Mobile and Social Sensing Systems

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Mobile and Social Sensing Systems

- LM in Computer Engineering
- LM in Artificial Intelligence and Data Engineering
- 6 CFU
- 885II

 Students will learn the fundamentals and acquire hands-on experience with mobile computing, sensor-based systems and technologies, and social sensing applications

Prerequisites

- There are no formal requirements
- You are supposed to have knowledge of

operating systems



networking



programming



Methods



Teaching:

Lectures

Seminars

Laboratory

Flipped classroom



Learning:

Attend lectures and seminars

Critically read, present and discuss a technical paper

Design a mobile application, implement it and present it, as part of a team



Material:

This course has no textbook; besides slides of the lectures, we will cover some research papers

Material and suggested reading provided by teachers (available on Microsoft Teams)

Use the 24/25 a.y. Team

Topics

- Vecchio
 - Mobile platforms: concepts and programming
 - Android
 - Using sensors and position
 - Energy efficiency
- Avvenuti
 - Social Media Sources and Networks
 - Humans-as-sensors paradigm
 - Publish/subscribe, Distributed Hash Tables
 - Localization techniques

Final Assessment Method

- 1. Paper presentation.
- 2. Project presentation and demo. You must effectively demonstrate your project both through a live walk-through and a description of the problem you addressed. The description should explain why your problem is important, how you solved it, and what evidence you have.
- 3. Oral exam. During the oral exam you must be able to:
 - demonstrate your knowledge of all the topics faced in <u>lectures</u> and <u>seminars</u>
 - discuss the matter thoughtfully and with <u>propriety of expression</u>

In-class Paper Presentation



You (as part of a team) are expected to choose and present a paper extracted from the existing scientific literature



You will be provided with guidelines in selecting a sound/significant technical paper



You should not just present the paper but, more importantly, you should try to critically evaluate it and promote a discussion on the subject



Presentation will take place during scheduled class hours (in general)

Project



You (as part of a team) are expected to design and implement a mobile application



The topic of the project is related to the topic of the paper



Presentations* of projects will take place during scheduled class hours (in general)

^{*}Only presentations take place during class hours. You are supposed to work on the project at home.

Questions?