



Philosophy of Observability

Leveraging Cloud-Native Technologies



Today's reality: Disparate systems. Disparate data.





Back to the basics

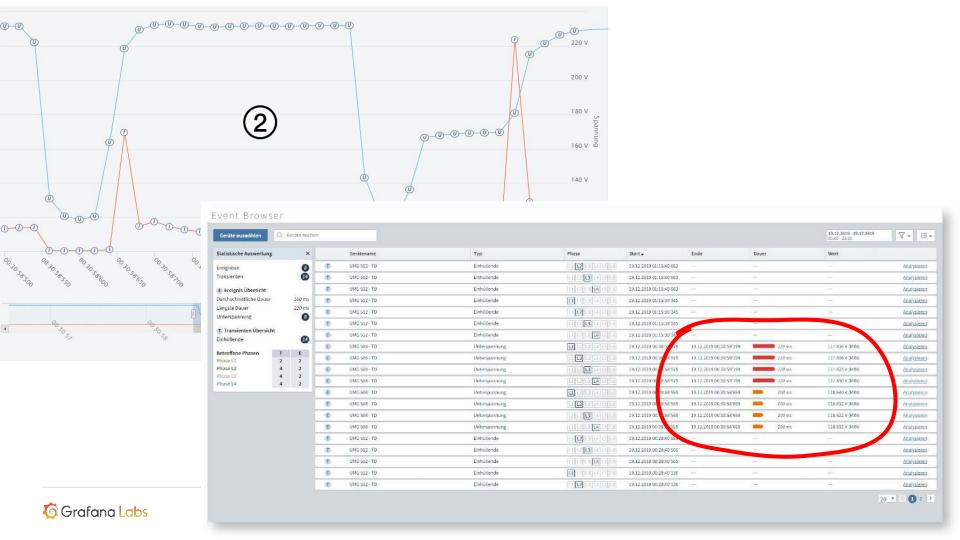
Let's rethink this

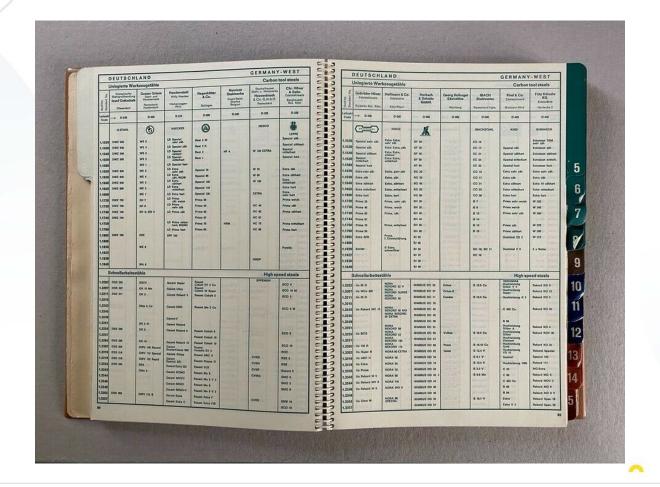


How humanity deals with data

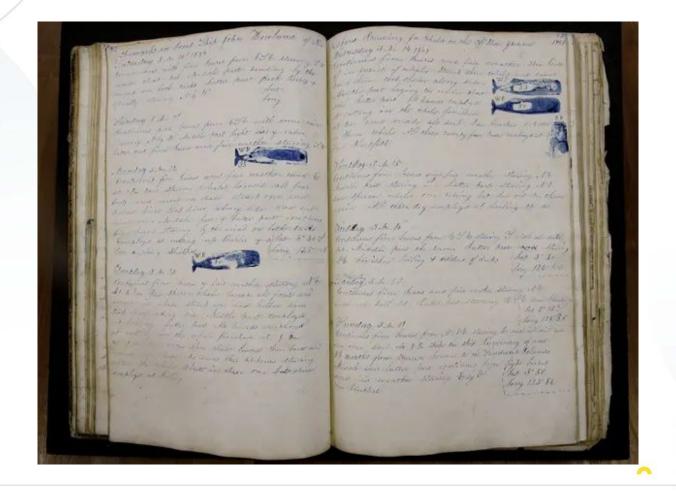


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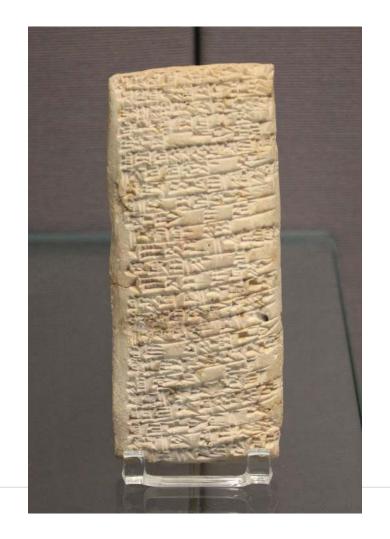


















Humanity has optimized detailed accounts into key events into numbers for millenia

Again and again and again



Observability & SRE

Or: Buzzwords, and their useful parts



Observability, the buzzword

- Cool new term, almost meaningless by now, what does it mean?
 - Pitfall alert: Cargo culting
 - It's about changing the behaviour, not about changing the name
- "Monitoring" has taken on a meaning of collecting, not using data
 - One extreme: Full text indexing
 - Other extreme: Data lake
- "Observability" is about enabling humans to understand complex systems
 - Ask new questions on the fly
 - Ask why it's not working instead of just knowing that it's not
- Terms such as "Observability 2.0", "Observability 3.0", and "Observability...
 4.0", are other examples of buzzwordiness



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[...] observations are [...] approximations to the truth [...] this can be accomplished in no other way than by a suitable combination of more observations than the number absolutely requisite for the determination of the unknown quantities

Carl Friedrich Gauß, 1809

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Observability is a measure of how well internal states of a system can be inferred from knowledge of its external outputs.



Rudolf Emil Kálmán, 1960



Complexity

- Fake complexity, a.k.a. bad design
 - Can be reduced
- Real, system-inherent complexity
