实验八 NB-IOT 停车出入库实验(2)

2.1 实验目的

通过本实验的学习,应该掌握: NB-IOT 通过 TCP 连接到服务器,并实现停车出入库的方法。

2.2 实验内容

- 1. NB-IOT 通过 TCP 连接到服务器
- 2. 通过 NB-IOT 实现停车出入库的操作

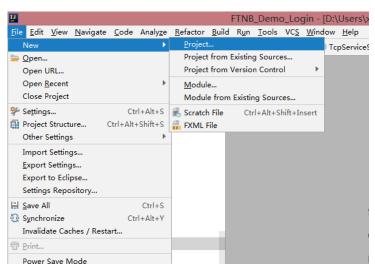
2.3 实验原理

NB-IOT 通过 TCP 连接到服务器,实现停车出入库操作,并更改数据库的当前状态。

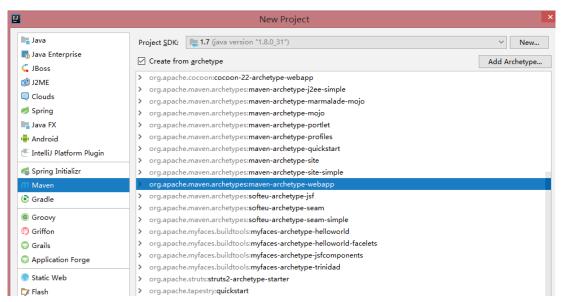
2.4 实验步骤

2.4.1 创建新工程

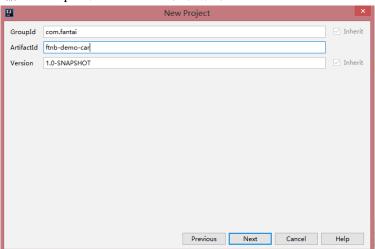
1) 打开 Intellij idea,点击 "File-New-Project",如图所示。



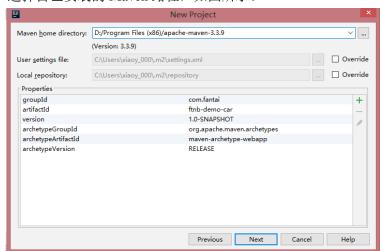
2) 左边菜单选择 Maven,并勾选"Create from archetype",如图所示。



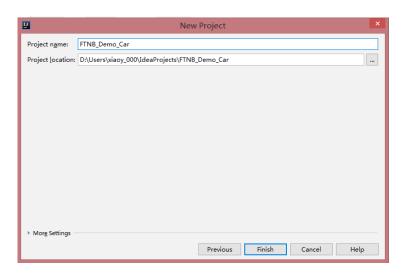
3) 点击 Next,输入 GroupId 和 ArtifactId,如图所示。



4) 点击 Next,选择自己安装的 Maven 路径,如图所示。



5) 输入项目名称,选择项目路径,点击Finish,如图所示。



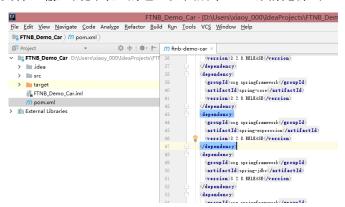
2.4.2 创建数据库

1) 在 mysql 中, 创建 fantainb 数据库, 如图所示。(详情见源码)

```
© UserInfo.java × 💂 fantainb.sql ×
No data sources are configured to run this SQL and provide advanced code assi
SQL dialect is not configured. MySQL matches best.
        SET FOREIGN_MEY_CHECKS=0;
        - Table structure for se_sensorinfo
        DROP TABLE IF EXISTS `se_sensorinfo`;
        CREATE TABLE `se_sensorinfo` (
           se_si_id int (11) NOT NULL AUTO_INCREMENT,
           sy_di_code` varchar(20) DEFAULT NULL,
           se_si_tem double DEFAULT NULL,
           se_si_hum` double DEFAULT NULL,
           se_si_pressure` double DEFAULT NULL,
           se_si_imei` varchar(50) DEFAULT NULL,
          `se_si_sim` varchar(50) DEFAULT NULL,
          `se_si_online` smallint(6) DEFAULT NULL
          `se_si_electric` double DEFAULT NULL,
          `se_si_time` datetime DEFAULT NULL,
          `se_si_up_time` double DEFAULT NULL,
          PRIMARY KEY (`se_si_id`)
        ) ENGINE=InnoDB AUTO_INCREMENT=13 DEFAULT CHARSET=u+f8;
```

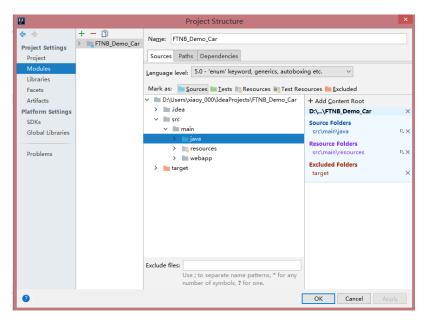
2.4.3 配置 Project

1) 点击 pom.xml 文件,输入需要导入的包,如图所示。(详情见源码)



2) 在 src/main 目录下新建 java 文件夹,并选择 File-Project Structure, 配置 Sources,如图所

示。



3) 在 resources 目录下创建 applicationContext.xml,如图所示。(详情见源码)

```
ೄ applicationContext.xml ×
            http://www.springframework.org/schema/mvc http://www.springframework.org/schema/mvc/spr
          </bean>
             - 西置 SqlSessionFactory
          (bean id="sqlSessionFactory" class="org. mybatis. spring. SqlSessionFactoryBean">
             operty name="dataSource" ref="ds" />
             operty name="mapperLocations" value="classpath: dao/*.xml"/>
33
          <bean class="org. mybatis. spring. mapper. MapperScannerConfigurer">
            operty name="basePackage" value="com. fantai. dao" />
             property name="annotationClass" value="com. fantai. annotation. MyBatisRepository"/>
38 🚳
          <context:component-scan base-package="com.fantai" />
40
          <mvc:annotation=driven />
          (bean class="org. springframework.web. servlet.view. InternalResourceViewResolver">
             property name="prefix" value="/WEB-INF/"/>
property name="suffix" value=".jsp"/>
          </bean>
```

4) 修改 webapp/WEB-INF 目录下的 web.xml,如图所示。(详情见源码)

```
№ web.xml ×
        ?xml version="1.0" encoding="UTF-8"?
        web-app version="3.1" xsi:schemaLocation="http://xmlns.jcp.org/xml/ns/javaee http://x
         <display-name>Archetype Created Web Application</display-name>
           <welcome=file>index.jsp</welcome=file>
         </welcome=file=list>
         (servlet)
          <servlet-name>SpringHVC</servlet-name>
           <servlet-class>org. springframework. web. servlet. DispatcherServlet//servlet-class>
          <init-param>
            <param_name>contextConfigLocation</param_name</pre>
            <param-value>classpath:applicationContext.xml</param-value>
          </init-param>
          1oad-on-startup>1</load-on-startup>
         </servlet>
         (listener)
          </p
         (listener)
           1istener=class>org. springframework. web. context. ContextLoaderListener
         (/listener)
```

5)在 webapp/WEB-INF 目录下,创建新的目录 lib,将一些未下载成功的 jar 文件,放入到此文件夹下,如图所示。

```
    ➤ Ilib
    III antlr-2.7.7.jar
    > III c3p0-0.9.2.1.jar
    > III json-lib-2.4-jdk15.jar
    III mchange-commons-java-0.2.3.4.ja
```

2.4.4 程序编写

1) 创建实体类,如图所示。(详情见源码)

```
UserInfo.java ×
       package com. fantai. entity;
       public class UserInfo {
           private String sy_ui_id:
           private String sy_ui_name;
           private String sy_ui_pwd;
           private String sy_ui_phone
           private String sy_ui_email:
           private Integer sy_ui_role;
           private Integer sy_si_id;
           public String getSy_ui_id() { return sy_ui_id; }
           public void setSy_ui_id(String sy_ui_id) { this.sy_ui_id = sy_ui_id; }
           public String getSy_ui_name() { return sy_ui_name; }
           public void setSy_ui_name(String sy_ui_name) { this.sy_ui_name = sy_ui_name; }
           public String getSy_ui_pwd() { return sy_ui_pwd; }
           public void setSy_ui_pwd(String sy_ui_pwd) { this.sy_ui_pwd = sy_ui_pwd; }
           public String getSy_ui_phone() { return sy_ui_phone; }
           public void setSy_ui_phone(String sy_ui_phone) { this.sy_ui_phone = sy_ui_phone; }
           public String getSy_ui_email() { return sy_ui_email; }
           public void setSy_ui_email(String sy_ui_email) { this.sy_ui_email = sy_ui_email; }
           public Integer getSy_ui_role() { return sy_ui_role; }
          public void setSy_ui_role(Integer sy_ui_role) { this.sy_ui_role = sy_ui_role; }
           public Integer getSy_si_id() { return sy_si_id; }
                         10 11/T 1
```

```
🔋 CarInfo.java 🗵
        package com fantai entity;
         import java.sql. Timestamp;
        public class CarInfo {
            private Integer st_ci_id;
            private String sy_di_code;
            private String st_ci_nfc;
            private String st_ci_carnum
            private String st_ci_imei;
            private String st_ci_sim;
            private Integer st_ci_status
            private Double st_ci_money;
            private Integer st_ci_online;
            private Double st_ci_electric;
            public Integer getSt_ci_id() { return st_ci_id; }
            public void setSt_ci_id(Integer st_ci_id) { this.st_ci_id = st_ci_id; }
            public String getSy_di_code() { return sy_di_code; }
            public void setSy_di_code(String sy_di_code) { this.sy_di_code = sy_di_code; }
            public String getSt_ci_nfc() { return st_ci_nfc; }
            public void setSt_ci_nfc(String st_ci_nfc) { this.st_ci_nfc = st_ci_nfc; }
```

2) 创建注解类,如图所示。



3) 创建 Dao 接口,如图所示。

```
    UserInfoMapper.java ×

           package com. fantai. dao;
          + import ...
   8
           @MyBatisRepository
           public interface UserInfoMapper {
               UserInfo findById(String id);
               List(UserInfo) findByThing();
  14
CarInfoMapper.java ×
         package com. fantai. dao;
       import ...
         @MyBatisRepository
         public interface CarInfoMapper {
             List(CarInfo) findByUser(String uid);
12
             CarInfo findByCode(String code);
14
```

