

## Regular Expressions

There are three distinct ways of describing regular languages finitely and these are DFA, NFA and NFA with  $\epsilon$  transition.

What are regular Expressions :- A regular expression

-on  $R$  over an alphabet  $\Sigma$  is defined as follows:

1.  $\emptyset$ ,  $E$ , and  $a$  are regular expressions, where  $a$  is a symbol in  $\Sigma$  ( $a \in \Sigma$ )

2. If  $R_1$  and  $R_3$  are regular expression, then so

(R1) union

$R1 + R2$  concatenation

R<sub>1</sub>R<sub>2</sub> closure.

(R1)\*

- \* Every regular expression over  $\Sigma$  denotes a Language over  $\Sigma$

- \* If  $R$  is a regular expression, then  $L(R)$  is the language denoted.

$\emptyset$  denote the empty language  $\emptyset \subseteq \Sigma^*$

$\in$  denote the  $\{\in\}$  [ $L(\in) = \{\in\}$ ]

$a$  denote  $\{a\}$  i.e  $L(a) = \{a\}$

(R1) denote  $L(R1)$

$R_1 + R_2$  denotes  $L(R_1) \cup L(R_2)$

R1R2 denote  $L(RDL(R2)) = \{x_1y \mid x_1, y \in \Sigma^*$ ,

$$L^* = \bigcup_{i \geq 0} L^i$$

$$L^* \rightarrow L^0 = \{\epsilon\} \Rightarrow L^1 = L \rightarrow L^{n+1} = LL^n \rightarrow L^* = \bigcup_{i \geq 0} L^i$$

classmate

$(RL)^*$  denotes  $(L(RL))^*$

ex if  $\Sigma = \{0, 1\}$  then

$$0 \rightarrow \{0\}$$

$$1 \rightarrow \{1\}$$

$$0+1 \rightarrow \{0, 1\}$$

$$(0+1)^* \rightarrow \{0, 1\}^*$$

L UNION.

It is possible to have several different regular expressions denoting the same language.

ex -  $((0)^*(1)^*)^* = (0+1)^*$  any binary string.

\* (closure) has the highest precedence followed by concatenation followed by union (+).

ex  $\Sigma = \{0, 1\}$

1.  $0^* 1 0^* = \{x \in \{0, 1\}^* \mid x \text{ has exactly one } 1\}$

2.  $(0+1)^* 1 (0+1)^* = \{x \in \{0, 1\}^* \mid x \text{ has at least one } 1\}$

3.  $(0+1)^* 001 (0+1)^* = \{x \in \{0, 1\}^* \mid x \text{ has substring } 001\}$

4.  $((0+1)(0+1))^* = \{x \in \{0, 1\}^* \mid x \text{ has even symbol}\}$

$$\hookrightarrow \{(0, 13, 10, 12)\}^* \rightarrow \{00, 01, 10, 11\}^*$$

5.  $0(0+1)^* 0 + 1(0+1)^* 1 + 0 + 1 \rightarrow \{x \in \{0, 1\}^* \mid$

$x \text{ has same first \& last bit}\}$

$\Sigma = \{a, b, c\}$

1.  $(a+b)^* (c(a+b)^*)^* c (a+b)^* = \{x \in \{a, b, c\}^* \mid x \text{ contains even no of } c\}$

2.  $C^*(a+bc^*)^* = \{x \in \{a,b,c\}^* \mid x \text{ does not contain } ac \text{ as a substring}\}$

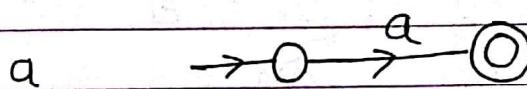
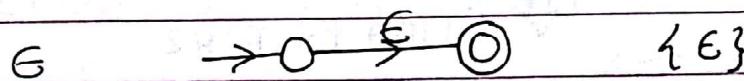
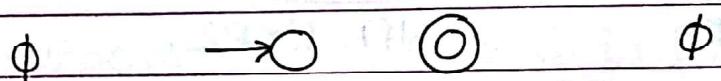
→ Regular expressions denote precisely the class of regular languages.

- proof:
1. Given any regular expression R,  $L(R)$  is a regular language.
  2. Given any regular language say L, there is a regular expression, R s.t  $L(R) = L$ .

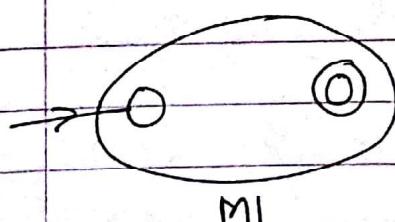
Proof for 1.

NFAs used in the proof will have exactly one final state and there will be no transition out of that state (final state).

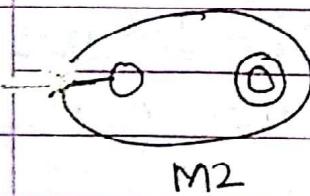
$\Sigma$  is the alphabet.



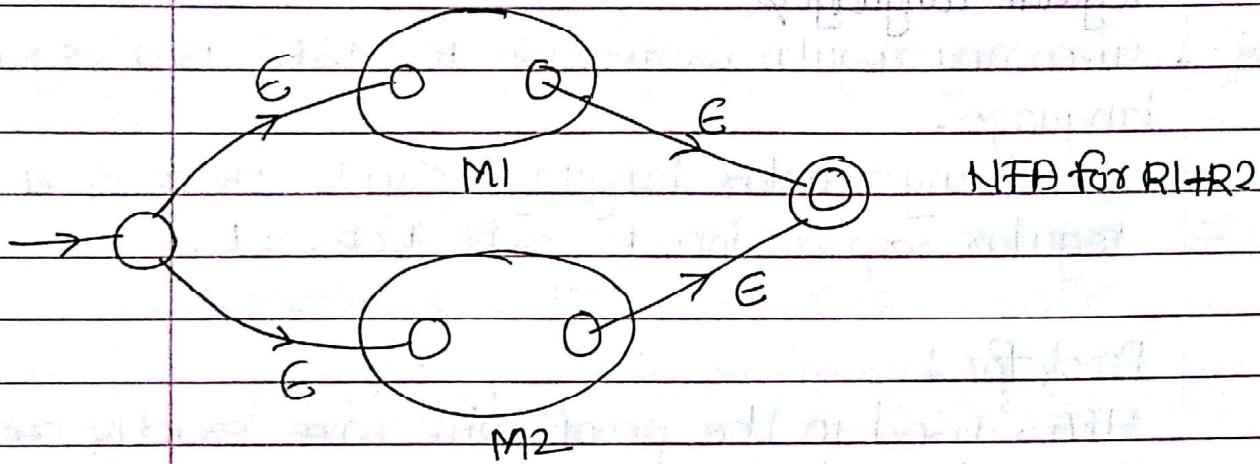
If  $R_1$  and  $R_2$  are regular expressions then so is  $R_1 + R_2$



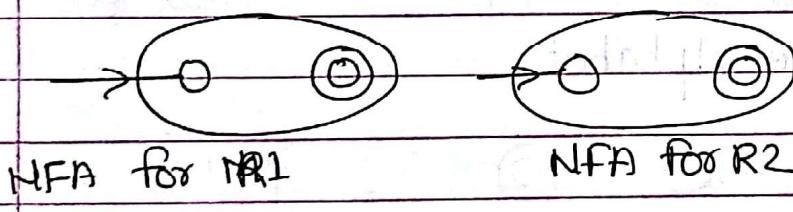
$$L(M1) = L(R1 \cup R2)$$



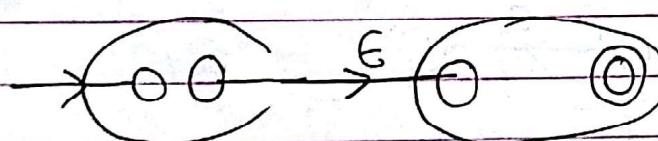
$$L(M_2) = L(R_2)$$



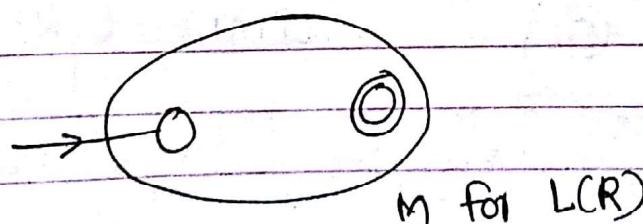
for  $R_1R_2$  case



↓  
NFA For  $R_1R_2$

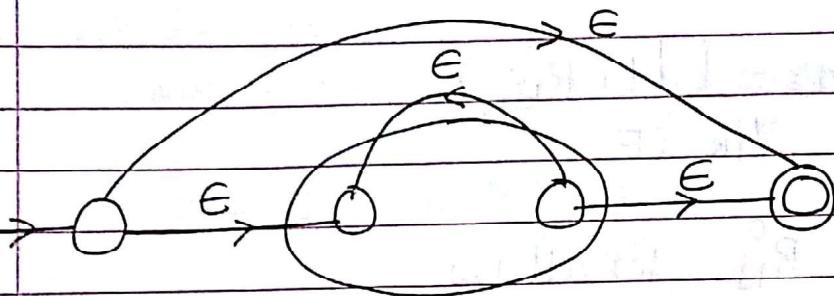


suppose I have regular expression  $R$  then corresponding NFA is as follow:



then  $(R)^*$

NFA for  $L(R^*)$



suppose  $x \in (L(R))^*$  such that

$$x = x_1, x_2, \dots, x_k$$

$$\therefore x_i \in L(R)$$

Proof for case 2 -

Given a DFA  $M$  we can construct a regular expression  $R$  s.t the Language accepted by DFA  $L(M) = L(R)$  (Language represented by  $R$ )

suppose  $M = (Q, \Sigma, \delta, q_1, F)$

$$\text{where } Q = \{q_1, \dots, q_n\}$$

$R_{ij}^k$  is a regular expression s.t

$$L(R_{ij}^k) = \{x \in \Sigma^* \mid \text{① } \delta(q_i, x) = q_j \text{ and}$$

further, ~~the~~ The machine  $M$  does not go to any state whose number is greater than  $k$  on going from  $q_i$  to  $q_j$  on  $x\}$  ( $i, j$  value can be greater than  $k$ )

$$L(M) = R_{1j_1}^n + R_{1j_2}^n + \dots + R_{jm}^n$$

$$\text{where } \{q_{j_1}, q_{j_2}, \dots, q_{jm}\} = F$$

$L(R_{ij}^n) = \{x \in \Sigma^* \mid \hat{\delta}(q_i, x) = q_j\}$   
 where  $q_j \in F$

$$\therefore L(M) = \bigcup_{q_{jk} \in F} L(R_{ijk}^n)$$

Define  $R_{ij}^0$  for all  $i, j$ .

