# Practical Lab Cloud Systems Engineering (cloud-lab)

https://dse.in.tum.de/



## Task #4: Distributed Transactions (Txs)

#### **Learning Goals**



#### In this week's task you will:

- Learn about single-node and distributed transactions
- Learn about the two-phase commit
- Build your own end-to-end distributed transactional KVs

## Background

#### What about transactions?



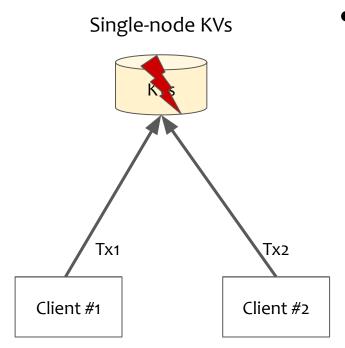
#### A set of operations that process multiple data in an atomic manner

#### **Properties:**

- Programmability
  - process massive datasets in a serializable manner
- Transparency & unlimited resources
  - Access to files located on different machines
  - The view of a single giant machine
- Data durability
  - Updates survive after a node fails

#### Single-node Transactions





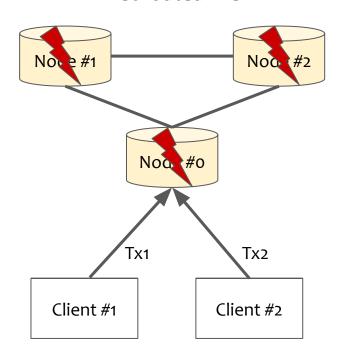
#### ACID properties:

- the "all-or-nothing" property (Atomicity)
- correctness/serializability (Consistency + Isolation)
- fault-tolerance (Durability)

#### **Distributed Transactions**



#### Distributed KVs



ACID properties in distributed settings

- Two (or more) machines agree to either do something or not do something
  - If no node fails and all nodes are ready to commit, then all nodes COMMIT
  - Otherwise ABORT at all nodes.

### Challenge



How to offer ACID properties for single-node and distributed transactions?

#### **Single-node Txs:**

- Concurrency control
  - resolves data races
  - serializases operations
- Logging mechanism
  - durability & recovery

#### **Distributed Txs:**

(distributed) Concurrency control

(distributed) Logging mechanism

- Distributed atomic commit protocol
  - ensures all involved nodes will agree even nodes fail independently from each other

#### Concurrency control



- Pessimistic concurrency control (Two-phase locking (2PL))
  - Operations take locks as they go along
  - Locks are released after commit/abort
- Optimistic concurrency control (Versioning protocol)
  - Operations are executed as if they didn't have competitors
  - Validation takes place at the commit time
- Timestamp ordering concurrency control
  - Operations are ordered based on a "clock" (e.g., global walltime clock, client timestamps, etc.)

## Two-phase Commit (2PC) (1/2)



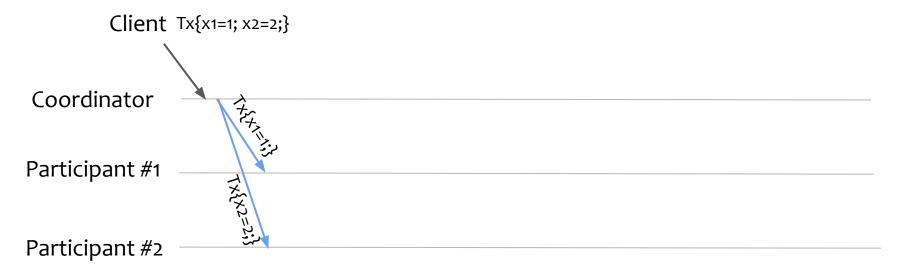
- A distributed protocol of two phases
  - Prepare phase: ensures all or nothing property
  - Commit phase: updates are made to the database

