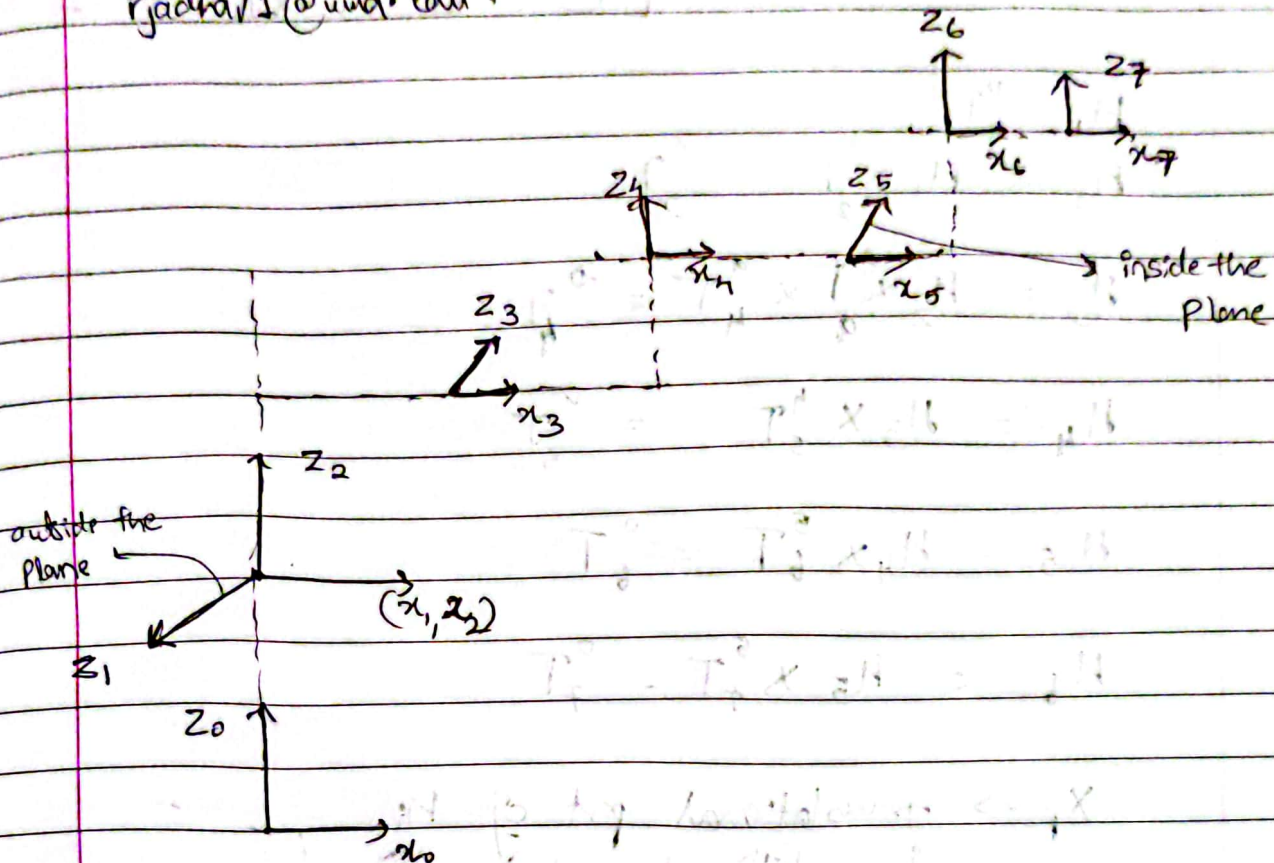


## Home work-5

Rishi Kesh Jadhav

119256534

rjadhav1@uind.edu



DH table

J.	a	$\alpha$	d	$\theta$	
0-1	0	$\pi/2$	$d_1$	$\theta_1$	a - link length
1-2	0	$-\pi/2$	0	$\theta_2$	$\alpha$ - link twist
2-3	$+a_3$	$-\pi/2$	$d_3$	0	d - link offset
3-4	$-a_3$	$\pi/2$	0	$\theta_4$	$\theta$ - Joint Angle
4-5	0	$\pi/2$	$d_5$	$\theta_5$	
5-6	$a_3$	$-\pi/2$	0	$\theta_6$	
6-7	0	0	$-d_7-r$	$\theta_7$	

Joint 3 is locked,  
therefore  $\theta_3 = 0$

$$q = [0.0 \quad 0.0 \quad \pi/2 \quad 0.0 \quad \pi \quad 0.0]^T$$



$$\text{Transformation Matrix} = \begin{bmatrix} \cos \theta_1 & -\sin \theta_1 \cos \theta_2 & \sin \theta_1 \sin \theta_2 & a_1 \cos \theta_1 \\ \sin \theta_1 & \cos \theta_1 \cos \theta_2 & \cos \theta_1 \sin \theta_2 & a_1 \sin \theta_1 \\ 0 & \sin \theta_2 & \cos \theta_2 & d_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$H_1 = {}^0T_1$$

$$H_2 = H_1 \times {}_1^2T = {}^0T_2$$

$$H_3 = H_2 \times {}_2^4T \times {}_4^1T = {}^0T_4$$

$$H_4 = H_3 \times {}_3^5T = {}^0T_5$$

$$H_5 = H_4 \times {}_4^6T = {}^0T_6$$

$$H_6 = H_5 \times {}_5^7T = {}^0T_7$$

$X_p \Rightarrow$  translational part of  $H_i$   
 i.e. 4th column of final transform

