Victor Hachard (June 6, 1999)

Languages: French (mother tongue), English (full professional proficiency).

Langages: Java, Python, PHP, SQL, C, C#, HTML, CSS, JavaScript/jQuery, TypeScript, Shell, Bash.

Technologies : Spring Boot, Angular, NSIS. **Systems:** Windows, Windows Server, Linux.

Education

• Bachelor's degree – Computing and Systems orientation Networks and Telecommunications

2018 – 2021

Haute École en Hainaut, Mons, Belgium

Relevant assets learn: routing and switching, development web-android, object oriented design, algorithms, relational database, data structures, software development.

• Bachelor's degree – Computer Sciences

2017 - 2018

Umons, Mons, Belgium

Relevant assets learn: computer operation, programming and algorithms, physics, mathematics.

• Saint-Luc institute – Photography/Art School

2015 - 2018

Tournai, Belgium

CESS/BAC, Certificate of photography technician, Certificate of basic management. My pictures @ victorhachard.fr

Professional Experience

• Bachelor's internship

February - June 2021

Technord, Tournai, Belgium

13-week internship where I created an installer with NSIS to simplify and accelerate the installation of software and a experimental web application with Angular in order to verify the viability of a new product.

• Student Job – meat counter

2019 - 2020

Carrefour EU, Froyennes, Belgium

During this experience I was able to improve my communication with customer contacts as well as familiarize myself working in large companies.

• Stagiaire éclairagiste

2012 - 2015

Jet Sound, H&D Technologie, Opéra Bastille, Belgium and France

These internship were superb: I was a child making his dreams come true. The best time for me was to be at the lighting console of a show.

Projects

• Naturopath – School work finish (TFE – Bachelor's degree)

2021

Creation of a web application - REST API: Naturopath which is a Wikipedia like. Users can view, add and edit pages. The administrators validate the content of the pages. Learn: Java avancé, Spring Boot, Swagger, Angular (TypeScript).

• YouTube Playlist Checker – Personal project in progress

2018 - 2020

Creation of a web application: ypc.yt is a YouTube archiving site. Learn: PHP, SQL, database structure, creation of a web application/API from scratch, use of the YouTube API.

• Game Engine – Personal project in progress Soon™

2018

Creating a simple game engine. Learn: advanced Java/JavaFX, organization/architecture of a project.

• Boby Is You – School work finish

2017

Remake of the game Baba Is You, by Hempuli. Learn: Java, JavaFX, files management, Apache Ant.

Interests: teaching, photography, video games (factory building), electricity and cycling.

About me: I'm committed to lifelong learning, punctual, reliable, good in oral communication and self-study.