



Learning from technical design and selection of tools



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- start working on demo programs with your chosen tech
- Session management
- Web services like architecture. design should be future ready. Both for handheld devices and website, vice versa.
- OAuth. Kerberos.
<https://web.mit.edu/Kerberos/>
- Blockchain Technologies. BitCoin - a digital currency.
- Keep trying and document your failures too.
- Know how to demonstrate your work. i.e. connect phone to project screen
- user privacy, security concerns
- Try having algorithmic logic with user friendly UI just other than having crud
- Do not hard code information. i.e. 10 rupees fine for book delay. Store 10 into a table which can be updated by admin/staff.
- Film director has a complete picture with various diagrams. Promo/Songs are out ahead of movie.
- Start dividing work. Later knowledge transfer. Primary person/owner of the module start documenting and other team members need to read them all as part of knowledge.
- On a day1 launch product will all tables be empty? Not necessary. i.e. country, state, city. Dynamic dropdown.
- Why have you chosen certain software? Must have some reasoning behind choosing certain software.
- Software Version Deployment Document - SVDD
- Search features free text /advanced
- Download report pdf, excel, csv, etc..
- crontab, cronjob in linux. Trigger.



Class comments



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