

Timothy Jacques

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Education

University of California, Los Angeles (UCLA)

Los Angeles, CA

B.S. Computer Engineering, August 2020 – March 2024

GPA: 3.86

M.S. Electrical and Computer Engineering, Expected start Fall 2024

Courses Digital Electronic Circuits, Adv. Computer Arch., Digital Signal Processing, Operating Systems, Software Const., Data Science

Experience

UCLA Communications Systems Lab

Los Angeles, CA

Undergraduate Researcher under Professor Richard Wesel, PhD

May 2023 – Present

- Designed an end-to-end hardware testbench on a Xilinx MPSoC FPGA to benchmark an LDPC decoder implementation
- Utilized Vivado, Vitis IDE to design encoder and noise generator modules, integrate embedded CPU and FPGA using AXI-Stream
- Performed simulations in MATLAB, Python, and CUDA to verify hardware results and to optimize RTL, improving performance by 15%

UCLA Secure Systems and Architectures Lab

Los Angeles, CA

Undergraduate Researcher under Professor Nader Sehatbakhsh, PhD

October 2021 – September 2022

- Developed covert data transmission methods that utilize side-channel RF emissions from tranceiverless embedded devices
- Designed MATLAB DSP and ML pipeline for side-channel based device identification that achieved 92% accuracy
- Publications:
 - "Everything has its Bad Side and Good Side: Turning Processors to Low Overhead Radios Using Side-Channels."
Justin Feng, **Timothy Jacques**, Omid Abari, and Nader Sehatbakhsh.
The 22nd International Conference on Information Processing in Sensor Networks (IPSN '23).
 - "Fingerprinting IoT Devices Using Latent Physical Side-Channels."
Justin Feng, Tianyi Zhao, Shamik Sarkar, Dominic Konrad, **Timothy Jacques**, Danijela Cabric, and Nader Sehatbakhsh.
Proceedings of the ACM on Interactive, Mobile, Wearable and Ubiquitous Technologies (IMWUT '23).

IEEE at UCLA

Los Angeles, CA

FPGA Digital Design Project Lead (22-23), Project Member (21-22)

May 2022 – June 2023

- Led FPGA project that introduces students to Verilog, digital design fundamentals, RTL simulation, and hardware DSP
- Redesigned project curriculum to include FPGA design lectures on FSMs, I²C drivers, pipelining, Fast Fourier transforms, VGA
- Prepared 8 lectures, 8 labs, and 5 hands-on workshops for 60 students over the course of the school year

IEEE at UCLA

Los Angeles, CA

Micromouse Project Lead (21-22), Project Member (20-21)

May 2021 – June 2022

- Led autonomous maze-solving robot project involving PCB Design, PID controllers, and maze-solving algorithms
- Managed year-long budget and coordinated a competition between 3 universities with over 25 individual teams
- Researched and developed custom STM32 microcontroller board with infrared sensors, motors, and power electronics
- Prepared 6 technical lectures, 8 hands-on assignments, labs, and code skeletons for >75 students

Fluid Components International

San Marcos, CA

Electrical Engineering Intern

Summer 2020, Summer 2021

- Wrote calibration program for industrial flowmeters, increasing production speed by 200% and tightening tolerances by 15%
- Diagnosed and repaired >50 malfunctioning motherboards at the SMD component level, patched firmware root issue

Projects

Simulated RISC-V Processor | Honors Advanced Computer Architecture Project

November 2022 - December 2022

- Implemented 2-issue, 7-stage pipelined, out-of-order RISC-V processor in SystemVerilog to handle R, S, I-type instructions
- Utilized ModelSim to write, simulate, and debug logic modules using batch scripts and waveform analysis

FPGA Brickbreaker Game | SystemVerilog FPGA Project

April 2022

- Recreated classic arcade game on Intel Altera FPGA using custom hardware VGA display and I²C controllers
- Reverse-engineered Wii Nunchuck I²C protocol using genuine Wii hardware and logic analyzer to control player in game
- Used Intel Quartus, ModelSim to implement collision FSMs, I²C nunchuck driver, and to debug, testbench modules

Skills

Languages SystemVerilog, MATLAB, Embedded C, Python, C++

Software Xilinx Vivado, Vitis, Intel Quartus, ModelSim, Linux, Git, Bash, Autodesk EAGLE, Fusion 360

Tools SMD Soldering, Logic Analyzer, Oscilloscope, Software-Defined Radio, Signal Analyzer, 3D Printing