



# Verified Graph Rewriting

Dependent types in general programming

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# Motivation

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- Exploration of dependent types in general programming
- Respect the formal specification
- Express complex invariants
- Reduce runtime errors
- Avoid duplication in coding and validation efforts



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- Empirical and property testing
- Formal methods
- ADTs and polymorphism



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# DEPENDENT TYPES

# Dependent Types Theory

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Basic kind of judgements in dependent theories:

$\vdash \Gamma$ context	$\Gamma$ is a well-formed context
$\Gamma \vdash \sigma$ type	$\sigma$ is a type in $\Gamma$
$\Gamma \vdash M : \sigma$	$M$ is a term of type $\sigma$ in $\Gamma$
$\vdash \Gamma = \Delta$ context	$\Gamma$ and $\Delta$ are definitionally equal contexts
$\Gamma \vdash \sigma = \tau$ type	$\sigma$ and $\tau$ are definitionally equal types
$\Gamma \vdash M = N : \sigma$	$M, N$ are definitionally equal terms



## Dependent function space

Also known as  $\Pi$ -types, they are function with return type dependent on the value of its arguments

$$\frac{\Gamma \vdash \sigma \text{ type} \quad \Gamma, x : \sigma \vdash \tau[x] \text{ type}}{\Gamma \vdash \Pi x : \sigma. \tau[x] \text{ type}}$$

$$\frac{\Gamma \vdash \sigma \text{ type} \quad \Gamma, x : \sigma \vdash \tau[x] \text{ type} \quad \Gamma, x : \sigma \vdash M : \tau[x]}{\Gamma \vdash \lambda x : \sigma. M : \Pi x : \sigma. \tau[x]}$$

$$\frac{\Gamma \vdash \lambda x : \sigma. M : \Pi x : \sigma. \tau[x] \quad \Gamma \vdash N : \sigma}{\Gamma \vdash \text{App}(\lambda x : \sigma. M, N) = M[x := N] : \tau[N]}$$



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## Dependent sum

Also known as  $\Sigma$ -types, represent a pair where the second projection depends on the first

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$$\frac{\begin{array}{l} \Gamma, z : \Sigma x : \sigma. \tau \vdash \rho[z] \text{ type} \\ \Gamma, x : \sigma, y : \tau \vdash H : \rho[\langle x, y \rangle] \quad \Gamma \vdash M : \Sigma x : \sigma. \tau[x] \end{array}}{\Gamma \vdash R^\Sigma(H, M) : \rho[M]}$$



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# Propositional equality

Definitional equality is only in form of judgements, we can define propositional equality

$$\frac{\Gamma \vdash M : \sigma \quad \Gamma \vdash N : \sigma}{\Gamma \vdash \text{Id}_\sigma(M, N) \text{ type}}$$

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# Curry-Howard correspondence

First order logic	Dependent type model
Proposition	$\sigma$
Proof	$M : \sigma$
Predicate	$\tau[x]$
$\forall x \in \sigma. \tau$	$\Pi x : \sigma. \tau[x]$
$\exists x \in \sigma. \tau$	$\Sigma x : \sigma. \tau[x]$
$\sigma \Rightarrow \tau$	$\sigma \rightarrow \tau$
$\sigma \wedge \tau$	$\sigma \times \tau$
$\sigma \vee \tau$	$\sigma + \tau$
$\neg \sigma$	$\sigma \rightarrow \perp$
True	$\top$
False	$\perp$
$M = N$	$\text{Id}_\sigma(M, N)$

Caveat: Functions must be total



# Idris

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## Haskell-like syntax with GADTs definitions

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```
data Nat = S | Z Nat
data Fin : (n : Nat) -> Type where
  FZ : Fin Z
  FS : Fin n -> Fin (S n)
```

---



## Native support to dependent functions

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```
size : VSub xs -> Nat
size Empty = 0
size (In sub) = 1 + size sub
size (Out sub) = size sub

extract : (xs : Vect n a) -> (sub : VSub xs)
         -> Vect (size sub) a
extract [] Empty = []
extract (x :: xs) (In sub) = x :: extract xs sub
extract (x :: xs) (Out sub) = extract xs sub
```

---



## Dependent pairs for sigma types

---

```
filter : (elem -> Bool)
        -> Vect len elem
        -> (n : Nat ** Vect n elem)
filter p [] = (0 ** [])
filter p (x :: xs) = case filter p xs of
  (n ** tail) => if p x
                then (S n ** x :: tail)
                else (n ** tail)
```

---



## Type for equality and equality rewritings

---

```
data (=) : (x : A) -> (y : B) -> Type where  
  Refl : x = x
```

```
lemma : (n, m : Nat) -> S (n + m) = n + (S m)
```

```
lemma Z m = Refl
```

```
lemma (S n) m = let hyp = lemma n m in  
                 rewrite hyp in Refl
```

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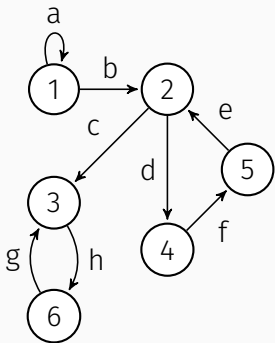


