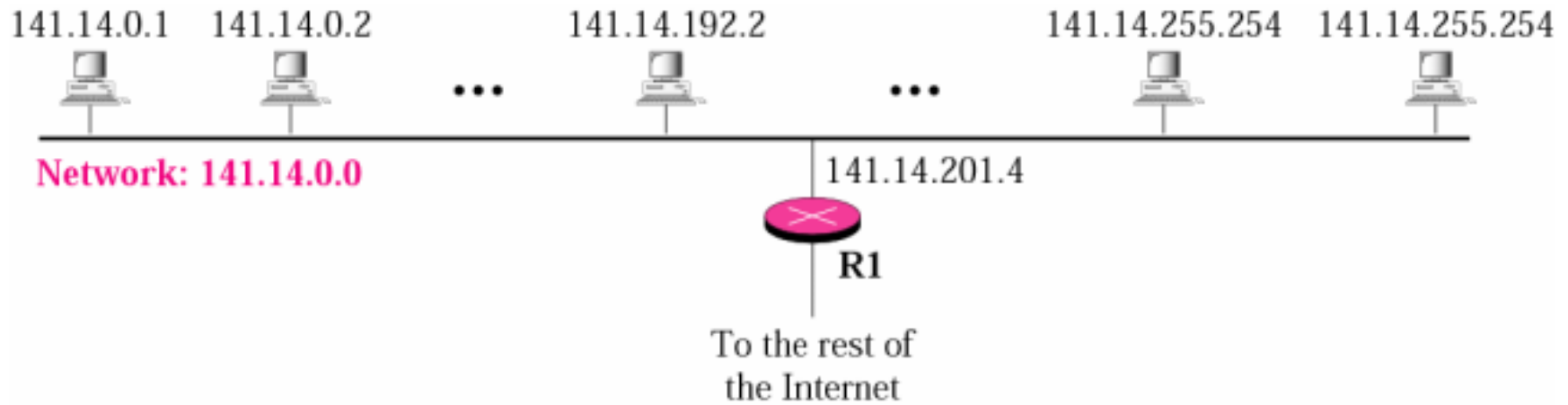


# Chapter 5

## *Subnetting/Supernetting and Classless Addressing*

## A network with two levels of hierarchy (not subnetted)

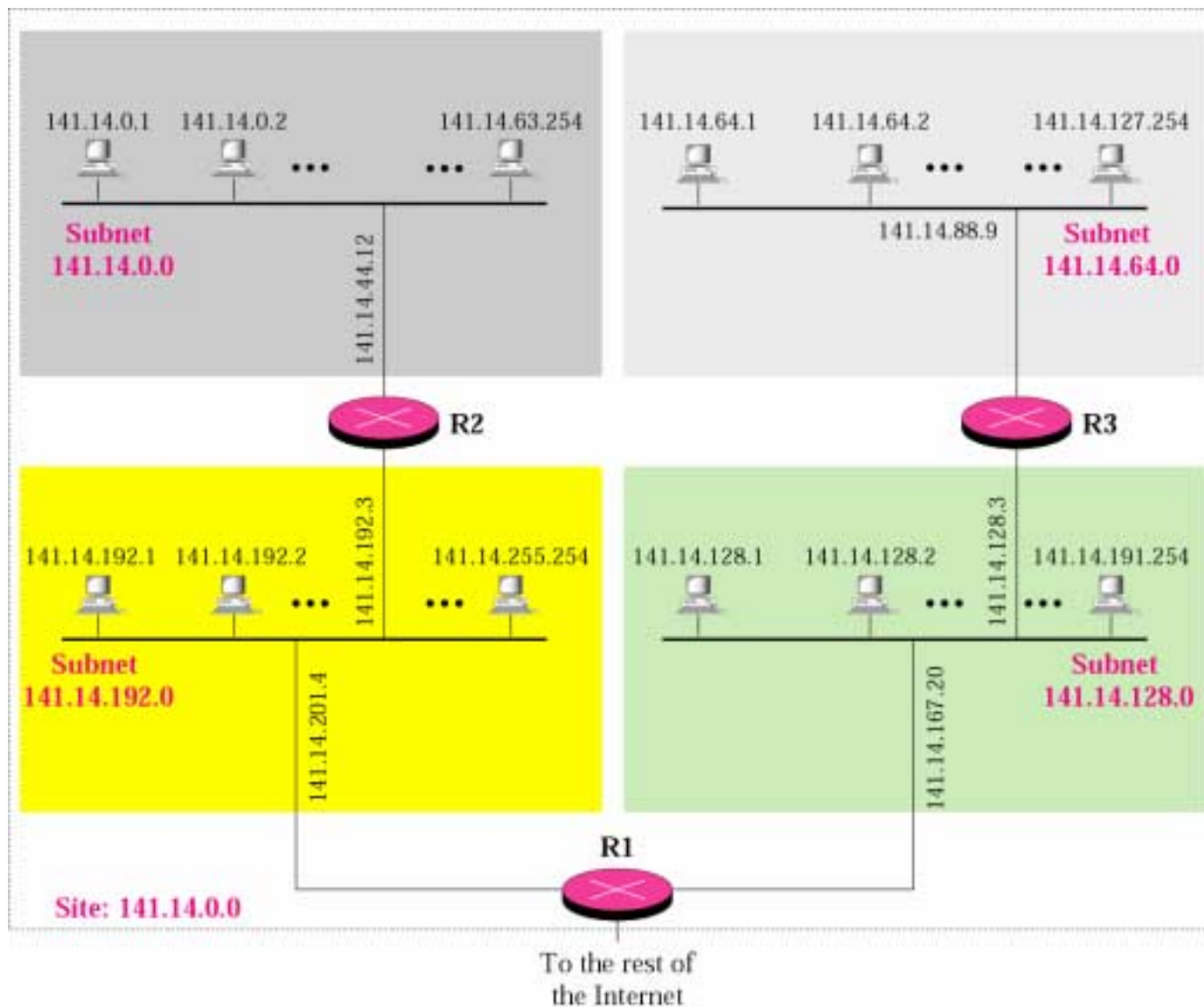


The network above (network 141.14.0.0) uses class B addressing, it has therefore  $254 \times 254 = 64516$  hosts.