 - Can be moved (monolith vs client-server vs microservices)
 - Must be compartmentalized (service boundaries)
 - Should be distilled meaningfully (observability...)
 - Can **not** be reduced



Services

- What's a service?
 - Compartmentalized complexity, with an interface
 - Different owners/teams
 - Contracts define interfaces
- Why "contract": Shared agreement which MUST NOT be broken
 - Internal and external customers rely on what you build and maintain
- Other common term: layer
 - The Internet would not exist without network layering
 - Enables innovation, parallelizes human engineering
- Other examples: CPUs, hard drive, compute nodes, your lunch __



Cloud-native vs client-server vs mainframe vs...

- A mainframe application and a microservices fleet are fundamentally the same
 - You can move system-inherent complexity, but...
- Microservices broke up old service and system boundaries
 - Enabling horizontal scalability, arguably at the cost of vertical scalability
- Previous-generation tooling is designed to understand system complexity along existing service boundaries
 - Cloud native tooling is able to deal with this increased complexity
 - NB: This means previous-generation complexity is even easier to observe



SRE

- At its core: Align incentives across the org
 - Error budgets allow devs, ops, PMs, etc. to optimize for shared benefits
- Measure it!
 - SLI: Service Level Indicator: What you measure
 - SLO: Service Level Objective: What you need to hit
 - SLA: Service Level Agreement: When you need to pay
- Discern between different SLIs
 - Primary: service-relevant, for alerting
 - Secondary: informational, debugging, might be underlying's primary



Shared understanding

- Everyone uses the same tools & dashboards
 - Shared incentive to invest into tooling
 - Pooling of institutional system knowledge
 - Shared language & understanding of services



