# Specification of the Nouga DSL

### Simon Cockx

October 19, 2021

The goal of this work is two-fold. On the one hand it aims to eliminate flaws from the Rosetta language by formalizing its grammar and typing system. On the other hand it seeks to give solid ground for developers of code generators, giving a single source of truth about the intended semantics of generated code. Note that these goals also constitute two different audiences; one the developers of Rosetta, the other parties interested in translating Rosetta to a new language.

Throughout this document, T and S represent basic types and C represents a cardinality.

## 1 Syntax

Metavariables: D and E range over entity names, F ranges over function names, a and b range over attribute and parameter names, i and j range over signed integers, k and l range over positive integers, r ranges over signed decimals. Whitespace is ignored.

```
\langle \mathrm{DD} \rangle ::=
                                                           entity declarations:
                                                                                                                        \langle E \rangle (all | any)? (= | \langle E \rangle
                   type D (extends E)? :
                                                                                                                        \langle E \rangle (+ | -) \langle E \rangle
                        \langle AT \rangle^*
                                                                                                                        \langle E \rangle (* | /) \langle E \rangle
                                                                                                                        \langle E \rangle count
\langle FD \rangle ::=
                                                      function declarations:
                                                                                                                        \langle E \rangle \rightarrow a
                   func F:
                                                                                                                        if \langle E \rangle then \langle E \rangle (else \langle E \rangle)?
                        inputs : \langle AT \rangle^*
                                                                                                                        F ( (\langle E \rangle (, \langle E \rangle)*)? )
                        output : \langle AT \rangle
                                                                                                                        a
                        assign-output : \langle E \rangle
                                                                                                                        \langle LIT \rangle
                                                      attribute\ declarations:
\langle AT \rangle ::=
                                                                                                                        (\langle E \rangle)
                  a \langle T \rangle \langle CD \rangle
                                                                                                                        \langle E \rangle \rightarrow a only exists
                                                                                                                      |raket{\mathrm{E}} only-element
\langle CD \rangle ::=
                                                                       cardinalities:
                                                                                                                       D \{ (a = \langle E \rangle (, b = \langle E \rangle)^*)? \}
                    (l \dots k)
                                                                                bounded
                   (1..*)
                                                                           unbounded
                                                                                                   \langle LIT \rangle ::=
                                                                                                                                                                                    literals:
                                                                                                                        True | False
                                                                                                                                                                                  booleans
\langle E \rangle
                                                                         expressions:
                                                                                                                                                                      signed integers
                                                                                                                        i
                     \langle E \rangle or \langle E \rangle
                                                                                                                                                                     signed decimals
                                                                                                                        r
                     \langle E \rangle and \langle E \rangle
                                                                                                                        empty
                                                                                                                                                                          empty literal
                     not \langle E \rangle
                                                                                                                      \mid [ (\langle \mathrm{E} \rangle \ (, \langle \mathrm{E} \rangle)^*)? ]
                                                                                                                                                                              list literals
                     \langle E \rangle (single | multiple)? exists
                     \langle E \rangle is absent
                     \langle E \rangle contains \langle E \rangle
                                                                                                   \langle T \rangle
                                                                                                                                                                             basic types:
                                                                                                             ::=
                   \langle \mathrm{E} 
angle disjoint \langle \mathrm{E} 
angle
                                                                                                                      |D| boolean | int | number | nothing
```

**Operator precedence** (note: this differs from Rosetta. The precedence of operators common with the C language are based on https://en.cppreference.com/w/c/language/operator\_precedence.)

```
    -> (projection), -> a only exists
    only-element
    exists, is absent, count
    not
    * (multiplication), / (division)
    + (addition), - (substraction)
    = (equality), <> (inequality)
    contains, disjoint
    and
```

#### Syntactic sugar

10. or

```
	ext{if } e_1 	ext{ then } e_2 \equiv 	ext{if } e_1 	ext{ then } e_2 	ext{ else empty}  	ext{empty} \equiv []  e 	ext{ is absent} \equiv 	ext{not} \, (e 	ext{ exists})
```

Note: Nouga has a couple of differences compared to Rosetta.

- 1. Nouga replaces the multiple assign-output statements with a single statement that fully defines the output of a function. Instead of defining one attribute of the output per assign-output statement, you can use a record-like syntax to explicitly create an instance. (see the last option of expressions  $\langle E \rangle$ )
- 2. Empty list literals are allowed.
- 3. In Nouga you can write not expressions.
- 4. The only-element keyword can be written behind any expression.
- 5. The only exists is restricted to expressions that end with a projection -> a. This simplifies the runtime model (i.e. code generators) as attributes in Nouga do not need to keep track of their parent.

# 2 Auxiliary definitions

Data table DT(D) is a mapping from data type names to data declarations. Function table FT(F) is a mapping from function names to function declarations.