A LAN with 64516 hosts is too big. An additional level of hierarchy is required in order to brake the large number of hosts into several smaller groups. For example, we can brake the hosts into four groups (subnets):

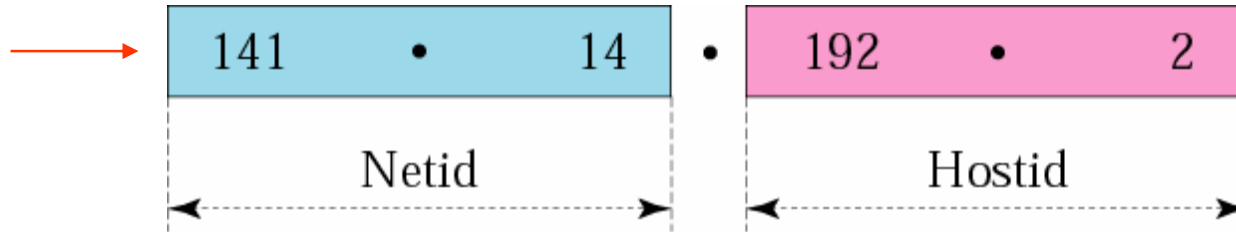
**Subnet 141.14.0.0 has hosts 141.14.0.1 ... 141.14.63.254**  
**Subnet 141.14.64.0 has hosts 141.14.64.1 ... 141.14.127.254**  
**Subnet 141.14.128.0 has hosts 141.14.128.1 ... 141.14.191.254**  
**Subnet 141.14.192.0 has hosts 141.14.192.1 ... 141.14.255.254**

# A network with three levels of hierarchy (subnetted)



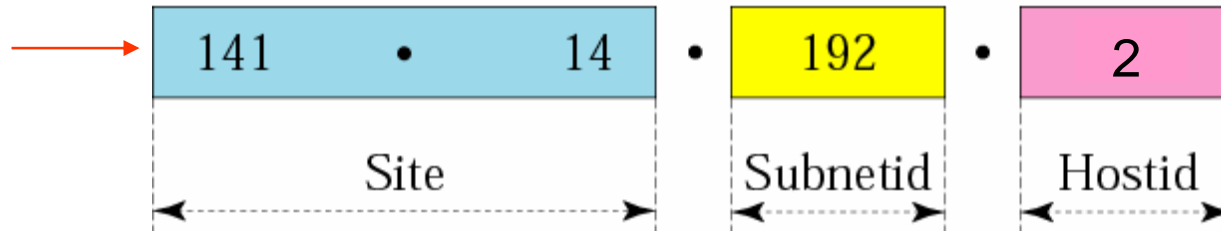
# Addresses in a network with and without subnetting