4) 创建 Dao 接口对应的 xml,如图所示。(详情见源码)

```
UserInfoMapper.xml >
             ?xml version="1.0" encoding="UTF-8" ?.
            <!DOCTYPE mapper PUBLIC "-//ibatis.apache.org//DTD Mapper 3.0//EN"</pre>
                      "http://ibatis.apache.org/dtd/ibatis-3-mapper.dtd">
             (mapper namespace="com. fantai. dao. UserInfoliapper">
                 <select id="findById" parameterType="string" resultType="com.fantai.entity.UserInfo">
                     select u sy_ui_id, u sy_ui_name, u sy_ui_phone, u sy_ui_email, u sy_ui_role, u sy_ui_pwd, u sy_si_id, s. sy_si_name
from sy_userinfo u left join sy_schoolinfo s on u sy_si_id = s. sy_si_id where sy_ui_id = #{sy_ui_id}
                 <select id="findByThing" resultType="com. fantai. entity. UserInfo">
                   select u. sy_ui_id, u. sy_ui_name, u. sy_ui_phone, u. sy_ui_email, u. sy_ui_role, s. sy_si_name from sy_userinfo u left join sy_schoolinfo s
                on u.sy_si_id = s.sy_si_id
</select>
CarInfoMapper.xml ×
        O 🕹 🗸
        <mapper namespace="com. fantai. dao. CarInfoNapper">
             <select id="findByUser" parameterType="string" resultType="com.fantai.entity.CarInfo">
                select c. st_ci_id, c. sy_di_code, c. st_ci_nfc, c. st_ci_carmum c. st_ci_imei.c. st_ci_sim c. st_ci_status, c. st_ci_money, c. st_ci_online, c. st_ci_electric, d. sy_ui_id, u. sy_ui_name, u. sy_si_id, s. sy_si_name from st_carinfo c left join
                 sy_deviceinfo d on c.sy_di_code = d.sy_di_code left join sy_userinfo u on d.sy_ui_id = u.sy_ui_id left join
sy_schoolinfo s on u.sy_si_id = s.sy_si_id where d.sy_ui_id = #(sy_ui_id)
      sy_sch
             <select id="findByCode" parameterType="string" resultType="com.fantai.entity.CarInfo">
                 select c. st_ci_id, c. sy_di_code, c. st_ci_nfc, c. st_ci_carnum, c. st_ci_imei, c. st_ci_sim, c. st_ci_status, c. st_ci_s
                 c.st_ci_online, c.st_ci_electric, d.sy_di_reg_time, d.sy_di_con_time, d.sy_di_con_type, d.sy_di_ip, d.sy_di_port, d.sy_di_gps_num, d.sy_di_heartbeat_num,
                 dsymijd, u syminame, u symijeg, rame from st_carinfo c left join
sy_deviceinfo d on c.sy_di_code = d.sy_di_code left join sy_userinfo u on d.sy_ui_id = u.sy_ui_id left join
sy_schoolinfo s on u.sy_si_id = s.sy_si_id where c.sy_di_code = #(sy_di_code)
```

5) 创建相应的工具类,如图所示。(详情见源码)

</mapper>

```
CRC8.java ×
                                     package com fantai.util;
                                         * CRC8相关计算
                                     public class CRC8 {
                                               static byte[] crc8_fab = {(byte) 0, (byte) 94, (byte) 188, (byte) 226, (byte) 97, (byte) 63, (byte) 221,
                                            Access can be private more... (Ctrl+FT)

•) 156, (byte) 126, (byte) 32, (byte) 163, (byte) 252, (byte) 31, (byte) 65,

Access can be private more... (Ctrl+FT)

•) 23, (byte) 127, (byte) 252, (byte) 162, (byte) 64, (byte) 20, (byte) 95,
                                                                      (byte) 1, (byte) 227, (byte) 189, (byte) 62, (byte) 96, (byte) 130, (byte) 220, (byte) 35, (byte) 125,
                                                                     (byte) 159, (byte) 193, (byte) 66, (byte) 28, (byte) 254, (byte) 160, (byte) 225, (byte) 191, (byte) 93, (byte) 3, (byte) 128, (byte) 222, (byte) 60, (byte) 98, (byte) 190, (byte) 224, (byte) 2, (byte) 92, (byte) 223,
                                                                      (byte) 129, (byte) 99, (byte) 61, (byte) 124, (byte) 34, (byte) 192, (byte) 158, (byte) 29, (byte) 67, (byte) 161,
                                                                     (byte) 255, (byte) 70, (byte) 24,
                                                                      (byte) 250, (byte) 164, (byte) 39, (byte) 121, (byte) 155, (byte) 197, (byte) 132, (byte) 218, (byte) 56,
                                                                     (byte) 102, (byte) 229, (byte) 187, (byte) 88, (byte) 7, (byte) 219, (byte) 132, (byte) 103, (byte) 57, (byte) 186, (byte) 228, (byte) 6, (byte) 88, (byte) 25, (byte) 71, (byte) 165, (byte) 251, (byte) 120, (byte) 184, (byte) 195, (byte) 194, (byte) 195, (byte) 195, (byte) 195, (byte) 195, (byte) 196, (byte) 196, (byte) 197, (byte) 198, (by
                                                                     (byte) 167, (byte) 249, (byte) 27, (byte) 69, (byte) 198, (byte) 152, (byte) 122, (byte) 36, (byte) 28, (byte) 68, (byte) 26, (byte) 153, (byte) 154, (byte) 155, (byte) 155, (byte) 155, (byte) 156, (byte) 157, (byte) 157, (byte) 158, 
                                                                     (byte) 91, (byte) 5, (byte) 231, (byte) 185, (byte) 140, (byte) 210, (byte) 48, (byte) 110, (byte) 237, (byte) 179, (byte) 81, (byte) 15, (byte) 78, (byte) 16, (byte) 242, (byte) 172, (byte) 47, (byte) 113,
                                                                  CRC16.java ×
                                                                                                  package com. fantai. util;
                                                                                                  import java. util. Arrays;
                                                                                                  public class CRC16 {
                                                                                                               public static byte[] crc16(byte[] buf, int start, int len) {
                                                                                                                            int checkCode = 0:
                                                                                                                             checkCode = crc_16_CCITT_False(buf, start, len);
                                                                                                                            byte[] crcByte = new byte[2];
                                                                                                                            crcByte[0] = (byte) ((checkCode >> 8) & 0xff);
                                                                                                                            crcByte[1] = (byte) (checkCode & 0xff);
                                                                                                                            // 将新生成的byte数组添加到原数据结尾并返回
                                                                   14
                                                                                                                            return crcBvte:
C DatabaseUtil.java ×
                     package com fantai util;
                      import java. sol. *:
                      public class DatabaseUtil {
                               private static String dbDriver = "com. mysql. jdbc. Driver"
                              private static String dbbs: mysql://localhost 3306/fantainh?autoReconnect=true&autoReconnectForPools=true*:// 數据库地址 private static String dbbser = "root":// 用户名 private static String dbbser = "root":// 用户名 private static String dbFass = "test123": // 用户密码 static Connection connection = null:
                              public static void closeConnection() {
                                        if (connection != null) {
                                                try {
                                                             connection.close():
                                                  } catch (SQLException e) {
                                                           e.printStackTrace();
                                                                                                    © DataFormat.java ×
                                                                                                                             p@kage com. fantai. util;
                                                                                                                             public class DataFormat {
                                                                                                                                           * 十六进制数组转十六进制字符串
                                                                                                            @
                                                                                                                                        public static String bytes2HexString(byte[] src) {
                                                                                                                                                  StringBuilder stringBuilder = new StringBuilder("");
                                                                                                                                                  if (src = null || src.length (= 0) {
                                                                                                                                                             return null
                                                                                                                                                  for (int i = 0; i < src.length; i++) {
                                                                                                                                                             int v = src[i] & 0xFF;
                                                                                                                                                              \texttt{String hv} = \texttt{Integer}. \ \textit{toHexString}(v) \ ;
                                                                                                                                                              if (hv. length() < 2) {
                                                                                                                                                                     stringBuilder.append(0);
                                                                                                                                                              stringBuilder.append(hv);
                                                                                                                                                  return stringBuilder.toString().toUpperCase();
```

```
DataMsg.java ×
             package com fantai.util;
             import ...
             public class DataMsg {
                 private final static int FuncData = 3; //子功能數据长度大小private final static int RandomRange = 1000; //隨机熱范围获取
                 private static Map(String, HeartCheck) m_CodeIdMap = new HashMap(>0);
                 private void HandleHeart(byte codeId, String code, int time) {
                    if (m_CodeIdMap.containsKey(code)) { //判断是否含有该codeIdmap.CodeIdMap.get(code).setRunning(false);
                         m_CodeIdMap.get(code).interrupt();
                         HeartCheck heartCheck = new HeartCheck(codeId, code, time);
                        heartCheck.start():
                         m_CodeIdMap. put (code, heartCheck);
                     } else {
                        {\tt HeartCheck\ heartCheck\ =\ new\ HeartCheck\ (codeId,\ code,\ time)\ ;}
                        heartCheck.start():
                         m_CodeIdMap. put (code, heartCheck);
C HeartCheck.java ×
         package com fantai util;
        import ...
         * 心跳检测类
         public class HeartCheck extends Thread {
             public void setRunning(boolean running) { isRunning = running; }
             private boolean isRunning = true;
             private String code;
              private int time:
              private byte codeId;
              public HeartCheck(byte codeId, String code, int time) {
                  this.code = code;
                  this.time = time;
                  this.codeId = codeId;
                  this.isRunning = true;
     ♂ TcpThreadServer.java ×
             package com fantai.util;
            + import ...
             public class TcpThreadServer {
                  private static final int PORT = 28888;
    10
                  public void start() throws Exception{
    12
                      ServerSocket ss = new ServerSocket(PORT);
while (true)
    13
    15
                          Socket s = ss.accept();
    16
                          Thread t = new Thread(new TCPThreadServerSocket(s));
                          t.start();
```

9

15

16

18

19 20

23

24

25

```
C TCPThreadServerSocket.java ×
                       package com. fantai. util;
                       public class TCPThreadServerSocket implements Runnable {
                            private Socket socket;
                            private InputStream in
                            private OutputStream out
                            public TCPThreadServerSocket(Socket s) {
                               this socket = s;
            14
            16
                            Datalisg datalisg = new Datalisg();
            19 🐠
                            public void run() {
                                byte[] recData = null;
                                 try {
                                     //获取服务端输入的消息
                                      in = socket.getInputStream();
                                      //服务端返回的消息
                                      out = socket.getOutputStream();
                                      //用一个字节数字来存放消息,提高效率
                                      while (true) {
C TransFunc.java ×
         package com fantai.util;
         public class TransFunc {
              public final static byte LOGIN = 0x01; //平台登录
              public final static byte GIVETIME = 0x05: //平台授时
              public final static byte GPSUPDATE = 0x02; //gps信息更新 ,手动刷新
             public final static byte GPSIUE = 0x03: //gp-前间间隔信息
public final static byte SEMSORTHE = 0x05: //ep-前间间隔信息
public final static byte SEMSORTHE = 0x06: //传感器间部时间信息设置
public final static byte GPSINTERVAL = 0x05: //GPS正时上传信息
public final static byte ALARMEXCEPTION = 0x04: //传感器定时上传信息
public final static byte ALARMEXCEPTION = 0x04: //传感器定时上传信息
              public final static byte LOCE = (byte) 0x2D; //电磁锁操作
              public final static byte ICUP = 0x08: //卡号上传信息
              public final static byte ICACCREDIT = 0x09: //卡 accredit号授权信息
              public final static byte NOMARLSEND = (byte)0x21: // 正常发送空洞院端
public final static byte NOTORSEND = (byte)0x81: /机动发送终端
              public final static byte LockSealing = 0x41; //施封
```

6) 创建 Controller 类,如图所示。(详情见源码)

```
C LoginController.java ×
        package com. fantai. controller;
        @RequestHapping("/login")
20 🗞
        public class LoginController {
             public final static int ID_BRROR = 1;
             public final static int PWD_BRROR = 2;
            public final static int ROOT_ERROR = 3;
            public final static int SUCCESS = 0;
29
            private UserInfoHapper userHapper;
            @RequestHapping("/toLogin1. do")
32
            public String toLogin10 {
33
                trv {
                   ServerSocket ss = new ServerSocket ( port: 28888);
34
                    System. out. println("服务器已经启动。。。");
35
                    while (true) {
                       Socket s = ss. accept();
                       Thread t = new Thread(new TCPThreadServerSocket(s));
                       t.start():
```

public final static byte LockDeblocking = 0x43; //館封 public final static byte LockCheck = (byte) 0x45; //館封 public final static byte AlaxmRelease = (byte) 0x47; //館除报警

public final static byte SensorCollectSet = (byte)0x6D; //传感器模式设置

public final static byte Bicker = 0x49; //抬杠

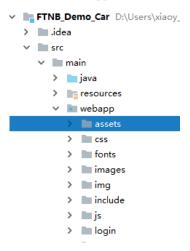
public final static byte PdaSensor = (byte) 0x10;

