ES.1803 Topic 28 Notes

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28 Linearization of nonlinear systems

28.1 Nonlinear Systems

A general first order autonomous (2×2) system has the following form

$$x' = f(x, y) \tag{1}$$

$$y' = g(x, y) \tag{2}$$

Vector Field: This defines a vector field (f(x,y),g(x,y)) that attaches the velocity vector to each point (x,y) in the *phase plane*.

By definition a critical point is one where x' = 0 and y' = 0. That is, it is a point (x_0, y_0) where

$$f(x_0, y_0) = 0$$
, and $g(x_0, y_0) = 0$.

Equivalently, it is an equilibrium solution $x(t) = x_0$, $y(t) = y_0$. This is a solution whose trajectory is a single point.

28.2 Linearization around a critical point

We'll start by presenting the method of linearization to sketch the phase portrait. First we'll use it in an example. After that we'll justify the method.

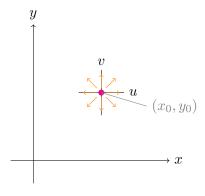
Jacobian. At a critical point (x_0, y_0) of the system 1 we define the Jacobian by

$$J(x_0, y_0) = \begin{bmatrix} f_x(x_0, y_0) & f_y(x_0, y_0) \\ g_x(x_0, y_0) & g_y(x_0, y_0) \end{bmatrix} = \begin{bmatrix} f_x & f_y \\ g_x & g_y \end{bmatrix}.$$

This gives the linearization around the critical point (x_0, y_0)

$$\begin{bmatrix} u \\ v \end{bmatrix}' = J(x_0, y_0) \begin{bmatrix} u \\ v \end{bmatrix}$$

In general, the nonlinear system behaves like the linearized one. (We will learn the exceptions later.) That is, if we center our uv-axes on (x_0, y_0) then the linear vector field near the uv origin approximates the nonlinear field near (x_0, y_0)



Near a critical point the nonlinear system, is approximately linear.

Example 28.1. Find the critical points for the following system.

$$x' = 14x - \frac{1}{2}x^2 - xy$$
$$y' = 16y - \frac{1}{2}y^2 - xy$$

answer: We solve the equations x' = 0, y' = 0.

$$x' = x\left(14 - \frac{1}{2}x - y\right) = 0 \implies x = 0 \text{ or } 14 - \frac{1}{2}x - y = 0$$
$$y' = y\left(16 - \frac{1}{2}y - x\right) = 0 \implies y = 0 \text{ or } 16 - \frac{1}{2}y - x = 0.$$

Looking at the product for x' we see x' = 0 when x = 0 or 14 - x/2 - y = 0. Likewise, y' = 0 when y = 0 or 16 - y/2 - x = 0. This leads to four sets of equations for critical points.

The first three sets are easy to solve by inspection. The fourth requires a small computation. We get the following four critical points:

Example 28.2. (Continued from previous example.) Linearize the system at each of the critical points and determined the type of the linearized critical point.

answer: The linearized system at (x_0, y_0) is $\begin{bmatrix} u' \\ v' \end{bmatrix} = J(x_0, y_0) \begin{bmatrix} u \\ v \end{bmatrix}$.

First we compute the Jacobian:

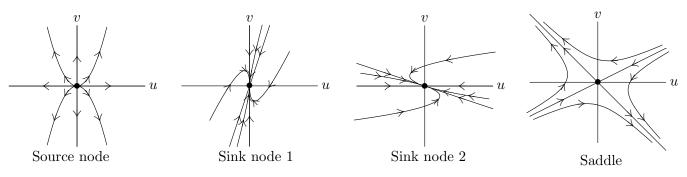
$$J(x,y) = \begin{bmatrix} 14 - x - y & -x \\ -y & 16 - y - x \end{bmatrix}$$

Next we look at each of the critical points in turn.

Critical point (0,0):

$$J(0,0) = \begin{bmatrix} 14 & 0 \\ 0 & 16 \end{bmatrix}$$
; eigenvalues 14, 16; eigenvectors $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$, $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$.

This is a source node, Its sketch on uv-axes is shown in the left-most figure below.



