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1. Linear Algebra

1.1. Matrices

The **determinant** is a function that associates a number to a square matrix. Given a $n \times n$ matrix A, its determinant, denoted as $\det(A)$ or |A|, is defined recursively as follows:

$$\det(A) = \begin{cases} \sum_{j=1}^n \left(-1\right)^{i+j} a_{i,j} \det\left(M_{i,j}\right) \text{ if } n > 1\\ a_{11} \text{ otherwise} \end{cases}$$

Where j is any column of the matrix A chosen at random and $M_{i,j}$ is the matrix obtained by removing the i-th row and j-th column from A. The formula can also be applied with respect to rows instead of columns. When the matrix has dimension n=2, the formula can actually be simplified as follows:

$$\det(A) = \left(a_{1,1} \cdot a_{2,2}\right) - \left(a_{2,1} \cdot a_{1,2}\right)$$

Exercise 1.1.1: Given the matrix
$$A = \begin{pmatrix} 1 & 2 & 3 \\ 0 & 1 & 2 \\ 1 & 1 & 0 \end{pmatrix}$$
, compute its determinant.

Solution: The fastest way to compute a determinant is to pick the row/column that has the most zeros, because the number of $\det(M_{i,j})$ to compute is the smallest. In the case of A, the best choices are: the second row, the first column, the third row and the third column. Suppose the first column is chosen:

$$\det(A) = \sum_{i=1}^{3} (-1)^{i+j} a_{i,j} \det(M_{i,j}) = \\ (-1)^{1+1} a_{1,1} \det(M_{1,1}) + (-1)^{2+1} a_{2,1} \det(M_{2,1}) + (-1)^{3+1} a_{3,1} \det(M_{3,1}) = \\ 1 \cdot \begin{vmatrix} 1 & 2 \\ 1 & 0 \end{vmatrix} - 0 \cdot \begin{vmatrix} 2 & 3 \\ 1 & 0 \end{vmatrix} + 1 \cdot \begin{vmatrix} 2 & 3 \\ 1 & 2 \end{vmatrix} = (1 \cdot 0 - 1 \cdot 2) + (2 \cdot 2 - 3 \cdot 1) = 0 - 2 + 4 - 3 = -1$$

Theorem 1.1.1: A matrix is invertible if and only if its determinant is not zero.

Theorem 1.1.2: The determinant of a triangular matrix is equal to the product of the elements on its diagonal.

Proof: Consider an upper triangular matrix A and pick the first column to apply the formula:

$$\det(A) = \begin{vmatrix} a_{1,1} & a_{1,2} & \dots & a_{1,n} \\ 0 & a_{2,2} & \dots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & a_{n,n} \end{vmatrix} = a_{1,1} \begin{vmatrix} a_{2,2} & \dots & a_{2,n} \\ \vdots & \ddots & \vdots \\ 0 & \dots & a_{n,n} \end{vmatrix} = \dots = \prod_{i=1}^n a_{i,i}$$

The same is achieved for a lower triangular matrix by picking the first row.

Theorem 1.1.3 (Binet's Theorem): The determinant is a multiplicative function. That is to say, given two matrices *A* and *B*:

$$\det(AB) = \det(A)\det(B)$$

Theorem 1.1.4: The determinant is invariant with respect to transposition.

Theorem 1.1.5: Given an invertible matrix A, the determinant of its inverse is the reciprocal of the determinant of A:

$$\det(A^{-1}) = \frac{1}{\det(A)}$$

The **trace** of a square matrix is defined as the sum of the elements on its diagonal:

$$\operatorname{tr}(A) = \sum_{i=1}^n a_{i,i}$$

If a matrix is equal to his transposition, said matrix is called **symmetric**. If the inverse of a matrix is equal to his transposition, said matrix is called **orthogonal**.

Theorem 1.1.6: Let A and B be two product-conformant matrices. Then $(AB)^T = B^T A^T$.

1.2. Vector Spaces

Let V be a set, whose elements are called **vectors**. A vector \underline{v} is denoted as $\underline{v} = (v_1, v_2, ..., v_n)$, where each v_i with $1 \le i \le n$ is called the i-th **component** of \underline{v} .

Let + be an operation on such set, a *sum* of vectors, that has two vectors as arguments and returns another vector. That is, foreach $(\underline{x}, \underline{y}) \in V \times V$ there exists a vector $\underline{v} \in V$ such that $\underline{x} + \underline{y} = \underline{v}$.

Let \cdot be another operation, a *product* between a vector and a real number, that has a real number and a vector as argument and returns another vector. That is, foreach $\lambda \in \mathbb{R}$ and $\underline{v} \in V$ there exists a vector $\underline{w} \in V$ such that $\lambda \cdot \underline{v} = \underline{w}$.

Suppose those operations possess the following properties:

- (V, +) is an Abelian group;
- The product has the distributive property, such that for every $\lambda \in \mathbb{R}$ and for every $\underline{x}, \underline{y} \in V$ it is true that $\lambda \cdot \left(\underline{x} + \underline{y}\right) = \lambda \cdot \underline{x} + \lambda \cdot \underline{y}$;
- The product has the associative property, such that for every $\lambda, \mu \in \mathbb{R}$ and for every $\underline{x} \in V$ it is true that $(\lambda + \mu) \cdot \underline{x} = \lambda \cdot \underline{x} + \mu \cdot \underline{x}$;
- For every vector $\underline{v} \in V$, it is true that $1 \cdot \underline{v} = \underline{v}$.

If that is the case, the set V is called **vector space**. It should be noted that it does not matter what the elements of a vector space actually are (be they numbers, functions, polynomals, etcetera); as long as the aforementioned properties hold for the two operations, such set shares all of the properties that a vector space possesses.

For the sake of readability, the product between a real number and a vector is often represented without the dot. That is to say, the expressions $\lambda \cdot \underline{x}$ and $\lambda \underline{x}$ have the same meaning.

Exercise 1.2.1: Denote as \mathbb{R}^n the set containing all vectors of real components¹ in the *n*-dimensional plane. Prove that \mathbb{R}^n constitutes a vector space.

Solution: It is possible to define both a sum between two vectors in the n-dimensional plane and a product between a vector in the n-dimensional space and a real number. To sum two vectors in the n-dimensional space, it suffices to sum each component with each component. To multiply a vector in the n-dimensional space with a real number it suffices to multiply each component by that number:

$$\begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} + \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{pmatrix} = \begin{pmatrix} v_1 + w_1 \\ v_2 + w_2 \\ \vdots \\ v_n + w_n \end{pmatrix} \qquad \qquad \lambda \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} = \begin{pmatrix} \lambda v_1 \\ \lambda v_2 \\ \vdots \\ \lambda v_n \end{pmatrix}$$

Both operations obey the properties stated:

- $(\mathbb{R}^n, +)$ constitutes an Abelian group. In fact:
 - The sum has the associative property:

$$\begin{pmatrix} v_1 + w_1 \\ v_2 + w_2 \\ \vdots \\ v_n + w_n \end{pmatrix} + \begin{pmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{pmatrix} = \begin{pmatrix} v_1 + w_1 + u_1 \\ v_2 + w_2 + u_2 \\ \vdots \\ v_n + w_n + u_n \end{pmatrix} = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} + \begin{pmatrix} w_1 + u_1 \\ w_2 + u_2 \\ \vdots \\ w_n + u_n \end{pmatrix}$$

There exists an identity element, in the form of the vector whose components are all zero:

$$\begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} v_1 + 0 \\ v_2 + 0 \\ \vdots \\ v_n + 0 \end{pmatrix} = \begin{pmatrix} 0 + v_1 \\ 0 + v_2 \\ \vdots \\ 0 + v_n \end{pmatrix} = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix}$$

• Each vector in the *n*-dimensional space has an inverse element with respect to the sum, that is the same vector multiplied by -1:

$$\begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} + (-1) \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} + \begin{pmatrix} -v_1 \\ -v_2 \\ \vdots \\ -v_n \end{pmatrix} = \begin{pmatrix} v_1 + (-v_1) \\ v_2 + (-v_2) \\ \vdots \\ v_n + (-v_n) \end{pmatrix} = \begin{pmatrix} -v_1 + v_1 \\ -v_2 + v_2 \\ \vdots \\ -v_n + v_n \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$$

• The sum has the commutative property:

$$\begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} + \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{pmatrix} = \begin{pmatrix} v_1 + w_1 \\ v_2 + w_2 \\ \vdots \\ v_n + w_n \end{pmatrix} = \begin{pmatrix} w_1 + v_1 \\ w_2 + v_2 \\ \vdots \\ w_n + v_n \end{pmatrix} = \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{pmatrix} + \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix}$$

• The product has the associative property:

$$(\lambda+\mu) \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} = \begin{pmatrix} (\lambda+\mu)v_1 \\ (\lambda+\mu)v_2 \\ \vdots \\ (\lambda+\mu)v_n \end{pmatrix} = \begin{pmatrix} \lambda v_1 + \mu v_1 \\ \lambda v_2 + \mu v_2 \\ \vdots \\ \lambda v_n + \mu v_n \end{pmatrix} = \begin{pmatrix} \lambda v_1 \\ \lambda v_2 \\ \vdots \\ \lambda v_n \end{pmatrix} + \begin{pmatrix} \mu v_1 \\ \mu v_2 \\ \vdots \\ \mu v_n \end{pmatrix} = \lambda \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} + \mu \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix}$$

• The product has the distributive property:

¹This is a misnomer.

$$\lambda \left(\begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} + \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{pmatrix} \right) = \lambda \begin{pmatrix} v_1 + w_1 \\ v_2 + w_2 \\ \vdots \\ v_n + w_n \end{pmatrix} = \begin{pmatrix} \lambda(v_1 + w_1) \\ \lambda(v_2 + w_2) \\ \vdots \\ \lambda(v_n + w_n) \end{pmatrix} = \begin{pmatrix} \lambda v_1 + \lambda w_1 \\ \lambda v_2 + \lambda w_2 \\ \vdots \\ \lambda v_n + \lambda w_n \end{pmatrix} = \lambda \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} + \lambda \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{pmatrix}$$

• Multiplying a vector by the number 1 leaves the vector unchanged:

$$1 \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix} = \begin{pmatrix} 1v_1 \\ 1v_2 \\ \vdots \\ 1v_n \end{pmatrix} = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{pmatrix}$$

Exercise 1.2.2: Denote as \mathbb{P}_n the set containing all polynomials with real coefficients and degree less than or equal to n. Prove that \mathbb{P}_n constitutes a vector space.

