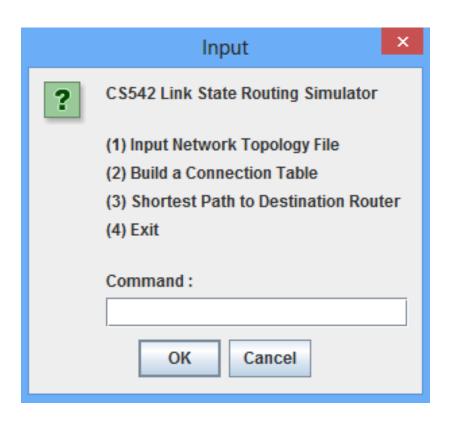
CS 542 Final Project

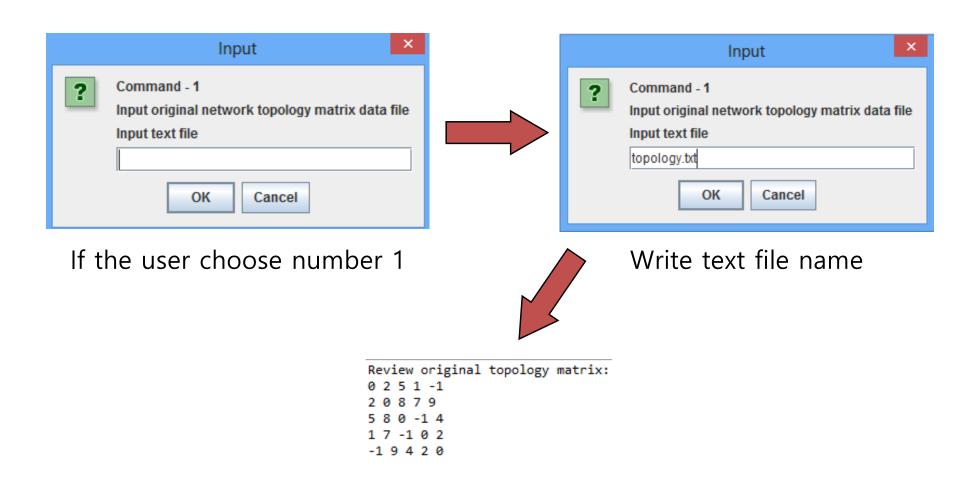
Department of Computer Science Wooseok Kim

Link-state routing protocol

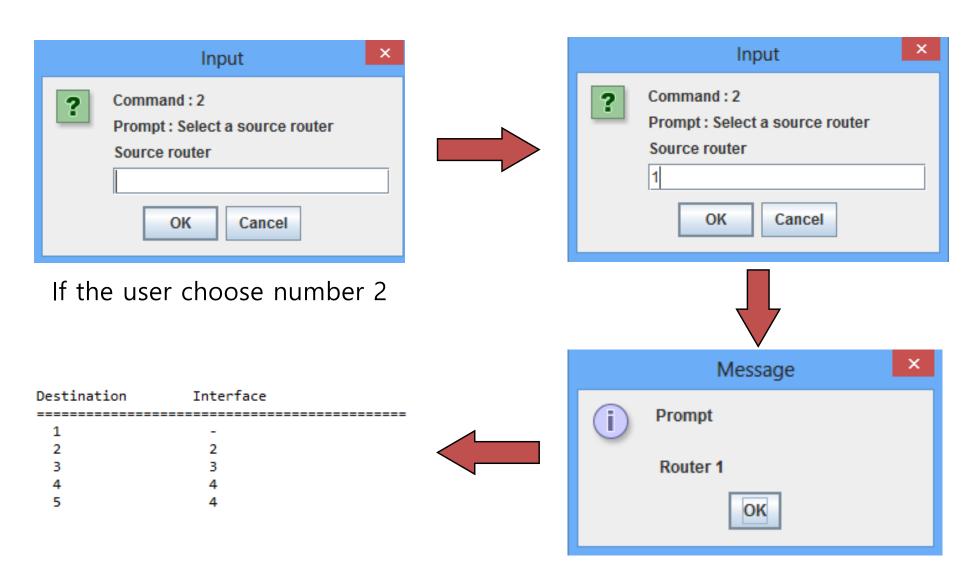
- One of the two main classes of routing protocols used in packet switching networks for computer communications
- Performed by every switching node in the network
- Every node constructs a map of the connectivity to the network