Two-level hierarchy



a. Without subnetting

Three-level hierarchy



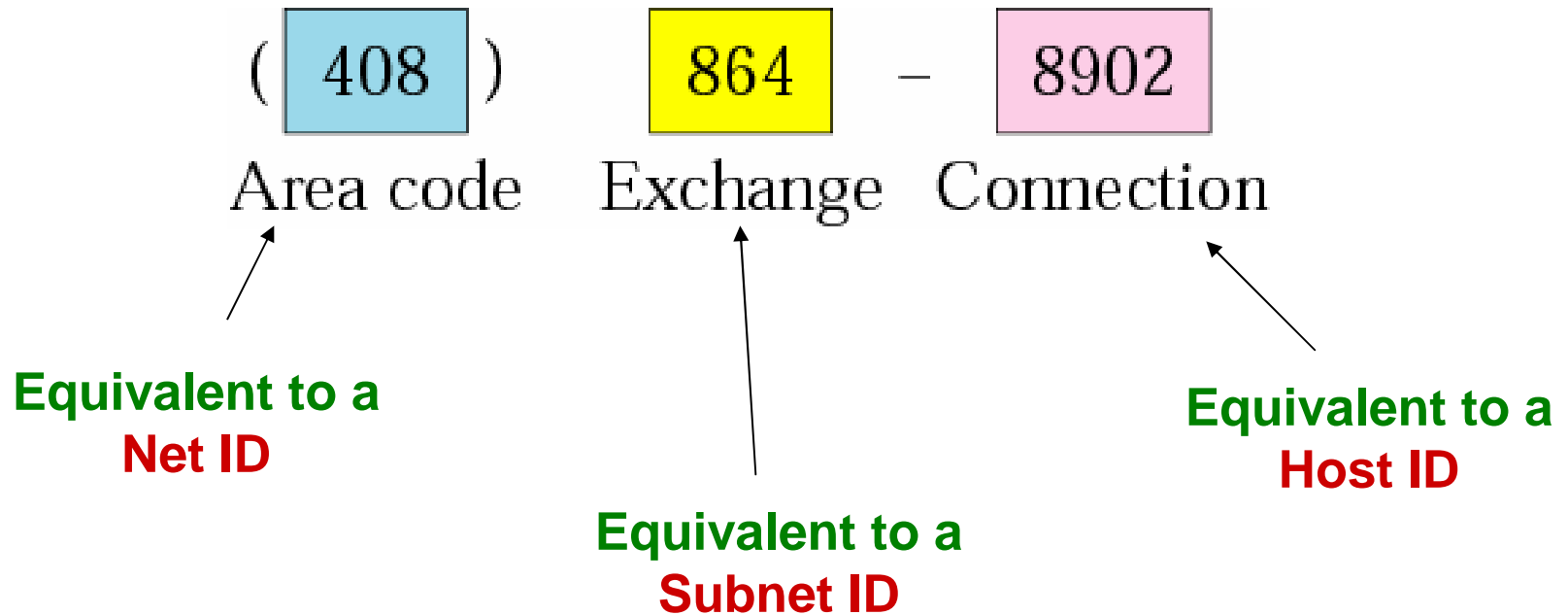
b. With subnetting

**Net address: 141.14.0.0**

**Subnet address: 141.14.192.0**

**Host address: 141.14.192.2**

# Hierarchy concept in a telephone number



# ***Example 1***

**IP address: 130.45.34.56**

**Mask: 255.255.240.0    What is the subnet address?**

**IP = 10000010 00101101 00100010 00111000**

**M = 11111111 11111111 11110000 00000000**

**&& = 10000010 00101101 00100000 00000000**

**130**

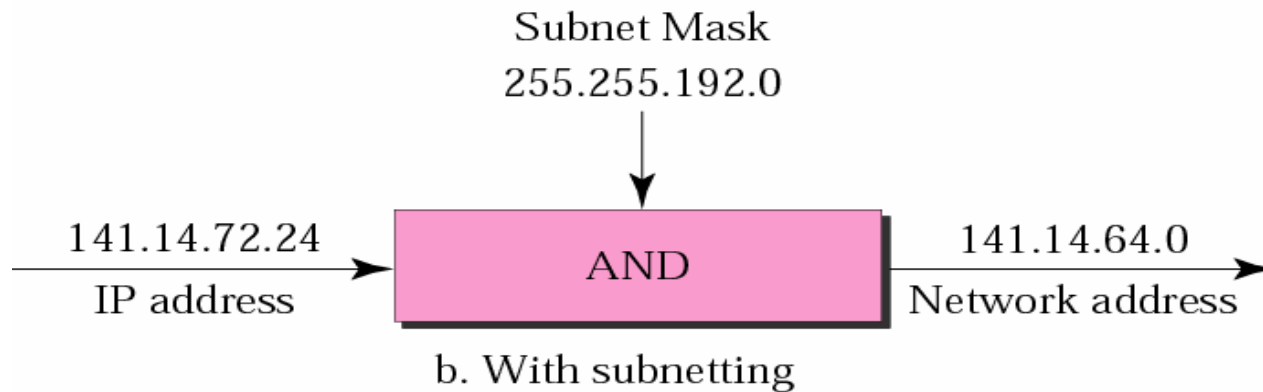
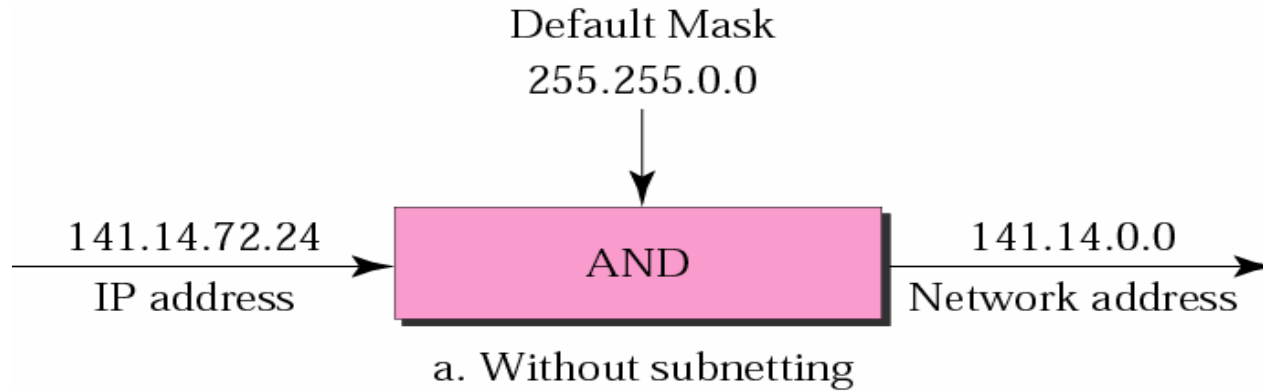
**45**

**32**

**0**

**The subnetwork address is 130.45.32.0.**

# Default mask and subnet mask



IP address: **nnnnnnnnn . nnnnnnnnn . sshhhhhh . hhhhhhhh**

Mask (binary): **11111111 . 11111111 . 11000000 . 00000000**

Mask (dec): **255 . 255 . 192 . 0**

# Finding the subnetwork address

## *Straight Method*

Convert IP address into binary form,  
AND with the mask,  
convert to dot-decimal form

## *Short-Cut Method:*

If the byte in the mask is 255, copy the byte in the address.

If the byte in the mask is 0, replace the byte in the address with 0.

If the byte in the mask is neither 255 nor 0, write the mask and the address in binary and apply the AND operation (as above).