$$L(R_{ij}^0) = \left\{ a \mid \begin{array}{l} \delta(q_i, a) = q_j \\ \text{OR} \end{array} \right\} \text{ if } i \neq j.$$

$$= \{a \in \Sigma \mid \delta(q_i, a) = q_j\} \cup \{\epsilon\} \text{ if } i = j$$

Algebraic Laws for Regular Expressions:-

1]  $L + M = M + L$  [Invariant under left-right]

Where  $L$  &  $M$  are any regular expressions.

2]  $L + (M + N) = (L + M) + N$  [Left-associativity]

3]  $L(MN) = (LM)N$  [Left-associativity]

4]  $\phi + L = L + \phi = L$  [Additive identity]

5]  $\epsilon L = L\epsilon = L$  [Multiplication by identity]

6]  $\phi L = L\phi = \phi$  [Multiplication by zero]

7]  $L(M+N) = LM + LN$  [Distributivity for R.E.]

8]  $(M+N)L = ML+NL$

9]  $L + L = L$

10]  $(L^*)^* = L^*$

11]  $\phi^* = \epsilon$  [Empty string is the identity]

12]  $\epsilon^* = \epsilon$  [Empty string is the identity]

## Closure properties of regular languages:-

The class of regular languages is closed under

### (a) Union.

Proof -

Let  $L_1, L_2$  be regular

To show that  $L_1 \cup L_2$  is also regular.

Let  $R_1$  &  $R_2$  be two regular expression s.t.

$$L(R_1) = L_1 \text{ and } L(R_2) = L_2$$

Clearly then, The regular expression  $R_1 + R_2$  by definition denote  $L_1 \cup L_2$

### (b) Intersection

### (c) Complementation

$$\bar{L} = \Sigma^* - L$$

### (d) Set difference

$$L_1 - L_2 = \{x \mid x \in L_1 \text{ and } x \notin L_2\}$$

$$= L_1 \cap \bar{L}_2$$

### (e) Concatenation -

Suppose  $L_1$  &  $L_2$  are regular then there are regular expression  $R_1$  and  $R_2$  such that  $L(R_1) = L_1$  and  $L(R_2) = L_2$

$\therefore L(R_1 R_2) = L(R_1) L(R_2)$  by definition of regular expression for concatenation.

### (f) Kleene closure :-

### (g) Reversal

Let  $A$  be the regular expression then  $A^R$  will accept  $L(A)^R$ .

Base case -  $\epsilon \text{ and } \phi$

$$\epsilon^R \equiv \epsilon$$

$$a^R = a$$

$$\phi^R = \phi$$

Inductive step -

If  $A_1$  and  $A_2$  are regular expression then

$$A_1 + A_2, A_1 A_2, A_1^*$$

$$A_1^R, A_2^R$$

$$\therefore (A_1 + A_2)^R = A_1^R + A_2^R$$

$$(A_1 A_2)^R = A_2^R A_1^R$$

$$(A_1^*)^R = (A_1^R)^*$$

so Inductively, we assume

$$L(A_1^R) = (L(A_1))^R$$

$$L(A_2^R) = (L(A_2))^R$$

Regular language can also be described in a compact form using a set of operators. These operators are

1. +, Union operator.

2. ., concatenation.

3. \*, star or closure operator.

An expression written using the set of operators (+, ., \*) and describing a regular language is known as regular expression.

Automata

language

RE.



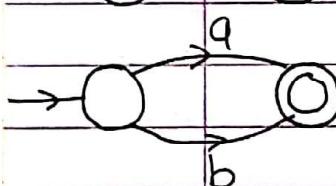
$\{\epsilon\}$

$RE = \epsilon$



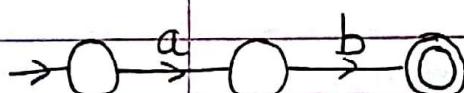
$\{a\}$

$RE = a$



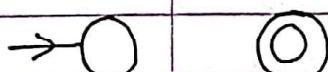
$\{a, b\}$

$RE = a+b$



$\{ab\}$

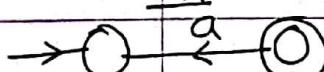
$RE = a.b \text{ or } ab.$



$\emptyset$

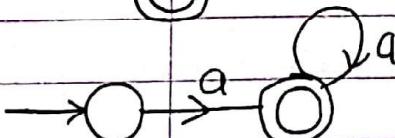
$RE = \emptyset$

OR



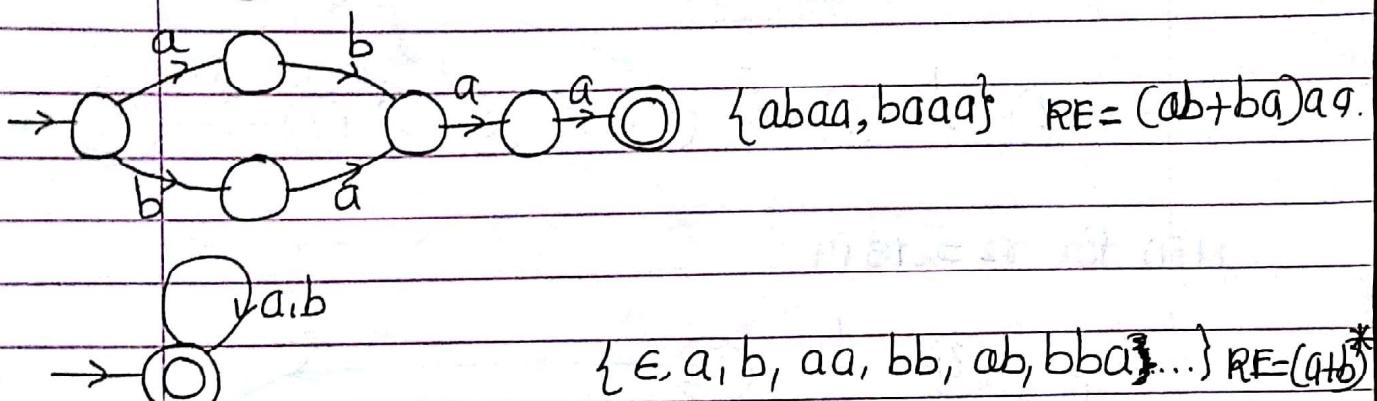
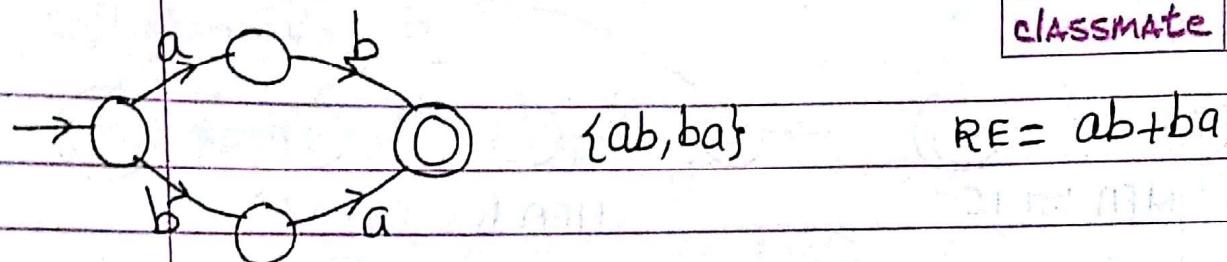
$\{\epsilon, a, aa, aaa, \dots\}$

$RE = a^*$



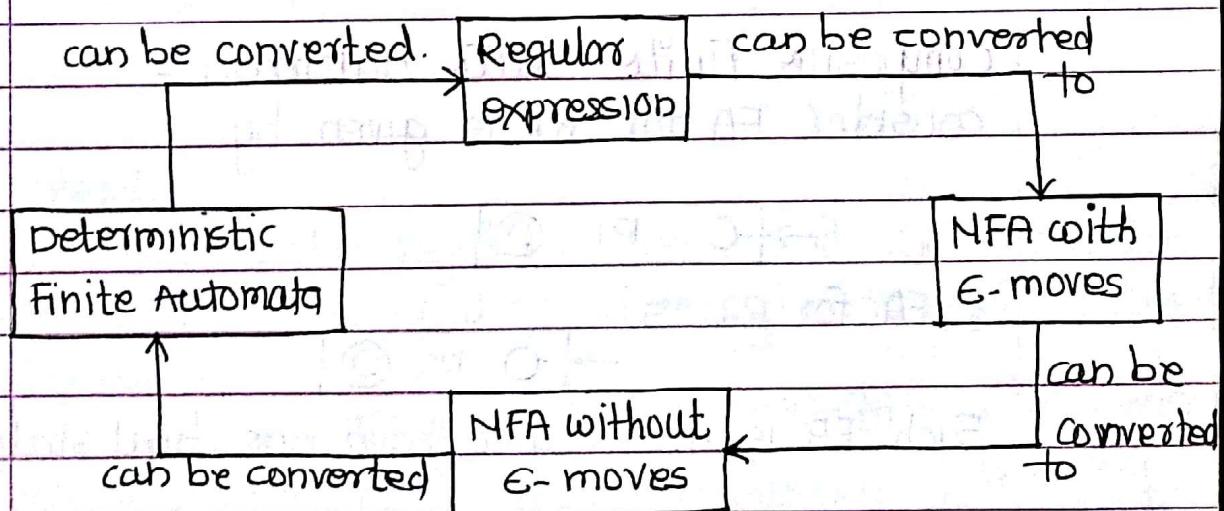
$\{a, aa, aaa, \dots\}$

$RE = a^*a \text{ OR } a^+a$



### Finite Automata and Regular Expressions :-

There is a close relationship between a finite automata and the regular expression.