${}^0z \Rightarrow$  3rd column of  $H_i$   
 $i = 1, 2, \dots, 6$

Jacobian Calculator.

$$J_i = \begin{bmatrix} \frac{\partial X_p}{\partial \theta_i} \\ {}^0z_i \end{bmatrix} \quad i = 1, \dots, 6$$

$$J = [J_1, J_2, J_3, \dots, J_6]$$



## Circle plotting

$$\text{Radius} = 10\text{cm} = 0.1\text{m}$$

$$\text{Centre co-ordinates wrt robots base frame} = (0.679, 0, 0.725)$$

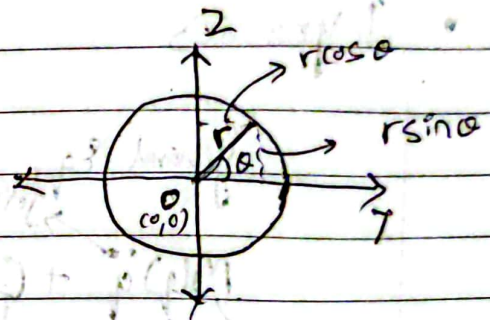
$$\text{point S co-ordinates} = (0.679, 0, 0.825)$$

Circle equation in polar co-ordinates system,

$$x = 0.679$$

$$y = 0.1 \cos \theta$$

$$z = 0.1 \sin \theta + 0.725$$



to get velocity, differentiate above eq wrt time.

$$V_x = \dot{x} = 0$$

$$V_y = \dot{y} = -0.1 \sin \theta \cdot \dot{\theta}$$

$$V_z = \dot{z} = 0.1 \cos \theta \cdot \dot{\theta}$$

$$\dot{\theta} = \frac{d\theta}{dt} = \frac{2\pi}{200} \text{ [200 seconds]}$$

$$\dot{X} = \begin{bmatrix} V_x \\ V_y \\ V_z \\ \omega_x \\ \omega_y \\ \omega_z \end{bmatrix}$$

$$q = \begin{bmatrix} q_1 \\ q_2 \\ \vdots \\ q_6 \end{bmatrix}$$

$\theta_1$   
 $\theta_2$

$$\dot{q} = \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \vdots \\ \dot{q}_6 \end{bmatrix}$$

$$\dot{X} = J \dot{q}$$



To find  $\ddot{q}$  take inverse of problem.

$$\dot{q} = J^T(q) \cdot \dot{x}$$

$$q_i = q_{i-1} + \dot{q}_i \Delta t$$

$$\Delta t = \frac{T}{N} = \frac{5}{50}$$

# • Dynamics

General Eq,  $M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q) = \tau + J^T(q)F$

$M(q)$  Inertia  
 $q$  joint angle  
 $C(q, \dot{q})\dot{q}$  Coriolis & centripetal force  
 $g(q)$  gravity  
 $\tau$  torque  
 $J^T(q)F$  external force

joint acceleration = 0  
 joint velocity = 0

given

Potential Energy for a n-link manipulator,

$$P = \sum_{i=1}^n M_i g^T r_{ci}$$

$\rightarrow$  Centre of mass coordinates

The lagrangian function,  $L = K - P$

kinetic energy = 0 as  $\dot{q} = 0$

The dynamic equations satisfy

$$\frac{d}{dt} \left( \frac{\partial L}{\partial \dot{q}} \right) - \frac{\partial L}{\partial q} = Q_x = \frac{\partial P}{\partial q_x}$$

$P = mgh$  ,  $K = \frac{1}{2} m (\dot{x} + \dot{y})^2$  ,  $\dot{x}\dot{y} = 0$  ,  $K = 0$



## Procedure:

- Get transformation matrices for each link to the base
- Get centre of mass of each link with the help of transformation matrix & the co-ordinates obtained from urdf file.

- Get mass of each link from urdf.

- gravity is along -ve z axis

$$\therefore g = [0 \ 0 \ -9.8 \ 0]$$

- Calculate Potential Energy using,

$$P = \sum_{i=1}^n M[i] * g^T + CM[i]$$

- Calculate gravity matrix in which each term represents  $P$ 's derivative wrt joint.

- Calculate Jacobian

- Calculate Torque using,

$$\tau = G - F_n$$

$$F_n = J^T * F$$

$$F = [-5, 0, 0, 0, 0, 0] \rightarrow \text{given.}$$