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```
© PublicController.java ×
            package com fantai controller;
            @RequestHapping("/public")
            public class PublicController {
               private CarInfoHapper carInfoHapper:
                @RequestHapping("/freshCar. do")
               public List (CarInfo) freshCar (HttpServletRequest request) {
                   UserInfo userInfo = (UserInfo) request getSession() getAttribute( s: "user");
                   String ui_id = userInfo.getSy_ui_id();
List(CarInfo) list = carInfoMapper.findByUser(ui_id);
                   return list;
 CarController.java ×
          package com fantai.controller;
         import ...
14
           * Created by xiaoy_000 on 2017/9/12.
16
          @Controller
          @RequestHapping("/car")
19 🐍
         public class CarController {
21
              public static final int MFC_ERROR = 1;
              public static final int NFC_SUCCESS = 0;
24
              private CarInfoMapper carInfoMapper:
26
               @RequestHapping("/findByThing.do")
              public String findByThing(Model model, HttpServletRequest request) {
                   UserInfo u = (UserInfo) request.getSession().getAttribute( s: "user");
29
30
                   if (u. getSy_ui_role() = 2) {
                      List(CarInfo) list = carInfoMapper.findByUser(u.getSy_ui_id());
                       model.addAttribute(S: "module", O: "car_list");
model.addAttribute(S: "carinfos", list);
                       return "car/findByUser";
                   return null:
```

2.4.5 页面编写

1) 将准备好的样式文件及 js 文件导入到 webapp 目录下,如图所示。(详情见源码)



2) 编写 index 页面,如图所示。(详情见源码)

```
index.jsp ×
         <%@ page language="java" import="java.util.*" pageEncoding="UTF-8"%>
            String path = request.getContextPath();
            String basePath = request.getScheme() +"://"+request.getServerName() +":"+request.getServerPort() +path+"/";
         <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EM">
         (html)
         (head)
            (script type="text/javascript")
               function show() {
                   window.location="login/toLogin1.do";
14
15
            (/script)
        (/head)
         (body onload="return show();">
        (/body)
        </html>
```

3) 在 WEB-INF 目录下,创建一个名为 include 的目录,并在此目录下新建菜单页面,如图 所示。(详情见源码)

```
info.jsp ×
        %@ page contentType="text/html;charset=UTF-8" language="java" %)
        (html)
       (head)
       </head>
        (b o d y >
       <div id="head-nav" class="navbar navbar-default navbar-fixed-top">
           div class="container-fluid"
               (div class="navbar-header")
   (button type="button" class="navbar-toggle" data-toggle="collapse" data-target=".navbar-collapse")
                      (span class="fa fa-gear">(/span)
                  (/button)
                  <a class="navbar-brand" href="#"><span> NB-IOT 停车出入库</span></a>
              </div>
               div class="navbar-collapse collapse">
                  <a href="#" class="dropdown-toggle" data-toggle="dropdown"><img alt="Avatar" src="../images/avatar2.jpg" />
                               String u=session.getAttribute("name").toString();
                             (b class="caret"></b></a>
                          (ul class="dropdown-menu"
                             <1i><a href="$ {pageContext.request.contextPath } /login/toLogin.do">Sign Out</a>
                          </u1>
               </div><!-/. nav-collapse --
           </div>
       (/div)
        (/body)
     amenu.isp ×
             (%0 page contentType="text/html;charset=UTF-8" language="java" %)
              <%@taglib uri="http://java.sun.com/jsp/jst1/core" prefix="c" %>
             <html>
                 (meta http-equiv="content-type" content="text/html; charset=UTF-8">
(meta charset="utf-8")
                 <script type="text/javascript" src="../js/jquery.js"></script>
             (/head)
             (body)
                 (li (c:if test="${module} =' index'}")class="active"(/c:if>)(a href="${pageContext.request.contextPath})/login/toInc
                 <1i><a href="#"><i class="fa fa-map-marker"></i></i></span>智慧交通管理</span></a></a>
                    (ul class="sub-menu
                        <c:if test="${module} = 'car_list'}">class="active"</c:if>><a href="${pageContext.request.contextPath}/c</pre>
                    (/1i)
             </u1>
             </body>
             </html>
```

4) 在 WEB-INF 目录下, 创建一个名为 main 的目录, 并在此目录下新建主页页面以及登录

页面,如图所示。(详情见源码)



5) 在 WEB-INF 目录下,创建一个名为 car 的目录,并在此目录下新建智能交通相关页面,如图所示。(详情见源码)

```
a findByUser.jsp ×
                      (div class="row")
                          (div class="col-md-12")
                              div class="block-flat">
                                 116
117
                                 </div>
                                  <div class="content">
119
120
                                      <div class="table-responsive">
                                          <thead>
                                                 /
D
设备序列号
124
125
                                                 IFC
                                                 车辆状态
129
                                                 <th>在线状态</th>
                                                 操作
                                             </thead>
132
133
                                             (thody)
                                             (c:forBach items="${carinfos}" var="c")
                                                 <tr>
                                                     $ {c.st_ci_id} 
                                                     $ {c. sy_di_code} 

$ {c. sy_di_code} 

$ {c. st_ci_nfc} 

                                                     $ {c. st_ci_carnum} 

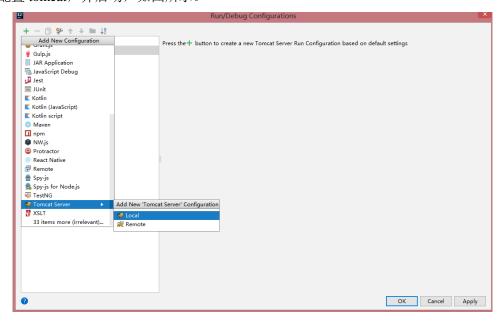
$ {c. st_ci_carnum} 

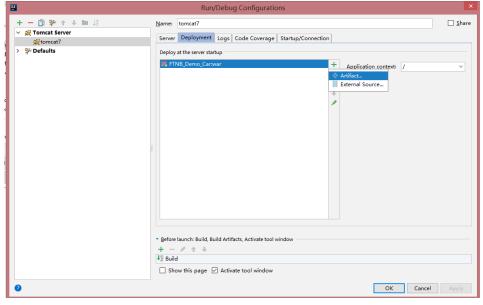
$ {d="$ {c. sy_di_code} 1">

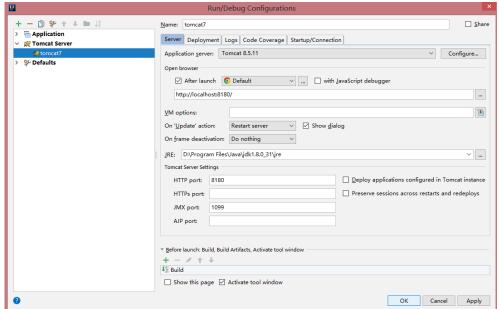
140
141
                                                         (c:choose)
                                                            (c:when test="$ {c.st_ci_status=1}">)入库(/c:when)
(c:when test="$ {c.st_ci_status=2}">出库(/c:when)
                                                          (/c:choose)
                                                     145
                                                     146
                                                            conse/
c:when test="${c.st_ci_online=0}">离线</c:when>
c:when test="${c.st_ci_online=1}">在线</c:when>
148
```

2.5 实验结果

1) 配置 tomcat,并启动,如图所示。

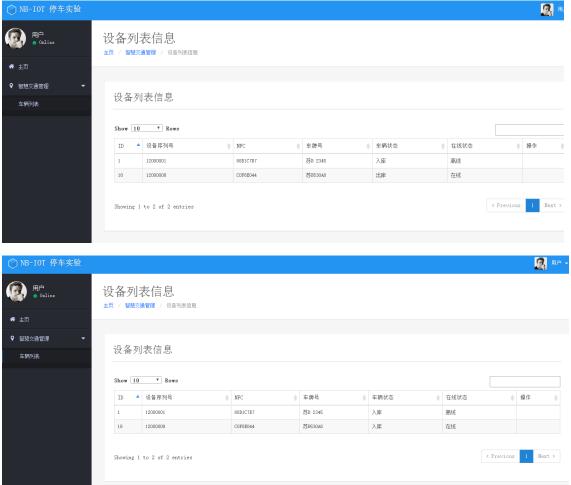






2) 登录平台,先开启 TCP 服务器(http://域名:端口/项目名),开启之后关闭页面,再输入 http://域名:端口/项目名/login/toLogin.do,打开系统,登录账号,进入。并且将 NBIOT 设备 通电,连接。等设备连接上服务器之后,刷一次卡,设备的状态会从出库更改为入库。如图 所示。





我们刷了一次卡后,可以看到 12000008 编号的设备从出库状态更改为入库状态。至此,停车出入库实验就完成了。

NB-IOT 数据采集实验 3

3.1 实验目的

通过本实验的学习,应该掌握: NB-IOT 通过 TCP 连接到服务器的方法,并实现数据采集上传更新 sql。

3.2 实验内容

- 1. NB-IOT 通过 TCP 连接到服务器
- 2. 数据采集上传更新 sql

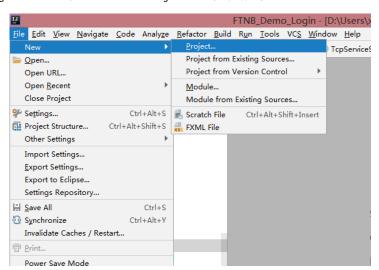
3.3 实验原理

NB-IOT 通过 TCP 连接到服务器,并更改数据库的当前采集的数据。

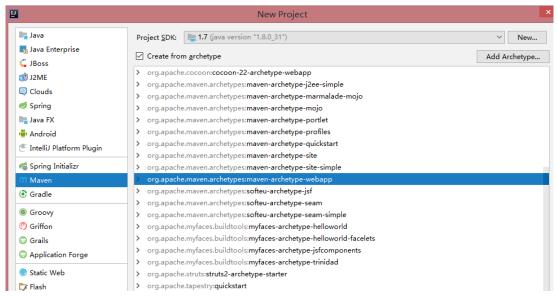
3.4 实验步骤

3.4.1 创建新工程

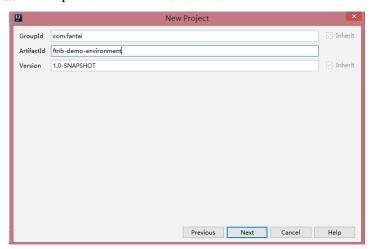
1) 打开 Intellij idea,点击 "File-New-Project",如图所示。



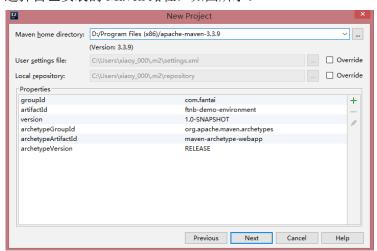
2) 左边菜单选择 Maven,并勾选"Create from archetype",如图所示。



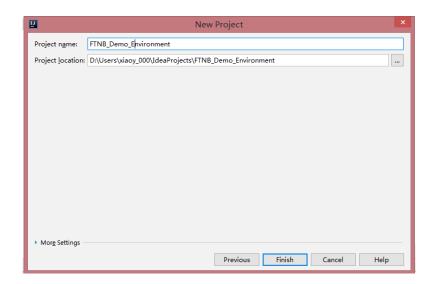
3) 点击 Next,输入 GroupId 和 ArtifactId,如图所示。



4) 点击 Next,选择自己安装的 Maven 路径,如图所示。



5) 输入项目名称,选择项目路径,点击Finish,如图所示。



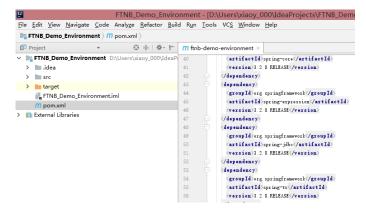
3.4.2 创建数据库

1) 在 mysql 中, 创建 fantainb 数据库,如图所示。(详情见源码)

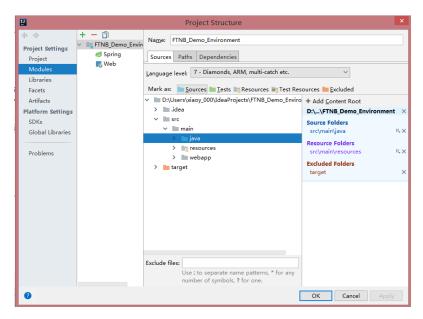
```
No data sources are configured to run this SQL and provide advanced code assi
SQL dialect is not configured. MySQL matches best.
         SET FOREIGN_KEY_CHECKS=0;
         - Table structure for se_sensorinfo
         DROP TABLE IF EXISTS `se_sensorinfo';
         CREATE TABLE 'se_sensorinfo' (
           `se_si_id` int(11) NOT NULL AUTO_INCREMENT,
           `sy_di_code` varchar(20) DBFAULT NULL,
          `se_si_tem` double DEFAULT NULL,
`se_si_hum` double DEFAULT NULL,
           `se_si_pressure` double DEFAULT NULL,
           `se_si_imei` varchar(50) DEFAULT NULL,
           `se_si_sim` varchar(50) DBFAULT NULL,
           `se_si_online` smallint(6) DBFAULT NULL,
`se_si_electric` double DBFAULT NULL,
           `se_si_time` datetime DEFAULT NULL,
           `se_si_up_time` double DEFAULT NULL,
           PRIMARY KEY (`se_si_id`)
        ) ENGINE=InnoDB AUTO_INCREMENT=13 DEFAULT CHARSET=utf8;
```

3.4.3 配置 Project

1) 点击 pom.xml 文件,输入需要导入的包,如图所示。(详情见源码)



2) 在 src/main 目录下新建 java 文件夹,并选择 File-Project Structure,配置 Sources,如图所示。



3) 在 resources 目录下创建 applicationContext.xml,如图所示。(详情见源码)