Technical old

### Construction of NFA From Regular Expression:-

ex

$$RE = b + ba^*$$

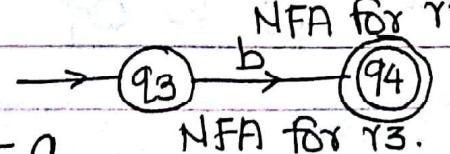
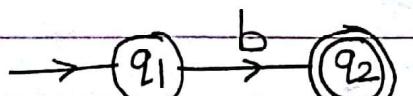
$$r = b + ba^*$$

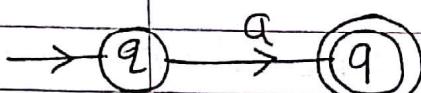
$$r_1 = b$$

$$r_2 = ba^*$$

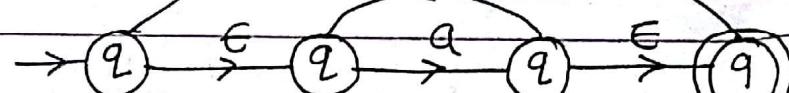
$$r_3 = b$$

$$r_4 = a^* \quad r_5 = a$$

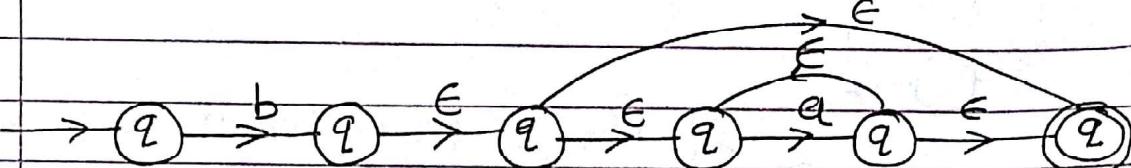




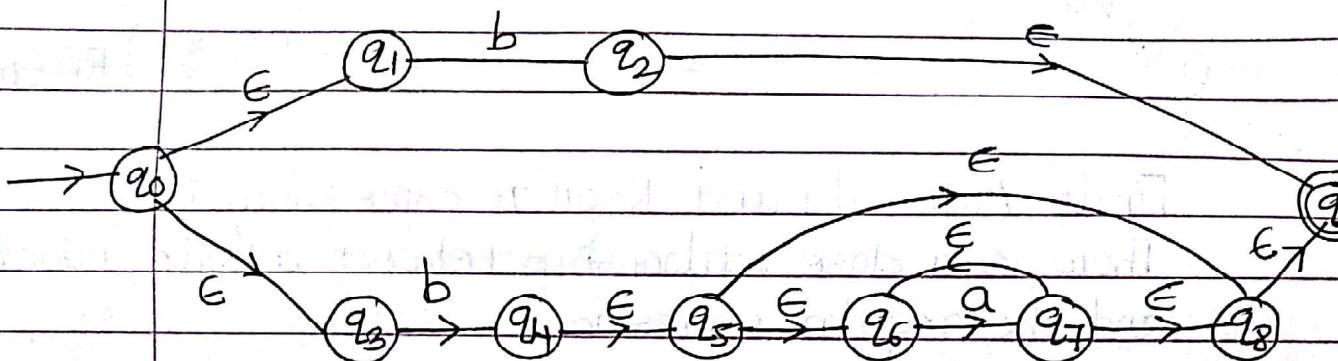
NFA for  $r_5$



NFA for  $r_4 = r_5^*$

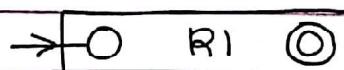


NFA for  $r_2 = r_3 r_4$ .

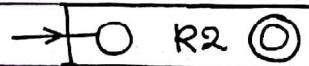


Composite Finite State Automata :-

consider FA for  $R_1$  is given by.

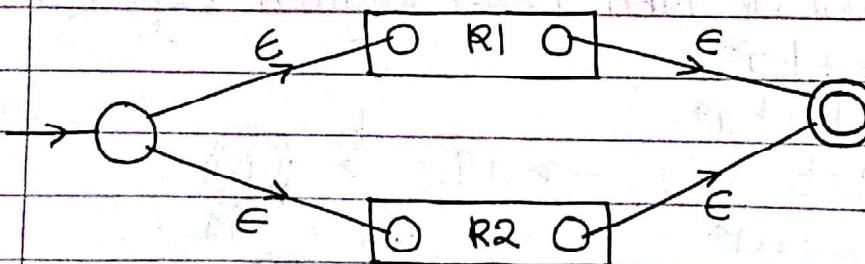


& FA for  $R_2$  is

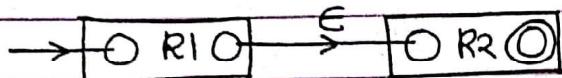


Each FA is assumed to have one final state.

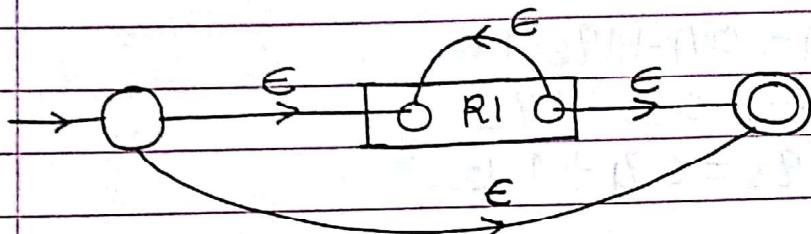
1. FA for  $R_1 + R_2$  is given by



2. FA for  $R_1 R_2$  is given by.



3. FA for  $R_1^*$  is given by.



Conversion from finite Automata to Regular Expression:

Arden's Theorem:- Let A and B be two regular expression over the alphabet  $\Sigma$ . If A does not contain  $\epsilon$  then  $X = AX + B$  has a unique solution that is  $X = A^*B$ .

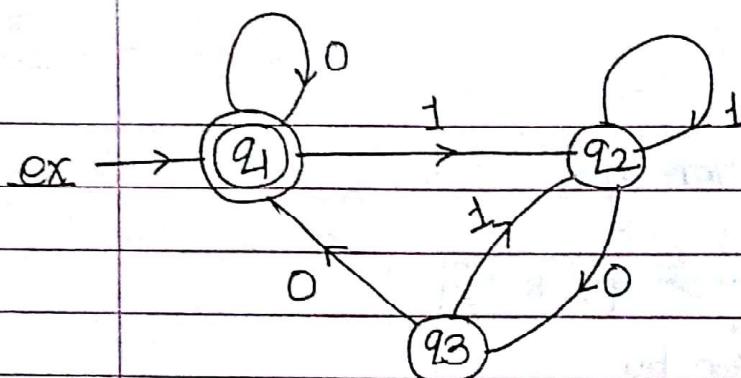
steps

1. for getting the regular expression for the automata we first create equations of the given form for all the states.

$q_1 = w_1 q_1 + w_2 q_2 + \dots + w_n q_n + \epsilon$  (only when  $q_1$  is initial state)

where  $w$  represent the regular expression representing the set of labels of edges

2. Then we solve these equations to get the required solution.



$$q_1 = 0q_1 + 1q_2 + \epsilon$$

$$q_2 = 0q_3 + 1q_2$$

$$q_3 = 0q_1 + 1q_2$$

~~$q_2 = 0q_3 + 1q_2$~~  after more derivation  
 $= 1q_2 + 0q_3$

$q_2 = 1^* 0q_3$  ---- using Arden's Theorem.