Solution: It is possible to define both a sum between two polynomials with real coefficients and degree $\leq n$ and a product between a polynomial with real coefficients and degree $\leq n$ and a real number. To sum two such polynomials it suffices to sum the coefficients of their monomials having the same degree:

$$\left(a_n x^n + a_{n-1} x^{n-1} + \ldots + a_1 x + a_0\right) + \left(b_m x^m + b_{m-1} x^{m-1} + \ldots + b_1 x + b_0\right) = \\ a_n x^n + a_{n-1} x^{n-1} + \ldots + (a_m + b_m) x^m + (a_{m-1} + b_{m-1}) x^{m-1} + \ldots + (a_1 + b_1) x + (a_0 + b_0)$$

To multiply a polynomial with real coefficients and degree $\leq n$ with a real number it suffices to multiply each coefficient of its monomials by such number:

$$\lambda \big(a_n x^n + a_{n-1} x^{n-1} + \ldots + a_1 x + a_0 \big) = (\lambda a_n) x^n + (\lambda a_{n-1}) x^{n-1} + \ldots + (\lambda a_1) x + (\lambda a_0) x^{n-1} + \ldots + (\lambda a_n) x^{n-1} + \ldots + (\lambda$$

Both operations satisfy the properties required.

Given a vector space V, a set W is said to be a **subspace** of V if it's a subset of V and it's itself a vector space with respect to the same operations defined for V.

Theorem 1.2.1: Let V be a vector space. To prove that a set W is a subspace of V it suffices to prove that it is a subset of V and is algebraically closed with respect to the same operations defined for V.

Exercise 1.2.3: Consider the vector space \mathbb{R}^3 . Prove that the set W_1 is a subspace of \mathbb{R}^3 while W_2 is not.

$$W_1 = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} : \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3, x_1 + x_2 = 0 \right\} \qquad W_2 = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} : \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^3, x_2 = 2x_3 + 1 \right\}$$

Solution: The first set is a subspace of \mathbb{R}^3 because it is a subset of V and is algebraically closed:

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} + \begin{pmatrix} y_1 \\ y_2 \\ y_3 \end{pmatrix} = \begin{pmatrix} x_1 \\ -x_1 \\ x_3 \end{pmatrix} + \begin{pmatrix} y_1 \\ -y_1 \\ y_3 \end{pmatrix} = \begin{pmatrix} x_1 + y_1 \\ -x_1 - y_1 \\ x_3 + y_3 \end{pmatrix} \Rightarrow x_2 + y_2 = -x_1 - y_1 \Rightarrow x_2 + y_2 + (x_1 + y_1) = 0$$

$$\lambda \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \lambda \begin{pmatrix} x_1 \\ -x_1 \\ x_3 \end{pmatrix} = \begin{pmatrix} \lambda x_1 \\ -\lambda x_1 \\ \lambda x_3 \end{pmatrix} \Rightarrow \lambda x_2 = -\lambda x_1 \Rightarrow \lambda (x_1 + x_2) = 0$$

The second one, on the other hand, is not:

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} + \begin{pmatrix} y_1 \\ y_2 \\ y_3 \end{pmatrix} = \begin{pmatrix} x_1 \\ 2x_3 + 1 \\ x_3 \end{pmatrix} + \begin{pmatrix} y_1 \\ 2y_3 + 1 \\ y_3 \end{pmatrix} = \begin{pmatrix} x_1 + y_1 \\ 2x_3 + 2y_3 + 2 \\ x_3 + y_3 \end{pmatrix} \Rightarrow 2x_3 + 2y_3 + 2 \neq 2(x_3 + y_3) + 1 = \begin{pmatrix} x_1 + y_1 \\ 2x_3 + 2y_3 + 2 \\ x_3 + y_3 \end{pmatrix} \Rightarrow 2x_3 + 2y_3 + 2 \neq 2(x_3 + y_3) + 1 = \begin{pmatrix} x_1 + y_1 \\ 2x_3 + 2y_3 + 2 \\ x_3 + y_3 \end{pmatrix} \Rightarrow 2x_3 + 2y_3 + 2 \neq 2(x_3 + y_3) + 1 = \begin{pmatrix} x_1 + y_1 \\ 2x_3 + 2y_3 + 2 \\ x_3 + y_3 \end{pmatrix} \Rightarrow 2x_3 + 2y_3 + 2 \neq 2(x_3 + y_3) + 1 = \begin{pmatrix} x_1 + y_1 \\ 2x_3 + 2y_3 + 2 \\ x_3 + y_3 \end{pmatrix} \Rightarrow 2x_3 + 2y_3 + 2 \neq 2(x_3 + y_3) + 1 = \begin{pmatrix} x_1 + y_1 \\ 2x_3 + 2y_3 + 2 \\ x_3 + y_3 \end{pmatrix} \Rightarrow 2x_3 + 2y_3 + 2 \neq 2(x_3 + y_3) + 1 = \begin{pmatrix} x_1 + y_1 \\ 2x_3 + 2y_3 + 2 \\ x_3 + y_3 \end{pmatrix} \Rightarrow 2x_3 + 2y_3 + 2 \neq 2(x_3 + y_3) + 1 = \begin{pmatrix} x_1 + y_1 \\ 2x_3 + 2y_3 + 2 \\ x_3 + y_3 \end{pmatrix} \Rightarrow 2x_3 + 2y_3 + 2 \neq 2(x_3 + y_3) + 1 = \begin{pmatrix} x_1 + y_1 \\ 2x_3 + 2y_3 + 2 \\ x_3 + y_3 \end{pmatrix} \Rightarrow 2x_3 + 2y_3 + 2 \neq 2(x_3 + y_3) + 1 = \begin{pmatrix} x_1 + y_1 \\ 2x_3 + 2y_3 + 2 \\ x_3 + y_3 \end{pmatrix} \Rightarrow 2x_3 + 2y_3 + 2 \neq 2(x_3 + y_3) + 1 = \begin{pmatrix} x_1 + y_1 \\ 2x_3 + 2y_3 + 2 \\ x_3 + y_3 \end{pmatrix} \Rightarrow 2x_3 + 2y_3 +$$

Theorem 1.2.2: Let V be a vector space. The sets $\{\underline{0}\}$ and V are always subspaces of V.

1.3. Bases and Dimension

Let $\{\underline{v_1}, \underline{v_2}, ..., \underline{v_n}\}$ be a set of n vectors of a vector space V, and let $\lambda_1, \lambda_2, ..., \lambda_n$ be n real numbers (not necessarely distinct). Every summation defined as such:

$$\sum_{i=1}^n \lambda_i \underline{v_i} = \lambda_1 \underline{v_1} + \lambda_2 \underline{v_2} + \ldots + \lambda_i \underline{v_i} + \ldots + \lambda_n \underline{v_n}$$

Is called a **linear combination** of the vectors $\left\{\underline{v_1},\underline{v_2},...,\underline{v_n}\right\}$, with $\lambda_1,\lambda_2,...,\lambda_n$ as **coefficients**. A set of vectors $\left\{\underline{v_1},\underline{v_2},...,\underline{v_n}\right\}$ is said to be **linearly independent** if the only linear combination of such vectors that equals the null vector is the one that has 0 as every coefficient. If there exists a linear combination of such vectors that is equal to the null vector and that has at least a non-zero coefficient, those vectors are said to be **linearly independent**.

Theorem 1.3.1: Let $\{\underline{v_1}, \underline{v_2}, ..., \underline{v_n}\}$ be a set of n vectors of a vector space V. If those vectors are linearly dependent, there exists at least one vector of such set that can be expressed as a linear combination of the remaining vectors, and vice versa.

Proof: If such set of vectors is linearly dependent, there must exist a linear combination of the set that equals the null vector, be it:

$$\sum_{i=1}^n \lambda_i \underline{v_i} = \lambda_1 \underline{v_1} + \lambda_2 \underline{v_2} + \ldots + \lambda_j \underline{v_j} + \ldots + \lambda_n \underline{v_n} = \underline{0}$$

Where there's at least a non-zero coefficient. Let's assume, without loss of generality, that the j-th coefficient is non-zero (whether such coefficient is the only one to be non-zero is irrelevant). The product of such coefficient with the corresponding vector can be moved to the right side of the equation like so:

$$\lambda_1 v_1 + \lambda_2 v_2 + \ldots + \lambda_n v_n = -\lambda_j v_j$$

Dividing both sides by $-\lambda_j$ gives:

$$-\frac{\lambda_1}{\lambda_j} \underline{v_1} - \frac{\lambda_2}{\lambda_j} \underline{v_2} - \ldots - \frac{\lambda_n}{\lambda_j} \underline{v_n} = \underline{v_j}$$

Each $-\frac{\lambda_i}{\lambda_j}$ is itself a real number, and therefore the expression above is a linear combination that is equal to a vector of the set.

On the other hand, assume that the j-th vector of the set is equal to a linear combination of the remaining vectors like so:

$$\lambda_1\underline{v_1} + \lambda_2\underline{v_2} + \ldots + \lambda_n\underline{v_n} = v_j$$

Moving v_j to the left gives:

$$\lambda_1\underline{v_1} + \lambda_2\underline{v_2} + \ldots + (-1)\underline{v_j} + \ldots + \lambda_n\underline{v_n} = \underline{0}$$

Since -1 is a real number, the expression on the left side of the equation is indeed a linear combination of the whole set, that is equal to the null vector.