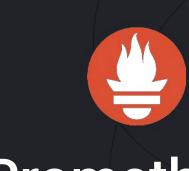
Alerting

Customers care about services being up, not about individual components

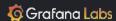
Anything currently or imminently impacting customer service must be alerted upon

But nothing(!) else





Prometheus



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Prometheus 101

- Inspired by Google's Borgmon
- Time series database
- Rich ecosystem, 1,000s of instrumentations & exporters
- Cloud-native default



Time series

- Time series are recorded values which change over time
- Individual events are usually merged into counters and/or histograms
- Changing values are recorded as gauges
- Typical examples
 - Requests to a webserver (counter)
 - Temperatures in a datacenter (gauge)
 - Service latency (histograms)



Cloud-native default

- Kubernetes =~ Borg
- Prometheus =~ Borgmon
- Google couldn't have run Borg without Borgmon
- Kubernetes & Prometheus are designed and written with each other in mind



Prometheus 101

- Black-box monitoring: Looking at a service from the outside (Does the server answer to HTTP requests?)
- White-box monitoring: Instrumenting code from the inside (How much time does this subroutine take?)
- Every service should have its own metrics endpoint
- Hard API commitments within major versions
- New release candidate every six weeks



Main selling points

- Highly dynamic, built-in service discovery
- No hierarchical model, n-dimensional label set
- PromQL: for processing, graphing, alerting, and export
- Simple operation
- Highly efficient



Super easy to emit, parse & read

```
http_requests_total{env="prod",method="post",code="200"} 1027
http_requests_total{env="prod",method="post",code="400"} 3
http_requests_total{env="prod",method="post",code="500"} 12
http_requests_total{env="prod",method="get",code="200"} 20
http_requests_total{env="test",method="post",code="200"} 372
http_requests_total{env="test",method="post",code="400"} 75
```



PromQL

All partitions in my entire infrastructure with more than 100GB capacity that are not mounted on root?

```
node_filesystem_bytes_total{mountpoint!="/"} / 1e9 > 100
```

```
{device="sda1", mountpoint="/home", instance="10.0.0.1"} 118.8 {device="sda1", mountpoint="/home", instance="10.0.0.2"} 118.8 {device="sdb1", mountpoint="/data", instance="10.0.0.2"} 451.2 {device="xdvc", mountpoint="/mnt", instance="10.0.0.3"} 320.0
```



PromQL

What's the ratio of request errors across all service instances?

```
sum by(path) (rate(http_requests_total{status="500"}[5m])) /
sum by(path) (rate(http_requests_total[5m]))

{path="/status"} 0.0039
{path="/"} 0.0011
{path="/api/v1/topics/:topic"} 0.087
{path="/api/v1/topics} 0.0342
```



Prometheus scale

- 1,000,000+ samples/second no problem on current hardware
- ~200,000 samples/second/core
- 16 bytes/sample compressed to 1.36 bytes/sample
- Reliable into the tens of millions of active series







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Mimir

- For Metrics
- Prometheus → Cortex → Grafana Enterprise Metrics → Mimir
- Scales to more than 1,000,000,000 Active Series
- Blazingly fast query performance
- Hard multi-tenancy, access control, and three-way replication
- Can ingest native OpenTelemetry, DataDog, Graphite, and Influx



Mimir @ Grafana

- 1,000,000,000 Active Series in one cluster
- 1,500 machines
- 7,000 CPU cores
- 30 TiB RAM





Loki 101

- For Logs
- Following the same label-based system as Prometheus
 - Only index what you need often, query the rest
 - "Index the labels, query the data"
- Work with logs at scale, without the massive cost
 - Scalable low latency write path
 - Flexible schema on read
- Access logs with the same label sets as metrics
 - Turn logs into metrics, to make it easier & cheaper to work with them