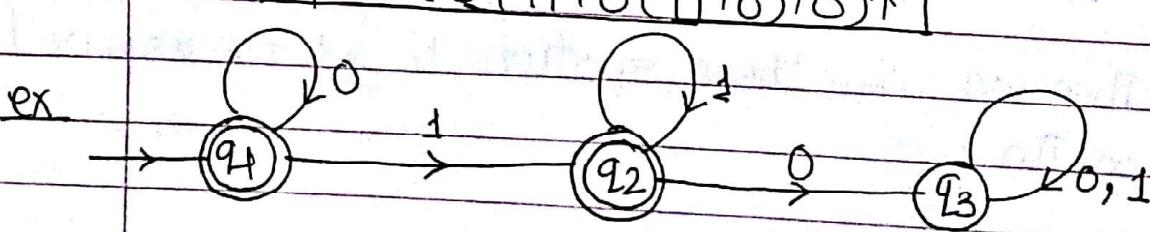
$$\begin{aligned} q_3 &= 0q_1 + 1q_2 \\ &= 0q_1 + 11^* 0q_3 \end{aligned}$$

$$q_3 = 11^* 0q_3 + 0q_1$$

$q_3 = (11^* 0)^* 0q_1$  ---- using Arden's theorem

$$\begin{aligned} q_1 &= 0q_1 + 1q_2 + \epsilon \\ &= 0q_1 + 11^* 0q_3 + \epsilon \\ &= 0q_1 + 11^* 0(11^* 0)^* 0q_1 + \epsilon \\ &= (0 + 11^* 0(11^* 0)^* 0)q_1 + \epsilon \\ &= [(0 + 11^* 0(11^* 0)^* 0)]^* \epsilon \end{aligned}$$

$$q_1 = (0 + 11^* 0(11^* 0)^* 0)^*$$



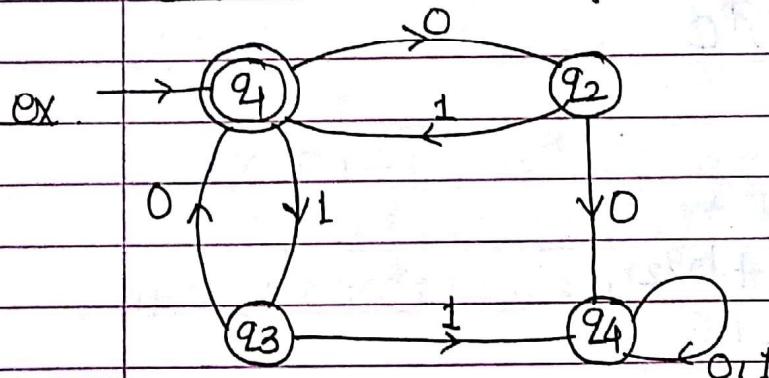
$$\begin{aligned}
 q_1 &= 0q_4 + 1q_2 + \epsilon & q_1 &= 0q_4 + 1q_2 + \epsilon \\
 q_2 &= 0q_3 + 1q_2 + \epsilon & q_2 &= 1q_2 + \epsilon \\
 q_3 &= 0q_3 + 1q_3 & = 1^* \epsilon \\
 &= (0+1)q_3 + \phi & q_2 &= 1^* \\
 &= (0+1)^* \phi & \\
 q_3 &= \phi & \cdots \text{using Algebraic Law for RE.}
 \end{aligned}$$

$$q_1 = 0q_4 + 11^* + \epsilon$$

$$= 0^*(11^* + \epsilon)$$

$$= 0^*11^* + 0^*\epsilon$$

$$q_1 = 0^*11^* + 0^*$$



$$q_1 = 0q_2 + 1q_3 + \epsilon$$

$$q_2 = 0q_4 + 1q_1$$

$$q_3 = 0q_1 + 1q_4$$

$$q_4 = 0q_4 + 1q_4$$

$$= (0+1)q_4 + \phi$$

$$q_2 = 1q_1$$

$$= (0+1)^* \phi$$

$$q_3 = 0q_1$$

$$q_4 = \phi$$

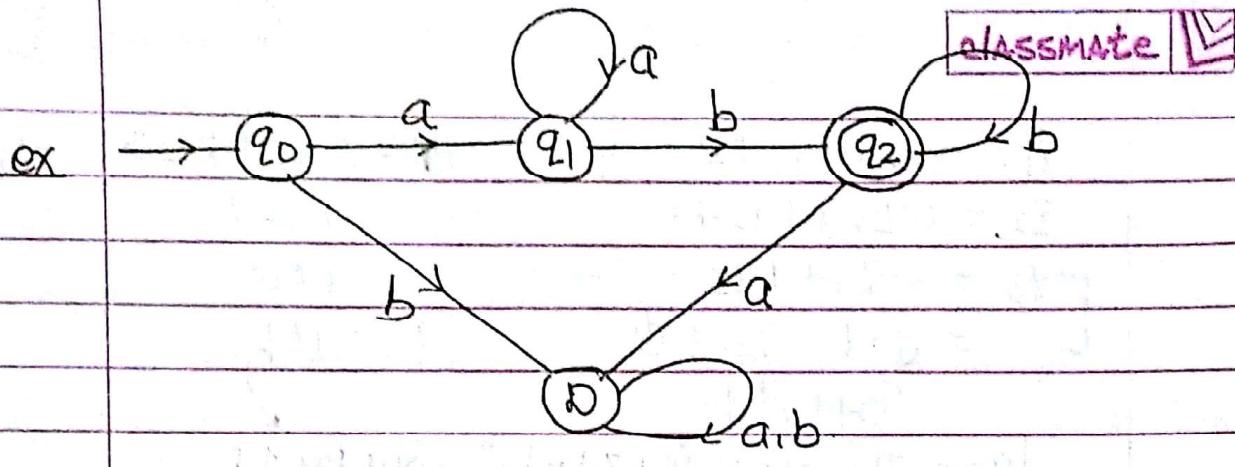
$$q_1 = 0q_2 + 1q_3 + \epsilon$$

$$= 01q_4 + 10q_4 + \epsilon$$

$$= (01+10)q_4 + \epsilon$$

$$= (01+10)^* G$$

$$q_1 = (01+10)^*$$



$$q_0 = aq_1 + bq_f$$

$$q_1 = aq_2 + bq_f$$

$$q_2 = aq_f + bq_f + \epsilon$$

$$q_0 = aq_1 + bq_f$$

$$\begin{aligned} &= (a+b)q_f + \epsilon \\ &= (a+b)^* \epsilon \end{aligned} \quad [\text{using Arden's theorem}]$$

$$q_f = \epsilon$$

$$\therefore q_0 = aq_1$$

$$q_1 = aq_2 + bq_f$$

$$q_2 = bq_f + \epsilon$$

$$= b^* \epsilon$$

[Arden's law]

$$q_2 = b^*$$

$$q_1 = aq_2 + bq_f$$

$$= aq_2 + bb^*$$

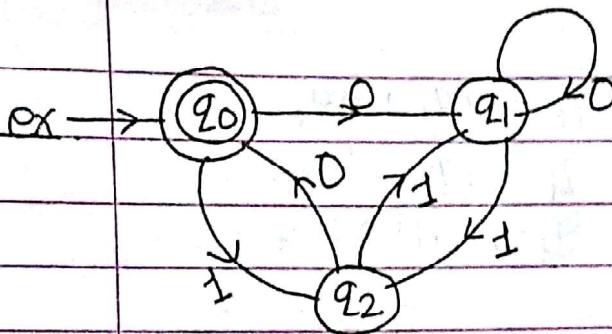
$$q_1 = a^* bb^*$$

[Arden's law]

$$\therefore q_0 = aq_1 + bq_f$$

each  $q_i$  is a set of string that take you from  $q_i$  to final state.

$\therefore L(aq^*bb^*)$  will take machine from  $q_0$  to  $q_f$



$$\begin{aligned} q_0 &= 0q_1 + 1q_2 + \epsilon \\ \rightarrow q_1 &= 0q_1 + 1q_2 \\ q_2 &= 0q_0 + 1q_1 \end{aligned}$$

$$q_1 = 0q_1 + 1q_2$$

$$q_1 = 0^* 1q_2$$

put value of  $q_1$  in  $q_0$  eqn.  $q_0 = 0q_1 + 1q_2 + \epsilon$

$$q_0 = 00^* 1q_2 + 1(10^* 1)q_2 + \epsilon$$

$$q_2 = 0q_0 + 10^* 1q_2$$

$$= 10^* 1q_2 + 0q_0$$

$$q_2 = (10^* 1)^* 0q_0$$

$$= 0q_1$$

$$= 00^* 1q_2 + 1q_2 + \epsilon$$

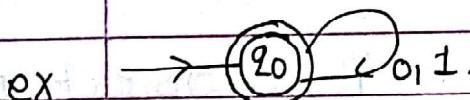
$$= (00^* 1 + 1)q_2 + \epsilon$$

put  $q_2$  value in above eqn

$$q_0 = (00^* 1 + 1)(10^* 1)^* 0q_0 + \epsilon$$

$$= [(00^* 1 + 1)(10^* 1)^* 0]^* \epsilon$$

$$q_0 = [(00^* 1 + 1)(10^* 1)^* 0]^*$$



$$q_0 = 0q_0 + 1q_0 + \epsilon$$

$$= (0+1)q_0 + \epsilon$$

$$= (0+1)^* \epsilon$$

$$q_0 = (0+1)^*$$

$$q_0 = aq_3 + bq_2$$

$$q_2 = aq_2 + bq_2$$

$$q_3 = aq_3 + bq_3 + \epsilon$$

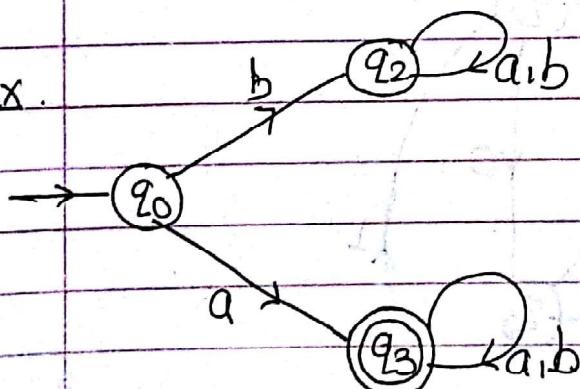
$$q_2 = aq_2 + bq_2$$

$$= (a+b)q_2 + \phi$$

$$= (a+b)^* \phi$$

$$q_2 = \phi$$

ex.