Exercise 1.3.1: Consider the vector space \mathbb{R}^2 . Check if the vectors $\underline{v_1} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $\underline{v_2} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ are linearly independent or linearly dependent.

Solution: Consider such linear combination:

$$\lambda_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \lambda_2 \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

To test whether $\underline{v_1}$ and $\underline{v_2}$ are linearly dependent or independent, it suffices to solve this system of equations:

$$\lambda_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \lambda_2 \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \Rightarrow \begin{pmatrix} \lambda_1 \\ 0 \end{pmatrix} + \begin{pmatrix} \lambda_1 \\ \lambda_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \Rightarrow \begin{pmatrix} 2\lambda_1 \\ \lambda_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \Rightarrow \begin{cases} 2\lambda_1 = 0 \\ \lambda_2 = 0 \end{cases} \Rightarrow \begin{cases} \lambda_1 = 0 \\ \lambda_2 = 0 \end{cases}$$

Since the only solution to such system is $\lambda_1=0, \lambda_2=0, v_1$ and v_2 are linearly independent. \square

Exercise 1.3.2: Consider the vector space \mathbb{R}^2 . Check if the vectors $\underline{v_1} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, $\underline{v_2} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ and $\underline{v_3} = \begin{pmatrix} 2 \\ 0 \end{pmatrix}$ are linearly independent or linearly dependent.

Solution: Consider such linear combination:

$$\lambda_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \lambda_2 \begin{pmatrix} 1 \\ 1 \end{pmatrix} + \lambda_3 \begin{pmatrix} 2 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

To test whether $\underline{v_1}$, $\underline{v_2}$ and $\underline{v_3}$ are linearly dependent or independent, it suffices to solve this system of equations:

$$\lambda_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \lambda_2 \begin{pmatrix} 1 \\ 1 \end{pmatrix} + \lambda_3 \begin{pmatrix} 2 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \Rightarrow \begin{cases} \lambda_1 + \lambda_2 + 2\lambda_3 = 0 \\ \lambda_2 = 0 \end{cases} \Rightarrow \begin{cases} \lambda_1 = -2\lambda_3 \\ \lambda_2 = 0 \end{cases}$$

Since there are infinite solutions to such system, including non-zero solutions, $\underline{v_1}$, $\underline{v_2}$ and $\underline{v_3}$ are linearly dependent. For example, setting $\lambda_1=1$ results in:

$$1\binom{1}{0} + 0\binom{1}{1} - \frac{1}{2}\binom{2}{0} = \binom{0}{0}$$

Which is, indeed, a correct identity.

A set of vectors $S = \{\underline{s_1}, ..., \underline{s_n}\}$ of a vector space V is said to **generate** V if every vector of V can be written as a linear combination of the vectors in S. That is to say, S generates V if for every $\underline{v} \in V$ there exist a set of coefficients $\lambda_1, ..., \lambda_n$ such that:

$$\underline{v} = \sum_{i=1}^{n} \lambda_i \underline{s_i} = \lambda_1 \underline{s_1} + \dots + \lambda_n \underline{s_n}$$

Theorem 1.3.2: Let S be a set of vectors of a vector space V that can generate V. Let $\underline{w} \in V$ be a random vector of V. The set of vectors $S \cup \{\underline{w}\}$ is linearly dependent.

Proof: If S can generate V and \underline{w} belongs to V, there exists a linear combination of the vectors in S such that:

$$\underline{w} = \sum_{i=1}^{n} \lambda_{i} \underline{s_{i}} = \lambda_{1} \underline{s_{1}} + \dots + \lambda_{n} \underline{s_{n}}$$

Moving w to the right side of the equation gives:

$$\underline{0} = (-1)\underline{w} + \lambda_1 s_1 + \ldots + \lambda_n s_n$$

The expression on the right side of the equation is indeed a linear combination of $S \cup \{\underline{w}\}$, that is equal to the null vector. Since at least -1 is a non zero coefficient, such set is linearly dependent.

A set of vectors that can generate a vector space and is itself linearly independent is called a **basis** for such vector space. The cardinality of a basis is called the **dimension** of the corresponding vector space. If a vector space contains just the null vector, such vector space is said to have dimension 0.

Theorem 1.3.3: A basis of a vector space has the minimum cardinality out of every set of vectors that can generate it. In other words, if a basis of a vector space has cardinality n, at least n vectors are needed to generate such space.

Exercise 1.3.3: Consider the vector space \mathbb{P}_2 . Knowing that the sets $\mathcal{B}_1 = \{1, x, x^2\}$ and $\mathcal{B}_2 = \{(x+1), (x-1), x^2\}$ are both bases for \mathbb{P}_2 , write the polynomial $p(x) = 3x^2 + 2x - 5$ as a linear combination of each.

Solution: It's trivial to see that, for the first basis, such linear combination is p(x) itself:

$$\lambda_0 1 + \lambda_1 x + \lambda_2 x^2 = -5 + 2x + 3x^2 \Rightarrow \begin{cases} \lambda_0 = -5 \\ \lambda_1 = 2 \\ \lambda_2 = 3 \end{cases}$$

Regarding the second basis, it can be rewritten as:

$$\lambda_0(x+1) + \lambda_1(x-1) + \lambda_2 x^2 \Rightarrow \lambda_0 x + \lambda_0 + \lambda_1 x - \lambda_1 + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) + (\lambda_0 + \lambda_1) x + \lambda_2 x^2 \Rightarrow (\lambda_0 - \lambda_1) x + \lambda_1 x + \lambda_2 x + \lambda_2 x + \lambda_1 x + \lambda_1 x + \lambda_2 x + \lambda_1 x + \lambda_1 x + \lambda_2 x + \lambda_1 x + \lambda_1 x + \lambda_2 x + \lambda_1 x + \lambda_2 x + \lambda_1 x + \lambda_1 x + \lambda_2 x + \lambda_1 x + \lambda_2 x + \lambda_1 x$$

Equating it term by term:

$$(\lambda_0-\lambda_1)+(\lambda_0+\lambda_1)x+\lambda_2x^2=-5+2x+3x^2\Rightarrow \begin{cases} \lambda_0-\lambda_1=-5\\ \lambda_0+\lambda_1=2\\ \lambda_2=3 \end{cases} \Rightarrow \begin{cases} \lambda_0=-\frac{3}{2}\\ \lambda_1=\frac{7}{2}\\ \lambda_2=3 \end{cases}$$

Therefore:

$$3x^2 + 2x - 5 = -\frac{3}{2}(x+1) + \frac{7}{2}(x-1) + 3x^2$$

The basis of a vector space that renders calculations the most "comfortable" is called the **canonical basis** for such vector space. Such basis is different from vector space to vector space.

Exercise 1.3.4: Determine the dimension of \mathbb{R}^n

Solution: Consider any n-dimensional vector of coordinates $a_1, a_2, ..., a_n$. It's easy to see that such vector is equal to the following linear combination:

$$\begin{pmatrix} a_1 \\ a_2 \\ \dots \\ a_n \end{pmatrix} = a_1 \begin{pmatrix} 1 \\ 0 \\ \dots \\ 0 \end{pmatrix} + a_2 \begin{pmatrix} 0 \\ 1 \\ \dots \\ 0 \end{pmatrix} + \dots + a_n \begin{pmatrix} 0 \\ 0 \\ \dots \\ 1 \end{pmatrix}$$

A set containing such vectors in linearly independent. Infact:

$$\lambda_1 \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix} + \lambda_2 \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix} + \ldots + \lambda_n \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix} \Rightarrow \begin{cases} \lambda_1 + 0 + \ldots + 0 = 0 \\ 0 + \lambda_2 + \ldots + 0 = 0 \\ \vdots \\ 0 + 0 + \ldots + \lambda_n = 0 \end{cases} \Rightarrow \begin{cases} \lambda_1 = 0 \\ \lambda_2 = 0 \\ \vdots \\ \lambda_n = 0 \end{cases}$$

This set of vectors is linearly independent and can generate \mathbb{R}^n , therefore it's a basis for \mathbb{R}^n . The dimension of \mathbb{R}^n is then n, since such set has cardinality n. In particular, this specific basis is the canonical basis for \mathbb{R}^n .

Exercise 1.3.5: Determine the dimension of \mathbb{P}_n

Solution: Consider any polynomial of degree at most n having real coefficients:

$$a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

Each monomial of such polynomial are itself polynomials of degree at most n having real coefficients. Therefore, the polynomial itself can be seen as a linear combination of the polynomials $\{x^n, x^{n-1}, ..., x^1, x^0\}$ with coefficients $a_n, a_{n-1}, ..., a_1, a_0$.

Such set of vectors is linearly independent. Infact:

This set of vectors is linearly independent and can generate \mathbb{P}_n , therefore it's a basis for \mathbb{P}_n . The dimension of \mathbb{P}_n is then n+1, since such set has cardinality n+1. In particular, this specific basis is the canonical basis for \mathbb{P}_n .

As stated, any vector can be expressed as a matrix composed by the coefficients of the linear combination of a basis. In general, a vector space has more than one basis, and for each basis the representation is most likely different. Nevertheless, each representation is connected with the others through a simple matrix multiplication.