```
applicationContext.xml ×
                http://www.springframework.org/schema/mvc http://www.springframework.org/schema/mvc/spr
            (!一 配置数据原 一)
(beam id="ds" class="org. apache. commons. dbcp. BasicDataSource" destroy-method="close")
(property name="url" value="jdbc: mysql://localhost| 3306/fantainb?useUnicode=true&chi
(property name="driverClassName" value="com. mysql. jdbc. Driver"/)
20
                 (property name="password" value="test123"/>
              ! - 西署 SqlSessionFactory -
            property name="mapperLocations" value="classpath:dao/*.xm1"/>
             <bean class="org, mybatis, spring, mapper, MapperScannerConfigurer">
34
                 operty name="basePackage" value="com. fantai. dao" />
                 ⟨property name="annotationClass" value="com fantai annotation MyBatisRepository"/>
36
             <context:component=scan base=package="com.fantai" />
             (mvc:annotation-driven /)
             (bean class="org.springframework.web.servlet.view.InternalResourceViewResolver">
                (property name="prefix" value="/WBB-INF/"/>
(property name="suffix" value=".jsp"/>
         (/beans)
```

4) 修改 webapp/WEB-INF 目录下的 web.xml,如图所示。(详情见源码)

```
№ web.xml ×
        ?xml version="1.0" encoding="UTF-8"?
        web-app version="3.1" xsi:schemaLocation="http://xmlns.jcp.org/xml/ns/javaee http://x
         <display-name>Archetype Created Web Application</display-name>
           <welcome=file>index.jsp</welcome=file>
         </welcome=file=list>
         (servlet)
          <servlet-name>SpringHVC</servlet-name>
           <servlet-class>org. springframework. web. servlet. DispatcherServlet//servlet-class>
          <init-param>
            <param_name>contextConfigLocation</param_name</pre>
            <param-value>classpath:applicationContext.xml</param-value>
          </init-param>
          1oad-on-startup>1</load-on-startup>
         </servlet>
         (listener)
          </p
         (listener)
           1istener=class>org. springframework. web. context. ContextLoaderListener
         (/listener)
```

5)在 webapp/WEB-INF 目录下,创建新的目录 lib,将一些未下载成功的 jar 文件,放入到此文件夹下,如图所示。

```
    V ■ lib

            antlr-2.7.7.jar
            c3p0-0.9.2.1.jar
            json-lib-2.4-jdk15.jar
            mchange-commons-java-0.2.3.4.ja
```

3.4.4 程序编写

1) 创建实体类,如图所示。(详情见源码)

```
UserInfo.java ×
       package com. fantai. entity;
       public class UserInfo {
           private String sy_ui_id:
           private String sy_ui_name;
           private String sy_ui_pwd;
           private String sy_ui_phone
           private String sy_ui_email:
           private Integer sy_ui_role;
           private Integer sy_si_id;
           public String getSy_ui_id() { return sy_ui_id; }
           public void setSy_ui_id(String sy_ui_id) { this.sy_ui_id = sy_ui_id; }
           public String getSy_ui_name() { return sy_ui_name; }
           public void setSy_ui_name(String sy_ui_name) { this.sy_ui_name = sy_ui_name; }
           public String getSy_ui_pwd() { return sy_ui_pwd; }
           public void setSy_ui_pwd(String sy_ui_pwd) { this.sy_ui_pwd = sy_ui_pwd; }
           public String getSy_ui_phone() { return sy_ui_phone; }
           public void setSy_ui_phone(String sy_ui_phone) { this.sy_ui_phone = sy_ui_phone; }
           public String getSy_ui_email() { return sy_ui_email; }
           public void setSy_ui_email(String sy_ui_email) { this.sy_ui_email = sy_ui_email; }
           public Integer getSy_ui_role() { return sy_ui_role; }
          public void setSy_ui_role(Integer sy_ui_role) { this.sy_ui_role = sy_ui_role; }
           public Integer getSy_si_id() { return sy_si_id; }
                         10 11/T 1
```

```
C DeviceInfo.java ×
         package com. fantai. entity;
         import java.sql. Timestamp;
         public class DeviceInfo {
             private Integer sy_di_id;
             private String sy_di_code;
             private String sy_di_identify;
             private Integer sy_di_type;
             private Integer sy_di_status;
             private Timestamp sy_di_reg_time;
             private String sy_ui_id;
             private Timestamp sy_di_con_time;
14
             private Integer sy_di_con_num;
16
             private Integer sy_di_con_type;
             private String sy_di_ip;
18
             private String sy_di_port;
19
             private Double sy_di_gps_num;
20
             private String sy_di_gps_value;
             private String sy_di_gps_other;
22
             private Timestamp sy_di_gps_time;
24
             public Integer getSy_di_id() { return sy_di_id; }
             public void setSy_di_id(Integer sy_di_id) { this.sy_di_id = sy_di_id; }
             public String getSy_di_code() { return sy_di_code; }
34
             public void setSy_di_code(String sy_di_code) { this.sy_di_code = sy_di_code; }
37
             public String getSy_di_identify() { return sy_di_identify; }
             public void setSy_di_identify(String sy_di_identify) { this.sy_di_identify = sy_di_identify: }
41
        C SensorInfo.java ×
                 package com fantai entity;
                 import java.sql. Timestamp;
                 public class SensorInfo {
                    private Integer se_si_id;
                    private String sy_di_code;
                    private Double se_si_tem;
                    private Double se_si_hum;
                    private Double se_si_pressure;
                    private String se_si_imei;
                    private String se_si_sim;
                    private Integer se_si_online;
                    private Double se_si_electric;
        16
                    private Timestamp se_si_time;
                    public Integer getSe_si_id() { return se_si_id; }
                    public void setSe_si_id(Integer se_si_id) { this.se_si_id = se_si_id; }
        24
                    public String getSy_di_code() { return sy_di_code; }
                    public void setSy_di_code(String sy_di_code) { this.sy_di_code = sy_di_code; }
                    public Double getSe_si_tem() { return se_si_tem; }
                    public void setSe_si_tem(Double se_si_tem) { this.se_si_tem = se_si_tem; }
        38
                    public Double getSe_si_hum() { return se_si_hum; }
                    public void setSe_si_hum(Double se_si_hum) { this.se_si_hum = se_si_hum; }
```

2) 创建注解类,如图所示。

```
MyBatisRepository.java ×
      package com. fantai. annotation;
      public @interface MyBatisRepository {
```

3) 创建 Dao 接口,如图所示。

```
UserInfoMapper.java ×
             package com. fantai. dao;
          import ...
             @MyBatisRepository
            public interface UserInfoMapper {
    9
                UserInfo findBvId(String id):
                List(UserInfo) findByThing():
   14
   15
SensorInfoMapper.java ×
        package com fantai dao;
        @MyBatisRepository
9
        public interface SensorInfoMapper {
            List(SensorInfo) findByUser(String uid);
12
13
            SensorInfo findByCode(String code);
14
```

4) 创建 Dao 接口对应的 xml,如图所示。(详情见源码)

```
UserInfoMapper.xml ×
          (?xml version="1.0" encoding="UTF-8" ?)
         <!DOCTYPE mapper PUBLIC "-//ibatis.apache.org//DTD Mapper 3.0//EM"</pre>
                  "http://ibatis.apache.org/dtd/ibatis=3-mapper.dtd"
          <mapper namespace="com.fantai.dao.UserInfoMapper">
              <select id="findById" parameterType="string" resultType="com, fantai, entity, UserInfo";</pre>
                  select u. sy_ui_id, u. sy_ui_name, u. sy_ui_phone, u. sy_ui_email, u. sy_ui_role, u. sy_ui_pwd, u. sy_si_id, s. sy_si_name
                  from sy_userinfo u left join sy_schoolinfo s on u.sy_si_id = s.sy_si_id where sy_ui_id = #{sy_ui_id}
             </select>
              <select id="findByThing" resultType="com.fantai.entity.UserInfo">
                 select u. sy_ui_id, u. sy_ui_name, u. sy_ui_phone, u. sy_ui_email, u. sy_ui_role, s. sy_si_name from sy_userinfo u left join sy_schoolinfo s
             on u.sy_si_id = s.sy_si_id

</select>
SensorInfoMapper.xml
        (?xml version="1.0" encoding="UTF-8" ?
        <!DOCTYPE mapper PUBLIC "-//ibatis.apache.org//DTD Mapper 3.0//BM"</p>
                                                                                                                                                         (
                "http://ibatis.apache.org/dtd/ibatis=3-mapper.dtd"
        (mapper namespace="com. fantai. dao. SensorInfoMapper">
           (select id="findByUser" parameterType="string" resultType="com.fantai.entity.SensorInfo")
               select se se si id, se sy di code, se se si tem, se se si hum, se se si pressure, se se si imei, se se si sim, se se si online,
                se. se_si_electric, se. se_si_time, se. se_si_up_time, d. sy_ui_id, u. sy_ui_name, u. sy_si_id, s. sy_si_name from se_sensorinfo se left join
               sy_deviceinfo d on se.sy_di_code = d.sy_di_code left join sy_userinfo u on d.sy_ui_id = u.sy_ui_id left join
               sy_schoolinfo s on u.sy_si_id = s.sy_si_id where d.sy_ui_id = #{sy_ui_id}
          (/select)
           <select id="findByCode" parameterType="string" resultType="com.fantai.entity.SensorInfo">
               select se.se_si_id, se.sy_di_code, se.se_si_tem, se.se_si_hum, se.se_si_pressure, se.se_si_imei, se.se_si_sim, se.se_si_online,
                se. se_si_electric, se. se_si_time, se. se_si_up_time, d. sy_di_reg_time, d. sy_di_con_time, d. sy_di_con_type, d. sy_di_ip, d. sy_di_port, d. sy_di_gps_num,
               d.sy_di_heartbeat_num,d.sy_ui_id.u.sy_ui_name,u.sy_si_id.s.sy_si_name from se_sensorinfo se left join sy_deviceinfo d on se.sy_di_code = d.sy_di_code left join sy_userinfo u on d.sy_ui_id = u.sy_ui_id left join
                sy_schoolinfo s on u.sy_si_id = s.sy_si_id where se.sy_di_code = #{sy_di_code}
        @ </select>
```

5) 创建相应的工具类,如图所示。(详情见源码)

```
package com fantai util;

package com fantai util;

import ...

