題目: 中文題目

Title: GANxxxxx

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GANxxxxx

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A thesis

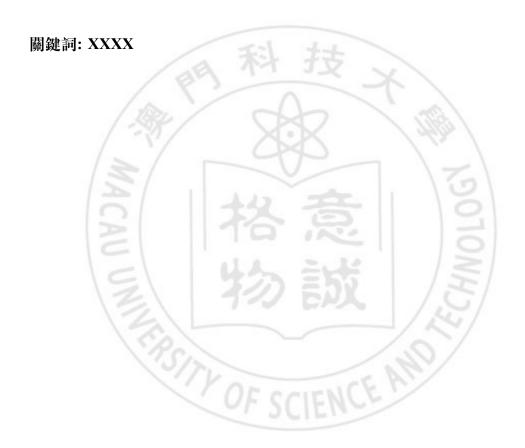
submitted to the Faculty of Information Technology
and the School of Graduate Studies of
Macau University of Science and Technology
in partial fulfillment of the requirements for the degree of
(Name of degree)

in

(Name of major)

摘要

摘要



GANxxxx Abstract

Abstract

Abstract



GANxxxxx Contents

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GANxxxxx Chapter one

Chapter 1. Chapter one

Chapter one's contents. There is the citation. [1, 2]

- Introduction
- Related work
- Background
- Notation
- Method
- Experiment
- Conclusion
- 1. Introduction
- 2. Related work
- 3. Background
- 4. Notation
- 5. Method
- 6. Experiment
- 7. Conclusion

Chapter 2. Chapter two

Chapter two'contents.

2.1 Section two

2.1.1 Table

Subsection's contents in Table 2.1 and 2.2.

2.1.2 Algorithms

Subsection's contents.

The Algorithms 1 and Algorithms 2:

2.1.3 Figure

Figure contents

Subfigure

In Figure 2.1 and Figure 2.2,

Tikz Figure

In Figure 2.3 ¹

¹referred from https://latexdraw.com/draw-flowcharts-latex-tutorial/

Table 2.1 Comparison of the APs and mAPs with our framework and those from DPM and R-CNN on PASCAL VOC 2007 testing dataset.

	plane	bike	bird	boat	bottle	bus	car	cat
DPM	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
R-CNN	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
Ours	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0

	chair	cow	table	dog	horse	mbik	pers	plant	
DPM	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	
R-CNN	0.0	0.0	0.05	56.1	60.6	66.8	54.2	0.0	
Ours	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	

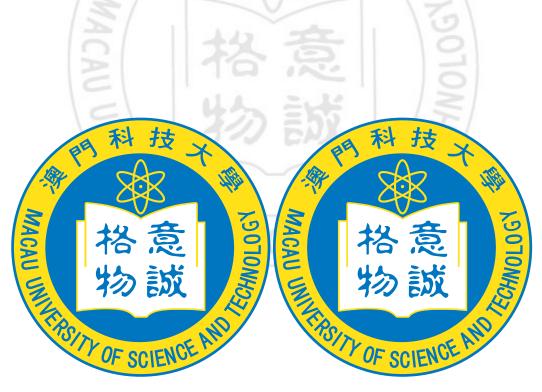


Figure 2.1 MUSTSchoolBadgecolor.pdf

Algorithm 1: IntervalRestriction

```
Data: G = (X, U) such that G^{tc} is an order.
     Result: G' = (X, V) with V \subseteq U such that G'^{tc} is an interval order.
   1 begin
         V \longleftarrow U
   2
         S \longleftarrow \emptyset
   3
         for x \in X do
   4
             NbSuccInS(x) \longleftarrow 0
   5
             NbPredInMin(x) \longleftarrow 0
             NbPredNotInMin(x) \longleftarrow |ImPred(x)|
   7
         end
   8
         for x \in X do
   9
             if NbPredInMin(x) = 0 and NbPredNotInMin(x) = 0 then
  10
                 AppendToMin(x)
  11
  12
             end
         end
  13
         while S \neq \emptyset do
  15
             remove x from the list of T of maximal index
REM
             while |S \cap ImSucc(x)| \neq |S| do
  18
                 for y \in S - ImSucc(x) do
  19
                     { remove from V all the arcs zy : }
  20
                     for z \in ImPred(y) \cap Min do
  21
                         remove the arc zy from V
  22
                         NbSuccInS(z) \leftarrow NbSuccInS(z) - 1
  23
                         move z in T to the list preceding its present list
  24
                          {i.e. If z \in T[k], move z from T[k] to T[k-1]}
  25
                     end
  26
                     NbPredInMin(y) \longleftarrow 0
  27
                     NbPredNotInMin(y) \longleftarrow 0
  28
                     S \longleftarrow S - \{y\}
  29
                      AppendToMin(y)
  30
                 end
  31
             end
  32
             RemoveFromMin(x)
  33
         end
  34
  35 end
```