Theorem 1.3.4: Let V be a vector space, and let $\mathcal{B} = \left\{\underline{b_1}, \underline{b_2}, ..., \underline{b_n}\right\}$ and $\mathcal{B}' = \left\{\underline{b_1'}, \underline{b_2'}, ..., \underline{b_n'}\right\}$ be two bases of V. Any generic vector $\underline{x} \in V$, can be represented with respect to both bases:

$$\underline{x} \Leftrightarrow \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}_{\mathcal{B}} \qquad \qquad \underline{x} \Leftrightarrow \begin{pmatrix} x'_1 \\ x'_2 \\ \vdots \\ x'_n \end{pmatrix}_{\mathcal{B}'}$$

There exists an invertible matrix P, independent of x, such that:

$$\begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = P \begin{pmatrix} x_1' \\ x_2' \\ \vdots \\ x_n' \end{pmatrix} = P^{-1} \begin{pmatrix} x_1 \\ x_2' \\ \vdots \\ x_n \end{pmatrix}$$

Proof: Being both bases constituted by vectors of the same vector space, it is possible to express the elements of \mathcal{B}' as linear combinations of the elements of \mathcal{B} :

$$\begin{cases} \underline{b_1'} = p_{1,1}\underline{b_1} + p_{1,2}\underline{b_2} + \ldots + p_{1,n}\underline{b_n} = \sum_{j=1}^n p_{1,j}\underline{b_j} \\ \underline{b_2'} = p_{2,1}\underline{b_1} + p_{2,2}\underline{b_2} + \ldots + p_{2,n}\underline{b_n} = \sum_{j=1}^n p_{2,j}\underline{b_j} \\ \vdots \\ \underline{b_n'} = p_{n,1}\underline{b_1} + p_{n,2}\underline{b_2} + \ldots + p_{n,n}\underline{b_n} = \sum_{j=1}^n p_{n,j}\underline{b_j} \end{cases}$$

Therefore:

$$\underline{x} = \sum_{j=1}^n x_j' \underline{b_j'} = \sum_{j=1}^n x_j' \sum_{i=1}^n p_{j,i} \underline{b_i} = \sum_{i=1}^n x_i \underline{b_i}$$

By comparing the third and fourth members of the equality term by term:

$$x_i = \sum_{j=1}^n p_{i,j} x_j' \Rightarrow \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} p_{1,1} & p_{1,2} & \dots & p_{1,n} \\ p_{2,1} & p_{2,2} & \dots & p_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ p_{n,1} & p_{n,2} & \dots & p_{n,n} \end{pmatrix} \begin{pmatrix} x_1' \\ x_2' \\ \vdots \\ x_n' \end{pmatrix} = P \begin{pmatrix} x_1' \\ x_2' \\ \vdots \\ x_n' \end{pmatrix}$$

Of course, it is also possible to go the other way around, expressing the elements of \mathcal{B} as linear combinations of the elements of \mathcal{B}' :

$$\begin{cases} \underline{b_1} = q_{1,1}\underline{b_1'} + q_{1,2}\underline{b_2'} + \ldots + q_{1,n}\underline{b_n'} = \sum_{j=1}^n q_{1,j}\underline{b_j'} \\ \underline{b_2} = q_{2,1}\underline{b_1'} + q_{2,2}\underline{b_2'} + \ldots + q_{2,n}\underline{b_n'} = \sum_{j=1}^n q_{2,j}\underline{b_j'} \\ \vdots \\ \underline{b_n} = q_{n,1}\underline{b_1'} + q_{n,2}\underline{b_2'} + \ldots + q_{n,n}\underline{b_n'} = \sum_{j=1}^n q_{n,j}\underline{b_j'} \end{cases}$$

Therefore:

$$\underline{x} = \sum_{j=1}^n x_j \underline{b_j} = \sum_{j=1}^n x_j \sum_{i=1}^n q_{j,i} \underline{b_i'} = \sum_{i=1}^n x_i' \underline{b_i'}$$

By comparing the third and fourth members of the equality term by term:

$$x_i' = \sum_{j=1}^n q_{i,j} x_j \Rightarrow \begin{pmatrix} x_1' \\ x_2' \\ \vdots \\ x_n' \end{pmatrix} = \begin{pmatrix} q_{1,1} & q_{1,2} & \dots & q_{1,n} \\ q_{2,1} & q_{2,2} & \dots & q_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ q_{n,1} & q_{n,2} & \dots & q_{n,n} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = Q \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$

Substituting the one in the expression of the other gives:

$$\begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = P \begin{pmatrix} x_1' \\ x_2' \\ \vdots \\ x_n' \end{pmatrix} = PQ \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \qquad \qquad \begin{pmatrix} x_1' \\ x_2' \\ \vdots \\ x_n' \end{pmatrix} = Q \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n' \end{pmatrix} = QP \begin{pmatrix} x_1' \\ x_2' \\ \vdots \\ x_n' \end{pmatrix}$$

Since the two matrices on the edges of the equalities are the same, for these equalities to hold both matrix products PQ and QP must be equal to the identity matrix. In other words, P and Q are the inverse of each other, therefore:

$$\begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = P \begin{pmatrix} x_1' \\ x_2' \\ \vdots \\ x_n' \end{pmatrix} = P^{-1} \begin{pmatrix} x_1 \\ x_2' \\ \vdots \\ x_n \end{pmatrix} = P^{-1} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$

1.4. Linear Transformations

A transformation $\phi: V \mapsto W$, with both V and W being vector spaces, is called a **linear transformation** if and only if:

$$\phi \big(v_1 + v_2\big) = \phi \big(v_1\big) + \phi \big(v_2\big) \ \forall v_1, v_2 \in V \\ \qquad \qquad \phi (\lambda \underline{v}) = \lambda \phi (\underline{v}) \ \forall \underline{v} \in V, \lambda \in \mathbb{R}$$

In particular, if V = W, the transformation ϕ is said to be an **endomorphism**.

Exercise 1.4.1: Consider the vector space \mathbb{R} (that is, the set of real numbers). Check whether the transformations $\phi_1(x) = 2x$ and $\phi_2(x) = x + 1$ are linear or not.

Solution:

- The transformation $\phi_1(x)=2x$ is linear. In fact, given two real numbers a and b, is indeed true that 2(a+b)=2a+2b, since the product between real numbers has the distributive property. Similarly, given a real number a and a real number λ , it is true that $2(\lambda a)=2\lambda a$, since the product between real numbers has the associative property;
- The transformation $\phi_2(x)=x+1$ is not linear. Given two real numbers a and b, it results in $\phi_2(a+b)=(a+b)+1=a+b+1$, while $\phi_2(a)+\phi_2(b)=a+1+b+1=a+b+2$.

It can be shown that a linear transformation is equivalent to a manipulation of matrices. Let $\phi: V \mapsto W$ be a linear transformation between two vector space V and W. Let $B = \left\{\underline{b_1},...,\underline{b_n}\right\}$ be a basis for V and $C = \left\{\underline{c_1},...,\underline{c_m}\right\}$ a basis for W. Each vector $\underline{x} \in V$ can be written as a linear combination of the vectors of B:

$$\underline{x} = \sum_{i=1}^{n} \lambda_i \underline{b_i}$$

Applying ϕ to \underline{x} gives:

$$\phi(\underline{x}) = \phi\left(\sum_{i=1}^n \lambda_i \underline{b_i}\right) = \sum_{i=1}^n \phi\left(\lambda_i \underline{b_i}\right) = \sum_{i=1}^n \lambda_i \phi\left(\underline{b_i}\right)$$

The two rightmost equalities stem from the fact that ϕ is linear.

Each $\phi(b_i)$ is a vector of W, since it's the result of applying ϕ to an vector of V. This means that each $\phi(b_i)$ can itself be written as a linear combination of elements of C:

$$\phi(b_i) = \sum_{j=1}^m \gamma_{j,i} c_j$$

Substituting it back in the previous expression gives:

$$\phi(\underline{x}) = \sum_{i=1}^{n} \lambda_i \left(\sum_{j=1}^{m} \gamma_{j,i} c_j \right) = \sum_{i,j=1}^{n,m} \lambda_i \gamma_{j,i} c_j$$

This means that, fixed a given basis B, to know all the relevant information regarding a vector \underline{x} of V it suffices to "store" the λ coefficients of its linear combination with respect to B in a (column) vector.

In a similar fashion, to know all the relevant information of its image $\phi(\underline{x})$ it suffices to store the $\sum_{j=1}^{m} \lambda_i \gamma_{j,i}$ coefficients of its linear combination with respect to C in a (column) vector:

$$\underline{x} \Longleftrightarrow \begin{pmatrix} \lambda_1 \\ \vdots \\ \lambda_n \end{pmatrix} \qquad \qquad \phi(\underline{x}) \Longleftrightarrow \begin{pmatrix} \mu_1 \\ \vdots \\ \mu_n \end{pmatrix}$$

Where, for clarity, each $\sum_{j=1}^m \lambda_i \gamma_{j,i}$ has been written simply as μ_i .

