



## Pytorch-cheatsheet-en

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# PyTorch CHEAT SHEET

1 Load data      2 Define model      3 Train model      4 Evaluate model

## General

PyTorch is a open source machine learning framework. It uses **torch.Tensor** – multi-dimensional matrices – to process. A core feature of neural networks in PyTorch is the autograd package, which provides automatic derivative calculations for all operations on tensors.

<b>import torch</b>	Root package	<b>torch.randn(*size)</b>	Create random tensor
<b>import torch.nn as nn</b>	Neural networks	<b>torch.Tensor(L)</b>	Create tensor from list
<b>from torchvision import datasets, models, transforms</b>	Popular image datasets, architectures & transforms	<b>tnsr.view(a,b, ...)</b>	Reshape tensor to size (a, b, ...)
<b>import torch.nn.functional as F</b>	Collection of layers, activations & more	<b>requires_grad=True</b>	tracks computation history for derivative calculations

## Layers



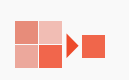
**nn.Linear(m, n):** Fully Connected layer (or dense layer) from m to n neurons



**nn.ConvXd(m, n, s):** X-dimensional convolutional layer from m to n channels with kernel size s;  $X \in \{1, 2, 3\}$



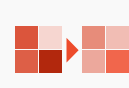
**nn.Flatten():** Flattens a contiguous range of dimensions into a tensor



**nn.MaxPoolXd(s):** X-dimensional pooling layer with kernel size s;  $X \in \{1, 2, 3\}$



**nn.Dropout(p=0.5):** Randomly sets input elements to zero during training to prevent overfitting



**nn.BatchNormXd(n):** Normalizes a X-dimensional input batch with n features;  $X \in \{1, 2, 3\}$



**nn.Embedding(m, n):** Lookup table to map dictionary of size m to embedding vector of size n



**nn.RNN/LSTM/GRU:** Recurrent networks connect neurons of one layer with neurons of the same or a previous layer

*torch.nn offers a bunch of other building blocks.*

*A list of state-of-the-art architectures can be found at <https://paperswithcode.com/sota>.*

## Load data

A dataset is represented by a class that inherits from **Dataset** (resembles a list of tuples of the form (features, label)).

**DataLoader** allows to load a dataset without caring about its structure.

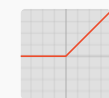
Usually the dataset is split into training (e.g. 80%) and test data (e.g. 20%).

```
1 from torch.utils.data
2 import Dataset, TensorDataset,
3     DataLoader, random_split
4
5 train_data, test_data =
6     random_split(
7         TensorDataset(inps, tgts),
8         [train_size, test_size]
9     )
10
11 train_loader =
12     DataLoader(
13         dataset=train_data,
14         batch_size=16,
15         shuffle=True)
```

## Activation functions

Common activation functions include **ReLU**, **Sigmoid** and **Tanh**, but there are other activation functions as well.

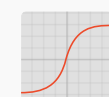
**nn.ReLU()** creates a nn.Module for example to be used in Sequential models. **F.relu()** ist just a call of the ReLU function e.g. to be used in the forward method.



**nn.ReLU()** or **F.relu()**  
Output between 0 and  $\infty$ , most frequently used activation function



**nn.Sigmoid()** or **F.sigmoid()**  
Output between 0 and 1, often used for predicting probabilities



**nn.Tanh()** or **F.tanh()**  
Output between -1 and 1, often used for classification with two classes

## Define model

There are several ways to define a neural network in PyTorch, e.g. with **nn.Sequential** (a), as a class (b) or using a combination of both.

```
model = nn.Sequential(
    nn.Conv2D(1, 1, 1),
    nn.ReLU(),
    nn.MaxPool2D(1),
    nn.Flatten(),
    nn.Linear(1, 1)
)
```

a

```
class Net(nn.Module):
    def __init__():
        super(Net, self).__init__()

        self.conv
            = nn.Conv2D(1, 1, 1)

        self.pool
            = nn.MaxPool2D(1)

        self.fc = nn.Linear(1, 1)

    def forward(self, x):
        x = self.pool(
            F.relu(self.conv(x))
        )

        x = x.view(-1, 1)

        x = self.fc(x)

        return x

model = Net()
```

b

## Save/Load model

**model = torch.load('PATH')** Load model

**torch.save(model, 'PATH')** Save model

*It is common practice to save only the model parameters, not the whole model using **model.state\_dict()***

```
1 torch.save(model.state_dict(), 'params.ckpt')
2 model.load_state_dict(
3     torch.load('params.ckpt'))
```

## GPU Training

**device = torch.device('cuda:0' if torch.cuda.is\_available() else 'cpu')**

If a GPU with CUDA support is available, computations are sent to the GPU with ID 0 using **model.to(device)** or **inputs, labels = data[0].to(device), data[1].to(device)**.

## Train model

### LOSS FUNCTIONS

PyTorch already offers a bunch of different loss fuctions, e.g.:

<b>nn.L1Loss</b>	Mean absolute error
<b>nn.MSELoss</b>	Mean squared error (L2Loss)
<b>nn.CrossEntropyLoss</b>	Cross entropy, e.g. for single-label classification or unbalanced training set
<b>nn.BCELoss</b>	Binary cross entropy, e.g. for multi-label classification or autoencoders

### OPTIMIZATION (torch.optim)

Optimization algorithms are used to update weights and dynamically adapt the learning rate with gradient descent, e.g.:

<b>optim.SGD</b>	Stochastic gradient descent
<b>optim.Adam</b>	Adaptive moment estimation
<b>optim.Adagrad</b>	Adaptive gradient
<b>optim.RMSProp</b>	Root mean square prop

```
1 correct = 0 # correctly classified
2 total = 0 # classified in total
3
4 model.eval()
5 with torch.no_grad():
6     for data in test_loader:
7         inputs, labels = data
8         outputs = model(inputs)
9         _, predicted = torch.max(outputs.data, 1)
10        total += labels.size(0) # batch size
11        correct += (predicted==labels)
12                               .sum().item()
13
14 print('Accuracy: %s' % (correct/total))
```

## Evaluate model

The evaluation examines whether the model provides satisfactory results on previously withheld data. Depending on the objective, different metrics are used, such as accuracy, precision, recall, F1, or BLEU.

**model.eval()** Activates evaluation mode, some layers behave differently

**torch.no\_grad()** Prevents tracking history, reduces memory usage, speeds up calculations