Large-Scale and Multi-Structured Databases Neo4J Introduction

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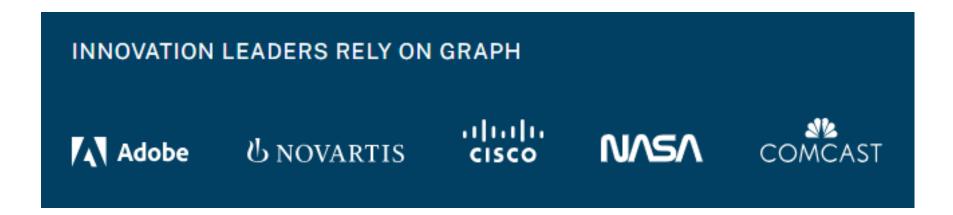






Copyright Issues

Most of the information included this presentation have been extracted from the official documentation of Neo4J (https://neo4j.com/docs/)



https://www.youtube.com/watch?v=urO5FyP9Pol







Neo4J

- Neo4j is a native graph database, built from the ground up to leverage not only data but also data relationships.
- Unlike traditional databases, which arrange data in rows, columns and tables, Neo4j has a flexible structure defined by stored relationships between data records.
- Each data record, or node, stores direct pointers to all the nodes it's connected to.
- Neo4j's design allows to perform queries with complex connections orders of magnitude faster, and with more depth, than other databases.



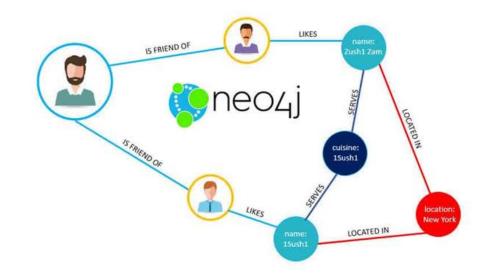




Neo4J graph DB: main concepts

A Neo4J graph is the typical graph composed by:

- Nodes
- Labels
- Relationships
- Properties
- Indexes
- Constraints



https://neo4j.com/docs/gettingstarted/current/appendix/graphdb-concepts/







Neo4J graph DB: main concepts

The Neo4j property graph database model consists of:

- Nodes describe entities (discrete objects) of a domain.
- Nodes can have zero or more labels to define (classify) what kind of nodes they are.
- Relationships describe a connection between a source node and a target node.
- Relationships always have a direction (one direction).
- Relationships must have a type (one type) to define (classify) what type of relationship they are.
- Nodes and relationships can have properties (key-value pairs), which further describe them.



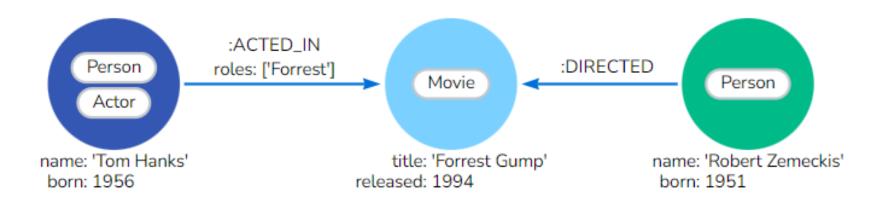




Neo4J node

Nodes are the **entities** in the graph. A node stores data similarly to rows in DBMS and document/item in NoSQL A node can:

- have associated properties (schema-free)
- connect with other objects through a relationship
- be labeled
- be indexed





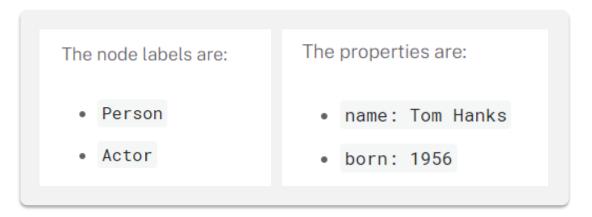




Neo4J label

- Labels are used to shape the domain by grouping nodes into sets where all nodes that have a certain label belongs to the same set.
- A node can have zero to many labels to define (classify)
 what is the kind of that node.
- Can be added and removed dynamically
- Conventionally expressed in CamelCase



