

COMPUTER SCIENCE AND ENGINEERING

Indian Institute of Technology, Palakkad CS4150: Computer Networks Lab

Lab 7 (Socket Programming and Hamming Codes)

14 Oct, 2022

[25]

1. Virtual network for this lab has 3 VMs namely **h1** (192.168.1.1), **h2** (192.168.1.2), and **h3** (192.168.1.3).

On machine **h1** write a program called **client** that takes two argument S and m; the first argument is a string, and the second argument is an integer. The program should output the binary (8-bit per character) of the string S. The program should then frame and code this data using a (m+r,m) Hamming code (r) should be the least possible for the given number of message bits m). Each Hamming code should be sent as a UDP packet to port X of $\mathbf{h2}$, where $X \in [8560, 8570]$. $\mathbf{h2}$ will introduce a random 1-bit error in each Hamming code it receives and will then send the modified code to port Y of $\mathbf{h3}$.

On h3, write a program called **server** that accepts codes with 1-bit error sent by h2, corrects the error, assembles all the corrected codes together to obtain string S, prints S with a newline and waits for the next string. The division of marks for this lab is as follows.

(a) S	Sending a b	inary string f	rom h1 a	and receiving th	e 1-bit error	binary	string at 1	h3. [[25]
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- (b) Encoding and correcting errors using Hamming codes. [25]
- (c) Padding, pre-coding and framing. [25]
- (d) Encoding S as a binary character array at $\mathbf{h1}$ and recovering it at $\mathbf{h3}$, printing S along with a new line at $\mathbf{h3}$ and waiting for the next string.