Programs Illustrating the C/C++ Style Guide

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Data Structure Index

1.1 Data Structures

Here are the data structures with brief descriptions:					
sorts					

2 Data Structure Index

File Index

2.1 File List

ere is a list of all files with brief descriptions:	
sort-comparisons.c	

File Index

Data Structure Documentation

3.1 sorts Struct Reference

Data Fields

- char * name
- void(* sortProc)(int[], int)

3.1.1 Detailed Description

structure to identify both the name of a sorting algorithm and * a pointer to the function that performs the sort * the main function utilizes this struct to define an array of * the sorting algorithms to be timed by this program. *

3.1.2 Field Documentation

3.1.2.1 name

char* name

the name of a sorting algorithm as text

3.1.2.2 sortProc

```
void(* sortProc) (int[], int)
```

the procedure name of a sorting function

The documentation for this struct was generated from the following file:

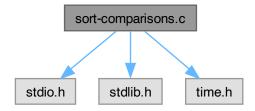
· sort-comparisons.c

File Documentation

4.1 sort-comparisons.c File Reference

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
```

Include dependency graph for sort-comparisons.c:



Data Structures

struct sorts

Macros

• #define numAlgs 5

Typedefs

• typedef struct sorts sorts

Functions

- void selectionSort (int a[], int n)
- void insertionSort (int a[], int n)
- int impPartition (int a[], int size, int left, int right)
- void hybridQuicksortHelper (int a[], int size, int left, int right)
- void hybridQuicksort (int a[], int n)
- void merge (int alnit[], int aRes[], int alnitLength, int start1, int start2, int end2)
- void mergeSort (int initArr[], int n)

- void percDown (int array[], int hole, int size)
- void heapSort (int a[], int n)
- char * checkAscValues (int a[], int n)
- char * checkAscending (int a[], int n)
- int main ()

4.1.1 Detailed Description

Remarks

program times several sorting algorithms on data sets of various sizes *

this version includes code for straight selection insertion sorts * stubbs are provided for other sorting algoritms, including * hybrid quicksort, merge sort and heap sort *

Author

Henry M. Walker *

Remarks

Assignment Comparison of Sorting Algorithms *

Date

August 15, 2022 *

Remarks

References *

Dynamic Programming: Anany Levitin, "The Design and * and Analysis of Algorithms", Second Edition, * Sections 3.1 (Selectino Sort), 4.1 (Insertion Sort), * 5.1 (Mergesort), 5.2 (Quicksort), 6.4 (Heapsort) *

People participating with Problem/Progra Discussions: * Marcia Watts *

4.1.2 Macro Definition Documentation

4.1.2.1 numAlgs

#define numAlgs 5

4.1.3 Typedef Documentation

4.1.3.1 sorts

structure to identify both the name of a sorting algorithm and * a pointer to the function that performs the sort * the main function utilizes this struct to define an array of * the sorting algorithms to be timed by this program. *

4.1.4 Function Documentation

4.1.4.1 checkAscending()

 $\frac{\inf \ n \in n}{\text{check all array elements are in non-descending order}} *$

Parameters

а	the array to be sorted *
n	the size of the array * returns "ok" if array elements in non-descending order; "NO" otherwise *

Here is the caller graph for this function:



4.1.4.2 checkAscValues()

check all array elements have values 0, 2, 4, . . ., 2(n-1) \ast

Parameters

а	the array to be sorted *
n	the size of the array \ast returns "ok" if array contains required elements; "NO" if not \ast

Here is the caller graph for this function:



4.1.4.3 heapSort()

void heapSort (

```
int a[],
int n )
```

 $\frac{\text{int } n}{\text{heap sort, main function }*}$

Parameters

а	the array to be sorted *
n	the size of the array \ast

Postcondition

the first n elements of a are sorted in non-descending order \ast

Here is the call graph for this function:



Here is the caller graph for this function:



4.1.4.4 hybridQuicksort()

