

Education	Georgia Institute of Technology Anticipated Graduation: May 2018 3rd year Candidate for Bachelors of Science in Computer Science Relevant Classes: <ul style="list-style-type: none">• CS 1332 - Data Structures and Algorithms• CS 2110 X (honors) - Computer Organization and Programming<ul style="list-style-type: none">– Created a "Tron Light Cycles" game clone with AI in C for Raspberry Pi• MATH 2605 - Calculus III/Linear Algebra• CS 2050 - Intro to Discrete Math• CS 2340 - Objects and Design<ul style="list-style-type: none">– Created a "Space Trader" clone game in Java with group members
Skills	Languages: Java (Android), PHP, Objective-C (iOS), C/C++, Python, LaTeX, SQL, JavaScript(jQuery, Node.js), HTML/CSS, Bash, ARM assembly Misc Tools: Vim, Git, Gradle, spreadsheet applications, Linux, PGP https://github.com/Rrego6
Experience	Nead Werx Summer 2014, Spring 2015, Fall 2015 <i>Junior Mobile Engineer</i> Co-op for 3 semesters Programmed significant portions of company Android and iOS applications Implemented portions of local app SQL DB Wrote many custom views for Android/iOS to meet requirments Helped to design architecture of mobile applications Wrote restful web API functions in PHP for mobile and web applications to call Wrote Bash scripts to test API calls Utilized Git as VCS Catholic Diocese of Savannah Jun - Jul 2013 <i>IT Intern</i> Configured new workstations/desktops Troubleshooted user technical issues Helped to survey schools to determine IT infrastructure needs. "MyGatech" application 2013-2014 Developed Android application with a friend. Provides access to school's portal in a mobile friendly manner Utilizes Google Maps API and SQL DB to display searchable campus map and currently available eating locations.
Other	Recipient of Georgia Pacific National Merit Scholarship Georgia Tech Radio Station Operator and Web Team member Jan 2016 - present Boy Scouts of America Eagle Scout recipient Jan 2012