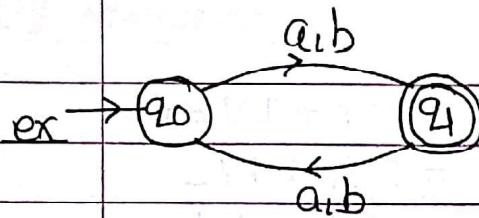


$$q_3 = (a+b)q_3 + \epsilon$$

$$= (a+b)^* \epsilon$$

$$q_3 = (a+b)^*$$

$$q_0 = a(a+b)^*$$



$$q_0 = aq_1 + bq_1$$

$$q_1 = aq_0 + bq_0 + \epsilon$$

$$q_1 = (a+b)q_0 + \epsilon$$

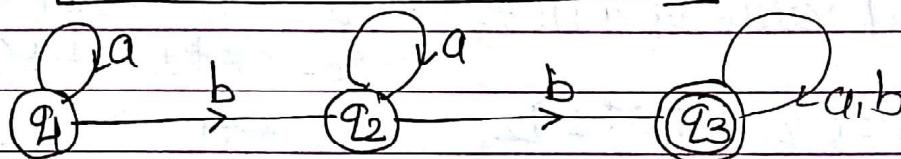
$$q_0 = (a+b)q_1$$

$$= (a+b)(a+b)q_0 + (a+b)\epsilon$$

$$= [(a+b)(a+b)]^* (a+b)\epsilon$$

$$q_0 = [(a+b)(a+b)]^* (a+b)$$

ex.



$$q_1 = aq_2 + bq_2$$

$$q_2 = aq_3 + bq_3$$

$$q_3 = \epsilon$$

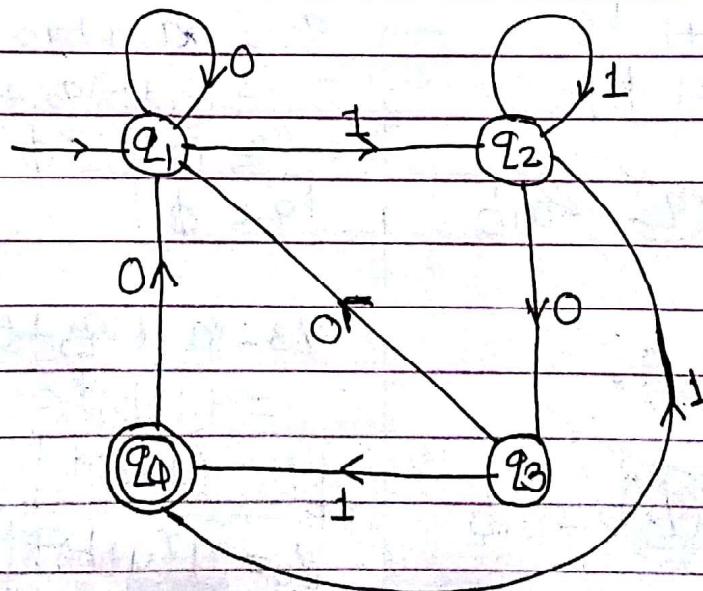
$$q_2 = aq_3 + b\epsilon = a^*b$$

$$q_1 = aq_2 + ba^*b$$

$$q_1 = a^*ba^*b(a+b)^*$$

ex

state Arden's theorem and use it to construct a regular expression corresponding to following automata. [Dec 10. Marks 10]



$$q_1 = 0q_1 + 1q_2$$

$$q_2 = 1q_2 + 0q_3$$

$$q_4 = 0^*1q_2$$

$$q_2 = 1^*0q_3$$

$$q_3 = 0q_1 + 1q_4$$

$$q_4 = 0q_1 + 1q_2 + \epsilon$$

} Arden's Theorem.

$$q_3 = 0q_1 + 1q_4$$

$$= 00^*1q_2 + 1q_4 \quad - \text{put } q_1 = 0^*1q_2$$

$$= 00^*11^*0q_3 + 1q_4 \quad - \text{put } q_2 = 1^*0q_3$$

$$q_3 = (00^*11^*0)^*1q_4.$$

$$q_4 = 0q_1 + 1q_2 + \epsilon$$

$$= 00^*1q_2 + 1q_2 + \epsilon \quad \text{put } q_1 = 0^*1q_2$$

$$= 00^*11^*0q_3 + 11^*0q_3 + \epsilon \quad \text{put } q_2 = 1^*0q_3$$

$$= (00^*11^*0 + 11^*0)q_3 + \epsilon$$

$$= (00^*11^*0 + 11^*0)(00^*11^*0)^*1q_4 + \epsilon$$

$$= [(00^*11^*0 + 11^*0)(00^*11^*0)^*1]^*\epsilon$$

$$q_4 = [(00^*11^*0 + 11^*0)(00^*11^*0)^*1]^*$$

Decision Properties of Regular Languages:

Given a regular language L. What can we tell about L?

We present a language by giving one of the finite representations for it that we have developed a DFA, an NFA, an  $\epsilon$ -NFA or a regular expression.

1. Is a particular string  $w$  belongs to some language L? [Membership property]
2. Is the language described empty? [Emptiness Property]
3. Do the two descriptions of a language represent the same language? or whether two languages are equivalent [Equivalence property]

Examples on Pumping Lemma:

ex prove  $L = \{a^p \mid p \text{ is prime}\}$  is not regular.

Let us assume L is a regular & p is a prime number  
prime numbers - 2, 3, 5, 7, ...

$a^0$   
 $a^3$   
 $a^{aaaa} \dots$

Now consider  $x = \underbrace{aaa \dots}_{uvw} w$ .  $|x|$  is prime say p.

$i=2$

$\underbrace{aaa \dots}_{uvw} w$ .

$p < p+1$

but  $p+1$  is not a prime number. Hence whatever

We have assumed becomes contradictory. hence L is not regular.

ex. Show that  $L = \{0^n 1^{n+1} \mid n > 0\}$  is not regular.

Let us assume L is regular. consider k is pumping lemma constant. consider string  $x = 0^k 1^{k+1}$ .

$$\underbrace{00 \dots 0}_k \underbrace{11 \dots 1}_{k+1}$$

According to pumping lemma, there exist  $u, v, w$  such that  $|uvw| \leq k$ ,  $|v| > 0$  it means  $w$  string consist of only zero's.  $|v|$  is in between 1 to k. consider  $|v| = l$ .

Now consider-

$$uvwvw \quad i=2$$

$$\underbrace{000 \dots 0}_2 \underbrace{11 \dots 1}_{k+1}$$

∴ We found no. of zero's are greater than no. of 1's

∴  $uvwvw \notin L$ .

∴ so we have a contradiction, so whatever assumption we had made is wrong.

∴ L is not regular.

ex. Show that  $L = \{ww \mid w \in \{0, 1\}^*\}$  is not regular.

Let us assume L is regular. consider k is pumping lemma constant. k represent length of w.

consider

$$x = \underbrace{0101}_w \underbrace{0101}_w$$

$$\underbrace{k \quad k}_{k \quad k}$$

$$x = \underline{\underline{0101}} \quad \underline{\underline{0101}}$$

According to pumping lemma there exist  $uvw$   
 $|uvw| \leq k, |v| > 0$

$$|v|=1.$$

$$i=2.$$

$$uv^2w$$

$$\underline{\underline{01101}} \quad \underline{\underline{0101}}$$

$k+1 \quad k$

$$\therefore uv^2w \notin L.$$

$\therefore$  we have a contradiction. therefore our assumption is wrong.

hence  $L$  is not regular.

ex prove  $L = \{a^m b^n \mid m \neq n, m \text{ and } n \text{ are +ve integers}\}$  is not regular.

Let us assume  $L$  is regular. according to defn of  $L$ .

$$abb \in L$$

$$aaabbbbb \in L$$

Now consider  $x = aaabbbbb$

according to pumping lemma there exist  $uvw$   
such that  $uvw = x, |uvw| \leq k, |v| > 0$  also

$$\therefore \underline{\underline{a \ a \ a \ b \ b \ b \ b}},$$

$u \quad v \quad w$

for all  $i \geq 0 \quad uv^i w \notin L$

Now consider string  $uv^i w$

$$\underline{\underline{aaababbb}} \notin L$$

$v \quad v \quad w$

also consider  $x = \underline{\underline{aaab}} \underline{\underline{bbbb}}$

for  $i=2$ , below i.e

$a^4b^4 \notin L$ .

We have a contradiction, therefore our assumption was wrong.

hence  $L$  is not regular.

ex. prove that  $L = \{a^n b^n c^n \mid n \geq 1\}$  is not regular.

→ Let us assume  $L$  is regular,  $k$  is pumping lemma constant, consider string  $x = a^k b^k c^k$

$x = \underbrace{a \dots a}_k \underbrace{b \dots b}_{k} \underbrace{c \dots c}_k$

From pumping lemma →  
consider below.

$\underbrace{a \dots a}_k \underbrace{b \dots b}_{2k} \underbrace{c \dots c}_k$

$\therefore \text{below} \notin L$

We have a contradiction, therefore our assumption was wrong.

hence  $L$  is not regular.

ex. Prove that  $L = \{a^n b^{2n} \mid n > 0\}$  is not regular.

→ Let us assume  $L$  is regular.  $k$  is lemma constant such that  $x = a^k b^{2k}$ .

$\underbrace{a \dots a}_k \underbrace{b \dots b}_{2k}$

From pumping lemma,

$\underbrace{a \dots a}_u \underbrace{b \dots b}_w \underbrace{b \dots b}_v$

$\therefore |w| = k$ .

Page No.

$i=0 \quad uw$   
 $b \dots bb \dots b \notin L$

$i=2 \quad uwuw$   
 $a \dots aa \dots ab \dots b.b \dots b$   
 $\underbrace{a \dots aa}_{2k} \quad \underbrace{ab \dots b.b}_{2k}$   
 $\therefore uwuw \notin L$ .

$\therefore$  we have a contradiction,  $\therefore$  our assumption is wrong  
hence  $L$  is not regular.

ex. Prove that  $L = \{a^n b^{2m} \mid 0 < n < m\}$  is not regular.

Let us assume  $L$  is regular.

$$n=2, m=3.$$

$aabb bbb$   
 $u \quad w$

$i=2 \quad \therefore uwuw$

$aa \quad bbb \quad bbb \quad bbb$ .

$$a^2 b^9$$

$$\therefore 9 \neq 2m$$

$\therefore uwuw \notin L$

$i=0$

$uw$

$aa \quad bbb$

$$a^2 b^3$$

$$\therefore 3 \neq 2m$$

$\therefore uw \notin L$ .

