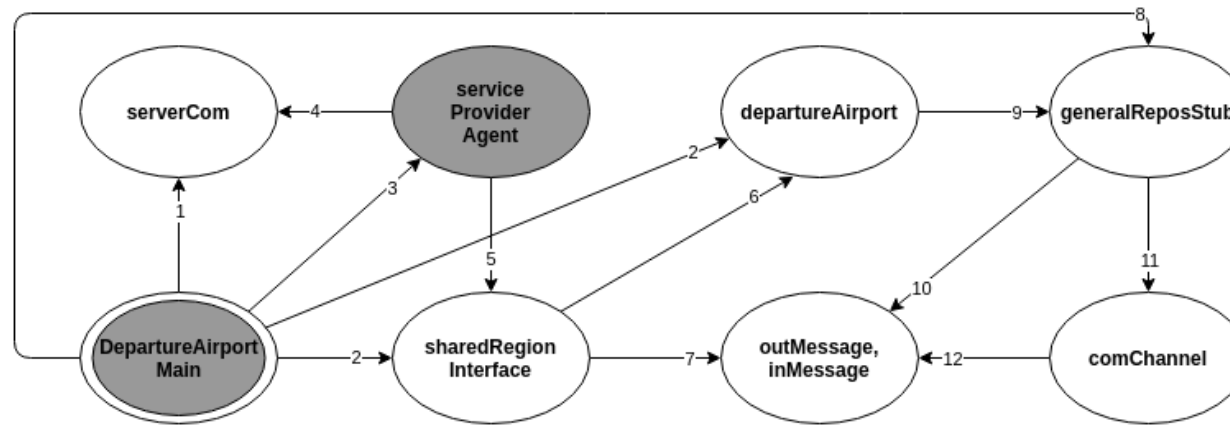


Server com Departure Airport Main



1 - instantiate, start, end, accept, setSoTimeout

2 - instantiate

3 - instantiate, start

4 - readObject, writeObject, close

5 - processAndReply

6 - prepareForPassBoarding, checkDocuments, waitInQueue, showDocuments, boardThePlane, informPlaneReadyForBoarding, parkAtTransferGate, flyToDestinationPoint

7 - instantiate, getStateFields, setStateFields, setSizeStateFields, setReturnValue

8 - instantiate

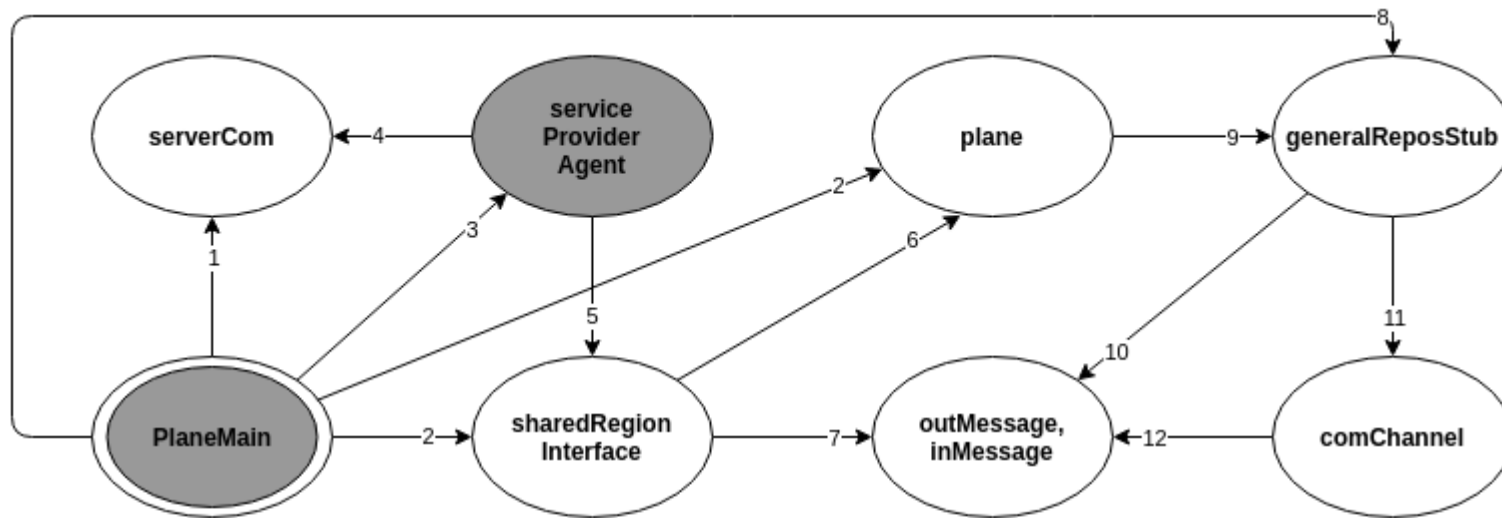
9 - setPassengerState, setHostessState, setPilotState, updatePassengersInDepartureQueue, logPassengerCheck, printSumUp, shutdown