## A case study

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# Directed graphs

*Rewriting directed graphs using a categorical approach*

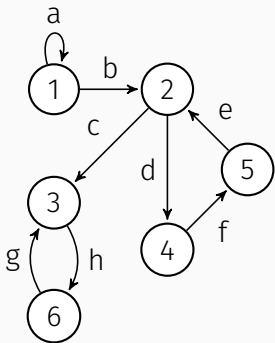


- Simple to understand
- Nice algebraic representation
- Almost direct translation
- Non trivial properties
- Interest in the field



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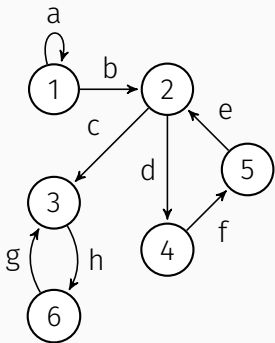


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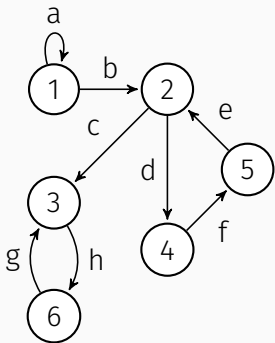
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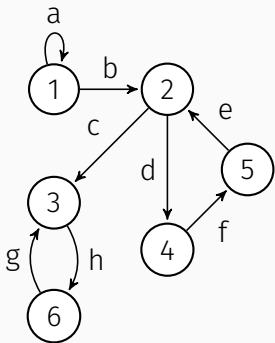


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*Rewriting directed graphs using a categorical approach*



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# Inductive definitions

---

```
data Graph : (n, m : Nat) -> {vertex, edge : Type}
    -> (vs : Vect n vertex) -> (es : Vect m edge)
    -> Type where
Empty : Graph n Z vs []
Edge   : (s, t : Fin n) -> Graph n m vs es
        -> Graph n (S m) vs (e :: es)
```

---

- Follows natural deduction reasoning
- Richness in property expressivity
- Easily translatable to common representations
- Performance analysis sidelined at the moment!



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## Properties of the graph modeled both as dependent functions

---

```
indegree : (v : Fin n) -> (g : Graph n m vs es) -> Nat
predecessors : (v : Fin n) -> (g : Graph n m vs es)
               -> Vect (indegree v g) (Fin n)
```

---

## and predicates

---

```
data HasEdge : (s, t : Fin n) -> (g : Graph n m vs es)
               -> Type where
  Here  : HasEdge s t (Edge s t g)
  There : HasEdge s t g -> HasEdge s t (Edge s' t' g)

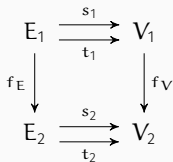
edgeIndex : (s, t : Fin n) -> (g : Graph n m vs es)
           -> {auto prf : HasEdge s t g} -> Fin m
edgeIndex s t (Edge s t g) {prf = Here} = FZ
edgeIndex s t (Edge _ _ g) {prf = There prf}
  = FS (edgeIndex s t g)
```

---



# Morphisms

Assuming finite vertices and edges sets we represent morphisms functions  $(f_E, f_V)$  as vectors



---

```
data Morphism : (g : Graph n m vs es)
  -> (g' : Graph n' m' vs' es')
  -> Type where
  Morph : {g : Graph n m vs es}
    -> {g' : Graph n' m' vs' es'}
    -> (vmap : Vect n (Fin n'))
    -> (emap : Vect m (Fin m'))
    -> Morphism g g'

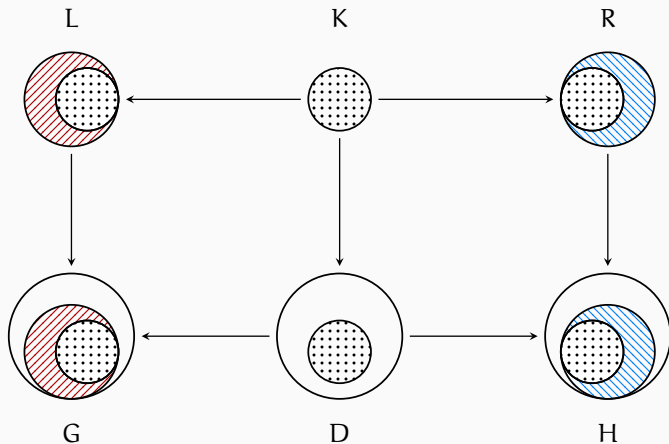
data PreserveSource : (g : Graph n m vs es)
  -> (g' : Graph n' m' vs' es')
  -> (mor : Morphism g g') -> Type
  where
  Empty : PreserveSource Empty g' mor
  Edge : source e g' = index s vmap -> -- ...
```

---





## Simple rewrite rule



# Rewrite phases

1. Injectivity and rule check
2. Morphisms check
3. Subgraph matching
4. Subgraph extraction
5. Rule merging
6. Additional morphisms check
7. Commutativity checks



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DEMO

# Conclusions

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No duplication of code and verification model

Types as specification

Less time in testing phase

Type refinement

Restrictive specifications lead to "automatic" coding



# Cons

Theorem proving is not simple

Cryptic error messages

Tooling and ecosystem



Reduced inference

Isomorphic representation have non similar difficulties

Totality

Performance and runtime erasure



Views on existing representations

Incremental development with deferred code

Opt-in totality and laziness

Compatible with existing regular functional code

