```
Gestro::CaptureAndDetect
    CallbackInterface
+ newFrame()
+ addToBuffer()
              -palmCallback
GestureDetection::Finger
         Counter
- color blue
- color_green
- color white
- color yellow
- fingers
- currentFinger

    oldFinger

    oldFarPoint

- xFilter
- yFilter
+ FingerCounter()
+ findFingersCount()
+ ConnectCallback()
getFinger()
- getHighestPoint()
- farthest point()
- findPointsDistance()
findAngle()
```