**

** Created by fantai wyz on 2017/10/17.

public class C3P0Util {
 private static ComboPooledDataSource cpds;
 static {
 initDataSource();
 }

// 四次

public static void initDataSource() {
 cpds = new ComboPooledDataSource();
 cpds. setDataSourceHame("acms01");
```

```
c CRC16.java ×

package com fantai.util;

import java.util.Arrays;

public class CRC16 {

public static byte[] crc16 (byte[] buf, int start, int len) {

int checkCode = 0;

checkCode = crc_16_CCIII_False(buf, start, len);

byte[] crcByte = new byte[2];

crcByte[0] = (byte) ((checkCode >> 8) & 0xff);

crcByte[1] = (byte) (checkCode & 0xff);

// 将新生成的步yte数组添加到原数据结尾并返回

return crcByte;

}
```

```
😊 DataFormat.java 🗵
                  p@kage com.fantai.util;
                  public class DataFormat {
                       * 十六进制数组转十六进制字符串
            @
                      public static String bytes2HexString(byte[] src) {
                         StringBuilder stringBuilder = new StringBuilder("");
                          if (src = null || src.length (= 0) {
                             return null
                         for (int i = 0; i < src.length; i++) {
         12
13
                             int v = src[i] & 0xFF;
                             String hv = Integer. toHexString(v);
                             if (hv. length() < 2) {
                                stringBuilder.append(0);
                             stringBuilder.append(hv);
                         return stringBuilder.toString().toUpperCase();
    DataMsg.java ×
            package com fantai util;
           + import ...
            public class DataMsg {
                private final static int FuncData = 3: //子功能数据长度大小
                private final static int RandomRange = 1000; //随机数范围获取
                private static Map<String.HeartCheck> m_CodeIdMap = new HashMap<> 0;
                private void HandleHeart(byte codeId, String code, int time) {
                   if (m_CodeIdMap. containsKey(code)) { //判断是否含有该codeId
                       m\_CodeIdMap. get (code). setRunning (false);
                       m_CodeIdMap.get(code).interrupt();
                       HeartCheck heartCheck = new HeartCheck(codeId, code, time);
                       heartCheck.start();
                       m_CodeIdMap. put (code, heartCheck);
                   } else {
                      HeartCheck heartCheck = new HeartCheck(codeId, code, time);
                       heartCheck.start();
                       m_CodeIdMap. put (code, heartCheck);
C HeartCheck.java ×
        package com fantai util;
       import ...
         * 心跳检测类
        public class HeartCheck extends Thread {
            public void setRunning(boolean running) { isRunning = running; }
            private boolean isRunning = true;
            private String code;
            private int time;
            private byte codeId;
             public HeartCheck(byte codeId, String code, int time) {
                this.code = code;
                 this.time = time;
                 this.codeId = codeId;
                 this.isRunning = true;
```

16

18 19

20

21

22 23

25

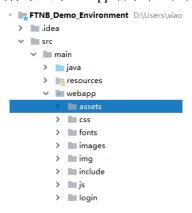
```
package com fantai util:
              + import ...
    9
               public class TcpThreadServer {
                    private static final int PORT = 28888;
   10
                     public void start() throws Exception{
   12
                         ServerSocket ss = new ServerSocket(PORT);
while (true)
   13
   15
                              Socket s = ss. accept();
   16
                               Thread t = new Thread(new TCPThreadServerSocket(s));
                              t.start();
            ■ TCPThreadServerSocket.java ×
                       package com fantai util:
                       public class TCPThreadServerSocket implements Runnable {
                            private Socket socket;
                            private InputStream in
                            private OutputStream out
                            public TCPThreadServerSocket(Socket s) {
                               this.socket = s;
            16
                            Datalisg datalisg = new Datalisg();
                            @Override
            19 🐠
                            public void run () {
                                 byte[] recData = null;
            20
                                 try {
                                      //获取服务端输入的消息
                                      in = socket.getInputStream();
            24
                                      //服务端返回的消息
                                      out = socket.getOutputStream();
                                      //用一个字节数字来存放消息,提高效率
                                      while (true) {
C TransFunc.java ×
          package com fantai util:
              public final static byte LOGIN = 0x01; /平台登录
public final static byte GIVETINE = 0x05; /平台授时
              public final static byte GPSUPDAIE = 0x02; //gps信息更新 ,手动刷新
public final static byte GPSIIME = 0x03; //gps时间间隔信息
              public final static byte SENSORTINE = 0x06: //传感器间隔时间信息设置 public final static byte GPSINTERVAL = 0x05: //GPS定时上传信息
              public final static byte SEMSORIMIERVAL = 0x07: //传感意定时上传信息
public final static byte ALARMEXCEPTION = 0x04: //终端异常报警信息上传
public final static byte LOCI = (byte) 0x20: //电磁读操作
              public final static byte ICUP = 0x08; //卡号上传信息
              public final static byte ICACCREDIT = 0x09: //卡 accredit号授权信息
public final static byte NOMARLSEND = (byte)0x21: // 正常发送到終端
public final static byte NOTORSEND = (byte)0x31: //机动发送终端
              public final static byte LockSealing = 0x41; //施封
              public final static byte LockDeblocking = 0x43: //解封
public final static byte LockCheck = (byte) 0x45: //验封
              public final static byte AlarmRelease = (byte) 0x47; //解除报警
             public final static byte Bicker = 0x49; //拾虹
public final static byte SensorCollectSet = (byte) 0x5D: //传题器模式设置
              public final static byte PdaSensor = (byte) 0x10
```

6) 创建 Controller 类,如图所示。(详情见源码)

```
C LoginController.java ×
               package com fantai controller;
             i i ort ...
               @Controller
               @RequestHapping("/login")
     20 🍖
               public class LoginController {
                    public final static int ID_BRROR = 1;
                   public final static int PWD_BRROR = 2;
                   public final static int ROOT_ERROR = 3;
                   public final static int SUCCESS = 0;
                   private UserInfoMapper userMapper;
                   @RequestHapping("/toLogin1. do")
                   public String toLogin1() {
                       try {
                            ServerSocket ss = new ServerSocket( port: 28888);
                            System. out. println("服务器已经启动。。。");
                            while (true) {
                                Socket s = ss. accept();
                                Thread t = new Thread(new TCPThreadServerSocket(s));
                                t.start();
   © PublicController.java ×
           package com fantai controller;
          + import ...
           @Controller
            @RequestHapping("/public")
           public class PublicController {
               private SensorInfoMapper sensorInfoMapper:
               @Request Happing ("/freshSensor.do")\\
               @ResponseBody
               public List(SensorInfo) freshSensor(HttpServletRequest request) {
                  UserInfo userInfo = (UserInfo) request.getSession().getAttribute( 5: "user");
                   String ui_id = userInfo.getSy_ui_id();
List(SensorInfo) list = sensorInfoMapper.findByUser(ui_id);
                   return list;
 C SensorController.java ×
         package com fantai controller;
          * Created by xiaoy_000 on 2017/9/12.
16
          @RequestHapping("/sensor")
19 윦
        public class SensorController {
21
             private SensorInfoMapper sensorInfoMapper;
23
24
25 %
              @RequestHapping("/findByThing.do")
              public String findByThing(Model model, HttpServletRequest request) {
                 UserInfo u = (UserInfo) request.getSession().getAttribute( 5: "user");
                  if (u. getSy_ui_role() = 2) {
                    List(SenorInfo > list = sensorInfoWapper.findByUser(u.getSy_ui_id());
model.addAttribute( S: "module", O: "sensor_list");
model.addAttribute( S: "sensorinfos", list);
28
29
30
                     return "sensor/findByUser";
                 return null;
34
```

3.4.5 页面编写

1) 将准备好的样式文件及 js 文件导入到 webapp 目录下,如图所示。(详情见源码)



2) 编写 index 页面,如图所示。(详情见源码)

3) 在 WEB-INF 目录下,创建一个名为 include 的目录,并在此目录下新建菜单页面,如图 所示。(详情见源码)

```
info.jsp
        <title></title>
        (body)

(div id="head-nav" class="navbar navbar-default navbar-fixed-top")
           (button type="button" class="navbar-toggle" data-toggle="collapse" data-target=".navbar-collapse")
                    <span class="fa fa-gear"></span>
                  (/button)
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
                  <a class="navbar-brand" href="#"><span> HB-IOT 环境监测</span></a>
              </div>
<div class="navbar-collapse collapse"></div
                  di class" dropdown profile_menu")

(a href="#" class="dropdown-toggle" data-toggle="dropdown">(ing alt="Avatar" src="../images/avatar2.jpg" /)
                             String u=session.getAttribute("name").toString();
                           %out.print(u); %>
<b class="caret"></b></a>
                        (/u1)
```

```
| we page contentType="text/html; charset=UTF-8" language="java" we wetaglib uri="http://java.sum.com/jsp/jstl/core" prefix="c" %)

(html)

(head)

(meta http=equiv="content=type" content="text/html; charset=UTF-8")

(seript type="text/javascript" src="../js/jquery.js">//script)

(head)

(head)

(head)

(head)

(li (c:if test="st/javascript" src="../js/jquery.js">//script)

(head)

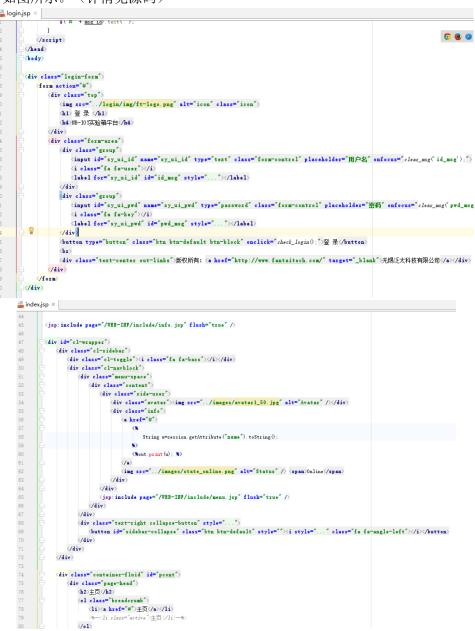
(li (c:if test="st/javascript" src="../js/jquery.js">//script)