Attribute lookup

$$\frac{\mathrm{DT}(D) = \mathsf{type}\,D : a_1 \ T_1 \ C_1 \dots a_n \ T_n \ C_n}{\mathrm{attrs}(D) = a_1 \ T_1 \ C_1, \dots, a_n \ T_n \ C_n}$$

$$\frac{\mathrm{DT}(D) = \mathsf{type}\,D\,\mathsf{extends}\,C: a_1\,\,T_1\,\,C_1\ldots a_n\,\,T_n\,\,C_n}{\mathsf{attrs}(D) = \mathsf{attrs}(C), a_1\,\,T_1\,\,C_1,\ldots,a_n\,\,T_n\,\,C_n}$$

Supertypes

$$\frac{\mathrm{DT}(D) = \mathsf{type}\,D\,\mathsf{extends}\,E : \dots}{E \in \mathrm{supertypes}(D)}$$

$$\frac{A \in \text{supertypes}(D) \qquad \text{DT}(A) = \text{type } A \text{ extends } B : \dots}{B \in \text{supertypes}(D)}$$

Function lookups

$$\frac{\operatorname{FT}(F) = \operatorname{func} F : \operatorname{inputs} : a_1 \ T_1 \ C_1 \dots a_n \ T_n \ C_n \ \operatorname{output} : \dots}{\operatorname{inputs}(F) = a_1 \ T_1 \ C_1, \dots, a_n \ T_n \ C_n}$$
 
$$\frac{\operatorname{FT}(F) = \operatorname{func} F : \operatorname{inputs} : \dots \operatorname{output} : a \ T \ C \dots}{\operatorname{output}(F) = a \ T \ C}$$
 
$$\frac{\operatorname{FT}(F) = \operatorname{func} F : \dots \operatorname{assign-output} : e}{\operatorname{op}(F) = e}$$

## 3 Semantics

Semantic domain:  $\mathbb{D}$ .

Single value:  $\mathbb{D}_1$ 

## 3.1 Semantics of Types

Semantics of basic types [T].

$$[boolean] = \mathbb{B} = \{ true, false \}$$

$$[\![\mathtt{int}]\!] = \mathbb{Z}$$

$$\llbracket \mathtt{number} \rrbracket = \mathbb{R}$$

$$[\![D]\!] = \{a_k = [\![T_k \ C_k]\!] \mid k \in 1..n\}$$

where attrs(D) = 
$$a_1 T_1 C_1, \ldots, a_n T_n C_n$$

Semantics of types [T C].

$$\llbracket T \ (i . . j) \rrbracket = \llbracket T \rrbracket^{\llbracket i \rrbracket : \llbracket j \rrbracket}$$

Semantics of cardinality limits  $\llbracket c \rrbracket \in \mathbb{N} \cup \{\infty\}$ .

$$[i] = i$$

$$\llbracket * \rrbracket = \infty$$

## 3.2 Semantical Algebra

Semantic algebra.

$$A^0 = Unit = \{\,()\,\}$$

$$A^{n} = A \times A^{n-1}$$

$$A^{m:n} = \bigcup_{k \in m..n} A^{k}$$

$$A^{*} = A^{0:\infty}$$

Note: from the above definition,  $A^1$  formally equals  $A \times Unit$ , so elements of this set are of the form (a, ()) where  $a \in A$ . I might sometimes write a instead of (a, ()) if it is clear from the context what is meant. (similar for  $A^n$ , where I will leave out the last element of the cartesian product)

$$= \begin{cases} (true,()), & n = m \land \forall i \in 1..n : a_i = b_i \\ (false,()), & \text{otherwise} \end{cases}$$

$$-neq : \mathbb{D} \times \mathbb{D} \to \mathbb{B}^1 : (a_1, \dots, a_n, ()) \ neq \ (b_1, \dots, b_m, ())$$

$$= \begin{cases} (true,()), & n \neq m \lor \forall i \in 1..n : a_i \neq b_i \\ (false,()), & \text{otherwise} \end{cases}$$

$$-alleq : \mathbb{D} \times \mathbb{D}^1_1 \to \mathbb{B}^1 : (a_1, \dots, a_n, ()) \ alleq \ (b, ())$$

$$= \begin{cases} (true,()), & \forall i \in 1..n : a_i = b \\ (false,()), & \text{otherwise} \end{cases}$$

$$-allneq : \mathbb{D} \times \mathbb{D}^1_1 \to \mathbb{B}^1 : (a_1, \dots, a_n, ()) \ allneq \ (b, ())$$

$$= \begin{cases} (true,()), & \forall i \in 1..n : a_i \neq b \\ (false,()), & \text{otherwise} \end{cases}$$

$$-anyeq : \mathbb{D} \times \mathbb{D}^1_1 \to \mathbb{B}^1 : (a_1, \dots, a_n, ()) \ anyeq \ (b, ())$$

