### **NAME**

archive\_read\_next\_header, archive\_read\_next\_header2 — functions for reading streaming archives

### **LIBRARY**

Streaming Archive Library (libarchive, -larchive)

### **SYNOPSIS**

```
#include <archive.h>
int
archive_read_next_header(struct archive *, struct archive_entry **);
int
archive_read_next_header2(struct archive *, struct archive_entry *);
```

# DESCRIPTION

## archive\_read\_next\_header()

Read the header for the next entry and return a pointer to a struct archive\_entry. This is a convenience wrapper around **archive\_read\_next\_header2**() that reuses an internal struct archive\_entry object for each request.

```
archive_read_next_header2()
```

Read the header for the next entry and populate the provided struct archive\_entry.

### **RETURN VALUES**

These functions return ARCHIVE\_OK (the operation succeeded), ARCHIVE\_WARN (the operation succeeded but a non-critical error was encountered), ARCHIVE\_EOF (end-of-archive was encountered), ARCHIVE\_RETRY (the operation failed but can be retried), and ARCHIVE\_FATAL (there was a fatal error; the archive should be closed immediately).

## **ERRORS**

Detailed error codes and textual descriptions are available from the **archive\_errno**() and **archive\_error\_string**() functions.

# **SEE ALSO**

```
tar(1), archive_read(3), archive_read_data(3), archive_read_extract(3), archive_read_filter(3), archive_read_format(3), archive_read_open(3), archive_read_set_options(3), archive_util(3), libarchive(3), tar(5)
```