

General Approach to Solving optimization problems using Dynamic Programming

1. Characterize the structure of an opt. solution

2. Recursively define the value of an opt.
solution

3. Compute the value of an opt. solution
in a bottom up fashion

4. Construct an opt. sol. from computed
information

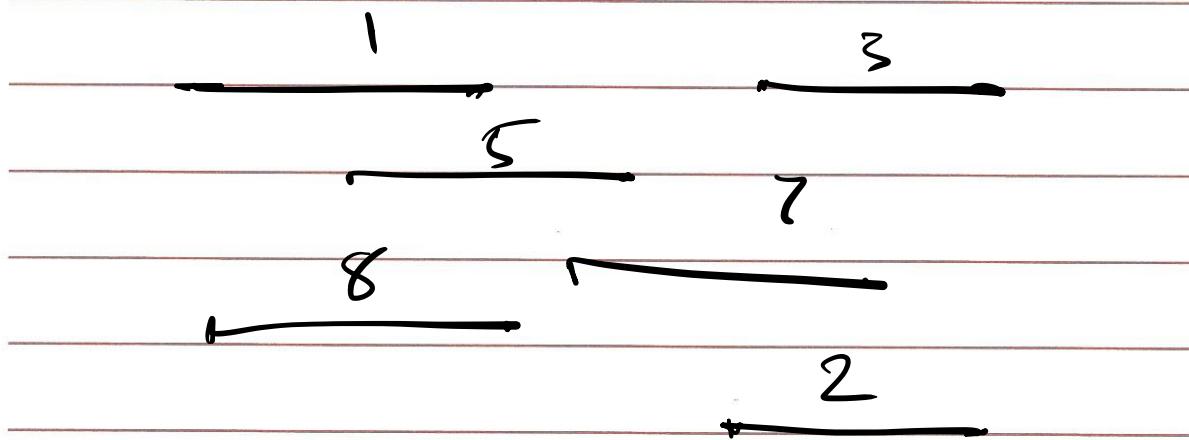
Problem Statement

- We have 1 resource
- " " n requests labeled 1 to n
- Each request has start time s_i ,
finish time f_i , and
weight w_i

Goal: Select a subset $S \subseteq \{1..n\}$

of mutually compatible intervals

so as to Maximize $\sum_{i \in S} w_i$



Observation: Either job i is part of
The opt. sol. or it isn't.

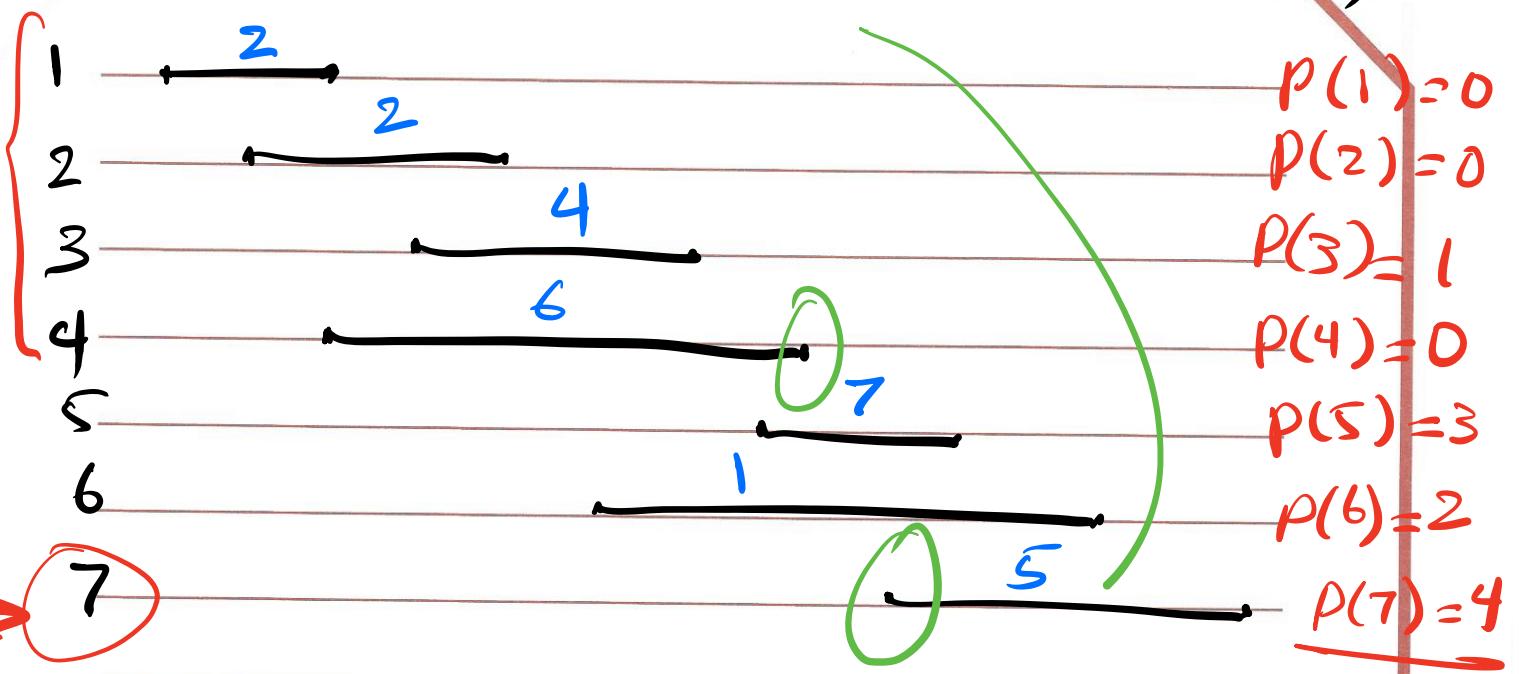
Case 1 - if it is, value of the opt. sol. =
 $w_i + \text{value of the opt. sol. for}$
the subproblem that consists
only of compatible requests with i

Case 2 - if it isn't, value of the opt. sol. =
value of the opt. sol. without job i

(Sort requests in order of non-decreasing
finish time.

$$f_1 \leq f_2 \leq \dots \leq f_n$$

Define $P(j)$ for an interval j to be the
largest index $i < j$ such that intervals i & j
are disjoint.



