#### <<Users>>

Token CreateUser(User) UpdateUser(User) User GetUser()

## <<Auth>>

Token Login(user, password)
Bool Logout()
Token FacebookLogin()
Token TwitterLogin()

### <<Chat>>

bool PostMessage (Message, Channelld) GetMessages (Channelld)

## <<BikeConfigurator>>

List<Part> GetParts()
SetConfiguration(List<Part>)
List<Part>GetConfiguration(Configliant)

# <<ReportingService>>

List<Route>
GetGeneralReport(DateFrom,
DateTo)
List<Route>
GetGroupReport(DateFrom,
DateTo)

# <<BikeAid>>

List<Location>
GetLocations(LocationType)

### <<Routes>>

Route FindRoute (StartLocation, EndLocation) List<Route> GetRoutes (UserId) Bool Create GroupRoute (StartLocation, EndLocation, List<UserId>) Bool Join GroupRoute (RouteId, UserId) PostRoute (RouteId) Route GetRoute(RouteId) Bool TrackRoute(RouteId)

# <<SocialNetworksService>>

Bool PostToFacebook(Message) Bool PostToTwitter(Message)

## <<Gaming>>

List<Achivements>
GetAchivements(UserId)
Xp GetUserXp(UserId)

