



A. MOOC of Economics: Additional slides

- **A.1. Theory of production and costs**
 - A.1.1. Demand elasticity
 - A.1.2. Technology
 - A.1.3. Profit maximization and costs minimization
 - A.1.4. Cost functions
- **0.2. Basics of market structures**
 - A.2.1. Perfect competition
 - A.2.2. Monopoly

A.1. THEORY OF PRODUCTION AND COSTS

A.1.1. Demand elasticity

The demand curve provides the **demanded quantity** when **price varies**

- **Demand law**: the demand curve has a **negative slope**
- **Direct demand curve**: given the price, how many units are sold at that price?
- **Inverse demand curve**: given the quantity, what is the price at which that quantity is sold?

Key issue: which is the % **decreases** in demand when a % **increase** in **price** occurs?

- If the decrease in demand is (very) limited, an increase in price leads to an increase in firm's revenues

Demand elasticity: % variation of quantity (q) / % variation of price (p)

$$\varepsilon = \frac{\frac{\Delta q}{q}}{\frac{\Delta p}{p}} \Rightarrow \frac{\Delta q}{\Delta p} \cdot \frac{p}{q} \Rightarrow \frac{\partial q}{\partial p} \cdot \frac{p}{q}$$

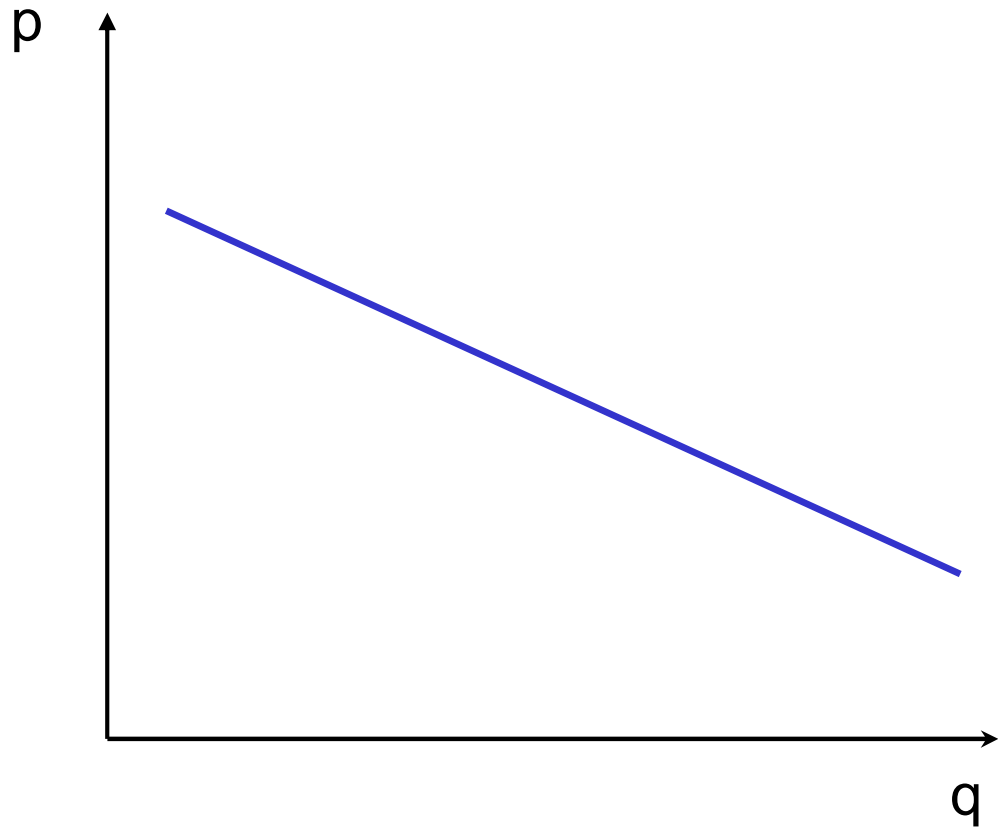
1. Unelastic demand: $|\varepsilon| < 1$

- **Low demand elasticity:** an increase in price causes a limited reduction of demand
- **Steep demand curve**

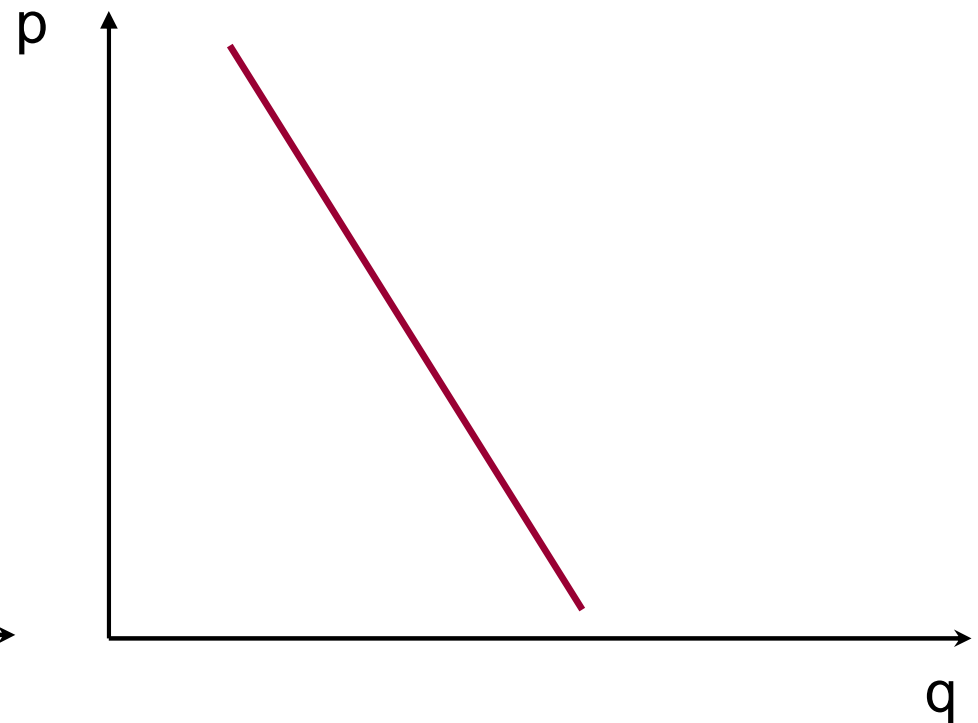
2. Elastic demand: $|\varepsilon| > 1$

- **High demand elasticity:** an increase in price causes a remarkable reduction of demand
 - **Flat demand curve**

ELASTIC AND UNELASTIC DEMAND CURVES⁷

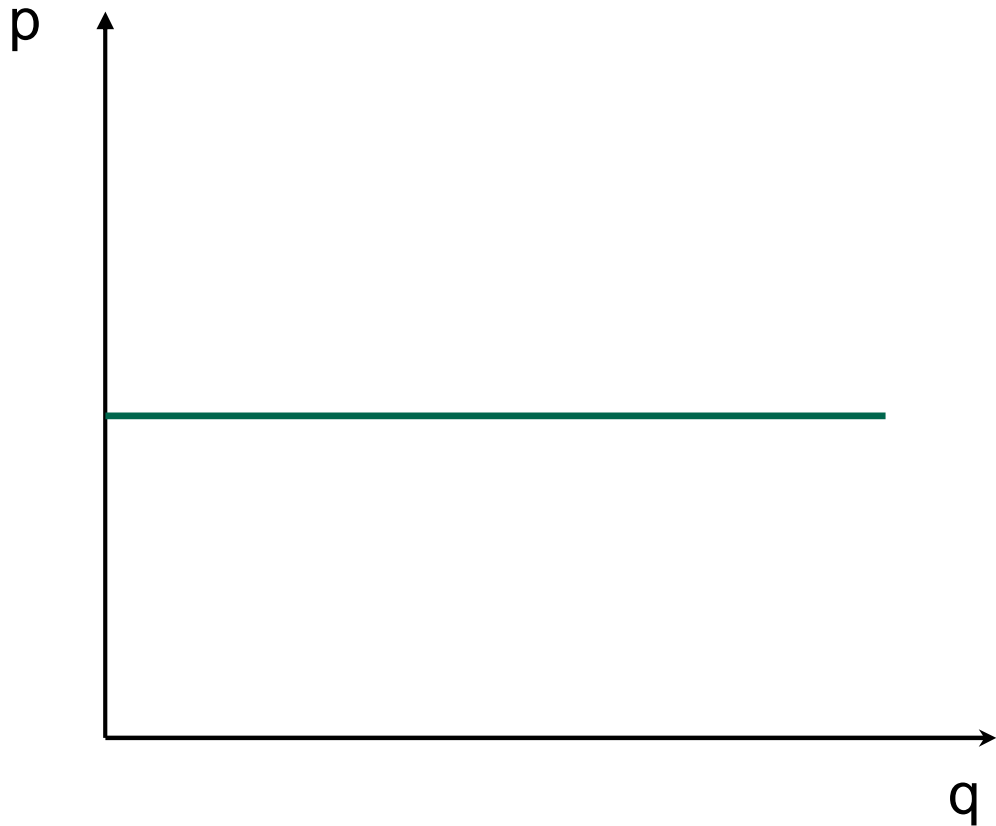


Elastic demand curve

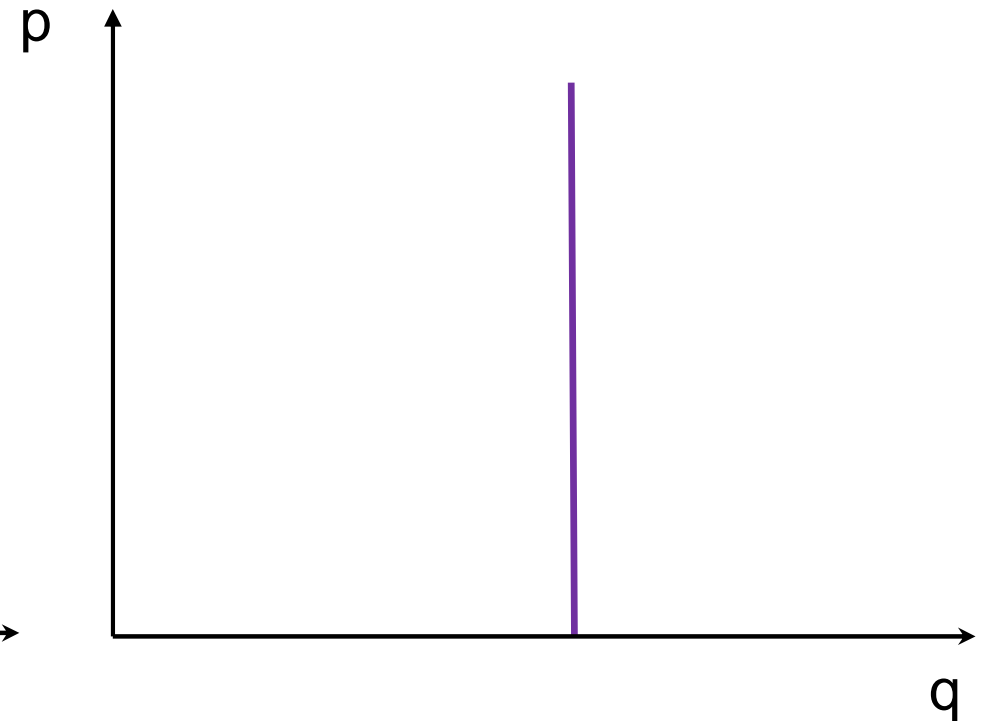


Unelastic demand curve

PERFECTLY ELASTIC AND PERFECTLY UNELASTIC DEMAND CURVES



Perfectly elastic demand curve: $|\varepsilon| \rightarrow \infty$



Perfectly unelastic demand curve
 $|\varepsilon| = 0$

REDUCING DEMAND ELASTICITY: PRODUCT DIFFERENTIATION

Firms aim to reduce the **demand elasticity** of their products so as increases in prices lead to increases in revenues

