

DIAS: Decentralized Internet Applications and Services

Final Project Presentation

4/22/14

Adriana Flores

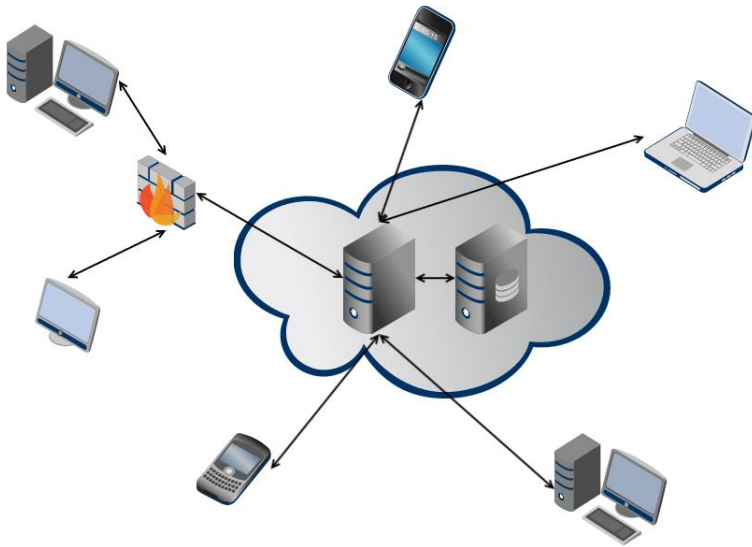
Clayton Shepard

Ellis Giles

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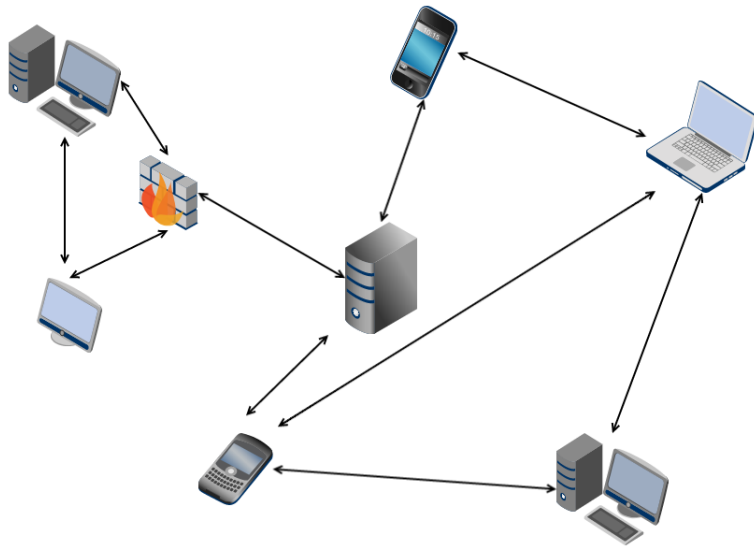
Haiuhua Shen

Problem: Centralized Architecture



- ✗ Single point of failure
- ✗ Privacy
- ✗ Security
- ✗ Control over data
- ✗ Energy efficiency
- ✗ Power hungry data centers
 - Google: 260 million watts [1]

Decentralized Architecture



- ✓ Robust to failure
 - ~~* Single point of failure~~
- ✓ Full ownership and storage of your data
 - ~~* Privacy~~
 - ~~* Security~~
 - ~~* Control over data~~
- ✓ Self-devices energy consumption
 - ~~* Energy efficiency~~
 - ~~* Power hungry data centers
 - ~~• Google: 260 million watts [1]~~~~

DIAS: Decentralized Internet Applications and Services

Goal:

- Decentralize the current server-client model
- Replace servers with point to point communication for personal communication and services

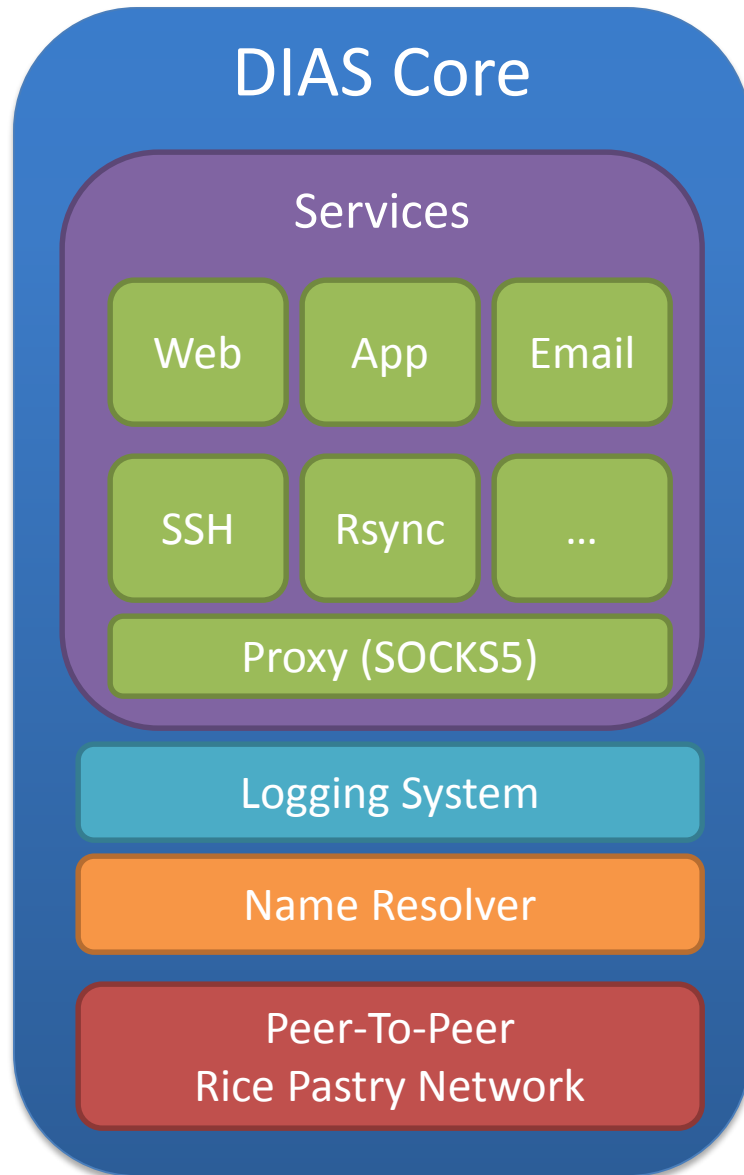
Benefits:

- Security
- Privacy
- Resilience
- Cost
- Power

Challenges:

- Redundancy
- Uptime
- Failover
- Battery Management

DIAS Architecture



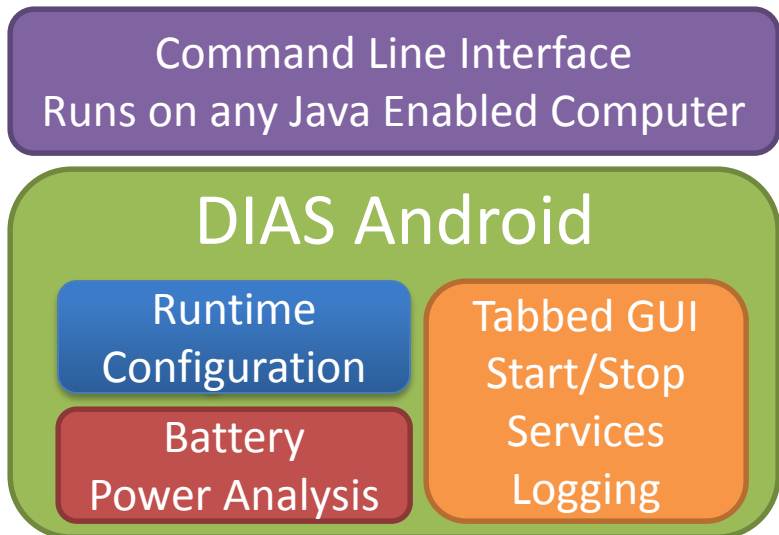
Different Services

Problem:

- Roll their own logging
- Name resolution
- Configuration Files
- Saving / Reading Data Files
- Different User Interfaces

Solution:

- Common Service Interface for Utilization!