10 - instantiate

11 - instantiate, open, close, writeObject, readObject

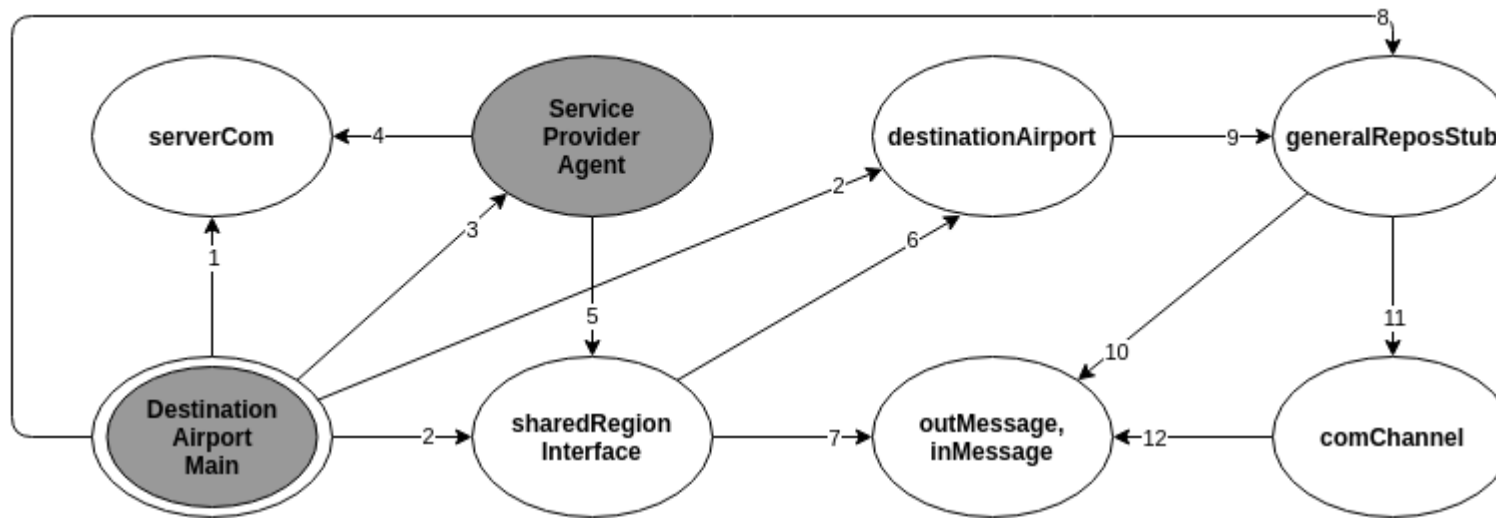
12 - instantiate

Server com Plane Main



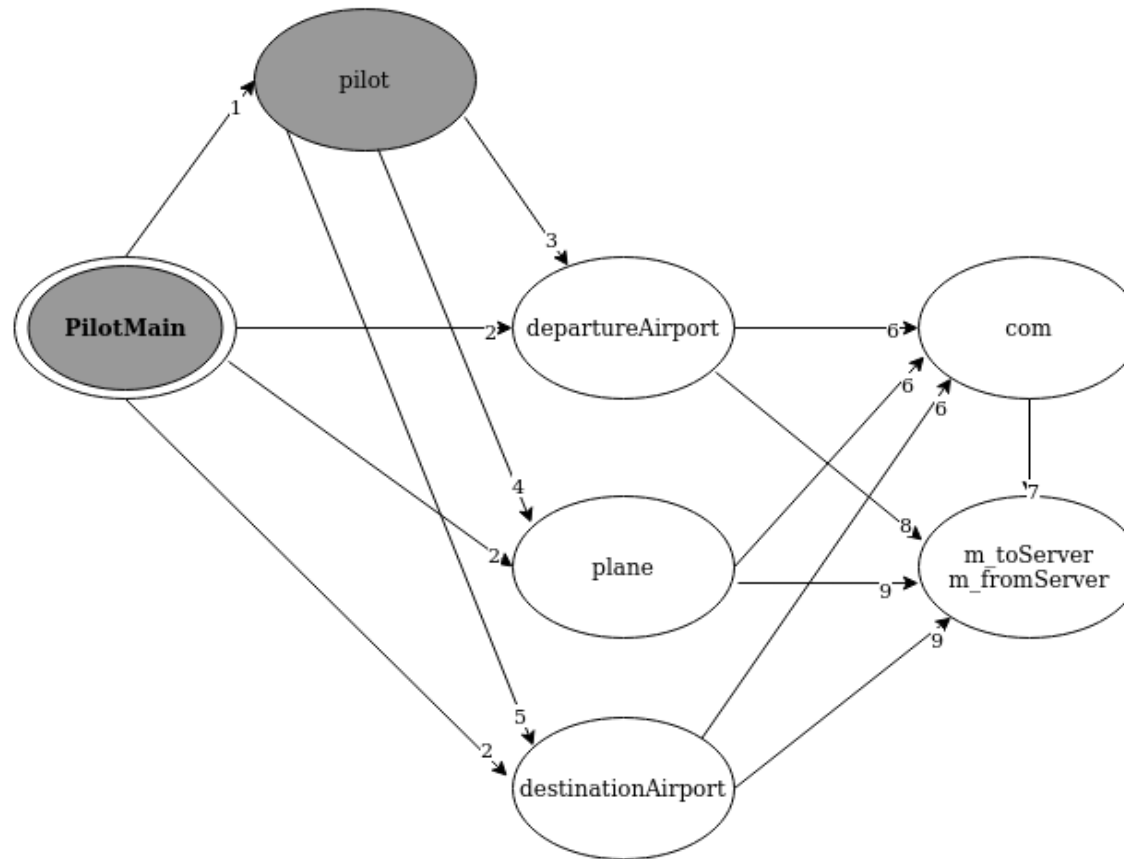
- 1 - instantiate, start, end, accept, setSoTimeout
- 2 - instantiate
- 3 - instantiate, start
- 4 - readObject, writeObject, close
- 5 - processAndReply
- 6 - informPlaneReadyToTakeOff, waitForEndOfFlight, leaveThePlane, waitForAllOnBoard, announceArrival
- 7 - instantiate, getStateFields, setStateFields, setSizeStateFields, setReturnValue
- 8 - instantiate
- 9 - setPassengerState, setHostessState, setPilotState, updatePassengersInPlane, updatePassengersArrived
- 10 - instantiate
- 11 - instantiate, open, close, writeObject, readObject
- 12 - instantiate

