



# Big Data with Hadoop

Pierre Sauvage  
Big Data Consultant  
[pierre@adaltas.com](mailto:pierre@adaltas.com)



# HBase

Low latency, columnar Database



# Prerequisite

- CAP Theorem

It is impossible for a distributed system to be

- Consistent
- Available
- Partition tolerant



# HBase

- **What** is HBase ?
- **How** to use HBase ? (and how it works)
- **When** to use Hbase ?



# HBase

## **What is HBase ?**



# What is HBase ?

- FOSS NoSQL DB modeled after Google's Big Table
- On top of HDFS !
- Consistent, multidimensional, Sorted map (key-value database)
- (Key, column family, column, timestamp) -> value

A red swoosh graphic that starts from the left edge of the slide and curves upwards and to the right, partially overlapping the title text.

# What is **NOT** HBase ?

- Not a relationnal (SQL) database
- No joins out-of-the box
- No fancy nor sophisticated language
- No transactions



# HBase cool features

- Linear scalability
- Automatic/manual sharding
- Failover support / fault tolerant
- **Strictly** consistent: R & W
- “random” r/w





# Integration with Hadoop

- Integrates with Hadoop MR (and DAGs)
- Very easy Java API
- Thrift and REST API
- Bulk loading with Map Reduce
- Cross cluster replication tools
- Block cache for RT applications (fast Data) (ADVANCED usage)



# Example

- Store user information and friends
- Key: username
- Column families: info and friends
- inside “info”:
  - columns: properties (eg email)
  - values: property values
- inside friends:
  - columns: friends username
  - values: age, phone number, whatever

# Example: representation

| key    | cf      | Col.   | ts.   | value              |
|--------|---------|--------|-------|--------------------|
| pierre | info    | age    | 84078 | 24                 |
|        |         |        | 63746 | 23                 |
|        |         |        | 43414 | 22                 |
|        |         | email  | -     | pierre@adaltas.com |
|        | friends | ninon  | -     | 1990-11-26         |
|        |         | jeanne |       | 1995-03-01         |



# HBase

## **How to use HBase ?**



# Data Model

- Untyped keys & values (byte arrays)
- Column are grouped by column family (more-or-less like Hive partitions)
- CF are defined **STATICALLY** at creation



# Data Insertion

- **Not atomic !!!**
- HBase keeps 3 versions of your data (using timestamp as a subkey)  
**get latest value by default**
- No need to fill all columns nor Cfs



# Hadoop integration

- HBase table as input of MR
- MR output into HBase table
- “Bulk load” HDFS files into Hbase (it uses a MR job)



# Basic Operations

- Create a table:  
create 'pierrotws', 'info'  
alter 'pierrotws', 'friends'
- View table structure:  
describe 'pierrotws'
- Remove a table:  
disable + drop 'pierrotws'





# Example

- Inserting

```
put 'pierrotws', 'pierre', 'friends:ninon', '1990-11-26'
```

```
put 'pierrotws', 'pierre', 'friends:jeanne', '1995-03-01'
```

```
put 'pierrotws', 'pierre', 'info:email',  
'pierrotws@adaltas.com'
```

```
put 'pierrotws', 'pierre', 'info:age', '24'
```

