

# Victor Hachard *(June 6, 1999)*

victor.hachard@hotmail.fr ◊ +32 472 43 39 08

Rue Childéric 18, 7500 Tournai ◊ Driving license

github.com/VictorHachard ◊ victorhachard.github.io ◊ victorhachard.fr

**Languages:** French (*mother tongue*), English (*full professional proficiency*).

**Langages :** Java, Python, PHP, SQL, C, C#, HTML, CSS, JavaScript/jQuery/TypeScript, Shell, Bash.

**Technologies :** Odoo, Spring Boot, Angular, Android, NSIS.

**Systems:** Windows, Windows Server, Linux.

**Cloud:** OVH, Oracle Cloud Infrastructure, CloudFlare.

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## Work Experience

### Junior developer

*october 2021 – now*

BizzDev, Tournai, Belgium

I carried out analyzes and developments under the Odoo ERP with the aim of providing non-existent functionalities. In addition I did customer support for Odoo applications.

### Bachelor's internship

*february – june 2021*

Technord, Tournai, Belgium

13-week internship where I created an installer with NSIS to simplify and accelerate the installation of software and a experimental web application with Angular in order to verify the viability of a new product.

### Student Job – meat counter

*2019 – 2021*

Carrefour EU, Froyennes, Belgium

During this experience I was able to improve my communication with customer contacts as well as familiarize myself working in large companies.

### Lighting designer intern

*2012 – 2015*

Jet Sound, H&D Technologie, Opéra Bastille, Belgium and France

These internship were superb: I was a child making his dreams come true. The best time for me was to be at the lighting console of a show.

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## Education

### Bachelor's degree – Computing and Systems orientation Networks and Telecommunications

*2018 – 2021*

Haute École en Hainaut, Mons, Belgium

Relevant assets learn: routing and switching, development web-android, object oriented design, algorithms, relational database, data structures, software development.

### Bachelor's degree – Computer Sciences

*2017 – 2018*

Umons, Mons, Belgium

Relevant assets learn: computer operation, programming and algorithms, physics, mathematics.

### Qualification Technique – Visual Arts and Photography

*2015 – 2017*

Saint-Luc institute, Tournai, Belgium

CESS, Certificate of photography technician, Certificate of basic management.

My pictures @ victorhachard.fr

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## Projects

### Naturopath – School work finish (TFE – Bachelor's degree)

*2021*

Creation of a web application/REST API: Naturopath which is a Wikipedia like. Users can view, add and edit pages. The administrators validate the content of the pages. Learn: Java avancé, Spring Boot, Swagger, Angular.

### YouTube Playlist Checker – Personal project in progress

*2018 – 2020*

Creation of a web application : ypc.yt is a YouTube archiving site. Learn: PHP, SQL, database structure, creation of a web application/API from scratch, use of the YouTube API.

### Game Engine – Personal project in progress

*2018*

Creating a simple game engine. Learn: advanced Java/JavaFX, organization/architecture of a project.

### Boby Is You – School work finish

*2017*

Remake of the game Baba Is You, by Hempuli. Learn: Java, JavaFX, files management, Apache Ant.

**Interests:** teaching, photography, video games (factory building), electricity and cycling.

**About me:** I'm committed to lifelong learning, punctual, reliable, good in oral communication and self-study.

L<sup>A</sup>T<sub>E</sub>X source code @ [github.com/VictorHachard/resume](https://github.com/VictorHachard/resume) - fork @ [github.com/nixpulvis](https://github.com/nixpulvis)