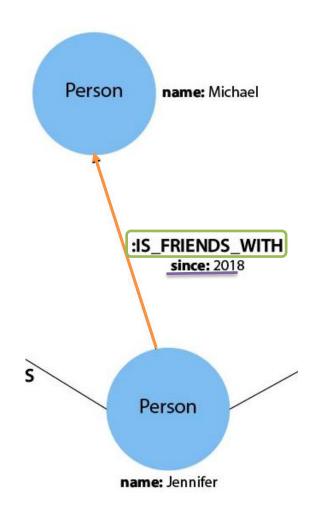








Neo4J relationship



- A <u>relationship</u> connects two nodes.
- Relationships organize nodes into structures, allowing a graph to resemble a list, a tree, a map, or a compound entity
- A relationship must have exactly one relationship type. Typically expressed in UPPER CASE
- It can have associated <u>properties</u>
- Can be added and removed dynamically
- A node can have relationships to itself.

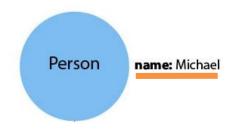






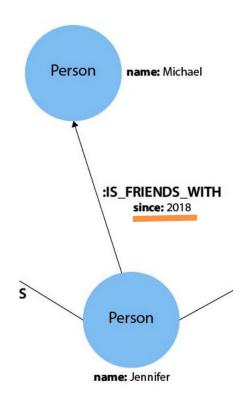
Neo4J property

Properties are name-value pairs that are used to add qualities to nodes and relationships.



Property types comprise:

- Number, an abstract type, which has the subtypes Integer and Float
- String
- Boolean
- The spatial type Point
- Temporal types: Date, Time, LocalTime,
 DateTime, LocalDateTime and Duration



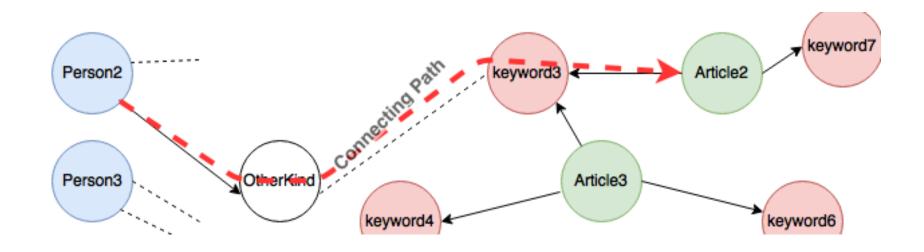






Neo4J traversal and path

- Traversing a graph means visiting nodes by following relationships according to some rules.
- The traversal result could be returned as a path



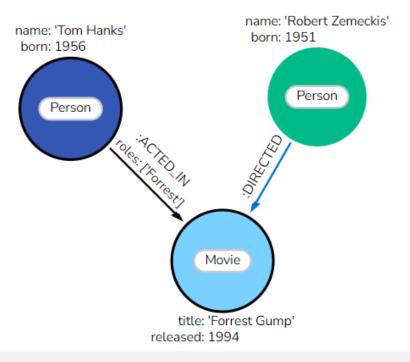






Neo4J traversal and path

To find out which movies Tom Hanks acted in according to the tiny example database, the traversal would start from the Tom Hanks node, follow any ACTED_IN relationships connected to the node, and end up with the Movie node Forrest Gump as the result (see the black lines):

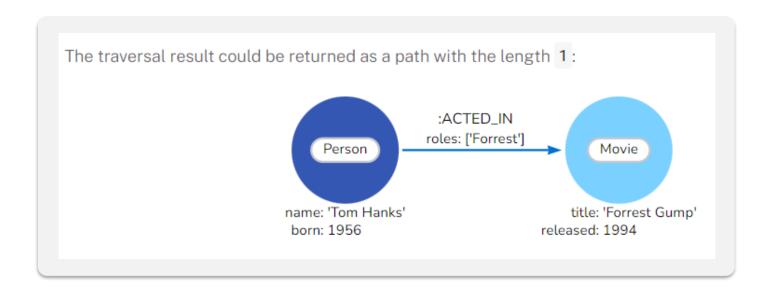








Neo4J traversal and path









Neo4J indexes

The main reason for using **indexes** in a graph database is **to find the starting point of a graph traversal**. Once that starting point is found, the traversal relies on in-graph structures to achieve high performance.

