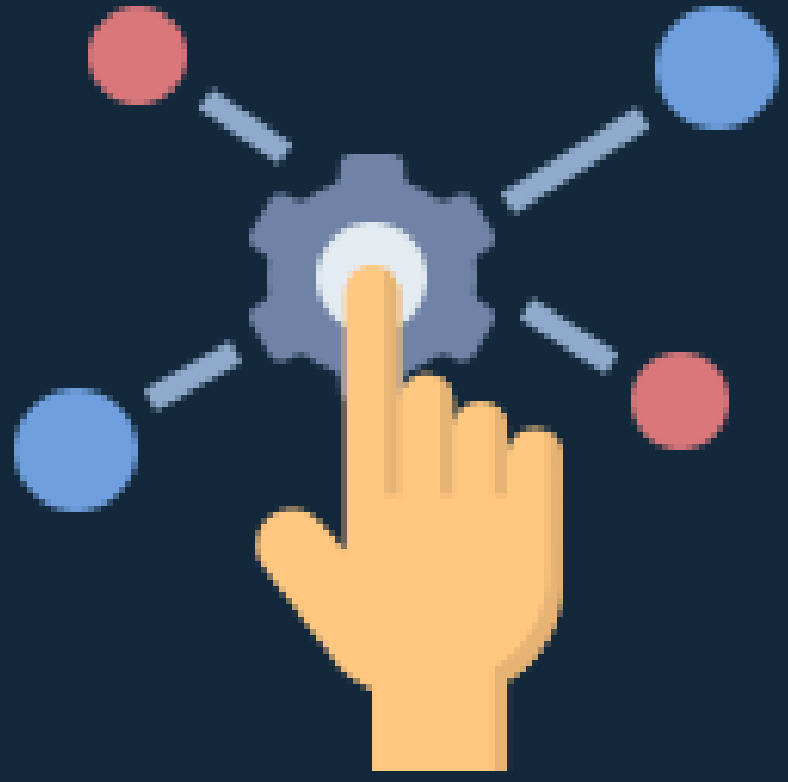
JavaScript

Events



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- Events are actions or occurrences that happen in the system you are programming, which the system tells you about so your code can react to them

- The change in the state of an object is known as an Event.

- Event handlers can be used to handle and verify user input, user actions, and browser actions

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Mouse events

- onclick
- onmouseover
- onmouseout
- onmousedown
- onchange
- onmouseup
- onmousemove

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Keyboard events

- onkeydown & onkeyup

Form events

- onfocus
- onsubmit
- onblur
- onchange

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Mouse events

- onload
- onunload
- onresize

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We daily add this kind of of posts
so,if you wanna to see more content
relate to code ,then follow
***@code.singh** for more development*
code

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