Server com Destination Airport Main



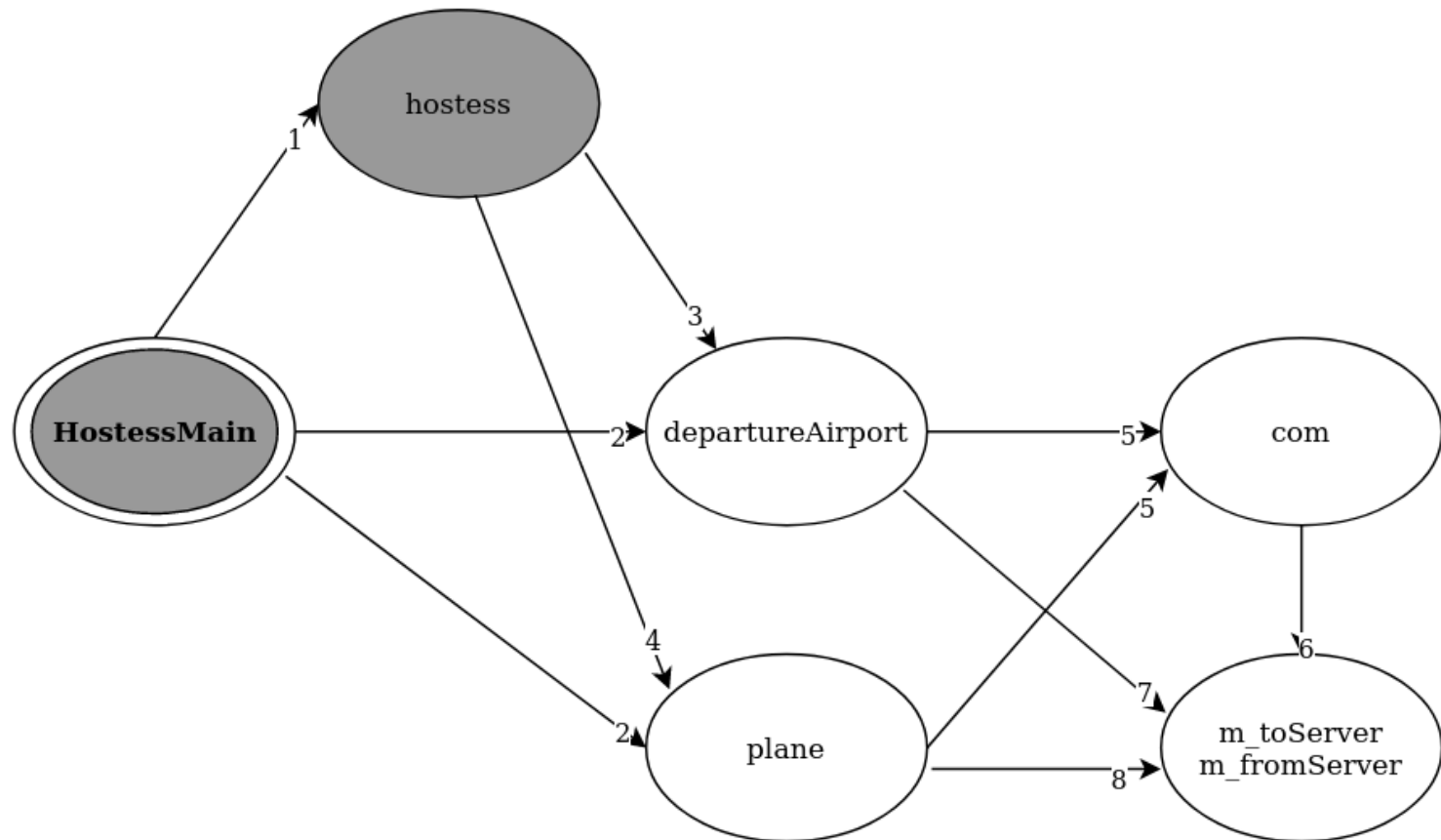
- 1 - instantiate, start, end, accept, setSoTimeout
- 2 - instantiate
- 3 - instantiate, start
- 4 - readObject, writeObject, close
- 5 - processAndReply
- 6 - flyToDestinationPoint
- 7 - instantiate, getStateFields, setStateFields, setSizeStateFirelds, setReturnValue
- 8 - instantiate
- 9 - setPilotState
- 10 - instantiate
- 11 - instantiate, open, close, writeObject, readObject
- 12 - instantiate

Client com Pilot Main



- 1 - instantiate, start, join
- 2 - instantiate
- 3 - informPlaneReadyForBoarding, flyToDestinationPoint, parkAtTransferGate, shutdown
- 4 - waitForAllOnBoard, announceArrival, shutdown
- 5 - flyToDeparturePoint, shutdown
- 6 - instantiate, open, close, writeObject, readObject
- 7 - instantiate
- 8 - instantiate, getStateFields, getReturnValue
- 9 - instantiate, getStateFields