DIAS Implemented Services



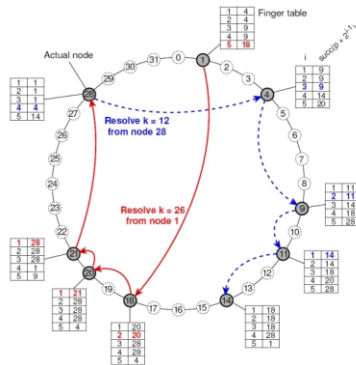
Web



Proxy



SSH



Peer to Peer

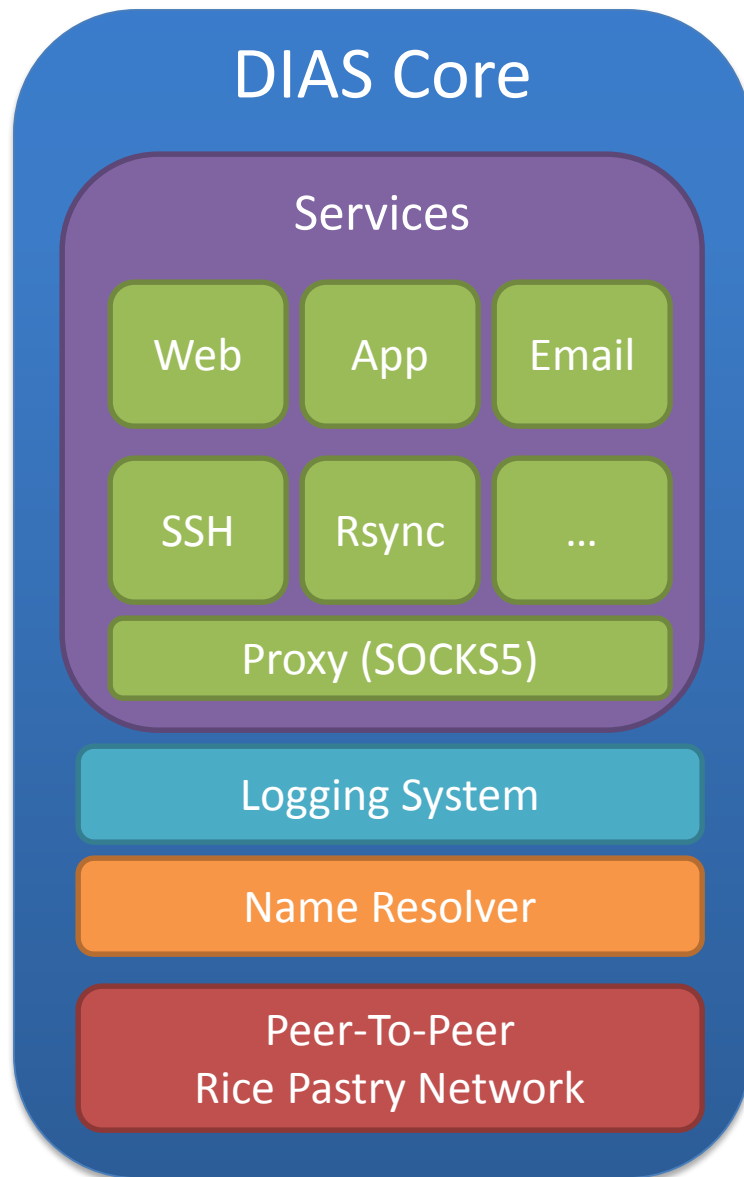


Email

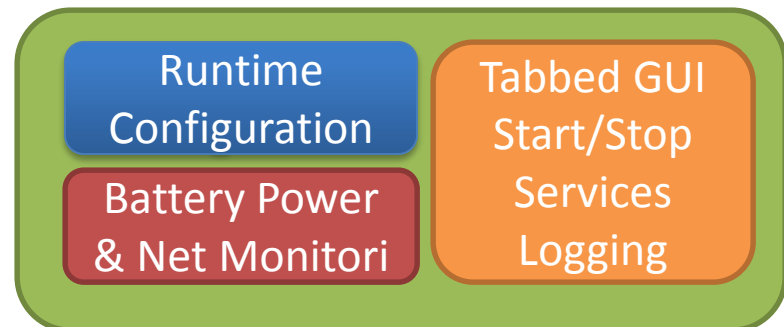


Replication

DIAS Architecture: Threads



Function	Threads
Web Server	5 Threads
Application Server	5 Threads
Email Server	2 Threads
SSH Server	2 Threads
Rsync	1 Thread
Proxy Server	5 Threads
Name Resolver	1 Thread
Rice Pastry	2 Threads
Monitoring	1 Thread
Control Threads + Async. User & System Events	

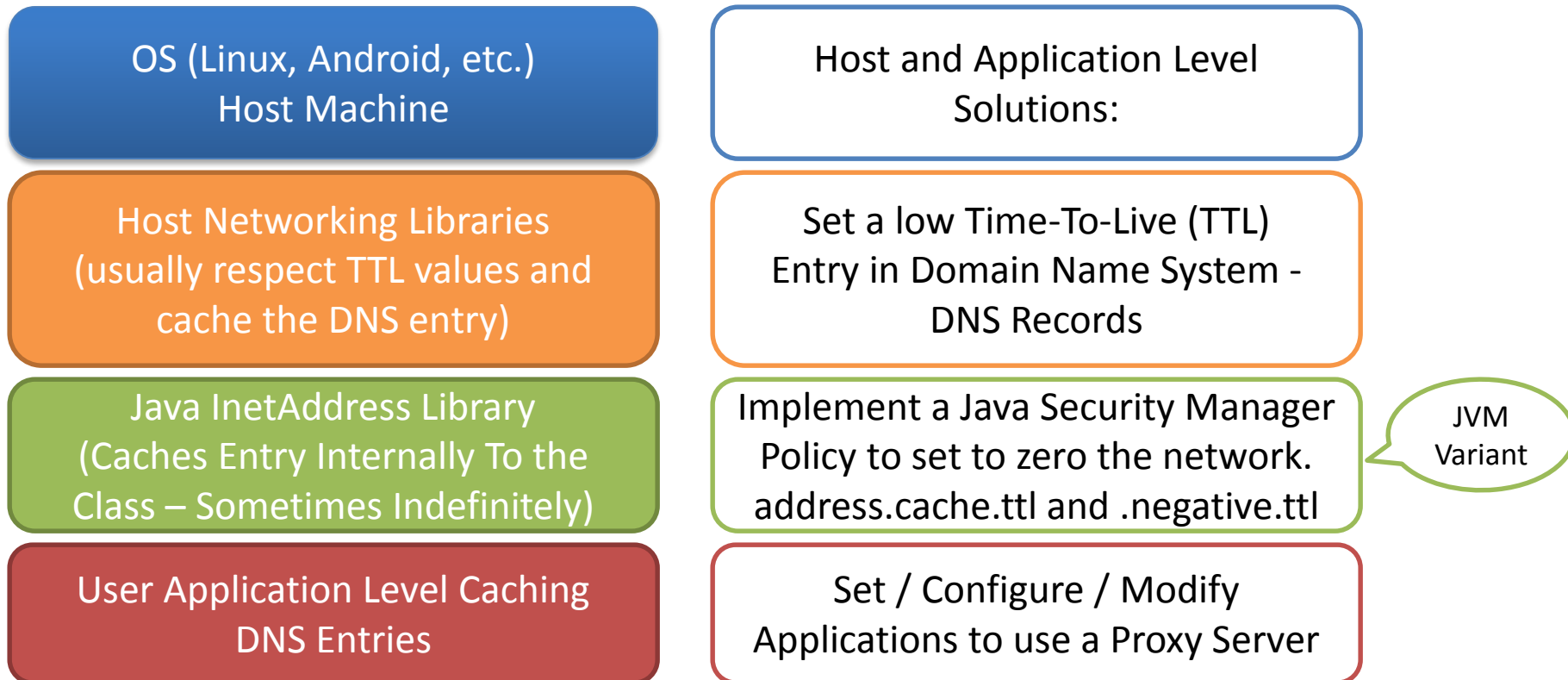


DIAS Architecture: Node Naming

- Suppose I want to run DIAS on my machine
 - How can others find my node if I need a fully qualified domain name?
 - Virtual Private Network can provide a central naming authority but becomes a central point of failure – against a decentralized Internet
 - Dynamic DNS solves some issues such as host IP changing, but hosts can be NAT'd behind firewalls or not available with stale entries.
 - One solution is provide naming resolution through an overlay network.
- Browsers and Applications will cache my node name too, so what happens if I change IP or failover?
 - DIAS users (or others) can use a service that will lookup names through the overlay network or DNS and not cache names.