$$= \begin{cases} (true,()), & \exists i \in 1..n : a_i = b \\ (false,()), & \text{otherwise} \end{cases}$$

$$-anyneq : \mathbb{D} \times \mathbb{D}^1_1 \to \mathbb{B}^1 : (a_1, \dots, a_n, ()) \ anyneq \ (b, ())$$

$$= \begin{cases} (true,()), & \exists i \in 1..n : a_i \neq b \\ (false,()), & \text{otherwise} \end{cases}$$

$$-plus_A : A^1 \to A^1 \to A^1 : (a_1, ()) \ plus_A \ (b_1, ()) = (a + b_1, ())$$

$$-substract_A : A^1 \to A^1 : (a_1, ()) \ plus_A \ (b_1, ()) = (a + b_1, ())$$

$$-mult_A : A^1 \times A^1 \to A^1 : (a_1, ()) \ mult_A \ (b_1, ()) = (a + b_1, ())$$

$$-div : \mathbb{R}^1 \times \mathbb{R}^1 \to \mathbb{R}^1 : (a_1, ()) \ div \ (b_1, ()) = (a + b_1, ())$$

$$-nult_A : A^1 \to \mathbb{R}^1 : (a_1, ()) \ div \ (b_1, ()) = (a + b_1, ())$$

$$-nult_A : \mathbb{R}^1 \to \mathbb{R}^1 : (a_1, ()) \ div \ (b_1, ()) = (a + b_1, ())$$

$$-nult_A : \mathbb{R}^1 \to \mathbb{R}^1 : (a_1, ()) \ div \ (b_1, ()) = (a + b_1, ())$$

$$-nult_A : \mathbb{R}^1 \to \mathbb{R}^1 : (a_1, ()) \ div \ (b_1, ()) = (a + b_1, ())$$

$$-nult_A : \mathbb{R}^1 \to \mathbb{R}^1 : (a_1, ()) \ div \ (b_1, ()) = (a + b_1, ())$$

$$-nult_A : \mathbb{R}^1 \to \mathbb{R}^1 : (a_1, ()) \ div \ (b_1, ()) = (a + b_1, ())$$

$$-nult_A : \mathbb{R}^1 \to \mathbb{R}^1 : (a_1, ()) \ div \ (b_1, ()) = (a + b_1, ())$$

$$-nult_A : \mathbb{R}^1 \to \mathbb{R}^1 : (a_1, ()) \ div \ (b_1, ()) = (a + b_1, ())$$

$$-nult_A : \mathbb{R}^1 \to \mathbb{R}^1 : (a_1, ()) \ div \ (b_1, ()) = (a + b_1, ())$$

$$-nult_A : \mathbb{R}^1 \to \mathbb{R}^1 : (a_1, ()) \ div \ (b_1, ()) = (a + b_1, ())$$

$$-nult_A : \mathbb{R}^1 \to \mathbb{R}^1 : (a_1, ()) \ div \ (b_1, ()) = (a + b_1, ())$$

$$-nult_A : \mathbb{R}^1 \to \mathbb{R}^1 : (a_1, ()) \ div \ (b_1, ()) = (a + b_1, ())$$

$$-nult_A : \mathbb{R}^1 \to \mathbb{R}^1 :$$

Note: equality is checked deeply, i.e. recursively on attributes of records. Given  $f: A_1 \times \cdots \times A_n \to B$  where  $A_1, \ldots, A_n \subset \mathbb{D}$  and  $B \subset \mathbb{D}$ , let

$$\hat{f}: \mathbb{D}^n_{\perp} \to \mathbb{D}_{\perp}: \hat{f}(a_1, \dots, a_n) = \begin{cases} f(a_1, \dots, a_n), & (a_1, \dots, a_n) \in \text{Dom } f \\ \perp, & \text{otherwise.} \end{cases}$$

### 3.3 Semantics of Expressions

Some denotations depend on the type derivation of an expression. For this reason, I will evaluate typing derivations instead of expressions. However, because I only need this in a few cases, I will often omit the derivation, i.e. I will write  $\llbracket e \rrbracket$  instead of  $\llbracket \mathcal{D} :: \emptyset \vdash e : T \ C \rrbracket$  if the type  $T \ C$  and the derivation  $\mathcal{D}$  are unimportant.

