

# Microprocessor and Computer Architecture Laboratory

UE19CS256

4th Semester, Academic Year 2020-21

Date:25/03/2021

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Week#7

Program Number: 1

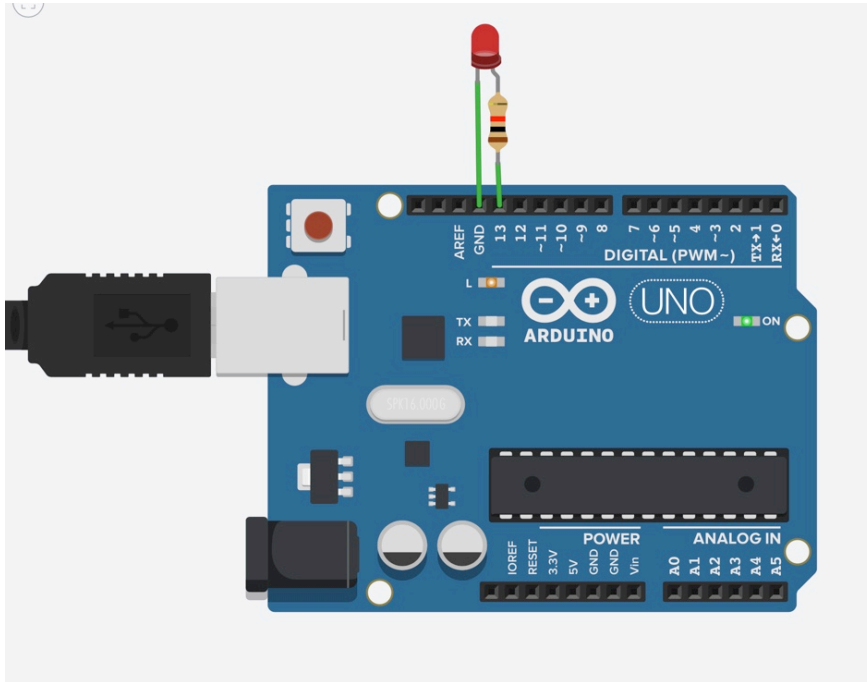
**1. A) Implement a Tinkercad simulation to turn on and off the Arduino's on-board LED.**

Arduino Code

```
void setup()
{
  pinMode(13, OUTPUT);
}

void loop()
{
  digitalWrite(13, HIGH);
  delay(1000); // Wait for 1000 millisecond(s)
  digitalWrite(13, LOW);
  delay(1000); // Wait for 1000 millisecond(s)
}
```

Output Screen Shot



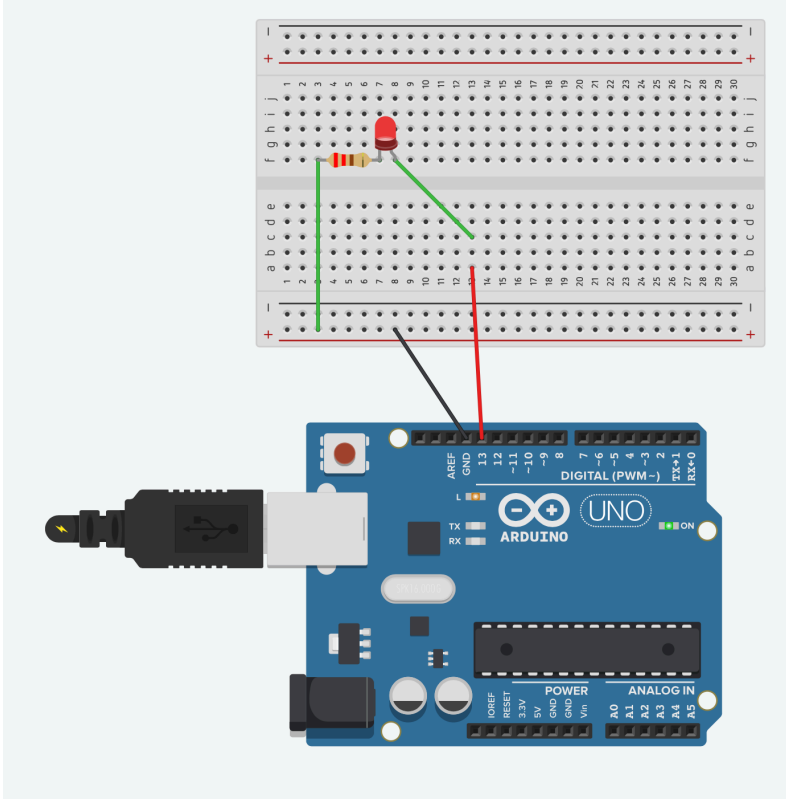
**B) Implement a Tinkercad simulation to turn on and off an external LED connected to the Arduino board**