## Example 2

**IP = 19.30.80.5**

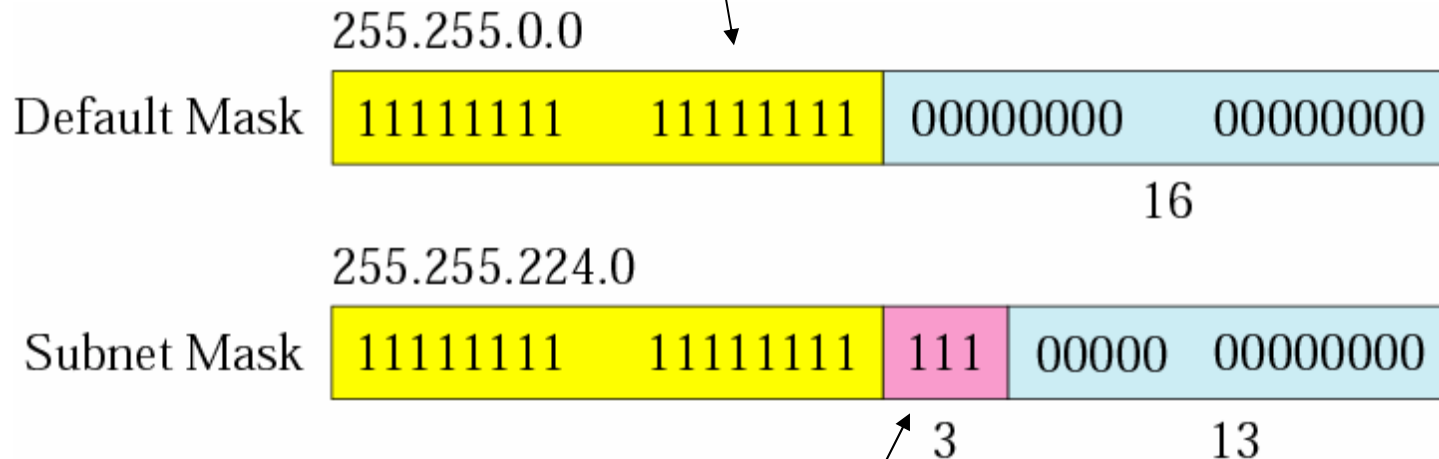
**M = 255.255.192.0**

**What is the subnet address?**

IP Address									
19	•	30	•	84	•	5			
Mask									
255	•	255	•	192	•	0			
19	•	30	•	64	•	0			
Subnet Address									
<div>↓</div>									
84	0	1	0	1	0	1	0	0	
192	1	1	0	0	0	0	0	0	
<hr/>									
64	0	1	0	0	0	0	0	0	

# Comparison of a default mask and a subnet mask

8, 16 or 24 bits (class A, B or C)



Number of subnets =  $2^3 = 8$

**Number of subnets must be power of 2**

### ***Example 3***

**A company is granted the site address 201.70.64.0  
The company needs six subnets. Design the subnets.**

#### ***Solution:***

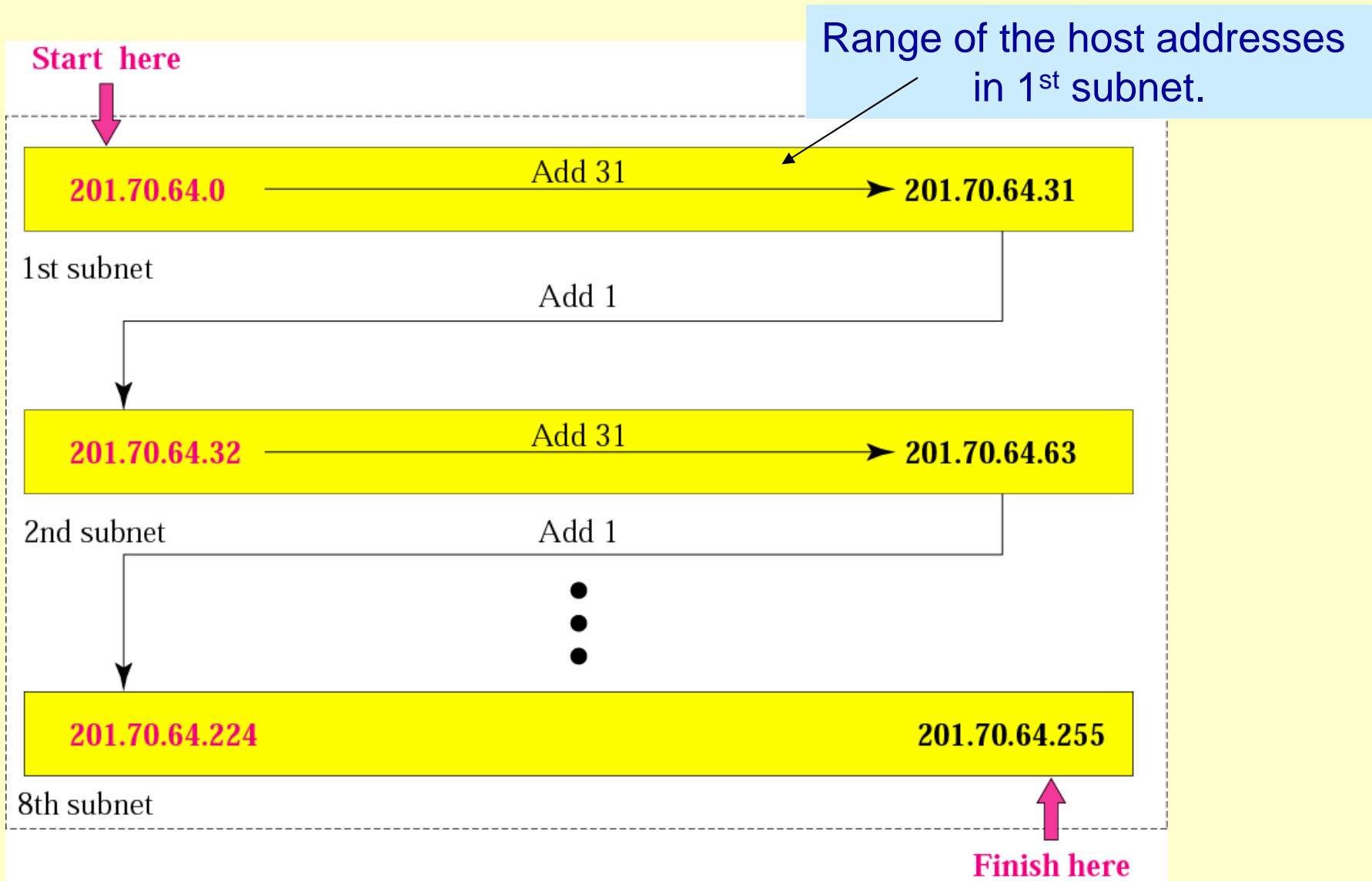
Company can have 8 subnets (not six)

The given IP is class C, therefore we consider only the last byte. Subnets:

.00000000	→	201.70.64.0
.00100000	→	201.70.64.32
.01000000	→	201.70.64.64
.01100000	→	201.70.64.96
. . . . .		
.11000000	→	201.70.64.192
.11100000	→	201.70.64.224

**Subnet mask = 255.255.255.224**

## Example 3 (cont.)



## Example 4

A company is granted the site address 181.56.0.0.  
The company needs 1000 subnets. Design the subnets.

