## **Seth Gower**

sethgower.com seth@sethgower.com github.com/SethGower (757) 553-0576

## Computer Engineering Major in search of Co-op for Summer 2018

## Education

**Rochester Institute of Technology** 

Rochester, NY

Bachelors Degree in Computer Engineering, 5 year program

Expected Graduation of May, 2022

**Projects** 

Pona

**Bot Fighting Game** 

A simple 2 player robot fighting game. Written with

April--May 2016

github.com/SethGower/BotFighting

the Light weight Java game library(LWJGL).

Java

Java

**Python** 

github.com/SethGower/Pong

A recreation of the classic game Pong. Also written in

April--May 2016

Java with LWJGL.

Rocket Thrust Calculator github.com/SethGower/Thrust

A simple program that calculates the amount of thrust

September 2017

produced for a rocket under certain conditions.

Skills

Software: Java, Python, Git, C, C++, LATEX

Hardware: Soldering, Prototyping on breadboard

Professional Skills: Public Speaking, Spanish (Semi Conversational)

**Organizations** 

**Computer Science House** 

Rochester, NY

August, 2017--Present

An organization at RIT that encourages extracurricular learning, through individual projects, collaboration, hands on learning with the server, project, and research rooms, and out of the classroom technical against the server.

cal seminars.

**Boy Scouts of America** 

Fredericksburg, VA

The BSA taught important leadership skills, and how to work well with

others.

August, 2009--July, 2013

**Work Experience** 

**Summer Camp Counselor** 

Norfolk, VA

Norfolk Academy Summer Programs

Taught elementary students basics of programming with Tynker

June--July 2017

**Leadership Experience** 

**Robotics Team Captain** 

Norfolk, VA

Programmer

August 2016--February 2017

Collaborated with other team members and programmers the program for that year's competition.

Freshman Project

Rochester, NY

Vice President

September--November 2017

Collaborated with fellow Executive Board members to help coordinate a large scale charity event benefitting *Doctors Without Borders*