It is possible to **reduce** the **demand elasticity** of a product by **differentiating** it from **other products** (of competitors and/or of the firm)

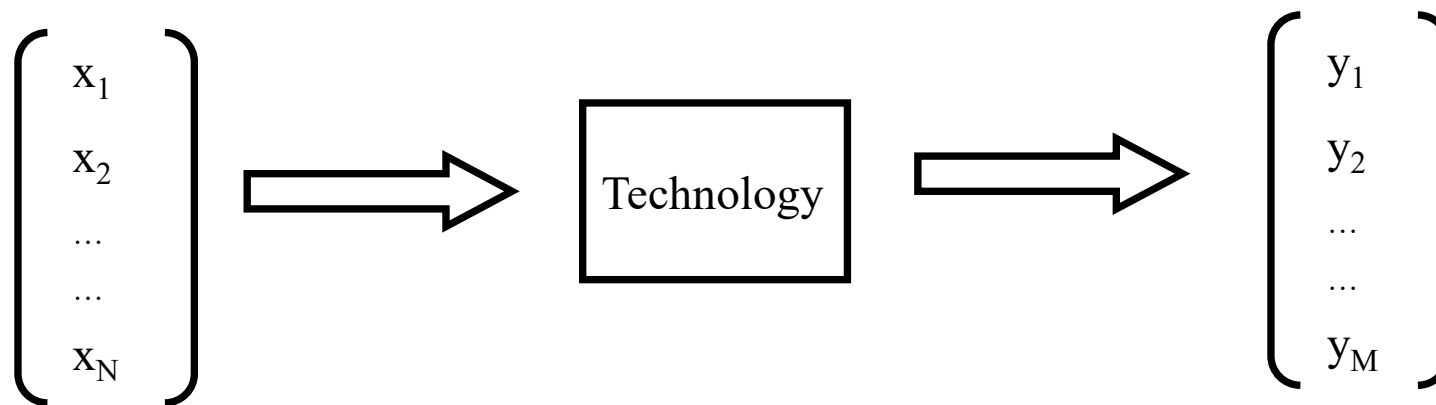
Product differentiation is

- Conducive to **market power**: it allows setting **high prices** without losing **customers**
- A **widespread** competitive strategy
 - **Real differentiation**: by changing the real characteristics of the product, for instance through innovation
 - **Perceived differentiation**: by changing consumers' perception of the characteristics of the product, for instance through advertising

A.1.2. Technology

When choosing quantities to produce and prices to charge, firms face **constraints**

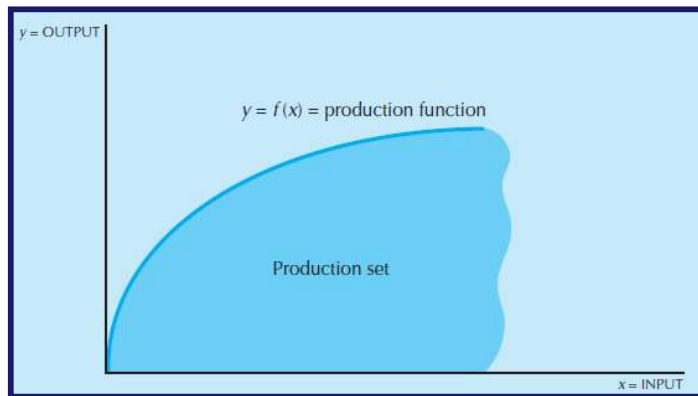
- **Customers** (demand), **competitors** (market structure), nature of the **production process** (**technology**)
- **Technology**: the set of processes that a firm can use to turn a vector X of N **inputs** into a vector Y of M **outputs**



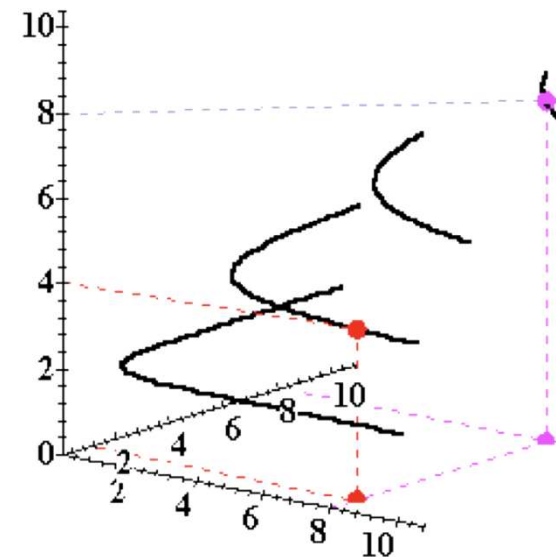
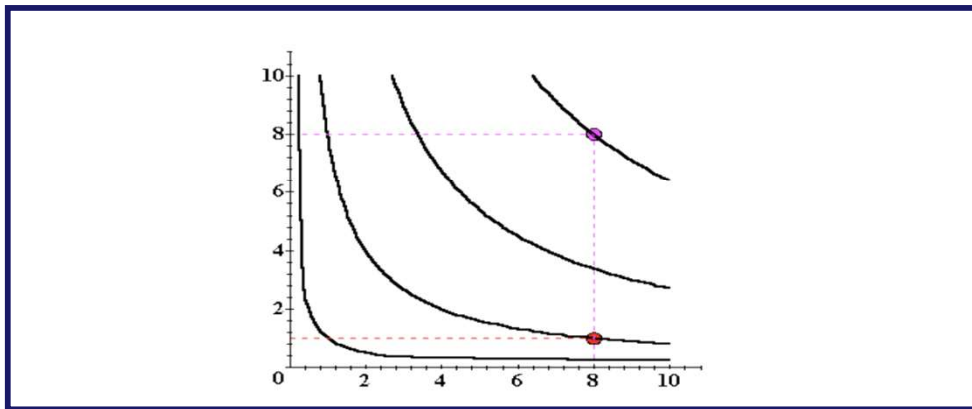
- **Production set**: the set of all combinations of inputs and outputs that comprise a technologically feasible way to produce
- **Production function**: the maximum possible outputs from a given vector of inputs. It is the **boundary** of the **production set**

PRODUCTION FUNCTION AND ISOQUANTS ¹²

1. If there is 1 input x and 1 output y , the production function is $y=f(x)$
 2. With 2 inputs, x_1 and x_2 , and 1 output y , the production function is $y=f(x_1, x_2)$
- **Isoquant:** set of all input bundles that produce the same output y



- Isoquants can be graphed both in a x_1 - x_2 plan and in 3D

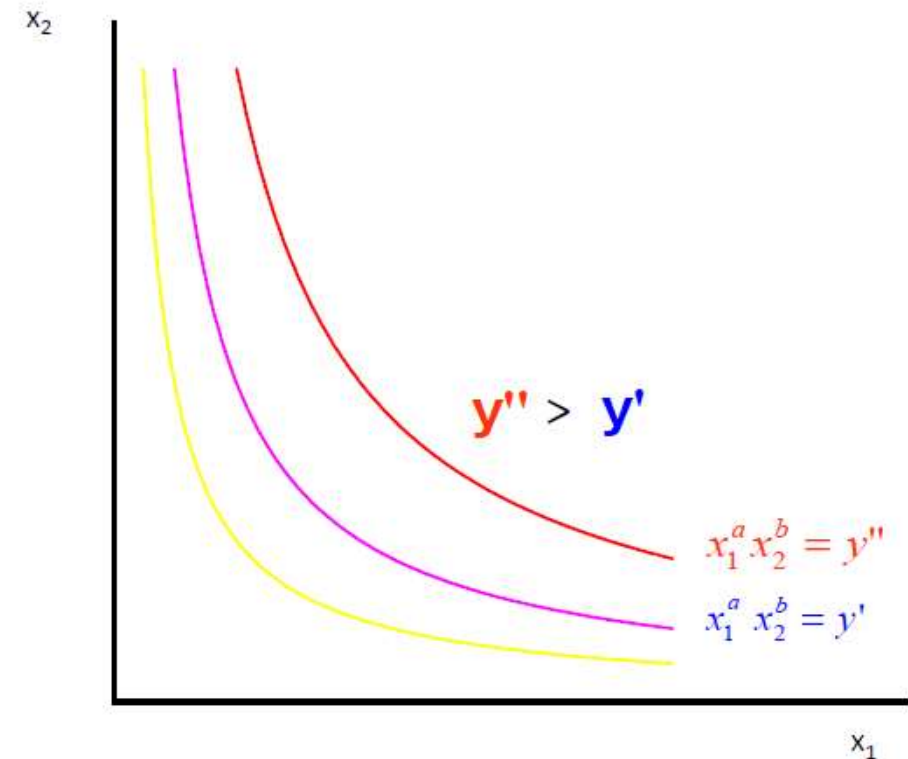


RELEVANT PRODUCTION FUNCTIONS: COBB-DOUGLAS FUNCTION

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$$y = f(x_1, x_2) = Ax_1^a x_2^b$$