Time $\Theta(n^3n)$

Def. Let O_j denote the opt. solution to the problem consisting of requests $\{1..j\}$
let $OPT(j)$ denote the value of O_j

$$O_3 = \{1, 3\} \quad OPT(3) = 6$$

- { Case #1: $j \in O_j \Rightarrow OPT(j) = w_j + OPT(p(j))$
- { Case #2: $j \notin O_j \Rightarrow OPT(j) = OPT(j-1)$

Solution :

Compute-opt(j)

{ if $j=0$ then
 return 0

else

 return Max(

$w_j + \text{Compute-opt}(p(j))$,

Compute-opt(j-1)

end if

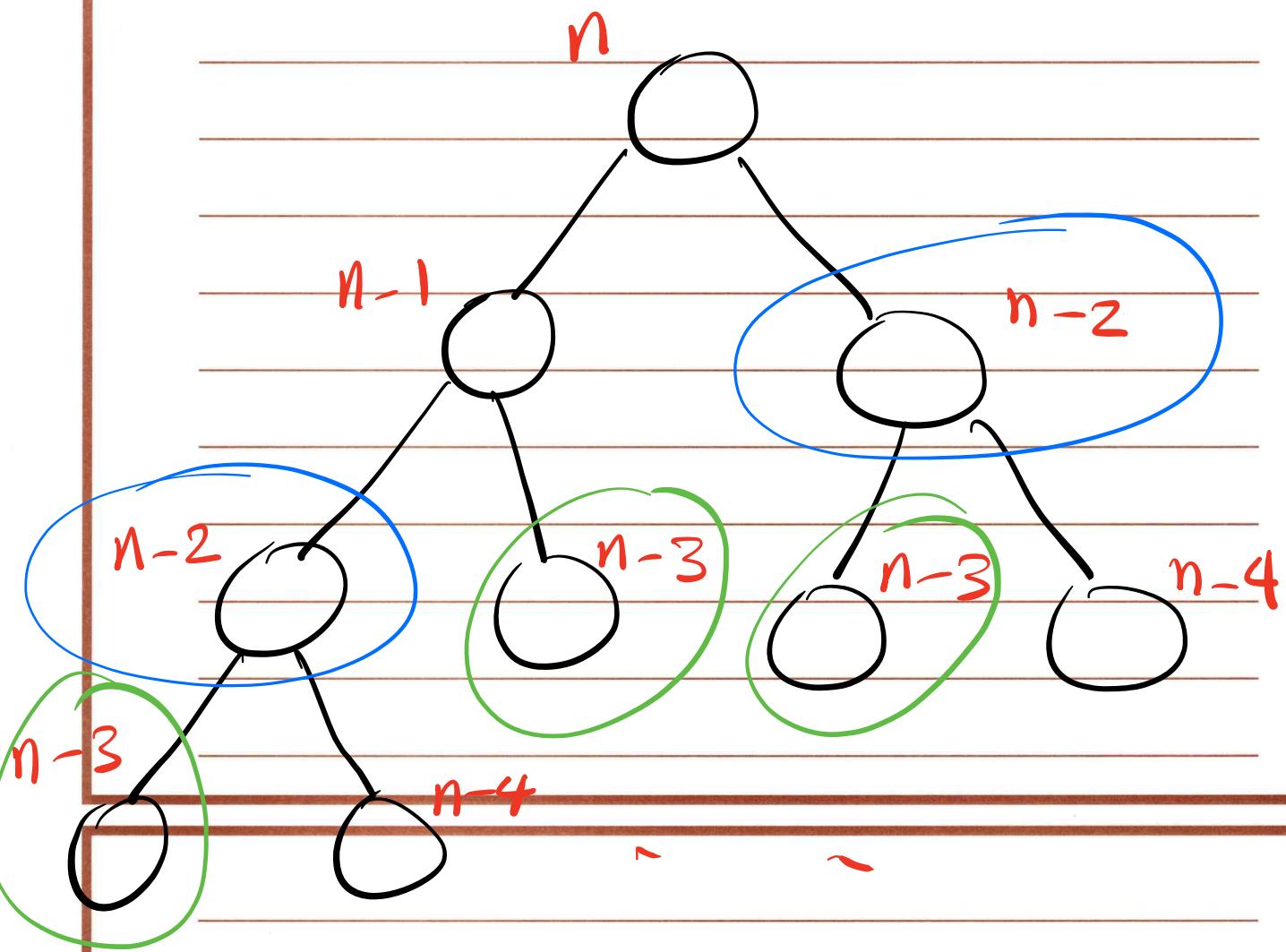
$j-2$

$j-1$

j

$$T(n) = T(n-1) + T(n-2)$$

exponential!



Memoization

Store the value of Compute-opt. in a globally accessible place the first time we compute it. Then simply use this precomputed value in place of all future recursive calls.

$M\text{-Compute-opt}(j)$

(if $j=0$ then

return 0

else if $M[j]$ is not empty then

return $M[j]$

else define $M[j] = \text{Max}(w_j +$
 $O\text{-Compute-opt}(p(j)),$
 $O\text{-Compute-opt}(j-1))$