2019-12-11T10:01:02.123456789Z {env="prod",instance="1.1.1.1"} GET /about

Timestamp

with nanosecond precision

Prometheus-style **Labels**

key-value pairs

Content

log line

indexed

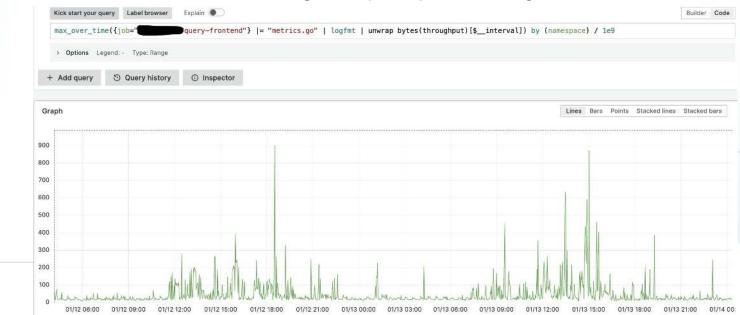
unindexed



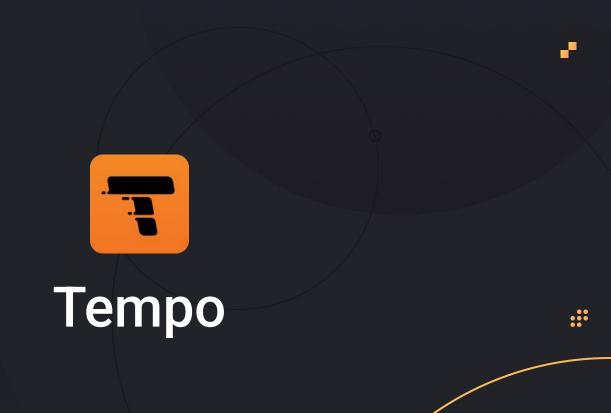


Loki @ Grafana Labs

- Largest user cluster: 180 TiB per day
- Queries regularly peak at 900GB/s
 - Query 10TB in 12 seconds, including complex processing of result sets







Tempo

- For Traces
- Historic problem: Traces require extremely rich metadata for analysis
 - Expensive, slow, and mandates sampling
- Exemplars: Leverage the extracted logs & metrics
 - Exemplars work at Google scale, with the ease of Grafana
 - Native to Prometheus, Cortex, Thanos, and Loki
- Index and search by labelsets available for those who need it
- 100% compatible with OpenTelemetry Tracing, Zipkin, Jaeger



Tempo @ Grafana Labs

- 1,500,000 samples per second @ 450 MiB/s
 - 560 MiB/s peak
- 14-day retention @ 3 copies stored
- Latencies:
 - o p99 2.5s
 - o p90 2.3s
 - o p50 1.6s



Pyroscope



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Pyroscope

- For Profiling
- Profiles
 - "How much CPU & RAM am I spending in what areas of the code?"
 - "...and how does this change over time?"
- Go: pprof
- Java: https://github.com/grafana/JPProf



Data (and cost) savings



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Logs to metrics

- Full text indexing: 10 TiB logs → ~20 TiB index
- Loki: 10 TiB logs → ~200 MiB index

- Logs @ Grafana ~600 Byte average per line
- Metrics ~1.36 Byte per metric sample
 - → 99.8% reduction in storage size for first log line ~100% for every follow-up log line