$\therefore$  we have a contradiction, therefore our assumption is wrong

hence  $L$  is not regular.

ex

A palindrome is a string that equals its own reverse, such as 0110 or 101101. Use the pumping lemma to show that the set of palindromes is not a regular language.

Let us assume L is regular.

$$L = \{w \in \{a, b\}^* \mid w = w^R\}$$

$$x = \underbrace{ab}_u \underbrace{ab}_v \underbrace{ba}_w \underbrace{ba}_w \quad x^R = ababba \quad \therefore x \in L.$$

From lemma

For  $i=0$ :

$$uw$$

$$ab \underbrace{ba}_w \xrightarrow{R} ababba.$$

$$uw \notin L.$$

for  $i=2$ :

$$uww$$

$$ababab \xrightarrow{R} ababbaab.$$

$$uww \notin L.$$

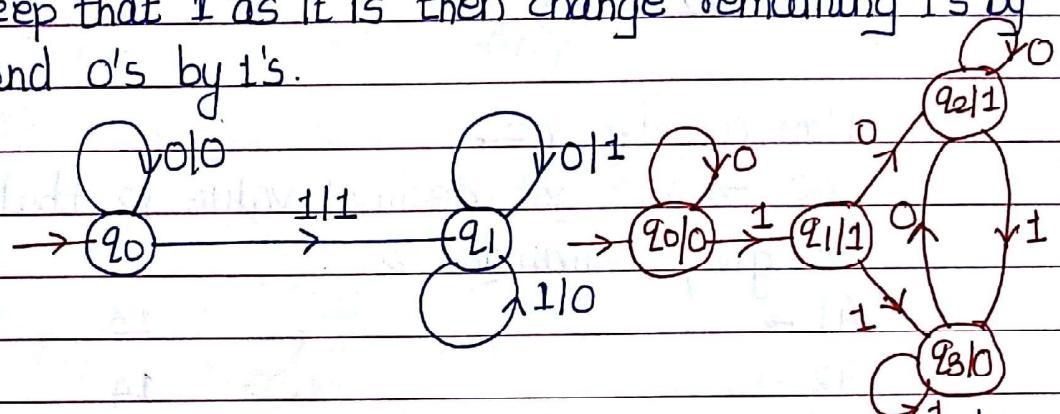
We have a contradiction, therefore our assumption was wrong.

hence L is not regular.

## Finite Automata continue.....

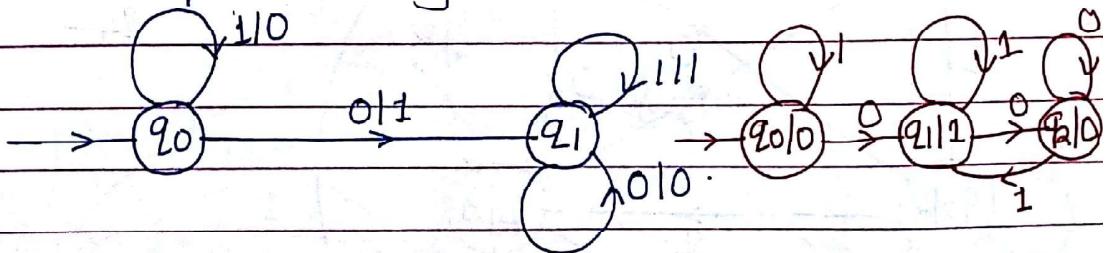
ex. Design a mealy mc to find 2's complement of a given bin number.

→ For designing 2's complement of a binary number we assume that input is read from LSB to MSB or we will give input to mealy mc from right to left. we will keep the binary number as it is until we read first  
 1. keep that 1 as it is then change remaining 1's by 0's and 0's by 1's.



ex. design a moore mc which will increment the given binm number by 1.

→ We will read the binary number from LSB one bit at a time. we will replace each 1 by 0 until we get first 0. Once we get first 0 we will replace it by 1 & then keep remaining bits as it is.



ex. Give Moore and Mealy machine for  $\Sigma = \{0, 1, 2\}$ , print the residue modulo 5 of input treated as a ternary number.

→ The ternary number is made up of 0, 1 and 2

The interpretation of ternary number  $n$  can be

i) If we write 0 after  $n$  then number becomes  $3n$ .

ii) If we write 1 after  $n$  then number becomes  $3n+1$ .

iii) If we write 2 after  $n$  then number becomes  $3n+2$ .

Now consider  $n=4$ .

$40 \rightarrow$  We get decimal value 12 that means  $12 \% 5 = 2$   
it gives remainder 2.

$A_1 \rightarrow$

13.

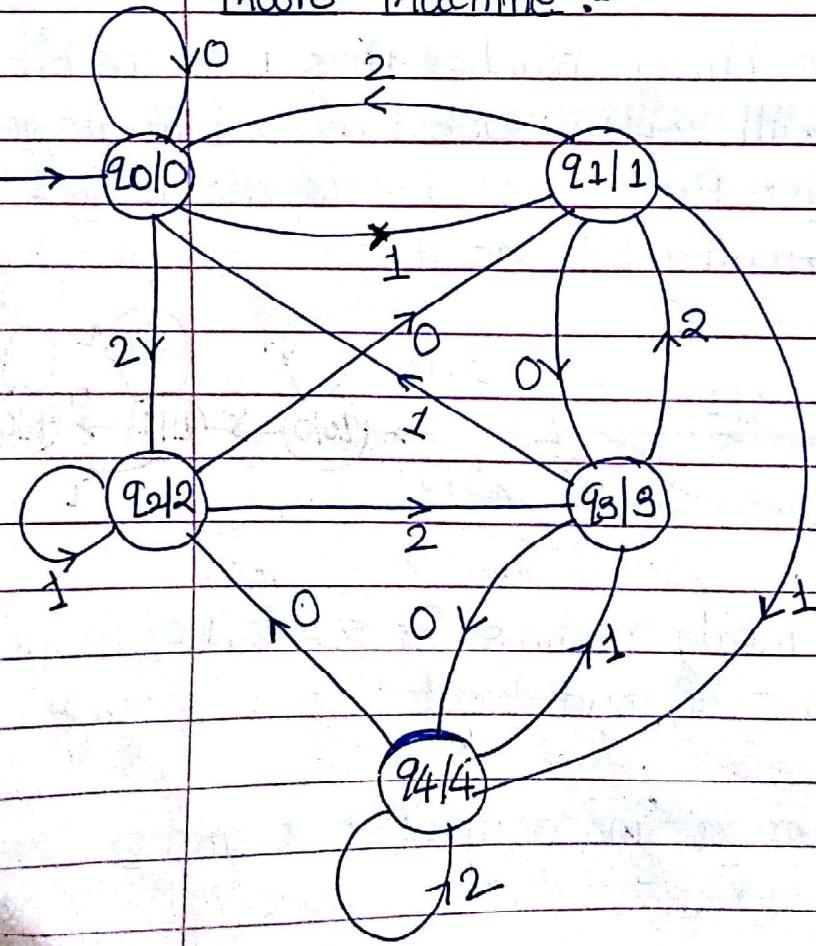
=3.