return $M[j]$

endif

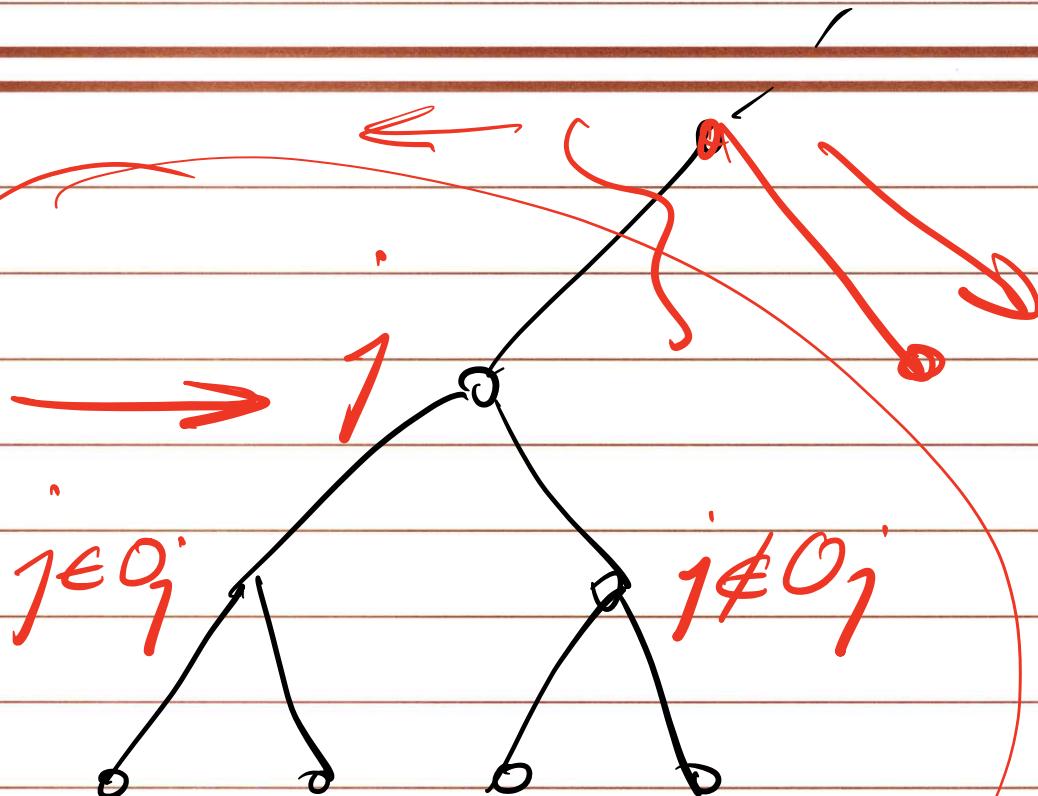
Complexity Analysis

initial sorting: $\Theta(n \lg n)$

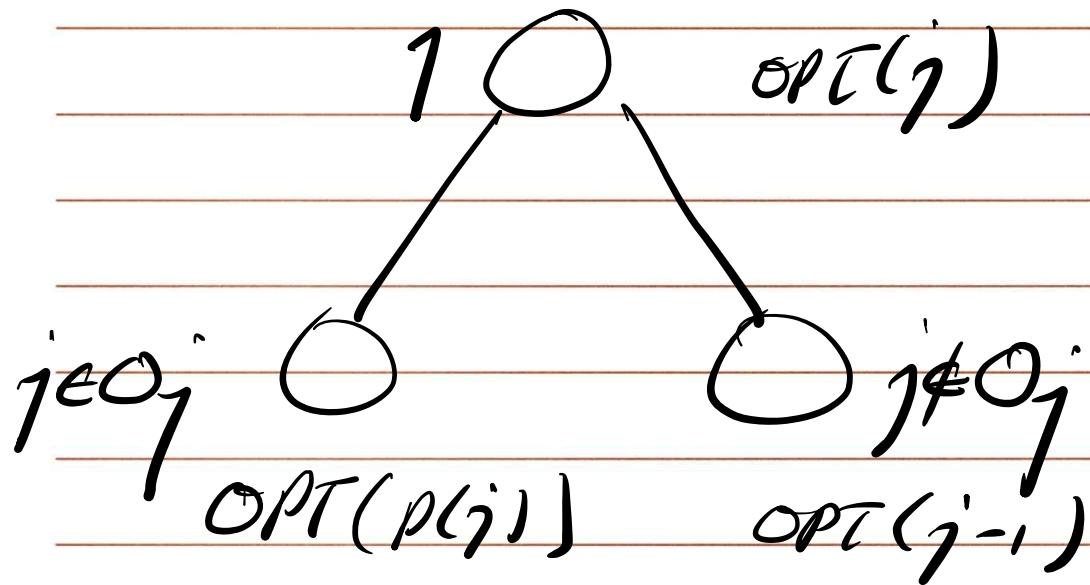
Build the $P()$ array: $\Theta(n \lg n)$

Π -compute-opt.: $\Theta(n)$

overall complexity: $\Theta(n \lg n)$



Compute an opt. sol.



j belongs to O_j iff

$$w_j + OPT(P(j)) \geq OPT(j-1)$$

Find-Solution

if $j > 0$ then

if $w_j + M[p(j)] \geq M[j-1]$ then

output j together w/ the results
of Find-Solution ($p(j)$)

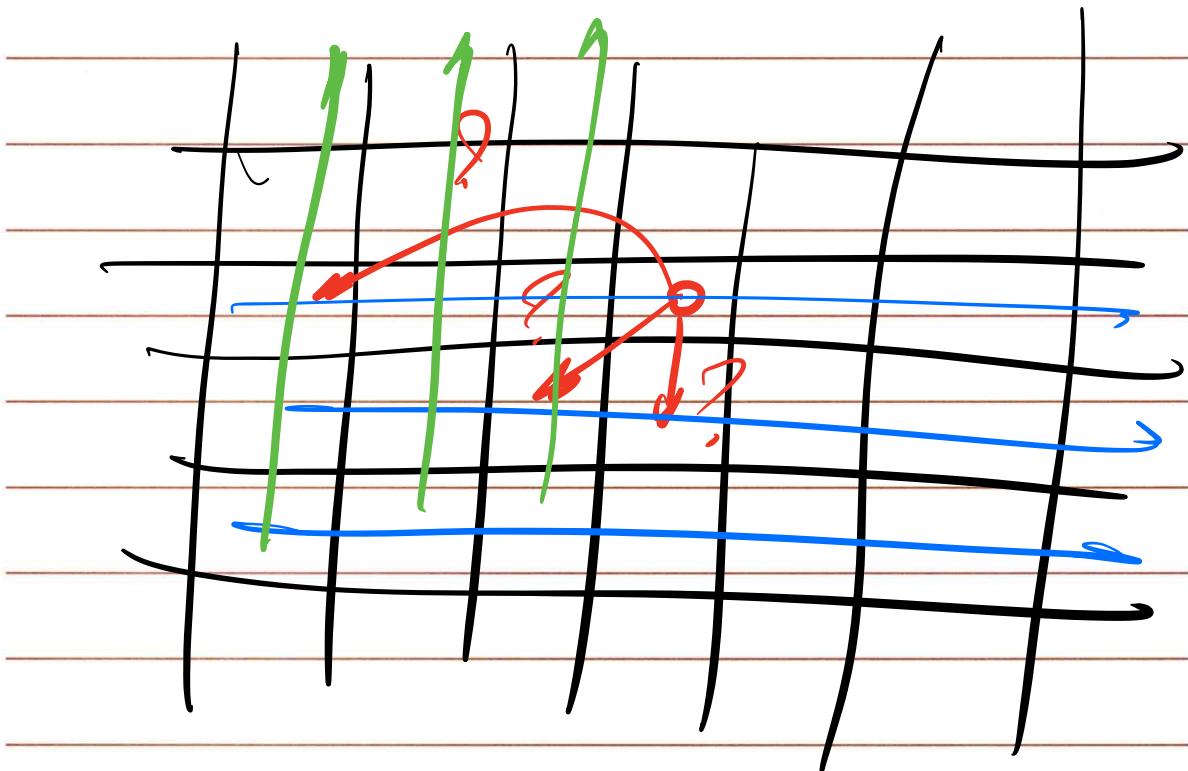
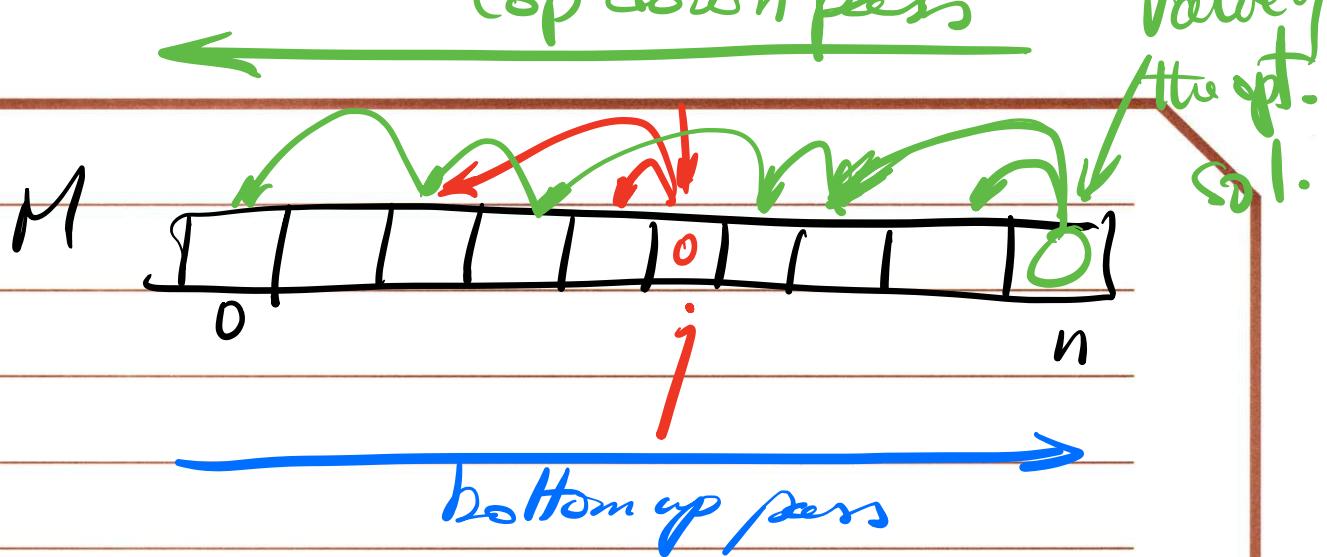
else

