

# Welcome to backend development

With

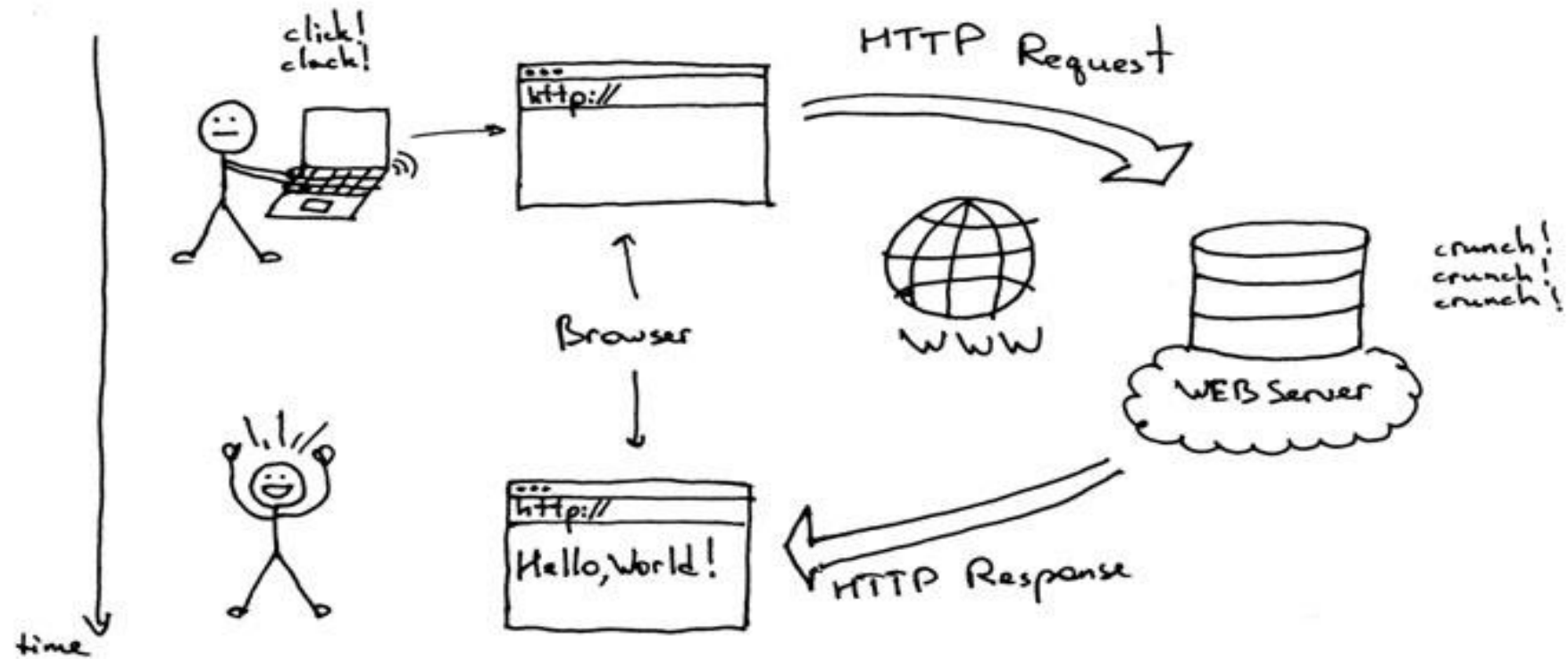
**NODEJS**

By Ozzy

# What is involved

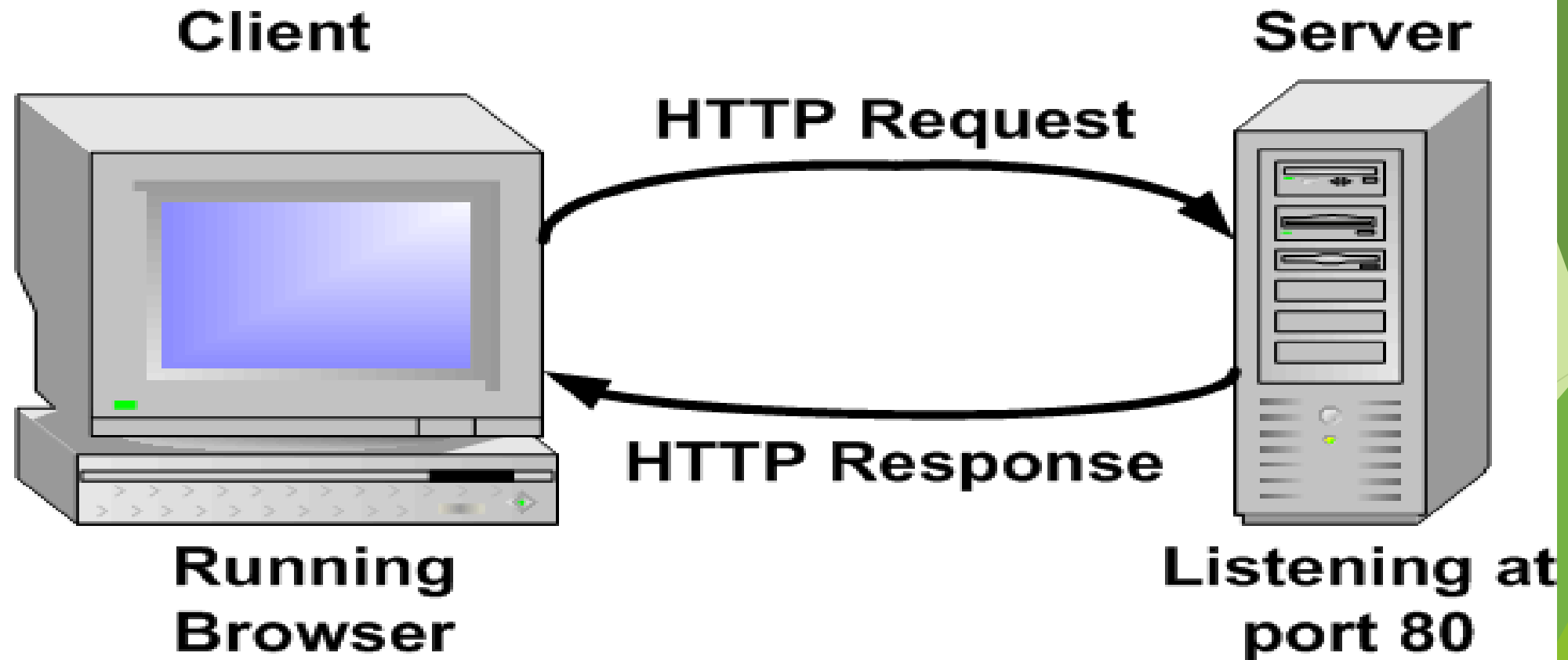
- ▶ Understanding web systems architecture
- ▶ Web technologies
- ▶ Dynamic web development
- ▶ Database systems and development

