

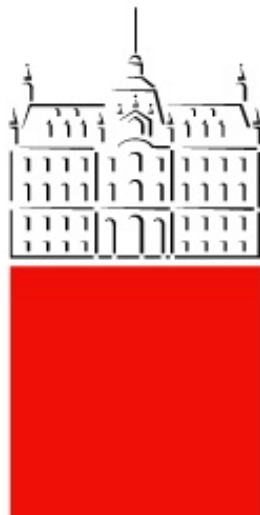
## EXERCISE 2

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# Aliasing, Sampling and Reconstruction

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## 1. OBJECTIVE

# 1 Objective

The main target of this laboratory exercise is to better understand and see, in a graphic way, how these three effects affect signals. Also is to reinforce the three concepts since they are all three basics. Each exercise will cover one of those three topics.

## 2 Exercise 1: Anti-Aliasing filter

**Determine corner frequency and lowest possible order of anti-aliasing filter with slope of  $-N \cdot 20\text{dB/dec}$  SNR in the band from 5kHz to 10kHz must be 100dB.**

We are interested in the frequencies between 5kHz and 10kHz, so as corner frequency we will take 15kHz, we are leaving a bit more because is not a theoretical filter. Now we need to determine the order of the filter, first order will only give us additional 40dBs, which is not enough to get to the threshold of 100dBs due to that reason we will need a second order filter

After creating the simulink model where we can see that we are defining 4 signals and then moving it to 10kHz. Finally are defining two variables that will have this output one with filter and another without.

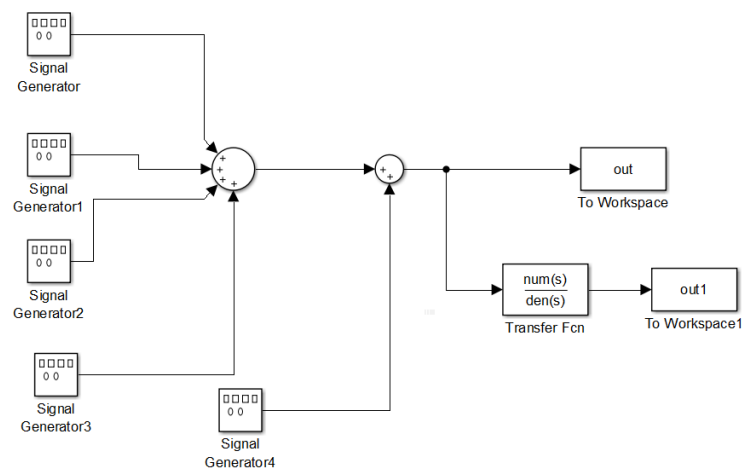


Figure 1: Simulink model for Exercise 1

## 2. EXERCISE 1:ANTI-ALISING FILTER

As for the code,we will only define the constants and signals given in the statement of the exercise,then we will use the function butter to create the Butterworth filter that we use in the simulink model.Finally we plot both outputs of the simulink simulation.