output the results of

Find-Solution ($j-1$)

endif

end if



Videogame Problems

E.



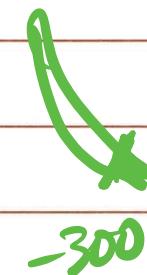
0



-100



-200



-300

CS570

-2000

n

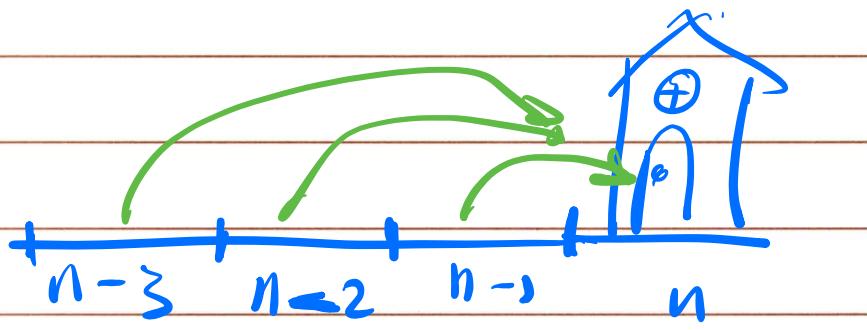
in general, we lose E_i units of energy when
landing in stage i

Choices: 1- Walk into next stage Cost \$0

2- jump over one stage Cost \$150

3- o o two stages Cost \$350

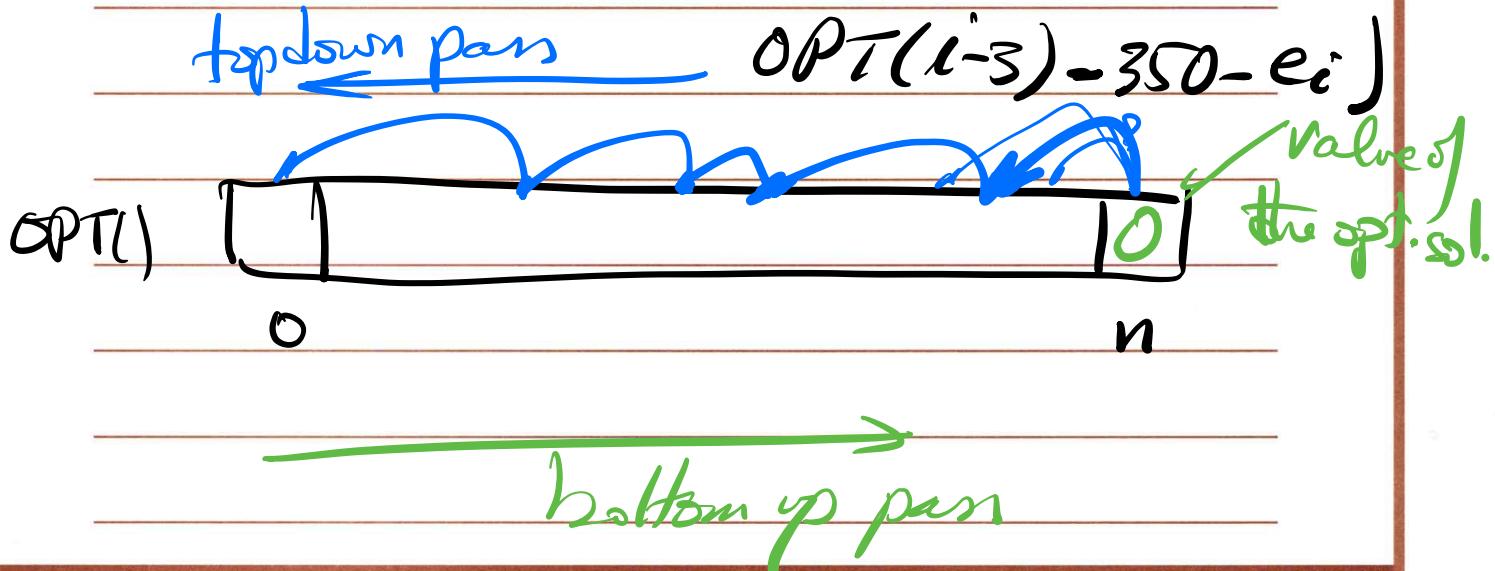
Question: How do you go home
such that you lose as little
energy as possible?



$OPT(i)$ = opt. level of energy when we reach stage i

$$OPT(i) = \max (OPT(i-1) - 50 - e_i,$$

$$OPT(i-2) - 150 - e_i,$$



$$\text{OPT}(0) = E_0$$

$$\text{OPT}(1) = E_0 - 50 - e_1, \text{ OPT}(2) = \max(-\dots, -\dots)$$

for $i = \underline{1}^3$ to n

$$\text{OPT}(i) = \max (\text{OPT}(i-1) - 50 - e_i,$$

$$\text{OPT}(\underline{i-2}) - 150 - e_i,$$

$$\text{OPT}(\underline{i-3}) - 350 - e_i)$$

and for

$O(n)$

Coin Problem

Austrian Schillings

1

5

10

20

25

$OPT(i)$ = Min no. of coins
to pay i schillings

$$\underline{OPT(i) = \min (OPT(i-1) + 1, } \\ OPT(i-5) + 1, \\ OPT(i-10) + 1, \\ OPT(i-20) + 1, \\ OPT(i-25) + 1)$$

$$OPT(0) = 0$$

$$OPT(1) = \dots$$

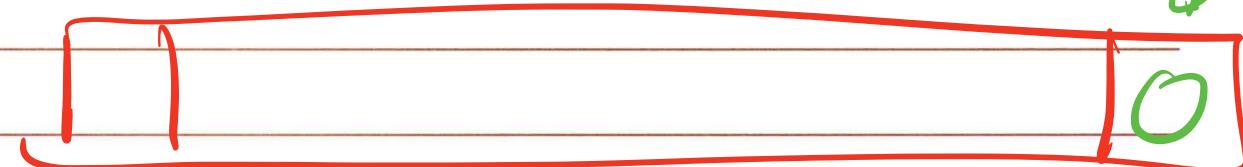
$$OPT(24) = \dots$$

{ for $i = \cancel{1}^{25}$ to n

$$\underline{OPT(i) = \min (OPT(i-1) + 1, } \\ OPT(i-5) + 1, \\ OPT(i-10) + 1, \\ OPT(i-20) + 1, \\ OPT(i-25) + 1)$$

end for

value of
the
opt.
sol.



bottom up pass

No need for Top down pass here!