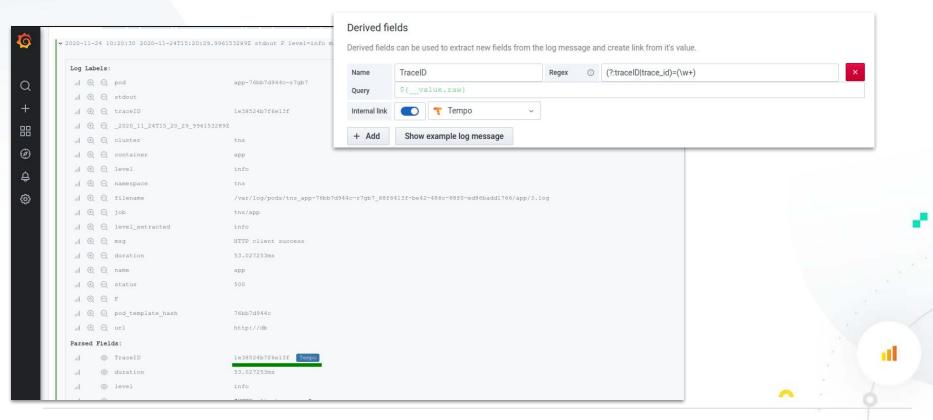


Bringing it together



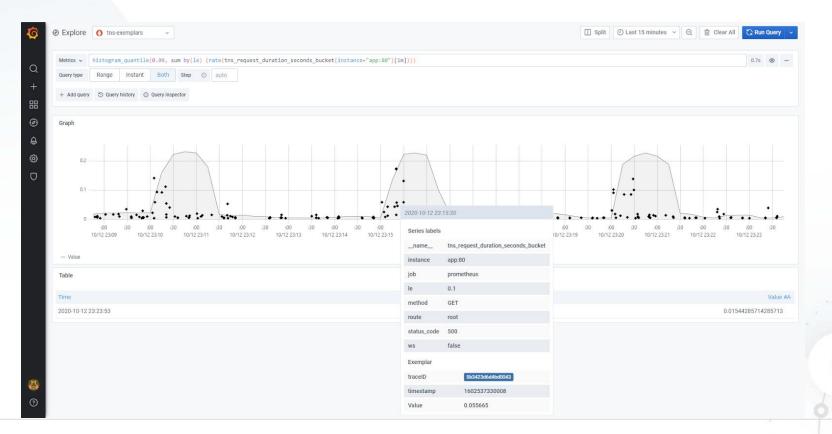
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From logs to traces



