# **Model Report**

# Starter Class Diagram

Version 1.0 • Proposed



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# **Starter Class Diagram**

Package in package 'Model'

Starter Class Diagram
Version 1.0 Phase 1.0 Proposed
User created on 2019-04-16. Last modified 2018-02-07

## DiagrammeDeClasses\_FileChecksumCalculator diagram

Class diagram in package 'Starter Class Diagram'

DiagrammeDeClasses\_FileChecksumCalculator
Version 1.0
User created on 2019-04-16. Last modified 2019-04-16

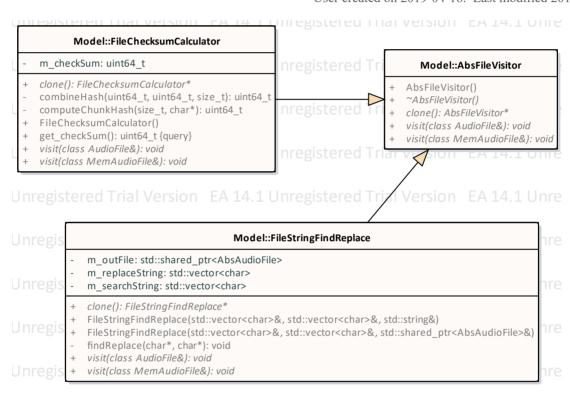


Figure 1: DiagrammeDeClasses\_FileChecksumCalculator

#### **AbsFileVisitor**

Class in package 'Model'

AbsFileVisitor
Version 1.0 Phase 1.0 Proposed
User created on 2019-04-16. Last modified 2019-04-16

# INCOMING STRUCTURAL RELATIONSHIPS → Generalization from FileStringFindReplace to AbsFileVisitor

[ Direction is 'Source -> Destination'. ]

#### INCOMING STRUCTURAL RELATIONSHIPS

→ Generalization from FileChecksumCalculator to AbsFileVisitor

[ Direction is 'Source -> Destination'. ]

#### **OPERATIONS**

AbsFileVisitor (): Public

Properties:

bodyLocation = classDec

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

~AbsFileVisitor(): Public

Properties:

bodyLocation = classDec

[ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ]

clone () : AbsFileVisitor\* Public

[ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ]

visit (prm1 : class AudioFile& ) : void Public

[ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ]

visit (prm1 : class MemAudioFile& ) : void Public

[ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ]

#### **FileChecksumCalculator**

Class in package 'Model'

FileChecksumCalculator Version 1.0 Phase 1.0 Proposed User created on 2019-04-16. Last modified 2019-04-16

#### OUTGOING STRUCTURAL RELATIONSHIPS

Generalization from FileChecksumCalculator to AbsFileVisitor

[ Direction is 'Source -> Destination'. ]

#### **ATTRIBUTES**

m checkSum: uint64 t Private

[ Is static True. Containment is Not Specified. ]

#### ASSOCIATIONS

Association (direction: Source -> Destination)

#### ASSOCIATIONS

Source: Public (Class) ChecksumCommand Target: Private m\_visitor (Class)
FileChecksumCalculator

#### **OPERATIONS**

clone (): FileChecksumCalculator\* Public

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

combineHash (h1: uint64 t, h2: uint64 t, i: size t): uint64 t Private

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

computeChunkHash (chunkSize : size\_t , chunkData : char\* ) : uint64\_t Private

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

FileChecksumCalculator (): Public

Properties:

initializer = m checkSum(0)

bodyLocation = classDec

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

• get checkSum (): uint64 t Public

Properties:

bodyLocation = classDec

[ Is static False. Is abstract False. Is return array False. Is query True . Is synchronized False. ]

visit (prm1 : class AudioFile& ) : void Public

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

visit (prm1 : class MemAudioFile& ) : void Public

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

# FileStringFindReplace

Class in package 'Model'

FileStringFindReplace Version 1.0 Phase 1.0 Proposed User created on 2019-04-16. Last modified 2019-04-16

