

# SUSAN SOUZA

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 [github.com/TycheLaughs](https://github.com/TycheLaughs) • [TycheLaughs.github.io/sksouza](https://TycheLaughs.github.io/sksouza)

## EDUCATION

[University of Massachusetts Lowell](#)  
B.S. in Computer Science • May 2016  
GPA: 3.46/4.0  
Honors: Dean's List Fall 2013, Spring 2014, 2015 & 2016; Multiple Scholarships 2014-16

[Savannah College of Art and Design](#)  
B.F.A. in Interactive Design and Game Development • November 2011  
GPA: 3.24/4.0  
Honors: Dean's List Winter 2010, Fall 2011; Academic Scholarship, Fall 2007-2011

## LANGUAGES, LIBRARIES & FRAMEWORKS

Angular Material, AngularJS, C, C++, CSS3, HTML5 Canvas and SVG, HTML5, JavaScript, jQuery, JSON, MySQL, Python, SQL, Three.js, Twitter Bootstrap, Unit Tests with Karma & Jasmine, XML

## TOOLS & SOFTWARE

Adobe Creative Suite 5, After Effects, Atom, Autodesk Maya, Bower, Git, Grunt, Gulp, Inkscape, IntelliJ IDEA, Microsoft Office Suite, Microsoft Visual Studio, Unity3D, Unreal Engine 3, ZBrush

## EXPOSED TO

Agile development, ES6, JIRA & Confluence, MongoDB, Netbeans, Node.js, Perl, Scheme, TDD

## OTHER SKILLS

Theatrical makeup design, cash register operation, some French

## PROFESSIONAL EXPERIENCE

[CLASS, University of Massachusetts Lowell](#) Lowell, Massachusetts  
University Peer Tutor, Computer Science September 2014- August 2016  
• Guided students to a better understanding of concepts from class  
• Helped with debugging techniques, C and C++ syntax and structured problem solving

[Crescendo Content Marketing Engineering Co-op \(Intern\)](#) Woburn, Massachusetts  
July 2015- August 2015  
• Worked in Agile environment to increase unit test coverage across entire project front end by well over 10%  
• Promoted and maintained code cleanliness and integrity across code-base

[Percussion Software Engineering Co-op \(Intern\)](#) Woburn, Massachusetts  
May 2015- June 2015  
• Worked to bring skills to professional level and contributed to initial design of an internal administration tool  
• Helped fellow interns gain understanding of web development and programming skills  
• Collaborated with fellow interns on several small, single-page applications for learning purposes

[University of Massachusetts Lowell](#) Lowell, Massachusetts  
Grader, Computer Science September 2014- December 2014  
• Reviewed code for correctness, for errors and against rubric; gave feedback

## PROJECTS

[ASL-to-Text](#) ASL alphabet transcriber using the LeapMotion and Python  
Programmer January- May 2016  
• Streamlined sign data collection process from Leap API for datasets used for a machine learning algorithm  
• Prevented display of an abundance of pre-emptive matches for improved accuracy  
• Set method for inserting whitespace delimiters on natural pauses  
• Structured app using MVC design pattern and maintained overall project structure

[Tiles](#) Little tile puzzles on my website with HTML5 Canvas  
Programmer/Designer January 2016  
• Designed and implemented puzzle game  
• Created [editor](#) for further puzzle designs

[Dinner Wizard](#) Interactive Meal Suggestion Application, AngularJS  
Programmer/Designer/UI January- May 2015  
• Designed and implemented front end  
• Provided all ingredient and combination data  
• Wrote project proposal, status reports and test documents

[Those Darn Dastardly Dragon Attacks!](#) Text-based Game in C++  
Programmer/Designer Summer 2014  
• Designed and implemented castle defense and management game

## VOLUNTEER

[Windham Nesmith Library](#) Windham, New Hampshire  
Library Volunteer, Re-circulation July 2006- present  
• Murray Levin Volunteer of the Year Award received April 2015

[MSPCA at Nevins Farm](#) Methuen, Massachusetts  
Volunteer, Cat Caretaker August 2013- May 2015