Arduino Code

```
void setup()
{
  pinMode(13, OUTPUT);
}

void loop()
{
  digitalWrite(13, HIGH);
  delay(1000); // Wait for 1000 millisecond(s)
  digitalWrite(13, LOW);
  delay(1000); // Wait for 1000 millisecond(s)
}
```

Output Screen Shot



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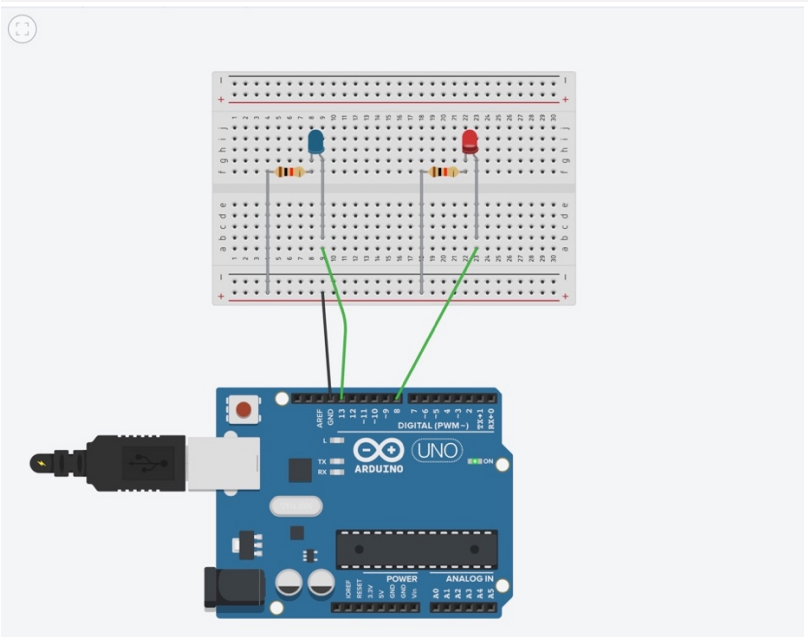
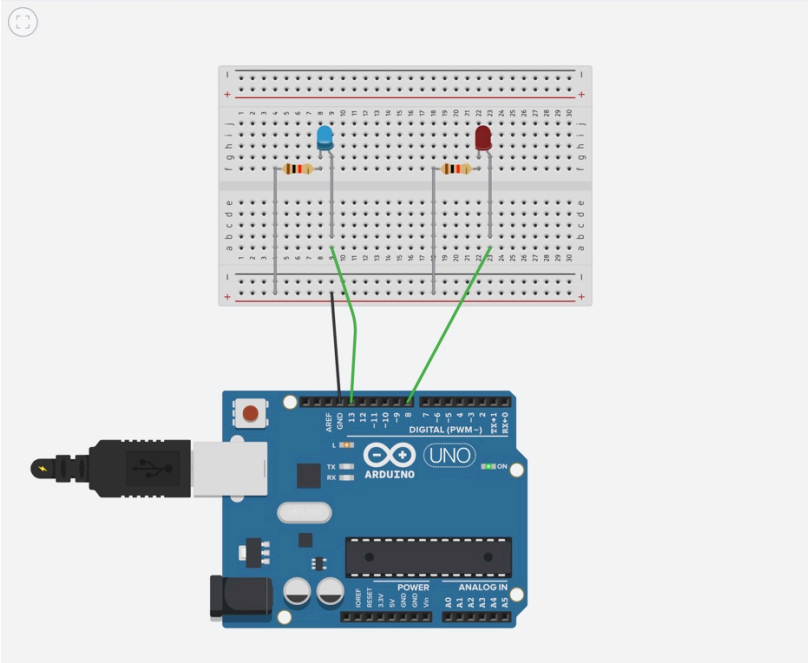
Program Number: 2