#### **OUTGOING STRUCTURAL RELATIONSHIPS**

Generalization from FileStringFindReplace to AbsFileVisitor

[ Direction is 'Source -> Destination'. ]

#### ATTRIBUTES

# ## ATTRIBUTES ## m\_outFile: std::shared\_ptr<AbsAudioFile> Private ## [ Is static True. Containment is Not Specified. ] ## m\_replaceString: std::vector<char> Private ## m\_searchString: std::vector<char> Private ## m\_searchString: std::vector<char> Private ## Is static True. Containment is Not Specified. ]

#### ASSOCIATIONS

Association (direction: Source -> Destination)

Source: Public (Class) StringFindReplaceCommand Target: Private m\_visitor (Class)

FileStringFindReplace

#### **OPERATIONS**

velone (): FileStringFindReplace\* Public

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

FileStringFindReplace (sOrig: std::vector<char>&, sNew: std::vector<char>&, outFileName: std::string&): Public

Properties:

initializer =

m\_searchString(sOrig),m\_replaceString(sNew),m\_outFile(std::make\_shared<MemAudioFile>(outFileName))

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

FileStringFindReplace (sOrig: std::vector<char>&, sNew: std::vector<char>&, outFile: std::shared\_ptr<AbsAudioFile>&): Public

Properties:

initializer = m searchString(sOrig),m replaceString(sNew),m outFile(outFile)

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

findReplace (p\_beg : char\* , p\_end : char\* ) : void Private

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

visit (prm1 : class AudioFile& ) : void Public

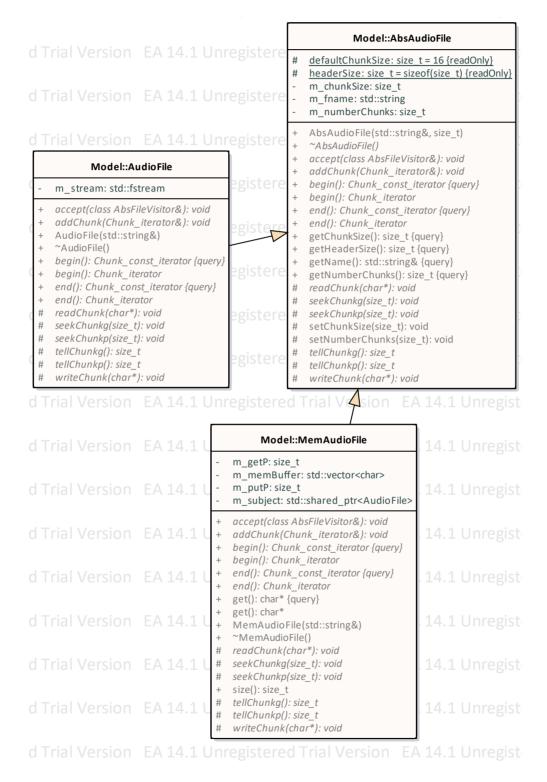
[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

visit (prm1 : class MemAudioFile& ) : void Public

## DiagrammeDeClasses\_FileStringFindReplace diagram

Class diagram in package 'Starter Class Diagram'

DiagrammeDeClasses\_FileStringFindReplace
Version 1.0
User created on 2019-04-16. Last modified 2019-04-16



 $Figure\ 2:\ DiagrammeDeClasses\_FileStringFindReplace$ 

#### **AbsAudioFile**

Class in package 'Model'

AbsAudioFile Version 1.0 Phase 1.0 Proposed User created on 2019-04-16. Last modified 2019-04-16

INCOMING STRUCTURAL RELATIONSHIPS	
→ Generalization from MemAudioFile to AbsAudioFile	[ Direction is 'Source -> Destination'. ]
→ Generalization from AudioFile to AbsAudioFile	[ Direction is 'Source -> Destination'. ]