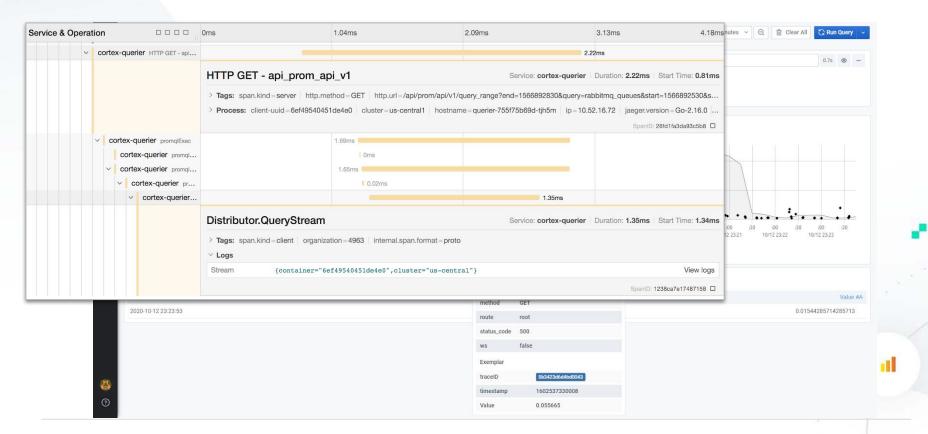


From metrics to traces



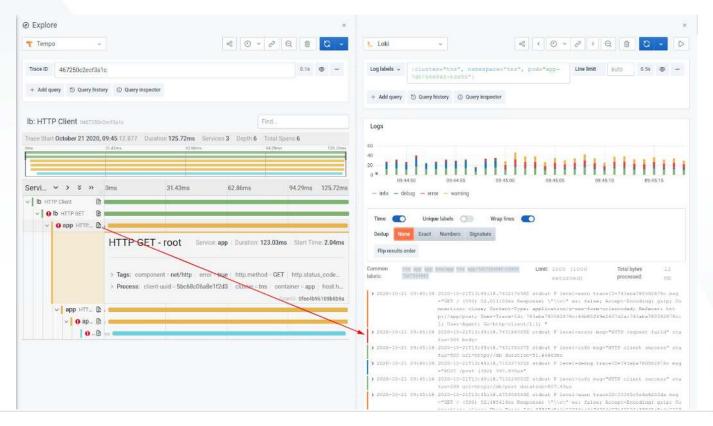


From metrics to traces

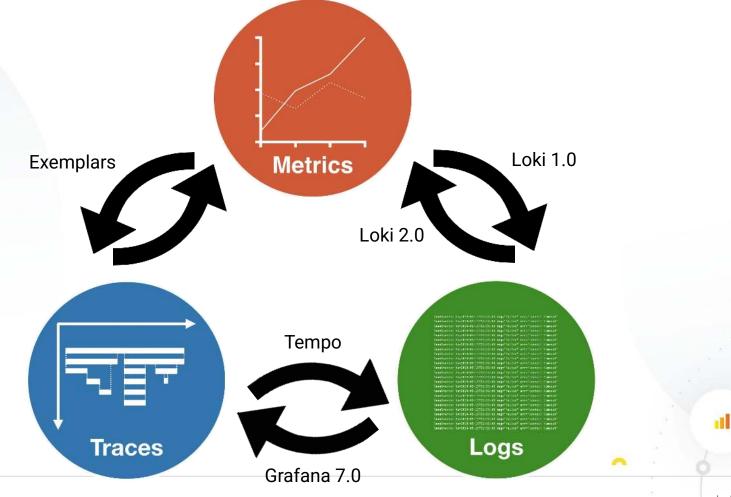




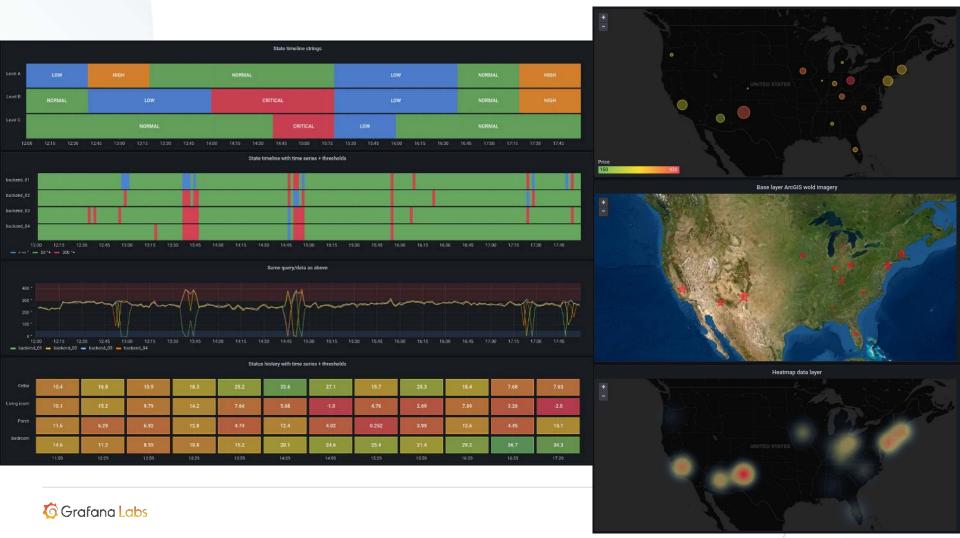
...and from traces to logs











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All of this is Open Source and you can run it yourself

(But we will also sell it to you happily)





Join us on 2nd April!



Co-organized with AWS & AskMe Solutions

Date: Wednesday, April 2, 2025

Time: 12:00pm – 4:00pm Bangkok Time

(Buffet lunch is provided from 12:00pm - 1:00pm)

Venue: Mövenpick BDMS Connect Center, Pathum Wan

Register: bit.ly/gcday2025









Thank you!

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