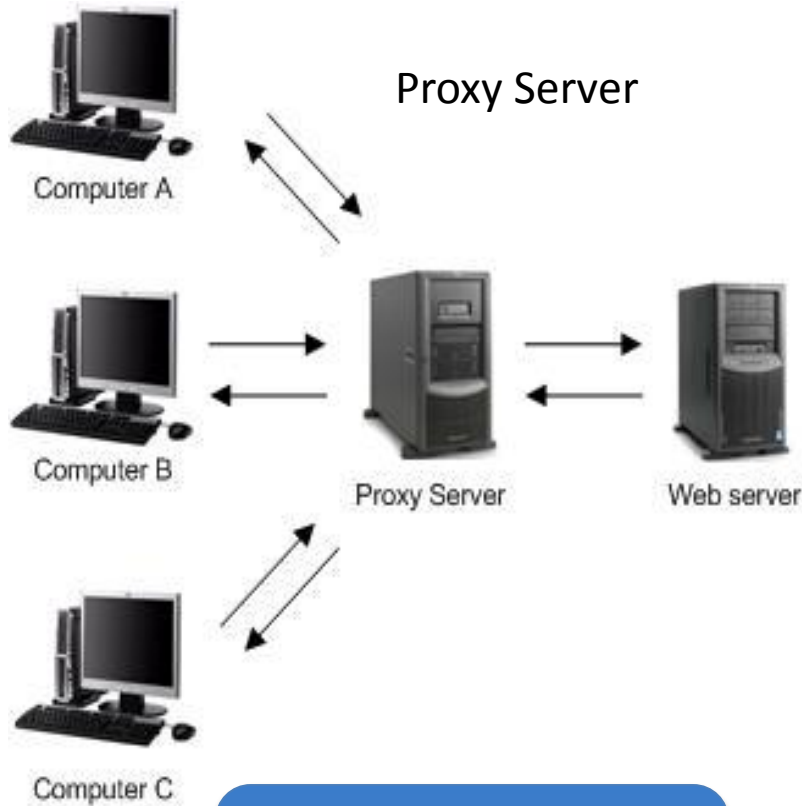
DIAS Architecture: Node Naming

- Domain Name System – DNS Entry Time-To-Live
- Host Caching of Domain Names



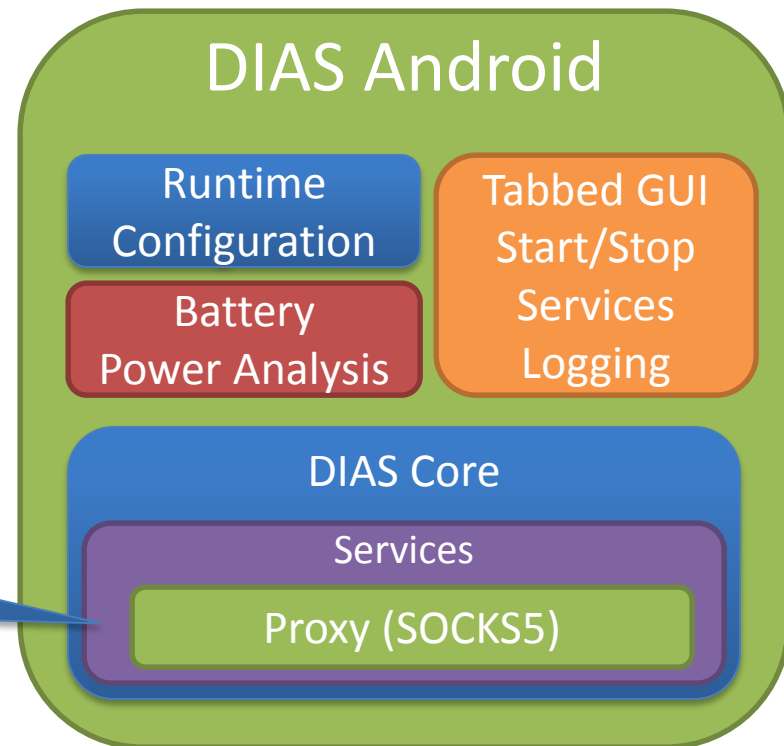
DIAS: PROXY

DIAS Architecture: Proxy



Now Embed the Proxy Server as software with DIAS...

Utilization of the proxy on localhost server can be problematic.



DIAS Architecture: Proxy

- Specifying the Proxy Server to localhost on a Wi-Fi Connection on Android doesn't work.
 - There's no bypass rules, so all traffic goes through the localhost proxy.
 - Thus, when the localhost proxy tries to reach the network, it is proxied itself and eventually crashes.
- Specifying a Proxy Server on a cellular connection isn't recognized.
- Google Chrome and Android's built in Internet browser don't support user proxy server.
- Use Mozilla Firefox or embed a Web browser (Web View and set proxy by Java Reflection into core class provided by Android).

DIAS Architecture: Proxy

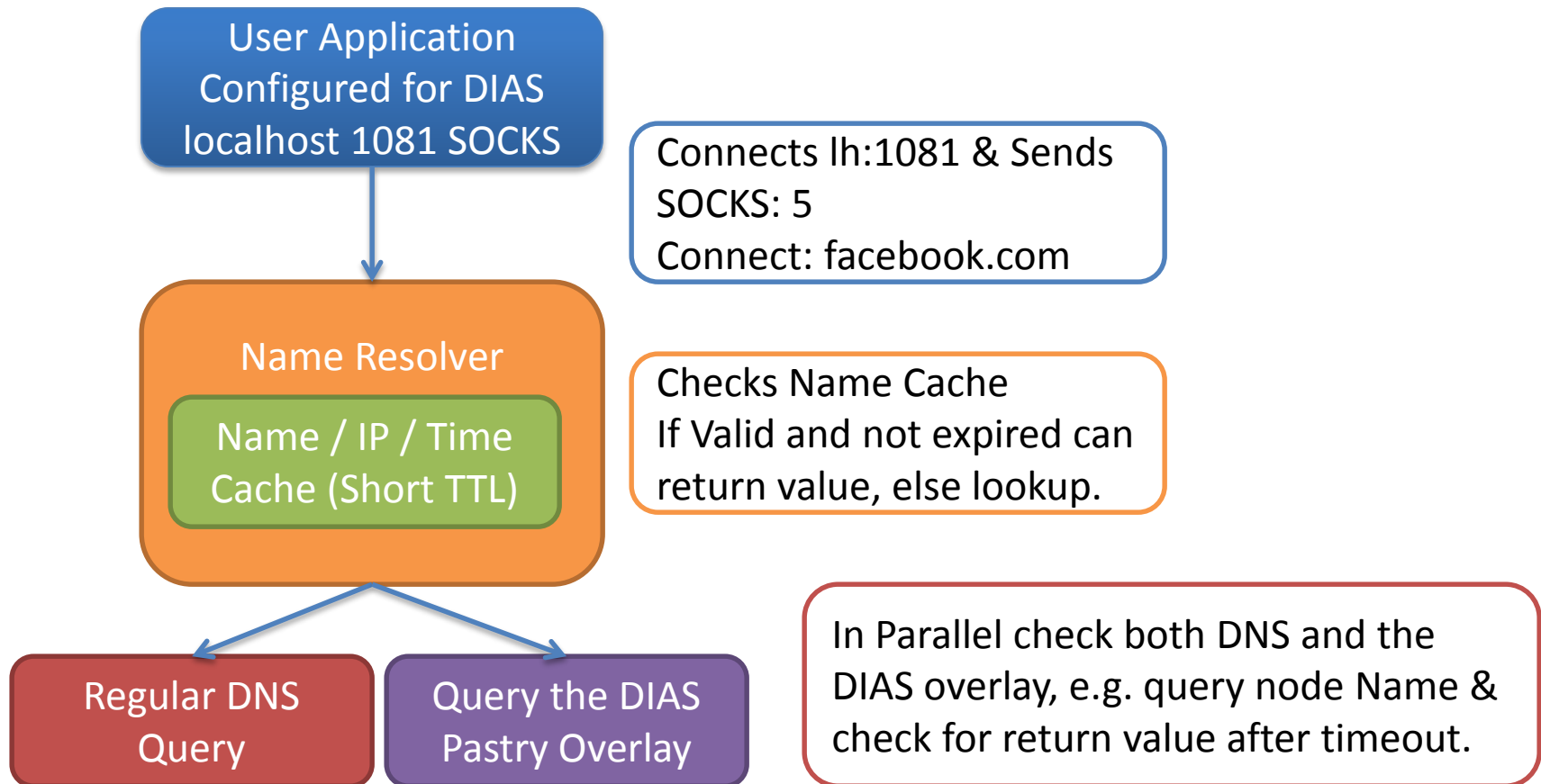
- Mozilla Firefox has Socks Proxy support built in for both desktops and Android.
- Set parameters to use Socks 5.
- `about:config`
 - Search for proxy:



<code>network.proxy.socks</code>	<code>user set</code>	<code>string</code>	<code>localhost</code>
<code>network.proxy.socks_port</code>	<code>user set</code>	<code>integer</code>	<code>1081</code>
<code>network.proxy.socks_remote_dns</code>	<code>user set</code>	<code>boolean</code>	<code>true</code>
<code>network.proxy.socks_version</code>	<code>default</code>	<code>integer</code>	<code>5</code>
<code>network.proxy.ssl</code>	<code>default</code>	<code>string</code>	
<code>network.proxy.ssl_port</code>	<code>default</code>	<code>integer</code>	<code>0</code>
<code>network.proxy.type</code>	<code>user set</code>	<code>integer</code>	<code>1</code>

Domain/Node Name Resolution

- Now we have a proxy, so what?



```

package rice.comp529.dias;

import java.util.Vector;

public interface ServicesManager {
    public ServicesManager getServicesManager();
    public void registerService(ServicesInterface service);
    public Vector<ServicesInterface> listServices();
    public void logMessage(String message);
    public void logEvent(String event);
}

```

Proxy Jsocks
1081

Nano HTTPD
Web
8085

App
8080

Email
2525

SSH
22

Other Services

RSync

```

package rice.comp529.dias;

public interface ServicesInterface {
    public String getDescription();
    public String getConfigUrl();
    public void start();
    public void stop();
}