ATTRIBUTES	
<pre>defaultChunkSize : size_t Protected Const = 16</pre>	[ Is static True. Containment is Not Specified. ]
headerSize: size_t Protected Const = sizeof(size_t)	[ Is static True. Containment is Not Specified. ]
	[ Is static True. Containment is Not Specified. ]
	[ Is static True. Containment is Not Specified. ]
m_numberChunks : size_t Private	[ Is static True. Containment is Not Specified. ]

#### ASSOCIATIONS

Association (direction: Source -> Destination)

Source: Public (Class) Chunk\_iterator\_base Target: Private m\_audioFile (Class) AbsAudioFile

#### **OPERATIONS**

AbsAudioFile (fname : std::string& , chunkSize : size\_t ) : Public

Properties:

initializer = m\_fname(fname),m\_chunkSize(chunkSize),m\_numberChunks(0)

bodyLocation = classDec

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

~AbsAudioFile () : Public

Properties:

bodyLocation = classDec

# **OPERATIONS** accept (v : class AbsFileVisitor&): void Public [ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ] addChunk (iter : Chunk iterator&) : void Public [ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ] begin (): Chunk\_const\_iterator Public [ Is static False. Is abstract True. Is return array False. Is query True . Is synchronized False. ] begin (): Chunk iterator Public [ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ] end () : Chunk\_const\_iterator Public [ Is static False. Is abstract True. Is return array False. Is query True . Is synchronized False. ] end (): Chunk iterator Public [ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ] getChunkSize (): size t Public Properties: bodyLocation = classDec [ Is static False. Is abstract False. Is return array False. Is query True . Is synchronized False. ] getHeaderSize (): size t Public Properties: bodyLocation = classDec [ Is static False. Is abstract False. Is return array False. Is query True . Is synchronized False. ] getName (): std::string& Public Const Properties: bodyLocation = classDec [ Is static False. Is abstract False. Is return array False. Is query True . Is synchronized False. ] getNumberChunks () : size\_t Public Properties: bodyLocation = classDec [ Is static False. Is abstract False. Is return array False. Is query True . Is synchronized False. ] readChunk (buf : char\*) : void Protected [ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ] seekChunkg (p : size\_t) : void Protected

#### **OPERATIONS**

[ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ]

seekChunkp (p : size\_t) : void Protected

[ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ]

setChunkSize (chunkSize : size t ) : void Protected

Properties:

bodyLocation = classDec

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

setNumberChunks (numberChunks : size t ) : void Protected

Properties:

bodyLocation = classDec

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

tellChunkg (): size t Protected

[ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ]

tellChunkp () : size\_t Protected

[ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ]

writeChunk (buf : char\*) : void Protected

[ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ]

#### **AudioFile**

Class in package 'Model'

AudioFile Version 1.0 Phase 1.0 Proposed User created on 2019-04-16. Last modified 2019-04-16

#### **OUTGOING STRUCTURAL RELATIONSHIPS**

Generalization from AudioFile to AbsAudioFile

[ Direction is 'Source -> Destination'. ]

#### **ATTRIBUTES**

m\_stream : std::fstream Private

[ Is static True. Containment is Not Specified. ]

#### **OPERATIONS**

accept (v : class AbsFileVisitor&) : void Public

# **OPERATIONS** [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] addChunk (iter : Chunk iterator&) : void Public [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] AudioFile (fname : std::string& ) : Public const size t AbsAudioFile::defaultChunkSize; Properties: initializer = AbsAudioFile(fname) [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] ~AudioFile (): Public [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] begin (): Chunk const iterator Public [ Is static False. Is abstract False. Is return array False. Is query True . Is synchronized False. ] begin (): Chunk iterator Public [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] end (): Chunk const iterator Public [ Is static False. Is abstract False. Is return array False. Is query True . Is synchronized False. ] end (): Chunk iterator Public [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] readChunk (buf : char\* ) : void Protected [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] seekChunkg (p : size t ) : void Protected [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] seekChunkp (p : size t ) : void Protected [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] vellChunkg (): size t Protected [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] tellChunkp () : size\_t Protected [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] writeChunk (buf : char\*) : void Protected [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

#### MemAudioFile

Class in package 'Model'