- A measures the **scale of production**, i.e., the output obtained by using 1 unit of each input
 - In the simplest case, $A=1$
- a and b measure how the output responds to changes in inputs
- Many production processes are described by Cobb-Douglas functions



Isoquants are hyperbolic,
asymptotic to the two axes

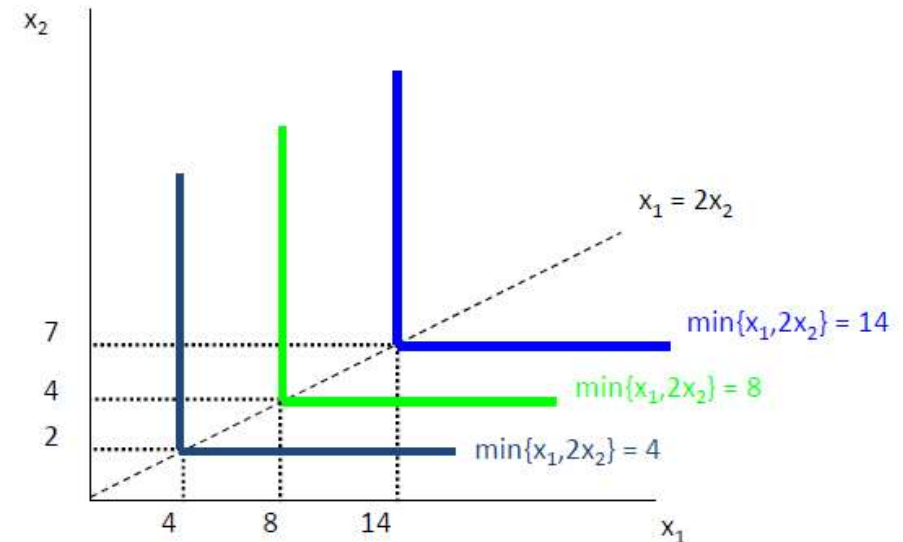
RELEVANT PRODUCTION FUNCTIONS: LEONTIEF FUNCTION (1)

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$$y = f(x_1, x_2) = \min\{x_1, x_2\}$$

- To produce the output y , inputs must be used in **fixed proportions**
 - No **substitutability** between inputs
- Example: to produce 4 units of output, the firm needs at least 4 units of input 1 and 2 units of input 2

$$y = \min\{x_1, 2x_2\}$$



Isoquants are L-shaped

RELEVANT PRODUCTION FUNCTIONS: LEONTIEF FUNCTION (2)



Shovel

Workman

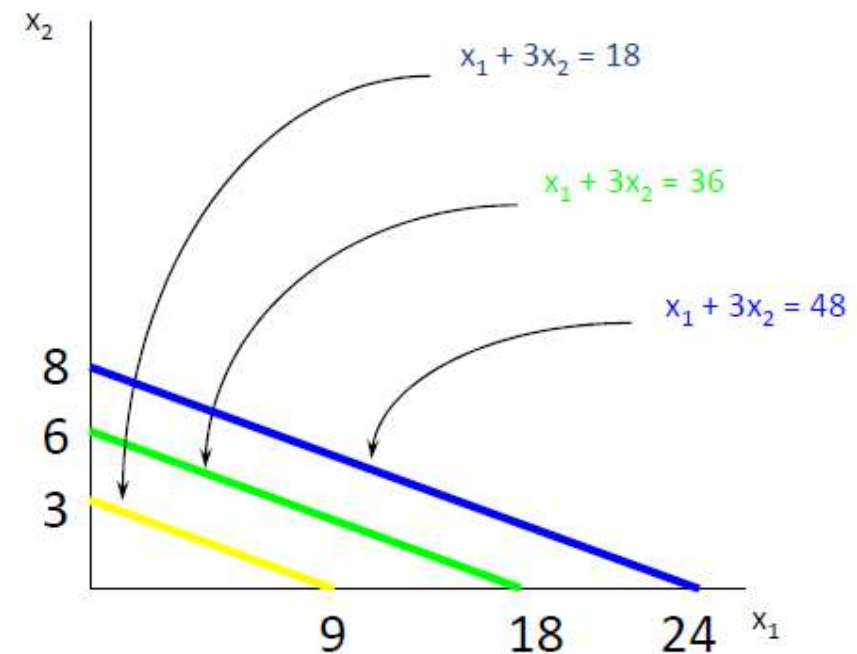
Hole

RELEVANT PRODUCTION FUNCTIONS: SUBSTITUTE INPUTS

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$$y = f(x_1, x_2) = ax_1 + bx_2$$

- One input can **replace** the other one in a constant proportion
 - In the simplest case: $a=b=1$
- Example
 - 1 hamburger can be made by 2 kinds of meat
 - What matters is the final weight (e.g., 100 g)
 - Any combination of the 2 meats produces the hamburger

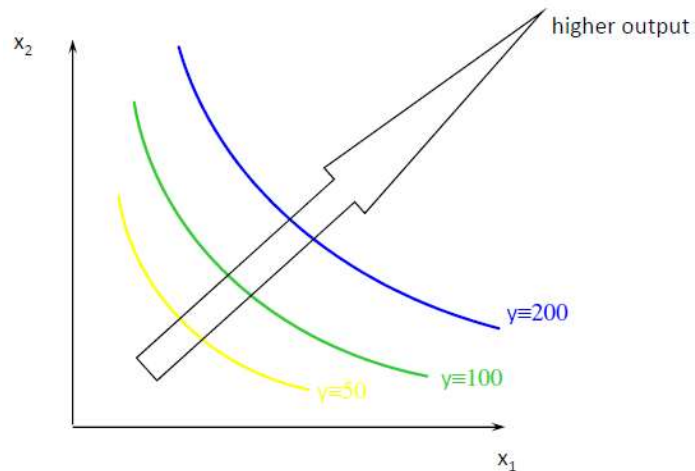


All isoquants are linear and parallel
(angular coefficient: $-a/b$)

SOME PROPERTIES OF WELL-BEHAVED TECHNOLOGIES

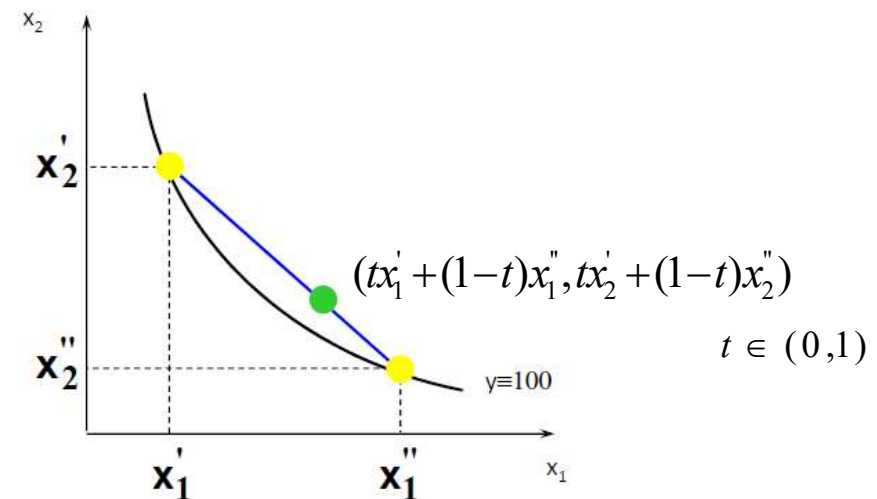
Monotonicity

Production increases if one input increases, while the other input remains constant



Convexity

If two bundles of inputs, (x_1', x_2') and (x_1'', x_2'') produce y units of output, then their weighted average produces at least y units of output



The **marginal product (MP)** of an input is the **output variation** due to the variation of **1 unit of this input**, holding **all other inputs constant**

In case of a two-input technology

- The marginal product of **input 1** is

$$MP_1 = \lim_{\Delta x_1 \rightarrow 0} \frac{f(x_1 + \Delta x_1, x_2) - f(x_1, x_2)}{\Delta x_1} = \frac{\partial f(x_1, x_2)}{\partial x_1}$$

- The marginal product of **input 2** is

$$MP_2 = \lim_{\Delta x_2 \rightarrow 0} \frac{f(x_1, x_2 + \Delta x_2) - f(x_1, x_2)}{\Delta x_2} = \frac{\partial f(x_1, x_2)}{\partial x_2}$$

- MPs are **positive** because of the monotonicity
- **Law of diminishing marginal product** (common feature of many production processes): the marginal product of an input decreases as the level of the input increases, holding other inputs constant. In general

$$\frac{\partial MP_i}{\partial x_i} = \frac{\partial^2 f(x_i, x_j)}{\partial x_i^2} < 0$$

TECHNICAL RATE OF SUBSTITUTION (TRS)

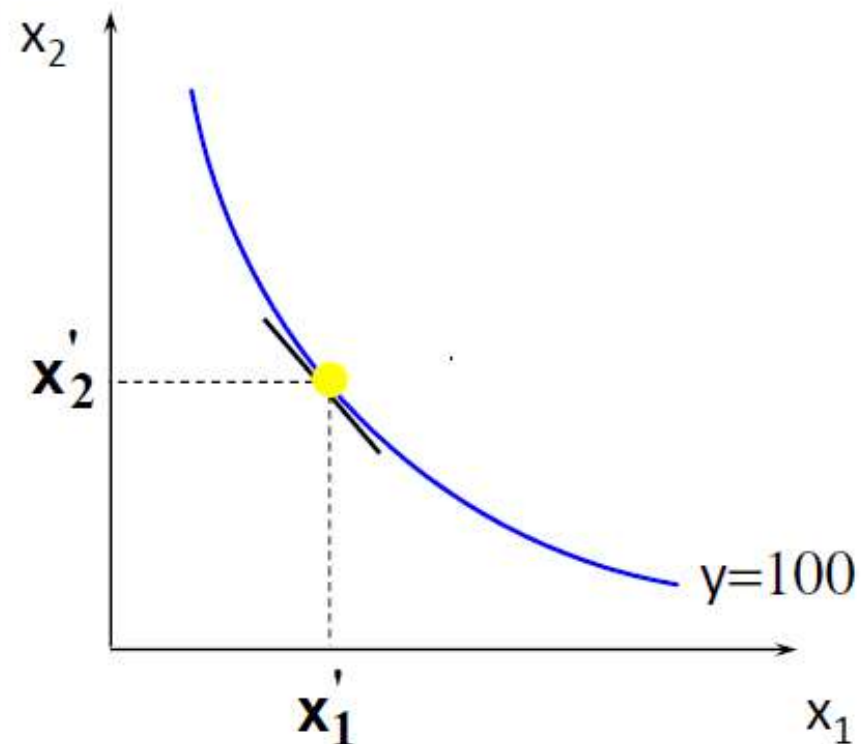
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TRS measures the **trade-off between the two inputs**