Client com Hostess Main



1 - instantiate, start, join

2 - instantiate

3 - prepareForPassBoarding, checkDocuments, waitForNextPassenger, waitForNextFlight

4 - informPlaneReadyToTakeOff

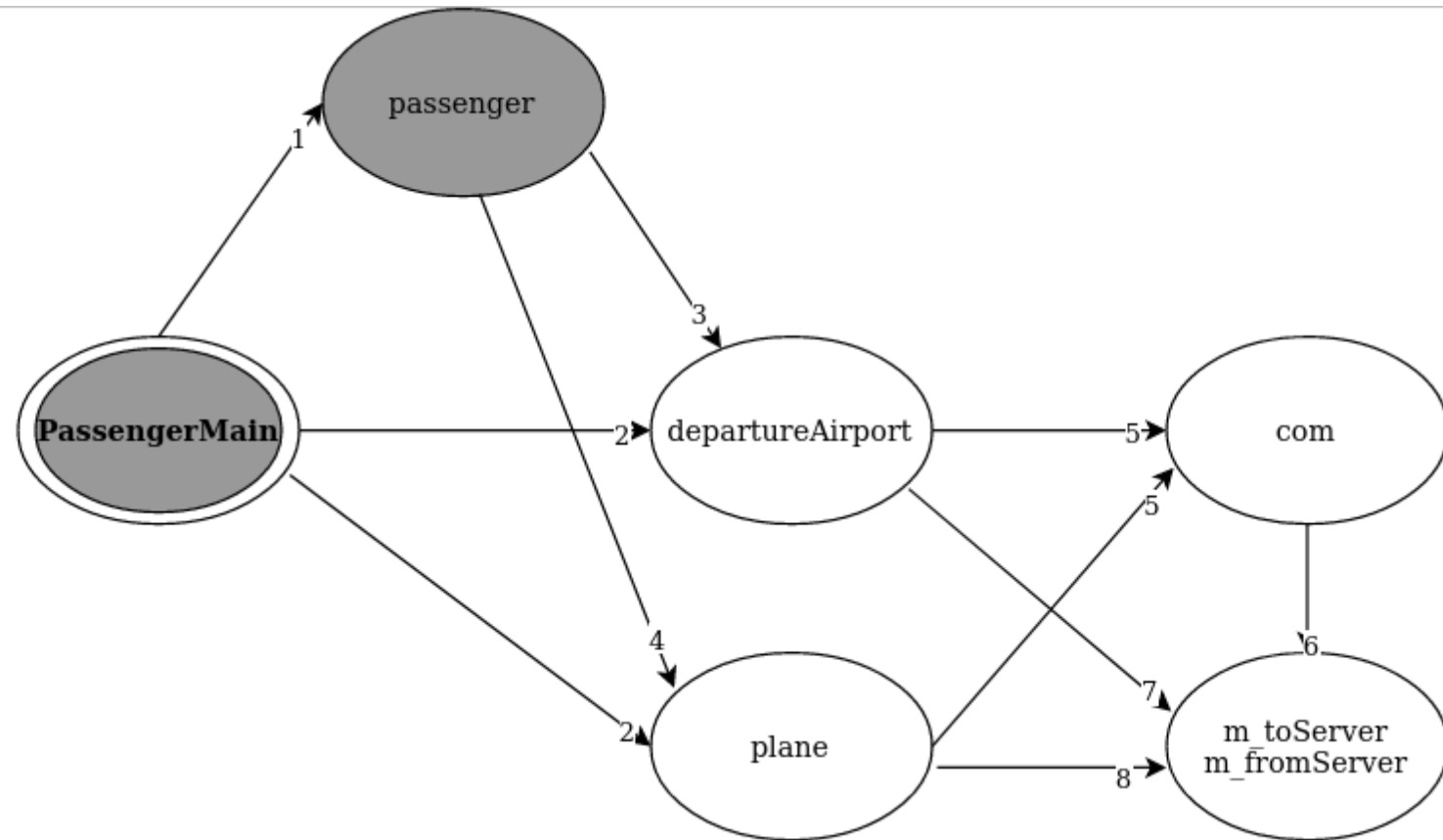
5 - instantiate, open, close, writeObject, readObject