Values  $\llbracket v \rrbracket$ .

$$\llbracket True \rrbracket = (true, ())$$
 E-True 
$$\llbracket False \rrbracket = (false, ())$$
 E-False 
$$\llbracket i \rrbracket = (i, ())$$
 E-Int 
$$\llbracket r \rrbracket = (r, ())$$
 E-Number

Expressions [e].

$$\begin{bmatrix} \mathcal{D}_1 :: \emptyset \vdash e_1 : T \ (1..1) & \mathcal{D}_2 :: \emptyset \vdash e_2 : T \ (1..1) \end{bmatrix} = \llbracket e_1 \rrbracket \ substract_{\llbracket T \rrbracket} \llbracket e_2 \rrbracket \qquad \qquad \text{E-Subs}$$
 
$$\begin{bmatrix} \mathcal{D}_1 :: \emptyset \vdash e_1 : T \ (1..1) & \mathcal{D}_2 :: \emptyset \vdash e_2 : T \ (1..1) \end{bmatrix} = \llbracket e_1 \rrbracket \ substract_{\llbracket T \rrbracket} \llbracket e_2 \rrbracket \qquad \qquad \text{E-Mult}$$
 
$$\llbracket e_1 \not e_2 \rrbracket = \llbracket e_1 \rrbracket \ siv \ \llbracket e_2 \rrbracket \qquad \qquad \text{E-Div}$$
 
$$\llbracket e \operatorname{count} \rrbracket = \widehat{\operatorname{count}} (\llbracket e \rrbracket) \qquad \qquad \text{E-Count}$$
 
$$\llbracket e \operatorname{count} \rrbracket = \widehat{\operatorname{count}} (\llbracket e \rrbracket) \qquad \qquad \text{E-Project}$$
 
$$\llbracket e \operatorname{count} \rrbracket = \widehat{\operatorname{count}} (\llbracket e \rrbracket) \qquad \qquad \text{E-Project}$$
 
$$\llbracket f e_1 \operatorname{then} e_2 \operatorname{else} e_3 \rrbracket = (\llbracket e_1 \rrbracket) \widehat{\rightarrow} \llbracket e_2 \rrbracket \ \llbracket e_3 \rrbracket \qquad \qquad \text{E-If}$$
 
$$[\llbracket f e_1 \operatorname{then} e_2 \operatorname{else} e_3 \rrbracket = (\llbracket e_1 \rrbracket) \widehat{\rightarrow} \llbracket e_2 \rrbracket \ \llbracket e_3 \rrbracket \qquad \qquad \text{E-If}$$
 
$$[\llbracket f e_1 \operatorname{then} e_2 \operatorname{else} e_3 \rrbracket = (\llbracket e_1 \rrbracket) \widehat{\rightarrow} \llbracket e_2 \rrbracket \ \llbracket e_3 \rrbracket \qquad \qquad \text{E-Func}$$
 
$$[\llbracket f e_1 \operatorname{then} e_2 \operatorname{else} e_3 \rrbracket = [\llbracket e_1 \rrbracket) \widehat{\rightarrow} \llbracket e_2 \rrbracket \ \llbracket e_3 \rrbracket \qquad \qquad \text{E-Func}$$
 
$$[\llbracket f e_1 \operatorname{then} e_2 \operatorname{else} e_3 \rrbracket = [\llbracket e_1 \rrbracket ] \widehat{\rightarrow} \llbracket e_2 \rrbracket \ \llbracket e_3 \rrbracket \qquad \qquad \text{E-Func}$$
 
$$[\llbracket f e_1 \operatorname{then} e_2 \operatorname{else} e_3 \rrbracket = [\llbracket e_1 \rrbracket ] \widehat{\rightarrow} \llbracket e_3 \rrbracket \qquad \qquad \text{E-Func}$$
 
$$[\llbracket f e_1 \operatorname{then} e_2 \operatorname{else} e_3 \rrbracket = [\llbracket e_1 \operatorname{le} \operatorname{le} \operatorname{le} \rrbracket ] \mathbb{I} \ e_3 \rrbracket \qquad \qquad \text{E-Func}$$
 
$$[\llbracket f e_1 \operatorname{then} e_2 \operatorname{else} e_3 \rrbracket = [\llbracket e_1 \operatorname{le} \operatorname{le} \operatorname{le} \operatorname{le} \rrbracket ] \mathbb{I} \ e_3 \rrbracket \qquad \qquad \text{E-Func}$$
 
$$[\llbracket f e_1 \operatorname{then} e_2 \operatorname{else} e_3 \rrbracket = [\llbracket e_1 \operatorname{le} \operatorname{le} \operatorname{le} \operatorname{le} \operatorname{le} \rrbracket ] \mathbb{I} \ e_3 \rrbracket \qquad \qquad \text{E-Func}$$
 
$$[\llbracket f e_1 \operatorname{then} e_2 \operatorname{else} e_3 \rrbracket = [\llbracket e_1 \operatorname{le} \operatorname{le} \operatorname{le} \operatorname{le} \operatorname{le} \operatorname{le} \operatorname{le} \rrbracket ] \mathbb{I} \ e_3 \rrbracket \qquad \qquad \text{E-Func}$$
 
$$[\llbracket f e_1 \operatorname{then} e_2 \operatorname{else} e_3 \rrbracket = [\llbracket e_1 \operatorname{le} \operatorname$$

Note: equality between two empty lists (i.e. true) is different than the usual equality with null (i.e. always false) in other programming languages (and the official Rosetta documentation).