```

i-jetty://



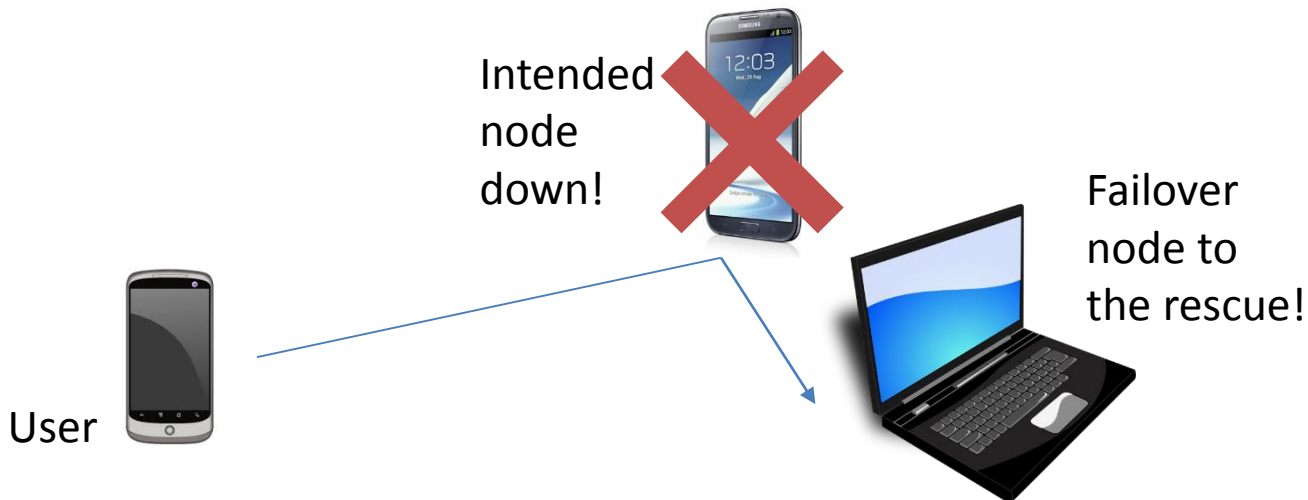
DNS Server

- Fairly Standard BIND9 server
- Lots of scripting to setup naming architecture

Name	Type	Value	Description
clay.elec529	A	168.7.138.104	Main host record
m.clay.elec529	A	168.7.138.104	Permanent master record
1.clay.elec529	CNAME	adriana.elec529	First failover
n.clay.elec529	CNAME	node.elec529	Nth failover
clay.elec529	MX	clay.elec529	Mail, priority, 1
clay.elec529	MX	1.clay.elec529	Mail failover, priority 10

Dynamic DNS Failover

- nsupdate to make changes without reloading server
- /etc/ppp/ip-up runs nsupdate to change ips
- API provided to Android for other changes
 - E.g. battery based failover



VPN Server

- PPP, xl2tpd, and openswan (ipsec)
- Fairly Standard
- Small caveats
 - VPN end point on network (routing loop)
 - 1 to 1 NAT

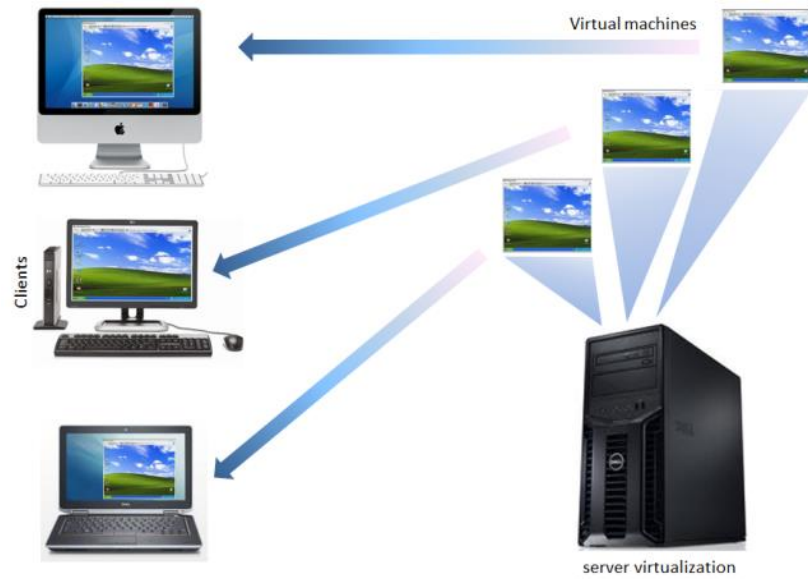
VM Test Environment

- Not enough phones
- Spin up VMs *on same IPs*
- Test JES, ssh, etc.

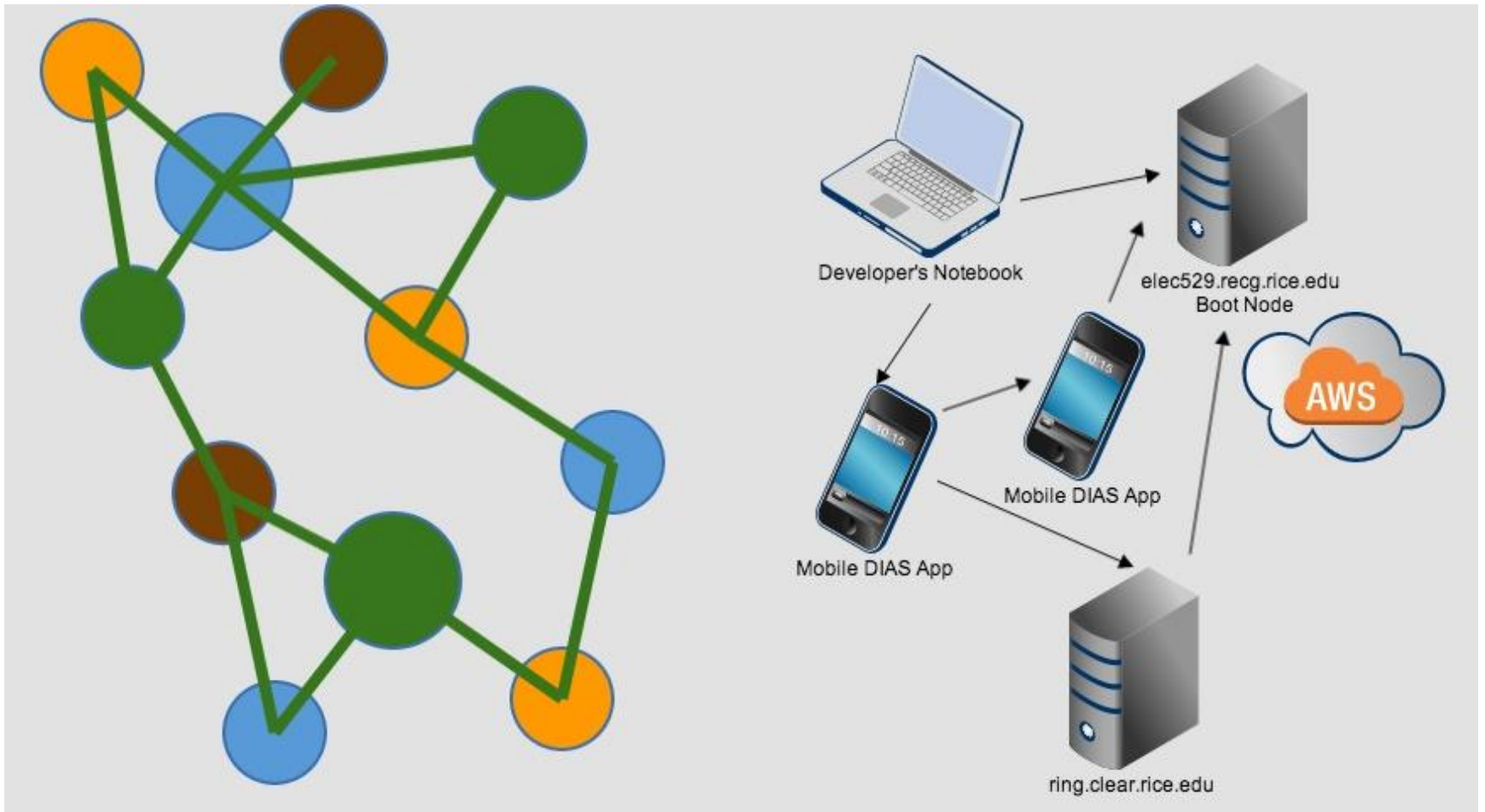
adriana.elec529.recg.rice.edu

ellis.elec529.recg.rice.edu

clay.elec529.recg.rice.edu



DIAS Overview



DIAS: WEB SERVER

DIAS: Web Server

- Nano HTTPD

- Small
- Single Java File
- Embedded Systems
- Multi-Threaded – 5 Threads
- Port 8085
- Modified to conform to Dias Service Interface
- Modified to implement Dias Logging Service

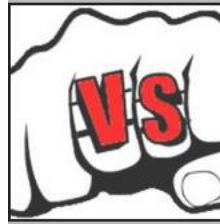
NanoHTTPD

DIAS: Web Server



Apache Tomcat

- Servlet Engine
- Support Java EE
- Used NIO for I/O
- For Large Number but Not Busy Connection
- Small Memory Occupation
- Flexible



- Servlet Engine
- Support Java EE
- Used BIO for I/O
- For Small Number but Very Busy Connection
- Large Memory Occupation
- Integration

DIAS: Web Server **Jetty Introduction**

- A Web server and javax.servlet container, plus support for SPDY, WebSocket, OSGi, JMX, JNDI, JAAS and many other integrations.
- These components are open source and available for commercial use and distribution

Eclipse Foundation

A not-for-profit, member supported corporation that hosts the Eclipse projects and helps cultivate both an open source community and an ecosystem of products and services.



