

Tushar Malakar
Assignment # 2
Computer Architecture
6/10/2018

1. ADD \$R1, A[\$R0], @B

Ans: 1 memory read - get first operand from memory address A+R0

2 memory read - @B, because indirect address

1 memory write - To store to R1

So, Total 4 memory accesses.

Initial,
1000 = 18
1001 = 1
1020 = 16

Code:
movi \$Rs, 1 # Rs ← 1
Load \$Rd, 1000(\$Rs) # Rd ← 1000 + 1 = 1001 = 1 (given)
ADDI \$Rd, \$Zero, 1000 # Rd ← 0 + 1000
SW 0(\$Rd), 20 # 0 + Rd ← 20

So, After execution,
memory location 1001 has value 1
memory location 1000 has value 20
No change in; memory location 1020 has value 16

3. One addressing machine:

- Location 20 contains 40
- Location 30 contains 20
- Location 50 contains 30

- (a) Load Immediate 20 : `li 20` \Rightarrow 20
- (b) Load memory direct 20 : `LOAD (20)` \Rightarrow 40
- (c) Load memory Indirect 30 : `LOAD @(30)` \Rightarrow 30

Addressing mode of stack code:

• data
 newline: .asciiz "\n"

• text
 main:
 li \$s0, 10 # immediate addressing
 jal increaseRegister # Target addressing
 jal print # Target addressing
 # This signals the end of the program
 li \$v0, 10 # immediate addressing
 syscall # indirect addressing

 increaseRegister:
 addi \$sp, \$sp, -8 # immediate addressing
 sw \$s0, 0(\$sp) # indexed addressing
 sw \$ra, 4(\$sp) # indexed addressing
 addi \$s0, \$0, 30 # immediate addressing
 jre \$ra # register addressing

 print:
 li \$v0, 1 # immediate addressing
 move \$a0, \$s0 # register addressing
 syscall # indirect addressing
 jre \$ra # register addressing

