



# INTRODUCTION TO COMPUTER SCIENCE

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How programs and data are stored: Binary System

How computers are built: Logic Gates

From higher level languages to machine language

# How Many Binary Patterns from N Bits

Number of Bits	Number of Patterns	Number of Patterns as Power of Two
1	2	$2^1$
2	4	$2^2$
3	8	$2^3$
4	16	$2^4$

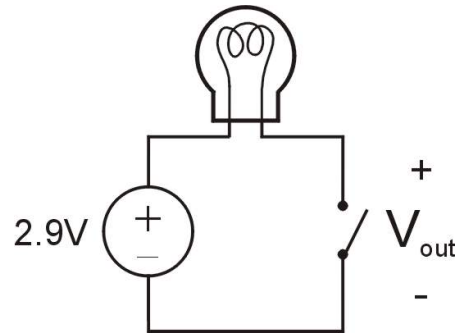
**Number of possible patterns of N bits =  $2^N$**

How many patterns can be formed with:

- 10 bits =  $2^{10} = 1024 \rightarrow 1024$  bytes (1 Kilobyte)
- 20 bits =  $2^{20} = 2^{10} \times 2^{10} \rightarrow 1024$  Kbytes (1 Megabyte)
- 30 bits =  $2^{30} = 2^{10} \times 2^{20} \rightarrow 1024$  Mbytes (1 Gigabyte)
- 40 bits =  $2^{40} = 2^{10} \times 2^{30} \rightarrow 1024$  Gbytes (1 Terabyte)
- 50 bits =  $2^{50} = 2^{10} \times 2^{40} \rightarrow 1024$  Tbytes (1 Petabyte)
- 60 bits =  $2^{60} = 2^{10} \times 2^{50} \rightarrow 1024$  Pbytes (1 Exabyte)

# Transistor: Building Block of Computers

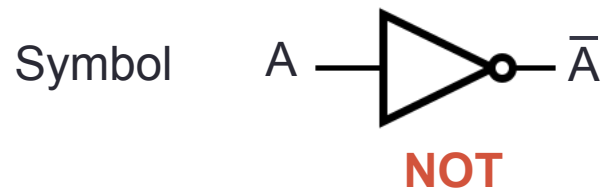
- Microprocessors contain billions of transistors
- Logically, each transistor acts as a switch



- Switch **open**:
  - Light is **off**
- Switch **closed**:
  - Light is **on**

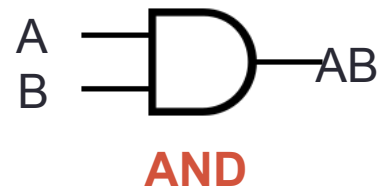
- Combine transistors to implement logic gates
  - AND, OR, NOT, NAND, NOR, XOR
- Combine gates to build higher-level structures
  - Adder, multiplexer, decoder, register, ...
- Combine higher-level structures to build processor