<http://www.eclipse.org/jetty/>

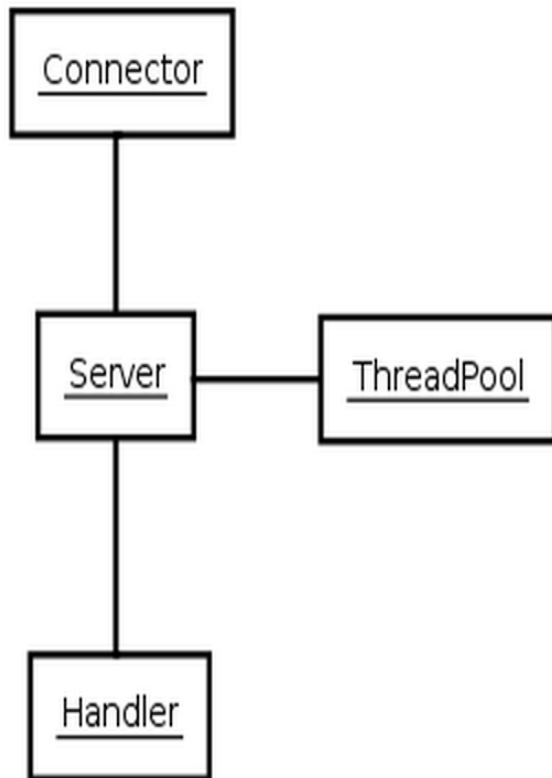
Powered

- Large clusters
 - Yahoo! Hadoop Cluster
- Cloud computing
 - Google App Engine
- SaaS
 - Yahoo! Zimbra
- Application Servers
 - Apache Geronimo
- Frameworks
 - Google Web Toolkit
- Devices
 - Android Mobile OS

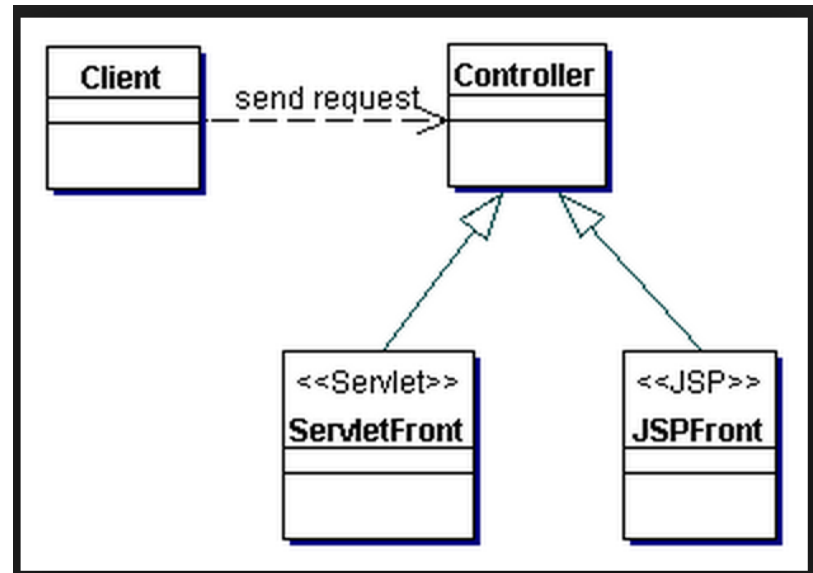
DIAS: Web Server



The Structure of Jetty – View From 20000 Feet



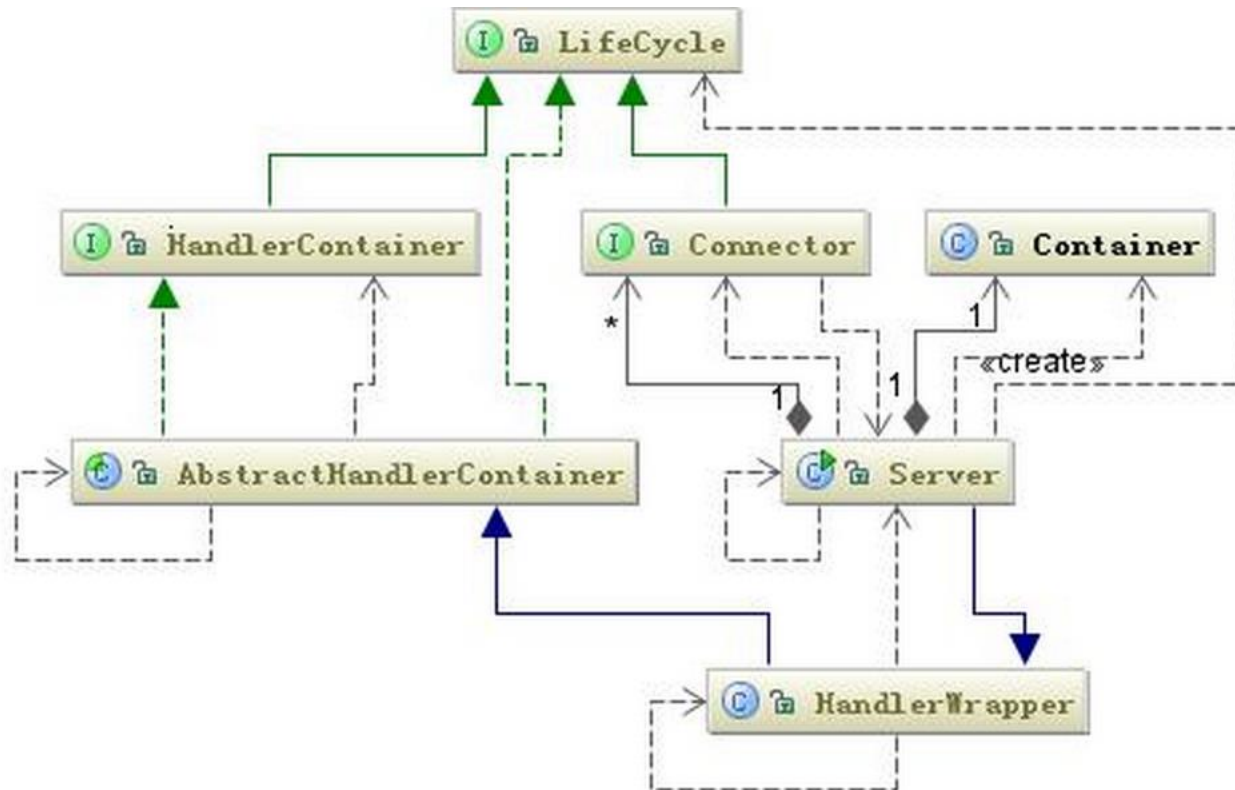
- Controller
 - Connector
 - Client
 - Queue
 - Thread
- View
 - JSP Front
 - Mobile Phone



DIAS: Web Server



Model – Handler – Observable Design Patter



- Implement Handler
- Add Handler
- Start Handler

DIAS: Web Server



```
@Override
public void start() {
    // TODO Auto-generated method stub
```

Embed Start

```
Handler handler = new AbstractHandler() {
```

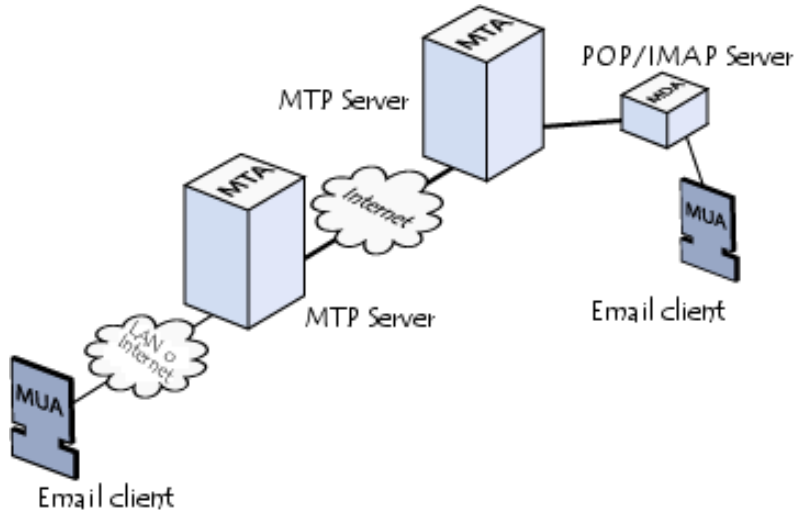
```
    @Override
    public void handle(String arg0, Request arg1,
        HttpServletRequest request, HttpServletResponse servletResponse)
        throws IOException, ServletException{
        // TODO Auto-generated method stub
        servletResponse.setContentType("text/html");
        servletResponse.setStatus(HttpServletResponse.SC_OK);
        servletResponse.getWriter().println("<h1>This is Yanda</h1>");
        ((Request) request).setHandled(true);
    }
};
```

```
this.server = new Server(port);
server.setHandler(webApp);
//server.setHandler(handler);
server.setStopAtShutdown(true);
try {
    server.start();
    //Log.e("JT", "started");
} catch (Exception e) {
    // TODO Auto-generated catch block
    e.printStackTrace();
}
```