0-1 knapsack &

subset sum

Problem Statement

- A single resource
- Requests $\{1..n\}$ each take time w_i to process
- Can schedule jobs at any time between 0 to W

Objective: To schedule jobs such that we maximize the machine's utilization

$OPT(i)$ = value of the opt. sol. for reg's $1..i$.

$$\left\{ \begin{array}{l} \text{if } n \notin O_n, \text{ then } OPT(n) = OPT(n-1) \\ \text{if } n \in O_n, \text{ then } OPT(n) = w_n + OPT(n-1) \end{array} \right.$$

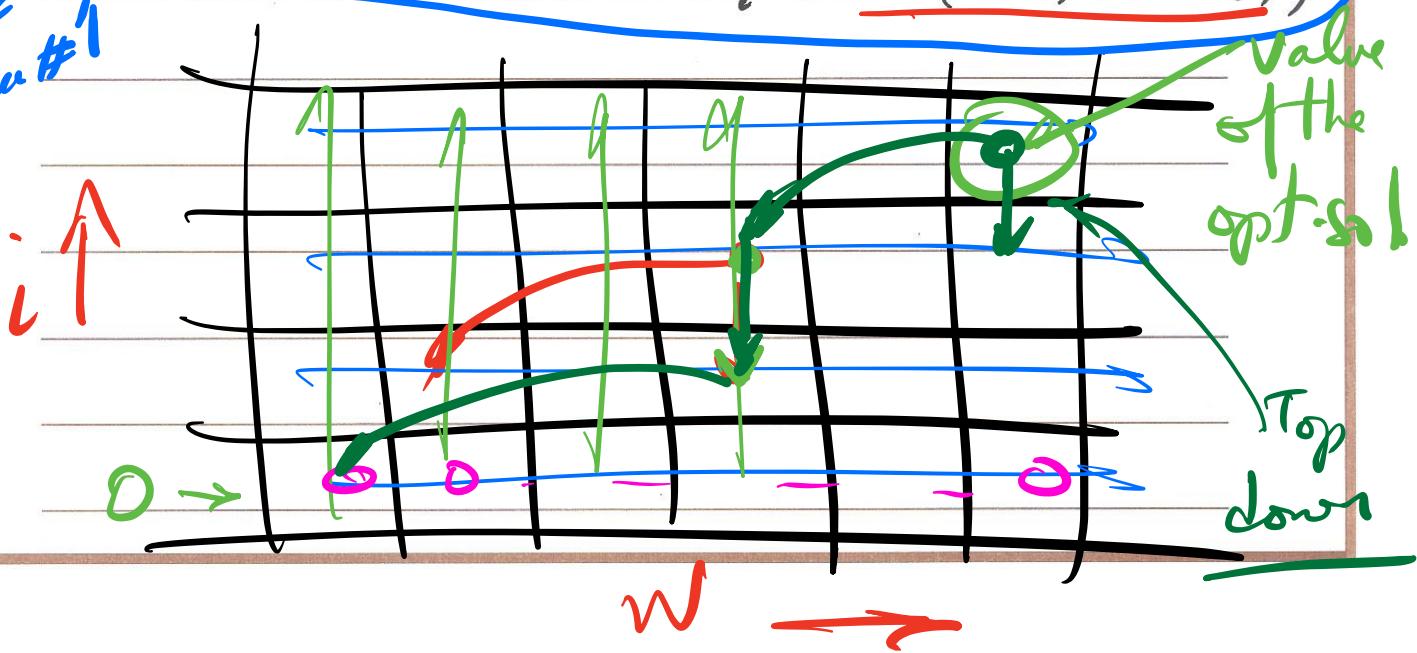
$OPT(i, w)$ = value of the opt. solution
using a subset of the
items $\{1..i\}$ with
Max. allowed weight w .

- { if $n \notin O_n$, Then $OPT(n, w) = OPT(n-1, w)$
- if $n \in O_n$, Then $OPT(n, w) = w_n + OPT(n-1, w - w_n)$

If $w < w_i$, then $OPT(i, w) = OPT(i-1, w)$

else, $OPT(i, w) = \text{Max}(\underline{OPT(i-1, w)},$
 $w_i + \underline{OPT(i-1, w - w_i)})$

rec.
formula #1



Subset-sum (n, w)

array $M[0, w] = 0$ for each $w=0$ to W

for $i=1$ to n

 for $w=0$ to W

 use recurrence formula #1
 to compute $M[i, w]$

 end for

end for

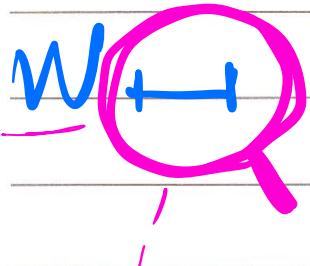
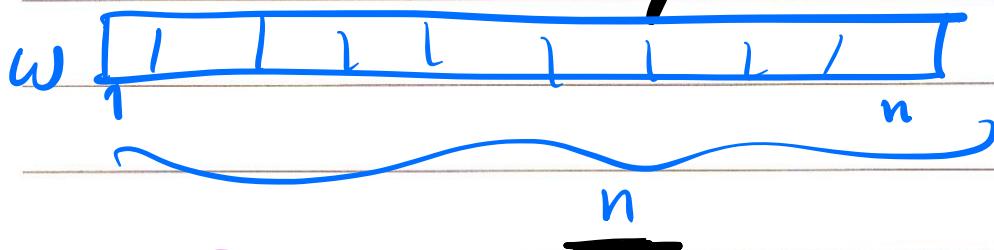
Return $M[n, w]$

n

w

green curly bracket

Complexity = $O(n \underline{w})$



pseudo-polynomial complexity

010011010110

$\log^w \frac{n}{2}$ bits

$$nW = n_2$$

\log_2

n_2

Pseudo-polynomial time

An algorithm runs in pseudo-polynomial time if its running time is a polynomial in the numeric value of the input

Polynomial time

An algorithm runs in polynomial time if its running time is a polynomial in the length of the input (or output).