(li (c:if test="st/javascript" src="../js/jquery.js">/script)

(li (c:if test="st/javascript" src="../js/jquery.js")

(li (c:if test="st/javascript" src="../js/javascript" src="../js/javas
```

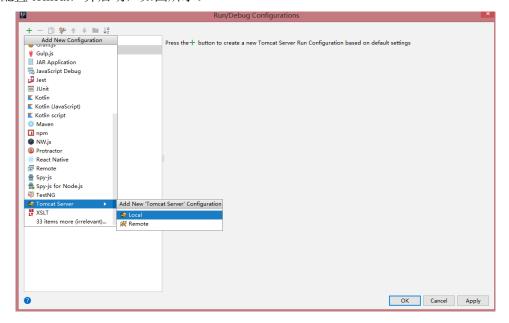
4) 在 WEB-INF 目录下,创建一个名为 main 的目录,并在此目录下新建主页页面以及登录页面,如图所示。(详情见源码)

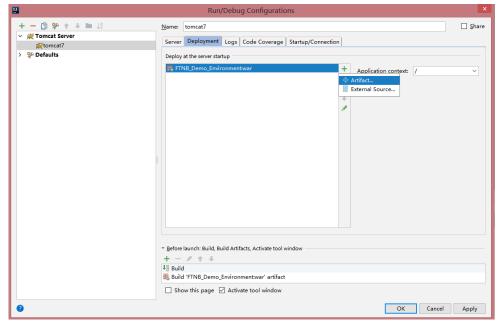


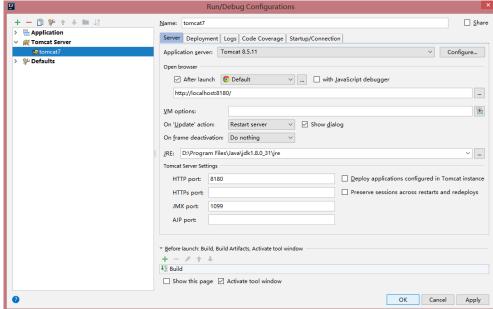
5)在 WEB-INF 目录下,创建一个名为 sensor 的目录,并在此目录下新建智能环境相关页面,如图所示。(详情见源码)

3.5 实验结果

1) 配置 tomcat,并启动,如图所示。





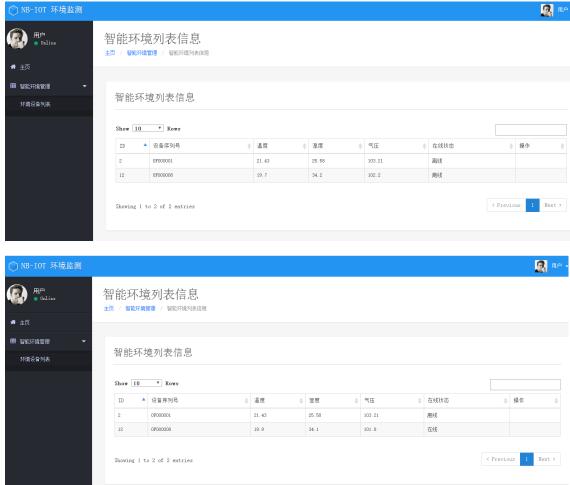


2) 登录平台,先开启 TCP 服务器(http://域名:端口/项目名),开启之后关闭页面,再输入 http://域名:端口/项目名/login/toLogin.do,打开系统,登录账号,进入。并且将 NBIOT 设备 通电,连接。等设备连接上服务器之后,设备的状态会从离线更改为在线,并且采集的数据 也有小幅度变化。如图所示。

```
Output

| Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | Output | O
```





我们可以看到 0F000008 编号的设备从离线状态更改为在线状态,并且采集的数据也有小幅度变化。至此,数据采集实验就完成了。

NB-IOT 锁操作实验 4

4.1 实验目的

通过本实验的学习,应该掌握: NB-IOT 通过 TCP 连接到服务器的方法,并且对智能锁进行开锁、关锁操作。

4.2 实验内容

- 1. NB-IOT 通过 TCP 连接到服务器
- 2. 对智能锁进行开锁、关锁操作

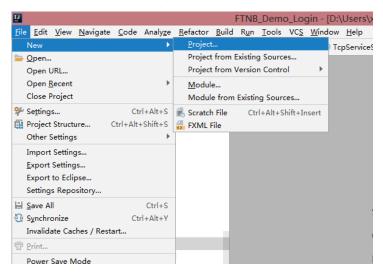
4.3 实验原理

NB-IOT 通过 TCP 连接到服务器,同时对智能锁进行控制,并更改数据库的当前状态。

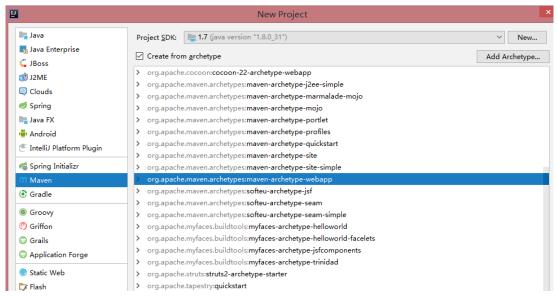
4.4 实验步骤

4.4.1 创建新工程

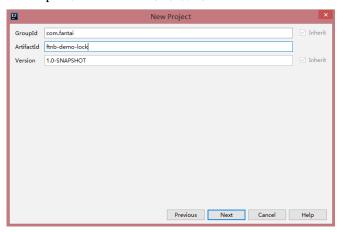
1) 打开 Intellij idea,点击 "File-New-Project",如图所示。



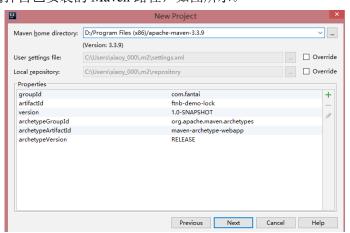
2) 左边菜单选择 Maven,并勾选"Create from archetype",如图所示。



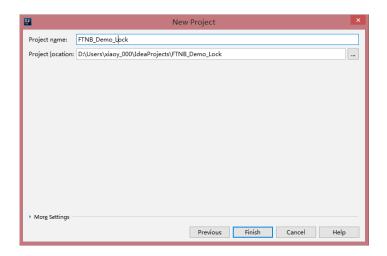
3) 点击 Next,输入 GroupId 和 ArtifactId,如图所示。



4) 点击 Next,选择自己安装的 Maven 路径,如图所示。



5) 输入项目名称,选择项目路径,点击Finish,如图所示。



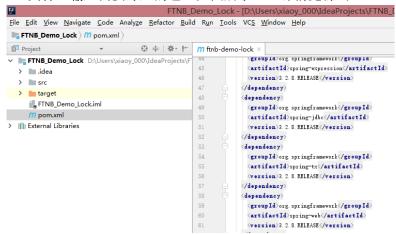
4.4.2 创建数据库

1) 在 mysql 中, 创建 fantainb 数据库, 如图所示。(详情见源码)

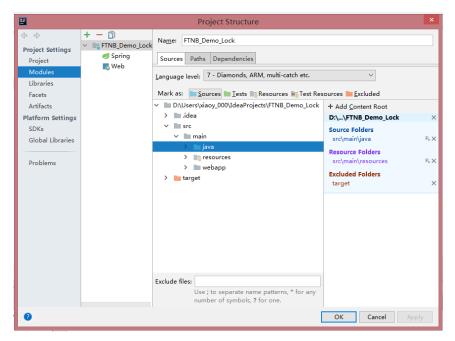
```
© UserInfo.java × 💂 fantainb.sql ×
No data sources are configured to run this SQL and provide advanced code assi
SQL dialect is not configured. MySQL matches best.
        SET FOREIGN_MEY_CHECKS=0;
        — Table structure for se_sensorinfo
        DROP TABLE IF EXISTS `se_sensorinfo`;
        CREATE TABLE `se_sensorinfo` (
          `se_si_id` int (11) NOT NULL AUTO_INCREMENT,
           sy_di_code` varchar(20) DEFAULT NULL,
           se_si_tem double DEFAULT NULL,
          `se_si_hum` double DEFAULT NULL,
          `se_si_pressure` double DEFAULT NULL,
          `se_si_imei` varchar(50) DEFAULT NULL,
          `se_si_sim` varchar(50) DEFAULT NULL,
          `se_si_online` smallint(6) DEFAULT NULL
          `se_si_electric` double DEFAULT NULL,
          `se_si_time` datetime DEFAULT NULL,
          `se_si_up_time` double DEFAULT NULL,
          PRIMARY KEY (`se_si_id`)
        ) ENGINE=InnoDB AUTO_INCREMENT=13 DEFAULT CHARSET=utf8;
```

4.4.3 配置 Project

1) 点击 pom.xml 文件,输入需要导入的包,如图所示。(详情见源码)



2) 在 src/main 目录下新建 java 文件夹,并选择 File-Project Structure,配置 Sources,如图所示。



3) 在 resources 目录下创建 applicationContext.xml,如图所示。(详情见源码)

```
🚚 applicationContext.xml 🗵
           http://www.springframework.org/schema/mvc http://www.springframework.org/schema/mvc/spr
           - 配罟数据源
         (bean id="ds" class="org. apache. commons. dbcp. BasicDataSource" destroy-method="close")
20
           cproperty name="driverClassName" value="com.mysql.jdbc.Driver"/>
           (/bean)
         (bean id="sqlSessionFactory" class="org. mybatis. spring. SqlSessionFactoryBean">
           operty name="dataSource" ref="ds" /
            (bean class="org. mybatis. spring. mapper. MapperScannerConfigurer">
           operty name="basePackage" value="com. fantai. dao" />
            perty name="annotationClass" value="com.fantai.annotation.MyBatisRepository"/>
38
         <context:component-scan base-package="com.fantai" />
         <mvc:annotation-driven />
         (bean class="org. springframework.web. servlet.view. InternalResourceViewResolver">
```

4)修改 webapp/WEB-INF 目录下的 web.xml,如图所示。(详情见源码)

```
№ web.xml
        ?xml version="1.0" encoding="UTF-8"?
        web-app version="3.1" xsi:schemaLocation="http://xmlns.jcp.org/xml/ns/javaee http://x
         <display-name>Archetype Created Web Application</display-name>
           <welcome=file>index.jsp</welcome=file>
         </welcome=file=list>
         (servlet)
          <servlet-name>SpringHVC</servlet-name>
           <servlet-class>org. springframework. web. servlet. DispatcherServlet//servlet-class>
          <init-param>
           <param_name>contextConfigLocation</param_name</pre>
            <param-value>classpath:applicationContext.xml</param-value>
          </init-param>
          1oad-on-startup>1</load-on-startup>
         </servlet>
         (listener)
          (listener)
          1istener=class>org. springframework. web. context. ContextLoaderListener
         (/listener)
```

5)在 webapp/WEB-INF 目录下,创建新的目录 lib,将一些未下载成功的 jar 文件,放入到此文件夹下,如图所示。

```
    V ■ lib

            antlr-2.7.7.jar
            c3p0-0.9.2.1.jar
            json-lib-2.4-jdk15.jar
            mchange-commons-java-0.2.3.4.ja
```

4.4.4 程序编写

1) 创建实体类,如图所示。(详情见源码)