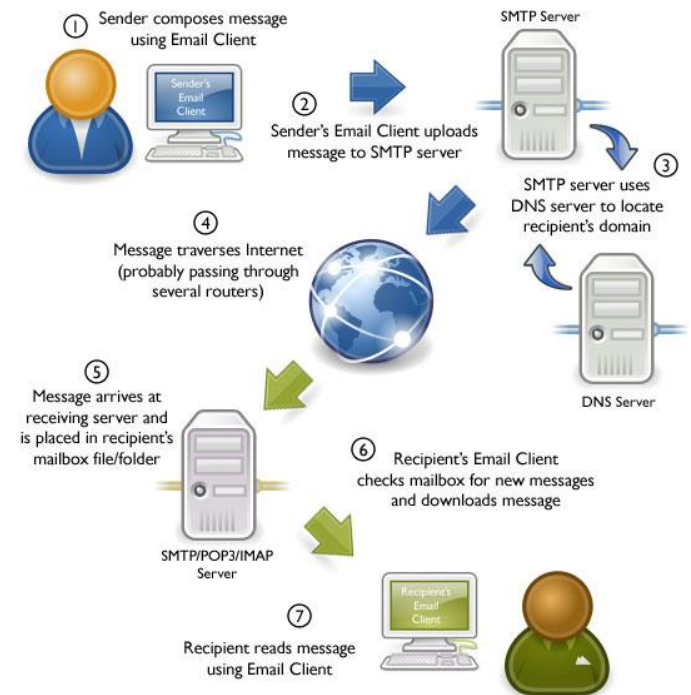
- ▶ lib
- ▼ webapps
 - DIAS-adriana.war
 - DIAS-clay.war
 - DIAS-ellis.war
 - DIAS-haihua.war
 - DIAS-yanda.war
 - spdy.war
 - test.war

DIAS: EMAIL SERVER

DIAS: Email Server



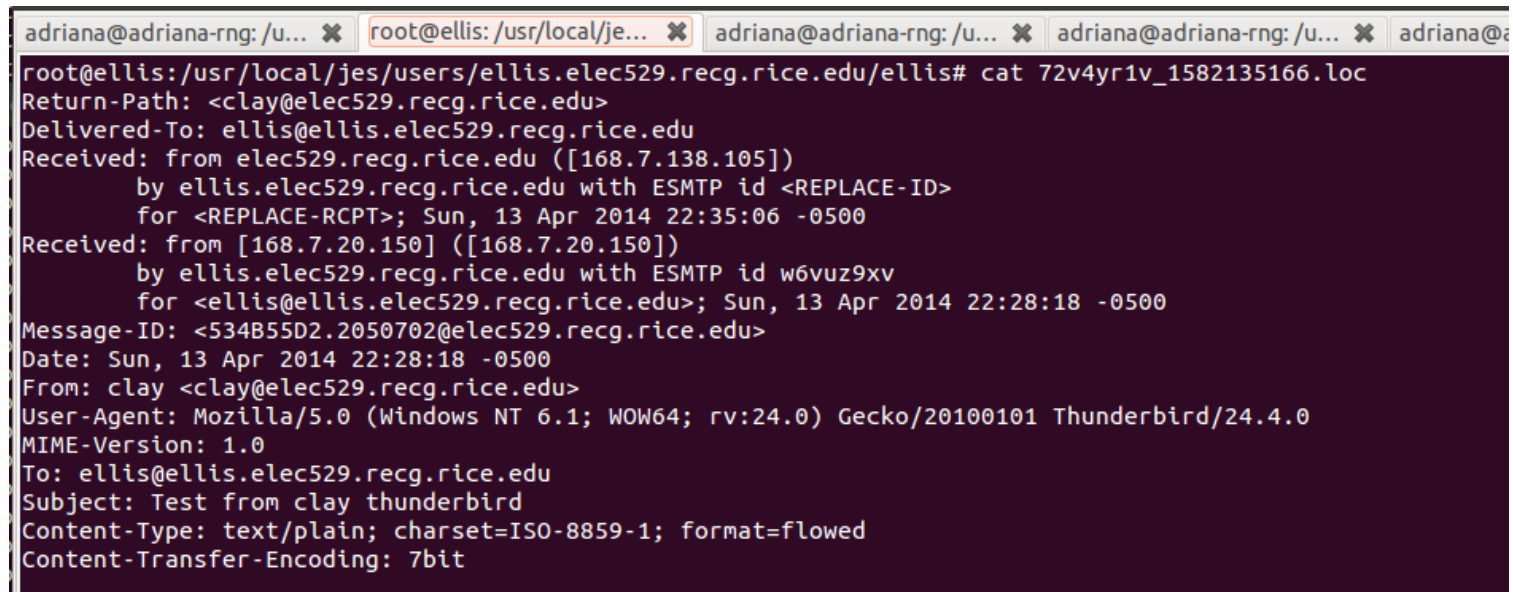
- MTA: Mail Transport Agent
- MTAs communicate with one another using the protocol SMTP
- MDA: Mail Delivery Agent
 - POP3 (Post Office Protocol)
 - IMAP (Internet Message Access Protocol)
- MUA: Mail User Agent



©2010 OnlyMyEmail Inc. (www.OnlyMyEmail.com) with many thanks to the Gnome project (www.gnome.org) for the images

JES – Java Email Server

- JES is a multi-featured hybrid MTA/MDA server written in the java programming language
- Secure socket connections:
 - TLSv1, SSLv3
- Authentication mechanisms:
 - SASL PLAIN, LOGIN, CRAM-MD5, DIGEST-MD5, SCRAM-SHA1, GSSAPI
- Use filesystem to store emails

A terminal window with a dark purple background and white text. The window title bar shows several tabs, with the active one being 'root@ellis: /usr/local/jes...'. The terminal content shows the output of a 'cat' command, displaying the headers of an email. The headers include Return-Path, Delivered-To, Received (two entries), Message-ID, Date, From, User-Agent, MIME-Version, To, Subject, Content-Type, and Content-Transfer-Encoding.

```
root@ellis: /usr/local/jes/users/ellis.elec529.recg.rice.edu/ellis# cat 72v4yr1v_1582135166.loc
Return-Path: <clay@elec529.recg.rice.edu>
Delivered-To: ellis@ellis.elec529.recg.rice.edu
Received: from elec529.recg.rice.edu ([168.7.138.105])
    by ellis.elec529.recg.rice.edu with ESMTMP id <REPLACE-ID>
    for <REPLACE-RCPT>; Sun, 13 Apr 2014 22:35:06 -0500
Received: from [168.7.20.150] ([168.7.20.150])
    by ellis.elec529.recg.rice.edu with ESMTMP id w6vuz9xv
    for <ellis@ellis.elec529.recg.rice.edu>; Sun, 13 Apr 2014 22:28:18 -0500
Message-ID: <534B55D2.2050702@elec529.recg.rice.edu>
Date: Sun, 13 Apr 2014 22:28:18 -0500
From: clay <clay@elec529.recg.rice.edu>
User-Agent: Mozilla/5.0 (Windows NT 6.1; WOW64; rv:24.0) Gecko/20100101 Thunderbird/24.4.0
MIME-Version: 1.0
To: ellis@ellis.elec529.recg.rice.edu
Subject: Test from clay thunderbird
Content-Type: text/plain; charset=ISO-8859-1; format=flowed
Content-Transfer-Encoding: 7bit
```

JES – Java Email Server

Mail.xml

- Domains
- Users
- Passwords

JES-DNS

- In-house software library to resolve IP and dns names

Logger

- JES allows commons-logging
- log4j

Configuration

- Mail.conf : Ports, # Threads, global security
- User.conf: local users and their pswd
- Log.conf – loads logj4 properties files

Service Wrapper

- Wrapper.conf
- Starting JES

Mail.sh

- Execute JES from command line
- JAVA_EXEC, JES_HOME

Security

- Java Cryptography Extension (JCE)
- JES Vault & Master Password
- JSSE keystore password
 - STARTTLS SMTP/POP3 extension

Configuration Manager BackEnd

- Domains, users and digest-MD5 realms
- File system or Database

DIAS: SSH & REPLICATION

DIAS: SSH Server

- Keys, paths, permissions, and env!
 - Very hard to get right.
 - Provides authentication for everything
- Based on OpenSSH
- Thread sets config, then monitors it.



DIAS: Data Replication (rsync)

- Keys, paths, permissions, and env!
 - Yes, again. This was hard. And ridiculous.
- Runs over SSH
 - Public Key Authentication
- Very efficient
 - Diffs files, and only sends modified blocks
- Two Modes: full and sparse replication

PEER TO PEER

Pastry: Scalable, Decentralized Object Location, and Routing for Large-Scale Peer-to-Peer Systems

Antony Rowstron¹ and Peter Druschel^{2*}

¹ Microsoft Research Ltd, St. George House,
Guildhall Street, Cambridge, CB2 3NH, UK.

`antr@microsoft.com`

² Rice University MS-132, 6100 Main Street,
Houston, TX 77005-1892, USA.