Algorithm 2: Algorithm as a Recursive Function

```
1 Function FnRecursive(some args) is /* algorithm as a
    recursive function
                                                                        */
      Data: Some input data
      these inputs can be displayed on several lines and one input can be
      wider than line's width.
      Result: Same for output data
      /* this is a comment to tell you that we will now
2
          really start code
                                                                        */
      if this is true then /* a simple if but with a comment on
3
       the same line
                                                                        */
          we do that, else nothing;
          /* we will include other if so you can see this is
5
             possible
          if we agree that then
6
             we do that:
7
          else
8
             else we will do a more complicated if using else if;
9
             if this first condition is true then
10
                 we do that;
11
             else if this other condition is true then
12
                 this is done:
                                                          /* else if */
13
             else
14
                 in other case, we do this;
                                                              /* else */
15
             end
          end
17
      end
18
      /* now loops
                                                                        */
19
      for i = 0 to n do
20
          a for loop;
21
      end
22
      while i < n \text{ do}
23
          a while loop including a repeat-until loop;
24
25
              do this things;
26
          until this end condition;
27
28
      They are many other possibilities and customization possible that you
29
       have to discover by reading the documentation.
30 end
```



Figure 2.2 MUSTSchoolBadgecolor.pdf - 2

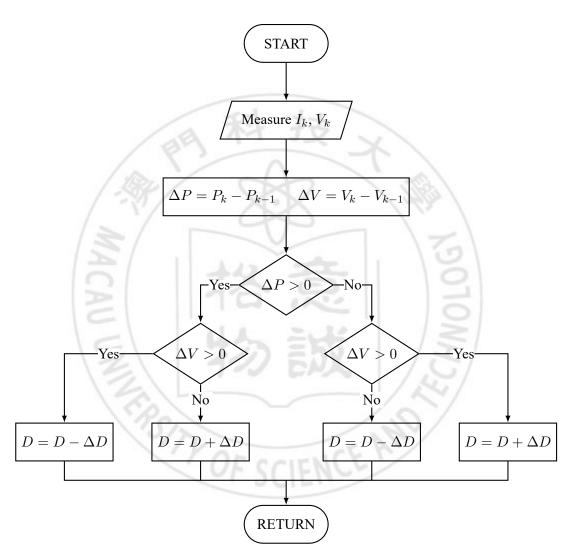


Figure 2.3 Tikz Flowchart

Symbol	Definition
s	Angles of 45° in n-polygon
r	Angles of 90° in n-polygon
l	Angles of 135° in n-polygon
S	The aggregate of all space not matched any piece
P	The aggregate of the weight point position in two-dimensional array
H	Threshold evaluating the probability to search next state
$\eta(p,d)$	Thresholding function of Simulated Annealing

Table 2.2 Notations

2.1.4 Equation

formula example

Equtaion

$$\int_{-\epsilon}^{\infty} dl \, e^{-l\zeta} \int_{-\epsilon}^{\infty} dl' e^{-l'\zeta} ll' \frac{l'-l}{l+l'} \{3 \, \delta''(l) - \frac{3}{4} t \, \delta(l)\} = 0.$$
 (2.1)

$$ds^{2} = \left(1 - \frac{q\cos\theta}{r}\right)^{\frac{2}{1+\alpha^{2}}} \left\{ dr^{2} + r^{2}d\theta^{2} + r^{2}\sin^{2}\theta d\varphi^{2} \right\} - \frac{dt^{2}}{\left(1 - \frac{q\cos\theta}{r}\right)^{\frac{2}{1+\alpha^{2}}}} . \tag{2.2}$$

Multiple-Line Equation

$$\frac{\phi''}{A} + \frac{1}{A} \left(-\frac{1}{2} \frac{A'}{A} + 2 \frac{B'}{B} + \frac{2}{r} \right) \phi' - \frac{2}{r^2} \phi - \lambda \phi (\phi^2 - \eta^2) = 0.$$
 (2.3)

$$\mathcal{L} = -\frac{1}{4} F_{\mu\nu} F^{\mu\nu} + \bar{\psi} (i\gamma^{\mu} D_{\mu} - m) \psi ,
S \sim \tilde{\psi} Q_{o} \tilde{\psi} + g_{s}^{1/2} \tilde{\psi}^{3} + \tilde{\phi} Q_{c} \tilde{\phi} + g_{s} \tilde{\phi}^{3} + \tilde{\phi} B(g_{s}^{1/2} \tilde{\psi}) + \cdots .$$
(2.4)