# Client-server communication

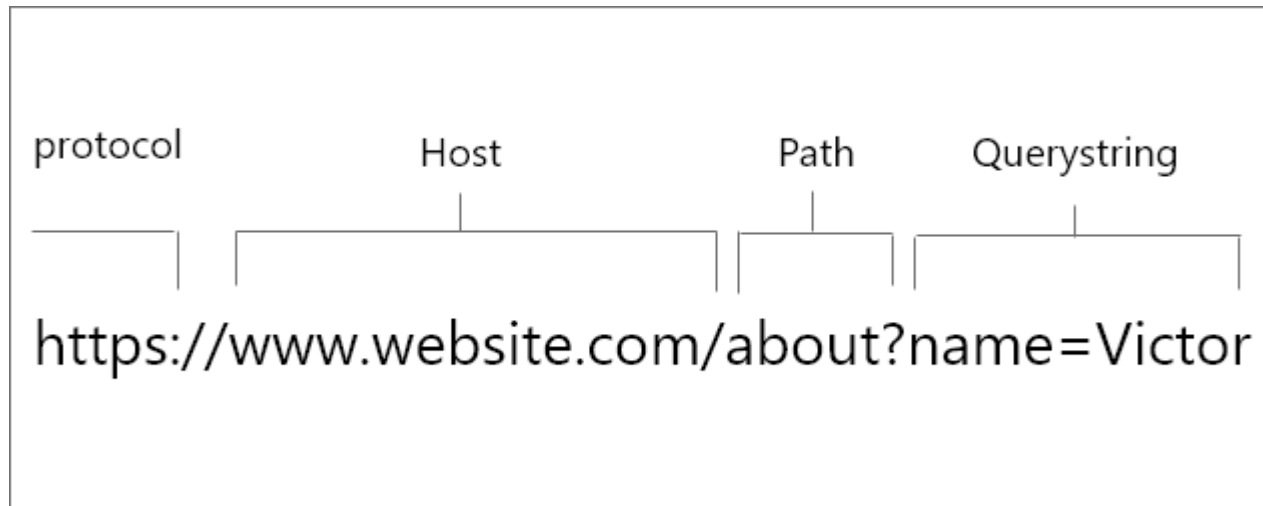


[www.web24.ir](http://www.web24.ir)

Client-server communication continued.