- Extra tool: persistent log\*
  - If a machine fails, remember what happened

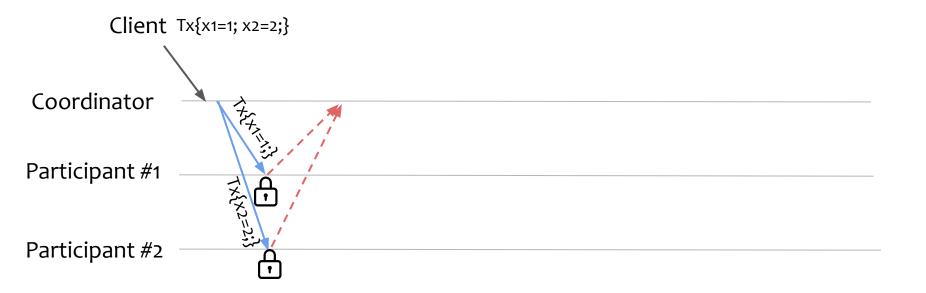


Coordinator	
Participant #1	
Participant #2	

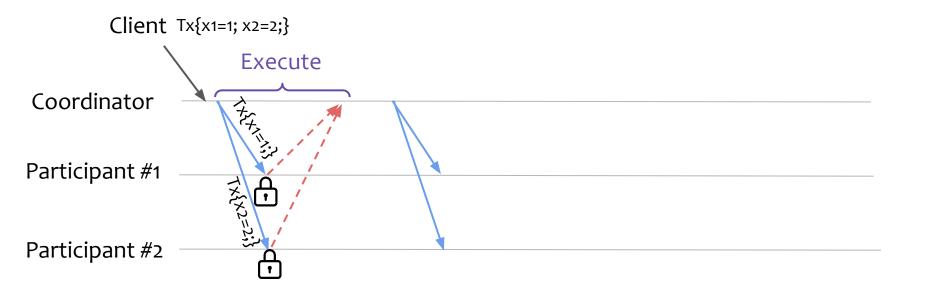




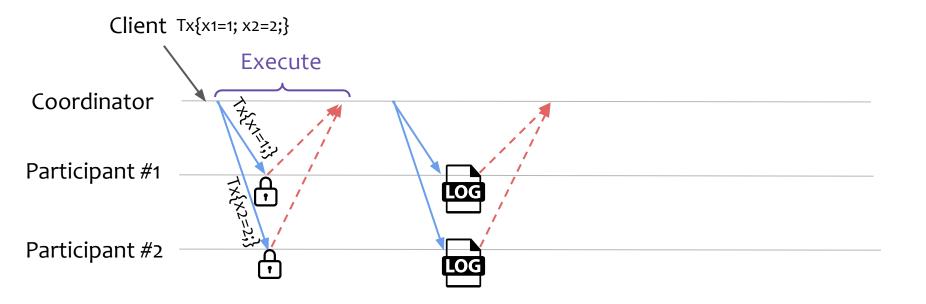




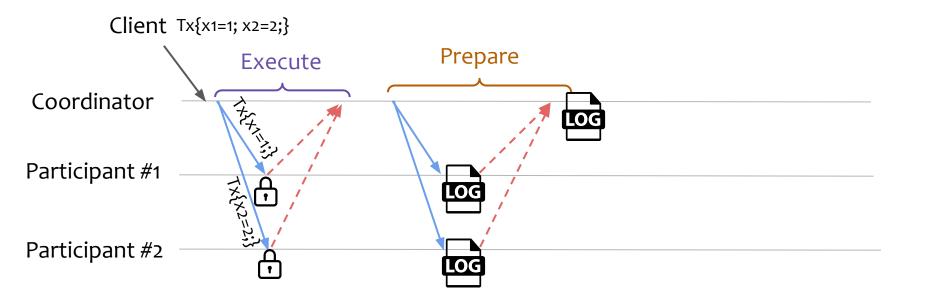




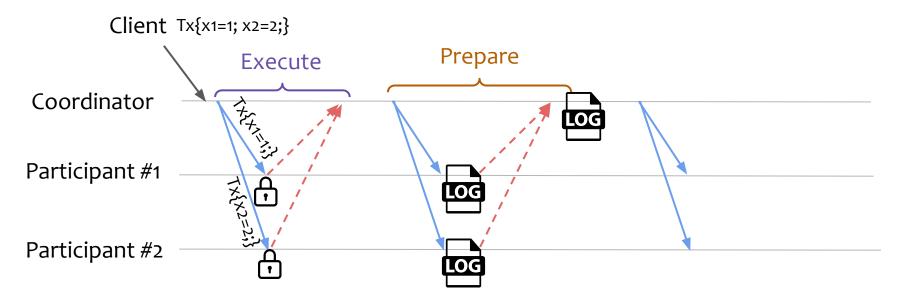




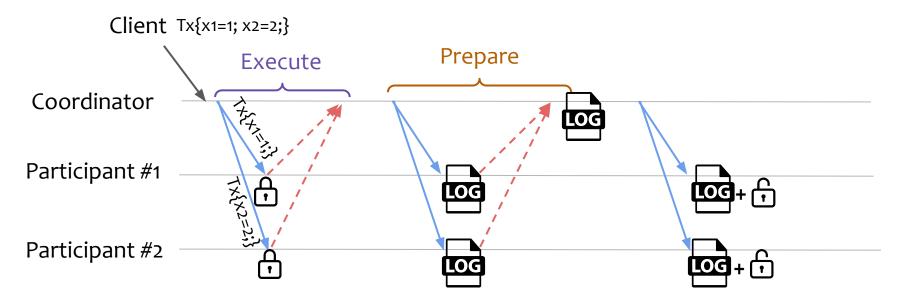




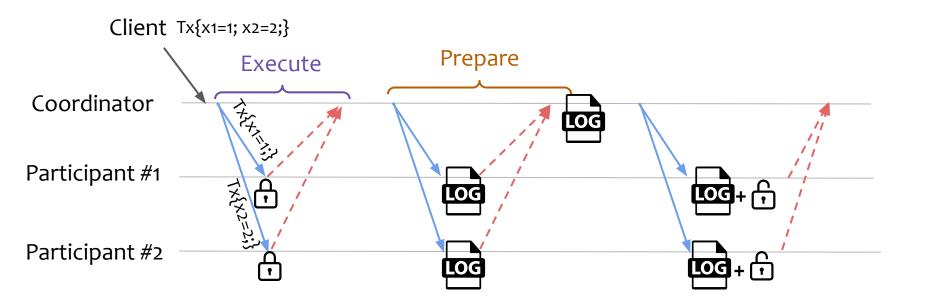




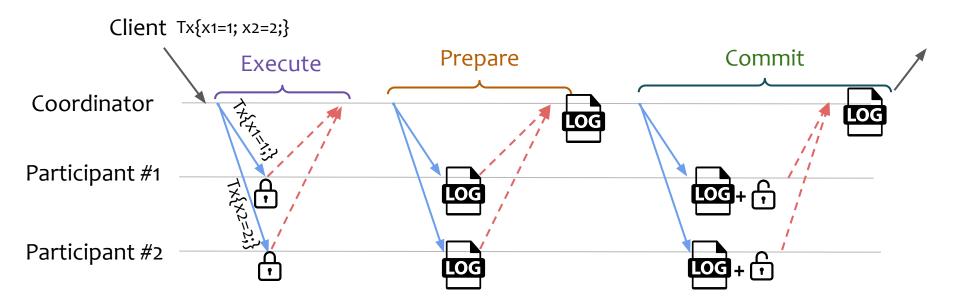












#### **Failures**



#### **Participant failures:**

- (might) Block the protocol for a specific transaction
- If the transaction is not prepared the coordinator might abort it after a timeout

#### **Coordinator failures:**

Execution blocks until the coordinator recovers

#### Recovery



- Nodes need to know what state they are in when they come back from a failure
- We log events on nodes' persistent storages (logging mechanism)
- <u>Task4</u>: RocksDB comes with a Write-Ahead-Log (WAL)
  - o prior to updating the MemTable, the write-phase logs the data to the WAL

#### How to avoid blocking upon failures?



- Three-phase commit protocol (3PC)
  - o introduces a (extra) pre-commit phase
  - o a participant can shepherd the protocol

- Replication similarly to task #3!
  - Raft leaders are participating in transactions execution
  - If a leader fails, a new leader takes over and continues the protocol