$A_2 \rightarrow$

14

=4

Moore Machine :-



$q_0$  - remainder 0 state

$q_1$  -

1

$q_2$  -

2

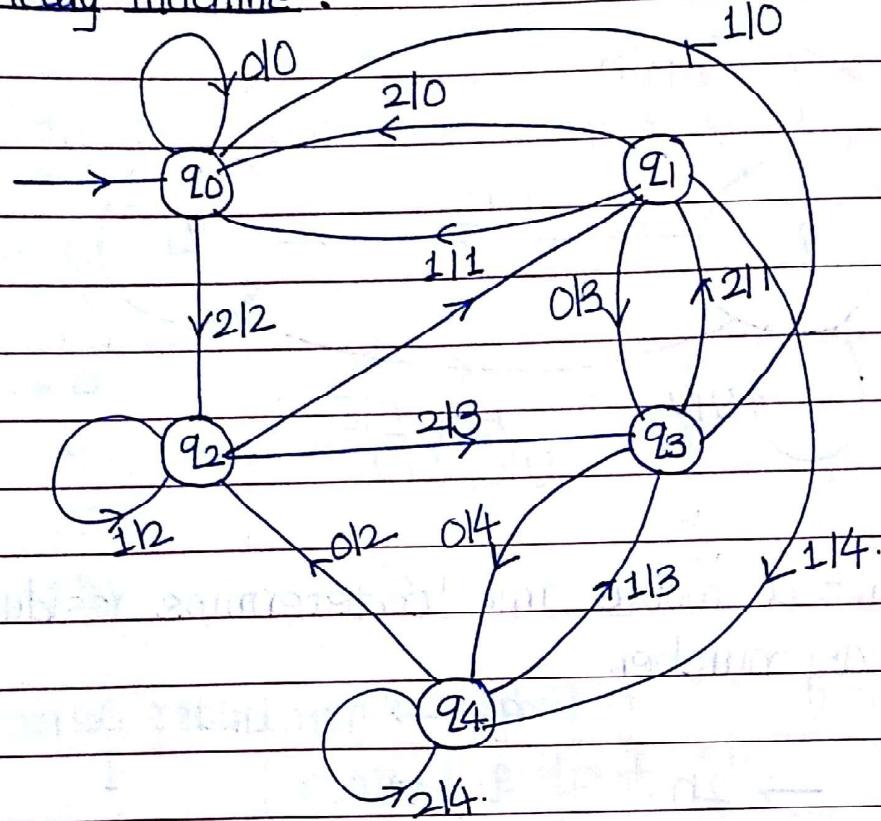
$q_3$  -

3

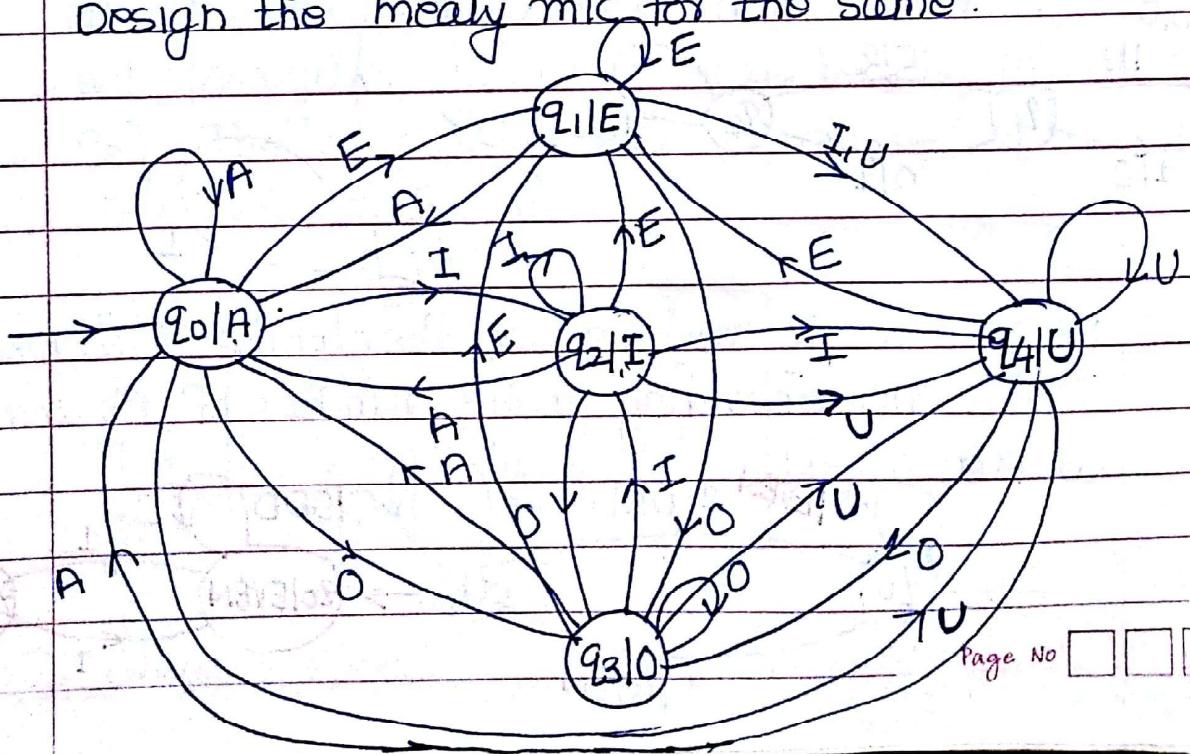
$q_4$  -

4.

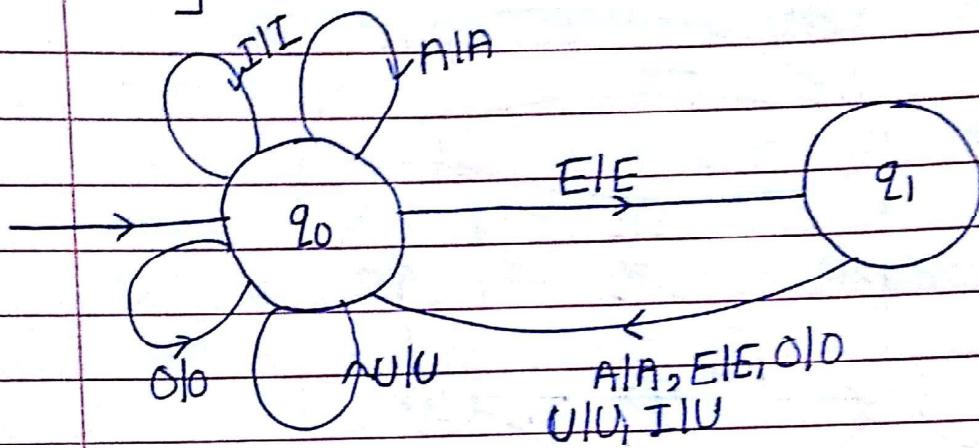
Mealy machine :



ex Design a Moore mic that will read sequences that made up of letters A, E, I, O, U & will give as output the same sequences except that in case where an I directly follows an E, it will be changed to U. Design the mealy mic for the same.

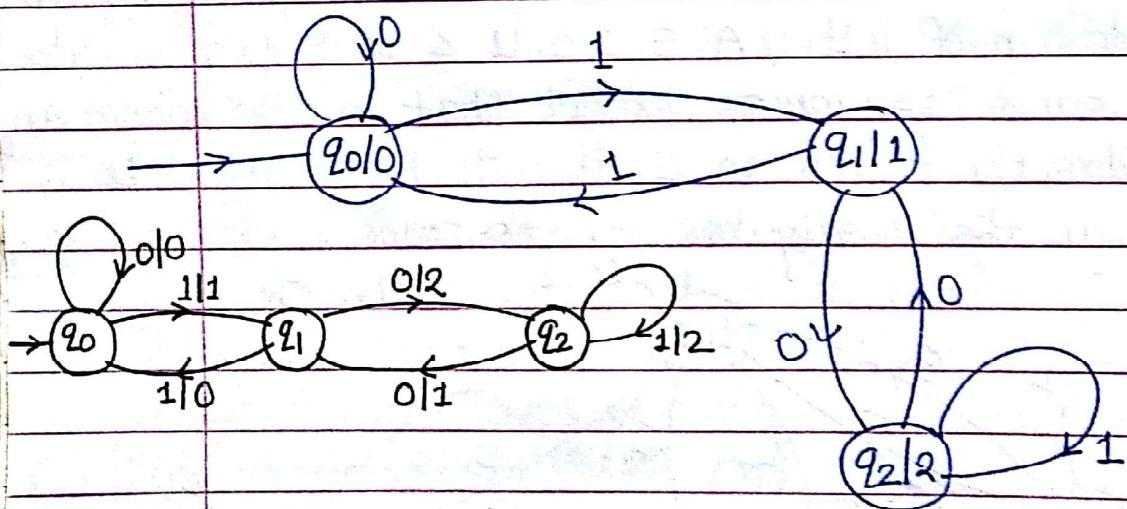


Mealy m/c

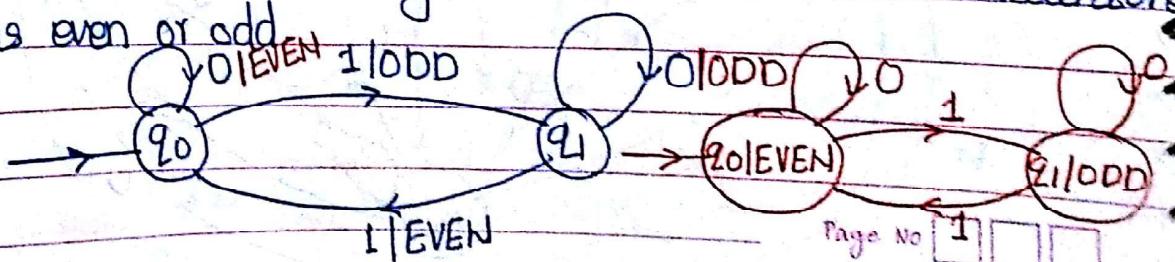


ex. construct a moore m/c to determine residue mod 3 for binary number.

$q_0 \rightarrow$  remainder 0.  
 $q_1 \rightarrow$  1  
 $q_2 \rightarrow$  2



ex. Design a mealy machine over the alphabet {0,1} which outputs EVEN, ODD according to the number of 1's encountered as even or odd.



## Equivalence of Moore and Mealy Machines:-

1] Conversion of a Moore m/c into a mealy m/c :-

current state	Next state		output
	0	1	
$\rightarrow P$	S	q	0
q	q	r	1
r	r	s	0
s	s	p	0

current state	IIP symbol 0		IIP symbol 1	
	state	output	state	output
$\rightarrow P$	S	0	q	1
q	q	1	r	0
r	r	0	s	0
s	s	0	p	0

Let  $M = (Q, \Sigma, \delta, \lambda, q_0)$  be a Moore m/c. The equivalent Mealy m/c can be represented by  $M' = (Q, \Sigma, \delta, \lambda', q_0)$ . The output function  $\lambda'$  can be obtained as -  
 $\lambda'(q, a) = \lambda(\delta(q, a))$

ex.	$Q/\Sigma$	0	1	$\lambda$
	$q_0$	$q_0$	$q_1$	0
	$q_1$	$q_2$	$q_0$	1
	$q_2$	$q_1$	$q_2$	2

$Q/\Sigma$	state	Input 0	Input 1	state	Output P
$q_0$	$q_0$	0	1	$q_1$	1
$q_1$	$q_2$	2	0	$q_0$	0
$q_2$	$q_1$	1	2	$q_2$	2