## 4 Typing

### 4.1 Declarative Typing

Some auxiliary definitions.

$$\begin{aligned} \operatorname{comparable}(T_1, T_2) &= T_1 <: T_2 \vee T_2 <: T_1 \\ \operatorname{overlap}((l_1..u_1), (l_2..u_2)) &= u_1 \geq l_2 \wedge u_2 \geq l_1 \\ \operatorname{comparable}^*(T_1 \ C_1, T_2 \ C_2) &= \operatorname{comparable}(T_1, T_2) \wedge \operatorname{overlap}(C_1, C_2) \\ \operatorname{union}((l_1..u_1), (l_2..u_2)) &= (\min(l_1, l_2).. \max(u_1, u_2)) \end{aligned}$$

Subtyping 
$$S <: T$$
.

$$T <: T$$
 S-Refl 
$$\frac{S <: U \quad U <: T}{S <: T}$$
 S-Trans int  $<:$  number S-Num

T-PlusInt

```
\frac{\Gamma \vdash e_1 : \mathtt{number} \ (1..1) \qquad \Gamma \vdash e_2 : \mathtt{number} \ (1..1)}{\Gamma \vdash e_1 + e_2 : \mathtt{number} \ (1..1)}
                                                                                                                                                        T-PlusNumber
                                             \frac{\Gamma \vdash e_1 : \mathtt{int} \ (1..1) \qquad \Gamma \vdash e_2 : \mathtt{int} \ (1..1)}{\Gamma \vdash e_1 * e_2 : \mathtt{int} \ (1..1)}
                                                                                                                                                                 T-MULTINT
                              \Gamma \vdash e_1 : \mathtt{number} \ (1..1) \qquad \Gamma \vdash e_2 : \mathtt{number} \ (1..1)
                                                     \Gamma \vdash e_1 * e_2 : \mathtt{number} \ (1..1)
                                                                                                                                                      T-MULTNUMBER
                                             \frac{\Gamma \vdash e_1 : \mathtt{int} \ (1..1) \qquad \Gamma \vdash e_2 : \mathtt{int} \ (1..1)}{\Gamma \vdash e_1 - e_2 : \mathtt{int} \ (1..1)}
                                                                                                                                                                   T-Subsint
                              \Gamma \vdash e_1 : \mathtt{number} \ (1..1) \qquad \Gamma \vdash e_2 : \mathtt{number} \ (1..1)
                                                     \Gamma \vdash e_1 - e_2 : \mathtt{number} \ (1..1)
                                                                                                                                                        T-SubsNumber
                              \Gamma \vdash e_1 : \mathtt{number} \ (1..1) \qquad \Gamma \vdash e_2 : \mathtt{number} \ (1..1)
                                                    \Gamma \vdash e_1 / e_2 : \text{number } (1..1)
                                                                                                                                                                 T-DIVISION
                                                                                            \Gamma \vdash e : T C
                                                                                \Gamma \vdash e \text{ count} : \text{int } (1..1)
                                                                                                                                                                     T-Count
\Gamma \vdash e : D (l..u)
                                    attrs(D) = a_1 \ T_1 \ (l_1..u_1), \dots, a_n \ T_n \ (l_n..u_n)
                                 \Gamma \vdash e \rightarrow a_k : T_k \ (l * l_k ... u * u_k)
                                                                                                                                                                 T-Project
            \Gamma \vdash e_1 : \mathtt{boolean} \ (1..1) \qquad \Gamma \vdash e_2 : T \ C \qquad \Gamma \vdash e_3 : T \ C
                                       \Gamma \vdash \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : T C
                                                                                                                                                                               T-IF
                                           \forall i \in 1..n : \Gamma \vdash e_i : T_i \ C_i
     \frac{\text{inputs}(F) = a_1 \ T_1 \ C_1, \dots, a_n \ T_n \ C_n \qquad \text{output}(F) = a \ T \ C}{\Gamma \vdash F(e_1, \dots, e_n) : T \ C}
                                                                                                                                                                        T-Func
\frac{\forall i \in 1..n : \Gamma \vdash e_i : T_i \ C_i \quad \text{attrs}(D) = a_1 \ T_1 \ C_1, \dots, a_n \ T_n \ C_n}{\Gamma \vdash D \{ a_1 = e_1, \dots, a_n = e_n \} : D \ (1..1)}
                                                                                                                                                           T-Construct
                                                                                                         x:T\ C\in\Gamma
                                                                                                         \overline{\Gamma \vdash x : T C}
                                                                                                                                                                          T-VAR
                                                                            \Gamma \vdash \mathsf{True} : \mathsf{boolean} \ (1..1)
                                                                                                                                                                        T-True
                                                                          \Gamma \vdash \texttt{False} : \texttt{boolean} \ (1..1)
                                                                                                                                                                       T-False
                                                                                               \Gamma \vdash i : \mathtt{int} \ (1..1)
                                                                                                                                                                            T-Int
                                                                                       \Gamma \vdash r : \mathtt{number} \ (1..1)
                                                                                                                                                                  T-Number
                                       \frac{\forall i \in 1..n : \Gamma \vdash e_i : T \ (l_i..u_i)}{\Gamma \vdash [e_1, \dots, e_n] : T \ (\sum_{i \in 1..n} l_i \dots \sum_{i \in 1..n} u_i)}
                                                                                                                                                                          T-List
                  \Gamma \vdash e : D \ (1..1) attrs(D) = a_1 \ T_1 \ C_1, \dots, a_n \ T_n \ C_n
                                \Gamma \vdash e \rightarrow a_k \text{ only exists} : \text{boolean } (1..1)
                                                                                                                                                          T-ONLYEXISTS
```