### Solution:

Company can have  $1024 = 2^{10}$  subnets (not 1000)  
The given IP is class B, therefore we consider only the last two bytes. The company will have the subnets:

.00000000.00000000	→	181.56.0.0
.00000000.01000000	→	181.56.0.64
.00000000.10000000	→	181.56.0.128
.11111111.11000000	→	181.56.255.192

**Subnet mask = 255.255.255.192**

# Supernetting

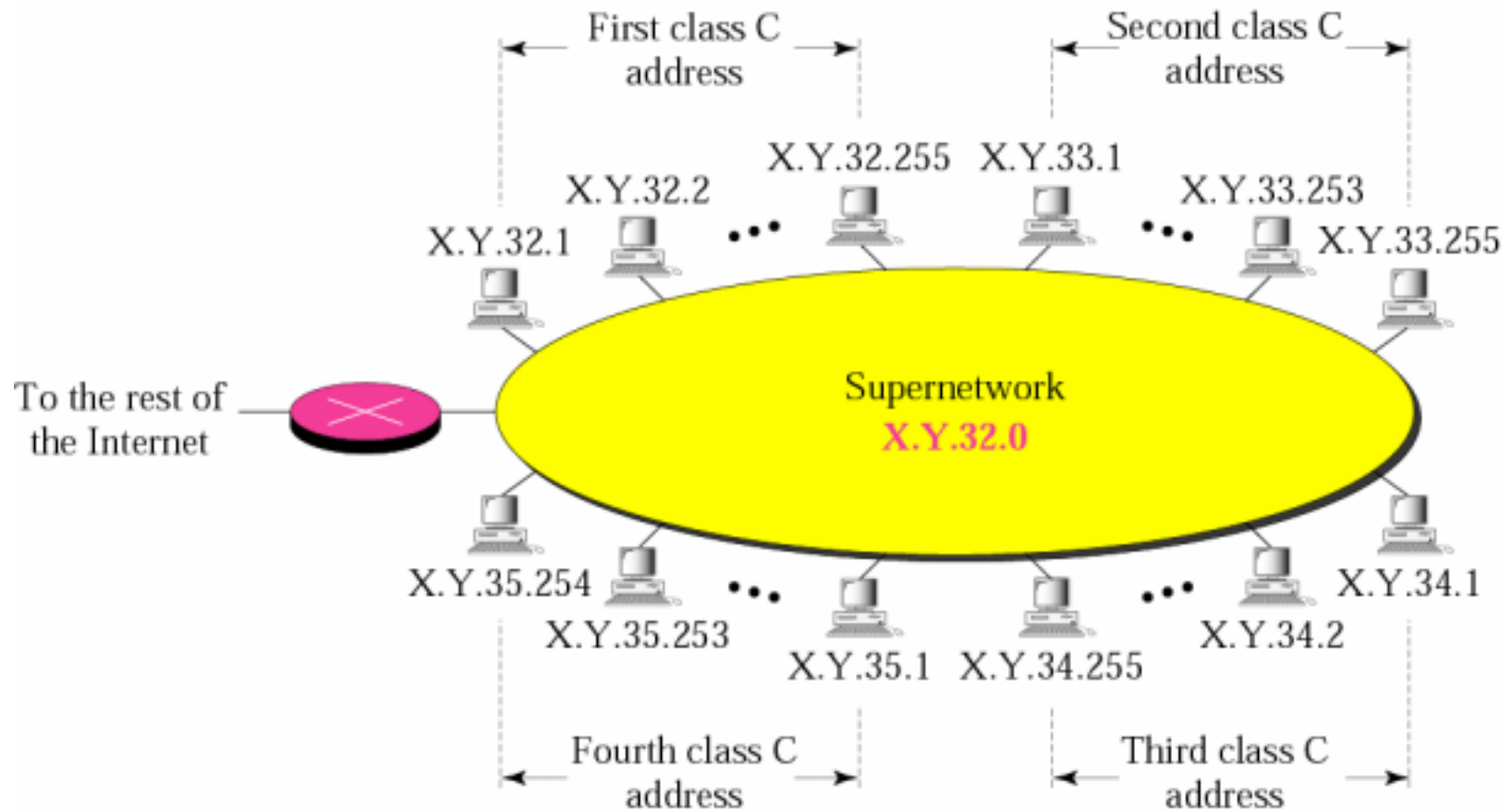
Classes A and B are almost depleted.  
Class C addresses are still available.

What if a company needs a network larger than 254 hosts?

→ Give the company several consecutive blocks of C addresses and treat these as a single supernetwork

**(Supernetting applies only to the class C addresses)**

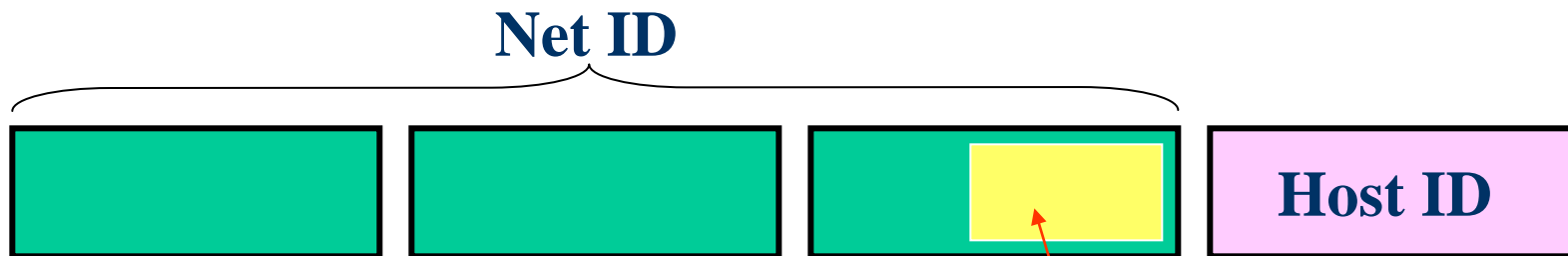
# A supernetwork



# Supernetting (cont.)

Suppose we use  $2^m$  consecutive blocks

Class C address:



Supernet address:

xxxxxxx . xxxxxxx . ~~xxx~~0000 . 00000000

m zero bits

This byte is divisible by  $2^m$

Default mask: 255.255.255.0


Supernet mask:  $255.255.(2^{8-m}-1)*2^m.0 = 255.255.252.0$



# Supernetting (cont.)

## *Rules:*

- The number of blocks must be a **power of 2**
- The blocks must be **contiguous** in the address space (no gaps between the blocks).
- The third byte of the first address in the superblock must be evenly **divisible** by the number of blocks.