- It is the rate at which input 2 can be substituted with input 1 to keep the **output level constant**
 - Graphically, it is the **slope** of the isoquant
- Assume a small change (dx_1, dx_2) in the input bundle that keeps output constant

$$\begin{aligned} dy &= \frac{\partial y}{\partial x_1} dx_1 + \frac{\partial y}{\partial x_2} dx_2 \\ &= MP_1 dx_1 + MP_2 dx_2 = 0 \end{aligned}$$

$$\Rightarrow \frac{dx_2}{dx_1} = |TRS(x_1, x_2)| = \left| \frac{MP_1}{MP_2} \right|$$



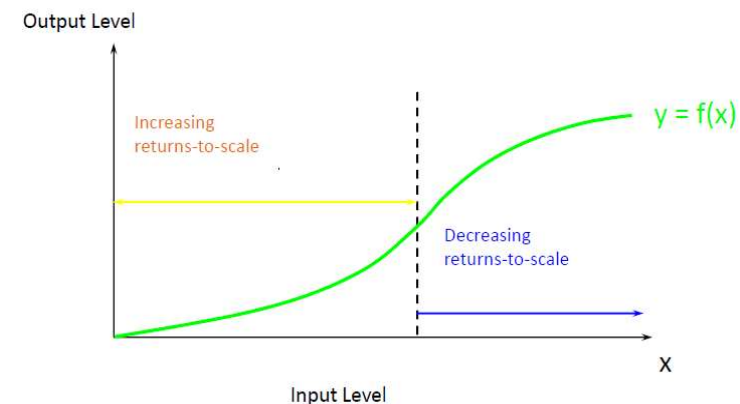
- Assumption of **diminishing TRS**: the slope of the isoquant decreases (in absolute value) when moving to the right along the isoquant

- Marginal products describe the change in output as **one input** changes
- **Returns to scale** describe how output changes as **all inputs change** in the **same proportion** (e.g., all inputs double, or halve) → It is a long run concept

If by scaling all inputs by the amount $t > 0$, we obtain

1. $f(tx_1, tx_2) = tf(x_1, x_2)$ we have **constant** returns to scale
2. $f(tx_1, tx_2) > tf(x_1, x_2)$ we have **increasing** returns to scale
3. $f(tx_1, tx_2) < tf(x_1, x_2)$ we have **decreasing** returns to scale

Returns to scale may vary along the production function



A.1.3. Profit maximization and cost minimization

PROFIT MAXIMIZATION IN THE SHORT RUN

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- In the short run, input 2 is **constant**
- With p the output price and ω_1 and ω_2 the input prices, the **profit maximization problem** of the firm is

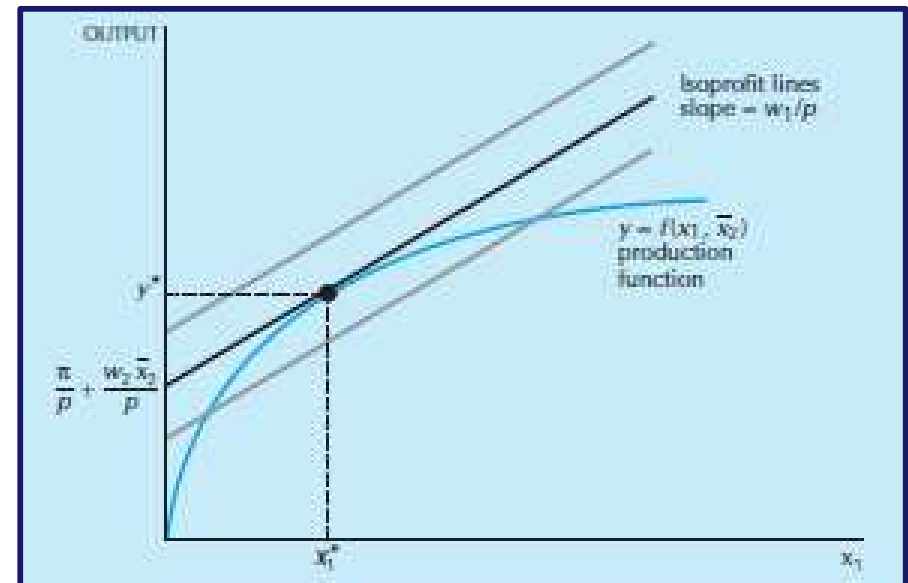
$$\max_{x_1} pf(x_1, \bar{x}_2) - \omega_1 x_1 - \omega_2 \bar{x}_2$$

- The firm maximizes profit by choosing the level of input 1 (and producing the level of output) at which **the marginal product of input 1 equals its price**

$$pMP_1(x_1^*, \bar{x}_2) = \omega_1$$

- Considering the isoprofit lines, we can solve the problem **graphically**

$$\begin{aligned}\pi &= py - \omega_1 x_1 - \omega_2 \bar{x}_2 \\ y &= \frac{\pi}{p} + \frac{\omega_2}{p} \bar{x}_2 + \frac{\omega_1}{p} x_1 \\ MP_1 &= \frac{\omega_1}{p}\end{aligned}$$



PROFIT MAXIMIZATION IN THE LONG RUN

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- In the long run, the firm can choose the level of all inputs, thus the **profit maximization problem** is

$$\max_{x_1, x_2} pf(x_1, x_2) - \omega_1 x_1 - \omega_2 x_2$$

- Analogously to the short run case, the firm maximizes profits by choosing the level of inputs (and producing the level of output) at which

$$\begin{aligned} pMP_1(x_1^*, x_2^*) &= \omega_1 \\ pMP_2(x_1^*, x_2^*) &= \omega_2 \end{aligned}$$

- Factor demand curve:** describes the quantity of **each input**, which maximizes profits as a function of **its price** (given the price of the output and of the other input)
- Inverse factor demand curve:** describes the same relationship from a different angle; it gives the **input price** at which a **firm demands** a given **quantity of input** (given the price of the output and of the other input)

Key question: how to minimize the costs of producing a certain output y ?

The **cost minimization problem** can be written as

$$\begin{aligned} \min_{x_1, x_2} & \omega_1 x_1 + \omega_2 x_2 \\ \text{such that } & f(x_1, x_2) = y \end{aligned}$$

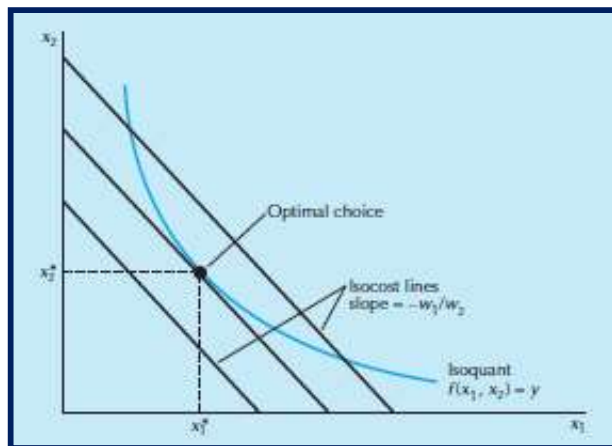
- The solution gives the **cost function: minimum cost of producing y , given input prices**

$$c(\omega_1, \omega_2, y)$$

We obtain the solution **graphically**, by considering **isoquants** and **isocosts**, i.e., set of all the input bundles having the same cost C

- The solution is such that

$$\omega_1 x_1 + \omega_2 x_2 = C \Rightarrow x_2 = \frac{C}{\omega_2} - \frac{\omega_1}{\omega_2} x_1$$



$$|TRS(x_1^*, x_2^*)| = \frac{\omega_1}{\omega_2}$$

- Conditional factor demand function:** describes the quantity of **each input**, which minimizes the cost as a function of **its price** (given y and the price of the other input)

0.1.4. Cost functions

In the **short run**, we have

- Total cost function: $C(y)$
- Fixed cost function: F
- Variable cost function: $VC(y)$
- Average total cost function: $ATC(y)$
- Average variable cost function: $AVC(y)$
- Average fixed cost function: $AFC(y)$
- Marginal cost function: $MC(y)$

In the **long run**, we have

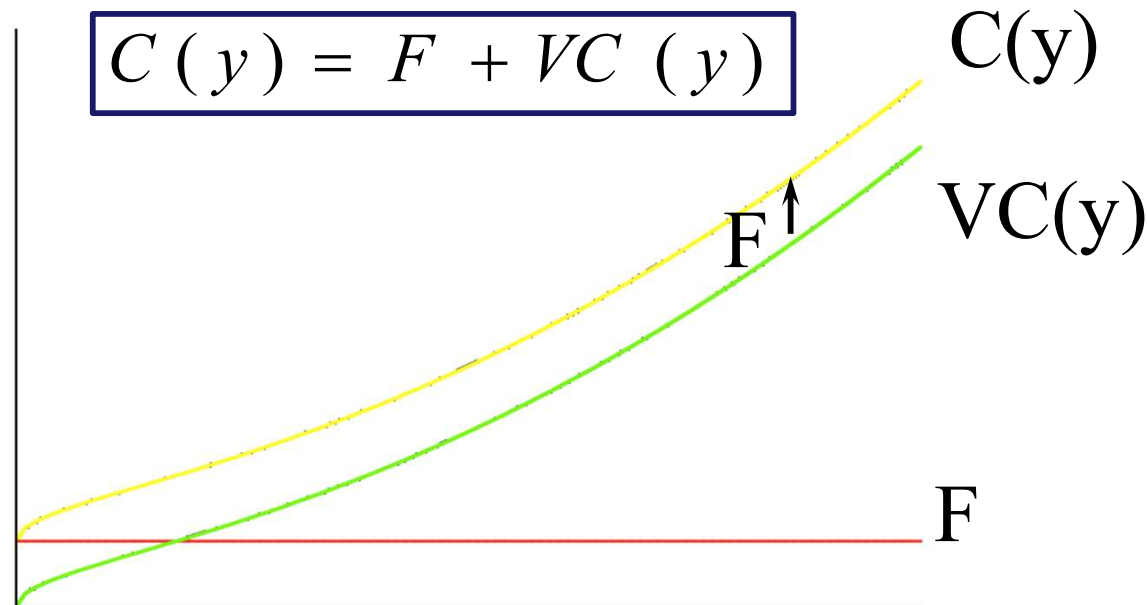
- Average cost function: $AC(y)$
- Long-run marginal cost function: $LMC(y)$
- How do these cost functions* relate to each other?
- How do long-run and short-run cost functions relate?