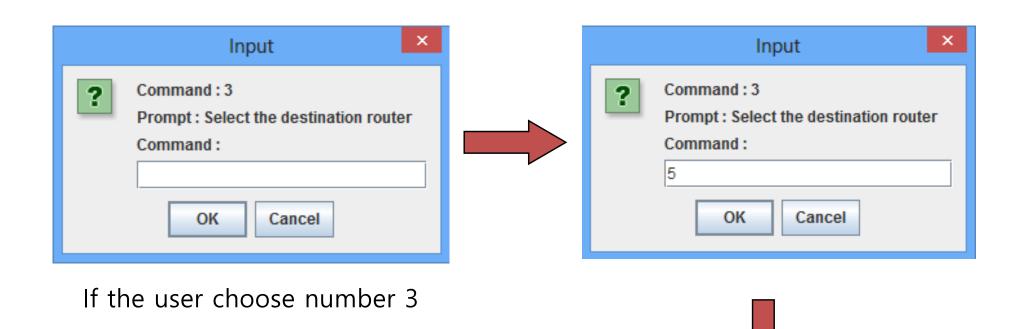


After compiling a program, the user can write number from 1 to 4

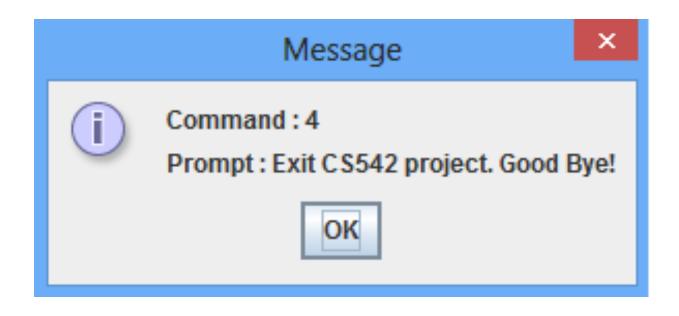


The user can find original matrix

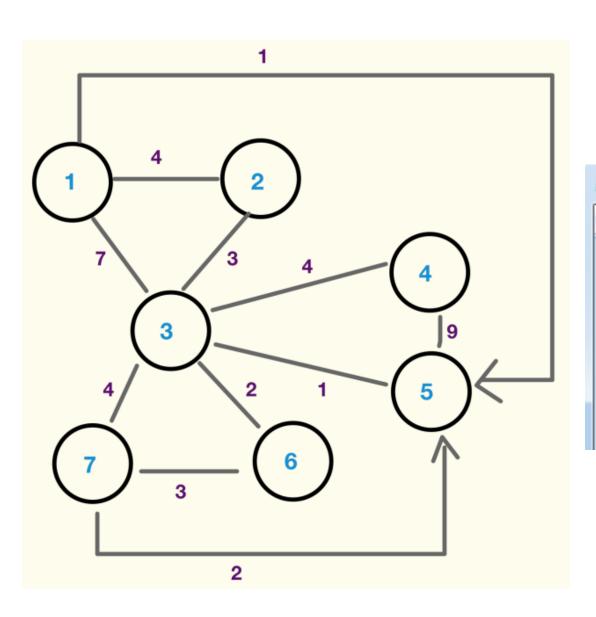


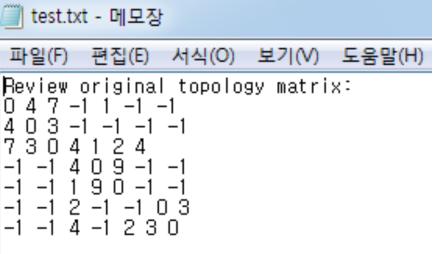


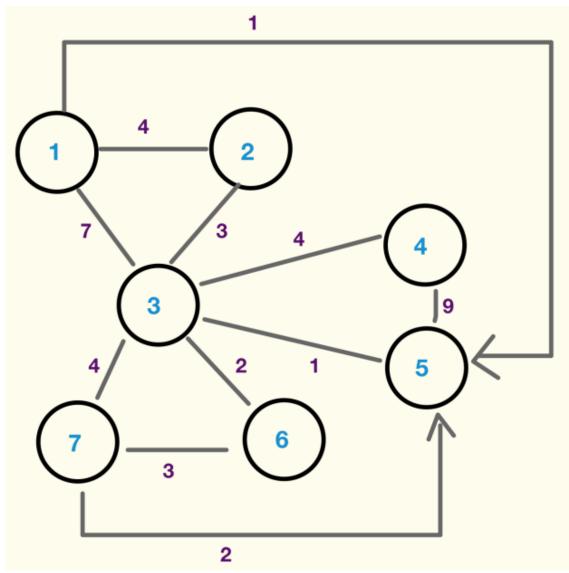
Prompt : The shortest path from router 1 to router 5 is 1 4 5, the total cost is 3

