



# Sloeber.io

Where Arduino Meets Eclipse



# Meet Jantje

- Sloeber Mastermind
- Nerd
- Dad
- Father of Dragons

 @arduinojantje

 @jantje





# Meet Roberto

- Italian from Rome
- Maker
- AgileWare

 @rlogiacco

 @rlogiacco





# Meet Wim

- Maker (4 bambini)
- Sloeber Releng
- Eclipse Committer
- Eclipse Nebula Lead
- ToolMaker

 @wimjongman

 @wimjongman



# Differences with Arduino IDE

- Arduino IDE is GREAT!
- It introduces you to the core concepts

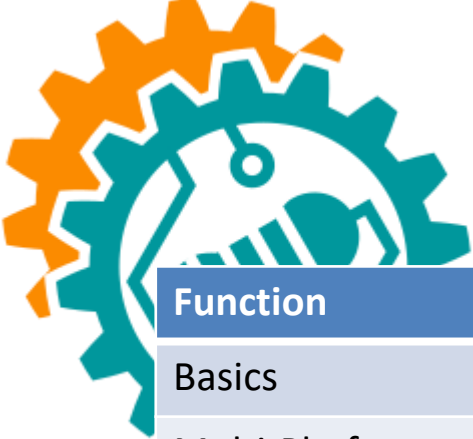
But...

Now you want to make a **BIG** project



# Sloeber-IDE vs Arduino-IDE



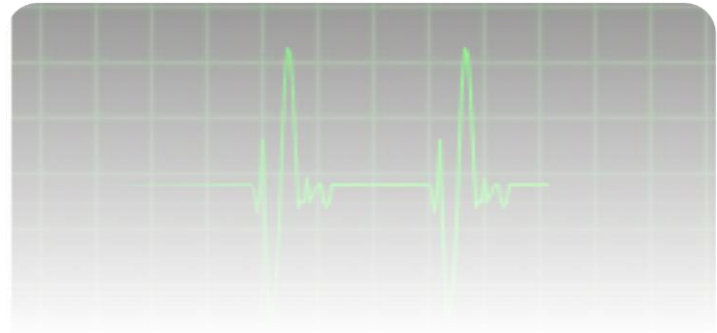


# Sloeber vs Arduino

Function	Sloeber	Arduino-IDE
Basics	Yes	Yes
Multi-Platform	Yes	Yes
Open Source	Yes	Yes
Supported Boards	400+	400+
Code completion	Yes	
Drill down	Yes	
Indexing	Yes	
Debugging	Yes	
Unit Testing	Yes	
Version Control	Yes	
Git / Github	Yes	
Subversion	Yes	
Eclipse Based	Yes	
Multi Project	Yes	

# Coding Time!!

- My First Project
  - Creating a Project
  - Code Completion
  - Drill Down
  - Build
  - Upload
  - Run
  - Serial Monitor
  - Plotter







# Sharing Time!!

- Sharing your project
  - Create a repository
  - Commit
  - Push to Github
- Contributing
  - Fork a project
  - Change
  - Push to GitHub



# GitHub



# Debugging Time!!!

- Debug
  - Change the Build Target
  - Adding “Debugging Platform”
  - Setting breakpoints
  - Debugging



# Unit Testing Time



- Ardunit
  - Why Unit Testing
  - What to Unit Test
  - Create a Simple Unit Test





Chiaro come fango?