# Logic Gates

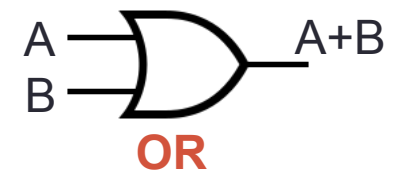


Truth Table

A	$\bar{A}$
0	1
1	0

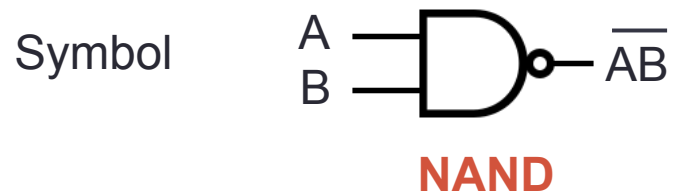


A	B	$AB$
0	0	0
0	1	0
1	0	0
1	1	1



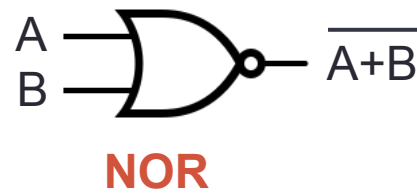
A	B	$A+B$
0	0	0
0	1	1
1	0	1
1	1	1

# Logic Gates

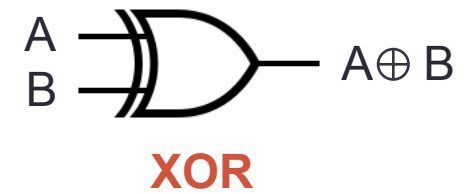


Truth Table

A	B	$\overline{AB}$
0	0	1
0	1	1
1	0	1
1	1	0



A	B	$\overline{A+B}$
0	0	1
0	1	0
1	0	0
1	1	0



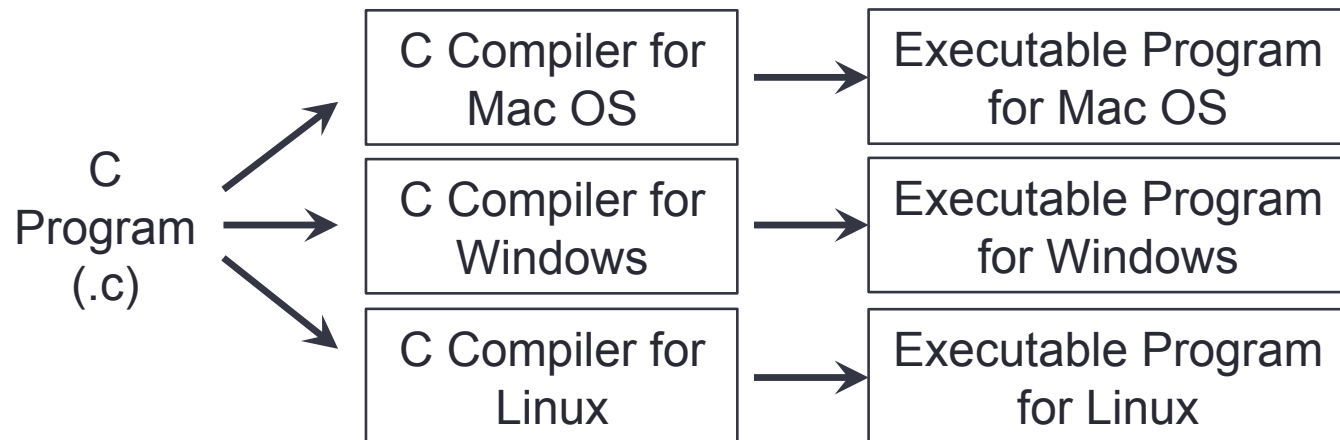
A	B	$A \oplus B$
0	0	0
0	1	1
1	0	1
1	1	0

# Program Meets Hardware

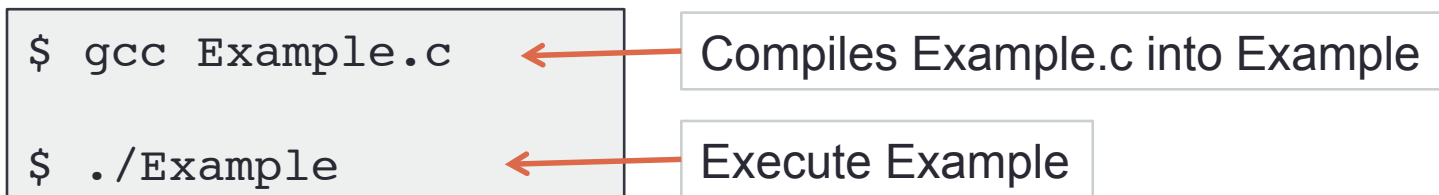
- Programs are written in higher level language
  - Java, C, C++, Perl, Python
- The CPU can execute very simple machine language instructions
  - Add, Sub, Jmp
- How to obtain runnable code from a program written in some programming language?
  - Compiler: translates a higher level language program into machine language program (executable). The executable program can be executed many times.
  - Interpreter: executes the computation written on a higher level language program.

# Program Meets Hardware

- C uses compilation

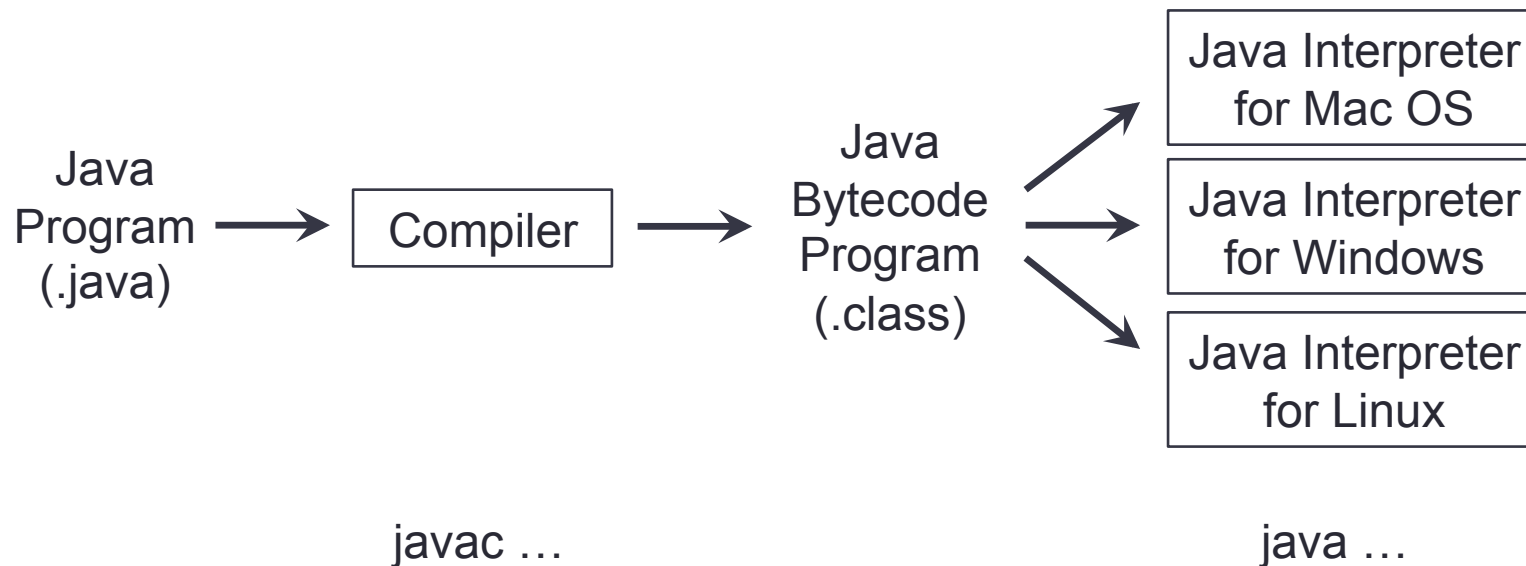


gcc ...



# Program Meets Hardware

- Java combines compilation and interpretation



<code>\$ javac Example.java</code>	←	Compiles Example.java into Example.class
<code>\$ java Example.class</code>	←	Interprets Example.class (JVM)