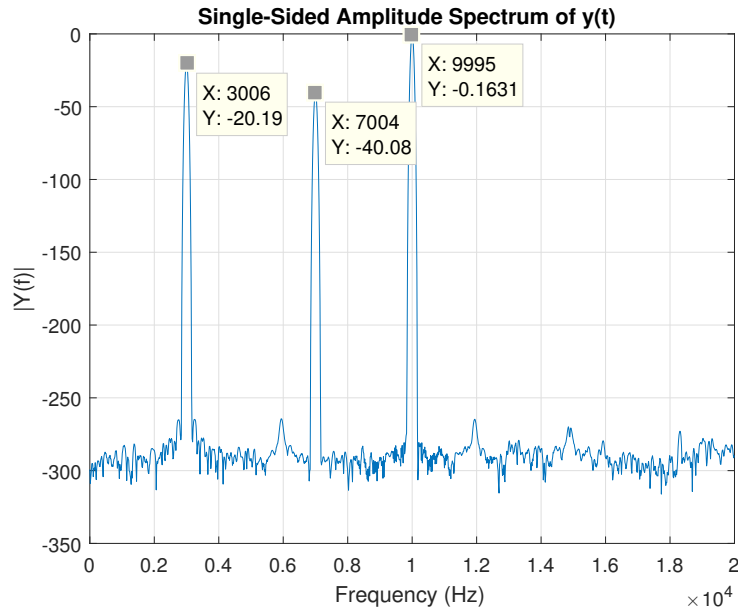


Figure 2: Sampling without anti-aliasing filter

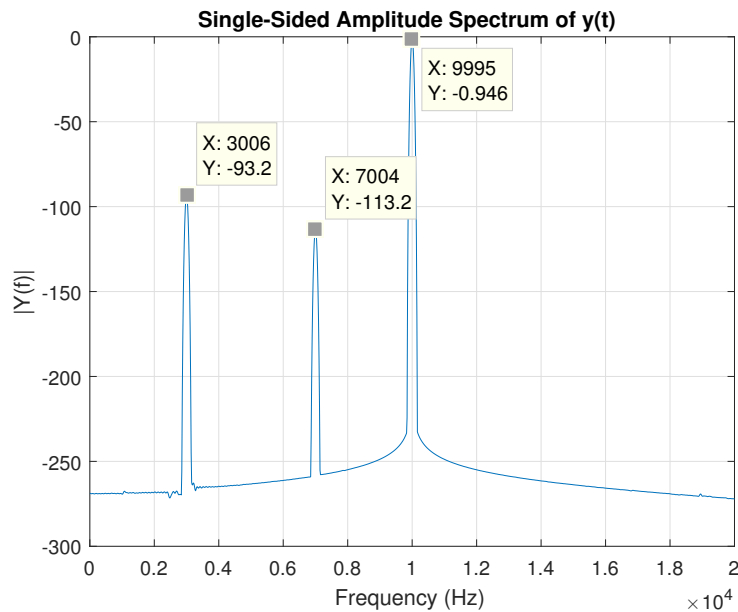


Figure 3: Sampling with anti-aliasing filter

### 3. EXERCISE 2:RECONSTRUCTION FILTER

We are getting a cleaner version of the signal than in the pdf given to us because we are taking less number of steps(N).

If we compare both graphics we can see that before the filter the two first components wont pass through the filtering window. That is why in the first image those components are higher than in the second, while the third component remains the same. We also see less noise after the filter, that is because the filter will decrease all except the passing frequencies.

## 3 Exercise 2:Reconstruction filter

**12 bit D/A converter converts digital sine signal with  $f_0=100$  kHz to analog signal with sampling frequency  $f_s=1$ MHz and amplitude  $A=1$ V**

- Plot the signal spectrum of the D/A output in range from 0 to  $3f_s$
- Calculate order (N) and corner frequency  $f_p$  of smoothing filter

( $S = -N * 20dB/dec$ ) SNR from 0 to  $2f_s$  must be higher than 40dB (sinx/x effect )

As filter we will use a first order Butterworth, that will fulfil our necessities and his corner frequency will be  $f_0$ .

In the simulink model we will use the "Zero-Order Hold" which is a sampler. The first output(named out2) will contain the signal without any treatment, the second one(out) will be the signal after sampling with Zero-Order Hold and the last one(out1) consist of a Zero-Order Hold and the Butterworth filter.

### 3. EXERCISE 2: RECONSTRUCTION FILTER

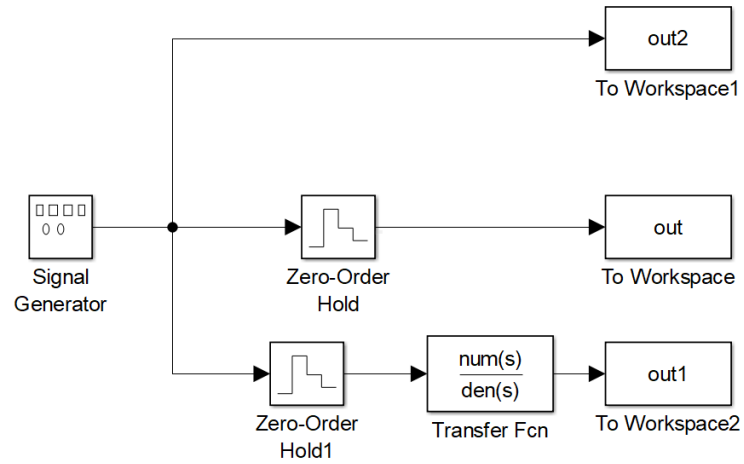


Figure 4: Simulink model for Exercise 2

Later, in the code, we will be inserting 9 zeros between input samples in the first output.