Discussion 6

1. You are to compute the total number of ways to make a change for a given amount m . Assume that we have an unlimited supply of coins and all denominations are sorted in ascending order: $1 = d_1 < d_2 < \dots < d_n$. Formulate the solution to this problem as a dynamic programming problem.
2. Graduate students get a lot of free food at various events. Suppose you have a schedule of the next n days marked with those days when you get a free dinner, and those days on which you must acquire dinner on your own. On any given day you can buy dinner at the cafeteria for \$3. Alternatively, you can purchase one week's groceries for \$10, which will provide dinner for each day that week (that day and the six that follow). However, because you don't have a fridge, the groceries will go bad after seven days (including the day of purchase) and any leftovers must be discarded. Due to your very busy schedule, these are your only two options for dinner each night. Your goal is to eat dinner every night while minimizing the money you spend on food.
3. You are in Downtown of a city and all the streets are one-way streets. You can only go east (right) on the east-west (left-right) streets, and you can only go south (down) on the north-south (up-down) streets. This is called a Manhattan walk.
- a) In Figure A below, how many unique ways are there to go from the intersection marked S (coordinate (0,0)) to the intersection marked E (coordinate (n,m))?
- Formulate the solution to this problem as a dynamic programming problem. Please make sure that you include all the boundary conditions and clearly define your notations you use.

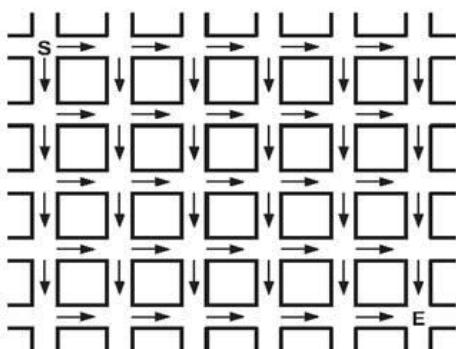


Figure A.

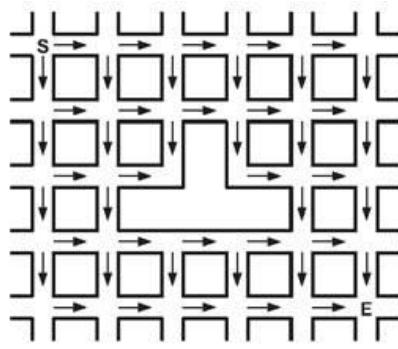
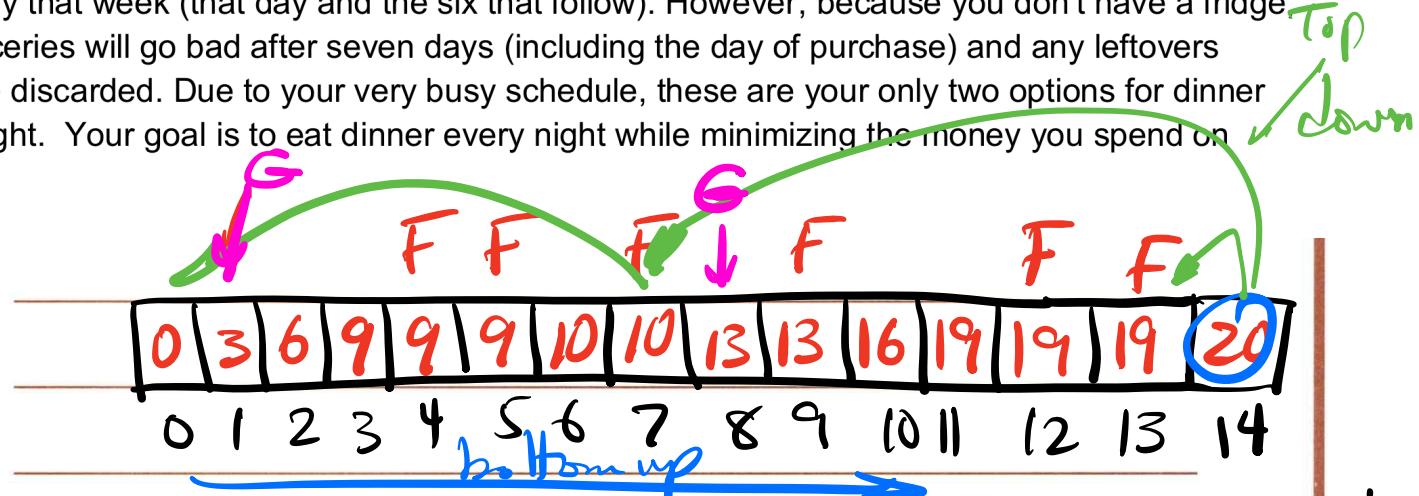


Figure B.

- b) Repeat this process with Figure B; be wary of dead ends.

2. Graduate students get a lot of free food at various events. Suppose you have a schedule of the next n days marked with those days when you get a free dinner, and those days on which you must acquire dinner on your own. On any given day you can buy dinner at the cafeteria for \$3. Alternatively, you can purchase one week's groceries for \$10, which will provide dinner for each day that week (that day and the six that follow). However, because you don't have a fridge the groceries will go bad after seven days (including the day of purchase) and any leftovers must be discarded. Due to your very busy schedule, these are your only two options for dinner each night. Your goal is to eat dinner every night while minimizing the money you spend on food.



$\text{OPT}(i) = \min \text{ cost to get dinner for day } 1 \dots i$

$$\text{OPT}(i) = \begin{cases} \text{OPT}(i-1) & \text{if we have free food on day } i \\ \text{Otherwise, } \min(\text{OPT}(i-1) + 3, \text{OPT}(i-7) + 10) & \end{cases}$$