It is then possible to describe the application of the transformation ϕ as the following product of matrices:

$$\begin{pmatrix} \mu_1 \\ \vdots \\ \mu_n \end{pmatrix} = \begin{pmatrix} \gamma_{1,1} & \gamma_{1,2} & \dots & \gamma_{1,n} \\ \gamma_{2,1} & \gamma_{2,2} & \dots & \gamma_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ \gamma_{m,1} & \gamma_{m,2} & \dots & \gamma_{m,n} \end{pmatrix} \begin{pmatrix} \lambda_1 \\ \vdots \\ \lambda_n \end{pmatrix}$$

Exercise 1.4.2: Consider the linear application $T: \mathbb{R}^3 \to \mathbb{R}^2$ defined below. Express it as a matrix multiplication with respect to the two bases \mathcal{B}_1 and \mathcal{B}_2 .

$$T\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x-z \\ y+z \end{pmatrix} \qquad \mathcal{B}_1 = \left\{ \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix}, \begin{pmatrix} -2 \\ 1 \\ 4 \end{pmatrix} \right\} \qquad \mathcal{B}_2 = \left\{ \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \begin{pmatrix} 2 \\ 1 \end{pmatrix} \right\}$$

Solution: The first step is to express the vectors of \mathcal{B}_1 for \mathbb{R}^3 evaluated in T as linear combinations of the vectors of \mathcal{B}_2 for \mathbb{R}^2 :

$$T \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} = \lambda_{1,1} \begin{pmatrix} 1 \\ 2 \end{pmatrix} + \lambda_{2,1} \begin{pmatrix} 2 \\ 1 \end{pmatrix} \hspace{0.5cm} T \begin{pmatrix} 2 \\ 1 \\ -1 \end{pmatrix} = \lambda_{1,2} \begin{pmatrix} 1 \\ 2 \end{pmatrix} + \lambda_{2,2} \begin{pmatrix} 2 \\ 1 \end{pmatrix} \hspace{0.5cm} T \begin{pmatrix} -2 \\ 1 \\ 4 \end{pmatrix} = \lambda_{1,3} \begin{pmatrix} 1 \\ 2 \end{pmatrix} + \lambda_{2,3} \begin{pmatrix} 2 \\ 1 \end{pmatrix}$$

Let $T:V\mapsto W$ a linear transformation between vector spaces V and W. The set of all vectors of W that have a correspondant in V through T is called the **image** of the transformation T, and is denoted as $\mathfrak{I}(T)$. It may or may not coincide with W.

$$\mathfrak{I}(T) = \{ \underline{w} \in W : \exists \underline{v} \in V \text{ s.t. } T(\underline{v}) = \underline{w} \}$$

The notion of image is present in every transformations, not just linear ones, but images of linear transformations possess properties that images of generic transformations don't.

Theorem 1.4.1: Let $T: V \mapsto W$ be a linear transformation between vector spaces V and W. $\mathfrak{I}(W)$ is a subspace of W.

Proof: By Theorem 1.2.1, it suffices to prove that $\underline{w_1} + \underline{w_2} \in \mathfrak{I}(W)$ holds for all $\underline{w_1}, \underline{w_2} \in \mathfrak{I}(W)$ and that $\lambda \underline{w} \in \mathfrak{I}(W)$ holds for all $\underline{w} \in \mathfrak{I}(W)$ and $\lambda \in \mathbb{R}$.

By definition, if $w \in \mathfrak{I}(W)$ then there exists $v \in V$ such that T(v) = w. Therefore:

$$w_1 + w_2 = T \big(v_1 \big) + T \big(v_2 \big) \hspace{1cm} \lambda \underline{w} = \lambda T (\underline{v})$$

By virtue of T being linear:

$$w_1 + w_2 = T \big(v_1 \big) + T \big(v_2 \big) = T \big(v_1 + v_2 \big) \qquad \qquad \lambda \underline{w} = \lambda T (\underline{v}) = T (\lambda \underline{v})$$

In both cases, there exists a vector in V such that the application of T gives such vector, therefore $\mathfrak{I}(W)$ is algebraically closed with respect to the operations defined for W.

Let $T: V \mapsto W$ a linear transformation between vector spaces V and W. The set of all vectors of V such that the application of T to those vectors gives the null vector (of W) is called the **kernel** of T, and is denoted as $\ker(T)$.

$$\ker(T) = \{ v \in V : T(v) = 0 \}$$

Theorem 1.4.2: Let $T:V\mapsto W$ be a linear transformation between vector spaces V and W. $\ker(V)$ is a subspace of V.

Proof: By Theorem 1.2.1, it suffices to prove that $\underline{v_1} + \underline{v_2} \in \ker(V)$ holds for all $\underline{v_1}, \underline{v_2} \in \ker(V)$ and that $\underline{\lambda v} \in \ker(V)$ holds for all $\underline{v} \in \ker(V)$ and $\underline{\lambda} \in \mathbb{R}$.

By definition, if $v \in \ker(V)$ holds, then T(v) = 0. By virtue of T being linear:

$$T\big(v_1+v_2\big)=T\big(v_1\big)+T\big(v_2\big)=\underline{0}+\underline{0}=\underline{0} \qquad \qquad T(\lambda\underline{v})=\lambda T(\underline{v})=\lambda(\underline{0})=\underline{0}$$

Let $T:V\mapsto W$ be a linear transformation between vector spaces V and W. The dimension of the image of T is called the **rank** of T, and denoted as $\operatorname{rank}(T)$, while the dimension of the kernel of T is called the **nullity** of T, and denoted as $\operatorname{null}(T)$.

Theorem 1.4.3 (Rank-nullity theorem): Let $T: V \mapsto W$ be a linear transformation between vector spaces V and W. The dimension of V is given by the sum of the rank of T and the nullity of T:

$$\dim(V) = \operatorname{rank}(T) + \operatorname{null}(T) = \dim(\ker(T)) + \dim(\mathfrak{I}(T))$$

Let $T: V \mapsto W$ be a linear transformation between vector spaces V and W. The linear transformation $T^{-1}: W \mapsto V$ is said to be the **inverse** of T if:

$$T^{-1}(T(\underline{v})) = T(T^{-1}(\underline{v})) = \underline{v}, \ \forall \underline{v} \in V$$

As for any function, a linear transformation T has an inverse if and only if it is both injective and subjective. A linear transformation that has an inverse is said to be **invertible**.

Theorem 1.4.4: Let $T: V \mapsto W$ be a linear transformation. If T is injective, then its nullity is 0.

Proof: If T is injective then, for any distinct $\underline{v_1},\underline{v_2}\in V$, $T(\underline{v_1})\neq T(\underline{v_2})$, which is to say $T(\underline{v_1})-T(\underline{v_2})\neq \underline{0}$. But T is linear by definition, therefore $T(\underline{v_1})-T(\underline{v_2})=T(\underline{v_1}-\underline{v_2})$. Being V a vector space, it algebraically closed with respect to the sum of vectors, therefore $(\underline{v_1}-\underline{v_2})$ is itself a member of V distinct from $\underline{0}$, be it \underline{v} . In other words, if T is injective, $T(\underline{v})$ has to be different from $\underline{0}$ for any $\underline{v}\in V$, that isn't the null vector, that is to say that the kernel is only composed of the null vector, which is the definition of the nullity of a linear transformation to be 0.

Theorem 1.4.5: Let $T: V \mapsto W$ be a linear transformation. If T is invertible, then V and W have the same dimension.

Proof: By Theorem 1.4.3, $\dim(V) = \dim(\ker(T)) + \dim(\mathfrak{I}(T))$. Being T invertible, the dimension of the image equals the dimension of the codomain W. By Theorem 1.4.4, $\dim(\ker(T)) = 0$. Therefore, $\dim(V) = 0 + \dim(\mathfrak{I}(T)) = \dim(W)$.

As stated before, every result concerning linear transformations can be formulated very naturally as a result concerning matrices.

Theorem 1.4.6: Let A be the $m \times n$ matrix associated to the invertible linear application $T: V \mapsto W$ with respect to two bases \mathcal{B} and \mathcal{C} . Then, m and n are equal (that is, A is a square matrix).

Proof: By Theorem 1.4.5, if T is an invertible linear transformation, $\dim(V) = \dim(W)$. Since the dimensions of A are $\dim(V)$ and $\dim(W)$ respectively, m = n.

Indeed, it is possible to define a kernel and an image for an invertible matrix. Consider the linear transformation $T:V\mapsto W$, with respect to whom a $n\times n$ matrix A of real values can be associated. Therefore, any vector $\underline{w}\in W$ can be written as $A\underline{v}$, where \underline{v} is a vector in V. Writing v as a linear combination of the canonical basis of V gives:

$$\underline{w} = A\underline{v} = A\Big(\lambda_1\underline{e_1} + \lambda_2\underline{e_2} + \ldots + \lambda_n\underline{e_n}\Big) = A\lambda_1\underline{e_1} + A\lambda_2\underline{e_2} + \ldots + A\lambda_n\underline{e_n}$$

But multiplying the matrix A by the canonical vector e_i simply returns the i-th column of A:

$$A\underline{e_i} = \begin{pmatrix} a_{1,1} & a_{1,2} & \dots & a_{1,n} \\ a_{2,1} & a_{2,2} & \dots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n,1} & a_{n,2} & \dots & a_{n,n} \end{pmatrix} \begin{pmatrix} 0 \\ \vdots \\ i \\ \vdots \\ 0 \end{pmatrix} = \begin{pmatrix} a_{1,i} \\ a_{2,i} \\ \vdots \\ a_{n,i} \end{pmatrix}$$

Which means that any image can be written as a linear combination of the columns of A, taken as vectors:

$$\underline{w} = A\underline{v} = A\lambda_1\underline{e_1} + A\lambda_2\underline{e_2} + \ldots + A\lambda_n\underline{e_n} = \lambda_1 \begin{pmatrix} a_{1,1} \\ a_{2,1} \\ \vdots \\ a_{n,1} \end{pmatrix} + \lambda_2 \begin{pmatrix} a_{1,2} \\ a_{2,2} \\ \vdots \\ a_{n,2} \end{pmatrix} + \ldots + \lambda_n \begin{pmatrix} a_{1,n} \\ a_{2,n} \\ \vdots \\ a_{n,n} \end{pmatrix}$$

Being \underline{w} a generic vector, this must mean that the columns of A, taken as vectors, is a set that can generate W. To know the dimension of $\mathfrak{I}(V)$, that is to say, the rank of A, it suffices to find the smallest number of column-vectors of A that is linearly independent.

By Theorem 1.4.3, the dimension of $\mathfrak{I}(V)$, which is equal to $\mathrm{rank}(A)$, has to be equal to the dimension of the domain, which in this case is just \mathbb{R}^n having dimension n. Therefore, for a matrix to be invertible (that is, to be the matrix associated to an invertible linear transformation), its rank has to be equal to the number of its columns or, equivalently, if its columns form a linearly independent set. If this happens, such a matrix is said to have **full rank**.

Theorem 1.4.7: A matrix is invertible if and only if it has full rank.