$$\frac{\Gamma \vdash e : T \ C}{\Gamma \vdash e \ \text{only-element} : T \ (0..1)} \qquad \text{T-OnlyElement}$$
 
$$\frac{\Gamma \vdash e : S \qquad S <: T}{\Gamma \vdash e : T} \qquad \text{T-Sub}$$

Typing function declarations F OK.

$$\underbrace{\operatorname{output}(F) = a_1 \ T_1 \ C_1, \dots, a_n \ T_n \ C_n}_{\text{output}(F) = a \ T \ C} \underbrace{a_1 : T_1 \ C_1, \dots, a_n : T_n \ C_n \vdash \operatorname{op}(F) : T \ C}_{F \ \mathrm{OK}}$$

Note: for equality, there are two sensible choices as premises. Either  $\Gamma \vdash e_1 : T \subset C_1$  and  $\Gamma \vdash e_2 : T \subset C_2$  or  $\Gamma \vdash e_1 : T \subset C$  and  $\Gamma \vdash e_2 : T \subset C$ . The second possibility eliminates equality checks that are always false because the operands can never have the same length.

### 4.2 Algorithmic Typing

These typing rules should be consistent with the declarative version, but they are defined in a way that is more straightforward to implement, because every rule is syntax-directed.

Introduce a new type nothing (i.e. the bottom type). Join of basic types  $join(T_1, T_2)$ .

$$\mathrm{join}(T,T)=T$$
  $\mathrm{join}(T_1,T_2)=\mathrm{join}(T_2,T_1)$   $\mathrm{join}(\mathtt{int}\,,\mathtt{number})=\mathtt{number}$   $rac{E\in\mathrm{supertypes}(D)}{\mathrm{join}(D,E)=E}$ 

$$\frac{E \notin \operatorname{supertypes}(D)}{\operatorname{DT}(E) = \operatorname{type} E \operatorname{extends} E' : \dots \qquad T = \operatorname{join}(D, E')}{\operatorname{join}(D, E) = T}$$

join(nothing, T) = T

Extension of join to  $n \in \mathbb{N}$  basic types.

$$\mathrm{join}()=\mathrm{nothing}$$
 
$$\mathrm{join}(T)=T$$
 
$$\frac{n\geq 3\qquad T'=\mathrm{join}(T_2,\ldots,T_n)\qquad T=\mathrm{join}(T_1,T')}{\mathrm{join}(T_1,\ldots,T_n)=T}$$

Join for types  $join^*(T_1 C_1, T_2 C_2)$ .

$$\frac{T = \text{join}(T_1, T_2)}{\text{join}^*(T_1 \ C_1, T_2 \ C_2) = T \ C}$$

