**Remark 1.** ...  $\to \mathbb{Z}/4 \xrightarrow{\cdot 2} \mathbb{Z}/4 \xrightarrow{\cdot 2} \mathbb{Z}/4 \to ...$  is acyclic, so a 0 map is a quasi-isomorphism, but not a homotopy equivalence.

So one has 2 resolutions of  $\dots \to 0 \to \dots$ , which are not homotopy equivalent.

**Definition 2** (K-injectivity, K-projectivity). A complex A is K-injective (K-projective) if for any acyclic X, Hom(X, A) (Hom(A, X)) is acyclic.

**Theorem 3** (Spatenstein). In the category of chain complexes of R-modules every complex has a K-injective (K-projective) resolution.

**Definition 4** (F-acyclic). Assume that  $F: A \to \mathcal{B}$  is left-exact, additive and  $RF \ (= D^+ F)$  exists; then we can say that  $A \in \mathcal{A}$  is F-acyclic if RF(A) has only 0 cohomology group (i.e.  $R^iF(A) = 0$  for i > 0).

**Theorem 5.** Let  $\mathcal{Z}$  be a class of F-acyclic objects.

- If Z is sufficiently large, then there exists a class of objects adapted to F.
- If Z is sufficiently large, then any class of objects adapted to F is contained in Z.
- If Z is sufficiently large, then it contains all injective objects of A.

 $F: \mathcal{A} \to \mathcal{B}, G: \mathcal{B} \to \mathcal{C}$  additive left exact functors of abelian categories. Assume that there exists classes  $\mathcal{R}_{\mathcal{A}}$  of objects adapted to  $F, \mathcal{R}_{\mathcal{B}}$  adapted to G, and  $F(\mathcal{R}_{\mathcal{A}}) \subset \mathcal{R}_{\mathcal{B}}$ . These assumptions imply that  $RF, RG, R(G \circ F)$  exist.

**Theorem 6.** The functors  $RG \circ RF$  and  $R(G \circ F)$  are isomorphic as functors  $\mathcal{D}(\mathcal{A}) \to \mathcal{D}(\mathcal{C})$ .

**Remark 7.** Assume X is of the type that  $R^iF(X) = 0$  for  $i \neq k$  for k-a fixed integer. Then  $RG(RF(X)) = RG(R^kF(X)[-k]), R^n(G \circ F)(X) = R^{n-k}G(R^kF(X)).$ 

## Triangulated categories

Assume that  $\mathcal{C}$  is an additive category with an automorphism  $T:\mathcal{C}\to\mathcal{C}$  (called the translation functor).

**Definition 8.** X[1] = T(X), X[n] = T(X[n-1])

**Definition 9** (triangle). A triangle in C is a sequence of maps  $X \xrightarrow{u} Y \xrightarrow{v} Z \xrightarrow{w} T(X)$ .

A map of triangles is a commutative diagram

$$\begin{array}{ccc} X \longrightarrow Y \longrightarrow Z \longrightarrow T(X) \\ \downarrow^f & \downarrow & \downarrow^{T(f)} \\ X' \longrightarrow Y' \longrightarrow Z' \longrightarrow T(X') \end{array}$$

**Definition 10** (triangulated category). An additive category C with T on it is called a triangulated category if it is equipped with a class of distinguished triangles (u, v, w), which satisfy the following conditions:

• TR1. Every morphism v can be embedded into distinguished triangle  $X \xrightarrow{u} Y \xrightarrow{v} Z \xrightarrow{w} T(X)$ .

Moreover, if X = Y and Z = 0 and u = id, then  $X \xrightarrow{id} X \to 0 \to T(X)$  is distinguished.

- TR2.  $X \xrightarrow{u} Y \xrightarrow{v} Z \xrightarrow{w} T(X)$  is distinguished iff  $Y \xrightarrow{v} Z \xrightarrow{w} T(X) \xrightarrow{-T(u)} T(U)$  is distinguished.
- TR3. Assume that in the diagram

$$\begin{array}{ccc} X \longrightarrow Y \longrightarrow Z \longrightarrow T(X) \\ f \downarrow & * \downarrow & \downarrow h & \downarrow T(f) \\ X' \longrightarrow Y' \longrightarrow Z' \longrightarrow T(X') \end{array}$$

rows are distinguished and \* commutes. Then there exists  $h: Z \to Z'$  such that (f, g, h) is a morphism of triangles.

- TR4. [Octahedron axiom] Assume that we have X,Y,Z,X',Y',Z' in  $\mathcal{C}$ . Assume that  $X \xrightarrow{u} Y \xrightarrow{j} Z' \xrightarrow{\partial} T(X), Y \xrightarrow{v} Z \xrightarrow{x} X' \xrightarrow{i} T(Y), X \xrightarrow{v \circ u} Z \xrightarrow{y} Y' \xrightarrow{\delta} T(X)$  are distinguished. Then there exists distinguished  $Z' \xrightarrow{f} Y' \xrightarrow{g} X' \xrightarrow{T(j) \circ i} T(Z')$  such that
  - ${\it 1. \ the four \ distinguished \ triangles \ form \ faces \ of \ octahedron},$
  - 2. the remaining faces commute,
  - 3.  $yv = fj: Y \to Y'$
  - 4.  $u\delta = ig: Y' \rightarrow Y$ .