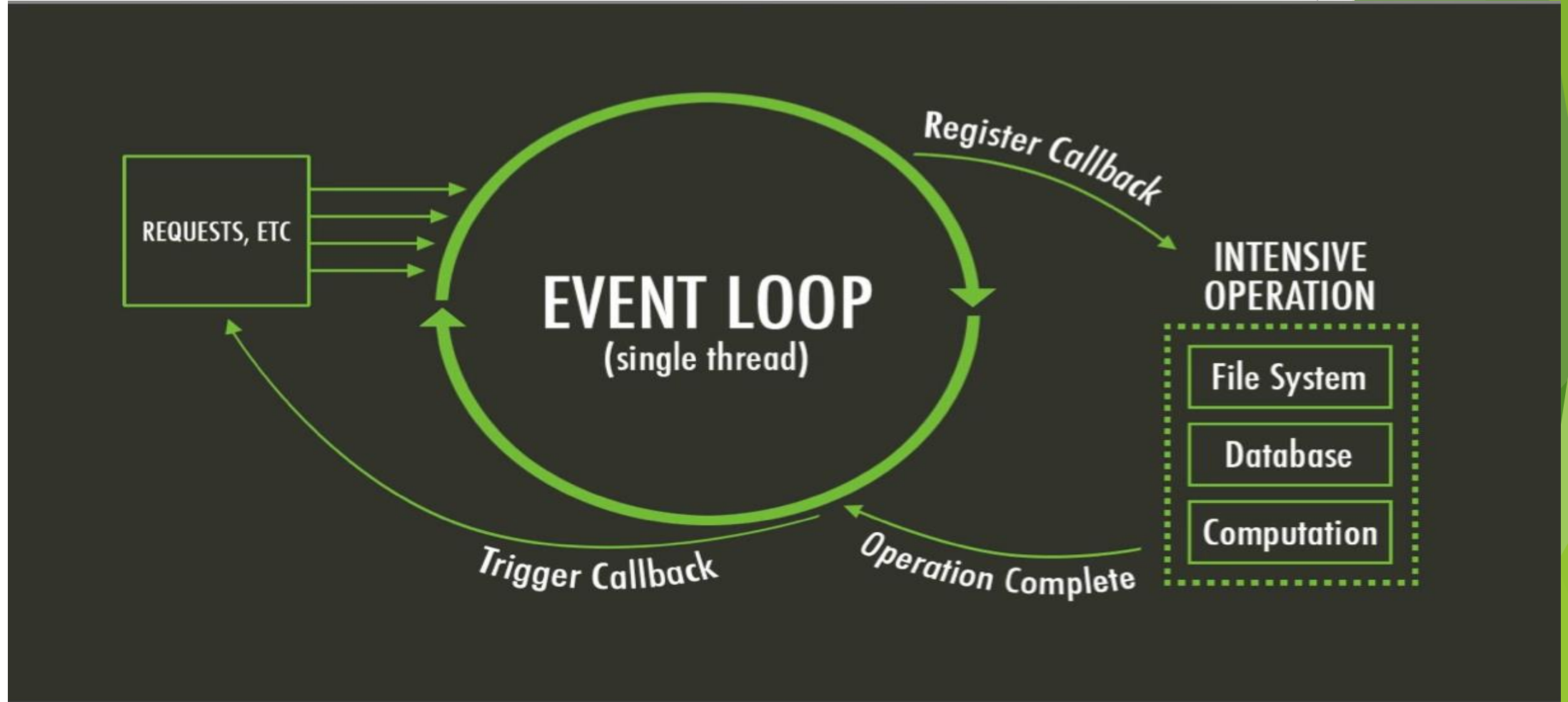
# Request format



# Web Developing with Nodejs

- ▶ **Nodejs**;- JavaScript running on the sever
- ▶ Single threaded (event loop)
- ▶ Modular( build on micro services integration)

# The event loop



# Writing web applications with nodejs

Creating **handlers** that get called when certain **Node events** occur.



# Nodejs project structure

## Single directory vs framework

- ▶ **Single directory:** all web files and resources are in one parent directory
- ▶ **Frameworks:** (logical organization of web files and resources)

# Getting started

- ▶ From the **cmd** or terminal Create a **Directory** and **cd** into it
- ▶ Do an **npm init**, press enter button.
- ▶ Confirm that a *package.json* file is created
- ▶ Create an *entre-point* (any valid **javascript** file;- ie app.js or server)

# Hello world

//server.js

```
const http = require('http'),

server = http.createServer((request,response)=>{

response.writeHead(200,{ 'Content-Type': 'text/plain' });
response.write('Hello world');
response.end();
});

server.listen(3000,()=>{
console.log('Node server created at port 3000');
});
```

# Get started cont'd

- ▶ From the cmd or terminal run: `node server.js` - (*server.js can be any other js file*)
- ▶ Load any of your clients-(web browser)
- ▶ Request for the [localhost:3000](http://localhost:3000).

# Getting used to nodejs callback

//server.js

```
const http = require('http'),

makeServer = function (request,response){
  response.writeHead(200,{ 'Content-Type': 'text/plain' });

  response.write('Hello world');
  response.end();
},

server = http.createServer(makeServer);

server.listen(3000,()=>{
  console.log('Node server created at port 3000');

});
```

# Routing with nodejs

- ▶ Browsers request, they tell the server what they are looking for.
- ▶ The server responds accordingly by giving them files they ask for

# Routing with node

//server.js

```
const http = require('http'),
url = require('url'),
makeServer = function (request,response){
let path = url.parse(request.url).pathname;
console.log(path);
if(path === '/'){
response.writeHead(200,{ 'Content-Type':'text/plain'});
response.write('Hello world');
}
else if(path === '/about'){
response.writeHead(200,{ 'Content-Type':'text/plain'});
response.write('About page');
}
else if(path === '/blog'){
response.writeHead(200,{ 'Content-Type':'text/plain'});
response.write('Blog page');
}
else{
response.writeHead(404,{ 'Content-Type':'text/plain'});
response.write('Error page');
}
response.end();
},
server = http.createServer(makeServer);
server.listen(3000,()=>{
console.log('Node server created at port 3000');
});
```

