

# Final Server Steps

## Guide

This article is part of the [Installation Guide](#). You can read it alone or click on the previous link to easily move between the steps.

[<<Step 5: Networking](#)

[Step 7: Client Setup >>](#)

After completing all the steps listed above you can now start your server.

- Run the **authserver (bnetserver on master)** to run your server.
  - *Tip: The authserver (bnetserver on master) allows you to enter your username (email on master)/password to connect to the Realm Selection screen, and the worldserver allows you to connect to the realm itself. Once you are in-game, the authserver (bnetserver on master) can be safely closed if you wish no one else to connect to server.*

***!NEVER! create an account directly into your database unless you are ABSOLUTELY SURE that you know what to do and how to do it!***

- Next create your Login Account by typing directly into the **worldserver** window the GM Command **account create (bnetaccount create on master)**. Syntax: (see examples below)
- If you wish to set the account as a GM then type into the **worldserver** window: **account set gmlevel \$account #level #realmid** where **\$account** is the account name to change, **#level** can be 0-3 and **#realmid** is the realm ID. Setting a **#level** of "3" is GM account level (higher numbers = more access), and the "-1" is the realm ID that stands for "all realms".

*Open the **world** database in your database management tool and find the **command** table. This table shows a full list of GM commands, their descriptions, and the security (GM level) needed to use them. You will not find a more accurate list of current GM commands anywhere else (assuming you keep your database up-to-date). The security level for a given command identifies that **THAT** GM level can use the command, along with all GM levels above it. For example, if a command has a security of 2, all accounts with a GM level of 2, 3, and 4 will be able to use it. More detailed information can be found at [GM Commands Page](#).*

- Minimize your servers and run **WoW** (never run WoW using the Launcher unless you edited the realmlist.wtf's patchlist option above).
- Log in using the user/pass you just created.
- The **Trinity** realm should be selectable. Log in, create a character, and you're all done!

## Account Creation Examples:

### 3.3.5

**To create your account: very important, don't use @ on account names.**

Type: **account create <user> <pass>**

Example: **account create test test**

**To set your account level:**

Type: **account set gmlevel <user> 3 -1**

Example: **account set gmlevel test 3 -1**

**Login to your account:**

Log in with account **test** and password **test** through **wow.exe**.

**master**

**To create your account:**

Type: **bnetaccount create <user> <pass>**

Example: **bnetaccount create test@test test**

**To set your account level:**

Type: **account set gmlevel <user#realm> 3 -1**

Example: **account set gmlevel 1#1 3 -1**

Note: The **username** used for setting your **gmlevel** is **not the same as** the **username** you create with **bnetaccount**. You must manually **find** the **username** in **auth.account.username**. These are formatted as **1#1**, **2#1**, etc.

**NOTE2: if you have connected before using this command you will need to relog.**

**Login to your account:**

Log in with email **test@test** and password **test**.through **Wow\_Patched.exe** or **Wow-64\_Patched.exe**.

## Guide

This article is part of the [Installation Guide](#). You can read it alone or click on the previous link to easily move between the steps.

[<<Step 5: Networking](#)

[Step 7: Client Setup >>](#)