In other words, the 3<sup>rd</sup> byte must have  $m$  zeroes to the left  
( $2^m$  is number of blocks)

## ***Example 5***

A company needs 1000 addresses. Which of the following set of class C blocks can be used to form a supernet for this company?

198.47.32.0   198.47.33.0   198.47.34.0

198.47.32.0   198.47.42.0   198.47.52.0   198.47.62.0

198.47.31.0   198.47.32.0   198.47.33.0   198.47.52.0

198.47.32.0   198.47.33.0   198.47.34.0   198.47.35.0

## *Example 5*

*Need 4 blocks*

198.47.32.0 198.47.33.0 198.47.34.0

*Must be  
consecutive*

198.47.32.0 198.47.42.0 198.47.52.0 198.47.62.0

*3<sup>rd</sup> byte of the  
first block must  
be divisible by 4*

198.47.31.0 198.47.32.0 198.47.33.0 198.47.52.0

**OK**

198.47.32.0 198.47.33.0 198.47.34.0 198.47.35.0

## *Note*

In order to define the range of IP addresses we need the following:

*In subnetting:*

The first address of the subnet + subnet mask

*In supernetting:*

The first address of the supernet + supernet mask

Subnet/supernet address from IP address:

$$SA = IP \text{ AND } SM$$

*SM – supernet/subnet mask*

Number of hosts in the range:

$$h = 2^z$$

*z = zeroes(SM)*

Range of IP addresses:

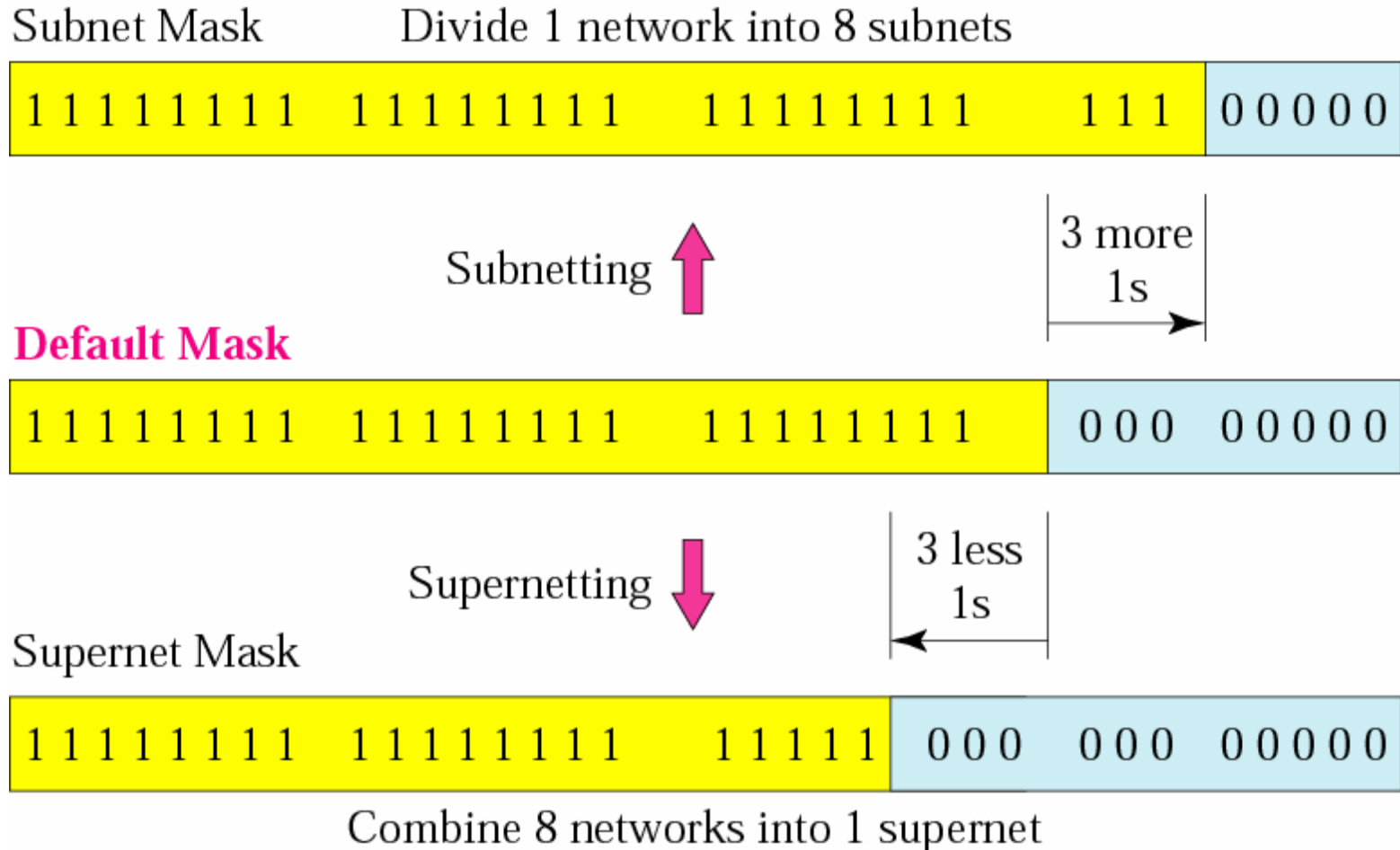
$$IP_1, \dots, IP_2 = SA + 1, \dots, SA + h - 1$$

Number of blocks:

$$b = 2^m, \quad m = \text{ones}(DM \text{ XOR } SM) \quad DM - \text{Default mask}$$

$$m = |\text{ones}(DM) - \text{ones}(SM)|$$

# Comparison of subnet, default, and supernet masks



## ***Example 6***

We need to make a supernet out of 16 class C blocks. What is the supernet mask?