**Implement a Tinkercad simulation to alternately turn on and off two external LEDs connected to the Arduino board**

Arduino Code

```
1 int blueled=13; //Declaring the port blue led is connected to
2 int redled=8; //Declaring the port red led is connected to
3
4 int delay_time=1000; // Setting the delay time
5 int flag=1; // To alternately run blue led and red led
6
7 void setup()
8 {
9     pinMode(blueled,OUTPUT); // Setting blueled as output
10    pinMode(redled,OUTPUT); // Setting redled as output
11 }
12
13 void loop()
14 {
15     if(flag==1) // To glow blueled
16     {
17         digitalWrite(blueled, HIGH);
18         digitalWrite(redled, LOW);
19         flag=0;
20     }
21     else // To glow redled
22     {
23         digitalWrite(redled, HIGH);
24         digitalWrite(blueled, LOW);
25         flag=1;
26     }
27     delay(delay_time); //Wait for 1000 ms
28 }
```

Output Screen Shot



Week# 7

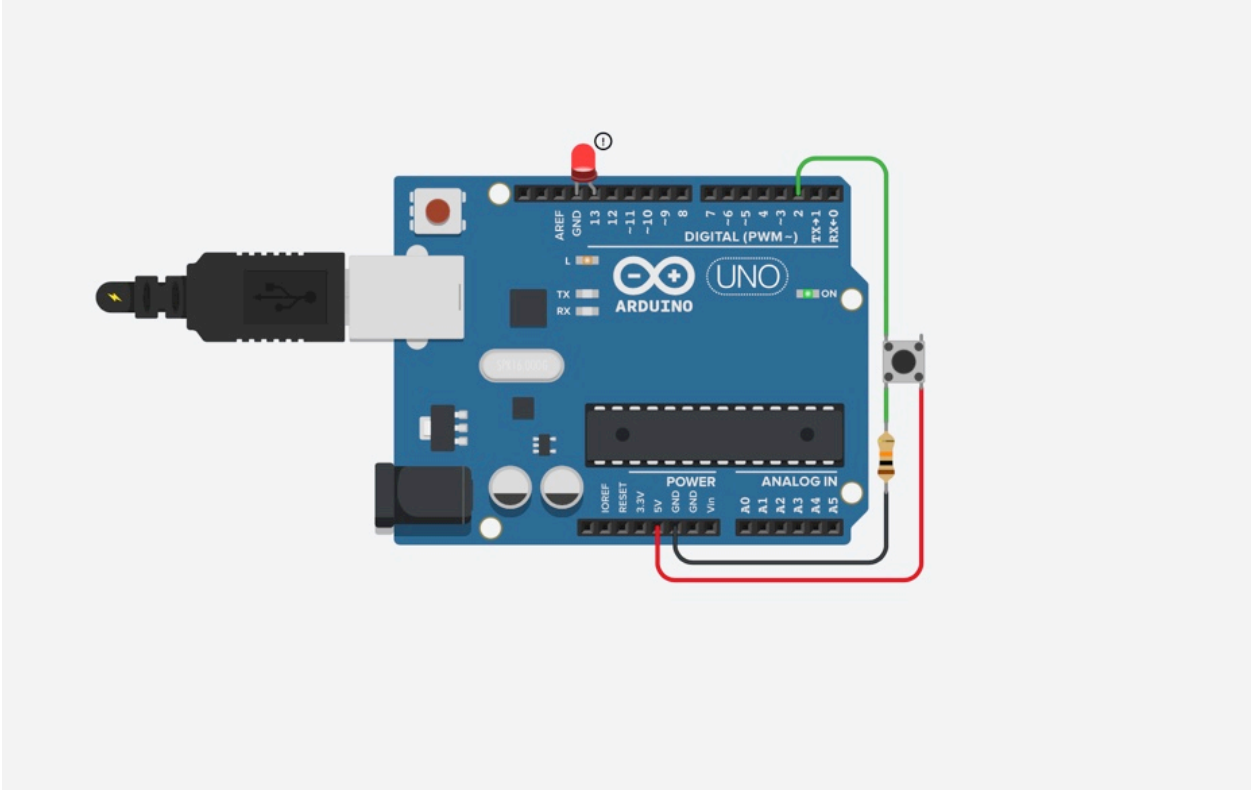
Program Number: 3

**Implement a Tinkercad simulation to use a pushbutton to control an LED.**

### Arduino Code

```
1  int buttonState = 0;
2
3  void setup()
4  {
5      pinMode(2, INPUT);
6      pinMode(13, OUTPUT);
7  }
8
9  void loop()
10 {
11     // read the state of the pushbutton value
12     buttonState = digitalRead(2);
13     // check if pushbutton is pressed.  if it is, the
