

Adam James-Liebau Johnson

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OBJECTIVE	To obtain a position as a Software Engineer in the United States or Europe that offers strong opportunities for me to improve as a software engineer while working with the industry's current best practices and tools.	
EDUCATION	BACHELOR OF SCIENCE IN ENGINEERING University of Michigan, Ann Arbor, MI Major: Computer Science	Graduated August 2016
RELATED SKILLS	LANGUAGES: (LISTED IN DECREASING ORDER OF EXPERIENCE) Python, C/C++, Golang, Java, Ruby, MATLAB, C#, JavaScript, ARM, Visual Basic	
WORK EXPERIENCE	<div>SOFTWARE ENGINEER AT EXPEDIA, INC. Present<ul style="list-style-type: none">– Part of the team that built and deployed Expedia's interactive support platform– Helped identify new channels for Expedia to engage in travel services– Pushed for updated and improved development pipeline</div> <div>SOFTWARE INTERN AT TYEMILL Summer 2015<ul style="list-style-type: none">– Performed bug fixes all over the software stack for various Ruby on Rails apps– Helped train late-start interns in company software stack and dev practices– Helped make technology and design decisions for a performance-critical utility</div> <div>ENGINEERING INTERN AT RETAILME NOT, INC. Summer 2014<ul style="list-style-type: none">– Implemented a reverse proxy server in Golang– Features include page caching, A/B testing, edge side includes, and rate limiting– Participated in two weeks of instruction for technologies and dev practices</div> <div>SOFTWARE INTERN AT INSPECTRON TOOLS Summer 2013<ul style="list-style-type: none">– Updated old software utilities (build automation, client update automation)– Developed using C89 for an embedded device to limit the effects of hardware bugs– Developed under heavy restrictions on performance and language features</div> <div>SOFTWARE INTERN AT ACCURATE TECHNOLOGIES, INC. Summer 2012<ul style="list-style-type: none">– Developed a proof-of-concept pattern recognition module for ATI's Vision client– Worked with another intern to decide all aspects of design and implementation– Produced documentation, progress reports, and design documents for the project</div>	
SIDE PROJECTS	<div>JORMUNGANDR A Python utility designed to generate settings and characters for use in tabletop RPGs.</div> <div>DOTA 2 MARKET BROWSER A webpage that displays video game virtual goods on sale in the community marketplace with search, filter, and preview functionality.</div>	

DISTINCTIONS

- University of Michigan Regent Scholar
- U of M College of Engineering Dean's Honor List
- Finalist in 1,000 Pitches Competition - Top 10 in Health
- Fiat-Chrysler Academic Excellence Scholarship