Basic subtyping  $S \ll T$ . T < :: TSA-Refl int <:: number</pre> SA-Num  $E \in \text{supertypes}(D)$  $D < \cdots E$ SA-SUPER! nothing <:: TSA-Nothing Subtyping  $T_1$   $C_1 < :: T_2$   $C_2$ .  $\frac{T_1 < :: T_2 \qquad l_1 \ge l_2 \qquad u_1 \le u_2}{T_1 (l_1..u_1) < ::^* T_2 (l_1..u_1)}$ SA-CARD Typing rules  $\Gamma \vdash e : T C$ .  $\Gamma \vdash e_1 : \mathtt{boolean} \ (1..1) \qquad \Gamma \vdash e_2 : \mathtt{boolean} \ (1..1)$  $\Gamma \vdash e_1 \text{ or } e_2 : \text{boolean } (1..1)$ TA-OR  $\Gamma \vdash e_1 : \mathtt{boolean} \ (1..1) \qquad \Gamma \vdash e_2 : \mathtt{boolean} \ (1..1)$  $\Gamma \vdash e_1 \text{ and } e_2 : \texttt{boolean } (1..1)$ TA-AND  $\Gamma \vdash e : T \ C$  $\Gamma \vdash e \text{ exists} : \text{boolean } (1..1)$ TA-EXISTS  $\Gamma \vdash e : T \ C$  $\Gamma \vdash e \text{ single exists} : \texttt{boolean } (1..1)$ TA-SINGLEEXISTS  $\Gamma \vdash e : T \ C$  $\overline{\Gamma \vdash e \text{ multiple exists} : \text{boolean } (1..1)}$ TA-MULTIPLEEXISTS  $\Gamma \vdash e_1 : T_1 \ C_1 \qquad \Gamma \vdash e_2 : T_2 \ C_2 \qquad \text{comparable}(T_1, T_2)$  $\Gamma \vdash e_1 \text{ contains } e_2 : \text{boolean } (1..1)$ TA-Contains  $\Gamma \vdash e_1 : T_1 \ C_1 \qquad \Gamma \vdash e_2 : T_2 \ C_2 \qquad \text{comparable}(T_1, T_2)$  $\Gamma \vdash e_1 \operatorname{disjoint} e_2 : \operatorname{boolean} (1..1)$ TA-DISJOINT  $\underline{\Gamma \vdash e_1 : T_1 \ C_1} \qquad \underline{\Gamma \vdash e_2 : T_2 \ C_2} \qquad \text{comparable}^*(T_1 \ C_1, T_2 \ C_2)$  $\Gamma \vdash e_1 = e_2 : \texttt{boolean} \ (1..1)$ TA-EQUALS  $\underline{\Gamma \vdash e_1 : T_1 \ C_1} \qquad \Gamma \vdash e_2 : T_2 \ C_2 \qquad \text{comparable}^*(T_1 \ C_1, T_2 \ C_2)$  $\Gamma \vdash e_1 \Leftrightarrow e_2 : \texttt{boolean} \ (1..1)$ TA-Notequals  $\frac{\Gamma \vdash e_1 : T_1 \ C \qquad \Gamma \vdash e_2 : T_2 \ (1..1) \qquad \text{comparable}(T_1, T_2)}{\Gamma \vdash e_1 \, \texttt{all} \, \texttt{=} \, e_2 : \texttt{boolean} \ (1..1)}$ TA-ALLEQUALS  $\Gamma \vdash e_1 : T_1 \ C \qquad \Gamma \vdash e_2 : T_2 \ (1..1) \qquad \text{comparable}(T_1, T_2)$  $\Gamma \vdash e_1 \, \mathtt{all} \, extsf{<>} \, e_2 : \mathtt{boolean} \, \, (1..1)$ TA-ALLNOTEQUALS  $\Gamma \vdash e_1 : T_1 \ C \qquad \Gamma \vdash e_2 : T_2 \ (1..1) \qquad \text{comparable}(T_1, T_2)$ 

