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#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "queue tasks.h"
#include <time.h>
#define MAXTITLE 50
#define MaxTasks 10
#define TID START VALUE 101
struct Task {
 int taskID;
 char title[MAXTITLE];
 float duration;
 int status; //0 if unscheduled, 1 if scheduled, 2 if completed
};
void createFromFile(struct Task [],int);
void displayScheduledTasks(int [],int,int,struct Task *);
void delay(float number of seconds) //taken from gfg
{
  int milli_seconds = 1000 * number_of_seconds;
  clock t start time = clock();
  while (clock() < start time + milli seconds)
}
int main(){
 struct Task TasksQueue[10];
 int f = -1, r = -1, v_i;
 int q of nos[6];
 createFromFile(TasksQueue,TID_START_VALUE);
//menu driven task manager
 int c, tid,ind,topTID;
 float minw = 0,maxw = 0,w;
 do {
```

```
printf("\nEnter:");
  printf("\n 1 to add task to scheduler");
  printf("\n 2 to run top-priority task");
  printf("\n 3 to display tasks in queue");
  printf("\n 4 to exit\n :");
  scanf("%d", &c);
  switch(c){
   case 1:
    //handle task queueing
    printf("Enter TaskID of task to be scheduled:");
    scanf("%d",&tid);
    if (((tid-100) > MaxTasks )| |(tid<=100)){
     printf("Task not found ! Cannot be scheduled\n");
     continue;
    if (isFull(f,r)){
     printf("Tasks full: TOO MUCH MULTITASKING IS UNHEALTHY\n");
     printf("Will have to wait between %.3f seconds to %.3f seconds for empty
slot\n", minw, maxw);
     delay(1);
     continue;
    ind = tid - 101; //index of the task
    if (TasksQueue[ind].status == 0){
     printf("Scheduling task : %s\n",TasksQueue[ind].title);
     TasksQueue[ind].status = 1;
     enqueue(q of nos,&f,&r,tid);
     w = TasksQueue[ind].duration;
     maxw = (maxw > w)?maxw:w;
     minw = (minw < w)?minw:w;
    }else if (TasksQueue[ind].status == 1){
     printf("Task already in schedule\n");
    }else if (TasksQueue[ind].status == 2){
```

```
printf("Task already completed\n");
    }
    break;
   case 2:
    //handle task running
    topTID = dequeue(q_of_nos,&f,&r);
    if (topTID == -1){
     printf("Empty schedule: No tasks to run\n");
     continue;
    i = (topTID-101);
    printf("\nTID:%d\nTASK:%s",TasksQueue[i].taskID,TasksQueue[i].title);
    printf("\nDURATION:%.3f\n",TasksQueue[i].duration);
    //time delay for n seconds
    printf("Task in progess...\n");
    delay(TasksQueue[i].duration);
    TasksQueue[i].status = 2; //completed
    printf("\nSTATUS:Completed\n");
    break;
   case 3:
    //display current tasklist
    displayScheduledTasks(q_of_nos,f,r,TasksQueue);
    break;
   default:
    printf("Enter correct values\n");
  }
 }while(c!=4);
 return 0;
void createFromFile(struct Task a[], int TID_start){
 FILE * fp = fopen("input.txt","r");
 /*
```

}

```
first line contains number of inputs
 first line of input contains the task string
 second line contains float duration
 */
 int n,c,e,y;
 fscanf(fp,"%d",&n);
 struct Task * q;
 char s[MAXTITLE];
 printf("Input from file\n");
 for (q = a, y = 0; y < n; y++,q++){
  fscanf(fp,"%*[\n]s");
  fgets(s,MAXTITLE,fp);
  s[strlen(s)-1] = '\0';
  strcpy(q->title,s);
  fscanf(fp,"%f",&q->duration);
  q->status = 0;
  q->taskID = TID start++;
  printf("\nTID:%d\nTASK:%s",q->taskID,q->title);
  printf("\nDURATION:%f",q->duration);
  printf("\nSTATUS:%s\n",(q->status == 0)?"NOT DONE":"DONE");
  delay(0.3);
 }
}
void displayScheduledTasks(int b[],int front, int rear,struct Task * a){
 int f = front,r = rear;
 if (isEmpty(f, r)){
  printf("Empty tasklist\n");
  return;
 }
 struct Task * q = a;
 int i = f, j = r, k = 1, ind;
 printf("Scheduled tasks!!!\n----\n");
 if (i > j){
```

```
while (i < MAX){
   ind = b[i];
   q = a + (i-101);
   printf("\nTID:%d\nTASK:%s",q->taskID,q->title);
   printf("\nDURATION:%f",q->duration);
   printf("\nSTATUS:Scheduled\n");
   i++;
 i = 0;
while (i \le j)
  ind = b[i];
  q = a + (ind-101);
  printf("\nTID:%d\nTASK:%s",q->taskID,q->title);
  printf("\nDURATION:%f",q->duration);
  printf("\nSTATUS:Scheduled\n");
 i++;
}
}
```