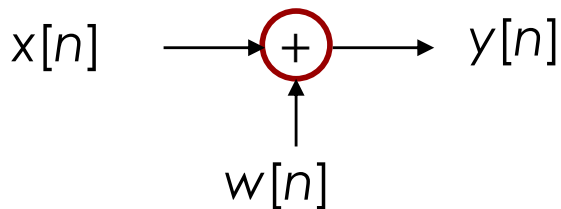
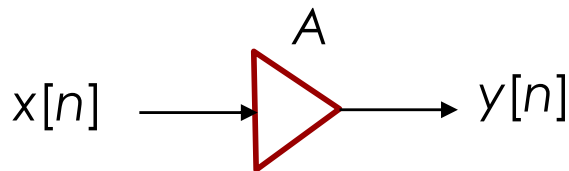


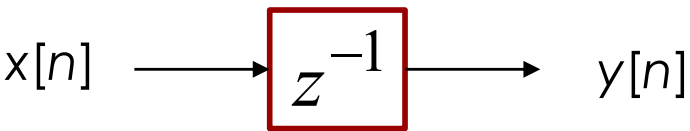
Adder



Multiplier



Unit delay



Pick-off node