TA-ANYEQUALS

 $\Gamma \vdash e_1 \text{ any} = e_2 : \text{boolean } (1..1)$ 

```
\Gamma \vdash e_1 : T_1 \ C \qquad \Gamma \vdash e_2 : T_2 \ (1..1)
                                                                                comparable (T_1, T_2)
                                    \Gamma \vdash e_1 \text{ any} \Leftrightarrow e_2 : \text{boolean } (1..1)
                                                                                                                                       TA-ANYNOTEQUALS
                                           \frac{\Gamma \vdash e_1 : \mathtt{int} \ (1..1) \qquad \Gamma \vdash e_2 : \mathtt{int} \ (1..1)}{\Gamma \vdash e_1 + e_2 : \mathtt{int} \ (1..1)}
                                                                                                                                                      TA-PlusInt
                                \Gamma \vdash e_1 : T_1 \ (1..1) \qquad \Gamma \vdash e_2 : T_2 \ (1..1)
             T_1 < :: \mathtt{number} \qquad T_2 < :: \mathtt{number} \qquad T_1 
eq \mathtt{int} \lor T_2 
eq \mathtt{int}
                                           \Gamma \vdash e_1 + e_2 : \text{number } (1..1)
                                                                                                                                           TA-PlusNumber!
                                            \frac{\Gamma \vdash e_1 : \mathtt{int} \ (1..1) \qquad \Gamma \vdash e_2 : \mathtt{int} \ (1..1)}{\Gamma \vdash e_1 * e_2 : \mathtt{int} \ (1..1)}
                                                                                                                                                    TA-MULTINT
                                \Gamma \vdash e_1 : T_1 \ (1..1) \qquad \Gamma \vdash e_2 : T_2 \ (1..1)
             T_1 < :: number \qquad T_2 < :: number \qquad T_1 \neq \texttt{int} \lor T_2 \neq \texttt{int}
                                          \Gamma \vdash e_1 * e_2 : \text{number } (1..1)
                                                                                                                                          TA-MULTNUMBER!
                                           \frac{\Gamma \vdash e_1 : \mathtt{int} \ (1..1)}{\Gamma \vdash e_1 - e_2 : \mathtt{int} \ (1..1)}
                                                                                                                                                      TA-Subsint
                                \Gamma \vdash e_1 : T_1 \ (1..1) \qquad \Gamma \vdash e_2 : T_2 \ (1..1)
                                           T_2 <:: \mathtt{number} \qquad T_1 
eq \mathtt{int} \lor T_2 
eq \mathtt{int}
             T_1 <:: number
                                           \Gamma \vdash e_1 - e_2 : \mathtt{number} \ (1..1)
                                                                                                                                            TA-SubsNumber!
                                                       \Gamma \vdash e_1 : T_1 \ (1..1)
                    \Gamma \vdash e_2 : T_2 \ (1..1) \qquad T_1 < :: \mathtt{number}
                                                                                               T_2<:: number
                                              \Gamma \vdash e_1 / e_2 : \mathtt{number} \ (1..1)
                                                                                                                                                    TA-DIVISION!
                                                                            \frac{\Gamma \vdash e : T \ C}{\Gamma \vdash e \text{ count : int } (1..1)}
                                                                                                                                                        TA-Count
  \Gamma \vdash e : D (l..u) attrs(D) = a_1 T_1 (l_1..u_1), \dots, a_n T_n (l_n..u_n)
                                 \overline{\Gamma \vdash e \rightarrow a_k : T_k \ (l * l_k ... u * u_k)}
                                                                                                                                                     TA-Project
                                        \Gamma \vdash e_1 : \mathtt{boolean} \ (1..1)
  \Gamma \vdash e_2 : T_1 \ C_1 \qquad \Gamma \vdash e_3 : T_2 \ C_3 \qquad T \ C = join^*(T_1 \ C_1, T_2 \ C_2)
                                 \Gamma \vdash \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : T C
                                                                                                                                                                TA-IF!
inputs(F) = a_1 \ T_1 \ C_1, \dots, a_n \ T_n \ C_n \qquad \forall i \in 1...n : \Gamma \vdash e_i : T'_i \ C'_i
            \forall i \in 1..n : T_i' \ C_i' < :: T_n \ C_n \quad \text{output}(F) = a \ T \ C
\Gamma \vdash F(e_1, \dots, e_n) : T \ C
                                                                                                                                                          TA-Func!
                                      attrs(D) = a_1 T_1 C_1, \dots, a_n T_n C_n
                   \frac{\forall i \in 1..n : \Gamma \vdash e_i : T_i' \ C_i' \qquad \forall i \in 1..n : T_i' \ C_i' < :: T_i \ C_i}{\Gamma \vdash D \{ a_1 = e_1, \dots, a_n = e_n \} : D \ (1..1)}
                                                                                                                                              TA-Construct!
                                                                                                   x:T\ C\in\Gamma
                                                                                                   \overline{\Gamma \vdash x : T \ C}
                                                                                                                                                              TA-VAR
                                                                         \Gamma \vdash \mathsf{True} : \mathsf{boolean} \ (1..1)
                                                                                                                                                           TA-TRUE
```

```
\Gamma \vdash \texttt{False} : \texttt{boolean} \ (1..1)
                                                                                                                                                                             TA-False
                                                                                                         \Gamma \vdash i : \mathtt{int} \ (1..1)
                                                                                                                                                                                 TA-Int
                                                                                                  \Gamma \vdash r : \mathtt{number} \ (1..1)
                                                                                                                                                                        TA-Number
                                                                                              \Gamma \vdash []: nothing (0..0)
                                                                                                                                                                 TA-EMPTYLIST!
               \frac{n \ge 1 \qquad \forall i \in 1..n : \Gamma \vdash e_i : T_i \ (l_i..u_i) \qquad T = \text{join}(T_1, \dots, T_n)}{\Gamma \vdash [e_1, \dots, e_n] : T \ (\sum_{i \in 1..n} l_i \dots \sum_{i \in 1..n} u_i)}
                                                                                                                                                                              TA-LIST!
                               \Gamma \vdash e : D \ (1..1) attrs(D) = a_1 \ T_1 \ C_1, \dots, a_n \ T_n \ C_n
                                             \Gamma \vdash e \rightarrow a_k \text{ only exists} : \text{boolean } (1..1)
                                                                                                                                                                 TA-ONLYEXISTS
                                                                                                  \Gamma \vdash e : T\ C
                                                                               \Gamma \vdash e \text{ only-element} : T (0..1)
                                                                                                                                                            TA-ONLYELEMENT
Typing function declarations F OK.
                            \begin{array}{ll} \mathrm{inputs}(F) = a_1 \ T_1 \ C_1, \ldots, a_n \ T_n \ C_n & \mathrm{output}(F) = a \ T \ C \\ a_1 : T_1 \ C_1, \ldots, a_n : T_n \ C_n \vdash \mathrm{op}(F) : T' \ C' & T' \ C' < :: T \ C \end{array} 
                                                                                 F OK
                                                                                                                                                                               !
```