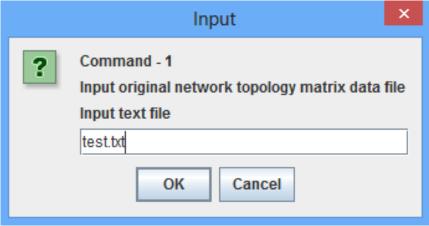


If the user choose number 4

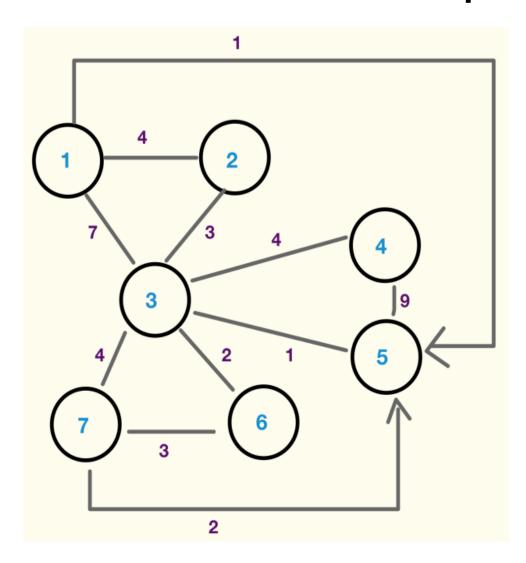




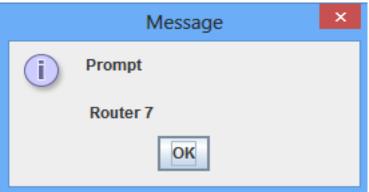




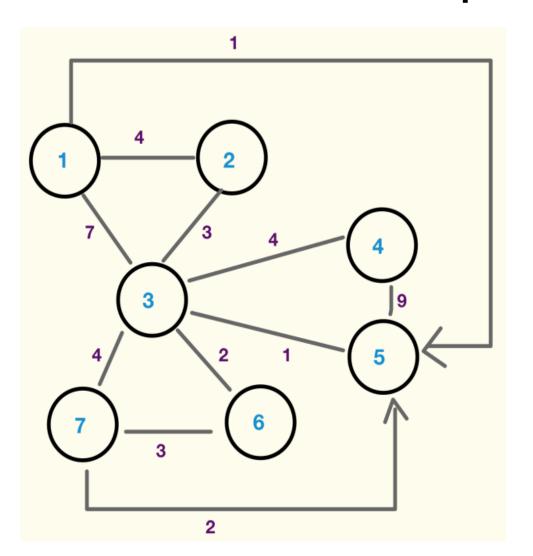
Review original topology matrix: 0 4 7 -1 1 -1 -1 4 0 3 -1 -1 -1 -1 7 3 0 4 1 2 4 -1 -1 4 0 9 -1 -1 -1 -1 1 9 0 -1 -1 -1 -1 2 -1 -1 0 3 -1 -1 4 -1 2 3 0

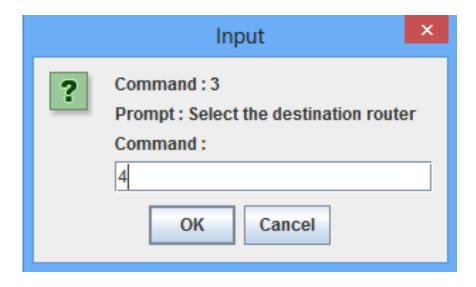






| Destination | Interface | |
|-------------|-----------|--|
| 1 | 5 | |
| 2 | 5 | |
| 3 | 5 | |
| 4 | 5 | |
| 5 | 5 | |
| 6 | 6 | |
| 7 | - | |
| | | |





Prompt : The shortest path from router 7 to router 4 is 7 5 3 4, the total cost is 7

Reference

- Foundations of Algorithms using C++ Pseudocode, 3rd edition
- Richard Neapolitan and Kumarss
- Jones and Bartlett Publishers © 2004

Wikipedia: Link-state routing protocol