## ***Solution***

We need 16 blocks. For 16 blocks we need to change four 1s to 0s in the default mask. So the mask is

11111111 11111111 1111**0000** 00000000

or

**255.255.240.0**

## ***Example 7***

A supernet has a first address of **205.16.32.0** and a supernet mask of **255.255.248.0**. A router receives three packets with the following destination addresses:

**205.16.37.44**

**205.16.42.56**

**205.17.33.76**

Which packet belongs to the supernet?



# ***Solution***

**SA = 205.16.32.0**

205.16.37.44 AND 255.255.248.0 → 205.16.32.0

205.16.42.56 AND 255.255.248.0 → 205.16.40.0

205.17.33.76 AND 255.255.248.0 → 205.17.32.0

**Only the first address belongs to this supernet.**

00100101 (37)

11111000 (248)

00100000 (32)

00101010 (42)

11111000 (248)

00101000 (40)

00100001 (33)

11111000 (248)

00100000 (32)

← The third byte of the third IP address even doesn't have to be AND-ed since the second byte is not 16.

## ***Example 8***

A supernet has a first address of 205.16.32.0 and a supernet mask of 255.255.248.0. How many blocks are in this supernet and what is the range of addresses?

## ***Solution***

The supernet has 21 1s. The default mask has 24 1s. Since the difference is 3, there are  $2^3$  or 8 blocks in this supernet. The blocks are 205.16.32.0 to 205.16.39.0. The first address is 205.16.32.0. The last address is 205.16.39.255.

# Classless Addressing

In classful addressing only blocks of sizes  $n \times 256$  (class C),  $256 \times 256$  (Class B) or  $256 \times 256 \times 256$  (class A) can be given to an organization or service provider. What if some organizations/households need networks of size 2, 4, 16, 32, 64 or 128?

This brings us to variable-length blocks in IP address space:

## Address Space



***The size of a block must be power of 2***

***The beginning address must be divisible by the block size***

Suppose an IP space of only 16 addresses and six organizations with blocks of sizes 2 or 4.

0000	IP=0	}	Org 1
0001	M =1110		
0010	IP=2	}	Org 5
0011	M =1110		
0100	IP=4	}	Org 4
0101	M =1100		
0110			
0111			
1000	IP=8	}	Org 2
1001	M =1110		
1010	IP=10	}	Org 6
1011	M =1110		
1100	IP=12	}	Org 3
1101	M =1100		
1110			
1111			

**Good**

0000	IP=0	}	Org 1
0001	M =1110		
0010	IP=2	}	Org 5
0011	M =1000		
0100			
0101			
0110	IP=6	}	Org 4
0111	M =1110		
1000	IP=8	}	Org 2
1001	M =1110		
1010	IP=10	}	Org 6
1011	M =1000		
1100			
1101			
1110	IP=12	}	Org 3
1111	M =1110		

**Wrong**

## ***Example 9***

Which of the following can be the beginning address of a block that contains 16 addresses?

205.16.37.32

190.16.42.44

17.17.33.80

123.45.24.52

## ***Solution***

The address 205.16.37.32 is eligible because 32 is divisible by 16. The address 17.17.33.80 is eligible because 80 is divisible by 16.

## ***Example 10***

Which of the following can be the beginning address of a block that contains 1024 addresses?

205.16.37.32

190.16.42.0

17.17.32.0

123.45.24.52

## ***Solution***

To be divisible by 1024, the rightmost byte of an address should be 0 and the second rightmost byte must be divisible by 4. Only the address 17.17.32.0 meets this condition.

# Slash notation

A mask consists of  $z$  consecutive zeroes at the right and  $32-z$  ones at the left. Instead of using long masks (like 255.255.224.0) it is more convenient to use the number of ones in the mask (like 19). If this number is attached to the end of a (classless) IP address, we get the “slash” notation, or **CIDR** (Classless Interdomain Routing)

**A.B.C.D**/***n***

The first  $n$  bits of the classless address is called **prefix**, while the last  $32-n$  bits is called **suffix**.

## ***Example 11***

A small organization is given a block with the beginning address and the prefix length **205.16.37.24/29** (in slash notation). What is the range of the block?

## ***Solution***

The beginning address is 205.16.37.24. To find the last address we keep the first 29 bits and change the last 3 bits to 1s.

Beginning: **11001111 00010000 00100101 00011000**

Ending : **11001111 00010000 00100101 00011111**

There are only 8 addresses in this block.



## ***Example 12***

We can find the range of addresses in Example 11 by another method. We can argue that the length of the suffix is  $32 - 29$  or 3. So there are  $2^3 = 8$  addresses in this block. If the first address is 205.16.37.24, the last address is 205.16.37.31 ( $24 + 7 = 31$ ).

### ***Example 13***

What is the network address if one of the addresses is 167.199.170.82/27?

### ***Solution***

The prefix length is 27, which means that we must keep the first 27 bits as is and change the remaining bits (5) to 0s. The 5 bits affect only the last byte. The last byte is 01010010. Changing the last 5 bits to 0s, we get 01000000 or 64. The network address is 167.199.170.64/27.

## ***Example 14***

An organization is granted the block 130.34.12.64/26. The organization needs to have four subnets. What are the subnet addresses and the range of addresses for each subnet?

## ***Solution***

The suffix length is 6. This means the total number of addresses in the block is 64 ( $2^6$ ). If we create four subnets, each subnet will have 16 addresses.

## ***Solution (Continued)***

Let us first find the subnet prefix (subnet mask). We need four subnets, which means we need to add two more 1s to the site prefix. The subnet prefix is then /28.

Subnet 1: 130.34.12.64/28 to 130.34.12.79/28.