MemAudioFile Version 1.0 Phase 1.0 Proposed User created on 2019-04-16. Last modified 2019-04-16

#### **OUTGOING STRUCTURAL RELATIONSHIPS**

Generalization from MemAudioFile to AbsAudioFile

[ Direction is 'Source -> Destination'. ]

ATTRIBUTES	
m_getP : size_t Private	[ Is static True. Containment is Not Specified. ]
m_memBuffer : std::vector <char> Private</char>	[ Is static True. Containment is Not Specified. ]
m_putP : size_t Private	[ Is static True. Containment is Not Specified. ]
m_subject : std::shared_ptr <audiofile> Private</audiofile>	[ Is static True. Containment is Not Specified. ]

#### **OPERATIONS**

accept (v : class AbsFileVisitor&) : void Public

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

addChunk (iter : Chunk iterator&): void Public

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

begin (): Chunk\_const\_iterator Public

[ Is static False. Is abstract False. Is return array False. Is query True . Is synchronized False. ]

begin () : Chunk\_iterator Public

 $[\hbox{ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False.} \,]$ 

• end (): Chunk const iterator Public

[ Is static False. Is abstract False. Is return array False. Is query True . Is synchronized False. ]

• end (): Chunk iterator Public

# **OPERATIONS** get (): char\* Public Const Properties: bodyLocation = classDec [ Is static False. Is abstract False. Is return array False. Is query True . Is synchronized False. ] get () : char\* Public Properties: bodyLocation = classDec [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] MemAudioFile (fname : std::string& ) : Public Properties: initializer = AbsAudioFile(fname),m subject(std::make shared<AudioFile>(fname)),m memBuffer(m subject->getNumberChunks () \* m\_subject->getChunkSize() + headerSize),m\_putP(0),m\_getP(0) [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] ~MemAudioFile (): Public [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] readChunk (buf : char\* ) : void Protected [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] seekChunkg (p : size t ) : void Protected [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] seekChunkp (p : size t ) : void Protected [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] size (): size t Public Properties: bodyLocation = classDec [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] tellChunkg (): size t Protected [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] tellChunkp () : size\_t Protected [ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ] writeChunk (buf : char\* ) : void Protected

### iagrammeDeClasses\_Command diagram

Class diagram in package 'Starter Class Diagram'

iagrammeDeClasses Command Version 1.0 User created on 2019-04-16. Last modified 2019-04-16 Model::AbsCommand AbsCommand() ersion EA 14. Model::TransformCommand m outFile: std::shared ptr<AbsAudioFile> Model::ChecksumCommand m\_transform: std::shared\_ptr<AbsTransform> m visitor: FileChecksumCalculator execute(class AbsAudioFile&): void ChecksumCommand() getOutFile(): std::shared\_ptr<AbsAudioFile>& execute(class AbsAudioFile&); void TransformCommand(std::shared\_ptr<AbsTransform>, std::string&)
TransformCommand(std::shared\_ptr<AbsTransform>, std::shared\_ptr<AbsAudioFile>& Model::StringFindReplaceCommand m\_visitor: FileStringFindReplace execute(class AbsAudioFile&): void StringFindReplaceCommand(std::vector<char>&, std::vector<char>&, std::shared\_ptr<AbsAudioFile>&

Figure 3: iagrammeDeClasses\_Command

#### **AbsCommand**

Class in package 'Model'

AbsCommand Version 1.0 Phase 1.0 Proposed User created on 2019-04-16. Last modified 2019-04-16

INCOMING STRUCTURAL RELATIONSHIPS	
→ Generalization from TransformCommand to AbsCommand	[ Direction is 'Source -> Destination'. ]
→ Generalization from ChecksumCommand to AbsCommand	[ Direction is 'Source -> Destination'. ]
→ Generalization from StringFindReplaceCommand to AbsCommand	[ Direction is 'Source -> Destination'. ]

