Message table

MsgType	Meaning
J	The client wants to join the server
C	The server confirms the connection establishment to the client
D	The client wants to disconnect from the server
F	The connection to the server failed
U	The server sends the client an array with a current player list
X	The server starts the game now
E	The server sends the client its current opponent
P	The Client has placed all of his ships
R	The server has started a new round
T	It's this client's turn
Q	The client sends a shot request
H	The shot was a hit
M	The shot was a miss
S	The shot sank the ship
W	This client won the round
O	This client ist out of this game
G	This client won the entire game