta}^{-1} \mathbf{b}_{\beta}$$



$$\delta \mathbf{x}_{\alpha} = \widehat{\mathbf{H}}_{\alpha\alpha}^{-1} \cdot \widehat{\mathbf{b}}_{\alpha}$$

$$\mathbf{H}_{\beta\alpha} \delta \mathbf{x}_{\alpha} + \mathbf{H}_{\beta\beta} \delta \mathbf{x}_{\beta} = \mathbf{b}_{\beta} \Leftrightarrow \delta \mathbf{x}_{\beta} = \mathbf{H}_{\beta\beta}^{-1} (\mathbf{b}_{\beta} - \mathbf{H}_{\beta\alpha} \delta \mathbf{x}_{\alpha})$$

Schur Complementation and Marginalization

$$\widehat{\mathbf{H}}_{\alpha\alpha} = \mathbf{H}_{\alpha\alpha} - \mathbf{H}_{\beta\alpha} \mathbf{H}_{\beta\beta}^{-1} \mathbf{H}_{\alpha\beta} + \mathbf{H}_L + \mathbf{H}_M$$

DSO维
护的
矩阵

原始
Camera
Hessian

HSC

Prior

Marginal
ization
矩阵

$\widehat{\mathbf{H}}_{\alpha\alpha}$

C1		
	C2	
		C3

C1	D	
D	C2	
		C4

C1	D	
D	C2	
		C4

\mathbf{H}_M

0	0
0	0

Margin
Points

M1	D	D
D	M2	D
D	D	M3

Margin
Frame

M1	D
D	M2

Margin
Points

M1	D	D
D	M2	D
D	D	M4

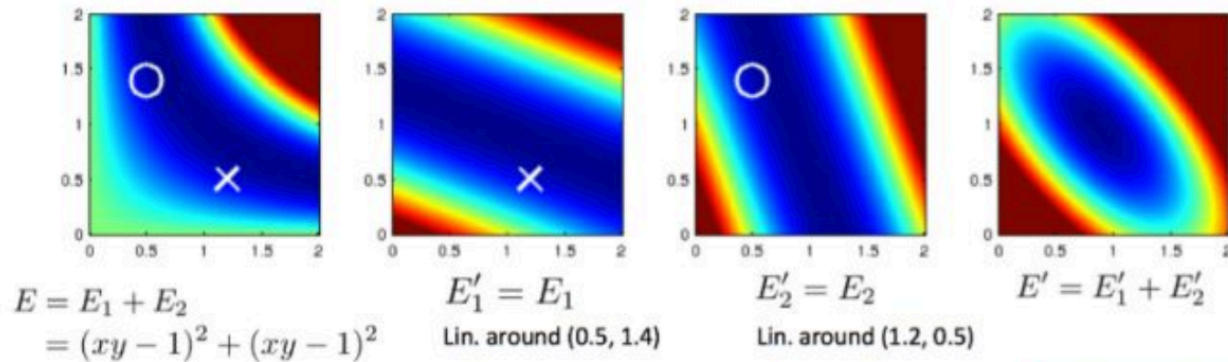
Margin
Frame

C2	D2
D2	C4

First Estimate Jacobian

Windowed, real-time optimization: Consistency.

(for now, let's assume we have initializations, and know which points to use and where they are visible.)