Critical point (0,32):

$$J(0,32) = \begin{bmatrix} -18 & 0 \\ -32 & -16 \end{bmatrix}; \text{ eigenvalues } -18, -16; \text{ corresponding eigenvectors } \begin{bmatrix} 1 \\ 16 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$$

This is a sink node. Its sketch is shown in the 'Sink node 1' figure above. Critical point (28,0):

$$J(28,0) = \begin{bmatrix} -14 & -28 \\ 0 & -12 \end{bmatrix}, \text{ eigenvalues } -14, -12; \text{ corresponding eigenvectors } \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -14 \\ 1 \end{bmatrix}$$

This is a sink node. Its sketch is shown in the 'Sink node 2' figure above. Critical point (12, 8):

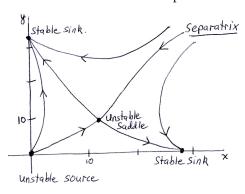
$$J(12,8) = \begin{bmatrix} -6 & -12 \\ -8 & -4 \end{bmatrix}; \text{ eigenvalues } -5 \pm \sqrt{97} \approx -15, 5.$$
 Eigenvectors:For $\lambda = -5 - \sqrt{97}$: $\begin{bmatrix} 1 + \sqrt{97} \\ 8 \end{bmatrix} \approx \begin{bmatrix} 11 \\ 8 \end{bmatrix}$ For $\lambda = -5 + \sqrt{97}$: $\begin{bmatrix} 1 - \sqrt{97} \\ 8 \end{bmatrix} \approx \begin{bmatrix} -9 \\ 8 \end{bmatrix}$

This is a saddle. Its sketch is shown in the 'Saddle' figure above.

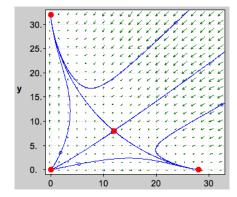
To make a rough sketch of the nonlinear system's phase portrait we: 1. Sketch the phase portrait near each critical point, using the linearization.

2. Connect these sketches together in a consistent manner.

We do this below and compare it with the sketch made by a Matlab program called PPlane.







PPlane plot of the phase plane.

28.2.1 Justification for using linearization

We'll go through this in detail. One key fact is that the change of variables $u = x - x_0$, $v = y - y_0$ puts the uv origin at (x_0, y_0) .

We will use the tangent plane, i.e. linear approximations of f and g. You might recall this from 18.02. If not, notice that is just a multivariable version of the single variable approximation

$$f(x) \approx f(x_0) + f'(x_0)\Delta x,$$

where $\Delta x = x - x_0$.

For small changes $(x - x_0) = \Delta x$ and $(y - y_0) = \Delta y$ the tangent plane approximations for f and g near (x_0, y_0) are

$$f(x,y) \approx f(x_0, y_0) + f_x(x_0, y_0) \Delta x + f_y(x_0, y_0) \Delta y$$

$$g(x,y) \approx g(x_0, y_0) + g_x(x_0, y_0) \Delta x + g_y(x_0, y_0) \Delta y$$

Now let $u = x - x_0 = \Delta x$ and $v = y - y_0 = \Delta y$). Note two things.

- 1. This puts the origin of the uv-plane at (x_0, y_0) .
- 2. As functions of t: u' = x', v' = y' (since x_0 and y_0 are constants).

Using u and v

$$f(x_0 + u, y_0 + v) \approx f(x_0, y_0) + f_x(x_0, y_0) u + f_y(x_0, y_0) v$$

$$g(x_0 + u, y_0 + v) \approx g(x_0, y_0) + g_x(x_0, y_0) u + g_y(x_0, y_0) v$$

Writing these in matrix form we see the Jacobian appear:

$$\begin{bmatrix} f(x_0 + u, y_0 + v) \\ g(x_0 + u, y_0 + v) \end{bmatrix} \approx \begin{bmatrix} f(x_0, y_0) \\ g(x_0, y_0) \end{bmatrix} + \begin{bmatrix} f_x(x_0, y_0) & f_y(x_0, y_0) \\ g_x(x_0, y_0) & g_y(x_0, y_0) \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix}
= \begin{bmatrix} f(x_0, y_0) \\ g(x_0, y_0) \end{bmatrix} + J(x_0, y_0) \begin{bmatrix} u \\ v \end{bmatrix}$$

If (x_0, y_0) is a critical point the first term on the right is 0, i.e

$$\begin{bmatrix} f(x_0 + u, y_0 + v) \\ g(x_0 + u, y_0 + v) \end{bmatrix} \approx J(x_0, y_0) \begin{bmatrix} u \\ v \end{bmatrix}.$$

Now, $u = x - x_0$ can be rewritten $x = x_0 + u$. Remembering that u' = x', v' = y' we put everything together as

$$\begin{bmatrix} u' \\ v' \end{bmatrix} = \begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} f(x_0 + u, y_0 + v) \\ g(x_0 + u, y_0 + v) \end{bmatrix} \approx J(x_0, y_0) \begin{bmatrix} u \\ v \end{bmatrix}$$

Using just the first and last terms from the above gives the linearization formula

$$\begin{bmatrix} u' \\ v' \end{bmatrix} \approx J(x_0, y_0) \begin{bmatrix} u \\ v \end{bmatrix}.$$

This is a linear system with coefficient matrix $J(x_0, y_0)$. We call it the linearization of the system around the critical point.