* Cost functions are also referred as **cost curves** or simply **costs**

SHORT RUN: TOTAL, VARIABLE, AND FIXED COSTS

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- **Total cost function, $C(y)$:** is the minimum cost of all inputs (fixed and variable) when producing y units of output: $C(y) = F + VC(y)$
- **Fixed cost function, F :** is the cost of inputs, which are fixed in the short run. F does not vary with the firm's output
- **Variable cost function, $VC(y)$:** is the cost of variable inputs when producing y units of output. It varies with the firm's output and depends on the level of the fixed input



- **Average total cost function, $AC(y)$:** is the **total cost of each unit** of output

$$AC(y) = \frac{C(y)}{y} = \frac{F}{y} + \frac{VC(y)}{y} = AFC(y) + AVC(y)$$

- **Average variable cost function, $AVC(y)$:** is the **variable cost of each unit** of output. If the MP is
 - **Increasing**, $VC(y)$ increases at a decreasing rate as y increases: **$AVC(y)$ is decreasing**
 - **Decreasing**, $VC(y)$ increases at an increasing rate as y increases: **$AVC(y)$ is increasing**
 - Usually, along the production function, the MP is first increasing and then decreasing → Thus, **$AVC(y)$ is U-shaped**
- **Average fixed cost function, $AFC(y)$:** is the **fixed cost of each unit** of output. It **decreases** as output increases

$AC(y) = AVC(y) + AFC(y)$. Thus, if $AVC(y)$ is U-shaped, $AC(y)$ is U-shaped

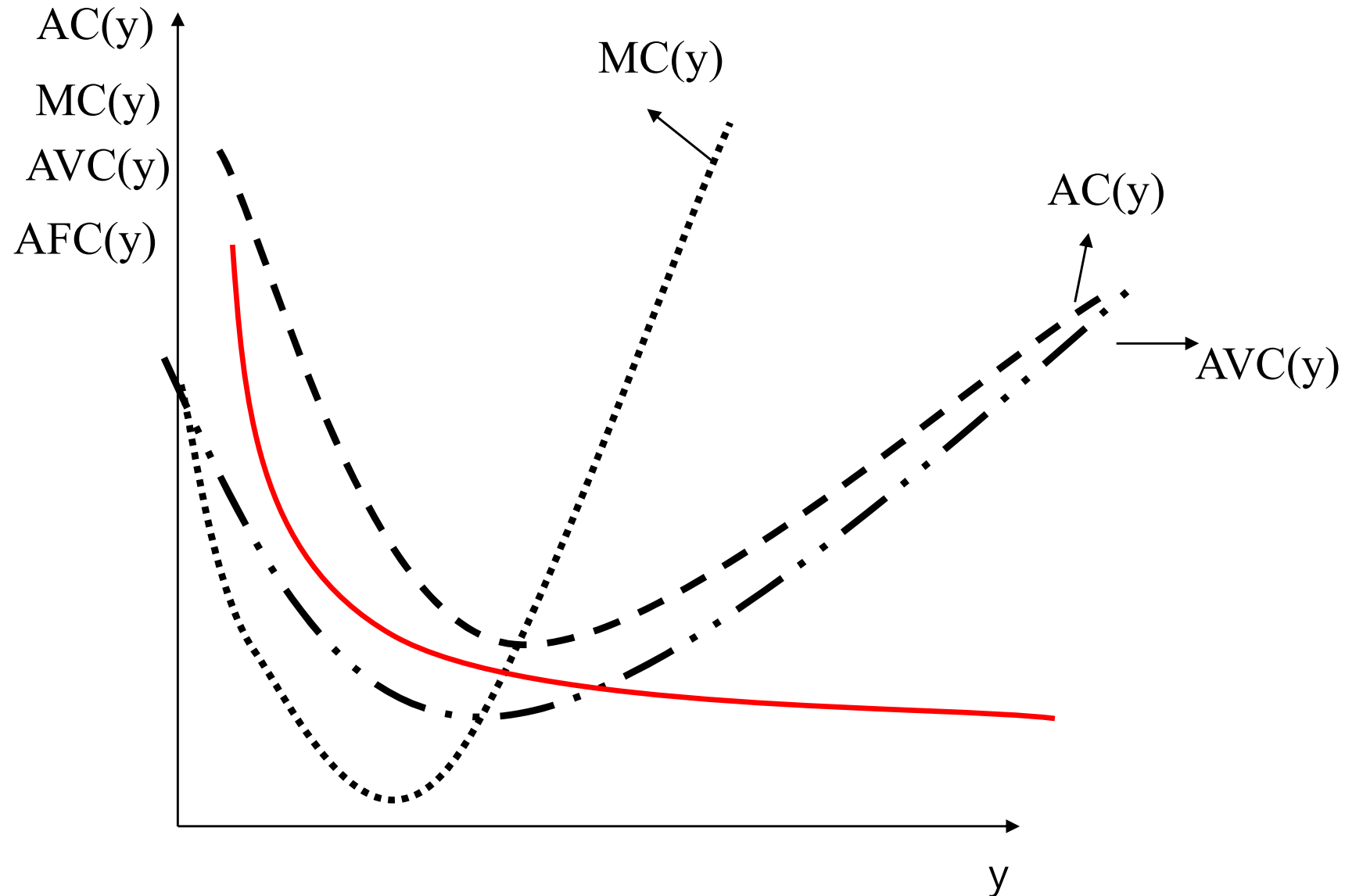
- **Marginal cost function, $MC(y)$** : is the change in costs associate to a unitary change in output
- Considering infinitesimal changes and noting that fixed cost F does not vary with the output level y , we have

$$MC(y) = \frac{\partial C(y)}{\partial y} = \frac{\partial VC(y)}{\partial y}$$

- In other words, $MC(y)$ is the derivative of variable and total cost. It gives the **slope** of the $C(y)$ and $VC(y)$ curves as output changes

AVERAGE AND MARGINAL COST FUNCTIONS: ³⁰

GRAPHICAL REPRESENTATION



Suppose that there are 3 possible levels of input 2

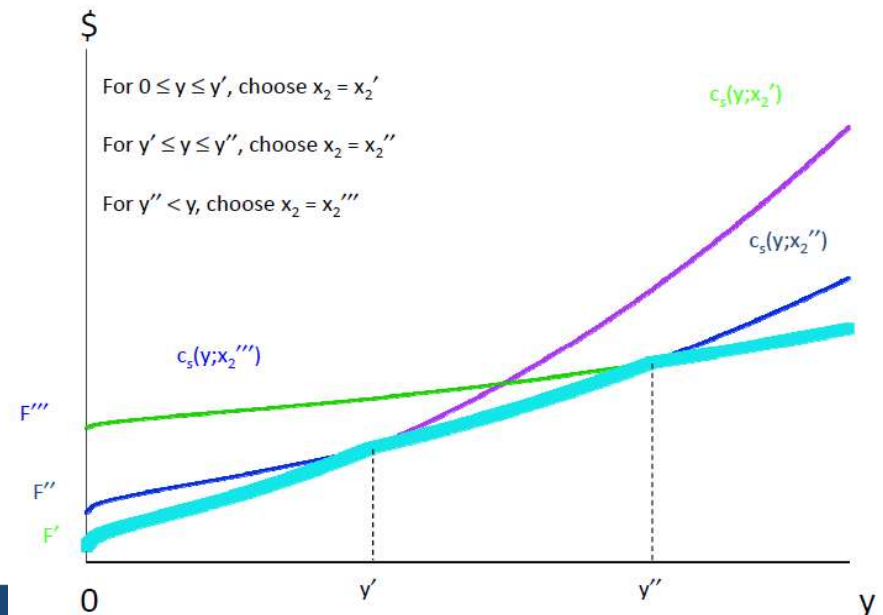
- $x_2 = x_2'$, $x_2 = x_2''$, $x_2 = x_2'''$ with $x_2' < x_2'' < x_2'''$

In the short run, the firm can choose **just one of them** and has a **different short-run total cost curve** for each possible level of input 2 (and thus of fixed costs)

- A larger amount of the fixed input increases the fixed cost ($F' < F'' < F'''$)

In the long-run, the firm can choose among the 3 levels of input 2, depending on the quantity y to be produced. The result is the long-run total cost curve (light blue line)

The firm's **long-run total cost curve** is the **lower envelope** of the short-run total cost curves