Theorem 1.3.4 proves that it is possible to convert the representation of a vector with respect to a given basis in the representation of the same vector to a different basis by multiplying the known representation with respect to a "conversion" matrix P. The same can be achieved with respect to matrices associated to endomorphisms.

Theorem 1.4.8: Let $T: V \mapsto V$ be an endomorphism of dimension n. Let A be the matrix associated to T with respect to the basis \mathcal{B} (for both domain and codomain), and let A' be the matrix associated to T with respect to a different basis \mathcal{B}' . There exists an invertible matrix P such that:

$$A = PA'P^{-1}$$

Proof: Let \underline{x} be a vector of V, and let \underline{y} be the result of applying T to \underline{x} . Being T an endomorphism, both \underline{x} and y belong to the same vector space, and can therefore be represented by the bases \mathcal{B} and \mathcal{B}' :

$$\underline{x} \Leftrightarrow \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}_{\mathcal{B}} \qquad \qquad \underline{x} \Leftrightarrow \begin{pmatrix} x_1' \\ \vdots \\ x_n' \end{pmatrix}_{\mathcal{B}'} \qquad \underline{y} = T(\underline{x}) \Leftrightarrow \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix}_{\mathcal{B}} \qquad \underline{y} = T(\underline{x}) \Leftrightarrow \begin{pmatrix} y_1' \\ \vdots \\ y_n' \end{pmatrix}_{\mathcal{B}'}$$

By definition of associated matrix, applying T to \underline{x} is equivalent to multiplying A with the representation of \underline{x} with respect to \mathcal{B} , or multiplying A' with the representation of \underline{x} with respect to \mathcal{B}' :

$$\begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix}_{\mathcal{B}} = A \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}_{\mathcal{B}} \qquad \qquad \begin{pmatrix} y_1' \\ \vdots \\ y_n' \end{pmatrix}_{\mathcal{B}'} = A' \begin{pmatrix} x_1' \\ \vdots \\ x_n' \end{pmatrix}_{\mathcal{B}'}$$

As stated in Theorem 1.3.4, there exist a matrix P that permits to convert the representation of a vector with respect to a given basis in the representation to a different basis, while the inverse matrix P^{-1} does the opposite conversion. Such conversion, since they belong to the same vector space V, can be done for both x and y:

$$\begin{pmatrix} y_1' \\ y_2' \\ \vdots \\ y_n' \end{pmatrix} = P^{-1} \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} \qquad \qquad \begin{pmatrix} x_1' \\ x_2' \\ \vdots \\ x_n' \end{pmatrix} = P^{-1} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$

Substituting in the previous expression gives:

$$\begin{pmatrix} y_1' \\ \vdots \\ y_n' \end{pmatrix}_{\mathcal{B}'} = A' \begin{pmatrix} x_1' \\ \vdots \\ x_n' \end{pmatrix}_{\mathcal{B}'} \Rightarrow P^{-1} \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix}_{\mathcal{B}} = A'P^{-1} \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}_{\mathcal{B}} \Rightarrow P^{-1}A \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}_{\mathcal{B}} \Rightarrow A'P^{-1} \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}_{\mathcal{B}} \Rightarrow P^{-1}A = A'P^{-1} \Rightarrow P'P'A = PA'P^{-1} \Rightarrow A = PA'P^{-1}$$

1.5. Eigenvalues and eigenvectors

Let A be an $n \times n$ square matrix, and let λ be a real value. The n-dimensional vector \underline{x} is said to be an **eigenvector** of A if it's not null and if:

$$A\underline{x} = \lambda \underline{x}$$

Where λ is the corresponding **eigenvalue** of A.

Retrieving the eigenvectors of a matrix A by applying such definition is not possible, since the information contained in the equation is insufficient. In fact:

$$A\underline{x} = \lambda \underline{x} \Rightarrow \begin{pmatrix} a_{1,1} & a_{1,2} & \dots & a_{1,n} \\ a_{2,1} & a_{2,2} & \dots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n,1} & a_{n,2} & \dots & a_{n,n} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} = \lambda \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \Rightarrow \begin{cases} a_{1,1} \cdot x_1 + a_{1,2} \cdot x_2 + \dots + x_n a_{1,n} = \lambda x_1 \\ a_{2,1} \cdot x_1 + a_{2,2} \cdot x_2 + \dots + x_n a_{2,n} = \lambda x_2 \\ \vdots \\ a_{n,1} \cdot x_1 + a_{n,2} \cdot x_2 + \dots + x_n a_{n,n} = \lambda x_n \end{cases}$$

Even assuming the A matrix to be known, this system of equation has n equations but n+1 unknowns (the n components of \underline{x} and λ). It is still possible to retrieve the eigenvectors of a matrix by following a different approach, by first retrieving its eigenvalues and then applying such definition.

Given a square matrix A and a real value λ , the **characteristic polynomial** of A is defined as:

$$p_A(\lambda) = \det(A-\lambda I) = c_0 + c_1\lambda + c_2\lambda^2 + \ldots + c_{n-1}\lambda^{n-1} + (-1)^n\lambda^n$$

Where:

$$c_0 = \det(A)$$

$$c_{n-1} = (-1)^{n-1}\operatorname{tr}(A)$$

Theorem 1.5.1: A real value is an eigenvalue for a given matrix if and only if it is a root of its characteristic polynomial.

Proof: First, suppose that $\lambda \in \mathbb{R}$ is an eigenvalue for a $n \times n$ square matrix A. By definition of eigenvalue, there must exist a non-null vector \underline{x} such that $A\underline{x} = \lambda \underline{x}$. Then:

$$A\underline{x} = \lambda \underline{x} \Rightarrow A\underline{x} = \lambda I\underline{x} \Rightarrow A\underline{x} - \lambda I\underline{x} = \underline{0} \Rightarrow (A - \lambda I)\underline{x} = \underline{0}$$

This means that \underline{x} is a vector that belongs to the kernel of the matrix $(A - \lambda I)$. Therefore, the nullity of $(A - \lambda I)$ can't be zero.

By Theorem 1.4.3, $\dim(A-\lambda I)=\operatorname{rank}(A-\lambda I)+\operatorname{null}(A-\lambda I)$. But $(A-\lambda I)$ and A have the same dimension, therefore $n=\operatorname{rank}(A-\lambda I)+\operatorname{null}(A-\lambda I)$. Since $\operatorname{null}(A-\lambda I)$ is non zero, for this equality to hold the rank of $(A-\lambda I)$ has to be less than n. By Theorem 1.4.7, the matrix $(A-\lambda I)$ cannot be invertible, and by Theorem 1.1.1 this must mean that the determinant of $(A-\lambda I)$ is 0.

Suppose then that λ is a root for the characteristic polynomial of A. This means that $\det(A-\lambda I)$ is equal to 0. By Theorem 1.1.1, this must mean that $(A-\lambda I)$ is not invertible, which in turn by Theorem 1.4.7 must mean that the rank of $(A-\lambda I)$ is less than n. By Theorem 1.4.3, $n=\operatorname{rank}(A-\lambda I)+\operatorname{null}(A-\lambda I)$, and being the rank less than n in turn implies that the kernel of $(A-\lambda I)$ does not contain just the null vector. This means that it exists a vector \underline{x} such that $(A-\lambda I)\underline{x}=\underline{0}$. But then:

$$(A-\lambda I)\underline{x}=\underline{0}\Rightarrow A\underline{x}-\lambda I\underline{x}=\underline{0}\Rightarrow A\underline{x}=\lambda I\underline{x}\Rightarrow A\underline{x}=\lambda\underline{x}$$

Which is the definition of eigenvalue.

Knowing how to compute eigenvalues, it is then possible to solve the aforementioned equation and retrieve the eigenvectors.

Eigenvectors and eigenvalues can be defined with respect to linear transformations as well. Given a linear transformation $T: V \mapsto V$, a vector $\underline{v} \in V$ is an eigenvector for T if $T\underline{v} = \lambda \underline{v}$, where λ is an eigenvalue for T. Notice how it has been imposed that the transformation T is an endomorphism, since otherwise mirroring the definition of eigenvector for matrices could not have been possible.

As stated in Theorem 1.5.1, to compute the eigenvalues of a matrix, it suffices to compute its characteristic polynomial. But any matrix can be associated to a linear transformation and vice versa, therefore to compute the eigenvalues of a linear transformation it suffices to compute the characteristic polynomial of the associated matrix of the linear transformation.

Theorem 1.5.2: Let $T: V \mapsto V$ be an endomorphism, and let A and A' be two matrices associated to T with respect to the bases \mathcal{B} and \mathcal{B}' respectively. The characteristic polynomials of A and A' are equivalent.

Proof: The result follows from applying Theorem 1.4.8 to the characteristic polynomial of one of the matrices:

$$\begin{split} p_A(\lambda) &= \det(A - \lambda I) = \det(PA'P^{-1} - \lambda I) = \det(PA'P^{-1} - \lambda PIP^{-1}) = \\ \det(P(A'P^{-1} - \lambda IP^{-1})) &= \det(P(A' - \lambda I)P^{-1}) = \det(P)\det(A' - \lambda I)\det(P^{-1}) = \\ \det(A' - \lambda I) &= p_{A'}(\lambda) \end{split}$$

Theorem 1.5.2 justifies referring to such polynomial as the characteristic polynomial of the linear transformation itself, and not to one of the possible associated matrices to such transformation, since the choice of the matrix is irrelevant. Of course, the best choice for the associated matrix is the one constructed with respect to the canonical basis, because in general it requires the least amount of effort.

Theorem 1.5.3 (Diagonalization theorem):

- With respect to endomorphisms. Let $T: V \mapsto V$ be an endomorphism of dimension n that has n linearly independent eigenvectors $\underline{e_1},...,\underline{e_n}$. Let E be the set that contains such vectors, forming a basis for V. Let P be the matrix associated to T with respect to the vectors in E. The matrix P is a diagonal matrix whose non-zero element are the eigenvalues of T.
- With respect to matrices. Let A be a $n \times n$ matrix that has n linearly independent eigenvectors $\underline{e_1},...,\underline{e_n}$. Then there exist two matrices P and D such that $A = PDP^{-1}$, where P is an invertible matrix whose columns are the eigenvectors of A and D is a diagonal matrix whose non-zero elements are the eigenvalues of A.