An index can be:

- Single-property: the index refers to a single property for a given label. It can match ranges.
- Composite: the index refers to multiple properties for a given label. It can match only by equality.







Neo4J Constraints

Constraints are used to make sure that the data adheres to the rules of the domain.

We can create constraints to:

- Enforce <u>uniqueness</u> (e.g. each Person node is unique)
- Enforce <u>existence</u> of a property in a node (e.g. each Person must have the property <u>name</u> defined)







Neo4J Naming Conventions

Node labels, relationship types, and properties (the key part) are case sensitive, meaning, for example, that the property name is different from the property Name.

The following naming conventions are recommended:

Table 1. Naming conventions

Graph entity	Recommended style	Example
Node label	Camel case, beginning with an upper-case character	:VehicleOwner rather than :vehicle_owner
Relationship type	Upper case, using underscore to separate words	:OWNS_VEHICLE rather than :ownsVehicle
Property	Lower camel case, beginning with a lower- case character	firstName rather than first_name





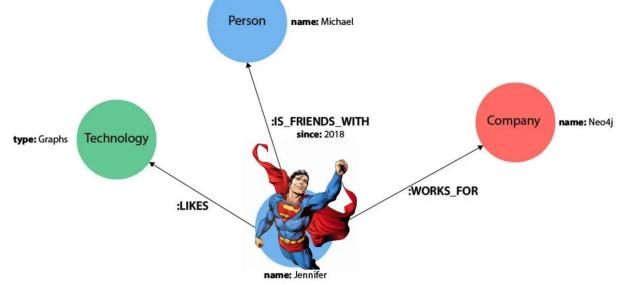


Neo4J Supernodes

- Supernodes are nodes having a huge number of relationships (hundreds of thousands)
- They are problematic because they considerably slow down graph traversal when all relationships are to be traversed.

For example, given a social media graph, a celebrity

node is a super node.





Install Neo4J

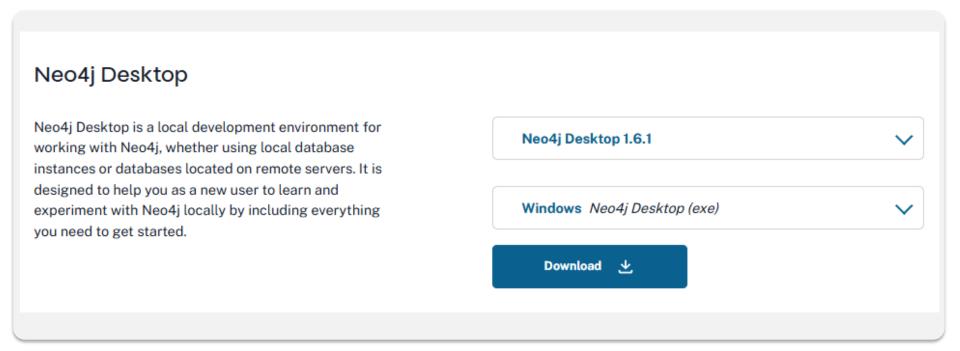
- Download Neo4J from https://neo4j.com/deployment-center/ You have 3 options:
 - 1. Enterprise Edition: paid license with 30 days free trial
 - 2. Community Edition: open-source and free. Less features than Enterprise Edition
 - 3. Neo4J Desktop: graphical installation available for Windows, Linux and MAC OSX. It is shipped with an enterprise edition key for developers.







Install Neo4J Desktop



https://neo4j.com/deployment-center/







Suggested Readings

Students are invited to read the official documentation of Neo4J

https://neo4j.com/docs/

https://neo4j.com/docs/getting-started/whats-neo4j/

https://neo4j.com/docs/getting-started/appendix/graphdb-concepts/