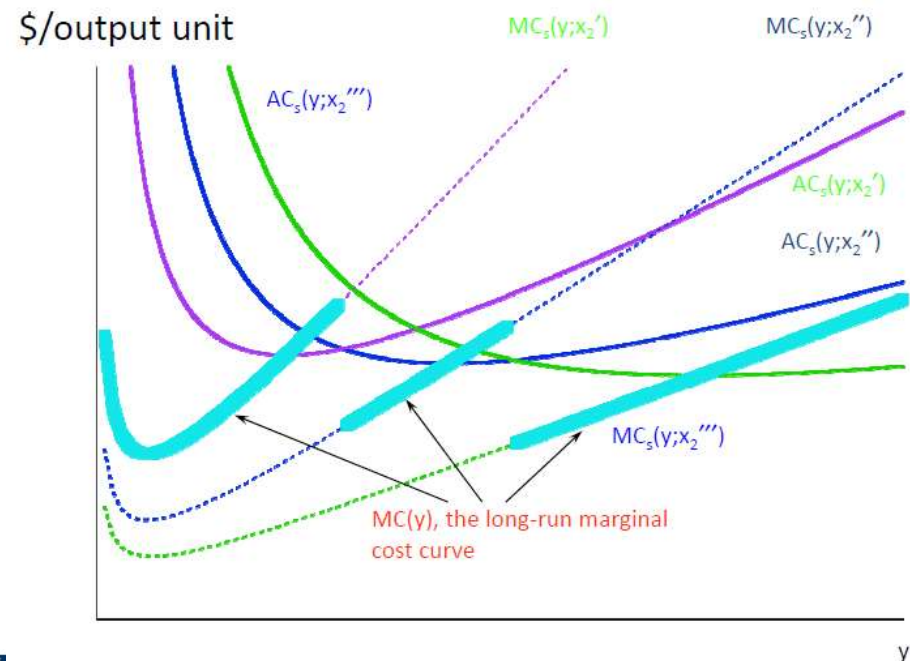
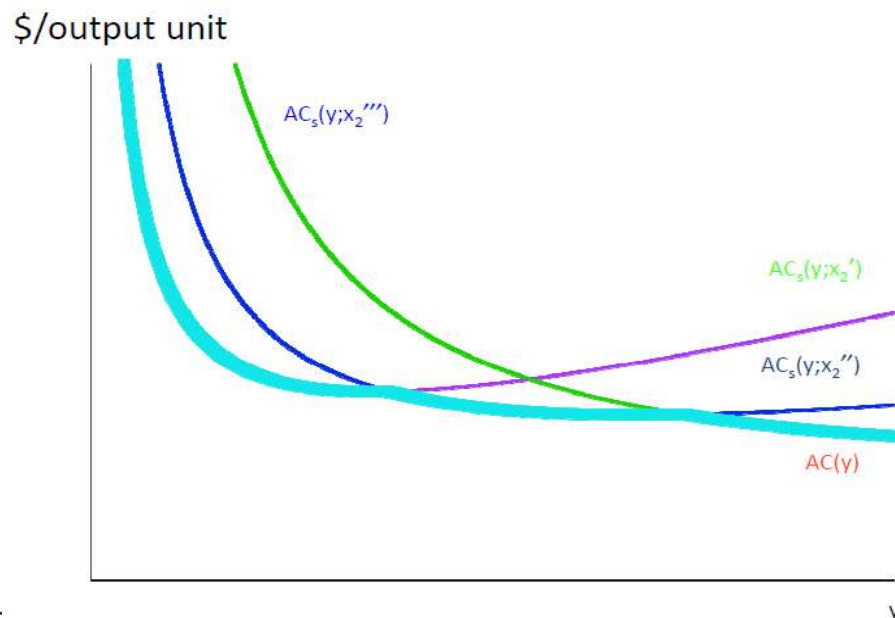


LONG-RUN: AVERAGE AND MARGINAL COST CURVES (1)

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For any output level y , the long-run total cost curve always gives the **lowest possible total production cost**

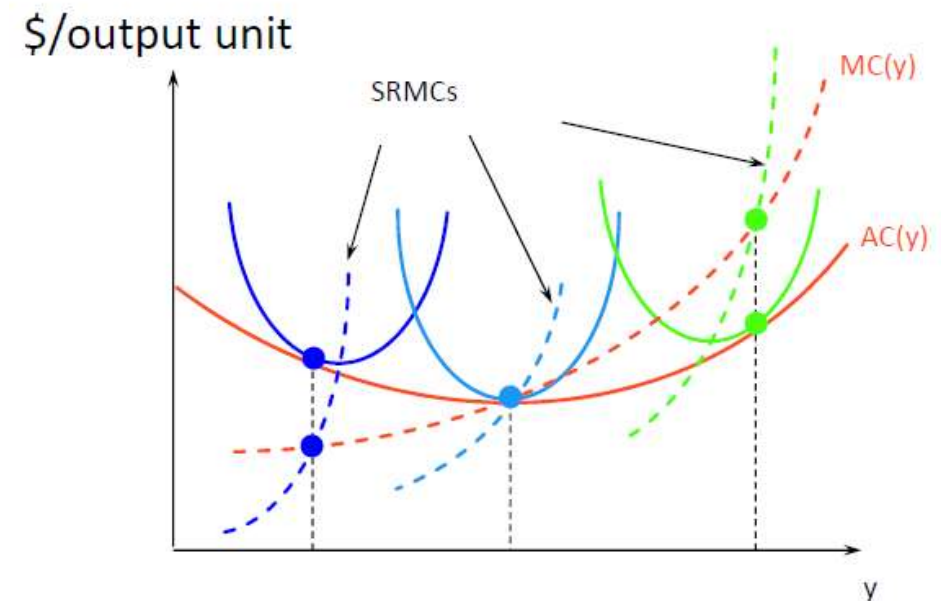
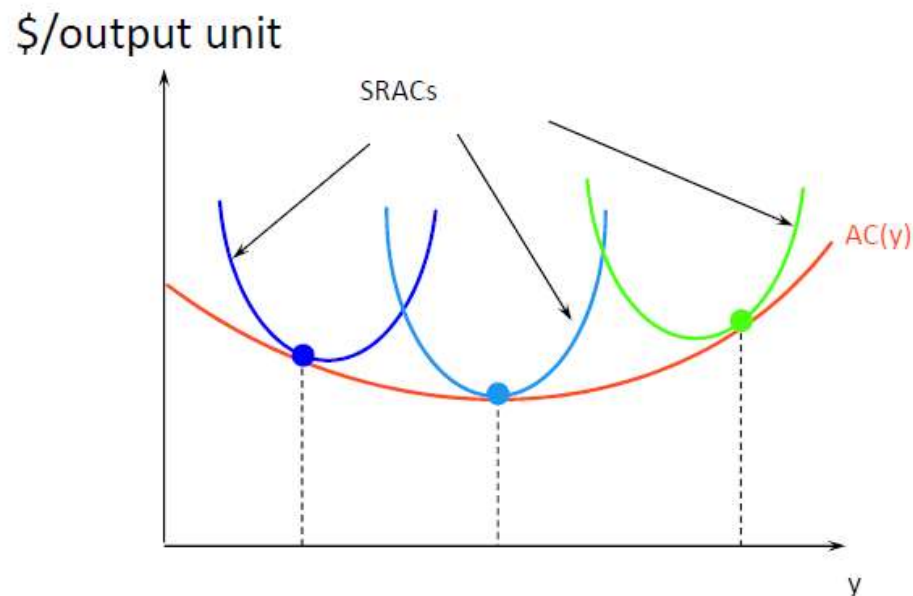
- The **long-run average total cost curve** must always give the **lowest possible average total cost** → The **long-run average total cost curve** is the **lower envelope** of all the short-run average total cost curves
- The **long-run marginal cost curve** must always give the **lowest possible marginal cost** → The **long-run marginal cost curve** is the **lower envelope** of all of the short-run marginal cost curves



LONG-RUN: AVERAGE AND MARGINAL COST CURVES (2)

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If we assume that the input, which is **fixed** in the **short run**, can vary in the long-run in a continuous way, we have



A.2. BASICS OF MARKET STRUCTURES

INTRODUCTION

It is possible to define different **market structures** depending on

- The **number of firms** operating in a market
 - The **ways in which these firms interact** when they make their pricing and output decisions
-
- **Perfect competition**
 - Monopoly
 - Monopolistic competition
 - Oligopoly
- 
- Imperfect competition**

0.2.1. Perfect competition

PERFECT COMPETITION: MAIN HYPOTHESES

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In perfect competition

1. There are **many (infinite) firms on the market**, $N \rightarrow \infty$, where N is the number of firms
2. Firms produce **a homogeneous good**, having access to the same technology and thus having the same cost curves

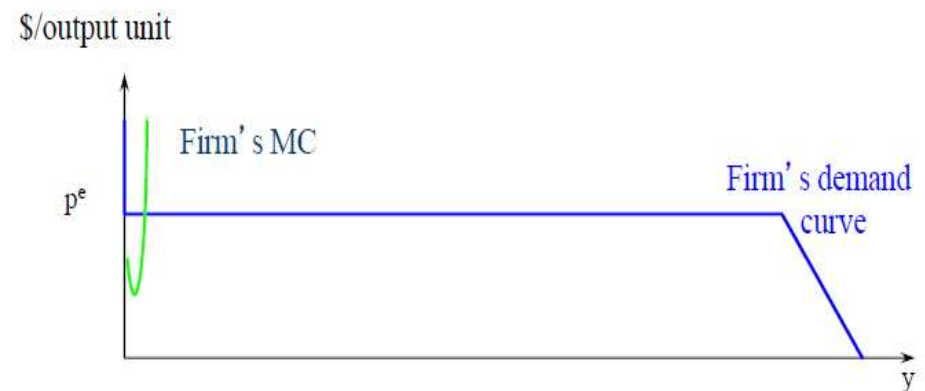
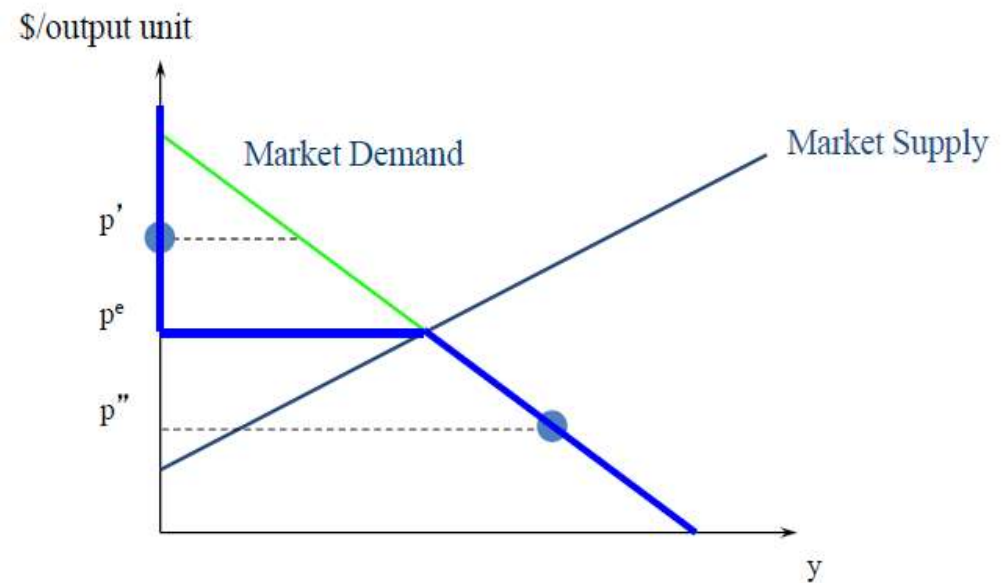
In consequence of 1 and 2

3. Firms have **no influence** over the market price \rightarrow They are **price-takers**
4. There are **free entry and exit**
5. Information is **perfect**

THE DEMAND CURVE OF A FIRM IN PERFECT COMPETITION

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- If $p' > p^e$, the firm has no demand
- At the equilibrium price p^e , market demand is equal to market supply
- If $p'' < p^e$, the firm faces the entire market demand
 - But it cannot serve it due to its very limited **productive capacity**
 - **Atomistic hypothesis:** the firm's technology allows it to **supply just a small part of the market demand**