`druschel@cs.rice.edu`

Pastry is a generic p2p content location and routing system based on a self-organizing overlay network of nodes connected via the Internet.

NodeId 10233102			
Leaf set			
	SMALLER	LARGER	
10233033	10233021	10233120	10233122
10233001	10233000	10233230	10233232
Routing table			
-0-2212102	1	-2-2301203	-3-1203203
0	1-1-301233	1-2-230203	1-3-021022
10-0-31203	10-1-32102	2	10-3-23302
102-0-0230	102-1-1302	102-2-2302	3
1023-0-322	1023-1-000	1023-2-121	3
10233-0-01	1	10233-2-32	
0		102331-2-0	
		2	
Neighborhood set			
13021022	10200230	11301233	31301233
02212102	22301203	31203203	33213321

Pastry is completely decentralized, fault-resilient, scalable, and reliably routes a message to the live node with a nodeId numerically closest to a key.

```
Finished creating new node Clayton PastryNode[SNH: <0x436C61../water.clear.rice
.edu/128.42.208.6:18010]
P2P.onConnected()
Clayton P2P.onPeerJoined - Ellis
Clayton P2P.onPeerJoined - Adriana
P2P.sendMessage() from Clayton to Clayton
Received from node Clayton. Data:

Received from node Ellis. Data:

P2P.sendMessage() from Clayton to Adriana
Received from node Adriana. Data:

P2P.sendMessage() from Clayton to Ellis
```

```
Ellis P2P.onPeerJoined - Clayton
Finished creating new node Ellis PastryNode[SNH: <0x456C6C../ring.clear.rice.ed
u/128.42.208.5:18011]
P2P.onConnected()
Ellis P2P.onPeerJoined - Adriana
P2P.sendMessage() from Ellis to Clayton
P2P.sendMessage() from Ellis to Adriana
Received from node Clayton. Data:
```

```
P2P.sendMessage() from Ellis to Ellis
Received from node Ellis. Data:
```

```
Received from node Adriana. Data:
```

```
Adriana P2P.onPeerJoined - Ellis
Adriana P2P.onPeerJoined - Clayton
Finished creating new node Adriana PastryNode[SNH: <0x416472../sky.clear.rice.e
du/128.42.199.52:18013]
P2P.onConnected()
Received from node Clayton. Data:

P2P.sendMessage() from Adriana to Clayton
Received from node Ellis. Data:

P2P.sendMessage() from Adriana to Adriana
Received from node Adriana. Data:

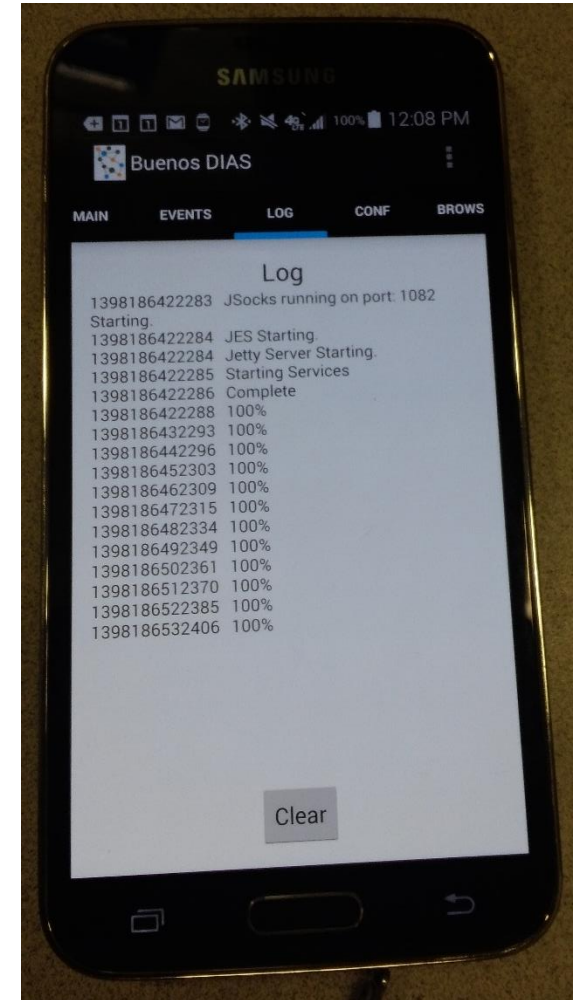
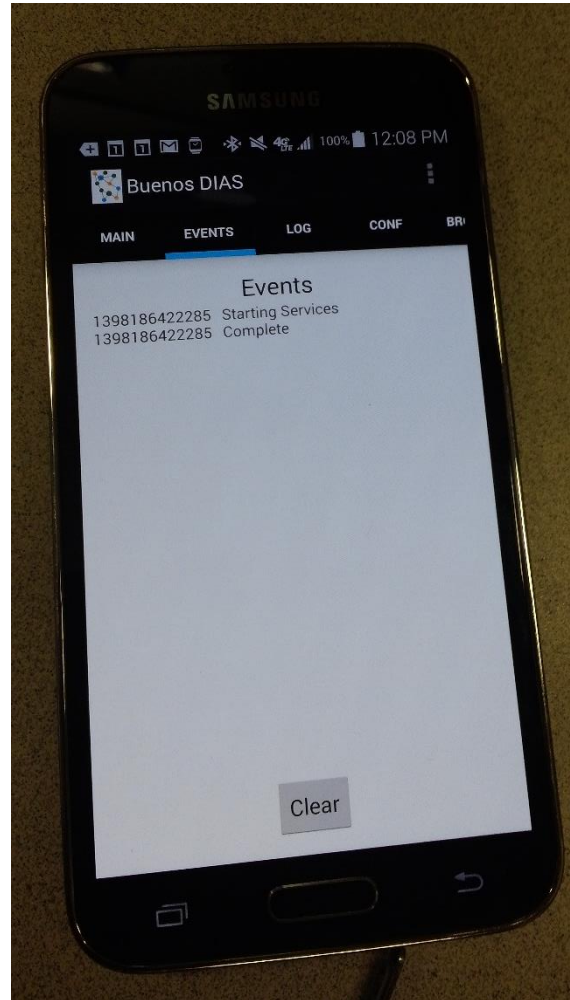
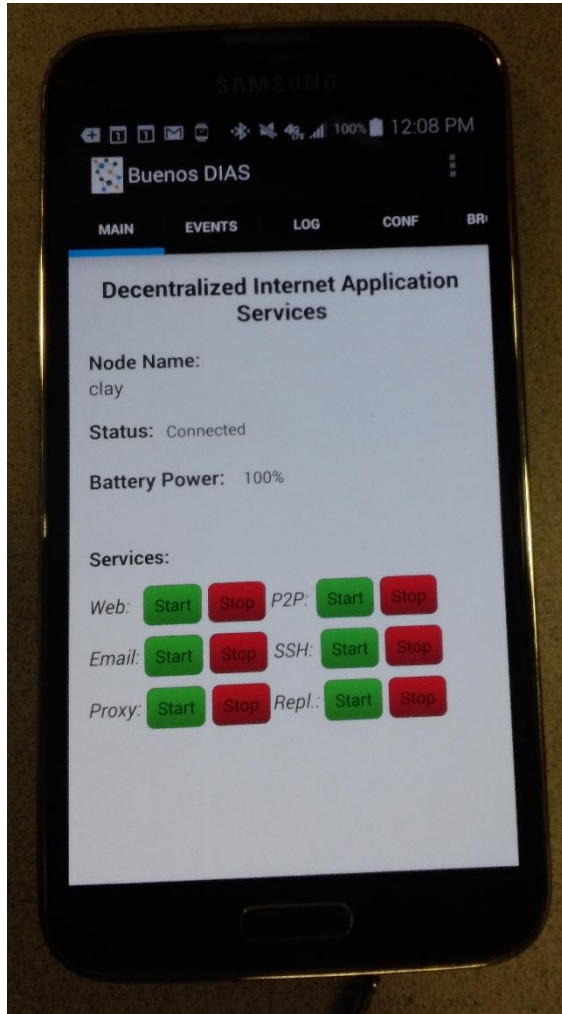
P2P.sendMessage() from Adriana to Ellis
```

Pastry can be used for applications like file sharing, file storage, group communication, and naming systems.

