Practical Lab Cloud Systems Engineering

(cloud-lab)
Preliminary meeting

Chair of Decentralized Systems Engineering https://dse.in.tum.de/



Welcome to the cloud lab!

Your instructors





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Cloud computing



- Cloud computing is powering the Internet
 - Large-scale computing resources
 - On-demand and cost effective
 - Geo-distributed data centers





















Motivation: Cloud systems engineering



- Cloud systems
 - Modern cloud systems handle millions of users and TBs of data
 - Cloud software systems employ large geo-distributed data centers
- How can we build cloud systems that ...
 - ... scale seamlessly?
 - ... are highly available?
 - ... are fault tolerant?
 - ... are easily configurable?
 - ... are easily maintained?
- Cloud systems engineering aims to achieve all the above in a cost-effective manner

Our focus: Learning goals

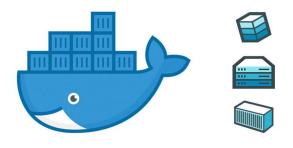


- Part I: Cloud systems workflow
 - Container: How to build applications using containers?
 - Cluster orchestrators: How to deploy jobs?
- Part II: Distributed systems system architecture
 - Sharding / re-configuration of servers
 - Fault tolerance / replication
 - Consistent hashing
 - Consistency
 - Transactions / data management
 - Distributed locking / synchronization
 - Concurrency and high-performance architectures
 - Fault detection
 - Configuration management

Learn by building an end-to-end system!

Technologies











Format



- A set of four programming tasks:
 - Each related to a different aspect of distributed systems
 - Built on top of each other, like a stack
- For each task, we will provide
 - Necessary background via a lecture
 - Q&As: after lecture and online via Slack
- Submitted tasks will be evaluated by
 - Automated grading system
 - Instructors

Layered architecture



#4: Distributed TXs: w/ and w/o replication

#3: Replicated distributed KVS





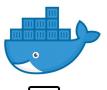
#2: Distributed KVS

#1: Single-node KVS

#1: Single-node KVS

...

#1: Single-node KVS













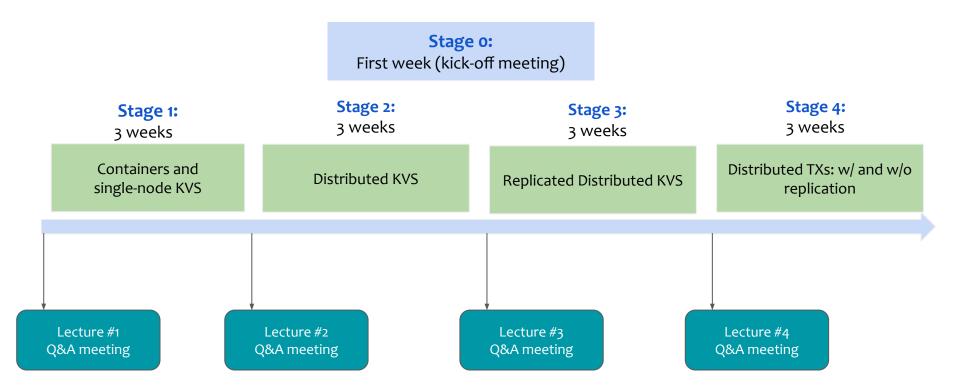
Grading



Lecture	Category	Details	Grade
#o	Kick-off meeting	Introduction Write a client-server application	10%
#1	Single-node KVS setup	Build and deploy a single node KVS	20%
#2	Distributed KVS	Shard the keys across multiple nodes: fault detection and server reconfiguration	20%
#3	Replicated distributed KVS	Replicate the KVS instances across these nodes for fault tolerance	20%
#4	Distributed Transactions	Support distributed transactions across keys and nodes: w/ and w/o replication	30%

Timeline



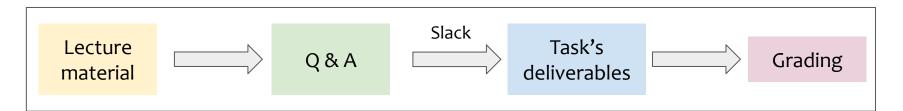


Organization



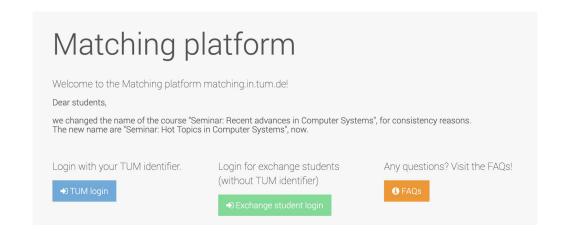
- Four lectures
 - One before each task Recorded videos
 - Necessary material and deliverables will be explained
 - Q&A Online on Thursdays via Zoom
- Online help
 - Slack channel will be monitored by the instructors/tutors
- Format:

Life of a task



Interested?





Sign up on the TUM matching platform

Recommended readings

"Distributed Systems"

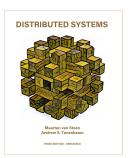
— Maarten van Steen and Andrew s. Tanenbaum

"Designing Data-Intensive Applications: The Big Ideas Behind Reliable, Scalable, and Maintainable Systems"

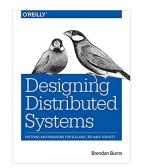
— Martin Kleppmann

"Designing Distributed Systems: Patterns and Paradigms for Scalable, Reliable Services Book"

— Brendan Burns









Code of conduct



University plagiarism policy

https://www.in.tum.de/en/current-students/administrative-matters/student-code-of-conduct/

Decorum

- Promote freedom of thoughts and open exchange of ideas
- Cultivate dignity, understanding and mutual respect, and embrace diversity
- Racism and bullying will not be tolerated

Contacts



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Workspace: http://ls1-courses-tum.slack.com/

Website: https://dse.in.tum.de/

GitHub: https://github.com/TUM-DSE/cloud-lab/

Channel: #ws-22-cloud-lab

Join us with TUM email address (@tum.de)