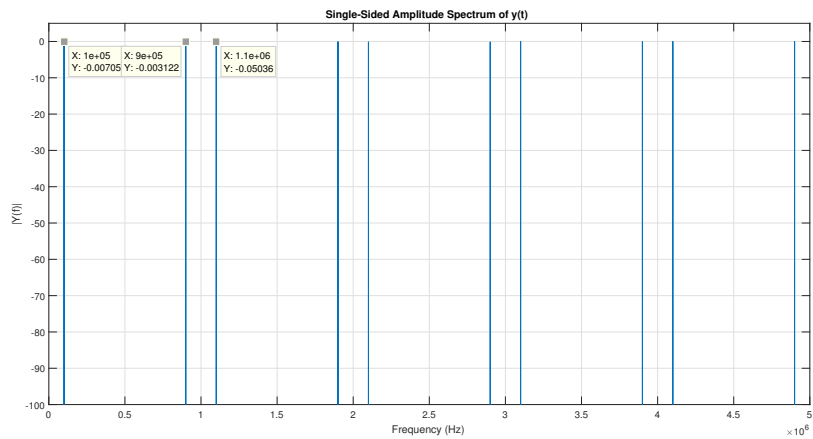


Figure 5: Original signal

As we can see, the original signal is repeated every  $f_s$  and has the positive component and the negative one. In the  $f=0$  we only see the positive one.

### 3. EXERCISE 2: RECONSTRUCTION FILTER

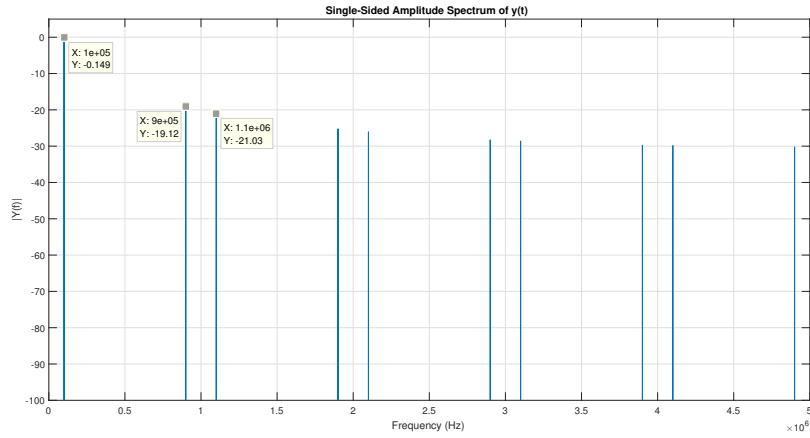


Figure 6: Signal after S/H

As we can see, only the first component remains the same. The other ones are decreased that is because the S/H behaves like a sinc on frequency domain. So each component will be more attenuated than his previous one.

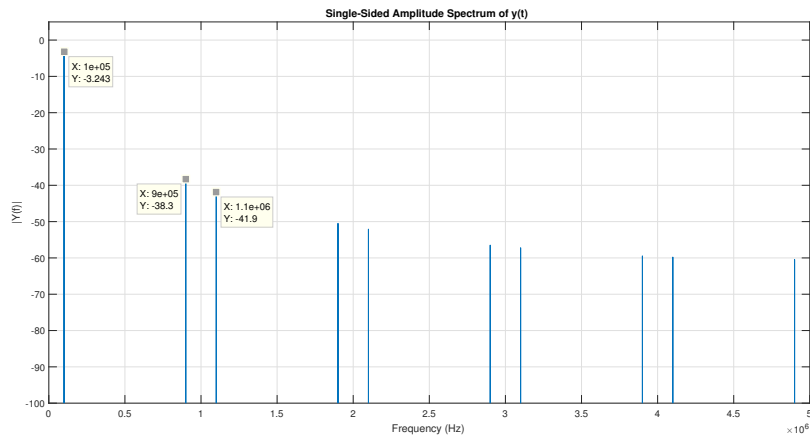


Figure 7: Signal after S/H and filter

After using Sample/Hold and the designed filter we can see that the first component remains the same, but the other ones are decreasing sample after sample. Now it decreases faster since it decreases from two sources (the filter and the sinc from S/H).