PROBLEM

- Given p (price-taking assumption), each firm offers the **quantity** that **maximizes** its **profit**

$$\max_{y \geq 0} \Pi(y) = R(y) - C(y) = py - C(y)$$

- First and second order** conditions for profit maximisation

$$(i) \quad \frac{\partial \Pi(y)}{\partial y} = p - MC(y) = 0$$

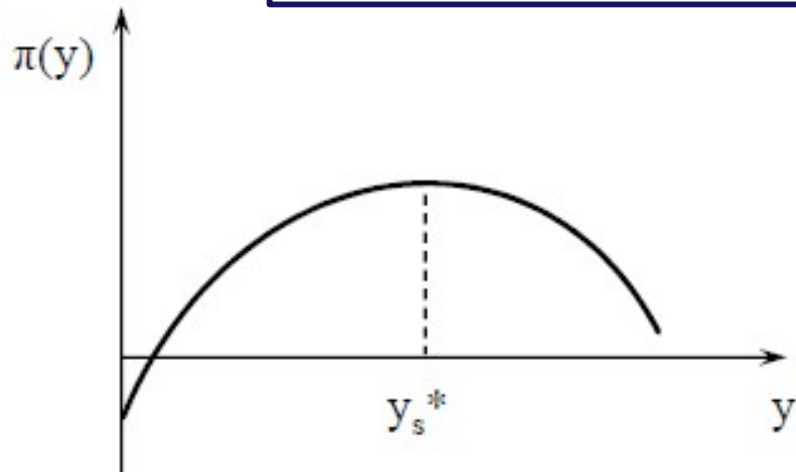


$$p = MC(y^*)$$

$$(ii) \quad \frac{\partial^2 \Pi(y)}{\partial y^2} = \frac{d}{dy}(p - MC(y)) = -\frac{dMC(y)}{dy} < 0 \quad \text{at } y = y_s^*$$



$$\frac{dMC(y^*)}{dy} > 0$$



The firm offers the quantity at which the **marginal revenue** of producing that quantity equals the **marginal costs**

- In perfect competition, marginal revenue is equal to price**

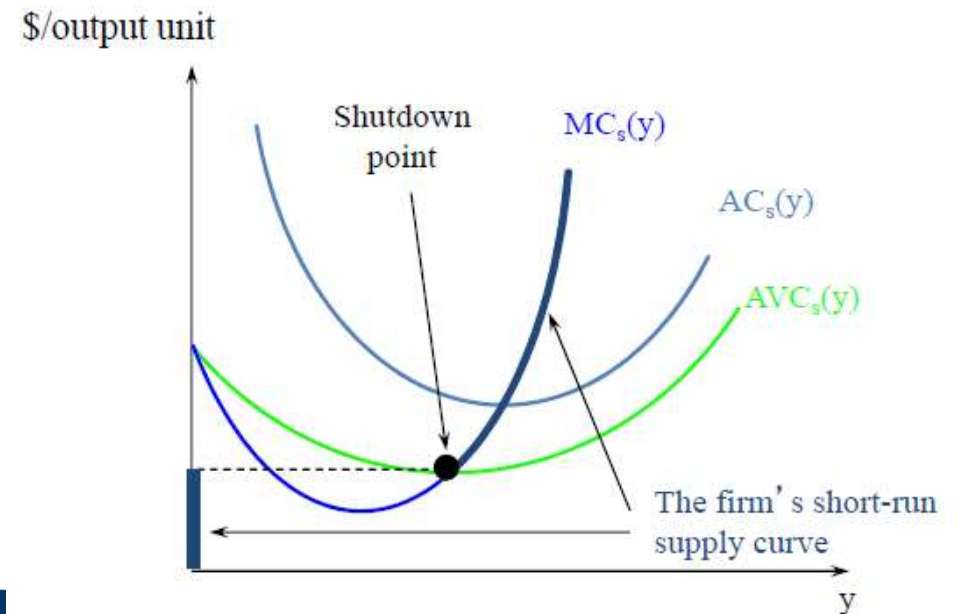
We have to **compare** the $y^* > 0$ **solution with the no production case** ($y=0$)

- The firm's profit function is $\Pi_s(y) = py - C(y) = py - F - VC(y)$
- If the firm chooses $y = 0$ then its profit is $\Pi(y) = 0 - F - VC(0) = -F$

- The firm chooses an output $y > 0$ only if

$$\Pi(y) = py - F - VC(y) \geq -F \implies py - VC(y) \geq 0 \implies p \geq \frac{VC(y)}{y} = AVC(y)$$

- If $p > AVC(y) \rightarrow y^* > 0$ the firm has a positive production level
- If $p < AVC(y) \rightarrow y^* = 0$ the firm **shut-down**, producing no output

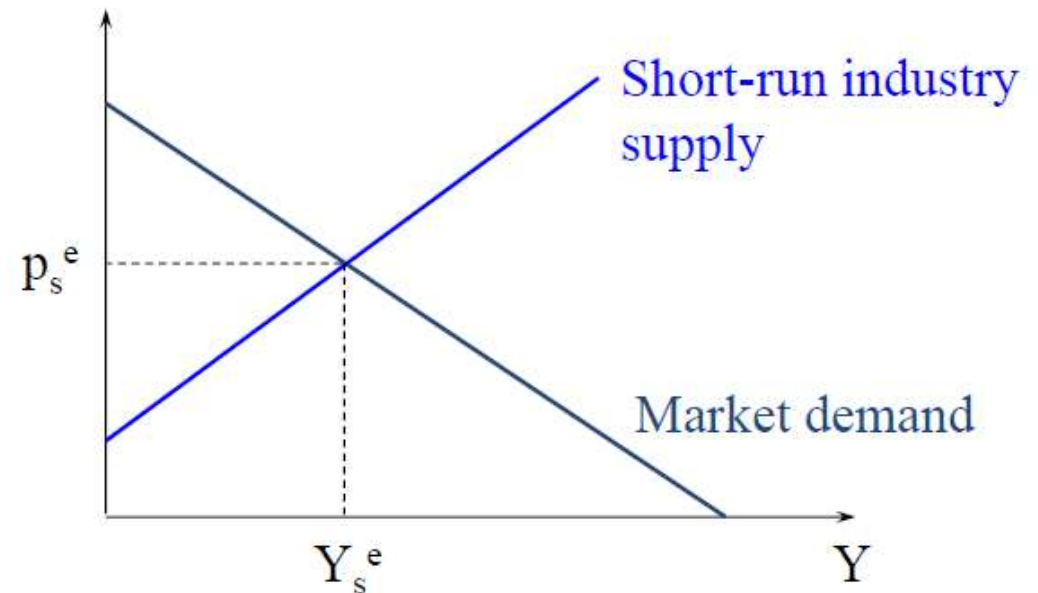
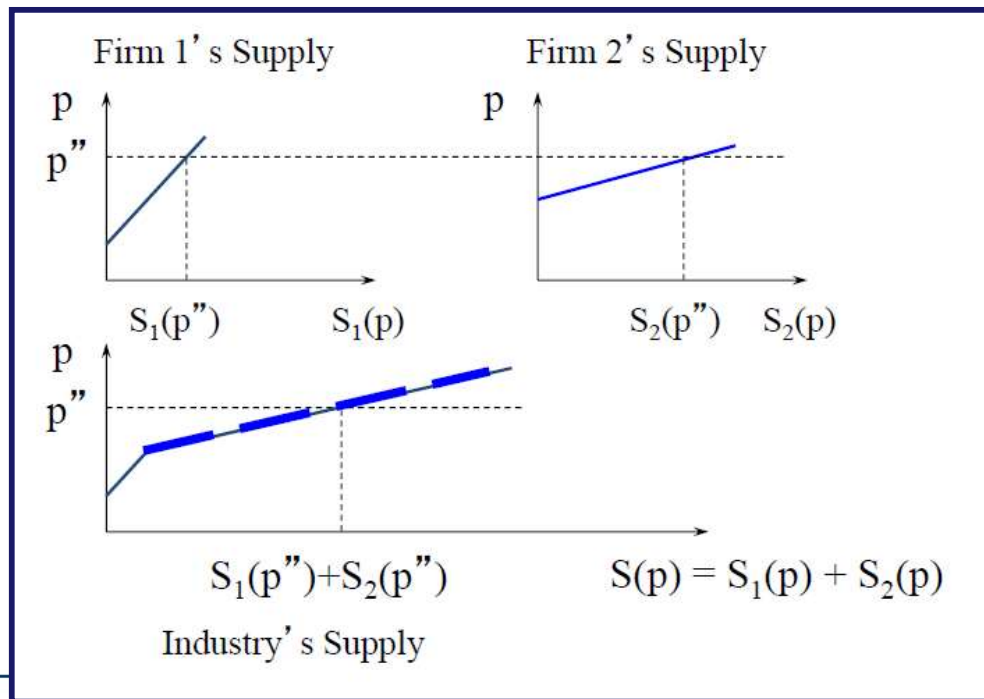


The **total quantity supplied** in the industry at the market price is the **sum of quantities supplied** at that price by each firm