```
void hybridQuicksort (
    int a[],
```

hybrid quicksort, main function * algoithmic elements * random pivot used in partition function * insertion used for small array segments *

Parameters

а	the array to be sorted *
n	the size of the array \ast

Postcondition

the first n elements of a are sorted in non-descending order \ast

Here is the call graph for this function:



Here is the caller graph for this function:



4.1.4.5 hybridQuicksortHelper()

```
void hybridQuicksortHelper (
    int a[],
    int size,
    int left,
```

 $\frac{\text{int } right\)}{\text{Quicksort helper function}* algoithmic elements* quicksort used when array segments} > \text{variable breakQuicksort} \\ \leftarrow \\ \text{ToInsertion}* \text{insertion sort used for small array segments} *$

Parameters

а	the array to be processed *
size	the size of the array *
left	the lower index for items to be processed *
right	the upper index for items to be processed *

Postcondition

sorts elements of a between left and right *

Here is the caller graph for this function:



4.1.4.6 impPartition()

```
int impPartition (
    int a[],
    int size,
    int left,
    int right)
```

 $\frac{\text{int } right \)}{\text{Improved Partition function}* \text{ uses a[left] as pivot value in processing}* \text{ algoithmic elements}* \text{ random pivot utilized}}* \text{ swaps only when required by finding misplaced large and small elements}*}$

Parameters

а	the array to be processed *
size	the size of the array *
left	the lower index for items to be processed *
right	the upper index for items to be processed *

Postcondition

elements of a are rearranged, so that * items between left and index mid are <= a[mid] * items between dex mid and right are >= a[mid] *

Returns

mid *

4.1.4.7 insertionSort()

```
void insertionSort (
          int a[],
          int n )
```

insertion sort *

Parameters

а	the array to be sorted *
n	the size of the array \ast

Postcondition

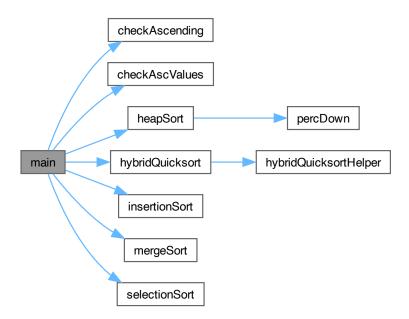
the first n elements of a are sorted in non-descending order *

Here is the caller graph for this function:



4.1.4.8 main()

 $\frac{\text{int main ()}}{\text{driver program for testing and timing sorting algorithms} * \text{Here is the call graph for this function:}$



4.1.4.9 merge()

```
void merge (
             int aInit[],
             int aRes[],
             int aInitLength,
             int start1,
             int start2,
             int end2 )
```

merge sort helper function *

Parameters

alnit	source array for merging *
aRes	target array for merging *
alnitLength	the size of the array segment to be merged *
start1	the first index of the first array segment to be merged *
start2	the first index of the second array segment to be merged *
end2	the last index of the second array segment to be merged *

Postcondition

elements alnit[start1]..alnit[start1+mergeSize] merged with * alnit[start2]..lnit[end2] * with the result placed in aRes * Note: it may be that start2 >= alnit.length, in which case, only the * valid part of alnit[start1] is copied *

4.1.4.10 mergeSort()

Parameters

initArr	the array to be sorted \ast
n	the size of the array \ast

Postcondition

the first n elements of a are sorted in non-descending order \ast

Here is the caller graph for this function:



4.1.4.11 percDown()

percDown function *

Parameters

array	the array to be made into a heap, starting at hold \ast	
hole	base of subtree for start of processing *	
size	the size of the array *	

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Precondition

all nodes in left and right subtrees of the hole node are heaps *

Postcondition

all nodes in the tree from the hole node downward form a hea \ast

Here is the caller graph for this function:



4.1.4.12 selectionSort()

```
\begin{tabular}{ll} \begin{tabular}{ll} void & selectionSort ( & & int a[], \\ \hline & & int n) \\ \hline straight selection sort * \\ \end{tabular}
```

Parameters

а	the array to be sorted \ast
n	the size of the array \ast

Postcondition

the first n elements of a are sorted in non-descending order *

Here is the caller graph for this function:



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```