

KeyboardAction

```
classDiagram
    class KeyboardAction
    class DisplayControl
    DisplayControl --|> KeyboardAction
```

A UML class diagram illustrating inheritance. The class 'KeyboardAction' is shown in a gray-shaded box at the top, and the class 'DisplayControl' is shown in a white box at the bottom. A solid blue arrow points from the bottom of the 'DisplayControl' box to the bottom of the 'KeyboardAction' box, indicating that 'DisplayControl' inherits from 'KeyboardAction'.

DisplayControl