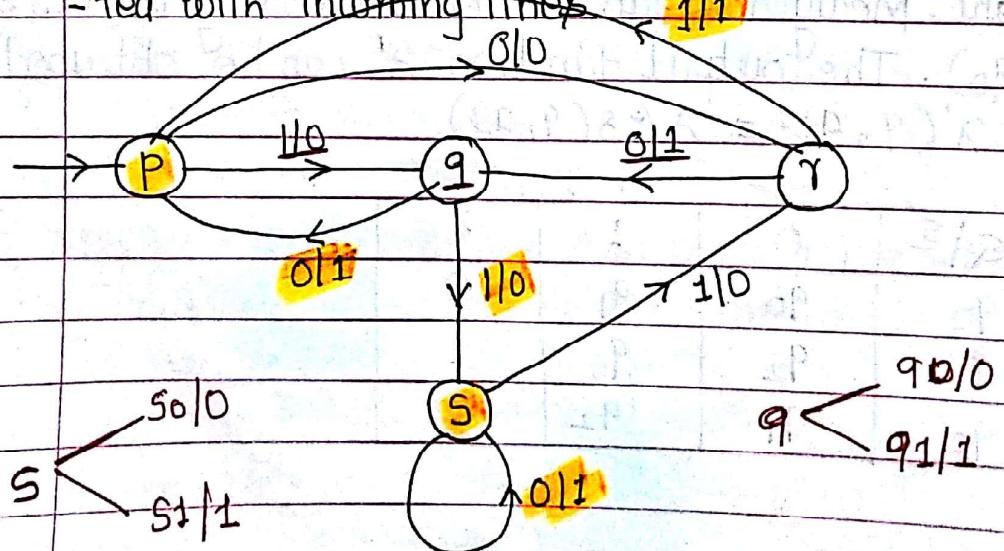
Tech note  
pure V<sub>2</sub> 113  
ex

## Conversion of a Mealy Machine into a Moore Machine

Present state.	Input 0	Input 1		
state.	state	Output P	state	Output P
$P$	$\gamma$	0	1	0
q	p	1	s	0
$\gamma$	q	1	p	1
s	s	1	$\gamma$	0

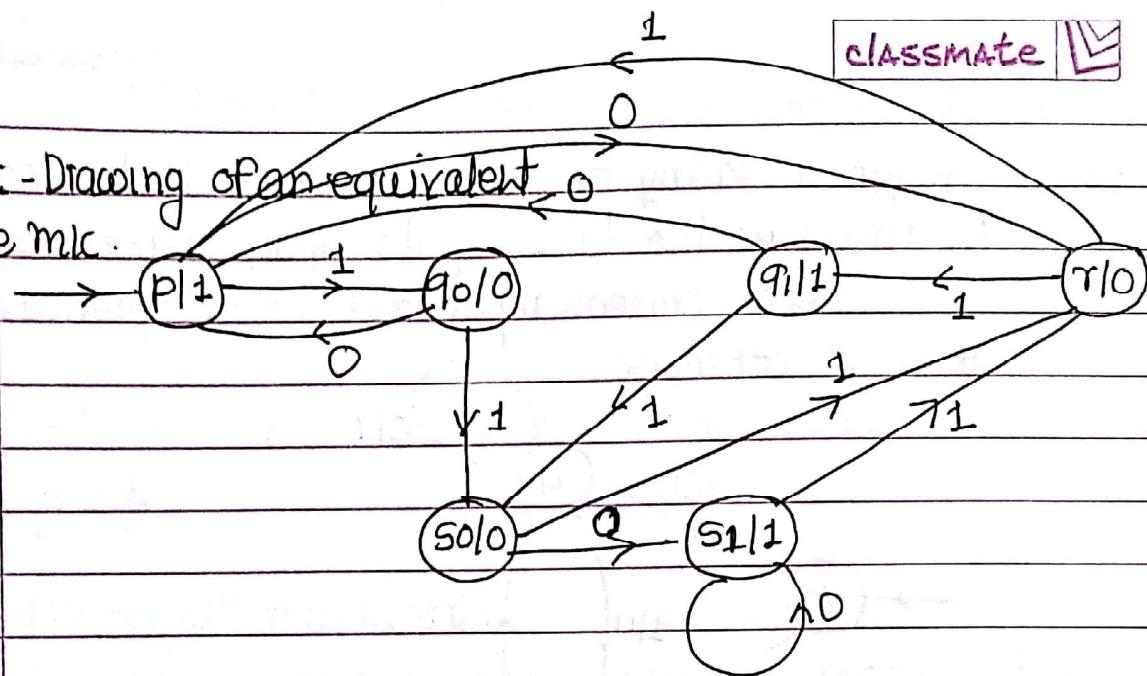
### Step I splitting of states:

It may be necessary to split some of the states of a mealy machine to get an equivalent Moore m/c. Splitting is based on incoming lines into a state and the associated o/p values. We must split a state to handle different o/p values associated with incoming lines.



Step II - Drawing of an equivalent Mealy MLC.

Moore MLC.

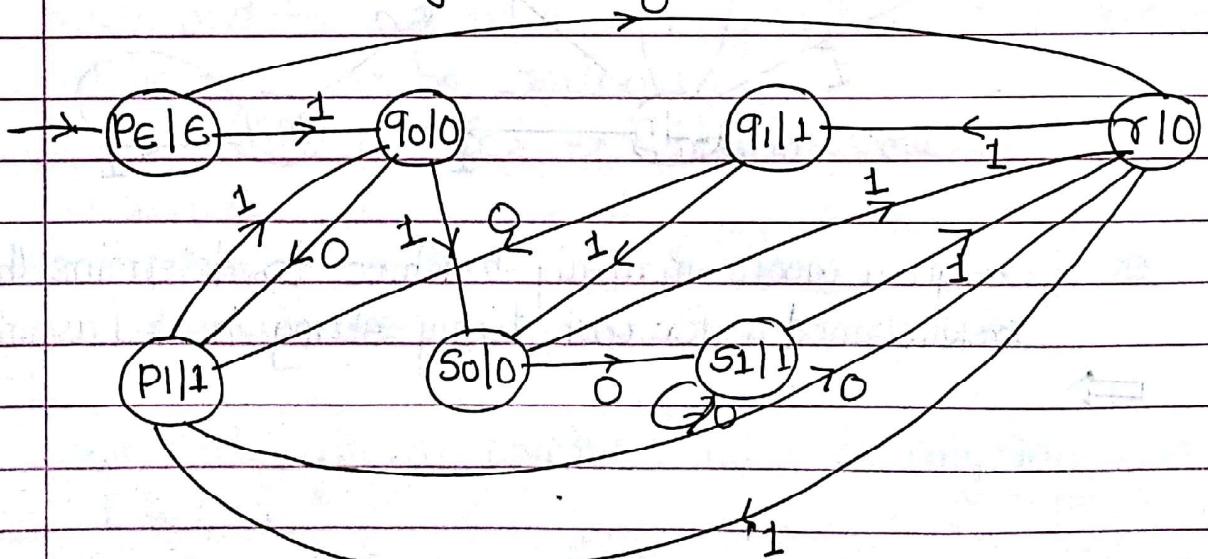


Step III - Moore MLC produces an o/p 1 without any input. Thus the moore mlc gives an o/p 1 on a zero length sequence but the mealy mlc will produce no output for a zero length sequence.

To handle the above problem, we must split the start state  $p$  into two states,

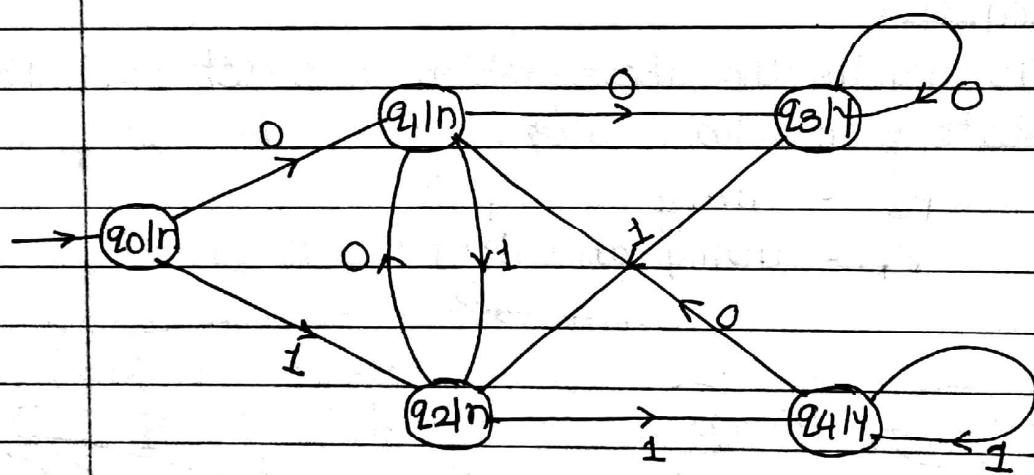
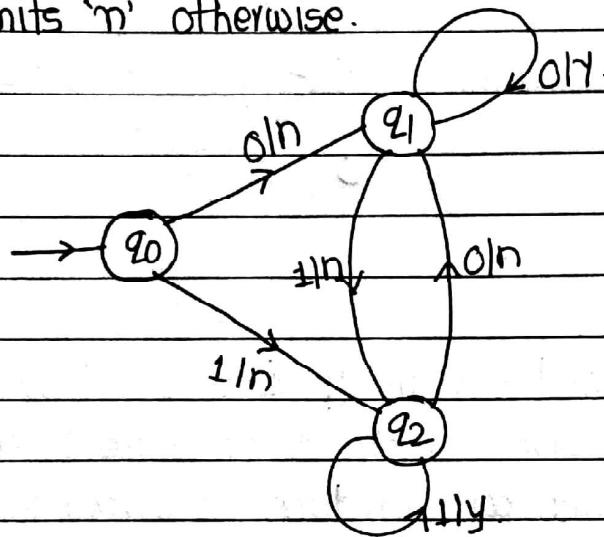
$P_E$  - Giving no output.

$P_1$  - Giving an output 1.



ex

Design a Mealy and Moore machine that uses its state to remember the last symbol read and emits output 'y' whenever current input matches to previous one and emits 'n' otherwise.



ex

Design a Moore & mealy machine to determine the residue mod 4 for each binary string treated as integer