Proof:

The first point is trivial

For the second point, consider the two matrices P and D:

$$P = (\underbrace{e_1} \ \underbrace{e_2} \ \cdots \ \underbrace{e_n}) = \begin{pmatrix} e_{1,1} & e_{2,1} & \dots & e_{n,1} \\ e_{1,2} & e_{2,2} & \dots & e_{n,2} \\ \vdots & \vdots & \ddots & \vdots \\ e_{1,n} & e_{2,n} & \dots & e_{n,n} \end{pmatrix} \qquad \qquad D = \begin{pmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_n \end{pmatrix}$$

The matrix multiplication AP is by definition equivalent to multiplying A with each column vector of P. That is, the i-th column of AP is given by multiplying the matrix A with the i-th column vector of P, giving $A\underline{e}_i$. But by definition multiplying the matrix representation of an endomorphism with one of his eigenvectors is equivalent to multiplying said eigenvector by its corresponding eigenvalue. Therefore:

$$AP = \left(A\underline{e_1} \ A\underline{e_2} \ \dots \ A\underline{e_n}\right) = \left(\lambda_1\underline{e_1} \ \lambda_2\underline{e_2} \ \dots \ \lambda_n\underline{e_n}\right)$$

Consider the matrix multiplication PD. By definition, the i-th element of such matrix is given by the sum of the products of the corresponding elements of the i-th row of P and the i-th column of D. By construction, the elements in D are zero except for the ones on its diagonal, therefore the i-th column of PD is just the i-th column vector of P multiplied by the i, i-th element of D, which is λ_i . Therefore:

$$PD = \begin{pmatrix} \lambda_1 \underline{e_1} \ \lambda_2 \underline{e_2} \ \dots \ \lambda_n \underline{e_n} \end{pmatrix}$$

This shows that the two matrix products AP and PD are equivalent. Since by assumption the set of the eigenvectors of A form a basis, by Theorem 1.4.7 P has to be invertible. But then:

$$AP = PD \Rightarrow APPP^{-1} \Rightarrow A = PDP^{-1}$$

If for a given square matrix A there exist an invertible matrix P and a diagonal matrix D such that $A = PDP^{-1}$, matrix A is said to be **diagonalizable**. As stated in Theorem 1.5.3, the matrix P is an invertible matrix whose columns are the eigenvectors of A while D is a diagonal matrix whose non-zero elements are the eigenvalues of A.

By the Fundamental Theorem of Algebra, the characteristic polynomial of any matrix will always have at least n roots, albeit they might be complex numbers. Therefore, any square matrix will always have n (not necessarely distinct) eigenvalues. Despite this, the fact that the set of its eigenvectors forms a basis for the vector space associated to A isn't always true, therefore not all matrices are diagonalizable. A matrix whose set of eigenvectors does not form a basis is said to be **defective**.

Exercise 1.5.1: Prove that the matrix $A = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}$ is defective.

Solution: Computing the characteristic polynomial of A gives:

$$p_A(\lambda) = \det(A - \lambda I) = \begin{vmatrix} 0 - \lambda & 1 - 0 \\ 0 - 0 & 0 - \lambda \end{vmatrix} = \begin{vmatrix} -\lambda & 1 \\ 0 & -\lambda \end{vmatrix} = (-\lambda) \cdot (-\lambda) - (0 \cdot 1) = \lambda^2$$

Such polynomial has only two roots, both being 0. Therefore, the eigenvalues of A are $\lambda_1 = \lambda_2 = 0$. By applying the definition:

$$A\underline{x} = \lambda \underline{x} \Rightarrow \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = 0 \begin{pmatrix} x \\ y \end{pmatrix} \Rightarrow \begin{pmatrix} 0 \cdot x + 1 \cdot y \\ 0 \cdot x + 0 \cdot y \end{pmatrix} = \begin{pmatrix} 0 \cdot x \\ 0 \cdot y \end{pmatrix} \Rightarrow \begin{pmatrix} y \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \Rightarrow \begin{cases} y = 0 \\ 0 = 0 \end{cases}$$

This means that the eigenvectors of A are all the vectors in the form $\binom{0}{k}$ with $k \in \mathbb{R}$. Of course, the set $E = \left\{ \binom{0}{k} \right\} \subset \mathbb{R}^2$ is not linearly independent (at least two vectors are needed) and therefore A is defective.

Determining whether a matrix is diagonalizable through such definition can quickly become cumbersome, but there are necessary and sufficient conditions that are equivalent and that can ease the process.

Let A be a matrix and λ one of its eigenvalues. The number of times λ appears as a root of the characteristic polynomial of A is the **algebraic multiplicity** of λ , and is denoted as $m_a(\lambda)$. The dimension of the vector space generated by the set of eigenvectors that have λ as their eigenvalue is the **geometric multiplicity** of λ , and is denoted as $m_a(\lambda)$.

Theorem 1.5.4: For any eigenvalue λ , the following inequality holds:

$$1 \le m_a(\lambda) \le m_a(\lambda)$$

Theorem 1.5.5: A matrix is diagonalizable if and only if, for each of its eigenvalues $\lambda_i, m_a(\lambda_i) = m_a(\lambda_i)$.

Corollary 1.5.1: Any $n \times n$ matrix that has n distinct eigenvalues is diagonalizable.

Proof: If a matrix has as many distinct eigenvalues as its dimension it means that the algebraic multiplicity of any of its eigenvalues is 1. By Theorem 1.5.4, for any eigenvalue λ_i its geometric multiplicity must also be 1, because $1 \leq m_g(\lambda_i) \leq 1$. The fact that such matrix is diagonalizable follows from applying Theorem 1.5.5.

Theorem 1.5.6: A symmetric matrix is always diagonalizable.

1.6. Spectral Theorem

Aside from the notions of sum between two vectors and multiplication of a vector by a scalar, which are mandatory requirements for a vector space to be defined as such, for some (but not all) vector spaces it is possible to also define other operations.

One such example is the **inner product**: given a vector space V, the inner product of two vectors v_1 and v_2 of V, denoted as $\langle v_1, v_2 \rangle$, is an operation that returns a scalar and that possesses such properties:

- Symmetry: for any vectors $\underline{v_1},\underline{v_2},\langle\underline{v_1},\underline{v_2}\rangle=\langle\underline{v_2},\underline{v_1}\rangle$ Linearity of the first term: For any two scalars a,b and for any vectors $\underline{v_1},\underline{v_2},\underline{v_3},$

$$\langle av_1+bv_2,v_3\rangle=a\langle v_1,v_3\rangle+b\langle v_2,v_3\rangle$$

• Positive-definiteness: for any non-null vectors $v_1,v_2,\langle v_1,v_2\rangle\geq 0.$

The simplest example of an inner product is the one defined for \mathbb{R}^n , which is simply a matrix multiplication between a $1 \times n$ matrix and a $n \times 1$ matrix:

$$\langle \underline{x},\underline{y}\rangle = \underline{x}^T\underline{y} = x_1y_1 + x_2y_2 + \ldots + x_ny_n = \sum_{i=1}^n x_iy_i$$

Indeed, such product possesses all of the properties presented above.

Any inner product allows the definition of the **norm** of a vector, which is the square root of the inner product between a vector and itself:

$$\|v\| = \sqrt{\langle v, v \rangle}$$

Since the inner product of a vector with itself is always equal or greater that zero (property 3), such square root is always well-defined.

In turn, the norm of a vector allows the definition of an **angle** between vectors:

$$\cos(\theta) = \frac{\langle \underline{x}, \underline{y} \rangle}{\parallel \underline{x} \parallel \parallel \underline{y} \parallel}$$

If the cosine of the angle between two vectors is 1, said vectors are said to be **parallel**, while if it is 0 they are said to be orthogonal. In particular:

$$1 = \frac{\langle \underline{x}, \underline{y} \rangle}{\parallel \underline{x} \parallel \parallel \underline{y} \parallel} \Rightarrow \langle \underline{x}, \underline{y} \rangle = \parallel \underline{x} \parallel \parallel \underline{y} \parallel \qquad \qquad 0 = \frac{\langle \underline{x}, \underline{y} \rangle}{\parallel \underline{x} \parallel \parallel \underline{y} \parallel} \Rightarrow \langle \underline{x}, \underline{y} \rangle = 0$$

Exercise 1.6.1: Consider the vector space \mathbb{R}^2 . Compute the norm of $\binom{1}{2}$.

Solution:

$$\sqrt{\langle \binom{1}{2}, \binom{1}{2} \rangle} = \sqrt{(1 \ 2) \binom{1}{2}} = \sqrt{1 \cdot 1 + 2 \cdot 2} = \sqrt{5}$$

A basis for a vector space whose vectors are pairwise orthogonal (in other words, for any distinct v_i, v_j in said basis, $\langle v_i, v_j \rangle = 0$) is called an **orthogonal basis**. In other words, a set of vectors form an orthonormal basis if, for any distinct $\underline{v_i}, v_j$, the following holds:

$$\langle \underline{v_i}, \underline{v_j} \rangle = \begin{cases} 1 \text{ if } \underline{v_i} = \underline{v_j} \\ 0 \text{ otherwise} \end{cases}$$

In particular, if said vectors all have norm equal to 1, said basis is called an **orthonormal basis**. If the eigenvectors of symmetric matrix form an orthonormal basis, Theorem 1.5.3 applies in a very specific way.

Theorem 1.6.1 (Spectral theorem): Let A be a symmetric matrix whose eigenvectors can form an orthonormal basis and whose eigenvalues are all real. Then there exist two matrices P and D such that $A = PDP^T$, where P is an orthogonal matrix whose columns are the orthonormal eigenvectors of A and D is a diagonal matrix whose non-zero elements are the eigenvalues of A.