14     // buttonState is HIGH
15     if (buttonState == HIGH) {
16         // turn LED on
17         digitalWrite(13, HIGH);
18     } else {
19         // turn LED off
20         digitalWrite(13, LOW);
21     }
22     delay(10); // Delay a little bit to improve simulation performance
23 }
```

Output Screen Shot



Week# 7

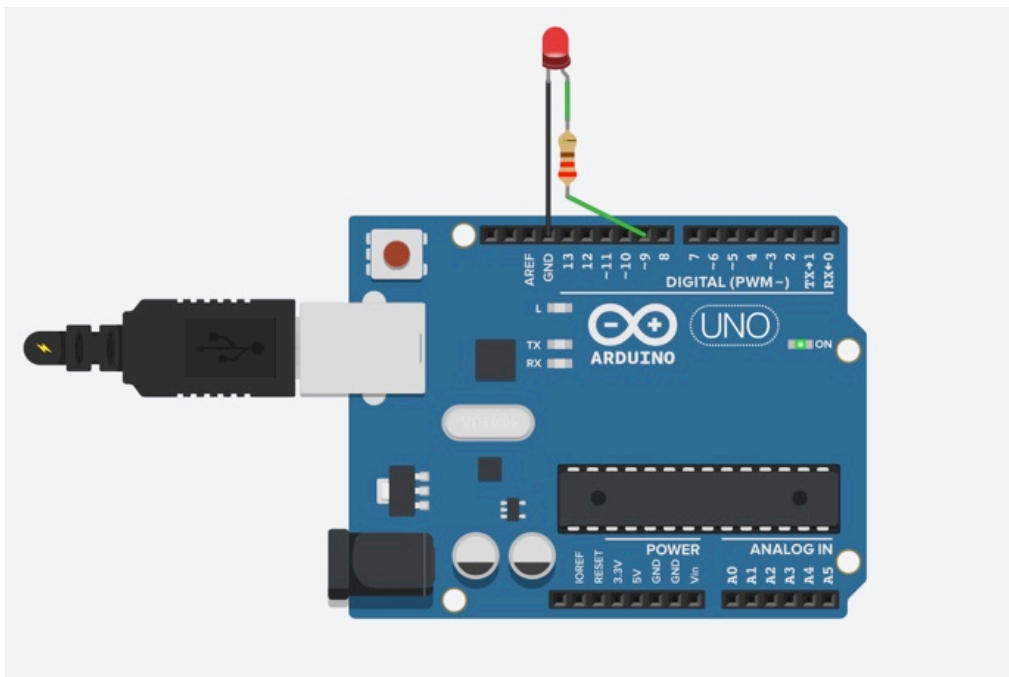
Program Number: 4

**Implement a Tinkercad simulation to demonstrate fading of an LED (zero to maximum brightness slowly)**

**Arduino Code**

```
1  int brightness = 0;
2
3  void setup()
4  {
5      pinMode(9, OUTPUT);
6  }
7
8  void loop()
9  {
10     for (brightness = 0; brightness <= 255; brightness += 5) {
11         analogWrite(9, brightness);
12         delay(30); // Wait for 30 millisecond(s)
13     }
14     for (brightness = 255; brightness >= 0; brightness -= 5) {
15         analogWrite(9, brightness);
16         delay(30); // Wait for 30 millisecond(s)
17     }
18 }
```

**Output Screen Shot**





**Disclaimer:**

- The programs and output submitted is duly written, verified and executed by me.
- I have not copied from any of my peers nor from the external resource such as internet.
- If found plagiarized, I will abide with the disciplinary action of the University.

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