成像算法基础

滤波

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滤波卷积

滤波>卷积

17	24	12	28	31	36
21	5	7	29	18	36
4	6	13	12	15	14
16	18	21	13	15	11
22	22	31	24	26	36

卷积

9	8	7	28	31	36
4	5	6	29	18	36
1	2	3	12	15	14
16	18	21	13	15	11
22	22	31	24	26	36

9X17+8X24+7X12+4X21+5X5+6X7+1X4

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扩展的滤波应用

- 去噪
- 锐化
- Demosaic
- 畸变调整
- 统计
- ……..

通过像素及像素周周边值得到新的像素值的操作

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边界效应

9	17	24	12	28	31	36
4	21	6	7	29	18	36
1	2	3	13	12	15	14
	16	18	21	13	15	11
	22	22	31	24	26	36

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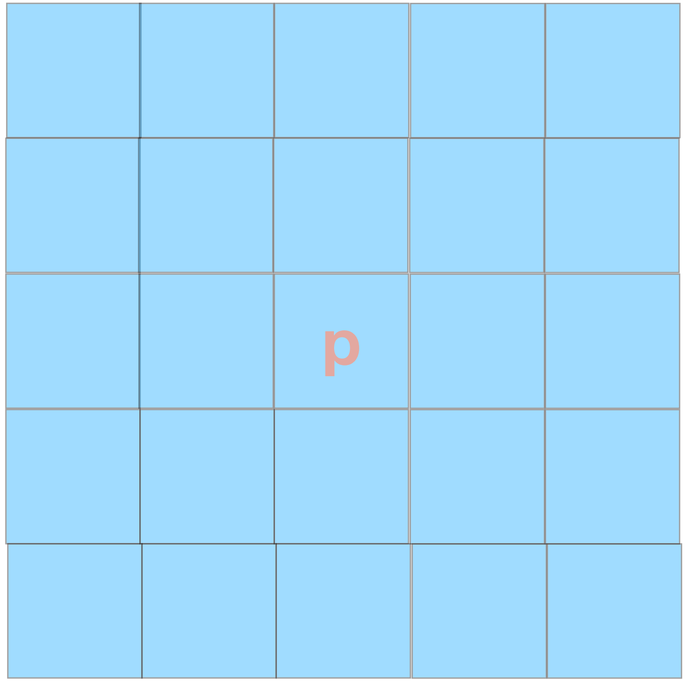
均值滤波,中值滤波

