Victor Hachard *(June 6, 1999)*

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Languages: French *(mother tongue)*, English *(full professional proficiency)*.
Langages : Java, Python, PHP, SQL, C, C#, HTML, CSS, JavaScript/jQuery, TypeScript, Shell, Bash.
Technologies : Spring Boot, Angular, NSIS.
Systems: Windows, Windows Server, Linux.

Education

- **Bachelor's degree – Computing and Systems** orientation Networks and Telecommunications   *2018 – 2021*
  Haute École en Hainaut, Mons, Belgium

  Relevant assets learn: routing and switching, development web-android, object oriented design, algorithms, relational database, data structures, software development.

- **Bachelor's degree – Computer Sciences**   *2017 – 2018*
  Umons, Mons, Belgium

  Relevant assets learn: computer operation, programming and algorithms, physics, mathematics.

- **Saint-Luc institute – Photography/Art School**   *2015 – 2018*
  Tournai, Belgium

  CESS/BAC, Certificate of photography technician, Certificate of basic management.
  My pictures @ victorhachard.fr

Professional Experience

- **Bachelor's internship**   *February – June 2021*
  Technord, Tournai, Belgium

  13-week internship where I created an installer with NSIS to simplify and accelerate the installation of software and a experimental web application with Angular in order to verify the viability of a new product.

- **Student Job** – meat counter   *2019 – 2021*
  Carrefour EU, Froyennes, Belgium

  During this experience I was able to improve my communication with customer contacts as well as familiarize myself working in large companies.

- **Stagiaire éclairagiste**   *2012 – 2015*
  Jet Sound, H&D Technologie, Opéra Bastille, Belgium and France

  These internship were superb: I was a child making his dreams come true. The best time for me was to be at the lighting console of a show.

Projects

- **Naturopath** – School work finish (TFE – Bachelor's degree)   *2021*

  Creation of a web application - REST API: Naturopath which is a Wikipedia like. Users can view, add and edit pages. The administrators validate the content of the pages. Learn: Java avancé, Spring Boot, Swagger, Angular (TypeScript).

- **YouTube Playlist Checker** – Personal project in progress   *2018 – 2020*

  Creation of a web application : ypc.yt is a YouTube archiving site. Learn: PHP, SQL, database structure, creation of a web application/API from scratch, use of the YouTube API.

- **Game Engine** – Personal project in progress   *2018*

  Creating a simple game engine. Learn: advanced Java/JavaFX, organization/architecture of a project.

- **Boby Is You** – School work finish   *2017*

  Remake of the game Baba Is You, by Hempuli. Learn: Java, JavaFX, files management, Apache Ant.

Interests: teaching, photography, video games (factory building), electricity and cycling.
About me: I'm committed to lifelong learning, punctual, reliable, good in oral communication and self-study.