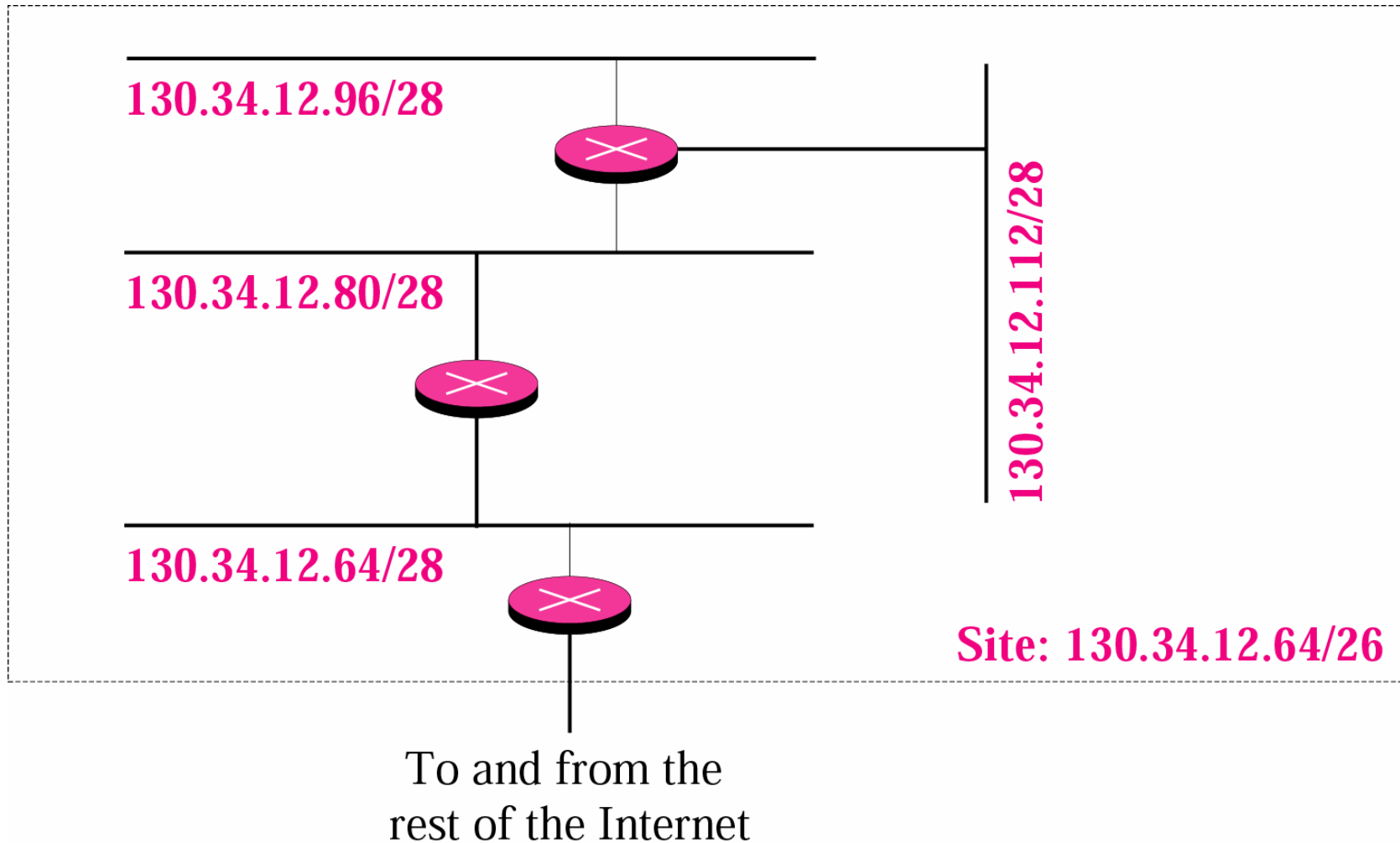
Subnet 2 : 130.34.12.80/28 to 130.34.12.95/28.

Subnet 3: 130.34.12.96/28 to 130.34.12.111/28.

Subnet 4: 130.34.12.112/28 to 130.34.12.127/28.

**See Figure 5.15**

# Example 14



## ***Example 15***

An ISP is granted a block of addresses starting with 190.100.0.0/16. The ISP needs to distribute these addresses to three groups of customers as follows:

1. The first group has 64 customers; each needs 256 addresses.
2. The second group has 128 customers; each needs 128 addresses.
3. The third group has 128 customers; each needs 64 addresses.

Design the subblocks and give the slash notation for each subblock. Find out how many addresses are still available after these allocations.

# ***Solution***

## **Group 1**

For this group, each customer needs 256 addresses. This means the suffix length is 8 ( $2^8 = 256$ ). The prefix length is then  $32 - 8 = 24$ .

01: 190.100.0.0/24      →      190.100.0.255/24

02: 190.100.1.0/24      →      190.100.1.255/24

.....

64: 190.100.63.0/24      →      190.100.63.255/24

Total =  $64 \times 256 = 16,384$

## ***Solution (Continued)***

### **Group 2**

For this group, each customer needs 128 addresses. This means the suffix length is 7 ( $2^7 = 128$ ). The prefix length is then  $32 - 7 = 25$ . The addresses are:

001: 190.100.64.0/25      →    190.100.64.127/25

002: 190.100.64.128/25    →    190.100.64.255/25

003: 190.100.127.128/25   →    190.100.127.255/25

Total =  $128 \times 128 = 16,384$



## ***Solution (Continued)***

### **Group 3**

For this group, each customer needs 64 addresses. This means the suffix length is 6 ( $2^6 = 64$ ). The prefix length is then  $32 - 6 = 26$ .

**001:**190.100.128.0/26      → 190.100.128.63/26

**002:**190.100.128.64/26      → 190.100.128.127/26

.....

**128:**190.100.159.192/26      → 190.100.159.255/26

**Total =  $128 \times 64 = 8,192$**

## ***Solution (Continued)***

Number of granted addresses: 65,536

Number of allocated addresses: 40,960

Number of available addresses: 24,576