for $i=1$ to n

end for

takes $O(n)$

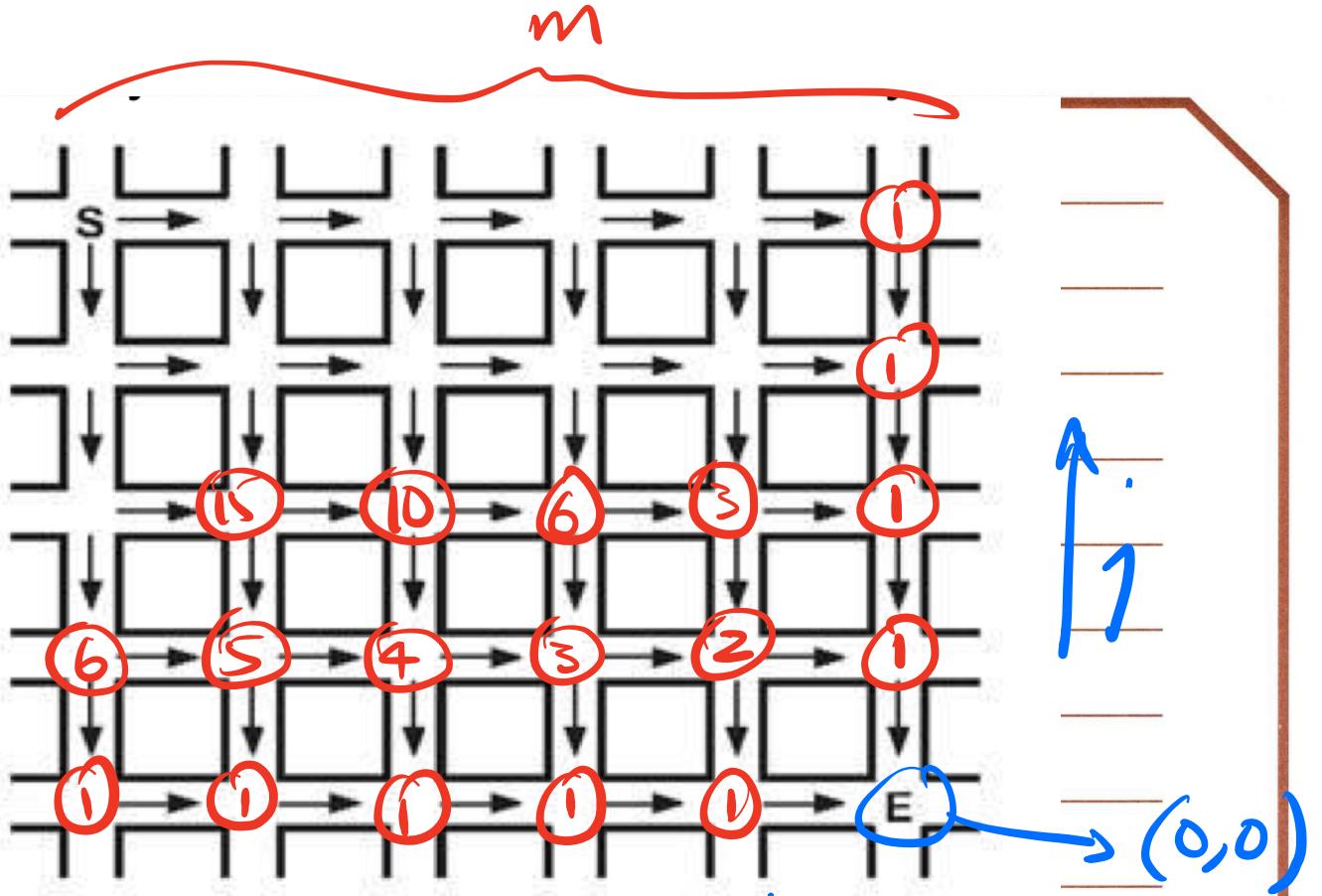


Figure A.

$OPT(i, j) = \# \text{of ways to go from } (i, j) \text{ to } E.$

$$OPT(i, j) = OPT(i-1, j) + OPT(i, j-1)$$

This takes $O(nm)$

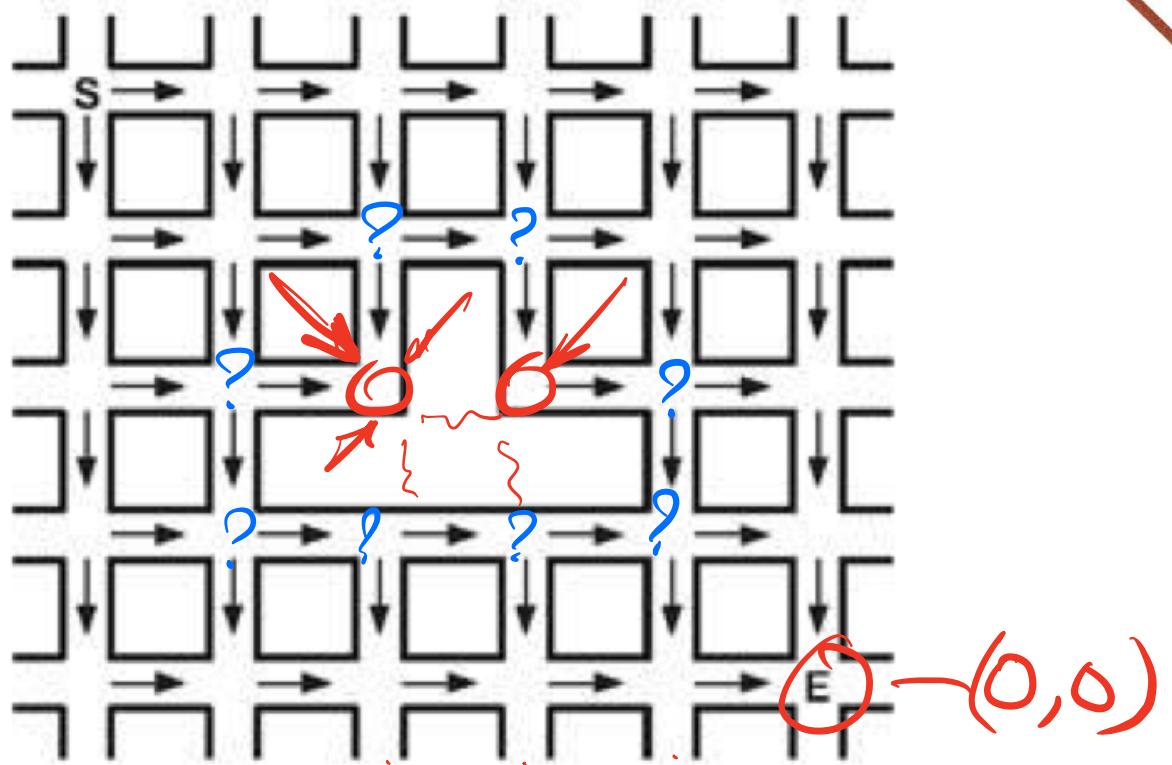


Figure B.