KVs layer KVs layer

KVs layer



Replication protocol

KVs layer

Replication protocol

KVs layer

Replication protocol

KVs layer



Leader Replication protocol KVs layer

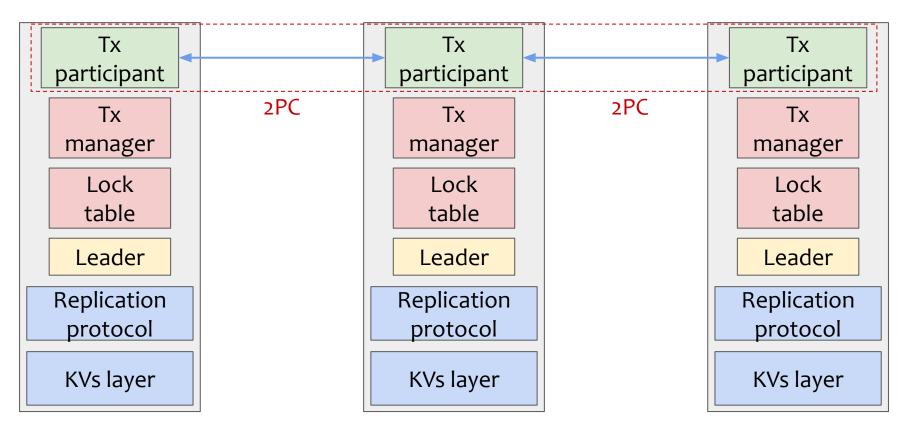
Leader Replication protocol KVs layer

Leader Replication protocol KVs layer



Tx Tx Tx manager manager manager Lock Lock Lock Distributed table table table locking (e.g., per-shard Leader Leader Leader tables, Zookeeper/Chubby) Replication Replication Replication protocol protocol protocol KVs layer KVs layer KVs layer





#### Further reading



 <u>Concurrency Control and Recovery in Database Systems</u>, Chapter 7: Philip A. Bernstein, Vassos Hadzilacos, Nathan Goodman (1987)

- Spanner: Google's Globally-Distributed Database:
  - https://static.googleusercontent.com/media/research.google.com/en//archiv e/spanner-osdi2012.pdf

- Martin Kleppmann's online presentations:
  - <u>Two-phase commit</u>
  - Google Spanner

#### Task #4



#### Make a distributed KVs to support distributed transactions:

- 1. Implement single-node Txs
  - a. explore RocksDB's transactions and recovery mechanisms
- 2. Implement distributed Txs w/o replication
  - a. implement the 2PC with the prepare and commit phases
- 3. Implement a 2PL protocol
  - a. operations take locks as they go along
  - b. locks are released after commit/abort