Theorem

Theorem 1 (Separating Axis Theorem). $: {}^{2}$ Let A and B be two disjoint nonempty convex subsets of \mathbb{R}^{n} . Then there exist a nonzero vector v and a real number c such that

$$\langle x,v\rangle \geq c \quad \text{and} \quad \langle y,v\rangle \leq c$$

for all x in A and y in B; i.e., the hyperplane $\langle \cdot, v \rangle = c$, v is normal vector, separates A and B.



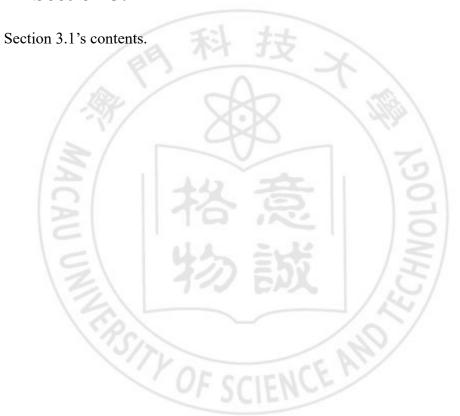
²reference from https://en.wikipedia.org/wiki/Hyperplane_separation_theorem

GANxxxxx Chapter Three

Chapter 3. Chapter Three

Chapter Three' contents.

3.1 Section 3.1



GANxxxxx Chapter Four

Chapter 4. Chapter Four

Chapter Four's contents.



GANxxxxx Bibliography

Bibliography

Gatys, L. A., Ecker, A. S., and Bethge, M. (2016). Image style transfer using convolutional neural networks. In 2016 IEEE Conference on Computer Vision and Pattern Recognition (CVPR), pages 2414–2423.

Reed, S. E., Akata, Z., Yan, X., Logeswaran, L., Schiele, B., and Lee, H. (2016). Generative adversarial text to image synthesis. *CoRR*, abs/1605.05396.



Appendix

A Code listing

A.1 Code Cpp

```
// leetcode 94, 110.
  #include <iostream >
  #include <vector>
  #include <stack>
  #include <queue>
  #include <unordered_map>
  using namespace std;
  class AVL
11
  public:
12
  };
13
14
  class Node // N-ary tree
15
16
  public:
17
       int val;
18
       vector < Node *> children;
19
20
```

```
Node() {}
21
22
       Node(int _val)
23
       {
24
           val = val;
25
       }
26
27
       Node(int _val, vector < Node *> _children)
28
       {
29
            val = val;
30
            children = _children;
31
32
  };
33
          TreeNode
  struct
35
  {
36
       int val;
37
       TreeNode *left;
38
       TreeNode *right;
39
       TreeNode() : val(0), left(nullptr), right(nullptr)
40
           {}
       TreeNode(int x) : val(x), left(nullptr), right(
41
          nullptr) {}
       TreeNode(int x, TreeNode *left, TreeNode *right) :
42
           val(x), left(left), right(right) {}
  };
43
44
```

```
vector < int > res;
// N-ary issue
```

A.2 Code Latex

titlepage.tex

```
% Title page of presentation
  %
2
   \ makeatletter
3
   \setbeamertemplate { title page }
   {
     \setminus \mathbf{vbox} \{\}
6
     %
     \begin { center }
        \begin {minipage}[c]{0.8\linewidth}
10
          \inserttitlegraphic
11
12
          \begin {beamercolorbox } [sep=8pt, center] { title }
13
             \usebeamerfont { title }
14
             \inserttitle%
15
          \end{beamercolorbox}
16
          %
17
          \vert vspace \{-2ex\} \
18
          \begin {beamercolorbox } [sep=8pt, center] { author }
19
             \usebeamerfont { author } \small \insertauthor
20
```

```
\vspace {3 ex}
21
          \end{beamercolorbox}
22
         %
23
          \begin {minipage}[c]{.5\textwidth}
24
            \insertLogos
25
          \end{minipage}
26
         %
27
          \begin {minipage}[c]{.5\textwidth}
28
            \small
29
            \insertinstitute
30
          \end{minipage}%
31
32
       \end{minipage}
33
     \end{center}
34
35
  \ makeatother
36
```

GANxxxxx Curriculum Vitae

Curriculum Vitae

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I am glad to.....