6 - instantiate

7 - instantiate, getStateFields, getReturnValue

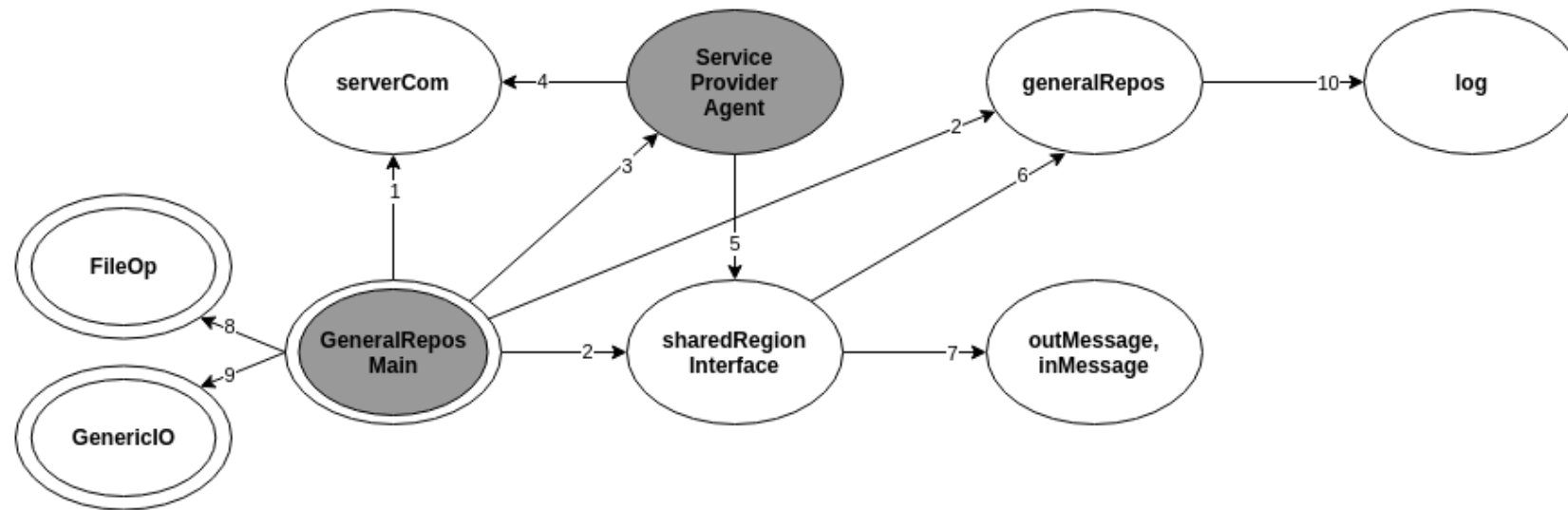
8 - instantiate, getStateFields

Client com Passenger Main



- 1** - instantiate, start, join
- 2** - instantiate
- 3** - waitInQueue, showDocuments, boardThePlane
- 4** - waitForEndOfFlight, leaveThePlane
- 5** - instantiate, open, close, writeObject, readObject
- 6** - instantiate
- 7** - instantiate, getStateFields, getReturnValue
- 8** - instantiate, getStateFields

Server com General Repository Main



1 - instantiate, start, end, accept, setSoTimeout

2 - instantiate

3 - instantiate, start

4 - readObject, writeObject, close

5 - processAndReply

6 - setPassengerState, setHostessState, setPilotState, updatePassengersInDepartureQueue, updatePassengersInPlane, updatePassengersArrived, logPassengerCheck, printSumUp

7 - instantiate, getStateFields, setStateFields, setSizeStateFields, setReturnValue

8 - exists

9 - writeInString

10 - instantiate, openForWriting, openForAppending, close, writeInString