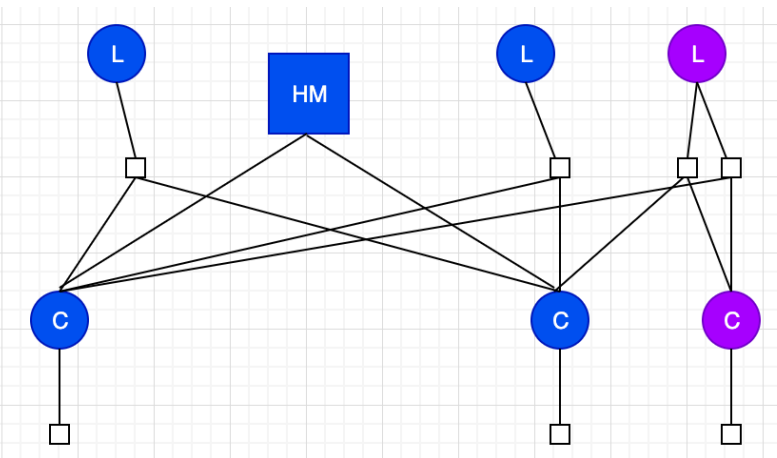
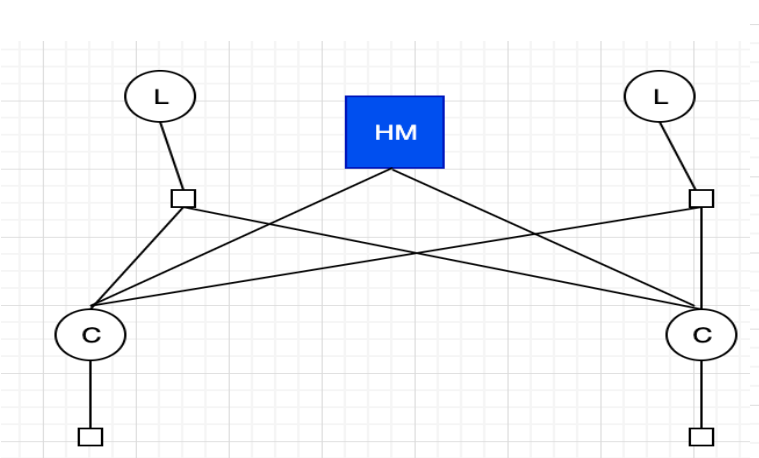
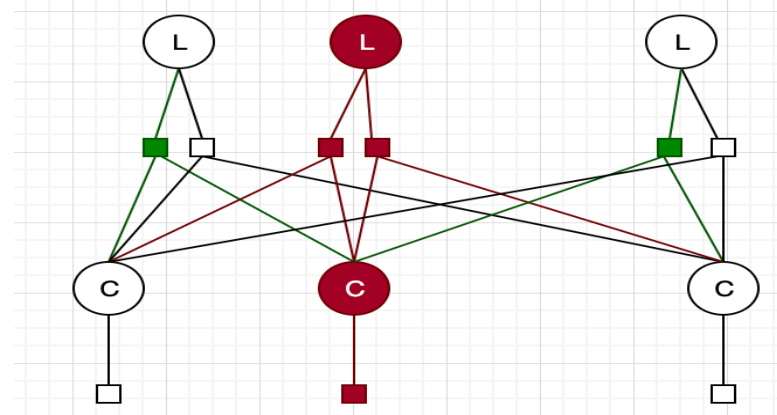
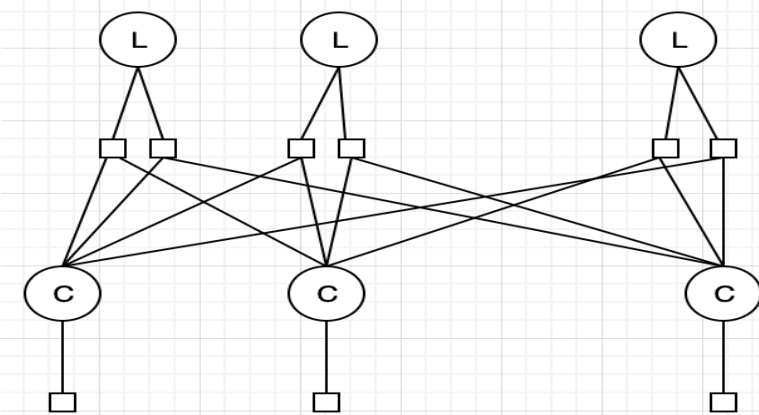
$$xy = 1 \quad -2.8x + 0.3 = y \quad -x + 0.3 - 2.4y = 0$$

nullspace disappears!

never combine linearizations around different linearization points,
especially in the presence of non-linear nullspaces!

It will render unobservable dimensions observable, and corrupt the system.

Why FEJ



First Estimate Jacobian

在paper里， Jakob说所有的depth， 以及poses在加入窗口的时候都要fix住他的线性点， 但其实不是 参考论文 “Improving the Accuracy of EKF-Based Visual-Inertial Odometry” 里面其实只有translation 会影响0空间， Rotation 和 depth都不会影响。在代码实现中 depth也一直进行update。

<https://intra.ece.ucr.edu/~mourikis/papers/Li2012-ICRA.pdf>

Reference

L. V. Stumberg, V. Usenko, and D. Cremers. Direct sparse visual-inertial odometry using dynamic marginalization. In *2018 IEEE International Conference on Robotics and Automation (ICRA)*. IEEE, may 2018.

Li M, Mourikis A I. Improving the accuracy of EKF-based visual-inertial odometry[C]//2012 IEEE International Conference on Robotics and Automation. IEEE, 2012: 828-835.

Engel J, Koltun V, Cremers D. Direct sparse odometry[J]. IEEE transactions on pattern analysis and machine intelligence, 2017, 40(3): 611-625.