```
UserInfo.java ×
       package com. fantai. entity;
       public class UserInfo {
           private String sy_ui_id:
           private String sy_ui_name;
           private String sy_ui_pwd;
           private String sy_ui_phone;
           private String sy_ui_email:
           private Integer sy_ui_role;
           private Integer sy_si_id;
           public String getSy_ui_id() { return sy_ui_id; }
           public void setSy_ui_id(String sy_ui_id) { this.sy_ui_id = sy_ui_id; }
           public String getSy_ui_name() { return sy_ui_name; }
           public void setSy_ui_name(String sy_ui_name) { this.sy_ui_name = sy_ui_name; }
           public String getSy_ui_pwd() { return sy_ui_pwd; }
           public void setSy_ui_pwd(String sy_ui_pwd) { this.sy_ui_pwd = sy_ui_pwd; }
           public String getSy_ui_phone() { return sy_ui_phone; }
           public void setSy_ui_phone(String sy_ui_phone) { this.sy_ui_phone = sy_ui_phone; }
           public String getSy_ui_email() { return sy_ui_email; }
           public void setSy_ui_email(String sy_ui_email) { this.sy_ui_email = sy_ui_email; }
           public Integer getSy_ui_role() { return sy_ui_role; }
          public void setSy_ui_role(Integer sy_ui_role) { this.sy_ui_role = sy_ui_role; }
           public Integer getSy_si_id() { return sy_si_id; }
                         10 11/T -
```

```
© DeviceInfo.java ×
         package com. fantai. entity;
         import java.sql. Timestamp;
         public class DeviceInfo {
             private Integer sy_di_id;
             private String sy_di_code;
             private String sy_di_identify;
             private Integer sy_di_type;
            private Integer sy_di_status;
             private Timestamp sy_di_reg_time;
            private String sy_ui_id;
             private Timestamp sy_di_con_time;
14
            private Integer sy_di_con_num;
16
             private Integer sy_di_con_type;
             private String sy_di_ip;
18
             private String sy_di_port;
19
             private Double sy_di_gps_num;
20
            private String sy_di_gps_value;
            private String sy_di_gps_other;
22
            private Timestamp sy_di_gps_time;
24
            public Integer getSy_di_id() { return sy_di_id; }
            public void setSy_di_id(Integer sy_di_id) { this.sy_di_id = sy_di_id; }
31
             public String getSy_di_code() { return sy_di_code; }
34
             public void setSy_di_code(String sy_di_code) { this.sy_di_code = sy_di_code; }
37
             public String getSy_di_identify() { return sy_di_identify; }
            public void setSy_di_identify(String sy_di_identify) { this.sy_di_identify = sy_di_identify: }
41
```

```
LockInfo.java ×
       package com fantai entity;
        import java.sql. Timestamp;
        public class LockInfo {
           private Integer s1_li_id;
           private String sy_di_code
           private String sl_li_imei;
           private String sl_li_sim;
           private Double sl_li_electric;
           private Integer sl_li_status;
           private Integer sl_li_online:
           private Timestamp s1_1i_time:
           public Integer getSl_li_id() { return sl_li_id; }
           public void setSl_li_id(Integer sl_li_id) { this.sl_li_id = sl_li_id; }
           public String getSy_di_code() { return sy_di_code; }
           public void setSy_di_code(String sy_di_code) { this.sy_di_code = sy_di_code; }
           public String getSl_li_imei() { return sl_li_imei; }
           public void setSl_li_imei(String sl_li_imei) { this.sl_li_imei = sl_li_imei; }
           public String getSl_li_sim() { return sl_li_sim; }
           public void setSl_li_sim(String sl_li_sim) { this.sl_li_sim = sl_li_sim; }
```

2) 创建注解类,如图所示。



3) 创建 Dao 接口,如图所示。

```
UserInfoMapper.java ×
          package com. fantai. dao;
        import ...
          @MyBatisRepository
          public interface UserInfoMapper {
  9
  10
              UserInfo findBvId(String id):
              List(UserInfo) findByThing():
  14
■ LockInfoMapper.java ×
       package com. fantai. dao;
      import ...
       @MyBatisRepository
       public interface LockInfoMapper {
9
           List(LockInfo) findByUser(String mid).
           LockInfo findByCode(String code):
14
```

4) 创建 Dao 接口对应的 xml,如图所示。(详情见源码)

```
UserInfoMapper.xml ×
           (?xml version="1.0" encoding="UTF-8" ?)
          <!DOCTYPE mapper PUBLIC "-//ibatis.apache.org//DTD Mapper 3.0//EM"</pre>
                   "http://ibatis.apache.org/dtd/ibatis=3-mapper.dtd"
          <mapper namespace="com.fantai.dao.UserInfoMapper">
              <select id="findById" parameterType="string" resultType="com, fantai, entity, UserInfo";</pre>
                  select u. sy_ui_id, u. sy_ui_name, u. sy_ui_phone, u. sy_ui_email, u. sy_ui_role, u. sy_ui_pwd, u. sy_si_id, s. sy_si_name
                   from sy_userinfo u left join sy_schoolinfo s on u.sy_si_id = s.sy_si_id where sy_ui_id = #{sy_ui_id}
              (/select)
              <select id="findByThing" resultType="com.fantai.entity.UserInfo">
                  select u. sy_ui_id, u. sy_ui_name, u. sy_ui_phone, u. sy_ui_email, u. sy_ui_role, s. sy_si_name from sy_userinfo u left join sy_schoolinfo s
              on u.sy_si_id = s.sy_si_id

</select>
LockInfoMapper.xml
          %?xml version="1.0" encoding="UTF-8" ?.
         (!DOCTYPE ampper PUBLIC "-//ibatis.apache.org/DID Napper 3.0//EH" "http://ibatis.apache.org/dtd/ibatis-3-mapper.dtd">
          (mapper namespace="com.fantai.dao.LockInfoNapper")
              <select id="findByUser" parameterType="string" resultType="com. fantai. entity. LockInfo">
                  select 1. sl_li_id, 1. sy_di_code, 1. sl_li_imei, 1. sl_li_sim, 1. sl_li_electric, 1. sl_li_status, 1. sl_li_online, 1. sl_li_time,
                  d sy_ui_id.u.sy_ui_name.u.sy_si_id.s.sy_si_name from sl_lockinfo l left join sy_deviceinfo d on l.sy_di_code = d.sy_di_code left join sy_userinfo u on d.sy_ui_id = u.sy_ui_id left join sy_schoolinfo s on u.sy_si_id =
                  s.sy_si_id where d.sy_ui_id = #{sy_ui_id}
             (/select)
              <select id="findByCode" parameterType="string" resultType="com.fantai.entity.LockInfo">
                  select 1 sl_li_id, 1 sy_di_code, 1 sl_li_imei, 1 sl_li_sim, 1 sl_li_electric, 1 sl_li_status, 1 sl_li_online, 1 sl_li_time,
                  d sy_ui_id.u sy_ui_name.d sy_di_reg_time.d sy_di_con_time.d sy_di_con_type.d sy_di_ip.d sy_di_port.d sy_di_gps_num.d sy_di_heartbeat_num.u sy_si_id.s.sy_si_name from sl_lockinfo l left join sy_deviceinfo d on l sy_di_code =
                  d.sy_di_code left join sy_userinfo u on d.sy_ui_id = u.sy_ui_id left join sy_schoolinfo s on u.sy_si_id =
             s.sy_si_id where 1.sy_di_code = #{sy_di_code}

</select>
```

5) 创建相应的工具类,如图所示。(详情见源码)

```
package com fantai util;

package com fantai util;

import ...

**

** Created by fantai wyz on 2017/10/17.

public class C3P0Util {
 private static ComboPooledDataSource cpds;
 static {
 initDataSource();
 }

// Ellipsing

public static void initDataSource() {
 cpds = new ComboPooledDataSource();
 cpds. setDataSourceHame("acms01");
```

```
c CRC16.java ×

package com fantai.util;

import java.util.Arrays;

public class CRC16 {

public static byte[] crc16 (byte[] buf, int start, int len) {

int checkCode = 0;

checkCode = crc_16_CCIII_False(buf, start, len);

byte[] crcByte = new byte[2];

crcByte[0] = (byte) ((checkCode >> 8) & 0xff);

crcByte[1] = (byte) (checkCode & 0xff);

// 将新生成的步yte数组添加到原数据结尾并返回

return crcByte;

}
```

```
😊 DataFormat.java 🗵
                  p@kage com.fantai.util;
                  public class DataFormat {
                       * 十六进制数组转十六进制字符串
            @
                      public static String bytes2HexString(byte[] src) {
                         StringBuilder stringBuilder = new StringBuilder("");
                          if (src = null || src.length (= 0) {
                             return null
                         for (int i = 0; i < src.length; i++) {
         12
13
                             int v = src[i] & 0xFF;
                             String hv = Integer. toHexString(v);
                             if (hv. length() < 2) {
                                stringBuilder.append(0);
                             stringBuilder.append(hv);
                         return stringBuilder.toString().toUpperCase();
    DataMsg.java ×
            package com fantai util;
           + import ...
            public class DataMsg {
                private final static int FuncData = 3: //子功能数据长度大小
                private final static int RandomRange = 1000; //随机数范围获取
                private static Map<String.HeartCheck> m_CodeIdMap = new HashMap<> 0;
                private void HandleHeart(byte codeId, String code, int time) {
                   if (m_CodeIdMap. containsKey(code)) { //判断是否含有该codeId
                       m\_CodeIdMap. get (code). setRunning (false);
                       m_CodeIdMap.get(code).interrupt();
                       HeartCheck heartCheck = new HeartCheck(codeId, code, time);
                       heartCheck.start();
                       m_CodeIdMap. put (code, heartCheck);
                   } else {
                      HeartCheck heartCheck = new HeartCheck(codeId, code, time);
                       heartCheck.start();
                       m_CodeIdMap. put (code, heartCheck);
C HeartCheck.java ×
        package com fantai util;
       import ...
         * 心跳检测类
        public class HeartCheck extends Thread {
            public void setRunning(boolean running) { isRunning = running; }
            private boolean isRunning = true;
            private String code;
            private int time;
            private byte codeId;
             public HeartCheck(byte codeId, String code, int time) {
                this.code = code;
                 this.time = time;
                 this.codeId = codeId;
                 this.isRunning = true;
```

16

18 19

20

21

22 23

25

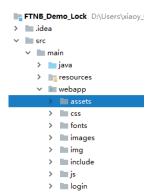
```
package com fantai util:
              + import ...
    9
               public class TcpThreadServer {
                    private static final int PORT = 28888;
   10
                     public void start() throws Exception{
   12
                         ServerSocket ss = new ServerSocket(PORT);
while (true)
   13
   15
                              Socket s = ss. accept();
   16
                               Thread t = new Thread(new TCPThreadServerSocket(s));
                              t.start();
            ■ TCPThreadServerSocket.java ×
                       package com fantai util:
                       public class TCPThreadServerSocket implements Runnable {
                            private Socket socket;
                            private InputStream in
                            private OutputStream out
                            public TCPThreadServerSocket(Socket s) {
                               this.socket = s;
            16
                            Datalisg datalisg = new Datalisg();
                            @Override
            19 🐠
                            public void run () {
                                 byte[] recData = null;
            20
                                 try {
                                      //获取服务端输入的消息
                                      in = socket.getInputStream();
            24
                                      //服务端返回的消息
                                      out = socket.getOutputStream();
                                      //用一个字节数字来存放消息,提高效率
                                      while (true) {
C TransFunc.java ×
          package com fantai util:
              public final static byte LOGIN = 0x01; /平台登录
public final static byte GIVETINE = 0x05; /平台授时
              public final static byte GPSUPDAIE = 0x02; //gps信息更新 ,手动刷新
public final static byte GPSIIME = 0x03; //gps时间间隔信息
              public final static byte SENSORTINE = 0x06: //传感器间隔时间信息设置 public final static byte GPSINTERVAL = 0x05: //GPS定时上传信息
              public final static byte SEMSORIMIERVAL = 0x07: //传感意定时上传信息
public final static byte ALARMEXCEPTION = 0x04: //终端异常报警信息上传
public final static byte LOCI = (byte) 0x20: //电磁读操作
              public final static byte ICUP = 0x08; //卡号上传信息
              public final static byte ICACCREDIT = 0x09: //卡 accredit号授权信息
public final static byte NOMARLSEND = (byte)0x21: // 正常发送到終端
public final static byte NOTORSEND = (byte)0x31: //机动发送终端
              public final static byte LockSealing = 0x41; //施封
              public final static byte LockDeblocking = 0x43: //解封
public final static byte LockCheck = (byte) 0x45: //验封
              public final static byte AlarmRelease = (byte) 0x47; //解除报警
             public final static byte Bicker = 0x49; //拾虹
public final static byte SensorCollectSet = (byte) 0x5D: //传题器模式设置
              public final static byte PdaSensor = (byte) 0x10
```

6) 创建 Controller 类,如图所示。(详情见源码)