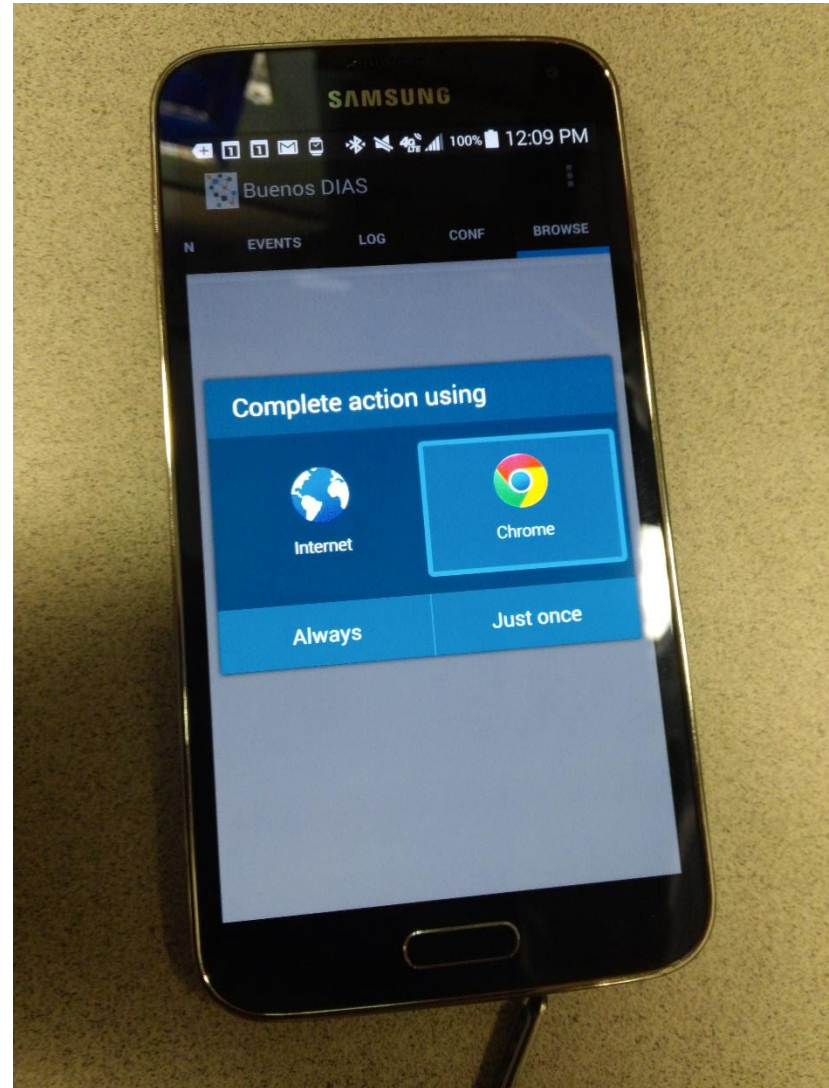
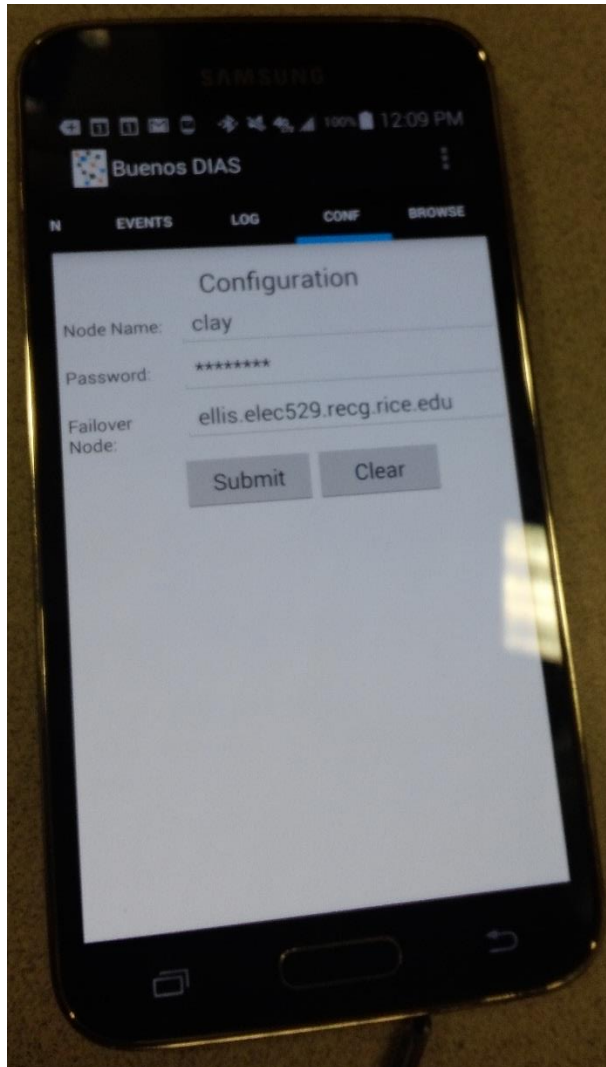


ANDROID APP & DEMO

DIAS Android Application



DIAS Android Application



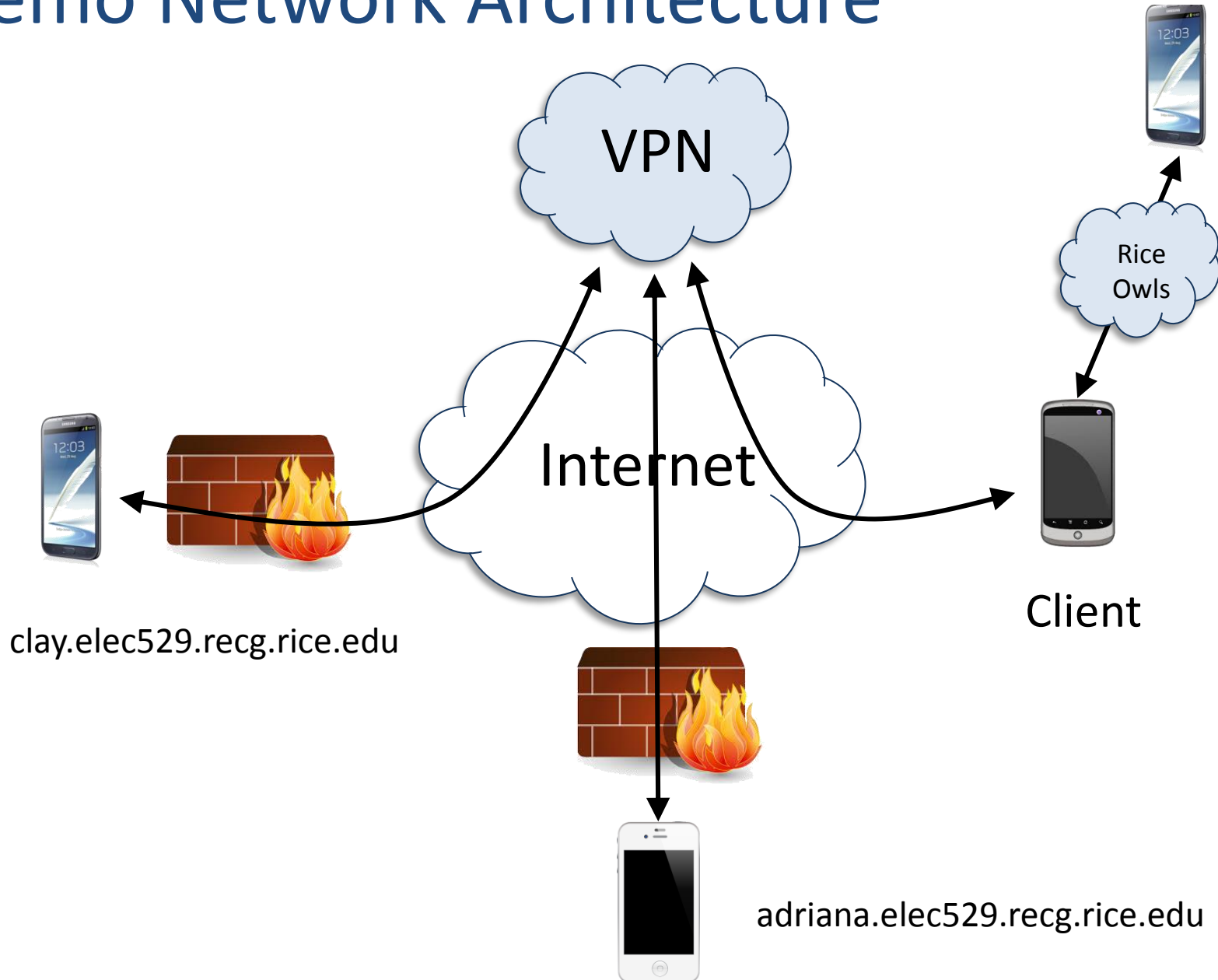
DEMO

Experiments

- Testing of individual services
 - Jetty, Kirium, etc.
- DNS and Proxy Testing
- Nano HTTPD Testing
- Email Testing
- Battery Tests
 - Galaxy S4 Running DIAS
 - Two Hour Tests:
 - Regular Usage 5%
 - Streaming 2.35 GB Data 28%
 - DIAS Regular Usage with proxy 10%
- Replication: Rsync and SSH Testing

Demo Network Architecture

ellis.elec529.recg.rice.edu



CONCLUSIONS

Summary

- Build a first generation decentralized architecture which supports typical personal communication and applications including:
 - Email
 - Web Pages
- Benefits:
 - Security, Privacy, Resilience, Cost, and Power
- Challenges:
 - Redundancy, Uptime, Failover, Battery Management
- Development and Integration with Android Application

Forward Work

- P2P for transport
 - Could eliminate VPN
 - Could use peer for browsing service
- P2P for replication
 - Push files to peers not running rsync
- Email server running on a different port
 - Users don't have to have root, but email may be routed through DIAS servers that have 25 open.
- DIAS as a Platform-As-A-Service Model.
- Security