所有值和的平均值

可以卷积计算

$$\frac{\sum x_n}{N}$$

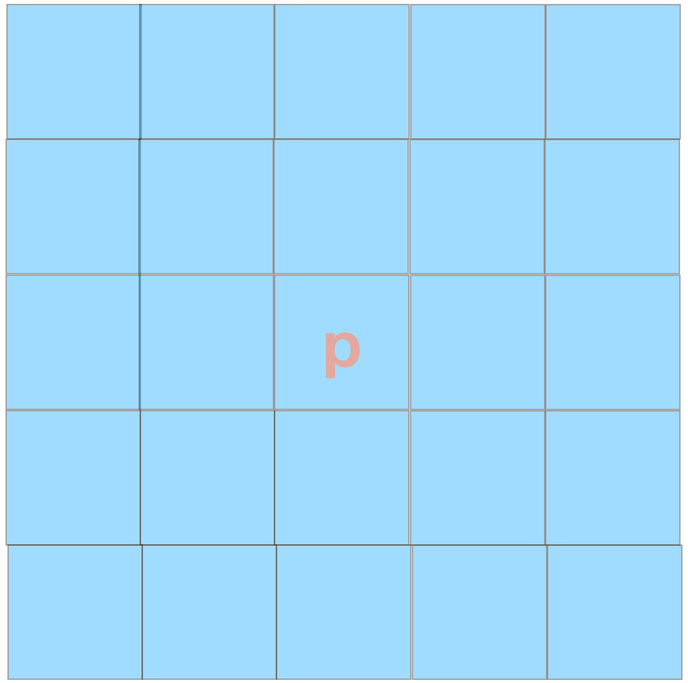


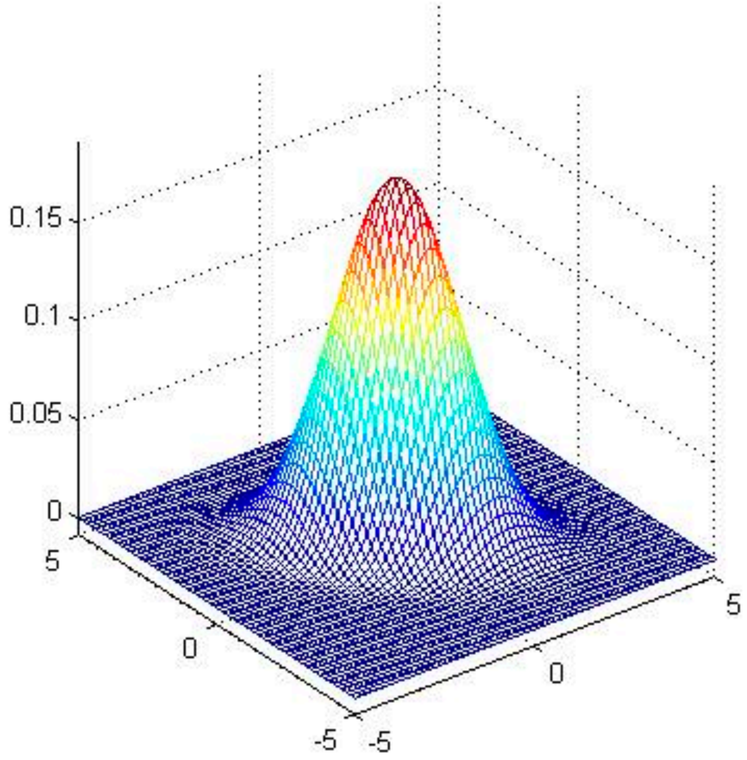
所有值和的中间值

不可以卷积计算

Median(Xn)

$$\frac{1}{\sqrt{2\prod}\delta}e^{-\frac{x2+y2}{2\delta^2}}$$





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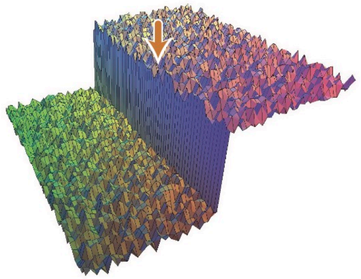
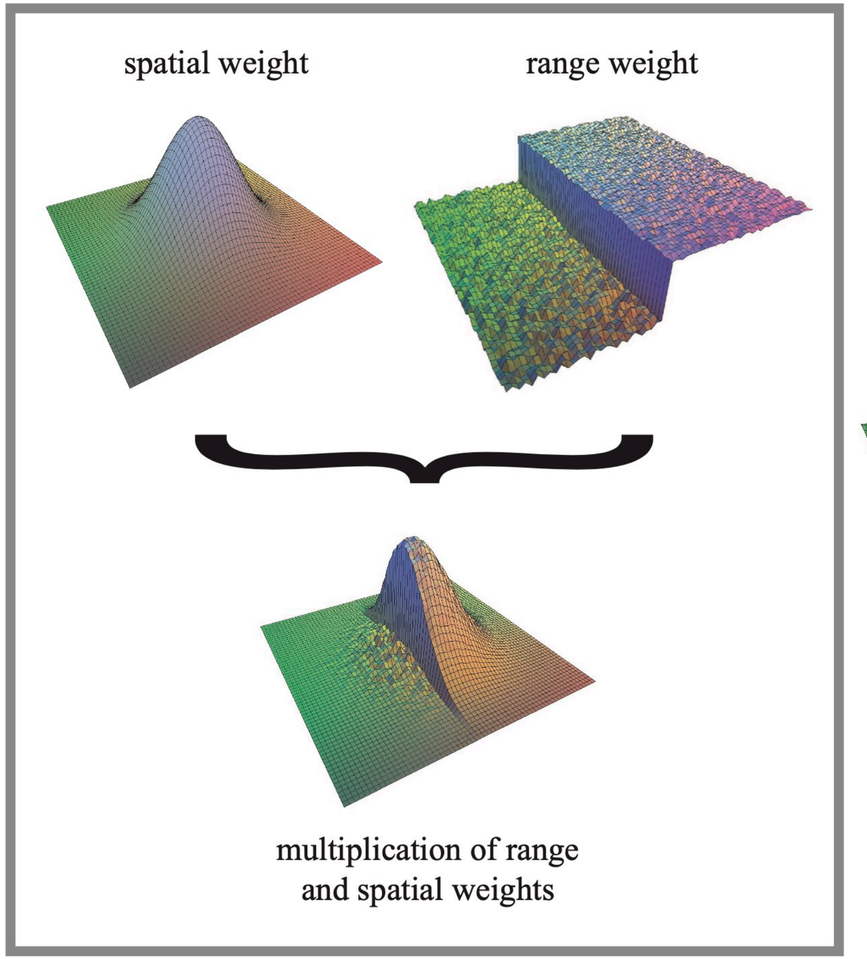
双边滤波

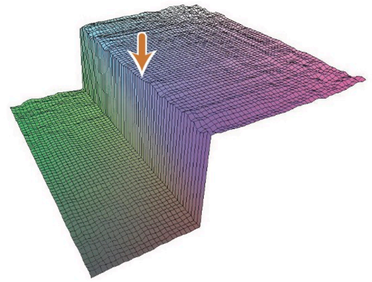
$$BF[I]_{\vec{p}} = \frac{\sum_{\vec{q}\in S} \omega_s(\|\vec{p}-\vec{q}\|)\omega_r(\|I_{\vec{p}}-I_{\vec{q}}\|)I_{\vec{q}}}{\sum_{\vec{q}\in S} \omega_s(\|\vec{p}-\vec{q}\|)\omega_r(\|I_{\vec{p}}-I_{\vec{q}}\|)}$$