```
C LoginController.java ×
           package com. fantai. controller;
         i i 🎱 ort ...
           @Controller
           @RequestHapping("/login")
20 🍖
           public class LoginController {
                public final static int ID_BRROR = 1;
                public final static int PWD_BRROR = 2;
                public final static int ROOT_ERROR = 3;
                public final static int SUCCESS = 0;
                private UserInfoMapper userMapper;
                @RequestHapping("/toLogin1. do")
                public String toLogin1() {
                    try {
                         ServerSocket ss = new ServerSocket( port: 28888);
                         System. out. println("服务器已经启动。。。");
                         while (true) {
                             Socket s = ss. accept();
                              Thread t = new Thread(new TCPThreadServerSocket(s));
                              t.start();
C PublicController.java ×
        package com fantai controller;
        @Controller
      @RequestHapping("/public")
public class PublicController {
            private LockInfoMapper lockInfoMapper
            @RequestHapping("/freshLock.do")
            @ResponseBody
            public List(LockInfo) freshLock(HttpServletRequest request) {
                {\tt UserInfo\ userInfo} = ({\tt UserInfo}) \ {\tt request.\ getSession} \ 0 \ . \ {\tt getAttribute} \ (\ {\tt S:\ "user"}) \ ;
                String ui_id = userInfo.getSy_ui_id();
List(LockInfo> list = lockInfoWapper.findByUser(ui_id);
                return list;
C LockController.java ×
         package com fantai controller;
         i@ort ...
         @Controller
         @RequestHapping("/lock")
       public class LockController {
             public static final int UPDATE SUCCESS = 0:
             private LockInfoMapper lockInfoMapper
             private DeviceInfoMapper deviceInfoMapper;
              @RequestHapping("/findByThing.do")
  8
             public String findByThing(Model model, HttpServletRequest request) {
                  \mbox{UserInfo } \mbox{u = (UserInfo) request. getSession () . getAttribute ( \ \mbox{s: "user")}; } 
                  if (u. getSy_ui_role() = 2) {
                     List(lockInfo) list = lockInfoNapper.findByUser(u.getSy_ui_id()):
model.addAttribute( S. "module", |O: "lock_list"):
model.addAttribute( S. "lockinfos", list):
                      return "lock/findByUser":
                  return null;
```

4.4.5 页面编写

1) 将准备好的样式文件及 js 文件导入到 webapp 目录下,如图所示。(详情见源码)



2) 编写 index 页面,如图所示。(详情见源码)

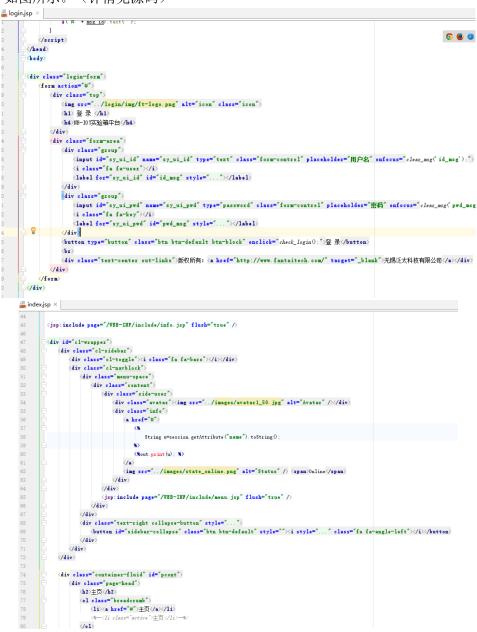
3) 在 WEB-INF 目录下,创建一个名为 include 的目录,并在此目录下新建菜单页面,如图 所示。(详情见源码)

```
∰ info.jsp ×
       (%@ page contentType="text/html;charset=UTF-8" language="java" %)
                                                                                                                6
      (head)
         <title></title>
      </head>
      (b o d y)
       div class="navbar-header">
   (button type="button" class="navbar-toggle" data-toggle="collapse" data-target=".navbar-collapse")
               <span class="fa fa-gear"></span>
</button>
            youston/
⟨a class="navbar-brand" href="#">⟨span⟩ IB-101 开关談⟨/span⟩⟨/a⟩
⟨/div⟩
            (li class="dropdown profile_menu")

<a href="#" class="dropdown-toggle" data-toggle="dropdown"><img alt="Avatar" src=".../images/avatar2.jpg" />
                          String u=session.getAttribute("name").toString();
```

```
∰ menu.jsp ×
       <%0 page contentType="text/html; charset=UTF-8" language="java" %)</pre>
                                                                                                                             ◎ ◎ ◎ ○ ○ ◎
        %@taglib uri="http://java.sun.com/jsp/jstl/core" prefix="c" %
       (html)
          cmeta http-equiv="content-type" content="text/html; charset=UTF-8">
cmeta charset="utf-8">
          <script type="text/javascript" src="../js/jquery.js"></script>
       (/head)
          di (c:if test= $ (module = 'index') ">class= active (c:if) (a href= $ (pageContext request contextPath ) / login/toIndex. do ">(i class= fa fa-home"
      <1i <c: if test="${module ==' lock_list'}">class="active"</c: if>><a href="${pageContext.request.contextPath}/lock/findByThing.do">智能缺列
              </u1>
       (/body
       </html>
```

4) 在 WEB-INF 目录下,创建一个名为 main 的目录,并在此目录下新建主页页面以及登录页面,如图所示。(详情见源码)



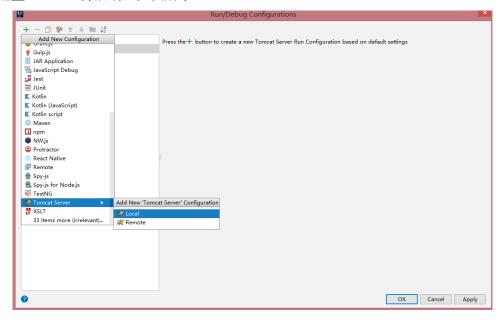
5) 在 WEB-INF 目录下,创建一个名为 lock 的目录,并在此目录下新建智能锁相关页面,如图所示。(详情见源码)

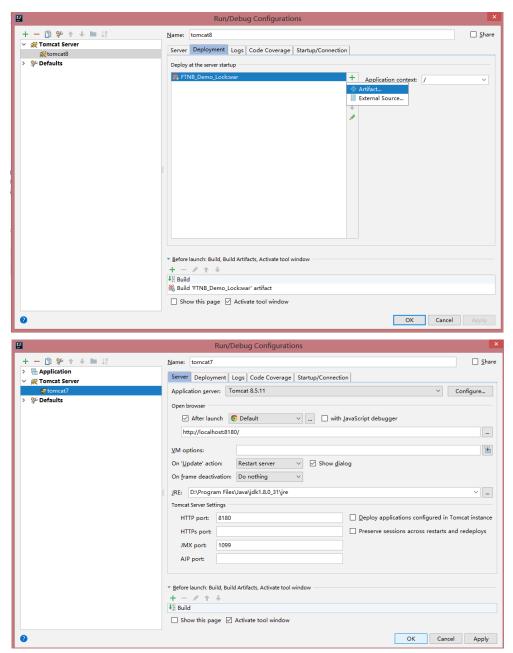
```
indByUser.jsp ×
                               class="active">智能锁列表信息
                          (div class="cl-mcont")
                          v class="col-md-12">
《div class="block-flat">
《div class="header">
《div class="header">
《/div》
                                        'div class="content")
(div class="table-responsive")
(table class="table table-bordered" id="datatable-icons")
                                                      <thead>
                                                           /
〈th〉D〈/th〉
〈th〉设备序列号〈/th〉
                                                           操作
                                                      <c:forBach items="$ {lockinfos} " var="1">
                                                           $ {1.sl_li_id} </
                                                                $ {1. sy_di_code} 

                                                                    (c:chosse)
(c:chosse)
(c:when test="${1.s1_li_status=0}">腌對(/c:when)
(c:when test="${1.s1_li_status=1}""解對(/c:when)
(c:when test="${1.s1_li_status=1}"">验對(/c:when)
(c:when test="${1.s1_li_status=3}"")解辨报警(/c:when)
                                                                    </c:choose>
```

4.5 实验结果

1) 配置 tomcat,并启动,如图所示。





2) 登录平台,先开启 TCP 服务器(http://域名:端口/项目名),开启之后关闭页面,再输入 http://域名:端口/项目名/login/toLogin.do, 打开系统,登录账号,进入。并且将 NBIOT 设备 通电,连接。等设备连接上服务器之后,设备的状态会从离线更改为在线,并且点击右侧相 应的按钮,锁状态会更改为对应的状态。如图所示。

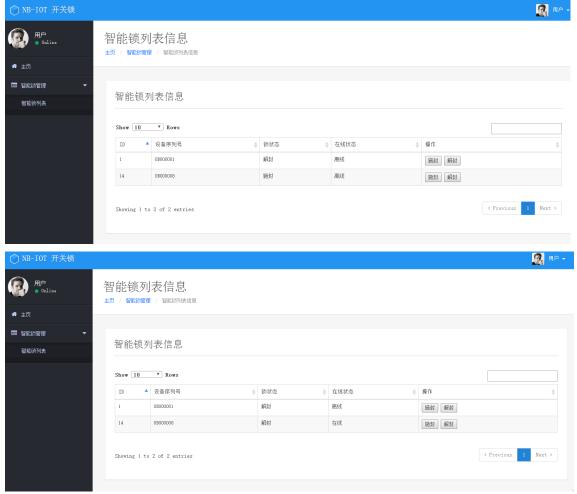
```
Output

SIF4]: Defaulting to no-operation (NDP) logger implementation

$IF4]: See <a href="http://www.if4i.org/codes.html55taticlogers/bindes">html55taticlogers/bindes</a> for further details.

[2017-12-20 09:32:53:53] Artifact FIMD_Demo_lock: war in performance of the performa
```







我们可以看到0B000008编号的设备从离线状态更改为在线状态,并且点击右侧相应的按钮,锁状态会更改为对应的状态。至此,开关锁实验就完成了。