

GestureDetection::Finger
Counter::getHighestPoint



```
graph LR; A[GestureDetection::FingerCounter::getHighestPoint] --> B[GestureDetection::FingerCounter::farthest_point]
```

A diagram showing a call from the method `GestureDetection::FingerCounter::getHighestPoint` to the attribute `GestureDetection::FingerCounter::farthest_point`. The call is represented by a blue arrow pointing from the left box to the right box.

GestureDetection::Finger
Counter::farthest_point