#### **OPERATIONS**

AbsCommand () : Public

Properties:

bodyLocation = classDec

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

~AbsCommand (): Public

Properties:

bodyLocation = classDec

[ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ]

execute (prm1 : class AbsAudioFile& ) : void Public

[ Is static False. Is abstract True. Is return array False. Is query False. Is synchronized False. ]

#### **ChecksumCommand**

Class in package 'Model'

ChecksumCommand
Version 1.0 Phase 1.0 Proposed
User created on 2019-04-16. Last modified 2019-04-16

#### **OUTGOING STRUCTURAL RELATIONSHIPS**

Generalization from ChecksumCommand to AbsCommand

[ Direction is 'Source -> Destination'. ]

#### ATTRIBUTES

m\_visitor : FileChecksumCalculator Private

[ Is static True. Containment is Not Specified. ]

#### ASSOCIATIONS

/ Association (direction: Source -> Destination)

Source: Public (Class) ChecksumCommand Target: Private m\_visitor (Class)
FileChecksumCalculator

#### **OPERATIONS**

ChecksumCommand (): Public

Properties:

bodyLocation = classDec

#### **OPERATIONS**

execute (prm1 : class AbsAudioFile& ) : void Public

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

• get checkSum (): uint64 t Public

Properties:

bodyLocation = classDec

[ Is static False. Is abstract False. Is return array False. Is query True . Is synchronized False. ]

## StringFindReplaceCommand

Class in package 'Model'

StringFindReplaceCommand Version 1.0 Phase 1.0 Proposed User created on 2019-04-16. Last modified 2019-04-16

#### **OUTGOING STRUCTURAL RELATIONSHIPS**

Generalization from StringFindReplaceCommand to AbsCommand

[ Direction is 'Source -> Destination'. ]

#### **ATTRIBUTES**

m\_visitor : FileStringFindReplace Private

[ Is static True. Containment is Not Specified. ]

#### ASSOCIATIONS

Association (direction: Source -> Destination)

Source: Public (Class) StringFindReplaceCommand

Target: Private m\_visitor (Class)
FileStringFindReplace

#### **OPERATIONS**

execute (prm1 : class AbsAudioFile& ) : void Public

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

♦ StringFindReplaceCommand (sOrig: std::vector<char>&, sNew: std::vector<char>&, outFileName: std::string&): Public

Properties:

initializer = m\_visitor(sOrig, sNew, outFileName)

bodyLocation = classDec

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

StringFindReplaceCommand (sOrig : std::vector<char>& , sNew : std::vector<char>& , outFile : std::shared\_ptr<AbsAudioFile>& ) : Public

#### **OPERATIONS**

Properties:

initializer = m\_visitor(sOrig, sNew, outFile)

bodyLocation = classDec

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

#### **TransformCommand**

Class in package 'Model'

TransformCommand
Version 1.0 Phase 1.0 Proposed
User created on 2019-04-16. Last modified 2019-04-16

#### **OUTGOING STRUCTURAL RELATIONSHIPS**

Generalization from TransformCommand to AbsCommand

[ Direction is 'Source -> Destination'. ]

#### **ATTRIBUTES**

m\_outFile : std::shared\_ptr<AbsAudioFile> Private

[ Is static True. Containment is Not Specified. ]

m transform : std::shared ptr<AbsTransform> Private

[ Is static True. Containment is Not Specified. ]

#### **OPERATIONS**

execute (prm1 : class AbsAudioFile& ) : void Public

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

getOutFile (): std::shared\_ptr<AbsAudioFile>& Public

Properties:

bodyLocation = classDec

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

TransformCommand (t:std::shared\_ptr<AbsTransform>, outFileName:std::string&): Public

Properties:

 $initializer = m\_transform(t), m\_outFile(std::make\_shared < MemAudioFile > (outFileName))$ 

[ Is static False. Is abstract False. Is return array False. Is query False. Is synchronized False. ]

TransformCommand (t: std::shared\_ptr<AbsTransform>, outFile: std::shared\_ptr<AbsAudioFile>&): Public

Properties:

initializer = m\_transform(t),m\_outFile(outFile)

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