$$\left\{ \begin{array}{l} \text{OPT}(3,2) = 0 \\ \text{OPT}(2,2) = \text{OPT}(1,2) \end{array} \right.$$

```

for i = 1 to m
    for j = 1 to n
        ...
    endfor
endfor

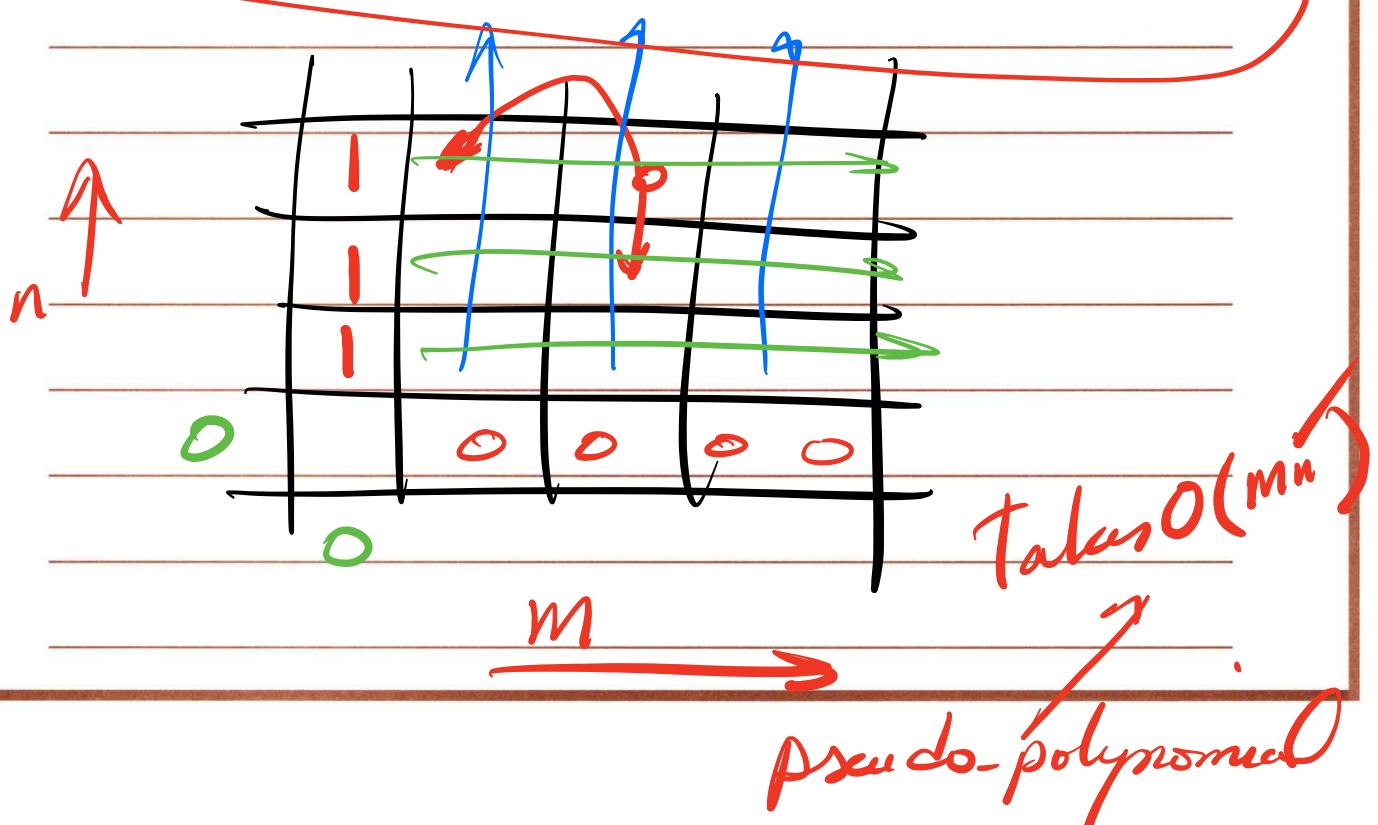
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1. You are to compute the total number of ways to make a change for a given amount m . Assume that we have an unlimited supply of coins and all denominations are sorted in ascending order: $1 = d_1 < d_2 < \dots < d_n$. Formulate the solution to this problem as a dynamic programming problem.

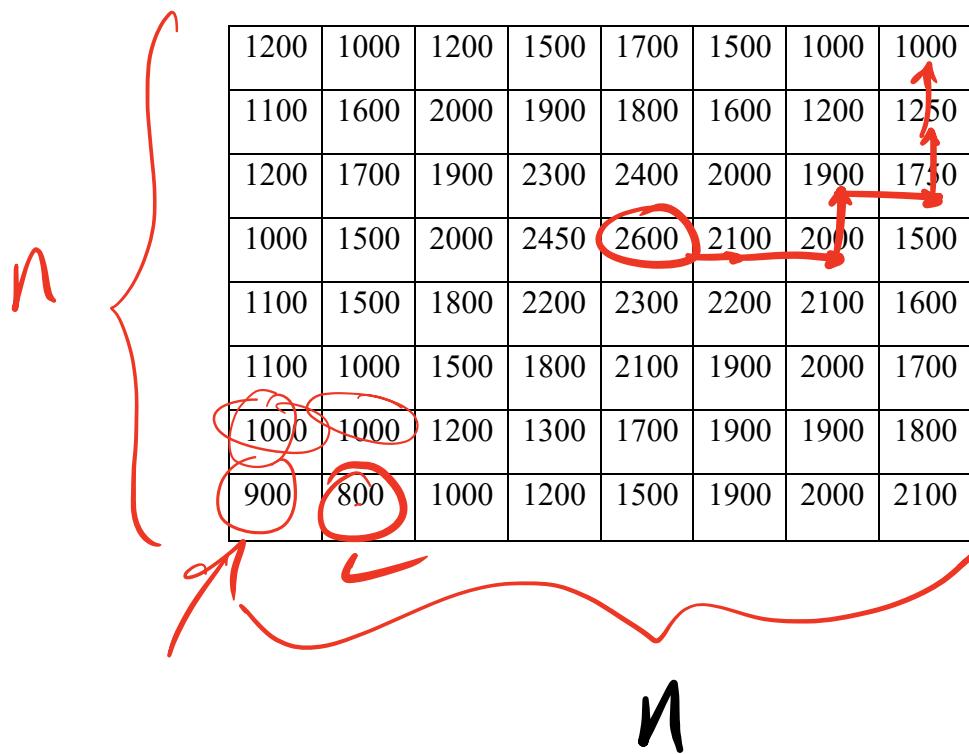
$OPT(i)$ = no. of ways to make change for amount i .

$Count(n, m)$ = no. of ways to pay for amount m using coins $1 \dots n$.

$$Count(n, m) = Count(n-1, m) + Count(n, m-d_n)$$



Assume you want to ski down the mountain. You want the total length of your run to be as long as possible, but you can only go down, i.e. you can only ski from a higher position to a lower position. The height of the mountain is represented by an $n \times n$ matrix A. A[i][j] is the height of the mountain at position (i,j). At position (i,j), you can potentially ski to four adjacent positions (i-1,j) (i,j-1), (i,j+1), and (i+1,j) (only if the adjacent position is lower than current position). Movements in any of the four directions will add 1 unit to the length of your run. Provide a dynamic programming solution to find the longest possible downhill ski path starting at any location within the given n by n grid.



$OPT(i, j)$ = length of the longest
downhill path
starting from (i, j)

$OPT(i, j) = \max_{\text{where } (i', j') \text{ is a neighbor}} (OPT(i', j') + 1,$
 $A(i', j') < A(i, j))$

initialize all local minimum's to
zero

$\Theta(n^{\text{avg}})$
Sort all pts in the grid by
elevation

$\Theta(n^2)$
fill in $OPT(i, j)$ based on
increasing order of elevation.

overall complexity =
 $\Theta(n^2 \lg n)$

Can replace Sort w/
topological sort to
bring Complexity down to
 $\Theta(n^2)$