

Let's solve it

32

## Passing id array as an argument

- As array name itself is an address, if provided array to user defined function, that should be able to access (read/write) memory of array created in the caller function.
- This is useful also in a way, instead of copying and returning so many elements function caller to function called let called f<sup>n</sup> access right away.

Syntax

function call: `sortudf ( n, arrayname );`

function  
prototype  
`void sortudf ( int n, int pts [ ] );`  
OR

`void sortudf ( int n, int *pts );`



Note that formal argument  
referring to array address can be  
written either array notation like  
or pointer notation like. Internally  
it is pointer only holding base address.

For 1d, the capacity is optional in  
formal argument.

Because, it is not required for maths anywhere.

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For 2d, the capacity of ~~smaller~~<sup>inner</sup> dimension  
column  
is mandatory otherwise

array arithmetic for accessing

2d array element is not possible.

i.e. `int arr[ ][5];`

`arr[2][3] => 2 × 5 + 3` ✓

Sorting without using udf

```
int main()
```

```
↪ int dataarr[] = {50, 20, 30, 20, 10};  
int n = 5;
```

Print before

```
//      sort      for  
//              for if exchange
```

Print after

```
}
```

Starting with UKF

```
void sortudf(int n, int dataarr[]);  
int main()  
{  
    int dataarr[] = {50, 40, 30, 20, 10}; int n;  
    Print before  
    Sortudf(n, dataarr);  
    Print after  
}  
void sortudf(int n, int dataarr[])  
{  
    int temp;  
    for  
        for if exchange  
}
```

Note that the dataarray is

passed ascending sorted that

proves that array is by default  
call by address.

Called fn has access to memory  
of caller.

2d array

sorting table of strings

no. of words

word size

```
void sortStrings(int n, char data[][5]);
```

```
int main()
```

```
{ char data[][5] = { " ", " ", " ", " ", " ",
```

```
int n=5;
```

```
printf before
```

```
sortStrings(n, data);
```

```
1) initial
```

```
void sortStrings(int n, char data[][5])
```

```
{ char temp[5];
```

```
for (int i=0; i<n; i++)  
    for (int j=i+1; j<n; j++)  
        if (strcmp(data[i], data[j]) > 0)  
            swap(data[i], data[j]);
```

```
}
```



Note the Syntax

in prototype and declaration,

only the first left most capacity/size

is optional, all others must be

Specified. i.e. 51 number of  
letters/columns.