- Getting

```
scan 'pierrotws'
```



# HBase

## **How** does it work ?



# Sharding

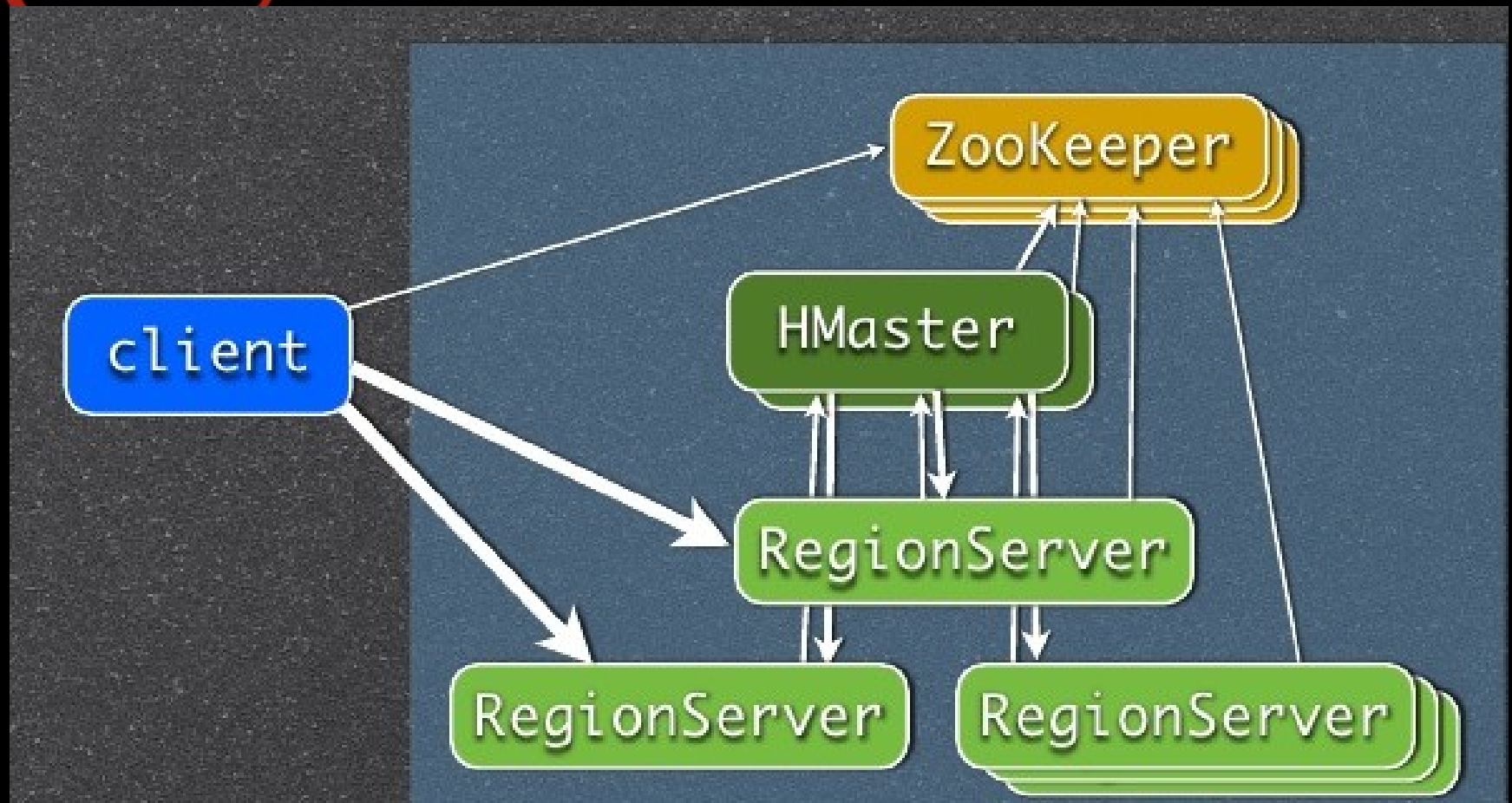
- Tables are splitted into Regions
- Regions defined by start/end of keys
- Regions are assigned to RegionServers (workers of HBase, eq. to NodeManagers for YARN, DataNodes for HDFS)