#### 4. EXERCISE 3:SAMPLING RULE

### 4 Exercise 3:Sampling rule

From  $f_L=10.21$  MHz to  $f_H=10.39$  is the spectrum before the sampling. Prepare .m file where you calculate the minimal possible sampling frequency and base Nyquist zone before sampling. Plot the spectrum before and after sampling

$$\frac{2f_L}{n} > \frac{2f_H}{(n+1)}$$

First we will do the maths and calculate what is the sampling frequency:  $BW = f_H - f_L = 180KHz$ , so that means that the sampling frequency should be at least:  $F_s = 2 * BW = 360KHz$ , with this  $F_s$ ,  $f_H$  and  $f_L$  we can obtain  $n$  from the formula given in the statement  $N = 56.7$ , so we have to truncate it,  $N$  will be now 56 and recalculate de new  $F_s$ .  $F_s = 364.6KHz$

As for the simulink model we will use this one:

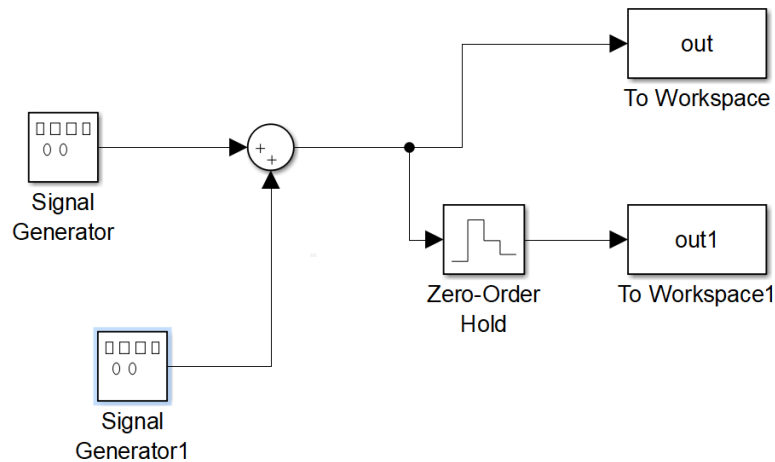


Figure 8: Simulink model for Exercise 3



#### 4. EXERCISE 3:SAMPLING RULE

We are adding the two components given  $f_H$  and  $f_L$ ,and having two outputs,one with any kind of processing and the other one with S/H with a Zero-Order Hold

After writing the code,we use a  $F_s$  of 2 times the BW we obtain this:

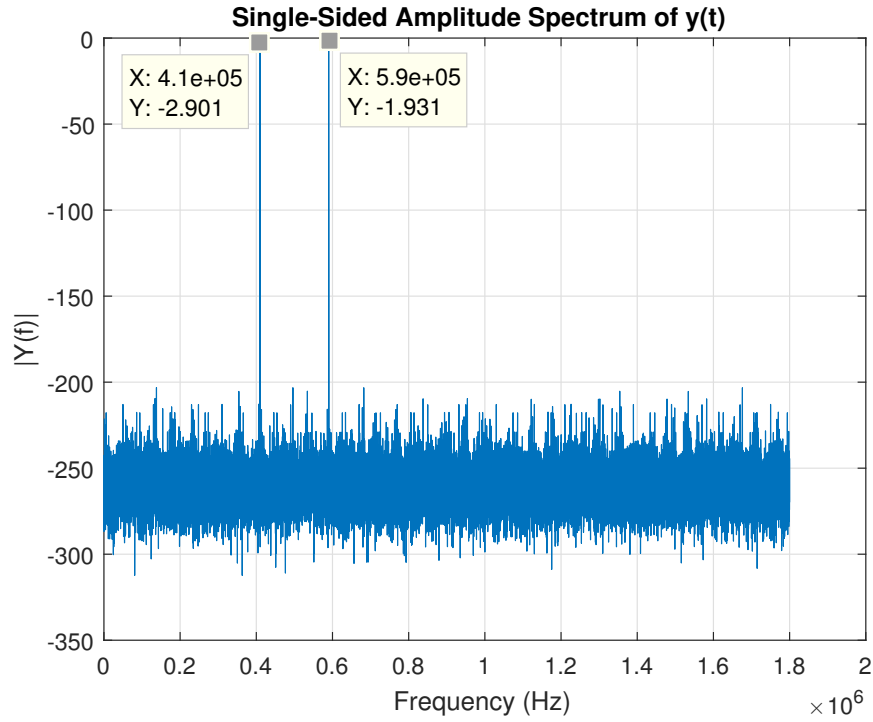


Figure 9: Signal

We can see the two components in the frequency domain,now we will print the sampled version of this two components:

#### 4. EXERCISE 3:SAMPLING RULE

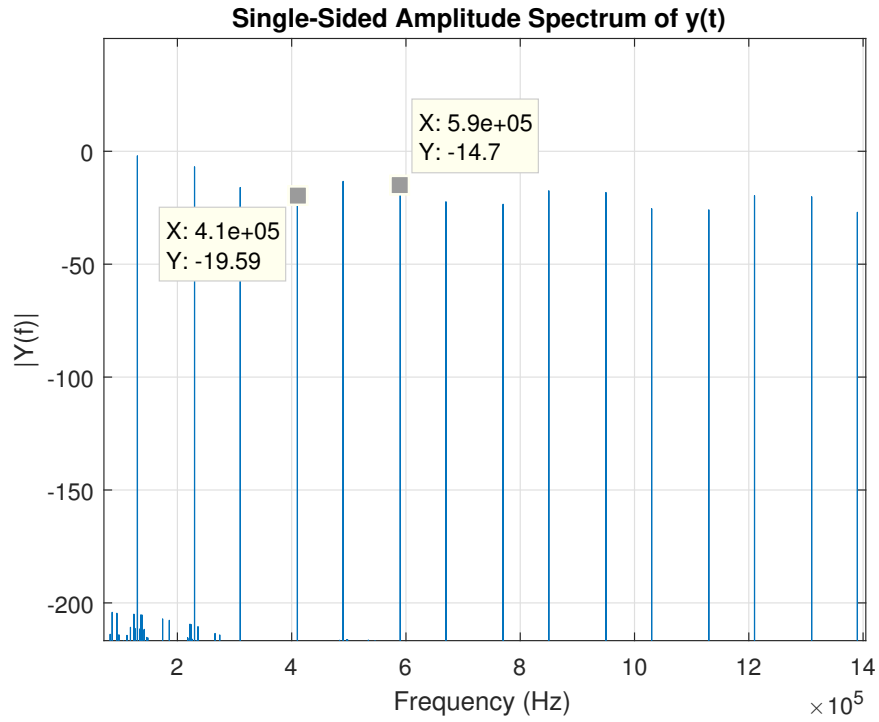


Figure 10: Signal after S/H

We can see that between the 2 samples there is another sampled of the next iteration.

Now we will see the different Nyquist zones, in the even part, the signal will be replicated as for the odd part the signal will be mirrored. We are using the sample frequency calculated at the first part of the exercise ( $F_s = 364.6 \text{ KHz}$ ). Each Nyquist zone is  $F_s/2$ . This is the result:

## 5. APPENDIX

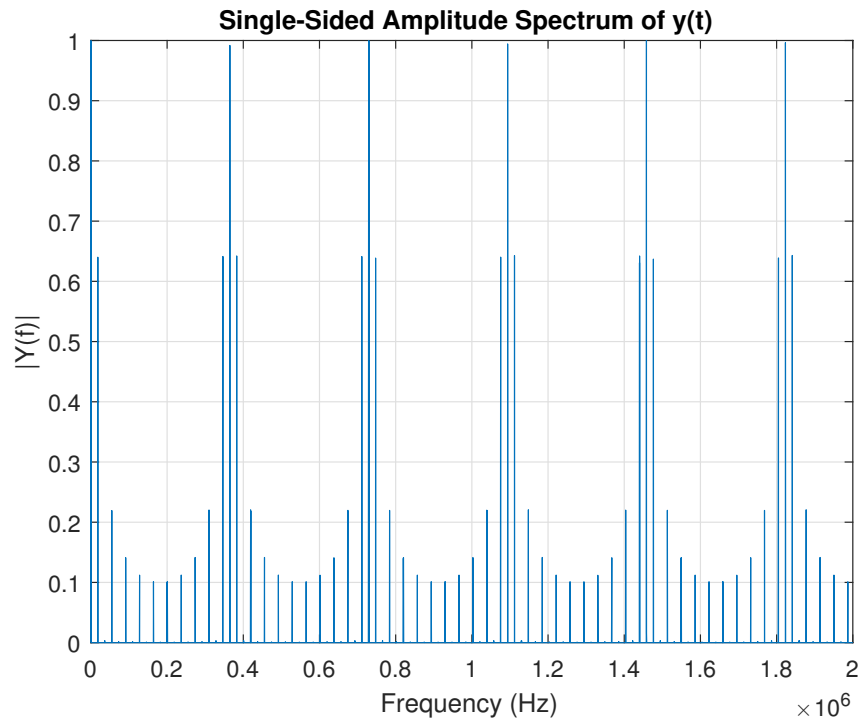


Figure 11: Nyquist zones

As we can see ,the image correspond with what we expected.

## 5 Appendix

### 5.1 Exercise 1

```
1 clear all;
2 close all;
3 % We define time of sampling ,freq of sampling and number of steps
4 fs=1*1e6;
5 Ts=1/fs;
6 N=2^16;
7
8 % We define frequencies of all signals
9 f1=fs/2-(1*1e3);
```

## 5. APPENDIX

```
10 f2=fs/2 + (2*1e3);
11 f3=fs+3*1e3;
12 f4=fs+7*1e3;
13
14 % We define the chosen corner frequency and order of the filter
15 wp=2*pi*15000; % We give the corner frequency in angular
    frequency
16 % since we are using the function butter and it's how it requires
17 ord=2;
18 [num,den]=butter(ord,wp,'s');
19
20 % Once created the simulink model we simulate
21 options=simset('RelTol', 1e-3,'MaxStep', 1/(10*fs),'FixedStep',1/
    fs);
22 sim('Exercise12',(N-1)*Ts,options); %startup of Simulink model
23
24 % Finally we plot the results
25 fft_plot(out,fs,'lin','dB');
26 fft_plot(out1,fs,'lin','dB');
```

### 5.2 Exercise 2

```
1 clear all;
2 close all;
3
4 % We define time of sampling, freq of sampling and number of steps
5 Fs=1e6;
6 Ts=1/Fs;
7 N=2^15;
8 % We define Amplitude and f0
9 A=1;
10 f0=100*1e3;
11
12 % We declare the inputs of the Butterworth filter
13 ord=1; % We will use a first order filter
```

## 5. APPENDIX

```
14 wp=2*pi*f0; % Angular freq
15 [num,den]=butter(ord,wp,'s');
16
17
18 % We simulate the simulink model
19 options=simset('RelTol', 1e-3,'MaxStep', 1/(Fs*10),'FixedStep',1/
    Fs);
20 sim('Exercise21',(N-1)*Ts,options);
21
22 % For out2 we will use the funciont usample because it needs to
    be N-times
23 % higher
24 out2_upsample=upsample(out2,10);
25 % Finally we plot the outputs
26 fft_plot(out2_upsample*10,Fs*10,'lin','dB');
27 fft_plot(out,10*Fs,'lin','dB');
28 fft_plot(out1,10*Fs,'lin','dB');
```

### 5.3 Exercise 3

```
1 clear all;
2 close all;
3
4 % We define the two components
5 Fl=10.21*1e6;
6 Fh=10.39*1e6;
7
8 % We calculate band width,number of points,fs and Ts
9 BW=Fh-Fl;
10 Fs=2*BW; % Fs>2BW to be able to recover the signal
11 % Fs=364.6e3; %For the second part of the exercese
12 Ts=1/Fs;
13 N=2^15;
14
15 % We simulate the simulink model
```

## 5. APPENDIX

```
16 options=simset('RelTol', 1e-3, 'MaxStep', 1/(Fs), 'FixedStep', 1/Fs)
    ;
17 sim('Exercise31', (N-1)*Ts, options);
18
19 % out_upsampled=upsample(out1,60); %For the second part of the
    exercese
20
21 % We print the results
22 fft_plot(out, 10*Fs, 'lin', 'dB');
23 fft_plot(out1, 10*Fs, 'lin', 'dB');
24 % fft_plot(out_upsampled*60, Fs*60, 'lin', 'lin'); %For the second
    part of the exercese
```