- The **short-run industry supply** is

$$S(p) = \sum_{i=1}^N S_i(p)$$

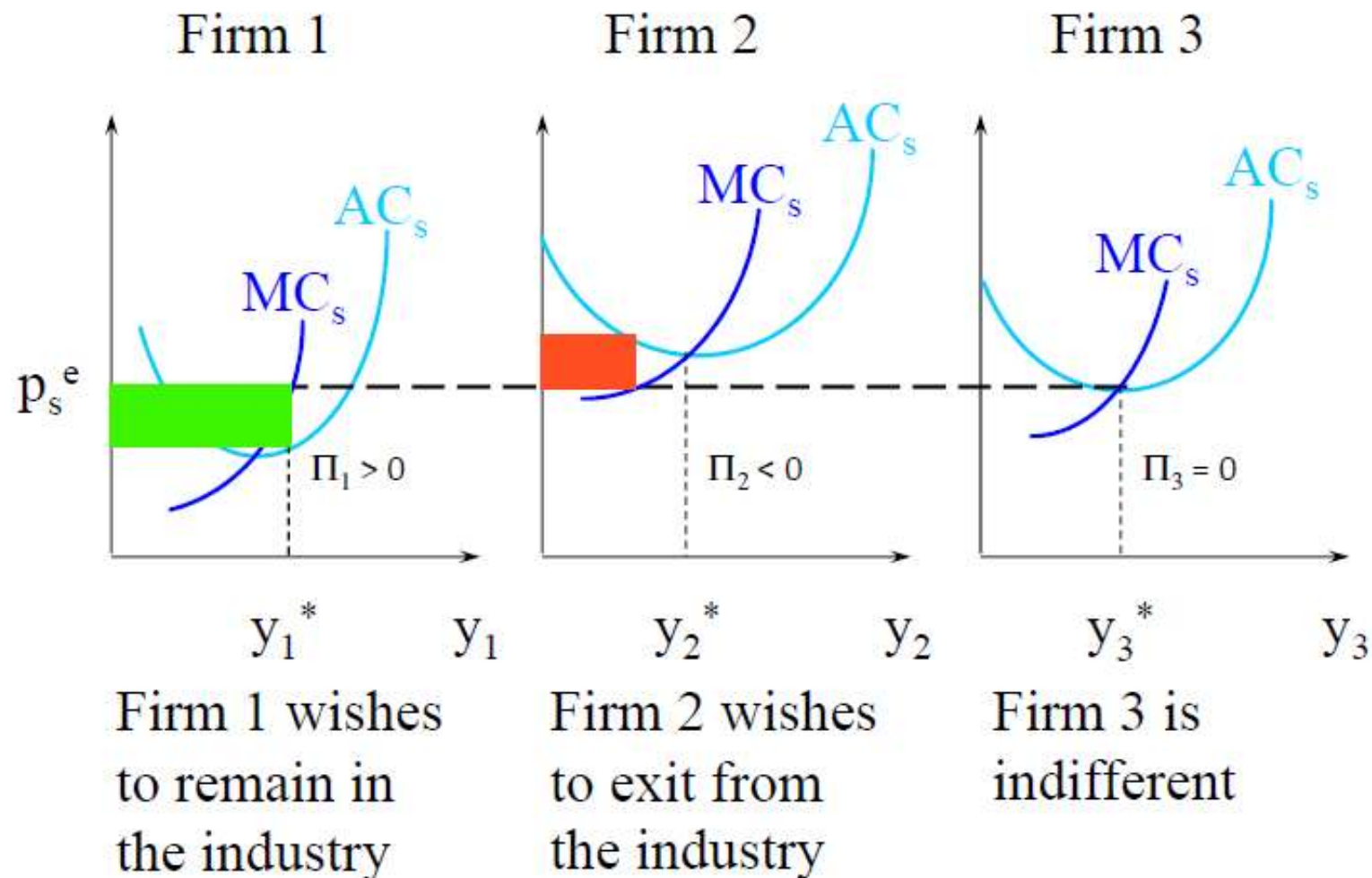
Where N is the number of firms, $i = 1, \dots, N$, which is temporarily **fixed** in the short-run, and $S_i(p)$ is the firm i 's supply function



SHORT RUN: ECONOMIC PROFITS AND LOSSES

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In the short run, firms in perfect competition can make **economic profits** or **report losses**



PROBLEM

- In the long-run all inputs are variable, thus, the cost $C(y)$ of producing y units of output consists only of **variable costs**. The firm's **long-run profit function** is

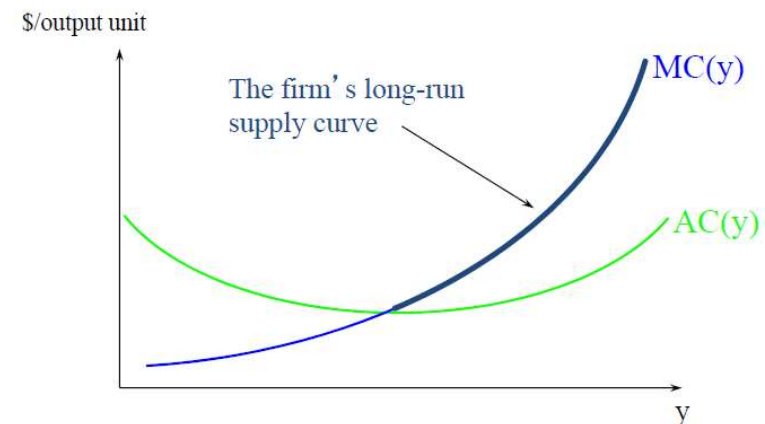
$$\Pi(y) = py - C(y)$$

- The profit maximization problem is $\max_{y \geq 0} \Pi(y) = py - C(y)$

- The 1st and 2nd-order conditions are $p = MC(y)$ and $\frac{dMC(y)}{dy} > 0$

- Additionally, the firm must not report losses otherwise it would **exit** the industry. So

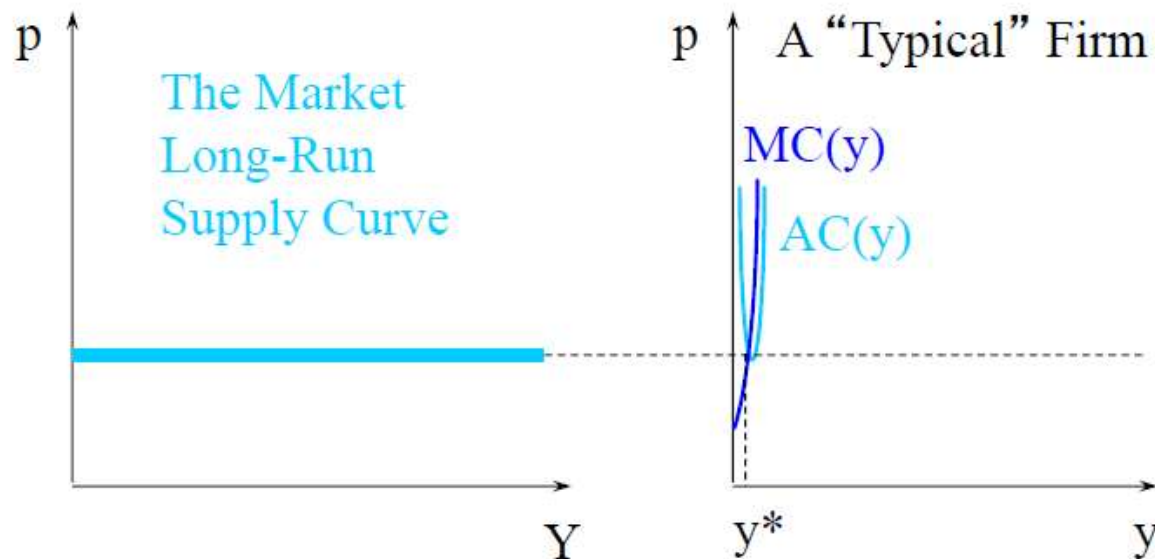
$$\begin{aligned} \Pi(y) &= py - C(y) \geq 0 \\ \Rightarrow p &\geq \frac{C(y)}{y} = AC(y) \end{aligned}$$



The **industry long run supply function** is the **sum of firms' supply function**. In the long run, **firms in the industry** are **free to exit** and **firms outside the industry** are **free to enter**, this dynamic causes N to vary. Specifically

- Firms outside industry **enter** when firms in the industry gain economic profits and this happens when $p > \min AC(y) \rightarrow N$ **increases**
- Entry increases industry supply, p falls causing some firms to make losses and exit the industry $\rightarrow N$ **decreases**

The process ends when the **long-run market equilibrium price** emerges $p^e = \min AC(y)$, which also defines the long-run **number of firms** in the industry



0.2.2. Monopoly

- There is **one firm** in the industry, which faces the market demand as its unique constraint
- **What causes monopolies**
 - A legal fiat; e.g. the salt monopoly
 - A patent; e.g. on a new drug
 - Sole ownership of a resource; e.g. a toll highway
 - The formation of a cartel; e.g. OPEC
 - A peculiar cost structure; e.g. local utility companies

The monopolist wants to maximize its economic profit

$$\max_y \Pi(y) = r(y) - C(y) = p(y)y - C(y)$$

- It produces the output y^* , at which marginal revenue equals marginal cost

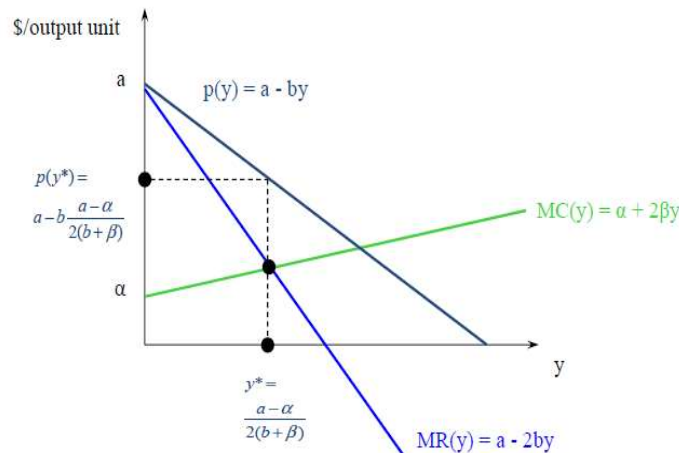
$$MR(y^*) = MC(y^*)$$

Marginal revenue $MR(y)$ is the change in revenues for one unitary change in output

$$MR(y) = \frac{\partial(p(y) \cdot y)}{\partial y} = p(y) + y \frac{\partial p(y)}{\partial y} < p(y)$$

- If $p(y) = a - by$ (linear demand) then $R(y) = p(y)y = ay - by^2$
- Then, $MR(y) = a - 2by$
- If $C(y) = F + \alpha y + \beta y^2$ then $MC(y) = \alpha + 2\beta y$
- At the profit-maximizing output y^* , $MR(y^*) = MC(y^*) \rightarrow a - 2by = \alpha + 2\beta y$
- The **profit-maximizing output** is

$$y^* = \frac{a - \alpha}{2(b + \beta)}$$



$$p(y^*) = a - by^* = a - b \frac{a - \alpha}{2(b + \beta)}$$

The **profit-maximizing price** is

It is possible to express the **profit maximizing condition** in **monopoly** in **terms of demand elasticity**

$$\frac{p - MC}{p} = \frac{1}{\varepsilon}$$

The monopolist

- Can charge a **higher price** the **lower** the **demand elasticity**
- Has **market power** (as $p > CM$) and this **market power** is **higher** the **lower** the **demand elasticity**

Compared to perfect competition (where the price is equal to marginal cost), the monopoly offers a **lower quantity** at a **higher price**

- This leads to the **MONOPOLY DEAD-WEIGHT LOSS**
- **HP**: Linear production costs, and thus average and marginal costs equal and constant