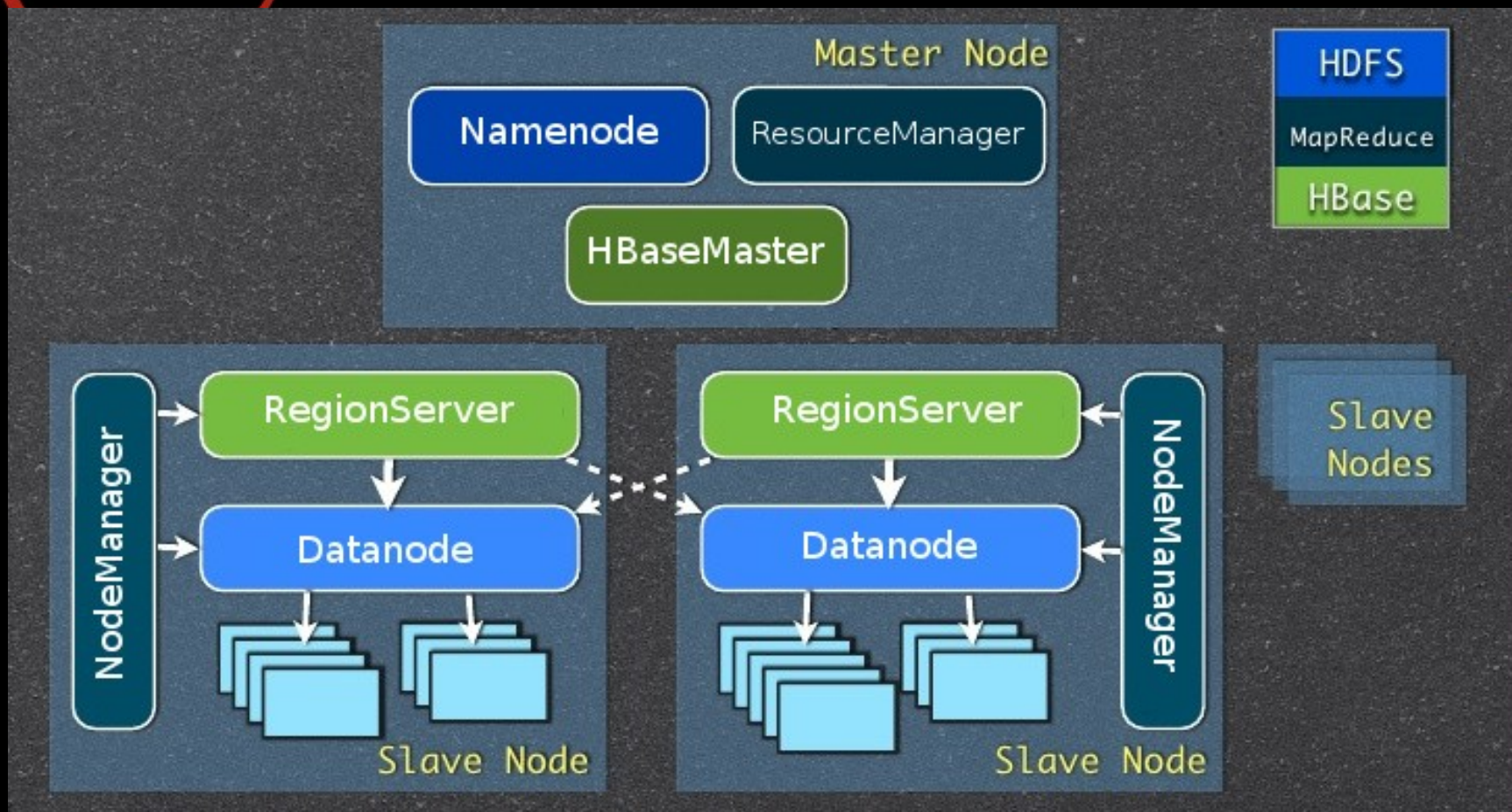
# HDFS Storage

- Hfile
  - Optimised SequenceFile containing Index and data
  - Use tombstone marker for deletion (HDFS cannot update a file)
  - Post 'insert' compaction algorithm to optimize storage
- Edit logs
- In-memory cache

# HBase components



# HBase & Hadoop





# Failover

- Data failures handled by HDFS
- RS failures handled by HbaseMaster
- HMaster failover supported



# HBase

## **When to use HBase ?**



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# Use Case

- Fast random access
- Large amount of data/writing
- Append-style modifications (no read-modify-write complex queries)
- Consistency over Availability



# Work-In-Progress

- Stability
- Performance improvements
- RS on YARN
- Rise of the Phoenix