input



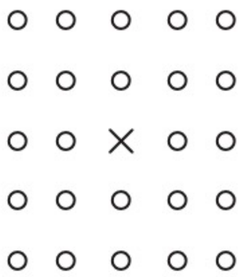


result



FIR

$$y(m,n) = \sum_{k=-N}^{N} \sum_{l=-N}^{N} h(k,l)x(m-k,n-l)$$



$$\begin{matrix} 1 & 2 & 1 \\ 2 & \boxed{4} & 2 \\ 1 & 2 & 1 \end{matrix} \cdot \frac{1}{16}$$

$$\underbrace{\begin{matrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 16 & 16 & 16 & 16 \\ 0 & 0 & 0 & 16 & 16 & 16 & 16 \\ 0 & 0 & 0 & 16 & 16 & 16 & 16 \\ 0 & 0 & 0 & 16 & 16 & 16 & 16 \end{matrix}}_{\text{Input Image}} \Rightarrow \underbrace{\begin{matrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 3 & 4 & 4 & 3 \\ 0 & 0 & 3 & 9 & 12 & 12 & 9 \\ 0 & 0 & 4 & 12 & 16 & 16 & 12 \\ 0 & 0 & 4 & 12 & 16 & 16 & 12 \\ 0 & 0 & 3 & 9 & 12 & 12 & 9 \end{matrix}}_{\text{Output Image}}$$

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IIR

$$y(m,n) = x(m,n) + ay(m-1,n) + ay(m,n-1)$$

$$\begin{array}{ccc} & \circ & 1/2 \\ \circ & \times & 1/2 \quad \times \end{array}$$

$$\begin{array}{ccccccc} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 64 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{array} \Rightarrow \begin{array}{ccccccc} 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 64 & 32 & 16 & 8 \\ 0 & 0 & 0 & 32 & 32 & 24 & 16 \\ 0 & 0 & 0 & 16 & 24 & 24 & 20 \\ 0 & 0 & 0 & 8 & 16 & 20 & 20 \end{array}$$

Input Image　　Output Image

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API的选择

- Scipy
- Opencv
- Skimge
- ……

Scipy中的滤波

gaussian_filter(input, sigma[, order, …]) Multidimensional Gaussian filter.
gaussian_filter1d(input, sigma[, axis, …]) One-dimensional Gaussian filter.
gaussian_gradient_magnitude(input, sigma[, …]) Multidimensional gradient magnitude using Gaussian derivatives.
gaussian_laplace(input, sigma[, output, …]) Multidimensional Laplace filter using gaussian second derivatives.
generic_filter(input, function[, size, …]) Calculate a multi-dimensional filter using the given function.
generic_filter1d(input, function, filter_size) Calculate a one-dimensional filter along the given axis.
generic_gradient_magnitude(input, derivative) Gradient magnitude using a provided gradient function.
generic_laplace(input, derivative2[, …]) N-dimensional Laplace filter using a provided second derivative function.
laplace(input[, output, mode, cval]) N-dimensional Laplace filter based on approximate second derivatives.
maximum_filter(input[, size, footprint, …]) Calculate a multi-dimensional maximum filter.
maximum_filter1d(input, size[, axis, …]) Calculate a one-dimensional maximum filter along the given axis.
median_filter(input[, size, footprint, …]) Calculate a multidimensional median filter.
minimum_filter(input[, size, footprint, …]) Calculate a multi-dimensional minimum filter.
minimum_filter1d(input, size[, axis, …]) Calculate a one-dimensional minimum filter along the given axis.
percentile_filter(input, percentile[, size, …]) Calculate a multi-dimensional percentile filter.
prewitt(input[, axis, output, mode, cval]) Calculate a Prewitt filter.
rank_filter(input, rank[, size, footprint, …]) Calculate a multi-dimensional rank filter.
sobel(input[, axis, output, mode, cval]) Calculate a Sobel filter.
uniform_filter(input[, size, output, mode, …]) Multi-dimensional uniform filter.
uniform_filter1d(input, size[, axis, …]) Calculate a one-dimensional uniform filter along the given axis.
……
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Opencv中的滤波

cv.blur(src, ksize[, dst[, anchor[, borderType]]])
cv.bilateralFilter(src, d, sigmaColor, sigmaSpace[, dst[, borderType]])
cv.dilate(src, kernel[, dst[, anchor[, iterations[, borderType[, borderValue]]]]])
cv.erode(src, kernel[, dst[, anchor[, iterations[, borderType[, borderValue]]]]])
cv.filter2D(src, ddepth, kernel[, dst[, anchor[, delta[, borderType]]]])
cv.GaussianBlur(src, ksize, sigmaX[, dst[, sigmaY[, borderType]]])
cv.getGaussianKernel(ksize, sigma[, ktype])
cv.boxFilter(src, ddepth, ksize[, dst[, anchor[, normalize[, borderType]]]])
.....
https://docs.opencv.org/4.2.0/d4/d86/group__imgproc__filter.html#gad533230ebf2d42509547d514f7d3fbc3

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自己实现的滤波

generic_filter(input, function[, size, ...])
cv.filter2D(src, ddepth, kernel[, dst[, anchor[, delta[, borderType]]]])

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