Proof: The fact that P and D with these characteristics exist stems from Theorem 1.5.3, since the eigenvectors of A form a basis. What has to be proved is that, under such conditions, P is orthogonal.

Exercise 1.6.2: Consider the following symmetric matrix A. Find the two matrices D and P described in Theorem 1.6.1.

$$A = \begin{pmatrix} -1 & 1 & 0 \\ 1 & -1 & 0 \\ 0 & 0 & 3 \end{pmatrix}$$

Solution: A is diagonalizable by virtue of Theorem 1.5.6. The eigenvalues can be retrieved from:

$$\det(A - \lambda I) = \begin{vmatrix} -1 - \lambda & 1 & 0 \\ 1 & -1 - \lambda & 0 \\ 0 & 0 & 3 - \lambda \end{vmatrix} = (3 - \lambda) \begin{vmatrix} -1 - \lambda & 1 \\ 1 & -1 - \lambda \end{vmatrix} = (3 - \lambda) \left((-1 - \lambda)^2 - 1 \right) = (3 - \lambda) (\cancel{1} + \lambda^2 + 2 \cancel{\lambda} - 1) = (3 - \lambda) (\lambda^2 + 2\lambda) = \lambda (3 - \lambda) (\lambda + 2) \Rightarrow \lambda_1 = 0, \lambda_2 = 3, \lambda_3 = -2$$

An eigenvector can then be retrieved as follows:

$$A\underline{x} = \lambda \underline{x} \Rightarrow \begin{pmatrix} -1 & 1 & 0 \\ 1 & -1 & 0 \\ 0 & 0 & 3 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \lambda \begin{pmatrix} x \\ y \\ z \end{pmatrix} \Rightarrow \begin{pmatrix} -1 \cdot x + 1 \cdot y + 0 \cdot z \\ 1 \cdot x - 1 \cdot y + 0 \cdot z \\ 0 \cdot x + 0 \cdot y + 3 \cdot z \end{pmatrix} = \begin{pmatrix} \lambda x \\ \lambda y \\ \lambda z \end{pmatrix} \Rightarrow \begin{pmatrix} y - x \\ x - y \\ 3z \end{pmatrix} = \begin{pmatrix} \lambda x \\ \lambda y \\ \lambda z \end{pmatrix}$$

Having three eigenvalues, this amounts to solve three systems of linear equations:

$$\begin{cases} y - x = \lambda_1 x \\ x - y = \lambda_1 y \Rightarrow \begin{cases} y - x = 0x \\ x - y = 0y \Rightarrow \end{cases} \begin{cases} y - x = 0 \\ x - y = 0 \Rightarrow \end{cases} \begin{cases} y = x \\ x = y \Rightarrow \end{cases} \begin{cases} y = x \\ 0 = 0 \Rightarrow \end{cases} \begin{cases} k \\ k \\ 0 = 0 \end{cases}$$

$$\begin{cases} y - x = \lambda_2 x \\ x - y = \lambda_2 y \Rightarrow \begin{cases} y - x = 3x \\ x - y = 3y \Rightarrow \end{cases} \begin{cases} y = 4x \\ x = 4y \Rightarrow \begin{cases} y = 4x \\ x = 16x \Rightarrow \begin{cases} y = 0 \\ 0 = 0 \end{cases} \end{cases} \forall k \in \mathbb{R}$$

$$3z = \lambda_2 z$$

$$\begin{cases} y-x=\lambda_3 x\\ x-y=\lambda_3 y \Rightarrow \begin{cases} y-x=-2x\\ x-y=-2y \Rightarrow \end{cases} \begin{cases} y=-x\\ x=-y \Rightarrow \begin{cases} y=-x\\ x=-(-x) \Rightarrow \begin{cases} y=-x\\ 0=0 \Rightarrow \begin{pmatrix} k\\ -k\\ 0 \end{cases} \end{cases} \forall k \in \mathbb{R}$$

$$3z=\lambda_3 z$$

Which gives:

$$A = P'DP'^{-1} \Rightarrow \begin{pmatrix} -1 & 1 & 0 \\ 1 & -1 & 0 \\ 0 & 0 & 3 \end{pmatrix} = \begin{pmatrix} k & 0 & k \\ k & 0 & -k \\ 0 & k & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & -2 \end{pmatrix} \begin{pmatrix} \frac{1}{2k} & \frac{1}{2k} & 0 \\ 0 & 0 & \frac{1}{k} \\ \frac{1}{2k} & -\frac{1}{2k} & 0 \end{pmatrix}$$

Out of all P matrices, the one of interest is the one whose columns vectors have norm equal to 1.

$$\parallel e_1 \parallel = \sqrt{\langle \begin{pmatrix} k \\ k \\ 0 \end{pmatrix}, \begin{pmatrix} k \\ k \\ 0 \end{pmatrix} \rangle} = \sqrt{\begin{pmatrix} k \\ k \\ 0 \end{pmatrix} (k \ k \ 0)} = \sqrt{k \cdot k + k \cdot k + 0 \cdot 0} = \sqrt{2k^2} = \sqrt{2} \ |k|$$

$$\parallel e_2 \parallel = \sqrt{\langle \begin{pmatrix} 0 \\ 0 \\ k \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ k \end{pmatrix} \rangle} = \sqrt{\begin{pmatrix} 0 \\ 0 \\ k \end{pmatrix} (0 \ 0 \ k)} = \sqrt{0 \cdot 0 + 0 \cdot 0 + k \cdot k} = \sqrt{k^2} = |k|$$

It then suffices to impose the norm to be equal to 1:

$$\sqrt{2} \; |k| = 1 \Rightarrow k = \pm \frac{1}{\sqrt{2}} \qquad \qquad |k| = 1 \Rightarrow k = \pm 1 \qquad \qquad \sqrt{2} \; |k| = 1 \Rightarrow k = \pm \frac{1}{\sqrt{2}}$$

Which gives:

$$A = PDP^{T} \Rightarrow \begin{pmatrix} -1 & 1 & 0 \\ 1 & -1 & 0 \\ 0 & 0 & 3 \end{pmatrix} = \begin{pmatrix} \pm \frac{1}{\sqrt{2}} & 0 & \pm \frac{1}{\sqrt{2}} \\ \pm \frac{1}{\sqrt{2}} & 0 & \mp \frac{1}{\sqrt{2}} \\ 0 & \pm 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & -2 \end{pmatrix} \begin{pmatrix} \pm \frac{1}{\sqrt{2}} & \pm \frac{1}{\sqrt{2}} & 0 \\ 0 & 0 & \pm 1 \\ \pm \frac{1}{\sqrt{2}} & \mp \frac{1}{\sqrt{2}} & 0 \end{pmatrix}$$

1.7. Cholesky decomposition

A symmetric matrix A is said to be **definite positive** if, for any vector \underline{x} , $\langle \underline{x}, A\underline{x} \rangle > 0$. It is instead said to be **semidefinite positive** if, for any vector \underline{x} , $\langle \underline{x}, A\underline{x} \rangle \geq 0$.

Theorem 1.7.1: If a symmetric matrix is definite positive, each one of its eigenvalues is real and strictly positive.

Proof:

Theorem 1.7.2: If a symmetric matrix is definite positive, each one of its eigenvalues is real and either positive or equal to 0.

Proof: The idea is the same as in Theorem 1.7.1 but considering \geq instead of >.

Theorem 1.7.3 (Cholesky Decomposition): For any positive definite matrix A there exists a lower triangular matrix L such that $A = LL^T$.

Proof: The theorem can be proven in a constructive way by defining an algorithm that recursively retrieves said L matrix.

$$A = \begin{pmatrix} a_{1,1} & a_{1,2} & \dots & a_{1,n} \\ a_{1,2} & a_{2,2} & \dots & a_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{1,n} & a_{2,n} & \dots & a_{n,n} \end{pmatrix} \qquad L = \begin{pmatrix} l_{1,1} & 0 & \dots & 0 \\ l_{1,2} & l_{2,2} & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ l_{1,n} & l_{2,n} & \dots & l_{n,n} \end{pmatrix} \qquad L^T = \begin{pmatrix} l_{1,1} & l_{1,2} & \dots & l_{1,n} \\ 0 & l_{2,2} & \dots & l_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & l_{n,n} \end{pmatrix}$$

The (1,1) entry of the product between L and L^T is given by the inner product of the first row of L and the first column of L^T :

$$l_{1,1} \cdot l_{1,1} + 0 \cdot 0 + 0 \cdot 0 + \dots + 0 \cdot 0 = l_{1,1}^2$$

This means that, for the equality $A=LL^T$ to be true, $l_{1,1}$ ought to be equal to $\sqrt{a_{1,1}}$. The generic (1,i) entry of the product between L and L^T is given by the inner product of the first row of L and the *i*-th column of L^T :

$$l_{1,1} \cdot l_{1,i} + 0 \cdot l_{2,i} + 0 \cdot l_{3,i} + \ldots + 0 \cdot 0 = l_{1,1} l_{1,i}$$

This means that, for the equality $A = LL^T$ to be true, $a_{1,i}$ ought to be equal to $l_{1,1}l_{1,i}$, which in turn means that $l_{1,i}$ ought to be equal to $a_{1,i}/l_{1,1}$.

The (2,2) entry of the product between L and L^T is given by the inner product of the second row of L and the second column of L^T :

$$l_{1,2} \cdot l_{1,2} + l_{2,2} \cdot l_{2,2} + 0 \cdot 0 + \ldots + 0 \cdot 0 = l_{1,2}^2 + l_{2,2}^2$$

This means that, for the equality $A = LL^T$ to be true, $l_{2,2}$ must be equal to $\sqrt{a_{2,2} - l_{1,2}^2}$.